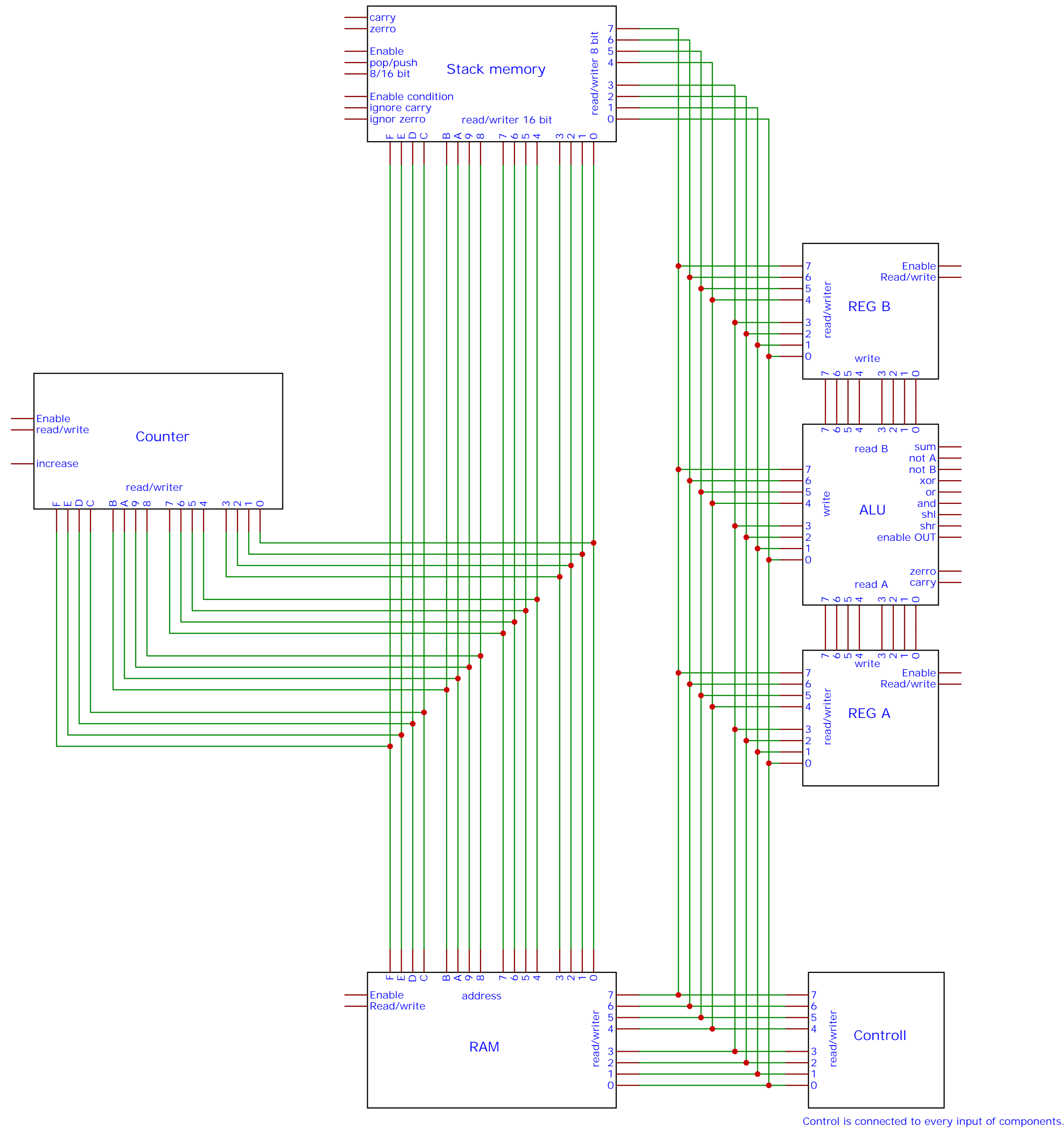


Jumping and reading from RAM is done by popping a 16-bit value from the stack.

This is why we also check conditions here.



Control is connected to every input of components.