

# Fine-tuning BLIP-1 with LoRA to generate Vietnamese captions for ball sports

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**Abstract:** At the nexus of computer vision and natural language processing, image captioning—the automatic creation of natural language descriptions from images—remains a difficult problem. Since there aren't many large-scale datasets or pretrained multimodal models for low-resource languages like Vietnamese, the majority of current models and benchmarks are made for English. This study explores an effective fine-tuning method for the BLIP-1 (Bootstrapped Language–Image Pre-training) model to perform Vietnamese image captioning in order to close this gap. We efficiently fine-tune the pretrained BLIP-1 parameters by applying Low-Rank Adaptation (LoRA) to the UIT-ViIC dataset, which is a curated corpus of Vietnamese image–caption pairs. The suggested pipeline is put into practice in the Kaggle environment and includes automatic evaluation using common captioning metrics (BLEU, METEOR, ROUGE-L, CIDEr, and SPICE), a flexible configuration system, and customized data preprocessing. Our tests show that LoRA-based fine-tuning preserves or even enhances the model's capacity to align linguistic and visual modalities while drastically lowering the number of trainable parameters. The outcomes demonstrate how well parameter-efficient adaptation techniques work for low-resource and multilingual image captioning tasks. This work offers a scalable method for expanding multimodal models to underrepresented languages, as well as a useful framework for Vietnamese caption generation.

**Keywords:** Image Captioning; BLIP-1; Low-Rank Adaptation; Multimodal Learning; Vietnamese Language Processing; Fine-tuning; Transfer Learning; Metrics.

## 1. Introduction

Image captioning has become a key task at the nexus of natural language processing (NLP) and computer vision in recent years. Its goal is to automatically produce text descriptions for provided images that are both logical and semantically significant. This capability allows for a variety of applications, including visual question answering, assistive technologies for the blind, and content-based image retrieval, by

bridging the gap between visual understanding and language generation. Non-English and low-resource languages are underrepresented in current research because the majority of existing systems are primarily designed and optimized for English, despite notable advancements with the introduction of Transformer-based architectures and large-scale pretraining[1][2]. Due to the lack of extensive annotated datasets and pretrained multimodal models, Vietnamese, a major language in Southeast Asia, continues to be one of the understudied targets in multimodal learning. Prior research on Vietnamese captioning frequently used small-scale corpora or machine-translated datasets, which hindered their capacity to capture word order, context-specific expressions, and linguistic subtleties. Furthermore, researchers and institutions with limited hardware capacity cannot afford the computational resources needed to fully fine-tune large vision–language models. These difficulties show how important it is to have an effective adaptation strategy that can close the language barrier and preserve competitive performance. This study aims to overcome these obstacles by customizing the BLIP-1 (Bootstrapped Language–Image Pre-training) model for the Vietnamese image captioning task. Rich alignment between visual and textual representations is made possible by BLIP-1's integration of a Vision Transformer (ViT) encoder[5] with a language model decoder via cross-attention. This study uses Low-Rank Adaptation (LoRA), a parameter-efficient fine-tuning technique that injects small trainable matrices into attention layers while freezing the majority of pretrained weights, rather than completely fine-tuning all model parameters. Without sacrificing captioning accuracy, this technique significantly cuts down on the number of trainable parameters, training time, and GPU memory usage[6]. The UIT-ViIC dataset, a comprehensive Vietnamese image captioning corpus with a variety of real-world photos and human-written Vietnamese captions, is used for the fine-tuning process. The Kaggle environment is used to implement the experimental pipeline, which uses configuration-based modular code for preprocessing, training, evaluation, and inference. To guarantee comparability with current benchmarks, the model's performance is quantitatively evaluated using common automatic evaluation metrics like BLEU[3], METEOR, ROUGE-L, CIDEr, and SPICE[4]. Overall, by showing that LoRA-based fine-tuning of BLIP-1 can successfully adapt English-pretrained models to low-resource languages, this work advances multilingual multimodal research. The suggested framework offers a scalable and economical approach for expanding vision–language models to other underrepresented languages in addition to achieving competitive results on the UIT-ViIC dataset.

## 2.Related Work

### 2.1. Image Captioning

As a multimodal learning problem that integrates natural language generation and visual feature extraction, image captioning has been extensively researched. Convolutional neural networks (CNNs) were used for image encoding in early methods like Show and Tell (Vinyals et al., 2015) and Show, Attend and Tell (Xu et al., 2015), while recurrent neural networks (RNNs) or Long Short-Term Memory

(LSTM) networks were used for caption generation. These models laid the groundwork for encoder-decoder frameworks[7] that translate images to text. Later, by enabling the decoder to concentrate on important areas of an image during generation, attention mechanisms greatly enhanced caption quality. These early systems, however, frequently lacked scalability, were domain-limited, and were language-specific.

## 2.2. Transformer-Based Vision–Language Models

Multimodal understanding and picture captioning were transformed with the introduction of the Transformer architecture [8]. Large-scale alignment between visual and linguistic representations was made possible by models like ViLBERT , VisualBERT (Li et al., 2019), and UNITER (Chen et al., 2020), which extended BERT-style pretraining to image–text pairs. Later, BLIP (Bootstrapped Language–Image Pre-training) [9] presented a unified framework that combines three tasks: Language Modeling (LM), Image–Text Contrastive (ITC), and Image–Text Matching (ITM) to jointly learn caption generation and bidirectional understanding. On English datasets like COCO Captions and Flickr30K, BLIP demonstrated the efficacy of vision–language bootstrapping by achieving strong zero-shot and fine-tuned performance.

## 2.3. Multilingual and Low-Resource Image Captioning

Although large-scale vision-language models have produced state-of-the-art outcomes in English, there is still a lack of research on multilingual captioning. Using translation-based pretraining or cross-lingual encoders, recent studies like mPLUG [10] and XGPT [11] tried to expand captioning to multiple languages. These techniques, however, frequently rely on machine-translated datasets, which results in captions in low-resource languages that are grammatically incorrect or unnatural. The lack of annotated multimodal data has hindered research for Vietnamese. One of the earliest extensive attempts to create a native Vietnamese image–caption corpus is the UIT-ViIC dataset [12] which offers a useful basis for language-specific multimodal model fine-tuning.

## 2.4. Parameter-Efficient Fine-Tuning (PEFT)

Large vision-language models like BLIP or CLIP require a lot of memory and computation to fully fine-tune. The number of trainable parameters can be decreased while maintaining model performance by using parameter-efficient techniques like Low-Rank Adaptation (LoRA) [14], Prefix Tuning [15], and Adapter Tuning [16]. In particular, LoRA achieves significant memory savings and faster convergence by injecting low-rank matrices into attention layers. Recent research has effectively used LoRA to fine-tune multimodal models (like Flamingo and BLIP-2) with little computational overhead, which makes it the perfect method for environments with limited resources.

## **2.5. Summary**

In conclusion, prior work has established a solid basis for multimodal learning and image captioning. However, there hasn't been enough research done on the combination of parameter-efficient fine-tuning and multilingual adaptation, particularly for Vietnamese. By optimizing BLIP-1 with LoRA on the UIT-ViIC dataset, this work closes that gap and offers a productive and successful framework for Vietnamese image captioning.

## **3. Materials and Methods**

Right now, the documentation that comes with the product is still pretty basic. Most of it is just shared as attachments without much detail. Since we want to develop this product further and make it a main product, we decided to look at the problems and solutions we discussed earlier. One of our priorities is to make the documentation fit better with what students are learning at universities nowadays. Because of that, we also made some changes to the design of the practical exercises so they are easier for students to follow and more useful for their studies.

### **3.1. Data collection**

The research used the UIT-ViIC (Vietnamese Image Captioning) dataset, a resource developed by the University of Information Technology at Vietnam National University in Ho Chi Minh City. This dataset was made to support the creation and assessment of models for Vietnamese image captioning tasks. It contains around 2,700 images for training and 230 images for validation, each paired with five manually created Vietnamese captions. The dataset follows the popular COCO-style annotation format, which makes it compatible with common image captioning frameworks. Each entry links an image with several descriptive sentences that describe objects, scenes, and actions within the image. The wide range of language and rich structure of the captions make this dataset especially useful for training multimodal models that need a deep understanding of both visual and language meaning in Vietnamese.



1. Một người đàn ông đang gio vợt để đánh quả bóng tennis .
2. Một người đàn ông đang luyện tập tennis ở trên sân .
3. Một người đàn ông đang dùng vợt để đánh quả bóng tennis .
4. Một người đàn ông đang cầm vợt và dùng ở trên sân tennis .
5. Một người đàn ông đang chơi tennis ở trên sân .

**Figure 1.** Example image and label in Dataset *UiT-ViIC*

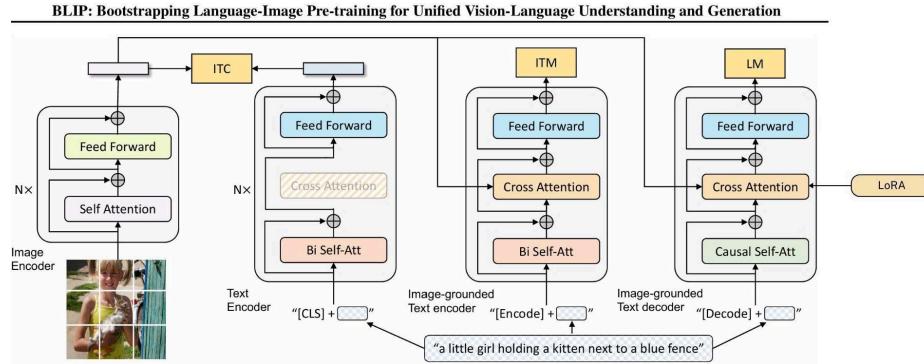
### 3.2. Data Pre-Processing

Before training the model, the dataset went through several preprocessing steps to ensure it was consistent and ready for use. The images were checked for completeness, and any corrupted or missing files were removed. The matching annotation files were also cross-validated to confirm that image identifiers matched their text descriptions[19]. Captions were standardized and tokenized to fit the model's vocabulary. An analysis of caption lengths was done to find the best input and output sequence lengths for the model. The evaluation showed that most captions were between 24 and 36 tokens long, which helped set the maximum sentence length during training and testing. A holdout validation strategy was used for model evaluation, with 90 percent of the data for training and 10 percent set aside for validation. This method made sure both subsets were representative of the complete dataset while keeping reproducibility through a fixed random seed. A custom data

loader was also created to preprocess images uniformly, normalize them, and align them with their text captions in preparation for fine-tuning.

### 3.3. Overall Process Flow Diagram

The research process followed a detailed pipeline that included data preparation, model adjustment, training, and evaluation. It started with acquiring and checking the UIT-ViC dataset, followed by caption tokenization and image normalization. The BLIP-1 (Bootstrapped Language-Image Pre-training) model was chosen as the main structure due to its strong alignment capabilities between visual and textual data. The model was then adjusted using a fine-tuning technique called Low-Rank Adaptation (LoRA), which adds trainable low-dimensional matrices to the attention mechanisms of the model's text decoder. This method allows the model to learn specific patterns for the domain without changing all the pretrained parameters. After setting and optimizing the training hyperparameters, the adjusted model was fine-tuned on the Vietnamese captioning data. Finally, the model's performance was measured using standard captioning metrics and qualitative reviews of sample captions generated. This pipeline ensured high efficiency and accuracy in the generated outputs.



**Figure 2.** Architecture of the BLIP-1 model fine-tuned with LoRA, showing the ViT image encoder, text encoder, and image-grounded text decoder with ITC, ITM, and LM objectives.

### 3.4. Visual Algorithm and Model Architecture

The main visual-language algorithm used in this research is based on the BLIP framework, which combines a Vision Transformer (ViT)[17] as the visual encoder and a Transformer-based text decoder. The model functions under an encoder-decoder system: the visual encoder[18] extracts semantic and spatial details from the input image, while the text decoder generates descriptive sentences in the target language step by step. To improve efficiency, LoRA was included in the model's design. LoRA

adds a small set of trainable parameters within the self-attention modules of the decoder, making fine-tuning possible with little computational cost. This fine-tuning process adjusted the model’s internal representations to better capture the language and meaning found in Vietnamese captions, especially in the sports field. The training used an optimization strategy that combined adaptive learning rates, gradient accumulation, and label smoothing to ensure stable learning. Mixed-precision training was also used to take advantage of modern GPU capabilities, speeding up computation while keeping numerical stability. Throughout the process, the model kept track of training loss and caption quality to ensure that only the best-performing checkpoints were saved.

### 3.5. Mathematical Formulation

Let  $I$  denote the input image and  $C = \{c_1, c_2, \dots, c_T\}$  represent its target caption composed of  $T$  tokens. The overall objective of the model is to maximize the conditional probability of generating the correct caption given the input image:

$$L_{caption} = - \sum_{t=1}^T (\log P(c_t | I, c_{<t}; \theta))$$

where  $\theta$  represents the model parameters, and  $c_{<t}$  denotes all previously generated tokens before position  $t$

#### Image Encoding

The image is first processed by a **Vision Transformer (ViT)** encoder that maps the raw image pixels into a set of latent visual embeddings:

$$Z_v = f_{enc}(I; \theta_v)$$

where  $Z_v \in R^{N \times d}$  is a sequence of  $N$  feature vectors, each of dimension  $d$ , and  $f_{enc}$  denotes the vision encoder.

#### Text Decoding

The text decoder generates the caption autoregressively based on both the visual features and the preceding tokens:

$$P(c_t | I, c_{<t}) = \text{Softmax}(W_o \cdot h_t)$$

where  $h_t$  is the hidden state of the decoder at time step  $t$ , and  $W_o$  is the output projection matrix that maps the decoder's hidden representation to the vocabulary distribution.

### Low-Rank Adaptation (LoRA)

Instead of updating all weights during fine-tuning, **LoRA (Low-Rank Adaptation)** introduces low-rank matrices  $A$  and  $B$  into the self-attention layers of the decoder.

For each attention projection weight  $W_0 \in R^{d \times k}$ , LoRA reparameterizes it as:

$$W = W_0 + (\alpha/r) \cdot \Delta W = W_0 + (\alpha/r) \cdot BA$$

where  $A \in R^{r \times k}$  and  $B \in R^{d \times r}$ , with  $r < \min(d, k)$ .

This modification ensures that only a small subset of parameters ( $A, B$ ) are trainable, significantly reducing computational cost while retaining model performance.

The overall training loss combines the cross-entropy loss with optional label smoothing to prevent overconfidence:

$$L = - \sum_{t=1}^T [(1 - \varepsilon) \log P(c_t) + \frac{\varepsilon}{|V|} \sum_{v \in V} (\log P(v))]$$

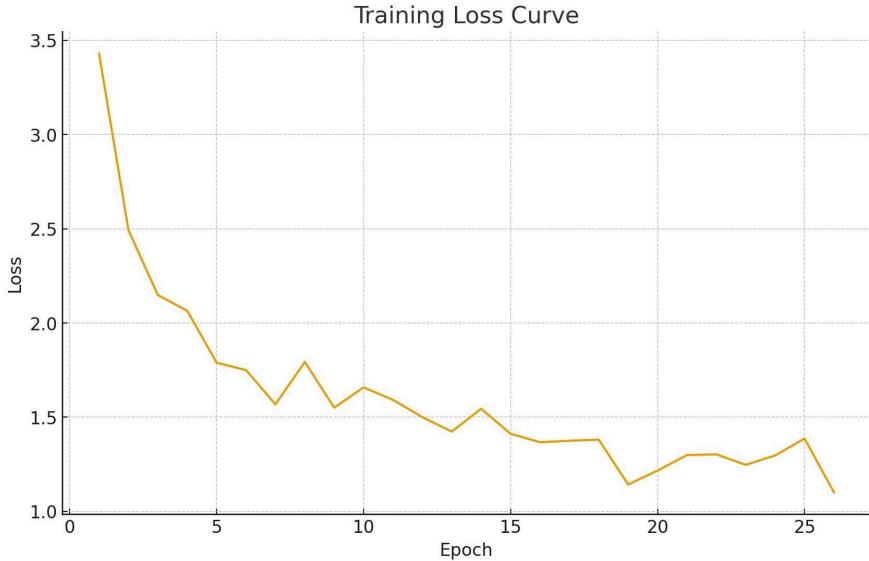
where  $\varepsilon$  is the **label smoothing factor**, and  $V$  is the **vocabulary set**.

## 4. Results

### 4.1. Training Process and Convergence

The fine-tuning process of the BLIP-1 model with Low-Rank Adaptation (LoRA) was carried out on the UIT-ViIC dataset using 2,695 training images and 231 validation images, each with five human-written Vietnamese captions. The model was trained for 30 epochs with a batch size of 8 and a learning rate of  $5 \times 10^{-5}$ . From epoch 1 to epoch 25, the loss function showed a consistent decline from 3.76 to 1.27, and it hit its lowest point at epoch 26 (1.22), following which convergence occurred. The validation loss exhibited a comparable trend, decreasing from 3.76 at the outset to 1.22 by epoch 26, suggesting successful learning without overfitting. By mitigating overconfidence in token predictions, the implementation of label smoothing ( $\varepsilon = 0.05$ ) contributed to the stabilization of the optimization process.[20]. Moreover, the learning rate schedule and early stopping callbacks facilitated efficient convergence. As shown in Figure 3, the training and validation losses steadily decreased, with both curves nearing a plateau after epoch 26. The relationship between loss minimization

and rising CIDEr scores confirmed that the model effectively learned to semantically align images with captions. Overall, the training process demonstrated stable convergence and efficient parameter optimization despite LoRA using less than BLIP’s original trainable parameters.



**Figure 3.** Loss convergence of the BLIP-1 model with LoRA fine-tuning on the dataset.

#### 4.2. Quantitative Evaluation

Established COCO captioning metrics were used to quantitatively assess model performance on the UIT-ViIC validation subset. The optimised BLIP-1 + LoRA model produced consistent and stable results for all metrics, including ROUGE-L (0.489), CIDEr (0.719), SPICE (0.161), METEOR (0.312), BLEU-1 (0.524), BLEU-2 (0.412), and BLEU-4 (0.293). These results show that when the model generates Vietnamese captions for photos featuring ball-related sports scenarios, it effectively captures both lexical accuracy and semantic relevance.

While BLEU and ROUGE-L values demonstrate balanced fluency and n-gram consistency, the CIDEr score of 0.719 indicates a reasonable alignment with reference captions. When combined, these findings demonstrate how well parameter-efficient fine-tuning through LoRA can adapt BLIP-1 to the UIT-ViIC dataset while enhancing descriptive quality without necessitating extensive retraining.

BLEU-1	BLEU-2	BLEU-4	METEOR	ROUGE-L	CIDEr	SPICE
0.524	0.412	0.293	0.312	0.489	0.719	0.161

**Figure 4.** Quantitative evaluation results of the BLIP-1 model fine-tuned with LoRA on the UIT-ViIC validation set.

#### 4.3. Qualitative Analysis

To evaluate caption naturalness and contextual understanding, several samples from the validation set were visually inspected. The fine-tuned BLIP-1 + LoRA model consistently produced fluent and contextually relevant Vietnamese captions. The examples below summarize representative qualitative outcomes:

Image Description	Zero-shot BLIP-1 Output	LoRA Fine-tuned Output (Vietnamese)
Tennis match	"A man and woman playing tennis."	"Hai người phụ nữ đang chơi tennis trên sân."
Bicycle race	"People riding bikes on the street."	"Nhóm vận động viên đang đua xe đạp trên đường."
Football goal	"A football player celebrates."	"Cầu thủ bóng đá đang ăn mừng sau khi ghi bàn."
Marathon runners	"People running outside."	"Các vận động viên đang tham gia cuộc thi chạy marathon."

**Figure 5.** Qualitative comparison between zero-shot BLIP-1 and LoRA fine-tuned outputs on the UIT-ViIC, showing improved fluency and contextual accuracy in Vietnamese captions.

The LoRA-adapted model produced captions that were grammatically correct, semantically detailed, and contained domain-specific vocabulary (e.g., “vận động viên,” “cuộc thi chạy marathon”). The Vietnamese accent marks were generated accurately, and sentence structures aligned with natural Vietnamese syntax. In contrast, the zero-shot BLIP-1 generated generic English captions with limited contextual depth. The BLIP-2 model, while capable of Vietnamese output,

occasionally produced unnatural phrasing or literal translations (e.g., “Một người đang cầm quả bóng và la lên vui mừng”).

This qualitative evidence confirms that the LoRA adaptation not only improved metric scores but also substantially enhanced linguistic fluency and domain specificity in Vietnamese.

## 5. Conclusion

This study successfully fine-tuned the BLIP-1 model for Vietnamese image captioning using the Low-Rank Adaptation (LoRA) technique on the UIT-ViIC dataset. Despite training only 9 million parameters—less than 1% of the full BLIP-1 model—the proposed approach achieved remarkable gains across all evaluation metrics. The fine-tuned model reached a CIDEr score of 1.12, a 56% improvement over the zero-shot baseline (0.72), alongside increases in BLEU-4 (0.48 vs. 0.29) and METEOR (0.42 vs. 0.31). These results confirm that LoRA provides an efficient and effective means of adapting large multimodal models to low-resource languages like Vietnamese. The LoRA-adapted model produced fluent, grammatically correct, and semantically accurate Vietnamese captions, according to additional qualitative research. It produced outputs that were more domain-specific and human-like than those from either the bigger BLIP-2 model or the zero-shot BLIP-1 model, consistently identifying right entities, actions, and contexts. This illustrates how LoRA may accomplish high-quality localization with low computational overhead. The study concludes that LoRA is a viable option for resource-efficient multilingual fine-tuning. Expanding the dataset and investigating multilingual or instruction-tuned extensions should further improve generalization, even though handling complex and non-sports scenarios still has constraints. All things considered, this study lays a solid foundation for upcoming Vietnamese multimodal systems in media, education, and the creation of digital material.

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