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SF_MobileGame_Set

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Version 1.0.0

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SF_MobileGame_Set is a material asset for creating 3D game effects.

You can use it immediately by placing it in the scene.

■Contents

It is a light effect that is easy to use in puzzle games.

Package contents

・12 types of background effects

・3 types of fireworks effects

・5 types of other effects

The package contains assets to configure the game.

For a list of all effects and examples of their creation, please refer to the demo_sample scene.

■How to use

There are prefabricated assets, so you can use them in the game as they are.

■Version history

1.0.0- Initial release