A6

Due: See dropbox details

Submit: .zip

Details

For this assignment you will be taking the code you wrote for A5 and be adding the following function prototype and implementations to your program.

```
bool remove(int);
int findHeight();
node* findMin();
node* findMax();
```

The above prototype must be added to your bst.h file and their implementations must be added to bst.cpp . As before you can (and likely need to) create additional functions which will help support the new functionality.

To start, copy your A5 files and add the new prototypes to bst.h and begin writing your implementations in bst.cpp. I have provided the following updated files to get you going

- main.cpp Updated to reflect the new functions
- cmd.txt Updated to reflect the new functions
- output.txt Updated to reflect the new functions

How I will test your program

To test your program I will use your bst.h and bst.cpp files and combine them with my own main.cpp file. My version of main.cpp will be similiar to the one that is provided with a few extra grading features and test cases added in.

Deliverables

Add bst.h, bst.cpp, main.cpp, makefile, and cmd.txt to a zip file called a6.zip and submit that file to the dropbox. I will only accept submissions that meet these requirements.

Expections

- No use of any prebuilt tree libraries
- Your code should be well formatted, points may be taken for sloppy code
- Your output should match the output provided in output.txt
- You must submit a zip file called a5.zip
- Your code should be fairly robust and be able to handle obvious edge cases such as searching for a number which is not in the tree.

Special behavior

There is a unique case to think about when dealing with a BST. That is what happens if we try to insert a number that is already in the tree into the tree again? It is expected that only one occurance of a number or node should ever appear in a tree, so if you ever try to insert the same node into a tree twice then your program should just not insert the duplicate node into the tree.