# LINMA2710 - Scientific Computing Graphics processing unit (GPU)

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☐ Full Width Mode ☐ Present Mode

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**Examples** 

**Reduction on GPU** 

#### Sources

- OpenCL.jl
- HandsOnOpenCL
- Optimizing Parallel Reduction in CUDA
- Parallel Computation Patterns (Reduction)
- Profiling, debugging and optimization
- How to use TAU for Performance Analysis

# Introduction

#### **Context**

# **Error message from Downloads**

RequestError: Could not resolve host: ddz4ak4pa3d19.cloudfront.net while requesting https://ddz4ak4pa3d19.cloudfront.net/cache/d3/a3/d3a36ce594d73649a043288f18a8896b.jpg

## Stack trace

Here is what happened, the most recent locations are first:

```
1. anonymous function(easy::Downloads.Curl.Easy) ...show types...
from Downloads → Downloads.jl:452
```

2. with\_handle(f::Downloads.var"#9#19"{...}, handle::Downloads.Curl.Easy) ...show
 types...

```
from Downloads → Curl.jl:105
```

3. <u>anonymous function</u> from | Downloads.jl:363

4. arg\_write(f::Downloads.var"#8#18"{...}, arg::IOStream) ...show types...
from ArgTools → ArgTools.jl:134

5. anonymous function from Downloads.jl:362

6. arg\_read from *ArgTools.j1:76* 

7. #request#5(url::String; input::Nothing, output::IOStream, method::Nothing,
headers::Vector{...}, timeout::Float64, progress::Nothing, verbose::Bool,
debug::Nothing, throw::Bool, downloader::Nothing, interrupt::Nothing) ...show
types...

```
from | Downloads → Downloads.jl:361
```

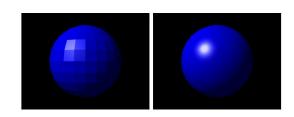
8. request

```
Downloads.jl:328
    from
 9. anonymous function
    from Downloads.jl:259
10. #open#465(f::Downloads.var"#3#4"{...}, args::String; kwargs::@Kwargs{...}) ...show
    from julia → io.jl:410
11. open_nolock
    from | ArgTools.jl:35
12. arg_write(f::Function, arg::String)
    from ArgTools → ArgTools.jl:103
13. #download#2
    from Downloads.jl:258
14. download
    from Downloads.jl:247
15. #RobustLocalResource#27(url::String, path::String, html_attributes::Pair{...};
    cache::Bool) ...show types...
    from | PlutoTeachingTools → robustlocalresource.jl:20
16. RobustLocalResource
    from robustlocalresource.jl:7
17. #save_image#19
    from | html.jl:39
18. save_image
    from | html.jl:37
19. #img#20
    from | html.jl:43
20. img
    from html.jl:42
21. #img#21(file::String, args::Pair{...}; kws::@Kwargs{}) ...show types...
    from MyUtils → html.jl:49
22. img(file::String, args::Pair{...}) ...show types...
    from MyUtils → html.jl:47
23. from This cell: line 1
    1 hbox([
     2 md"""
```

```
1 hbox([
      md"""
3 * Most *dedicated* GPUs produced by
  $(img("https://upload.wikimedia.org/wikipedia/commons/a/a4/NVIDIA_logo.svg",
  :height => "15pt")) and
  $(img("https://upload.wikimedia.org/wikipedia/commons/7/7c/AMD_Logo.svg", :height
  => "15pt"))
4 * *Integrated* GPUs by
  $(img("https://upload.wikimedia.org/wikipedia/commons/6/6a/Intel_logo_%282020%2C_dar
  k_blue%29.svg", :height => "15pt")) used in laptops to reduce power consumption
5 * Designed for 3D rendering through ones of the APIs:
  $(img("https://upload.wikimedia.org/wikipedia/commons/7/7f/Microsoft-DirectX-Logo-
  wordmark.svg", :height => "20pt")),
  $(img("https://upload.wikimedia.org/wikipedia/commons/2/21/OpenGL_logo.svg",
  :height => "20pt")),
  $(img("https://upload.wikimedia.org/wikipedia/commons/2/25/WebGL_Logo.svg", :height
  => "20pt")),
  $(img("https://upload.wikimedia.org/wikipedia/commons/2/2f/WebGPU_logo.svg",
  :height => "25pt")),
  $(img("https://upload.wikimedia.org/wikipedia/commons/f/fe/Vulkan_logo.svg",
  :height => "20pt")) or Apple's Metal
  $(img("https://upload.wikimedia.org/wikipedia/commons/8/8d/Metal_3_Logo.png",
  :height => "20pt"))
6 * Illustration on the right is from [Charge's film]
  (https://studio.blender.org/blog/charge-poster/?utm_medium=homepage), it shows how
  3D modeling works.
      img("https://ddz4ak4pa3d19.cloudfront.net/cache/d3/a3/d3a36ce594d73649a043288f18
      a8896b.jpg", :width => "120"),
                                 • Reading hidden
```

# General-Purpose computing on GPU (GPGPU)

Also known as *compute shader* as they abuse the programmable shading of GPUs by treating the data as texture maps.



# **Error message from Main**

RequestError: HTTP/2 429 while requesting

https://upload.wikimedia.org/wikipedia/commons/1/12/SYCL\_logo.svg

# Stack trace

Here is what happened, the most recent locations are first:

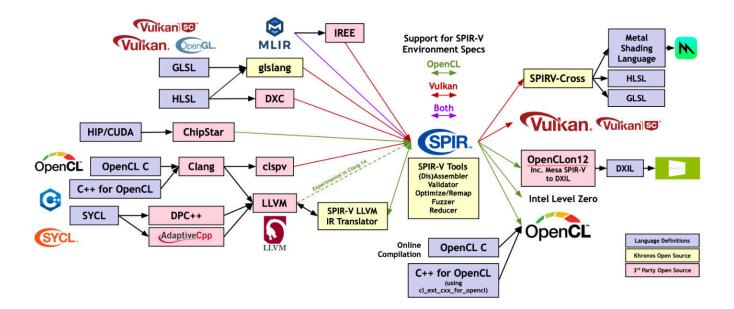
```
1. anonymous function
    from | Downloads.jl:271
 2. #open#465(f::Downloads.var"#3#4"{...}, args::String; kwargs::@Kwargs{...}) ....show
    types...
    from | julia → io.jl:410
 3. open_nolock
    from | ArgTools.jl:35
 4. arg_write(f::Function, arg::String)
    from | ArgTools → ArgTools.jl:103
 5. #download#2
    from Downloads.jl:258
 6. download
    from Downloads.jl:247
 7. RobustLocalResource(::String, ::String; cache::Bool)
    from | PlutoTeachingTools → robustlocalresource.jl:20
 8. RobustLocalResource
    from robustlocalresource.jl:7
 9. #save_image#19
    from html.jl:39
10. save_image
    from html.jl:37
11. #img#20
    from html.jl:43
12. img
    from html.jl:42
13. img(::String; kws::@Kwargs{})
    from MyUtils → html.jl:49
14. img(::String)
    15. from This cell: line 1
     1 grid([
```

```
2 md"Hardware-specific" img("https://upload.wikimedia.org/wikipedia/common s/b/b9/Nvidia_CUDA_Logo.jpg", :height => "70pt") img("https://upload.wikimedi a.org/wikipedia/commons/7/7b/ROCm_logo.png", :height => "60pt") md""" ` $(img("https://upload.wikimedia.org/wikipedia/commons/6/6a/Intel_logo_%282020%2C_dark_blue%29.svg", :height => "30pt")) $(img("https://upload.wikimedia.org/wikipedia/en/f/fa/OneAPI-rgb-3000.png". :height => "60pt"))"""
```

```
1 grid([
     md"Hardware-specific"
      img("https://upload.wikimedia.org/wikipedia/commons/b/b9/Nvidia_CUDA_Logo.jpg",
      :height => "70pt")
      img("https://upload.wikimedia.org/wikipedia/commons/7/7b/ROCm_logo.png",
      $(img("https://upload.wikimedia.org/wikipedia/commons/6/6a/Intel_logo_%282020%2C
      _dark_blue%29.svg", :height => "30pt"))
      $(img("https://upload.wikimedia.org/wikipedia/en/f/fa/OneAPI-rgb-3000.png",
      :height => "60pt"))"""
     md"Common interface"
      img("https://upload.wikimedia.org/wikipedia/commons/4/4d/OpenCL_logo.svg")
      img("https://upload.wikimedia.org/wikipedia/commons/1/12/SYCL_logo.svg")
      img("https://d29g4g2dyqv443.cloudfront.net/sites/default/files/akamai/designwork
      s/blog1/OpenACC-logo.png", :height => "50pt")
4 ])
                                Reading hidden
```

# Standard Portable Intermediate Representation (SPIR)

Similar to LLVM IR: Intermediate representation for accelerated computation.



# Hierarchy

# **Error message from Main**

RequestError: HTTP/2 429 while requesting

https://upload.wikimedia.org/wikipedia/de/9/96/Platform\_architecture\_2009-11-08.svg

#### Stack trace

Here is what happened, the most recent locations are first:

- 1. anonymous function from Downloads.jl:271
- 2. #open#465(f::Downloads.var"#3#4"{...}, args::String; kwargs::@Kwargs{...}) ...show types...

from julia → io.jl:410

- 3. open\_nolock
  from | ArgTools.jl:35
- 5. #download#2
  from | Downloads.jl:258

```
6. download
    from Downloads.jl:247
 7. #RobustLocalResource#27(url::String, path::String, html_attributes::Pair{...};
    cache::Bool) ...show types...
    from | PlutoTeachingTools → robustlocalresource.jl:20
 8. RobustLocalResource
    from robustlocalresource.jl:7
 9. #save_image#19
    from | html.jl:39
10. save_image
    from html.jl:37
11. #img#20
    from | html.jl:43
12. img
    from html.jl:42
13. #img#21(file::String, args::Pair{...}; kws::@Kwargs{}) ...show types...
    from MyUtils → html.jl:49
14. img(file::String, args::Pair{...}) ...show types...
    from MyUtils → html.jl:47
15. from This cell: line 1
     1 hbox([
     2 md"""
```

```
hbox([
    md"""

* CPUs:
    - All CPUs part of same device
    - 1 Compute Unit per core
    - Number of processing elements equal to SIMD width

* GPUs:
    - One device per GPU

""",
    img("https://upload.wikimedia.org/wikipedia/de/9/96/Platform_architecture_2009-11-08.svg", :width => "400pt"),

11 ])
```

Reading hidden code

compute device	compute unit	processing element
<pre>get_global_id</pre>	get_group_id	get_local_id
<pre>get_global_size</pre>	get_num_groups	get_local_size

# **Memory**

# **Error message from Main**

RequestError: HTTP/2 429 while requesting

https://upload.wikimedia.org/wikipedia/de/d/d1/OpenCL\_Memory\_model.svg

# Stack trace

Here is what happened, the most recent locations are first:

```
1. anonymous function from Downloads.jl:271
```

2. **#open#465**(f::Downloads.var"#3#4"{...}, args::String; kwargs::@Kwargs{...}) <u>...show</u> types...

```
from \int julia \rightarrow io.jl:410
```

3. open\_nolock

```
from | ArgTools.jl:35
```

5. #download#2

```
from | Downloads.jl:258
```

6. download

```
from Downloads.jl:247
```

- 7. RobustLocalResource(::String, ::String; cache::Bool)
   from PlutoTeachingTools → robustlocalresource.jl:20
- 8. RobustLocalResource

```
from robustlocalresource.jl:7
```

9. #save\_image#19

```
from | html.jl:39
10. save_image
    from | html.jl:37
11. #img#20
    from | html.jl:43
12. img
    from html.jl:42
13. img(::String; kws::@Kwargs{})
    from MyUtils → html.jl:49
14. img
    from html.jl:47
15. from This cell: line 1
     1 img("https://upload.wikimedia.org/wikipedia/de/d/d1/OpenCL_Memory_model.sv
    g")
img("https://upload.wikimedia.org/wikipedia/de/d/d1/OpenCL_Memory_model.svg")
                                Reading hidden
```

# **OpenCL Platforms and Devices**

- Platforms are OpenGL implementations, listed in /etc/OpenCL/vendors
- Devices are actual CPUs/GPUs
- ICD allows to change platform at runtime

```
OpenCL.versioninfo()

OpenCL.jl version 0.10.2

Toolchain:
- Julia v1.11.6
- OpenCL_jll v2024.5.8+1

Available platforms: 1
- Portable Computing Language
OpenCL 3.0, PoCL 7.0 Linux, Release, RELOC, SPIR-V, LLVM 20.1.2jl, SLEEF, DISTRO, POCL_DEBUG
- cpu-haswell-AMD EPYC 7763 64-Core Processor (usm, fp64, il)
```

See also clinfo command line tool and examples/OpenCL/common/device\_info.c.

#### Tip

▶ tl;dr To refresh the list of platforms, you need to quit Julia and open a new session

# **Important stats**

- Platform
  - o name: Portable Computing Language
  - profile: FULL\_PROFILE
  - vendor: The pocl project
  - version: PoCL 7.0 Linux, Release, RELOC, SPIR-V, LLVM 20.1.2jl, SLEEF, DISTRO, POCL\_DEBUG
- Device
  - o name: cpu-haswell-AMD EPYC 7763 64-Core Processor
  - o type: cpu

clGetDeviceInfo	Value
CL_DEVICE_GLOBAL_MEM_SIZE	11.62 GiB
CL_DEVICE_MAX_COMPUTE_UNITS	4
CL_DEVICE_LOCAL_MEM_SIZE	512.00 KiB
CL_DEVICE_MAX_WORK_GROUP_SIZE	4096
CL_DEVICE_NATIVE_VECTOR_WIDTH_HALF	0
CL_DEVICE_NATIVE_VECTOR_WIDTH_FLOAT	8
CL_DEVICE_NATIVE_VECTOR_WIDTH_DOUBLE	4
CL_DEVICE_MAX_CLOCK_FREQUENCY	2445 MHz
CL_DEVICE_PROFILING_TIMER_RESOLUTION	1.000 ns

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cpu-haswell-AMD EPYC 7763 64-Core Processor ➤

# **Examples**

#### Vectorized sum

```
__kernel void vadd(
       __global const float *a,
       __global const float *b,
       __global float *c,
       int verbose) {
    int i = get_global_id(0);
    c[i] = a[i] + b[i];
                                 vadd_verbose = •
vadd_size = -
    5 warnings generated.
CL_KERNEL_WORK_GROUP_SIZE
CL_KERNEL_COMPILE_WORK_GROUP_SIZE
                                                                                                          3
    CL_KERNEL_LOCAL_MEM_SIZE
CL_KERNEL_PRIVATE_MEM_SIZE
CL_KERNEL_PREFERRED_WORK_GROUP_SIZE_MULTIPLE
    Send command from host to device
    Including data transfer
Execution of kernel
                                                    29.598 µs
Portable Computing Language ➤
```

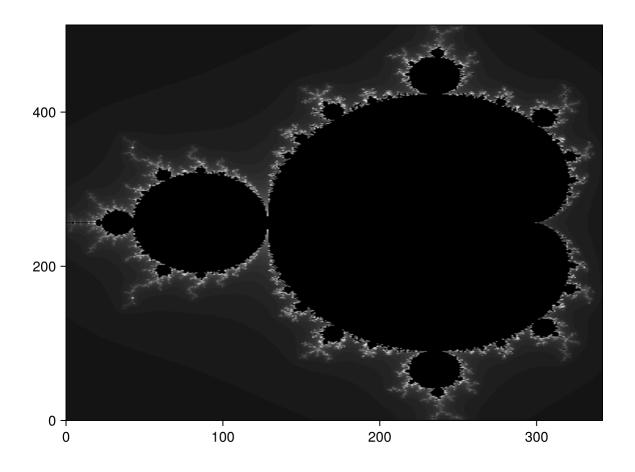
cpu-haswell-AMD EPYC 7763 64-Core Processor ➤

vadd (generic function with 1 method)

#### **Mandelbrot**

```
\Box
 __kernel void mandelbrot(__global float2 *q,
     __global ushort *output, ushort const maxit) {
   int gid = get_global_id(0), it;
   if (gid == 0)
     printf("%d\n", get_num_groups(0));
   float tmp, real = 0, imag = 0;
   output[gid] = 0;
   for(it = 0; it < maxit; it++) {
     tmp = real * real - imag * imag + q[gid].x;
     imag = 2 * real * imag + q[gid].y;
     real = tmp;
     if (real * real + imag * imag > 4.0f)
         output[gid] = it;
mandel_size = 512
                                                                              = 100
                                                       maxiter =
 1 q = [ComplexF32(r,i) for i=1:-(2.0/mandel_size):-1, r=-1.5:(3.0/mandel_size):0.5];
   mandel_image = mandel(q, maxiter, mandel_device; global_size=length(q));
   1 warning generated.
                                                                               ?
   CL_KERNEL_WORK_GROUP_SIZE
   CL_KERNEL_COMPILE_WORK_GROUP_SIZE
   CL_KERNEL_LOCAL_MEM_SIZE
                                                  0 bytes
   CL_KERNEL_PRIVATE_MEM_SIZE
   CL_KERNEL_PREFERRED_WORK_GROUP_SIZE_MULTIPLE
   Send command from host to device
   Including data transfer
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```

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```
1 mandel_source = code(Example("OpenCL/mandelbrot/mandel.cl"));
```

# Compute $\pi$

#### 

mypi (generic function with 1 method)

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#### First element

Let's write a simple kernel that returns the first element of a vector in global memory.

```
__kernel void first_el(__global float* glob, __global float* result) {
  int item = get_local_id(0);
  if (item == 0)
    *result = glob[item];
}
```

```
0.59354305f0
   first_el(rand(Float32, first_el_len))
    CL_KERNEL_WORK_GROUP_SIZE
                                                                                       ②
    CL_KERNEL_COMPILE_WORK_GROUP_SIZE
    CL_KERNEL_LOCAL_MEM_SIZE
                                                       0 bytes
    CL_KERNEL_PRIVATE_MEM_SIZE
                                                       0 bytes
    CL_KERNEL_PREFERRED_WORK_GROUP_SIZE_MULTIPLE
                                           1.143 µs
    Including data transfer
Execution of kernel
                                           28.534 ms
                                           18.224 µs
first_el (generic function with 1 method)
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first_el_len = -
```

# Copy to local memory

```
__kernel void copy_to_local(__global float* glob, __local float* shared) {
  int global_size = get_global_size(0);
  int local_size = get_local_size(0);
  int item = get_local_id(0);
  shared[item] = 0;
  for (int i = 0; i < global_size; i += local_size) {
    shared[item] += glob[i + item];
  }
}</pre>
```

```
CL_KERNEL_WORK_GROUP_SIZE
CL_KERNEL_COMPILE_WORK_GROUP_SIZE
CL_KERNEL_LOCAL_MEM_SIZE
CL_KERNEL_PRIVATE_MEM_SIZE
CL_KERNEL_PREFERRED_WORK_GROUP_SIZE_MULTIPLE
Send command from host to device | 1.192 \ \mus | 1.192 \ \
```

copy\_to\_local (generic function with 1 method)

#### Portable Computing Language 🗸

#### cpu-haswell-AMD EPYC 7763 64-Core Processor ➤

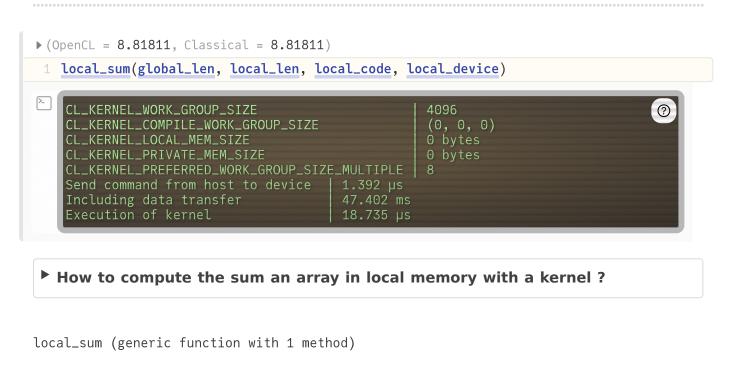
## **Reduction on GPU**

Many operations can be framed in terms of a MapReduce operation.

- Given a vector of data
- It first map each elements through a given function
- It then reduces the results into a single element

The mapping part is easily embarassingly parallel but the reduction is harder to parallelize. Let's see how this reduction step can be achieved using arguably the simplest example of mapreduce, the sum (corresponding to an identity map and a reduction with +).

#### Sum



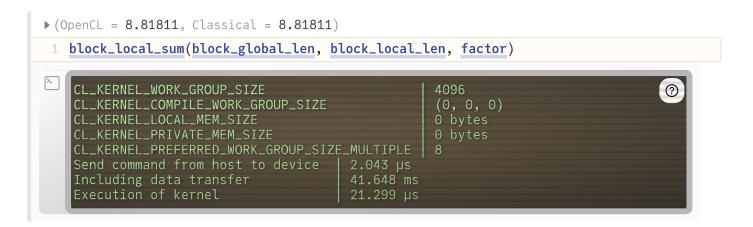
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global\_len = 16

local\_len = 16

# **Blocked sum**



- ► How to reduce the amount of barrier synchronizations ?
- Was it beneficial in terms of performance for GPUs like in the case of OpenMP?

block\_local\_sum (generic function with 1 method)

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block\_global\_len = 16

block\_local\_len = 16

#### **Back to SIMD**

- Also called Single Instruction Multiple Threads (SIMT)
- CUDA Warp : width of 32 threads
- AMD wavefront : width of 64 threads
- In general: CL\_KERNEL\_PREFERRED\_WORK\_GROUP\_SIZE\_MULTIPLE
- Consecutive get\_local\_id() starting from o
  - So the thread of local id from 0 to 31 are in the same CUDA warp.
- Threads execute the **same instruction** at the same time so no need for barrier.

# Warp divergence

Suppose a kernel is executed on a nvidia GPU with global\_size threads. How much time will it take to execute it?

```
__kernel void diverge(n)
{
  int item = get_local_id(0);
  if (item < n) {
    do_task_A(); // `a` ns
  } else {
    do_task_B(); // `b` ns
  }
}</pre>
```

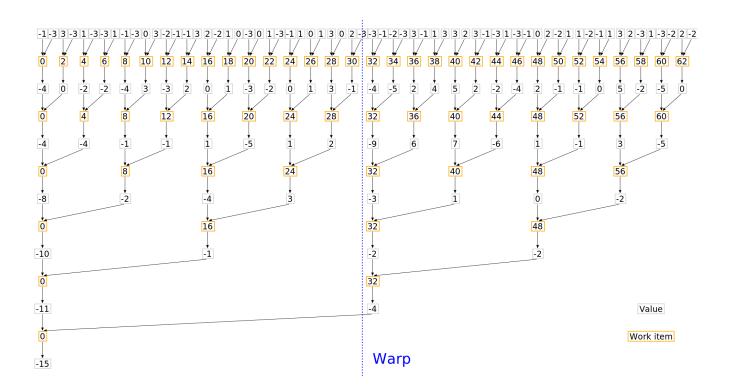
► How much time will it take to execute it if global\_size is 32 and n is 16?

► How much time will it take to execute it if global\_size is 64 and n is 32?

Are the threads that are still active in the same warp for you sum example?

# Warp diversion for our sum

▶ We are still using different warps until the end. Is that a good thing?



How should we change the sum to keep the working threads on the same warp?

# No warp divergence

Now the same warp is used for all threads so we don't need barrier and it frees other warps to stay idle (reducing power consumption) or do other tasks.

#### Reordered local sum

```
__kernel void local_sum(__local float* shared)
{
  int items = get_local_size(0);
  int item = get_local_id(0);
  int stride = items / 2;
  float other_val = 0;
  while (stride > 0) {
    barrier(CLK_LOCAL_MEM_FENCE);
    if (item < stride) {
      other_val = 0;
      if (item + stride < items)
         other_val = shared[item+stride];
      shared[item] += other_val;
    }
    stride /= 2;
}</pre>
```

▶ (OpenCL = 8.81811, Classical = 8.81811)

```
CL_KERNEL_WORK_GROUP_SIZE
CL_KERNEL_COMPILE_WORK_GROUP_SIZE
CL_KERNEL_LOCAL_MEM_SIZE
CL_KERNEL_PRIVATE_MEM_SIZE
CL_KERNEL_PREFERRED_WORK_GROUP_SIZE_MULTIPLE | 8
Send command from host to device | 401.000 ns
Including data transfer | 42.199 ms
Execution of kernel | 18.966 µs
```

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```
cpu-haswell-AMD EPYC 7763 64-Core Processor ➤
```

```
reordered_global_size = 16
reordered_local_size = 16
```

#### SIMT sum

```
__kernel void simt_sum(volatile __local float* shared)
{
  int items = get_local_size(0);
  int item = get_local_id(0);
  barrier(CLK_LOCAL_MEM_FENCE);
  while (items > 1) {
    items /= 2;
    shared[item] += shared[item + items];
  }
}
```

```
► (OpenCL = 2.52133, Classical = 8.81811)

1 local_sum(simt_global_size, simt_local_size, simt_code, simt_device)

CL_KERNEL_WORK_GROUP_SIZE
CL_KERNEL_COMPILE_WORK_GROUP_SIZE
CL_KERNEL_LOCAL_MEM_SIZE
CL_KERNEL_PRIVATE_MEM_SIZE
CL_KERNEL_PREFERRED_WORK_GROUP_SIZE_MULTIPLE | 8
Send command from host to device | 671.000 ns
Including data transfer | 32.510 ms
Execution of kernel | 22.722 µs
```

▶ Why don't we check any condition on item, aren't some thread computing data that won't be used ?

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simt\_global\_size = 16

simt\_local\_size = 16

#### Beware!

POCL does not synchronize, even for simt\_len <= 8

► Why do we need volatile ?

# Unrolled sum

► How to get even faster performance by assuming that items is a power of 2 smaller than 512 and that the SIMT width is 32 ?

```
► (OpenCL = 2.52133, Classical = 8.81811)

1 local_sum(unrolled_global_size, unrolled_local_size, unrolled_code, unrolled_device)

CL_KERNEL_WORK_GROUP_SIZE
CL_KERNEL_COMPILE_WORK_GROUP_SIZE
CL_KERNEL_LOCAL_MEM_SIZE
CL_KERNEL_PRIVATE_MEM_SIZE
CL_KERNEL_PREFERRED_WORK_GROUP_SIZE_MULTIPLE | 8
Send command from host to device | 721.000 ns
Including data transfer | 36.020 ms
Execution of kernel | 18.705 µs
```

#### ► How to have portable code using unrolling?

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```
unrolled_global_size = 16
```

#### **Utils**

```
_pretty_time (generic function with 1 method)

1 _pretty_time(x) = BenchmarkTools.prettytime(minimum(x))
```

```
timed_clcall (generic function with 1 method)
 1 function timed_clcall(kernel, args...; kws...)
       info = cl.work_group_info(kernel, cl.device())
       https://registry.khronos.org/OpenCL/sdk/3.0/docs/man/html/clGetKernelWorkGroupIn
       fo.html
       println("CL_KERNEL_WORK_GROUP_SIZE
                                                                ", info.size)
       println("CL_KERNEL_COMPILE_WORK_GROUP_SIZE
                                                                  info.compile_size)
       println("CL_KERNEL_LOCAL_MEM_SIZE
       BenchmarkTools.prettymemory(info.local_mem_size))
       println("CL_KERNEL_PRIVATE_MEM_SIZE
       BenchmarkTools.prettymemory(info.private_mem_size))
       println("CL_KERNEL_PREFERRED_WORK_GROUP_SIZE_MULTIPLE | ",
       info.prefered_size_multiple)
       # ':profile' sets 'CL_QUEUE_PROFILING_ENABLE` to the command queue
       queued_submit = Float64[]
       submit_start = Float64[]
       start_end = Float64[]
       cl.queue!(:profile) do
           for _ in 1:num_runs
               evt = clcall(kernel, args...; kws...)
               wait(evt)
               # See
               https://registry.khronos.org/OpenCL/sdk/3.0/docs/man/html/clGetEventProf
               ilingInfo.html
               push!(queued_submit, evt.profile_submit - evt.profile_queued)
               push!(submit_start, evt.profile_start - evt.profile_submit)
               push!(start_end, evt.profile_end - evt.profile_start)
           end
       end
       println("Send command from host to device
                                                   | $(_pretty_time(queued_submit))")
                                                   | $(_pretty_time(submit_start))")
       println("Including data transfer
       println("Execution of kernel
                                                   | $(_pretty_time(start_end))")
28 end
```

num\_runs =

using OpenCL, pocl\_jll # 'pocl\_jll' provides the POCL OpenCL platform for CPU
devices