

Simulation parameters

M rows
N cols
p-init-C

51
51
0.50

o sharing
competition type

☐ roulette
☒ tournament

mutation

p-state-mut
p-strat-mut
p-0-neigh-mut
p-1-neigh-mut

0.00
0.00
0.30
0.10

strategies

all-C	0.20
all-D	0.20
k-D	0.20
k-C	0.20
k-DC	0.20

k-var (from 10)
min 0 max 8

synch-prob
optimal-num-As

1.00
676

☒ clock-feed
☐ custom-seed

num-of-iter
num-of-exper

100
1

o debug
o readd - CA-state-deb
o readd - CA-strat-deb

0 -105-1
0 -105-2
0 -105-3

payoff function
neighbor

C*
D*

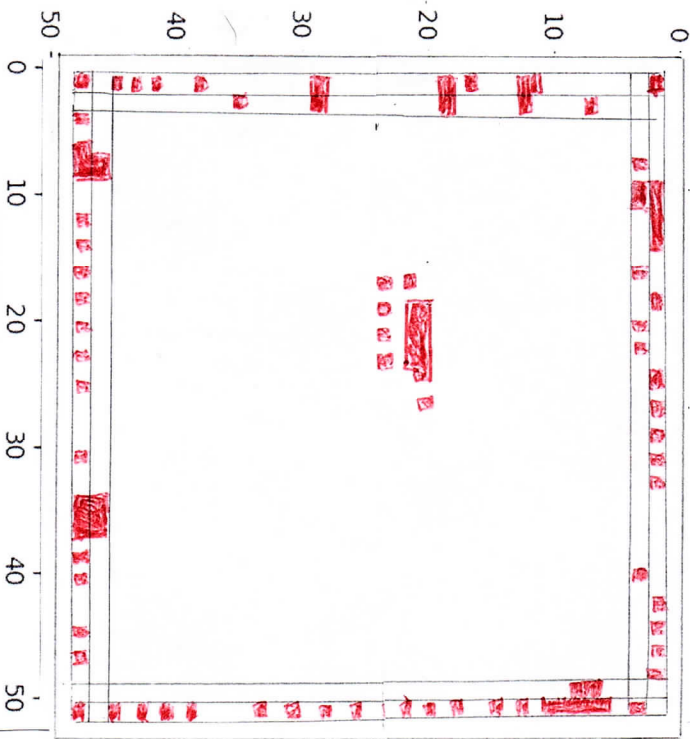
C*
D*
player

d: 1.00 c: 0.00
b: 1.20 a: 0.10

START

states strategies kD strat k-C strat k-DC strat actions C/D

Iteration: 500, Mode: States



iter-step 500
start animation
stop animation
save pictures

