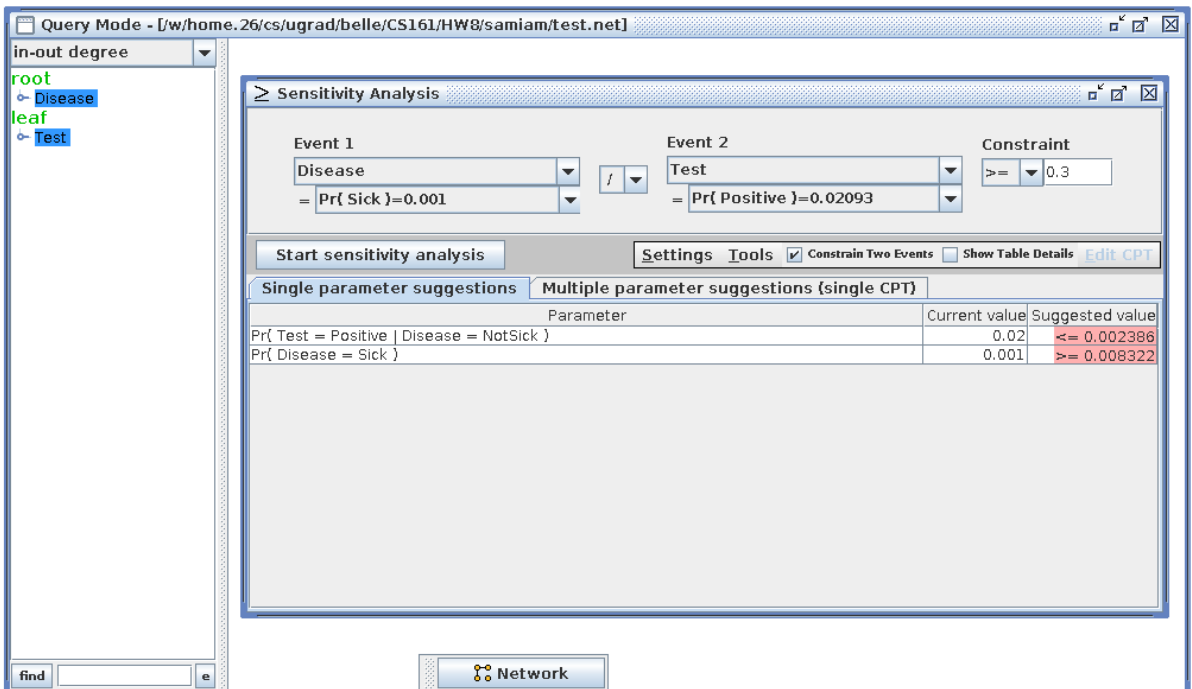
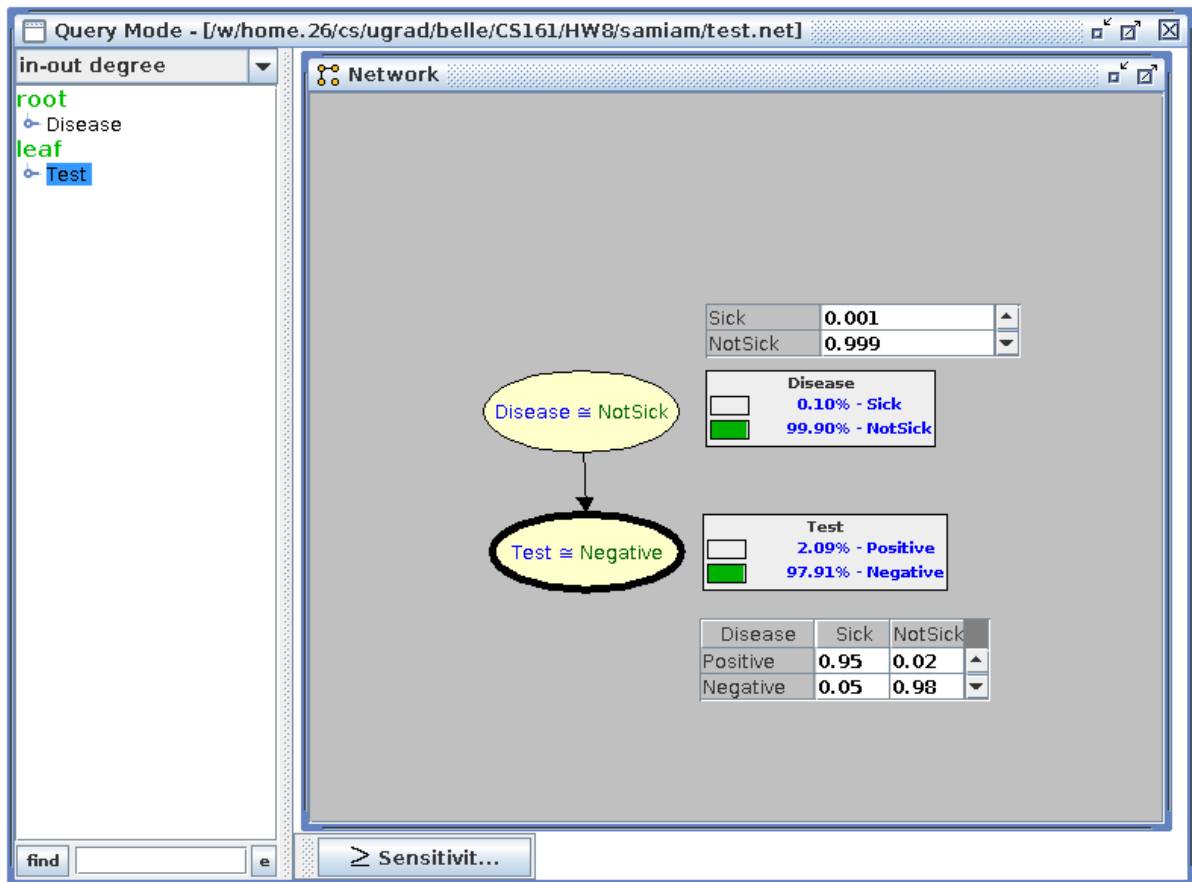
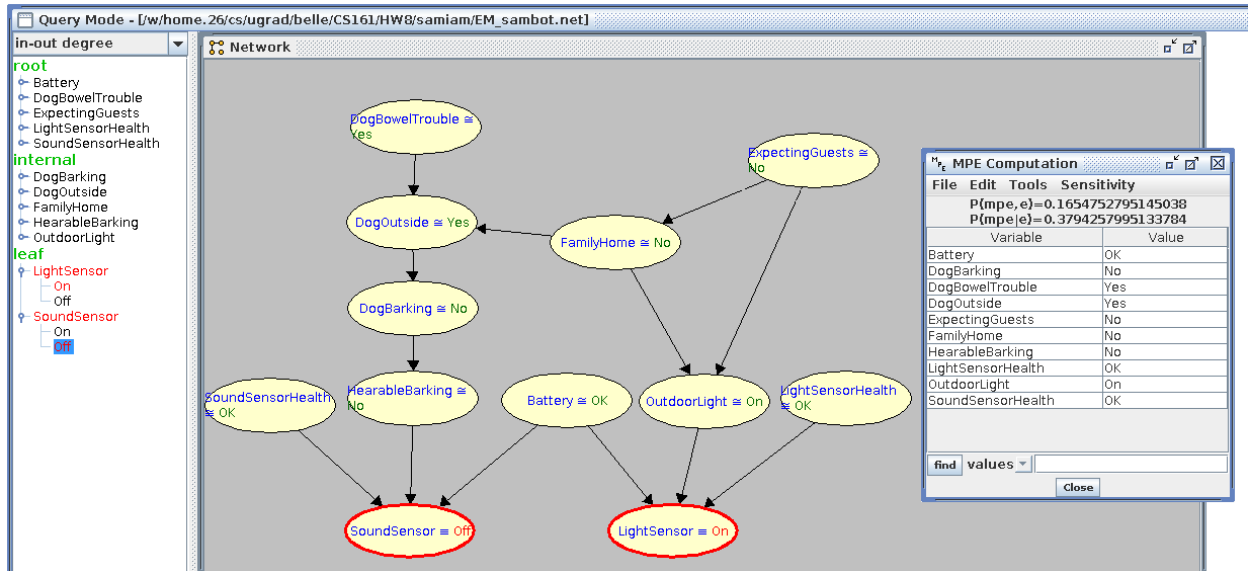


1.



The constraint for the probability of having the disease is $\Pr(\text{Sick}) \geq 0.008322$. The constraint for the false positive is $\Pr(\text{Positive} \mid \text{NotSick}) = 0.002386$. Lastly, there's no constraint for the false positive because changing this probability by itself has no effect on $\Pr(D \mid T)$.

2. a)



Instantiation:

Battery — OK

DogBarking — No

DogBowelTrouble — Yes

DogOutside — Yes

ExpectingGuests — No

FamilyHome — No

HearableBarking — No

LightSensorHealth — OK

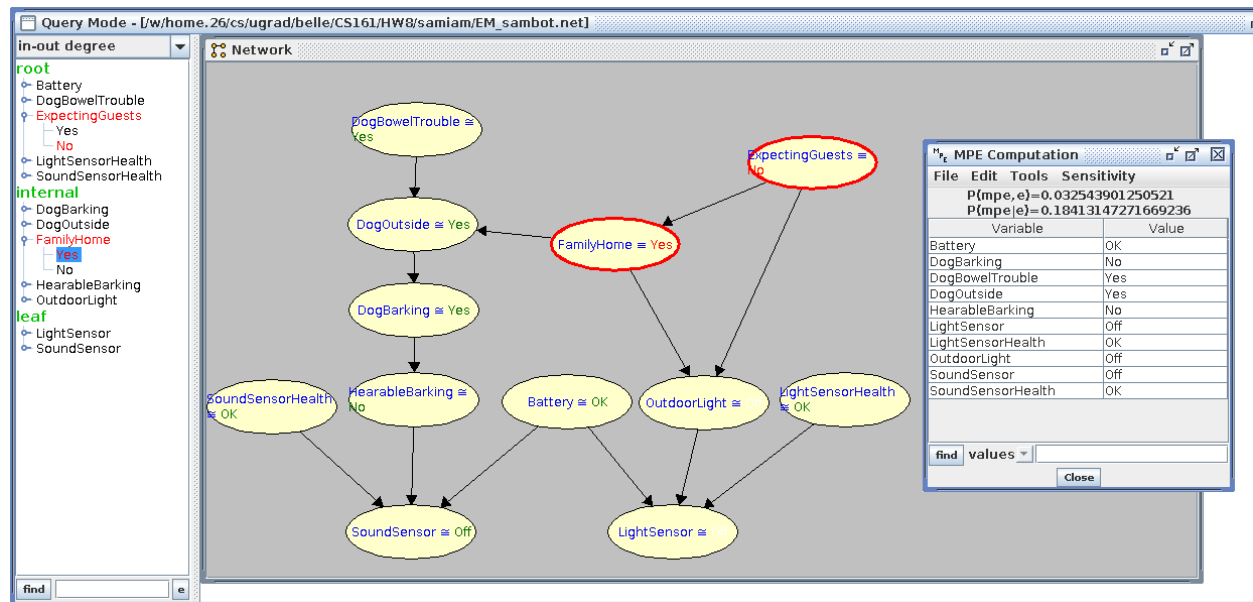
OutdoorLight — On

SoundSensorHealth — OK

Steps:

1. First I changed to Query Mode
2. I clicked the dropdown for LightSensor and SoundSensor on the left sidebar
3. For LightSensor, I clicked On and then for SoundSensor, I clicked Off
4. Then I clicked on the MPE

b)



Instantiations:

SoundSensor — Off

LightSensor — Off

Steps:

1. I unclicked On and Off for LightSensor and SoundSensor on the left sidebar
2. Then I clicked the dropdown for FamilyHome and ExpectingGuests
3. For FamilyHome, I clicked Yes and then for ExpectingGuests, I clicked No
4. Then I clicked on the MPE

c) One smallest set of variables Z such that the two sensors are independent could be {Battery, FamilyHome}. There are basically 2 paths between Sound Sensor and Light Sensor. Each path passes through either Battery or FamilyHome, both of which are divergent values. Given Z , the 2 paths would be blocked and the two nodes would be independent.

d) The network is multiply-connected as we can see from the FamilyHome, ExpectingGuests, and OutdoorLight nodes. There's more than 1 path from ExpectingGuests to OutdoorLight.