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### LAB DAY 1 ###
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### Python "Tutorial" ###
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```
# NO NEED FOR SEMI COLONS!
```

```
# Python does not use variable types. In other words  
# unlike Java or C++, no need to declare "double", "float", "char", etc.
```

```
### EXAMPLE ###
```

```
x = 30  
x = "string"  
x = 'c'
```

```
# You have some operators that you can use: (+, -, /, //, *, %)  
# each of which work differently depending on data type. You should  
# Explore!
```

```
### EXAMPLE ###
```

```
string1 = "apple"  
string2 = "banana"
```

```
string3 = string1 + string2
```

```
print(string3) # applebanana
```

```
x = 30  
y = 20  
z = x + y #50  
x//y
```

```
print (x//y) # 1
```

```
# Flow control  
# if, else and else if become:  
#     if  
#     else  
#     elif  
# DO NOT USE {}, rather, use : and indentation  
# PYTHON IS INDENTATION ONLY FOR CODE BLOCKS
```

```
# Comparison operators are the same as with other languages: >, <, >=, <=, ==, !=
```

```
### EXAMPLE ###
```

```
if (condition):  
    line 1  
    line 2  
    line 3
```

```
elif (condition):  
    line 1  
    line 2
```

line 3

else:

line 1

line 2

line 3

outside the if statements

&& becomes and

|| becomes or

! becomes not

EXAMPLE

#Python

```
if(conditionA and conditionB):  
    stuff happens
```

#C++ example

```
if(conditionA && conditionB)  
{  
    ...stuff  
}
```

get input from end-user using "input()"

you can always type cast using <var_type>(input())

for example: int(input())

note this works for any variable - for example:

char(3), int(var1), double(2), double(var2)

EXAMPLE

x = 256

xDouble = double(x)

xString = string(x)

int(input())

#####

try a simple program on their own. Get user input (a number)

if it is positive, print positive.

If it is negative, print negative.

If it is zero, print zero.

#####