

# Brian Lin

646-270-9804 | [linbrian359@gmail.com](mailto:linbrian359@gmail.com) | [linkedin.com/in/brian-lin2001](https://www.linkedin.com/in/brian-lin2001) | [github.com/blin4504](https://github.com/blin4504)

## EDUCATION

### Rochester Institute of Technology

Rochester, NY

*Bachelor of Science in Computer Science*

*Expected May 2025*

- **Courses:** Programming Language Concepts, Computer Systems, Introduction to Software Engineering, Machine Learning, Data Structures & Algorithms, Computer Graphics, Database Implementation, Computer Vision

## EXPERIENCE

### Leidos

June 2024 – Present

*Software Engineer Intern*

*Bethesda, MD*

- Incoming Summer 2024

### Rochester Institute of Technology

Feb 2024 – May 2024

*Undergraduate Researcher*

*Rochester, NY*

- Collaborated with Professor Xumin Liu to develop a Data Science Teaching platform for Non-Computing Majors
- Created an interactive quiz module feature for the platform with **React**, **Flask**, and **MongoDB**, providing teachers with effective tools to assess students' progress and engagement
- Integrated **RESTful API** endpoints to enable seamless communication between frontend and backend

### Leidos

May 2023 – December 2023

*Software Engineer Intern*

*Bethesda, MD*

- Engineered an acoustic visualization page using **React**, and integrated **WebSockets** for real-time data streaming
- Modernized a **React** app with functional components and migrated to Vite, cutting the bundle size by **10%**
- Developed an internal tool using **C++**, enabling efficient visual comparisons between versions of PureData files
- Created a **Gitlab CI/CD** pipeline, speeding up delivery builds by **72%** through **automation** and **caching**

### Rochester Institute of Technology

January 2023 – May 2023

*Course Assistant*

*Rochester, NY*

- Collaborated with a professor and another assistant to facilitate an introductory Java course for **30 students**
- Guided students in overcoming technical challenges in both class and mentoring sessions
- Offered targeted feedback on assignments and exams, emphasizing **Object-Oriented principles**, **UML diagrams**, and best coding practices to enhance students' comprehension, and performance

## PROJECTS

### AI Tutor (Microsoft AI Classroom Hackathon) | *React, Azure AI, CosmosDB, Express.js, Python, Flask*

- Developed an AI-driven quiz platform for real-time knowledge assessment based on user notes using **React**
- Integrated **Azure AI** (Vision, Language) and blob storage for extracting, summarizing, and storing notes

### RecipeGenius | *Next.js, AWS Lambda, DynamoDB, API Gateway, Tailwind CSS, OpenAI, React*

- Developed a recipe generation app tailoring unique recipes to users' available ingredients with **Next.js**
- Established a serverless backend for efficient API handling using **Lambda** and **API Gateway**

### AviCenna (HopHack 2023) | *Flask, HTML, CSS, JavaScript, OpenAI*

- Crafted a chatbot app fostering patients' confidence in questioning doctors with **HTML**, **CSS**, and **JavaScript**
- Reduced hallucination in responses by **30%** by fine-tuning an OpenAI model to generate doctor-like responses

### Fruit Store | *Spring Boot, Angular, JUnit, Java, Typescript*

- Built an E-store web application using **Angular** and **Spring REST API** services with agile methodologies
- Achieved **95% code coverage** by integrating unit testing to ensure code quality using **JUnit**

## SKILLS

**Languages:** Java, Python, C, C++, Golang, JavaScript, TypeScript, HTML, CSS

**Frameworks:** React, Node.js, JUnit, Express.js, Jest, Spring Boot, Flask

**Developer Tools:** Git, MongoDB, Postman, Docker, AWS, Azure, PostgreSQL, Kubernetes

**Concepts:** Backend Development, Frontend Development, Software Engineering, Agile, API Development, Cloud Services, Full Stack Web Development, Object-Oriented Design, Databases, Networking, Distributed Systems