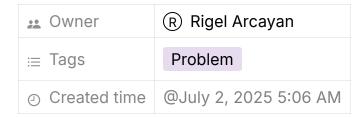
AI-01791 Home Assistant automation.yaml



Explain Home Assistant automation.yaml. Are all devices code residing in one yaml?

Great question, Rigel. Here's a breakdown of how automations.yaml works in Home Assistant and how device code is structured:

What Is automations.yaml?

In Home Assistant, automations.yaml is a dedicated file where **automation rules** are stored. These rules define how your smart home behaves based on triggers, conditions, and actions.

Each automation follows this basic structure:

```
- id: unique_automation_id
alias: "Descriptive Name"
trigger:
...
condition:
...
action:
```

The All Devices in One YAML File?

Not exactly. Here's how it works:

1. Device Definitions

- Devices themselves (like Zigbee sensors, switches, etc.) are not defined in automations.yaml.
- Devices are discovered and managed through integrations and stored in .storage/core.device_registry (not user-editable).
- What you use in automations.yaml are **entity IDs** (like sensor.living_room_temp) that are linked to those devices.

2. Automation Code

- All automations can be stored in automations.yaml , but:
 - You can **split automations** into multiple files using <u>linclude</u> or <u>linclude_dir_merge_list</u> in <u>configuration.yaml</u>:
 or

This lets you organize automations by room, device type, or function.

automation: !include automations.yaml

automation: !include_dir_merge_list automations/

Best Practices

- **Use** entity_id **instead of** device_id in automations. It makes your YAML more portable and easier to maintain if you replace devices.
- **ASplit automations** into multiple files if your setup grows large.
- Use the **UI editor** for simple automations and switch to YAML for advanced logic or templating.

X Example Automation (YAML)

id: turn_on_lights_at_sunsetalias: "Turn on lights at sunset"trigger:

platform: sun event: sunset

condition:

- condition: state

entity_id: person.rigel

state: "home"

action:

service: light.turn_on

target:

entity_id: light.living_room

Would you like help organizing your automations into multiple files or converting some UI-created automations into YAML?

Absolutely, Rigel! Here are some **advanced Home Assistant automation examples** that go beyond simple triggers and showcase the platform's full potential:

1. Thermostat + Door Sensor + Time-Based Logic

This automation controls an AC plug based on multiple conditions:

- AC turns on at 8 PM.
- Mirrors thermostat state (cooling = on, idle = off) between 8 PM and 7 AM.
- Turns off if the door is open for 20 minutes.

- alias: "Bedroom AC Control"

trigger:

platform: timeat: "20:00:00"platform: timeat: "07:00:00"platform: state

entity_id: climate.thermostat

attribute: hvac_action

- platform: state

```
entity_id: binary_sensor.sliding_door
   to: "on"
   for: "00:20:00"
 condition: []
 action:
  - choose:
    - conditions:
       - condition: time
        after: "20:00:00"
        before: "07:00:00"
       - condition: template
        value_template: "{{ state_attr('climate.thermostat', 'hvac_action') ==
'cooling' }}"
      sequence:
       - service: switch.turn_on
        target:
         entity_id: switch.ac_plug
    - conditions:
       - condition: template
        value_template: "{{ is_state('binary_sensor.sliding_door', 'on') }}"
      sequence:
       - service: switch.turn_off
        target:
         entity_id: switch.ac_plug
    - conditions:
       - condition: template
        value_template: "{{ state_attr('climate.thermostat', 'hvac_action') == 'i
dle' }}"
      sequence:
       - service: switch.turn_off
        target:
         entity_id: switch.ac_plug
```

2. Night Mode Abstraction Using Helpers

Instead of repeating complex logic in every automation, use a helper (like input_boolean.night_mode) to centralize logic.

Night Mode Enable:

```
alias: "Enable Night Mode"
trigger:

platform: time
at: "22:00:00"

condition:

condition: state
entity_id: person.rigel
state: "home"

action:

service: input_boolean.turn_on
target:
entity_id: input_boolean.night_mode
```

Night Mode Usage:

```
alias: "Dim Lights When Motion Detected at Night" trigger:

platform: state
entity_id: binary_sensor.hallway_motion
to: "on"

condition:

condition: state
entity_id: input_boolean.night_mode
state: "on"

action:

service: light.turn_on
data:
entity_id: light.hallway
brightness: 50
```

3. Presence-Based HVAC Optimization

Use multiple presence sensors and temperature readings to optimize HVAC usage:

- alias: "Smart HVAC Control" trigger: - platform: numeric_state entity_id: sensor.living_room_temp above: 28 condition: - condition: state entity_id: group.family state: "home" - condition: time after: "09:00:00" before: "18:00:00" action: - service: climate.set_hvac_mode data: entity_id: climate.living_room hvac_mode: "cool"

Want More?

You can explore full examples and community contributions here:

- Home Assistant Community: Complex Automation Thread
- [<u>A</u>GitHub: Home Assistant Automation Examples] (<u>https://github.com/tomwaldnz/HomeAssistantExamples</u>)
- [<u>B</u>Advanced Automation Guide](<u>https://sensorpoweredhome.com/advanced-home-assistant-customization-automation-guide/</u>)
- - C

Would you like me to help you build one of these for your own setup—maybe something like a smart energy saver or a security routine?

Show a Sonoff Zigbee Motion Sensor SNB-06P complex example

Thanks for waiting, Rigel! The **Sonoff SNZB-06P** is a **Zigbee human presence sensor** that uses **5.8GHz microwave radar** to detect **both motion and static presence**—even if someone is sitting still or asleep <u>A</u>. It's more advanced than typical PIR motion sensors like the SNZB-03.

Here's a **complex Home Assistant automation** example that takes full advantage of its capabilities:

Scenario: Smart Office Lighting with Presence, Brightness, and Timeout Logic

6 Goals:

- Turn on lights when presence is detected **and** it's dark.
- Keep lights on as long as presence is detected—even if the person is still.
- Turn off lights after 5 minutes of no presence.
- Use **illumination sensor** to avoid turning on lights during the day.

Entities Used:

- binary_sensor.office_presence → from SNZB-06P (occupancy)
- sensor.office_illumination → from SNZB-06P (values: dim , bright)
- light.office_ceiling
- script.office_light_off_delay
- input_boolean.office_presence_active (helper)

Step 1: Script to Turn Off Light After Delay

script:

office_light_off_delay:

```
alias: "Turn off office light after delay"
sequence:
- delay: "00:05:00"
- service: light.turn_off
target:
entity_id: light.office_ceiling
```

Step 2: Automation – Presence Detected

```
- alias: "Office Presence Detected"
 trigger:
  - platform: state
   entity_id: binary_sensor.office_presence
   to: "on"
 condition:
  - condition: or
   conditions:
     - condition: state
      entity_id: sensor.office_illumination
      state: "dim"
     - condition: template
      value_template: "{{ states('sensor.office_illumination') | lower == 'dim'
}}"
 action:
  - service: input_boolean.turn_on
   target:
    entity_id: input_boolean.office_presence_active
  - service: script.turn_off
   target:
     entity_id: script.office_light_off_delay
  - service: light.turn_on
   data:
     entity_id: light.office_ceiling
     brightness: 200
```

X Step 3: Automation – No Presence

```
- alias: "Office No Presence"
 trigger:
  - platform: state
   entity_id: binary_sensor.office_presence
   to: "off"
   for: "00:00:30"
 condition:
  - condition: state
   entity_id: input_boolean.office_presence_active
   state: "on"
 action:
  - service: script.turn_on
   target:
     entity_id: script.office_light_off_delay
  - service: input_boolean.turn_off
   target:
     entity_id: input_boolean.office_presence_active
```

Why This Is "Complex"

- Uses **radar-based presence** instead of motion.
- Integrates ambient light sensing to avoid unnecessary lighting.
- Uses **helper + script** to manage delayed turn-off and cancelation.
- Works even if the person is sitting still (unlike PIR sensors).

Would you like to adapt this for a bedroom, or maybe integrate it with your Tapo plugs or Home Assistant scenes?