

BLUISH BASICS



Welcome to Bluish Basics,
a role playing adventure game
where you play characters
brave enough to explore
places of peril and dread
in search of fame and fortune.



Bluish Basics Character Sheet

NAME: _____

CLASS: _____ LEVEL: _____

STRENGTH
(melee attacks, Fighter)

INTELLIGENCE
(languages, Magic-User)

WISDOM
(magic saves, Cleric)

CONSTITUTION
(hit points gained)

DEXTERITY
(ranged attacks, Thief)

CHARISMA
(reactions)

ARMOR CLASS

HIT POINTS
(current / max)

ATTACK BONUS
(melee / ranged)

STR + Class DEX + Class

LANGUAGES: _____

GOLD: _____ EXP: _____

Bluish Basics Quick Reference

Ability Check

d12 + ability \geq target

Combat Round

- Initiative (d12 / side)
- Morale checks
- Movement
- Missile attacks
- Spells
- Melee attacks

Level 1 Level 2 Level 3

Your checks

7+

6+

5+

Enemy checks

7+

8+

9+

Cleric spells

1/0

2/0

2/1

M-U spells

2/0

3/1

4/2

Reaction

1-3: Negative

4-9: Uncertain

10-12: Positive

Morale

1-3: Retreat

4-9: Decide

10-12: Fight on

Damage

Low: lower of two d6

Normal: d6

High: higher of two d6

