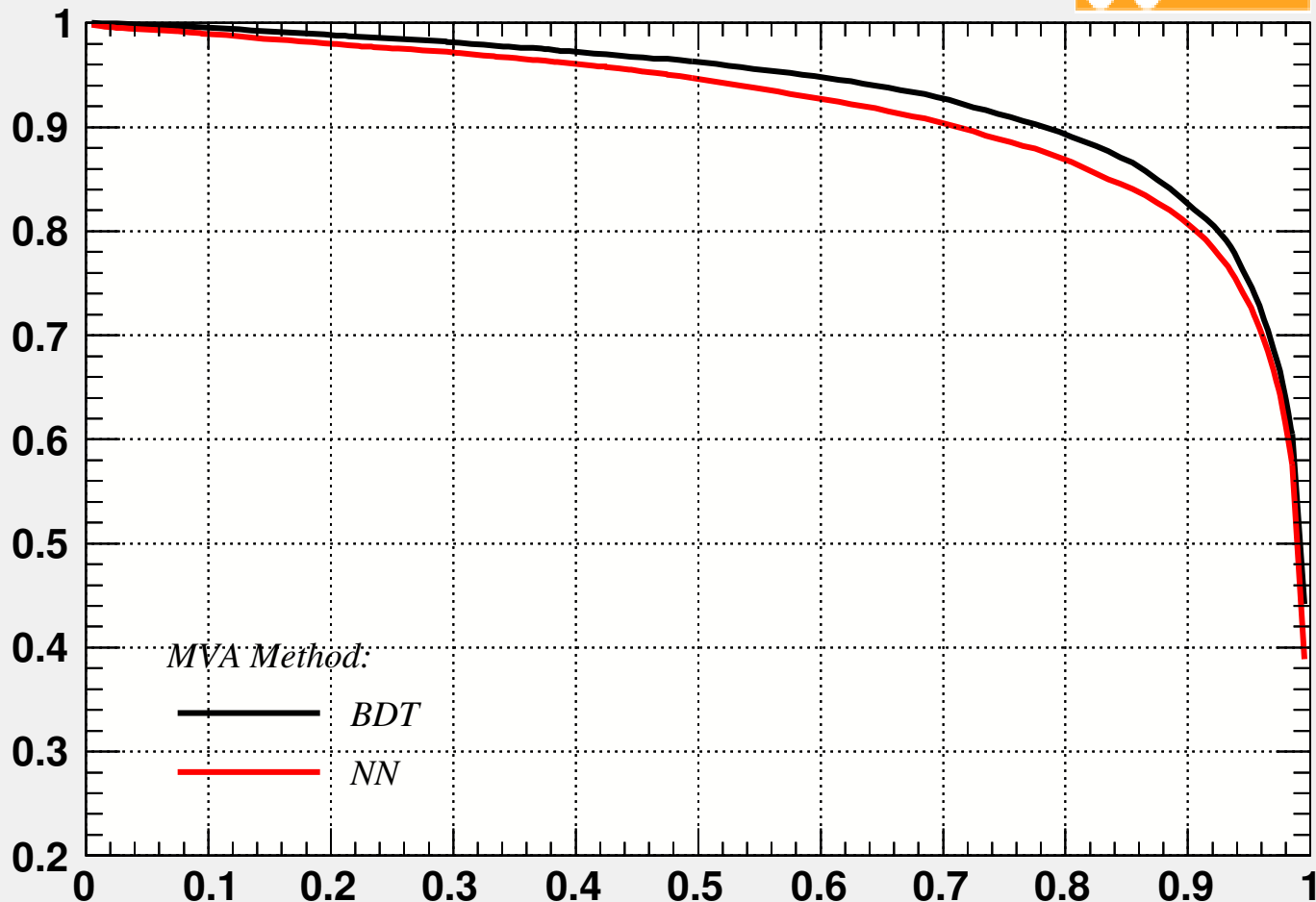


# Background rejection versus Signal efficiency



Background rejection



*MVA Method:*

— *BDT*

— *NN*

Signal efficiency