PMS - Exercise Sheet 8

Exercise 1

Initialisierung

$$A = \begin{pmatrix} 1 & 1 & 4 \\ 1 & 1 & 1 \\ 4 & 1 & 1 \end{pmatrix}$$
$$b = \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix}$$
$$x_0 = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

Erste Iteration

$$d_{0} = b - A * x_{0} = \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix} - \begin{pmatrix} 1 & 1 & 4 \\ 1 & 1 & 1 \\ 4 & 1 & 1 \end{pmatrix} * \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix}$$

$$r_{0} = d_{0} = \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix}$$

$$\alpha_{0} = \frac{r_{0}^{T} * r_{0}}{d_{0}^{T} * A * d_{0}} = \frac{\begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix}^{T} * \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix}^{T} * \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix}}{\begin{pmatrix} 6 \\ 6 \end{pmatrix}^{T} * \begin{pmatrix} 1 & 1 & 4 \\ 1 & 1 & 1 \\ 4 & 1 & 1 \end{pmatrix} * \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix}}$$

$$x_{1} = x_{0} + \alpha_{0} d_{0} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} + \frac{1}{5} \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix} = \begin{pmatrix} \frac{6}{5} \\ \frac{5}{2} \\ \frac{5}{2} \\ \frac{5}{2} \end{pmatrix}$$

Zweite Iteration

$$r_1 = r_0 - \alpha_0 A * d_0 = \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix} - \frac{1}{5} \begin{pmatrix} 1 & 1 & 4 \\ 1 & 1 & 1 \\ 4 & 1 & 1 \end{pmatrix} * \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix} = \begin{pmatrix} -\frac{6}{5} \\ \frac{12}{5} \\ -\frac{6}{5} \end{pmatrix}$$

$$\beta_{1} = \frac{r_{1}^{T}r_{1}}{r_{0}^{T}r_{0}} = \frac{\begin{pmatrix} -\frac{9}{5} \\ \frac{12}{5} \\ -\frac{6}{5} \end{pmatrix} * \begin{pmatrix} \frac{12}{5} \\ \frac{12}{5} \\ -\frac{6}{5} \end{pmatrix}}{\begin{pmatrix} 6 \\ 6 \end{pmatrix}} * \begin{pmatrix} 6 \\ 6 \end{pmatrix} = \frac{25}{5}$$

$$d_{1} = r_{1} + \beta_{1}d_{0} = \begin{pmatrix} -\frac{6}{5} \\ \frac{12}{5} \\ -\frac{6}{5} \end{pmatrix} + \frac{2}{25} \begin{pmatrix} 6 \\ 6 \\ 6 \end{pmatrix} = \begin{pmatrix} -\frac{18}{25} \\ \frac{725}{25} \\ -\frac{18}{5} \end{pmatrix}$$

$$\alpha_{1} = \frac{r_{1}^{T}*r_{1}}{d_{1}^{T}*A*d_{1}} = \frac{\begin{pmatrix} -\frac{6}{5} \\ \frac{12}{5} \\ -\frac{6}{5} \end{pmatrix} * \begin{pmatrix} -\frac{6}{5} \\ \frac{12}{5} \\ -\frac{6}{5} \end{pmatrix} * \begin{pmatrix} -\frac{18}{25} \\ \frac{725}{5} \\ -\frac{18}{5} \end{pmatrix}}{\begin{pmatrix} -\frac{18}{25} \\ -\frac{18}{25} \end{pmatrix}} * \begin{pmatrix} 1 & 1 & 4 \\ 1 & 1 & 1 \\ 4 & 1 & 1 \end{pmatrix} * \begin{pmatrix} -\frac{18}{25} \\ \frac{725}{25} \\ -\frac{18}{25} \end{pmatrix} = \frac{5}{3}$$

$$x_{2} = x_{1} + \alpha_{1}d_{1} = \begin{pmatrix} \frac{6}{5} \\ \frac{5}{5} \\ \frac{5}{5} \end{pmatrix} + \frac{5}{3} \begin{pmatrix} -\frac{18}{25} \\ \frac{725}{25} \\ -\frac{18}{25} \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

$$r_{2} = r_{1} - \alpha_{1}A * d_{1} = \begin{pmatrix} -\frac{6}{5} \\ \frac{12}{5} \\ \frac{5}{5} \end{pmatrix} - \frac{5}{3} \begin{pmatrix} 1 & 1 & 4 \\ 1 & 1 & 1 \\ 4 & 1 & 1 \end{pmatrix} * \begin{pmatrix} -\frac{18}{25} \\ \frac{725}{25} \\ -\frac{18}{25} \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$
Abbruch, da Residuum $r_{2} = 0 \Rightarrow$ keine weitere Änderung an gefundenem Optimum $x_{2} = \begin{pmatrix} 0 \\ 0 \\ 6 \end{pmatrix}$

Abbruch, da Residuum $r_2=0 \Rightarrow$ keine weitere Änderung an gefundenem Optimum $x_2=0$

Exercise 2

- a) As each step of the algorithm finds the local minimum of one dimension, for a 3-dimensional systems it will at most take three iterations.
- b) In large systems, the conjugate gradient algorithm allows for fast approximation, doing only a few iterations until the solution is "good enough". Gauss elimination does not allow this. TODO: More?
- c) A has to be a symmetric, positive-definite matrix. All symmetric matrices are also square.
- A negative-definite \Rightarrow global Maximum can be found with CG. Replace d_i with $-d_i$ for ascending directions (TODO: Is that correct?)
 - A singular positive indefinite (TODO: What is that? Does positive indefinite even exist?) \Rightarrow No unique Minimum. CG calculates just one possible Minimum
 - -A indefinite \Rightarrow Saddlepoint-Problem. CG won't work (or one step-size should be ∞ , because one can find a point at which one can walk indefinitely and still get smaller objective function values).
 - -A not square \Rightarrow if $A \in \mathbb{R}^{m \times n}$ with m > n (A has more rows than colums) this is a "Lineares Ausgleichsproblem". This can be solved by decomposing A in a specific way and solving another system of linear equations (which can again be done using CG).