

# What is the Fatum Project?

## How does this work?

The Fatum project uses a random number generator to create a set of points that serve as map coordinates.

By visiting these locations, you introduce novelty into your reality stream. You may become aware of locations in your own neighborhood you weren't aware existed. You might meet new people. Or, you may simply get out of the house more and have a greater number of life experiences.

It's likely you're going to see some interesting things.

Think of it as a form of Experiential or Spiritual Pokemon Go. While it is not required, it would be helpful if you would take photos and report your experiences at <http://www.reddit.com/r/randonauts>.



The idea is that you're exposed to something new, different and outside of your "reality tunnel." It is consciousness expanding -- and fun.

## Who's behind all this?

We are people like you who are interested in the simulation theory and exploring the nature of our reality. We are comprised of a loose group of researchers who exchange ideas and share experiences on [/r/randonauts](http://www.reddit.com/r/randonauts) on Reddit.

We have different theories about why this works and most of us will freely share our ideas with you in the chat room.

There is an article that serves as a very basic introduction with one member's ideas at <https://theascent.pub/if-reality-is-a-computer-simulation-what-happens-if-i-hack-it-8bfbf519716>. If you find the article helpful, be sure to hit the "applause" button (looks like a hand in the circle) as many times as you feel it deserves.

## Is it free?

Yes. We are not going to ask you for money. However, we have had such an enormous influx of people that we have had issues with demand on our network resources. You may find that the bot is offline during peak demand. Please be understanding when this happens.

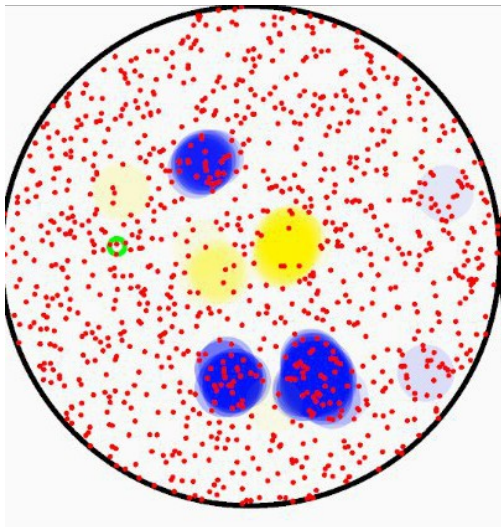
If you find it worthwhile and want to contribute, you may donate via paypal to <https://www.paypal.me/randonauts> but it is not necessary nor expected you do so.

## This feels kind of creepy. Is this a scam? Am I going to be robbed or something?

This is a very common concern. It's not a scam. You're not being set up. Many people find a sense of dread or despair comes over them when presented with the opportunity to move off their set path.

Some people are obstructed from visiting the sites. They feel like they shouldn't participate. We believe it is an attempt to keep you in your reality tunnel by discouraging you from experiencing novelty.

## What do the coordinates mean?



You're going to see this image a lot in discussions, but you don't need to understand it to participate. These **red dots** represent the points that are generated randomly.

The **blue dots** (called "**attractors**") represent clusters of red dots or randomly selected coordinates.

See? It's not so random after all. You might want to consider what force would cause randomness to clump like that. It is sort of like flipping a coin 100 times and from flip number 40 to flip 50, they all came up heads. The **blue dots** are areas that had so many points generated that it is statistically significant.

The **yellow areas** (called "**voids**" or "**repellers**") represent areas where there is a lower density of randomly generated points.

You want to go to the **blue areas**, places where randomness is significantly higher than

elsewhere.

When the Fatum Bot receives a command to “**getattractor**”, it finds a a location where a high density of randomness exists near you.

**Attractors** have a power of over 2.0 or higher. **Voids** are under that.

The higher the power means there were more random numbers generated in that location. The higher the number, the more improbable the randomness. Weak attractors are not statistically significant, so you will want to choose another location.

## Is it worth visiting points below a certain attractor power level?

Absolutely! Just because a place has a high power level doesn't necessarily mean it is a fun place to explore.

## What is a chain?

A chain means you reset your location to your explored point every time you visit an attractor. **Location Attractor Point A** becomes the center of your search area when generating **Location Attractor Point B**. In this way, you create a chain of places to explore.

It is not required. You can set one location and generate three locations (or a dozen) from one area. This second method is preferred for those traveling on foot, or have sketchy areas to avoid.

## What should I expect visiting an attractor point?

Anything could happen. We don't want to give any set expectations to avoid confirmation bias in reports. ([https://en.wikipedia.org/wiki/Confirmation\\_bias](https://en.wikipedia.org/wiki/Confirmation_bias))

## Do I have to travel by foot? Can I use transport?

There are no set rules when it comes to the exploration of the unknown. Any means of transportation is fine. Just keep in mind that this is an improbable journey, so be aware of your surroundings. Please do not trespass. Please stay safe.

**We do ask that you explore with a garbage bag and pick up trash.**

# Does attractor have an expiration date?

It's an open question, and subject to debate.

One point of view is that attractor is tied to the circumstances under which it was generated, including location, time and person who creates it. The other point of view is that it's time-independent because of its nature.