

Aaron Bartholomew

Software Engineer, Tech Lead

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Trust & Will, San Diego — *Staff Software Engineer*

July 2021 - Present

- Led and mentored a team of 4 platform/system engineers and worked as an individual contributor converting monolithic applications into scalable microservices in NodeJS & TypeScript on AWS
- Architected & developed the file upload service that acts as the backbone to Trust & Will's asset vault
- Architected, and led development of a new authentication & accounts service, which enabled SSO integrations for partners, 2FA, account-to-account access sharing, and much more
- Set code & software standards across both frontend and backend teams, and mentored other team leads to promote high quality code standards across the entire organization
- Created cross-application logging and alerting private NPM module, resulting in decreased error rate across the entire legacy application stack and higher levels of stability for end users

Polymath, San Diego — *Software Engineering Lead / Founding Partner*

January 2016 - July 2021

- Architected and Developed the Polymath CMS, a multi-tenant SaaS platform Built in Ruby on Rails
- Managed and assisted with hands on development of multiple large scale ecommerce builds, marketing site rollouts & website launches for high profile clientele in the YouTube & Twitch space
- Developed and documented a public API for the Polymath CMS, built using NodeJS
- Multiple serverless APIs and automation systems developed for varying client requests & internal needs
- Led development on a proprietary trademarked web crawler
- Oversaw day to day Cloud Operations via AWS

Intrepid Studios Inc, San Diego — *Senior Platform Engineer*

July 2018 - January 2020

- Architected & Developed Account & Billing System Intrepid Studios games, working as a developer on both the front and backend systems
- Developed internal APIs for in-game purchase fulfillment, account-to -game linking, and other internal use cases
- Developed multiple microservices to support customer service & BI automation
- Developed internal customer service tool in NodeJS & Vue
- Oversaw and directed development of 3 different marketing websites
- Developed features and functionality for the Intrepid Studios game launcher in React and Electron
- Led migration of cloud services from Azure to AWS
- Took on the role of team lead, managing 3 direct reports & responsible for hiring

Daybreak Game Company LLC, San Diego — *Senior Web Engineer*

September 2017 - June 2018

- Built multiple JavaScript powered event pages & broadcast tools to track game tournament progress for high traffic events such as TwitchCon and Dreamhack

- Built the Daybreak Insiders application, using Postgres, Angular, NodeJS and Express
- Built the MyH1Z1 Leaderboards system using AngularJS, which was used to showcase large scale esports events

LeaseLabs, San Diego — *Web Development Manager / Sr. Engineer*

January 2015 - December 2016

- Directly managed a team of 10 Web Developers, and worked both hands on as an IC and in a management capacity for over 200 website launches
- Developed apartment availability web applications, and aided in the development of a proprietary CMS Platform for the multifamily housing industry
- Created a website automation system that enabled our dev team to cut down build times by ~40%

Power Digital Marketing, San Diego — *Lead Web Developer*

December 2013 - January 2015

- Led all web development projects on a technical level from start to finish, and maintained a hands on role in all front end development
- Created and implemented a custom development stack & development workflow made up of LAMP, Git, Bootstrap, and SCSS to speed up and standardize all web projects

Sony Online Entertainment, San Diego — *Web Developer*

May 2011 - November 2013

- Created new websites, added new functionality, and provided upkeep on Sony's web properties
- Developed game launchers using Python, data-driven player stats applications using JavaScript, and other web based experiences to accompany our AAA game launches.

TECHNICAL EXPERIENCE

Languages, Frameworks, and Libraries:

NodeJS/NPM, JavaScript, TypeScript, Ruby, Postgres, MySQL, MongoDB, NGINX, PHP, VueJS, HTML/CSS

High Level Technologies & Concepts:

Microservice Architecture & Development, Serverless Technologies, API Development, Front End Engineering, Web Application Development, Analytics Platforms, SCRUM & Agile Methodologies, Cloud Systems (AWS, Azure), Git, CI/CD, Cloud Automation

ADDITIONAL QUALIFICATIONS & SOFT SKILLS

- 6+ years DevOps & workflow automation experience
- 6+ years experience managing and mentoring teams of developers, both as a direct manager & as a technical lead
- Over a decade of professional experience in front end, back end, full stack engineering & general web development for both large organizations & direct clients
- Active learner; always keeping up to date with new and developing standards
- Highly motivated self starter with a strong attention to detail
- Proven ability to manage time, and estimate projects accurately