INDEX of the „Adventure Village" Pack
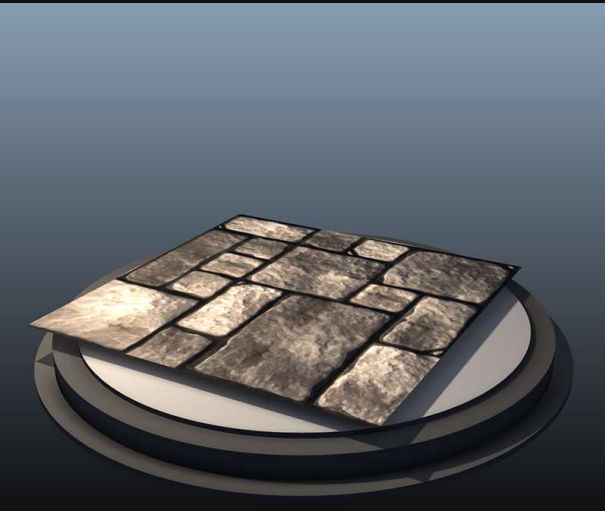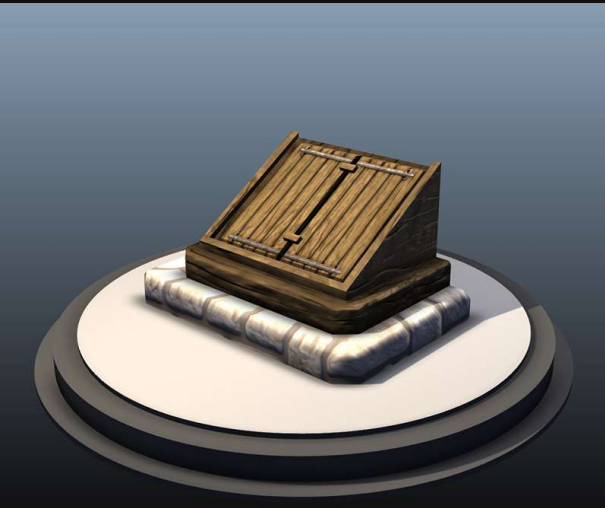
Image	Name	Triangles ; Materials
	Barrel	LOD0: 288 ; 3 LOD1: 144 ; 3
	BricksBig	Texture ; 1024x1024
	CellarEntrance	LOD0: 132 ; 4 LOD1: 77 ; 4
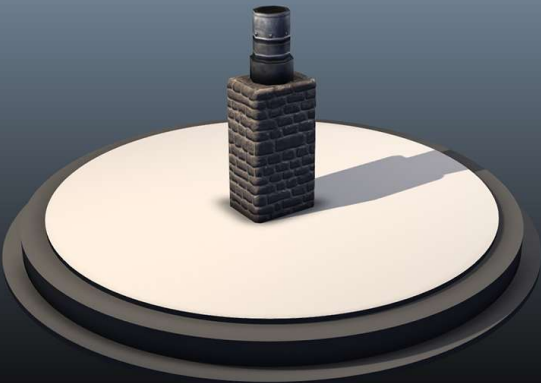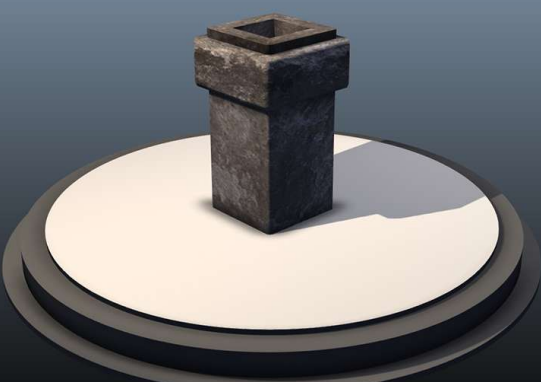
Image	Name	Triangles ; Materials
	Chimney1	LOD0: 110 ; 2 LOD1: 58 ; 2
	Chimney2	LOD0: 110 ; 3 LOD1: 78 ; 3
	Chimney3	LOD0: 142 ; 3 LOD1: 82 ; 3
	Chimney4	LOD0: 102 ; 2 LOD1: 42 ; 2
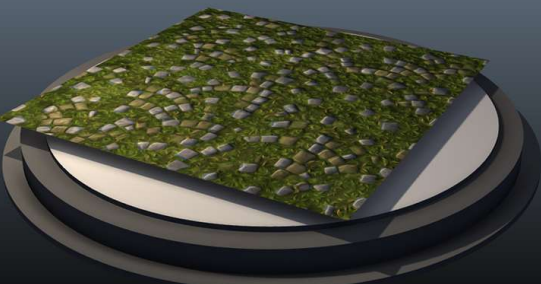
Image	Name	Triangles ; Materials
	ChimneyBase	LOD0: 106 ; 2 LOD1: 74 ; 2
	CobbleStreetBroken	Texture ; 1024x1024
	CobbleStreetClean	Texture ; 1024x1024
	CobbleStreetGrassy	Texture ; 1024x1024

Image	Name	Triangles ; Materials
	CrateLong	LOD0: 236 ; 1 LOD1: 12 ; 1
	CrateLongB	LOD0: 236 ; 1 LOD1: 12 ; 1
	CrateSquare	LOD0: 132 ; 1 LOD1: 12 ; 1
	CrateSquareB	LOD0: 132 ; 1 LOD1: 12 ; 1

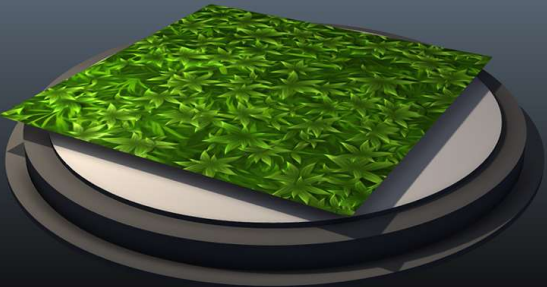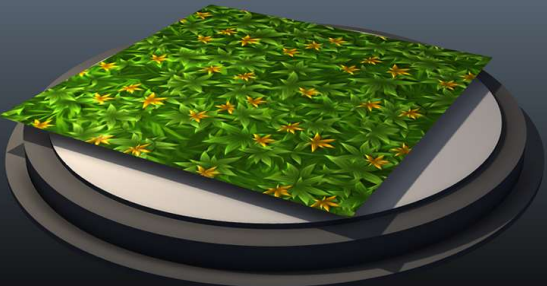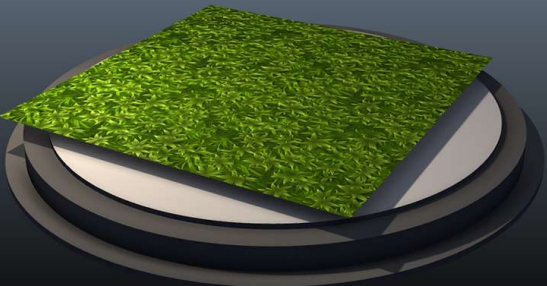| Image	Name	Triangles ; Materials
	DoorStone	LOD0: 238 ; 2 LOD1: 216 ; 2
	DoorStoneLarge	LOD0: 475 ; 3 LOD1: 198 ; 2
	DoorWood	LOD0: 104 ; 3 LOD1: 60 ; 3
	ElevatorBeam	LOD0: 192 ; 2 LOD1: 118 ; 2

Image	Name	Triangles ; Materials
	GrassPlants	Texture ; 1024x1024
	GrassPlantsFlowers	Texture ; 1024x1024
	GrassPlantsSmall	Texture ; 1024x1024
	HouseAttic	LOD0: 1,670 ; 5 LOD1: 828 ; 5

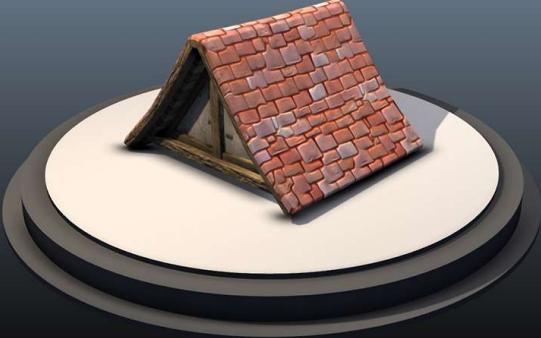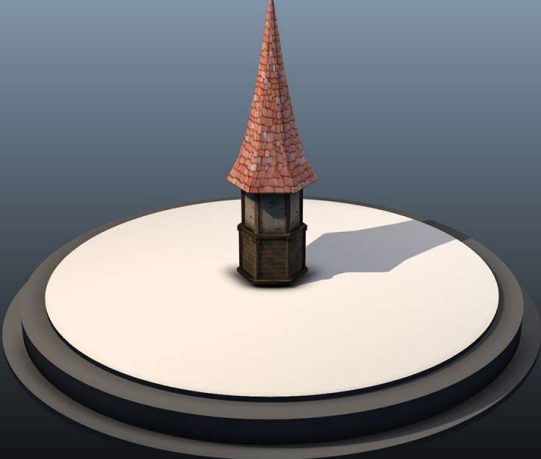| Image	Name	Triangles ; Materials
	HouseAtticSmall	LOD0: 1,348 ; 5 LOD1: 677 ; 5
	HouseBricksLarge	LOD0: 3,172 ; 6 LOD1: 1,143 ; 6
	HouseBricksNormal	LOD0: 2,808 ; 7 LOD1: 1,055 ; 7
	HouseBricksThin	LOD0: 2,620 ; 7 LOD1: 891 ; 7

Image	Name	Triangles ; Materials
	HouseExtensionRoof	LOD0: 374 ; 4 LOD1: 214 ; 4
	HouseStuccoNormal	LOD0: 2,766 ; 6 LOD1: 1,159 ; 6
	HouseTower	LOD0: 578 ; 6 LOD1: 362 ; 6
	PlantA	LOD0: 400 ; 1 LOD1: 24 ; 1

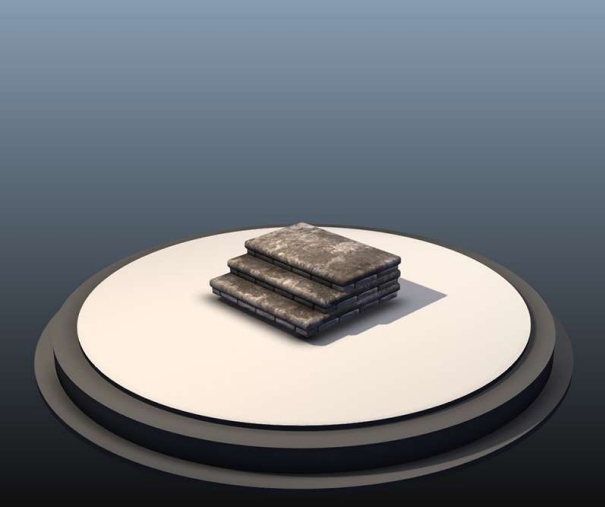| Image	Name	Triangles ; Materials
	PlantB	LOD0: 204 ; 2
	PlantC	LOD0: 112 ; 1 LOD1: 56 ; 1 LOD2: 28 ; 1
	SewerDrain	LOD0: 244 ; 1 LOD1: 115 ; 1
	ShopSign	LOD0: 496 ; 3 LOD1: 242 ; 3
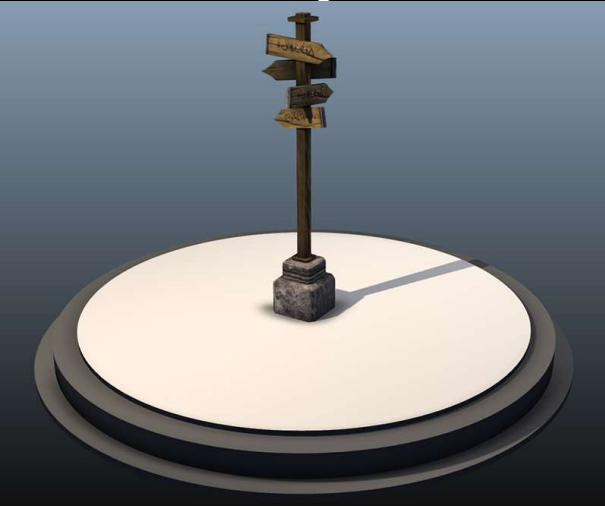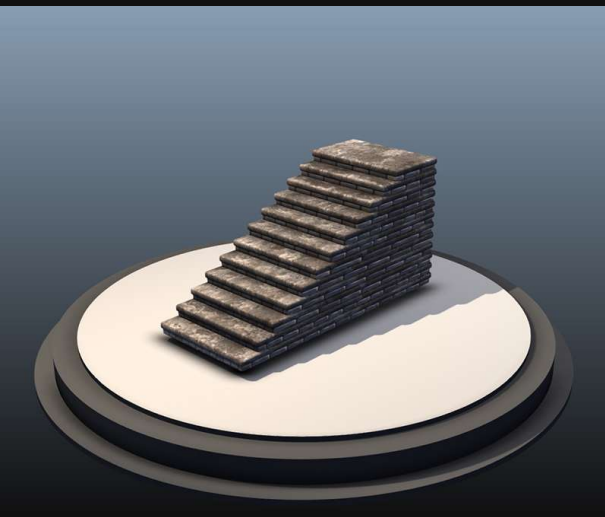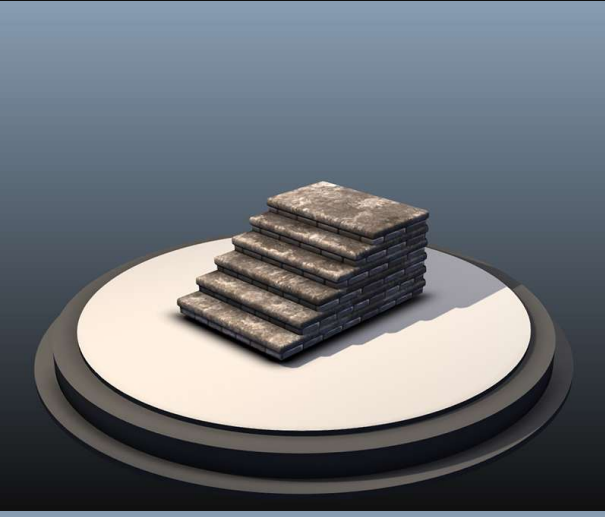
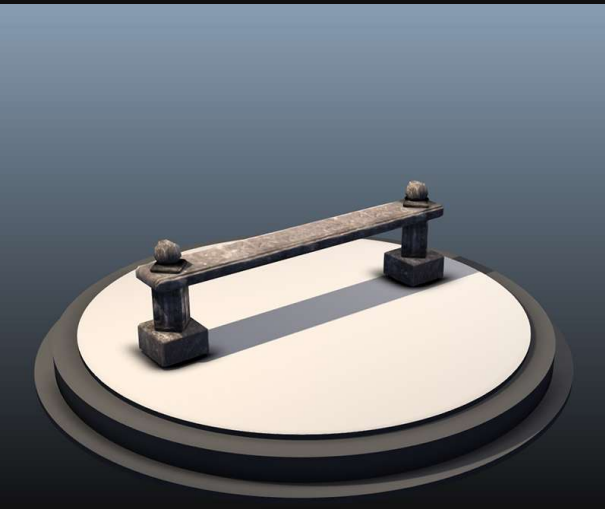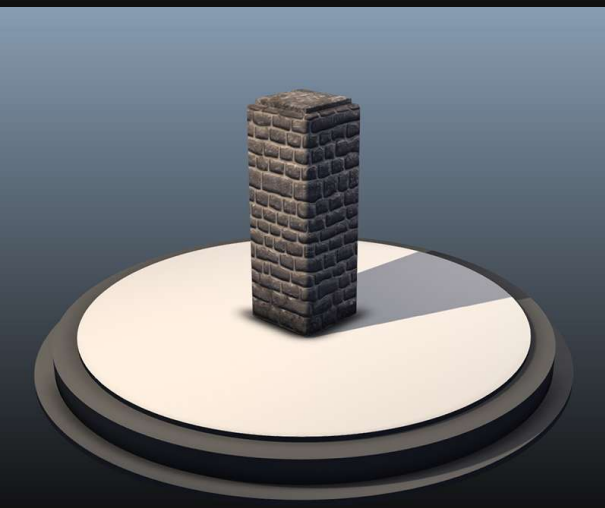| Image	Name	Triangles ; Materials
	SignPost	LOD0: 260 ; 5 LOD1: 102 ; 5
	StaircaseLarge	LOD0: 936 ; 2 LOD1: 216 ; 2
	StaircaseMedium	LOD0: 468 ; 2 LOD1: 108 ; 2
	StaircaseSmall	LOD0: 234 ; 2 LOD1: 54 ; 2

Image	Name	Triangles ; Materials
	StoneBench	LOD0: 100 ; 2
	StoneFence	LOD0: 268 ; 2 LOD1: 141 ; 2
	StonePillar	LOD0: 66 ; 2 LOD1: 28 ; 2
	StonePlatform	LOD0: 78 ; 2 LOD1: 26 ; 2
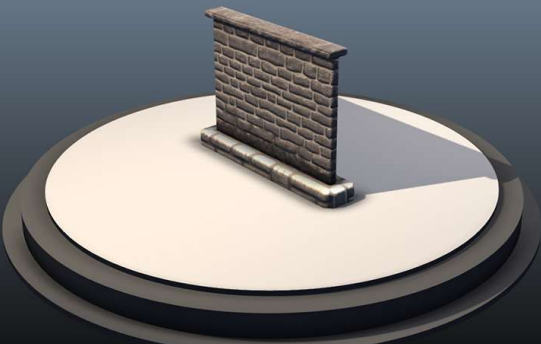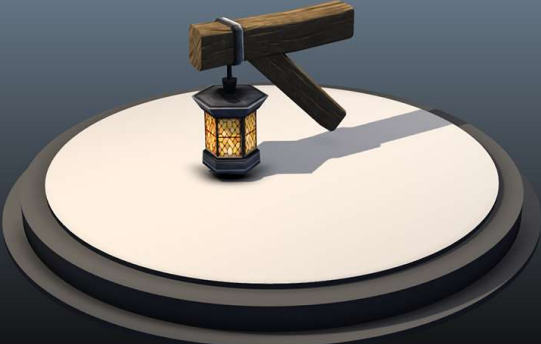
Image	Name	Triangles ; Materials
	StonePlatformArches	LOD0: 1,718 ; 3 LOD1:　590 ; 3
	StoneWall	LOD0: 148 ; 4 LOD1:　56 ; 3
	StreetLightSmall	LOD0: 217 ; 3 LOD1: 136 ; 3
	StreetLightTall	LOD0: 284 ; 4 LOD1: 158 ; 4

Image	Name	Triangles ; Materials
	Tree	LOD0: 892 ; 3
	TreeLog	LOD0: 68 ; 1 LOD1: 16 ; 1
	TreeLogPile	LOD0: 642 ; 1 LOD1: 344 ; 1 LOD2: 156 ; 1
	Well	LOD0: 978 ; 7 LOD1: 480 ; 6

Image	Name	Triangles ; Materials
	Wheel	LOD0: 268 ; 3 LOD1: 156 ; 3
	WindowA	LOD0: 142 ; 2 LOD1: 50 ; 2
	WindowB	LOD0: 310 ; 4 LOD1: 118 ; 4
	WindowC	LOD0: 400 ; 4 LOD1: 138 ; 4

Image	Name	Triangles ; Materials
	WindowD	LOD0: 514 ; 3 LOD1: 184 ; 3
	WindowE	LOD0: 220 ; 2 LOD1: 68 ; 2
	WindowF	LOD0: 362 ; 2 LOD1: 78 ; 2
	WindowG	LOD0: 242 ; 2 LOD1: 58 ; 2

Image	Name	Triangles ; Materials
	WoodBench	LOD0: 116 ; 2 LOD1: 78 ; 2

This pack contains 60 unique models, as you can see from the table above, plus LOD stages.

Additional maps for normal and spec maps are included.

Copyrighted material.

http://www.dexsoft-games.com