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## AutoSmurf (level & quest) : why be awake for next reset?


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Author	Message
JeanMax	<b>Post subject:</b> AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Thu Apr 10, 2014 6:45 pm
<div>User</div> <div></div> <div>Joined: Tue Mar 22, 2011 3:16 pm</div>	<p>Hello world! 😊</p> <p>Here a script which try to level and rush your characters, starting from nothing. It should works with any class, assuming you've got at least one sorc in the team to teleport. It's made to be use <u>with</u> AutoBuild, you can find it here : <a href="http://www.blizzhackers.cc/viewtopic.php?f=209&amp;t=498037">http://www.blizzhackers.cc/viewtopic.php?f=209&amp;t=498037</a></p> <p>The script is still in early development, so it will probably still return a few errors. Anyway, this is suppose to be pretty stable.</p> <p>AutoSmurf is now on github, see the README there for more infos on how to use it:</p>

<https://github.com/JeanMax/AutoSmurf>

Old version:

Show

A few things to edit in your char config in order to avoid most of the problems:

**Code:** Select all

```
Config.ClearType = 0; //if you want to kill monsters on your way
Config.OpenChests = true; //it could help with doors
Config.MinGameTime = 180; //in case of funky bug, let some time to the team
Config.MaxGameTime = 1200; //in case of really funky bug
Config.QuitList = [""]; //add your team to be sure they don't skip a quest!
```

If you have a char stuck on wp right after the game starts:

Show

If you are tired of desynch due to lag while walking:







Show


This said, I'm not a pro-coder or anything, so I hope you'll excuse the whole horrible style.

Thanks to all the people on irc who helped me, and to Kolton and YGM for a few copy paste 🙏

Any help on the project is welcome!! ❤️

	Last edited by JeanMax on Sat May 13, 2017 11:48 pm, edited 14 times in total.	
Top	 <a href="#">profile</a>	
roy_dk	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset?	<b>Posted:</b> Fri Apr 11, 2014 3:52 pm
User  User <b>Joined:</b> Sun Sep 28, 2008 11:54 am	Cool work, I'll try it out. 😊	
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JeanMax	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset?	<b>Posted:</b> Sat Apr 12, 2014 3:39 pm
User  User <b>Joined:</b> Tue Mar 22, 2011 3:16 pm	Eheh nice, you'll tell me how it worked!  (I edited the link, and the config things need to be edited as mentioned in first post!)  Oh! If anybody want an option to have it working in classic, let me know what should be the changes. 😊	
Top	 <a href="#">profile</a>	
fobic	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset?	<b>Posted:</b> Sun Apr 13, 2014 1:03 pm
User  User <b>Joined:</b> Tue Aug 25, 2009 10:03 pm	Yes im stoopid, but could i use this to start with 4 lvl 1 sorcs to run together and lvl and complete normal? And if yes, do i only setup autobuild to set stats and skills?	
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JeanMax	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset?	<b>Posted:</b> Sun Apr 13, 2014 4:40 pm
User  User <b>Joined:</b> Tue Mar 22, 2011 3:16 pm	Yeah totally! 😊  I use it with 7 sorcs and 1 barb : it's pretty smooth till hell!  -> so you'll have to edit your autoBuild config, and to manage a bit gear...	

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<b>questions</b>	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Sun Apr 13, 2014 8:03 pm
<div>User  Joined: Sat Apr 25, 2009 1:40 am</div>	how long it will take 1-70 hell act1?
<b>Top</b>	 <a href="#">profile</a>
<b>fobic</b>	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Mon Apr 14, 2014 8:10 am
<div>User  Joined: Tue Aug 25, 2009 10:03 pm</div>	i know im asking for spoonfeed but would you mind posting a (or multiple) sorc autobuild config and a pickit to use to eq chars? i cant w8 to try this out 😊
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<b>JeanMax</b>	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Mon Apr 14, 2014 10:56 am
<div>User  Joined: Tue Mar 22, 2011 3:16 pm</div>	<div>questions » Sun Apr 13, 2014 7:03 pm wrote: how long it will take 1-70 hell act1?</div> <div>hmmm... try and tell us! 😊</div> <div>fobic wrote: i know im asking for spoonfeed but would you mind posting a (or multiple) sorc autobuild config and a pickit to use to eq chars? i cant w8 to try this out 😊</div>

	<p>I'll probably post my sorcs autobuild soon yeah. But my pickits are quit weirds, and they more than probably won't works for you 😊 Thanks kolton's tier haha!</p>
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roy_dk	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Tue Apr 15, 2014 10:52 am
<div>User</div> <div>User</div> <div>Joined: Sun Sep 28, 2008 11:54 am</div>	<p>Going to post those autobuilds? 😊</p>
Top	<a href="#">profile</a>
roy_dk	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Tue Apr 15, 2014 11:03 am
<div>User</div> <div>User</div> <div>Joined: Sun Sep 28, 2008 11:54 am</div>	<p>Also maybe you could post a video of them running or smth? 😊 (could attract more users too) =)</p>
Top	<a href="#">profile</a>
ZealORDeaL	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Sun Apr 20, 2014 9:40 am
<div>User</div> <div>User</div> <div>Joined: Sat Feb 23, 2013 11:56 am</div>	<p>yeah auto norm to hell a1 is pretty bold :O that would be impressive</p> <hr/> <div></div>
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<b>JeanMax</b>	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Sun Apr 20, 2014 2:45 pm
User  <b>Joined:</b> Tue Mar 22, 2011 3:16 pm	Actually my goal is not really to "attract more users". But any testing could be useful 😊
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<b>killer_bonzai</b>	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Tue Apr 22, 2014 10:56 am
User  <b>Joined:</b> Tue Jun 17, 2008 6:43 pm	Can this (or is there another script that can) make me have 3 bots follow me around leveling and killing things with me? This looks like a great thing, I just want to play along myself 😊  Can it be done using something like the AutoBuild + som follow script maybe? If yes, what follow script would be best? One that would allow me to control the bots with some commands would be nice i guess.. like "wait for tp" if I tele around for quest..  Just a note.. I don't have much experience with D2BS in general but it seems easy enough from what I have seen so far..
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<b>roy_dk</b>	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Tue Apr 22, 2014 1:51 pm
User  <b>Joined:</b> Sun Sep 28, 2008 11:54 am	killer bonzai, that is basic stuff in the d2bs folder, look around. and stick to topic lol.
<b>Top</b>	 <a href="#">profile</a>
<b>killer_bonzai</b>	<b>Post subject:</b> Re: AutoSmurf (level & quest) : why be awake for next reset? <b>Posted:</b> Tue Apr 22, 2014 7:02 pm
User  <b>Joined:</b> Tue Jun 17, 2008 6:43 pm	<div><u>roy_dk » Tue Apr 22, 2014 1:51 pm wrote:</u> killer bonzai, that is basic stuff in the d2bs folder, look around. and stick to topic lol.</div> How did I go off topic asking "can I use this for what I want to do or should I look elsewhere"?

And you answer sounds great.. but very vague..  
As I said.. I'm not familiar with D2BS..

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