

### Blizzhackers

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## Script to export AutoMule files Moderator: D2BS Staff

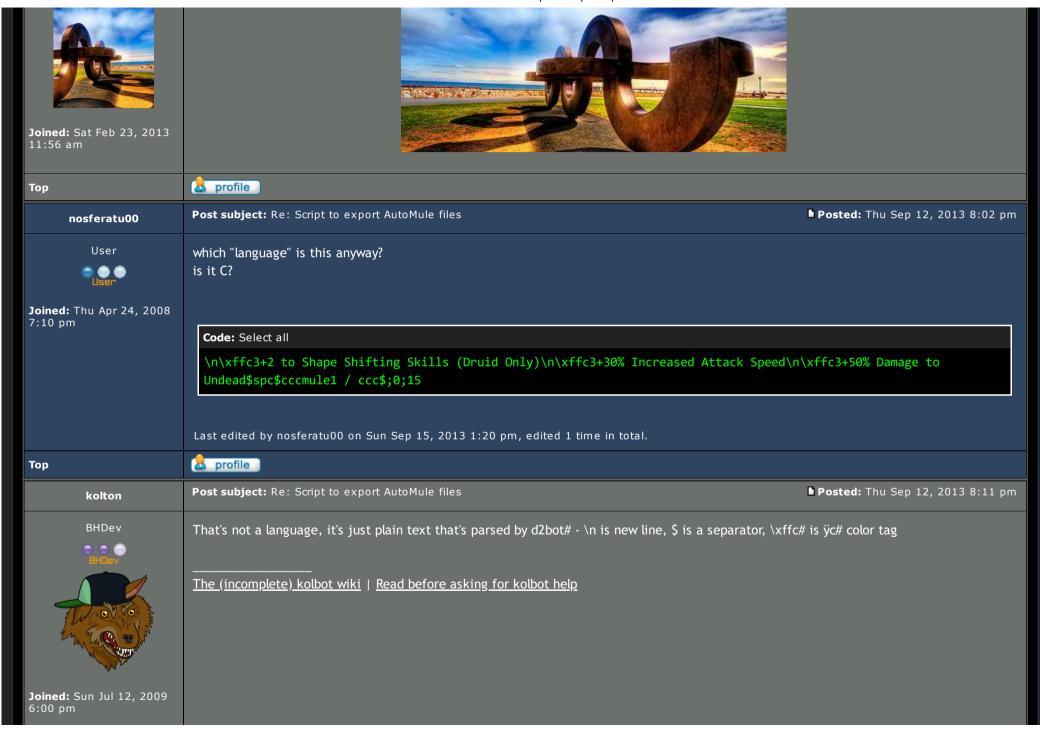


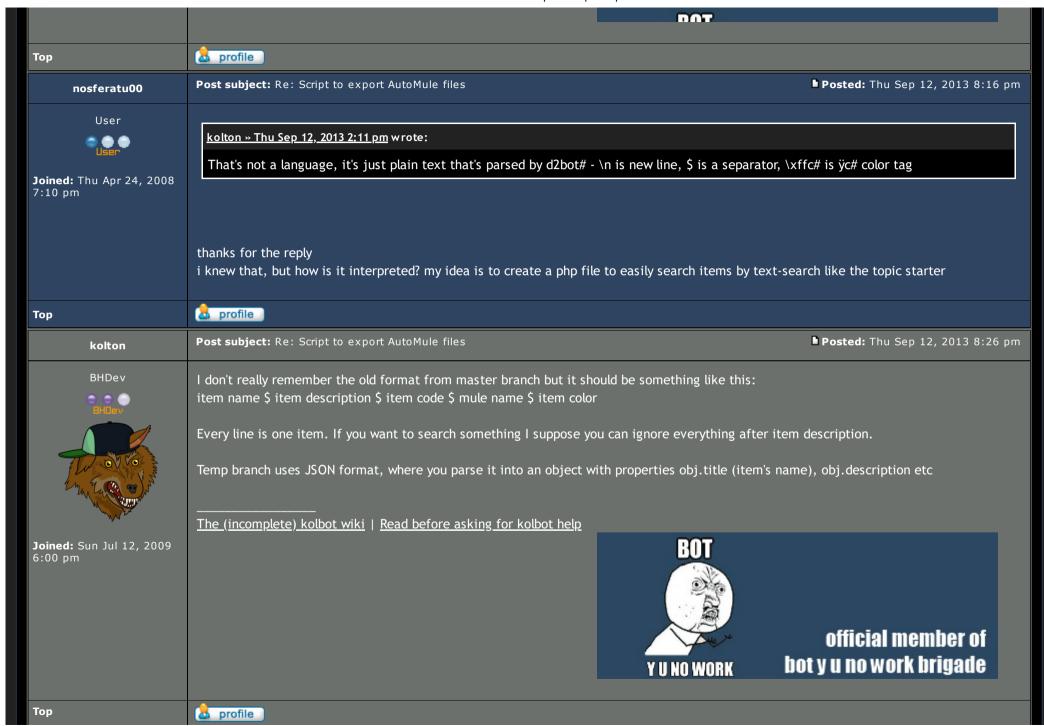


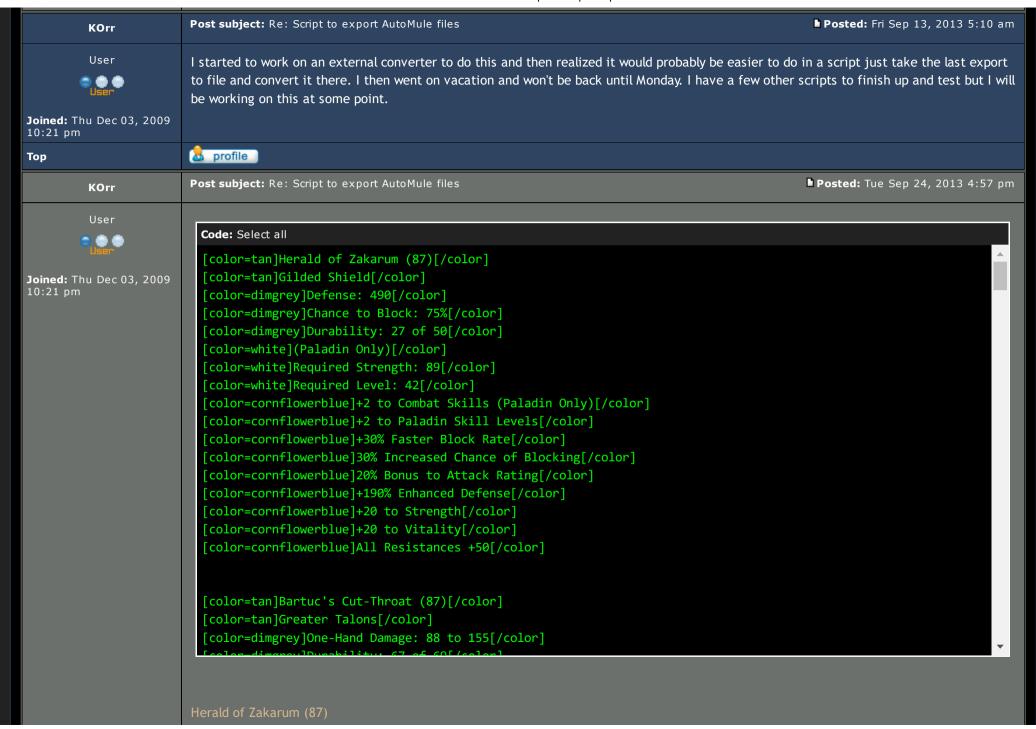
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Author	Message	
DudeSup	Post subject: Script to export AutoMule files	▶ <b>Posted:</b> Thu Jun 06, 2013 4:01 pm
User  Joined: Tue May 28, 2013 3:52 pm	Does anyone know of a tool or script to export the auto mule files into readable format, or	an organized spreadsheet or something?
Тор	3 profile	
ZeaLORDeaL	Post subject: Re: Script to export AutoMule files	<b>▶ Posted:</b> Thu Jun 06, 2013 10:07 pm
User • • • • • • • • • • • • • • • • • • •	this would be godsend.	







#### Gilded Shield

Defense: 490

Chance to Block: 75%

Durability: 27 of 50

#### (Paladin Only)

Required Strength: 89

Required Level: 42

- +2 to Combat Skills (Paladin Only)
- +2 to Paladin Skill Levels
- +30% Faster Block Rate

30% Increased Chance of Blocking

20% Bonus to Attack Rating

- +190% Enhanced Defense
- +20 to Strength
- +20 to Vitality

All Resistances +50

#### Bartuc's Cut-Throat (87)

Greater Talons

One-Hand Damage: 88 to 155

Durability: 67 of 69

(Assassin Only)

Required Dexterity: 79

Required Strength: 79

Required Level: 42

Claw Class - Very Slow Attack Speed

- +1 to Martial Arts (Assassin Only
- +2 to Assassin Skills
- +30% Faster Hit Recovery
- +200% Enhanced Damage

Adds 25-50 damage

20% Bonus to Attack Rating

- 9% Life stolen per hit
- +20 to Strength
- +20 to Dexterity

Magefist (87)

#### Light Gauntlets

Defense: 25

Durability: 16 of 18

#### Required Strength: 45

Required Level: 23

- +1 to Fire Skills
- +20% Faster Cast Rate

Adds 1-6 fire damage

- +30% Enhanced Defense
- +10 Defense

Regenerate Mana 25%

#### Bloodfist (87)

Heavy Gloves

Defense: 18

Durability: 10 of 14

#### Required Level: 9

- +10% Increased Attack Speed
- +30% Faster Hit Recovery
- +5 to Minimum Damage
- +20% Enhanced Defense
- +10 Defense
- +40 to Life

#### Ber Rune (1)

Can be Inserted into Socketed Items

Weapons: 20% Chance of Crushing Blow

Armor: Damage Reduced by 8%

Helms: Damage Reduced by 8%

Shields: Damage Reduced by 8%

Required Level: 63

#### Burnt Wand (87)

One-Hand Damage: 12 to 21

Durability: 8 of 8

Required Strength: 15

```
Unidentified
Required Level: 59
(Paladin Only)
Required Strength: 142
Required Level: 68
Required Strength: 93
Unidentified
```

#### Storm Buckle (91)

#### Vampirefang Be

Defense: 88

Durability: 13 of 14

#### Required Strength: 50 Required Level: 51

- +10% Faster Cast Rate
- +24% Faster Hit Recovery
- +39% Enhanced Defense
- +20 to Mana

Regenerate Mana 6%

Cold Resist +10%

#### Rune Heart (96)

#### Amulei

#### Required Level: 89

- +2 to Necromancer Skill Levels
- +8% Faster Cast Rate
- +4 to Minimum Damage
- +27 to Strength
- +12 to Mana

Regenerate Mana 5%

Fire Resist +32%

#### Eagle Clasp (95)

#### Amule

#### Required Level: 89

- +2 to Necromancer Skill Level
- +6% Faster Cast Rate
- +103 to Mana

Regenerate Mana 4%

Fire Resist +10%

Level 1 Grim Ward (6/22 Charges

# Unidentified Chain Gloves Required Strength: 25 Required Level: 15 Bul-Kathos' Wedding Band (76) Required Level: 58 Storm Heart (75) Jewel Required Level: 30

```
Required Level: 31
(Barbarian Only)
Required Strength: 118
Required Level: 42
Required Strength: 48
Unidentified
Required Level: 59
```

Required Level: 61 Required Level: 27 Grand Charm Required Level: 62 Required Level: 42 Required Level: 89

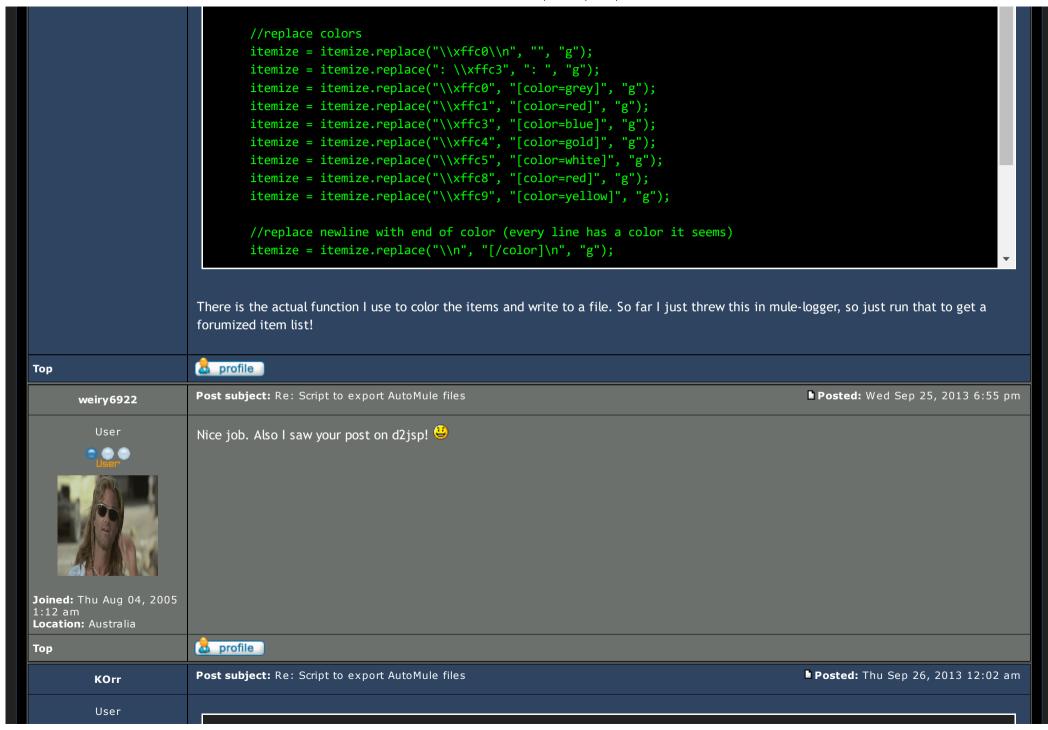


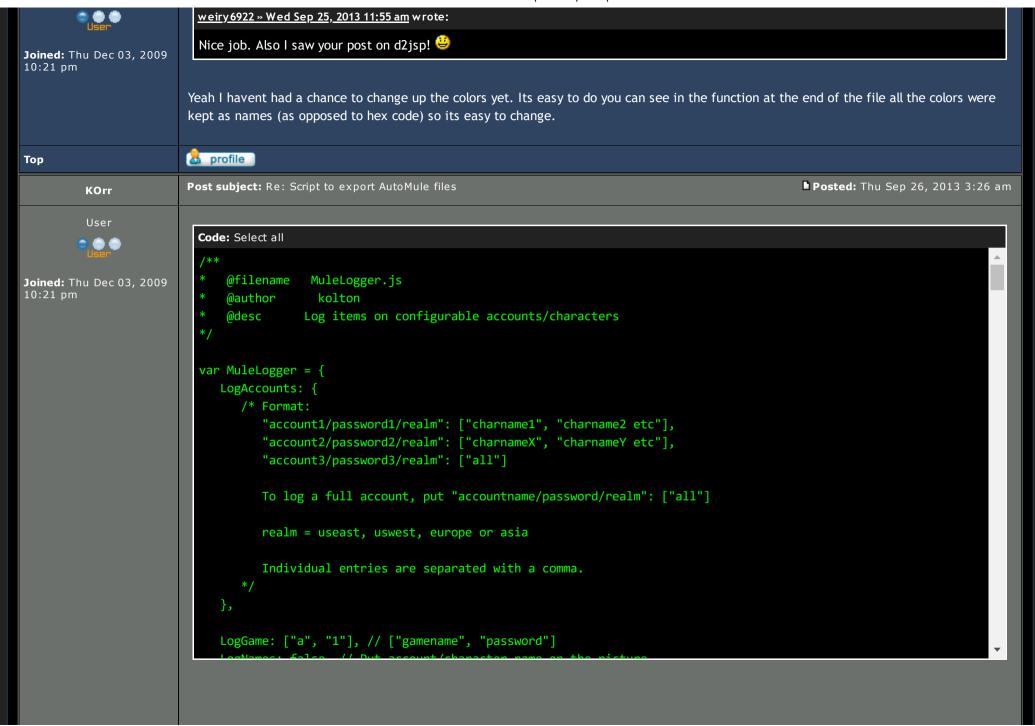
```
Code: Select all
   @filename MuleLogger.js
                kolton
    @author
   @desc
              Log items on configurable accounts/characters
var MuleLogger = {
  LogAccounts: {
     /* Format:
         "account1/password1/realm": ["charname1", "charname2 etc"],
         "account2/password2/realm": ["charnameX", "charnameY etc"],
         "account3/password3/realm": ["all"]
         To log a full account, put "accountname/password/realm": ["all"]
         realm = useast, uswest, europe or asia
        Individual entries are separated with a comma.
   LogGame: ["mulegame", "mulepass"], // ["gamename", "password"]
```

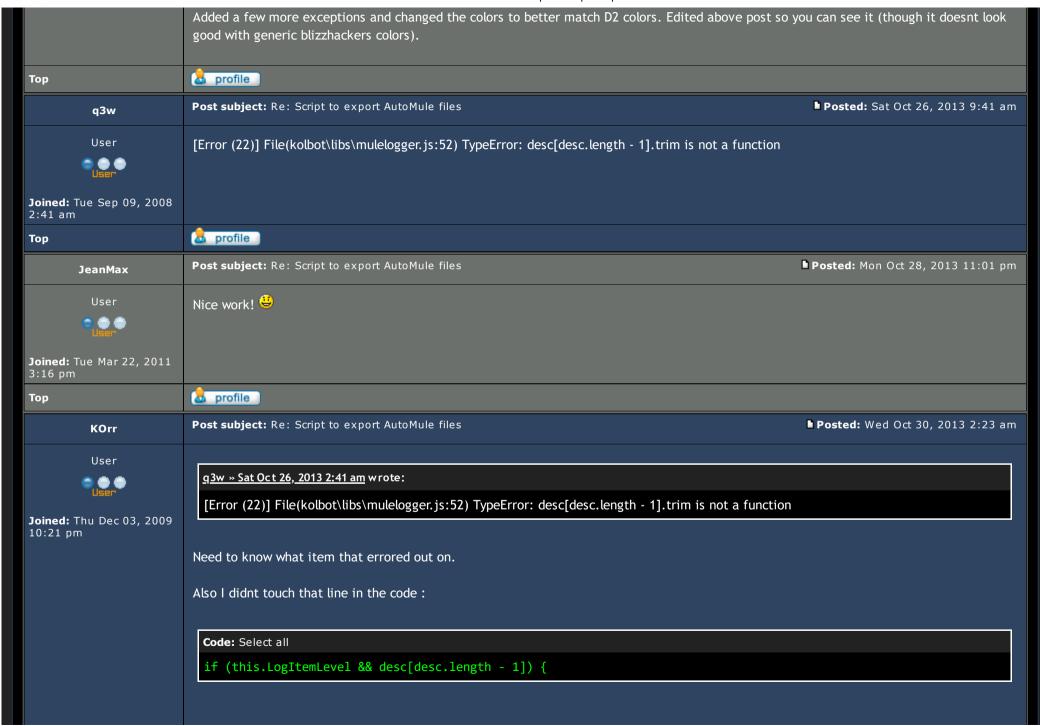
#### notable code changes are:

```
Code: Select all

forumizeItem: function(item) {
    var folder;
    var itemize = item.description;
    var finalItem = "";
    if (!FileTools.exists("forumules/" + me.realm + "/" + me.account)) {
        folder = dopen("forumules/" + me.realm);
        folder.create(me.account);
    }
}
```







	it also doesnt use trim on that line in my mulelegger	
	it also doesnt use trim on that line in my mulelogger	
	JeanMax wrote:	
	Nice work! 49	
	Thanks!	
	I have noticed that you definently want to clear the folder and then run the logger seperately, if you just roll with how it is you will end up with 2 of every item logged (not sure I mentioned that before).	
	- Mail 2 of every frein logged (not safe i mentioned that before).	
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