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D2BS v1.3.3 - Release Thread

Moderator: D2BS Staff


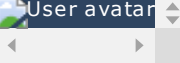


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Author	Message
crazycasta	Post subject: D2BS v1.3.3 - Release Thread Posted: Fri Jun 04, 2010 10:02 pm
<div>Moderator  User avatar </div> <div>Joined: Thu Dec 09, 2004 6:49 pm Location: L1 Cache (Data & Instruction)</div>	<p>D2BS, short for Diablo 2 Botting System, uses the open source Javascript engine named 'SpiderMonkey' to execute user scripts inside of Diablo 2. D2BS can be used to make Diablo 2 do almost anything that can be done in the game by a human player.</p> <p>D2BS does not try to exploit any bugs in the Diablo 2 code, the Battle.net protocol or game servers; it only simulates a real player.</p> <p>Binary Download: here</p> <p>Source Code: here</p> <p>Visual Studio 2008 Runtime (necessary for loading the D2BS runtime): here</p>

.NET 3.5 Runtime (necessary for loading the D2BS loader): [here](#)

Code: Select all

Version 1.3.3 -

```
.    Fixed OOG_GetLocation for Lost Connection


.    Changed the internal unit finding code to use D2's unit hash tables. (Speeds up Unit finding by a couple orders of magnitude.)
```

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TheWarMachine

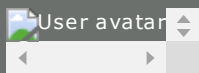
Post subject:

 **Posted:** Fri Jun 04, 2010 10:17 pm

User



User



Joined: Sun Feb 17, 2008
8:18 pm
Location: 509, WA

Cool...I let them know about this a while ago..lets see if this one actually fixes it 😊

Joined: 04 Mar 2004 Definitely NOT Orez

<-Cthulhon> v1: I said that I think that you are probably a quiet nerd in real life.

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mario987

Post subject:

 **Posted:** Sat Jun 05, 2010 3:29 pm

User



User

Joined: Sun May 18, 2008
12:04 pm
Location: Poland

we must replace file or what ?? because there is no ogg and other files

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Mexican2005

Post subject:

 **Posted:** Sat Jun 05, 2010 3:43 pm

User



User

Just Copy your OOG/Scripts-NTbot/Yamb to the new d2bs folder. Configure your characters in oog again. Run Bot 😊

Joined: Sun Apr 11, 2010
11:09 pm

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spider26

Post subject:

Posted: Sat Jun 05, 2010 8:36 pm

User



User

Joined: Sat May 08, 2010
9:04 pm

And of how it works ? I have a problem with a new version ... It's stuck in Akara ...

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TheWarMachine

Post subject:

Posted: Sat Jun 05, 2010 9:51 pm

User



User



Joined: Sun Feb 17, 2008
8:18 pm
Location: 509, WA

This didn't fix it...

Joined: 04 Mar 2004 Definitely NOT Orez
<-Cthulhon> v1: I said that I think that you are probably a quiet nerd in real life.

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Shaggi

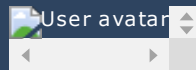
Post subject:

Posted: Sun Jun 06, 2010 6:20 pm

BHDev



BHDev



Joined: Mon Jul 13, 2009
5:13 pm
Location: Denmark

spider26 wrote:

And of how it works ? I have a problem with a new version ... It's stuck in Akara ...

Same problem here, similar to the bug in 1.3.1

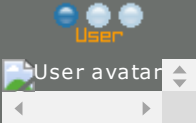
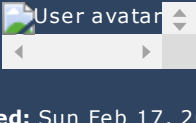
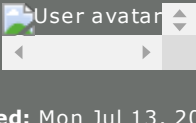
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RayK213

Post subject:

Posted: Sun Jun 06, 2010 8:31 pm

<div>User</div> <div></div> <div>Joined: Thu Feb 22, 2007 7:25 am Location: PA</div>	all you need to do is take the D2BS bin file and put in the folder your currently using
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TheWarMachine	Post subject: Posted: Sun Jun 06, 2010 9:43 pm
<div>User</div> <div></div> <div>Joined: Sun Feb 17, 2008 8:18 pm Location: 509, WA</div>	<p>Doesn't fix the lost connection error...also....bot gets stuck at akara...fucking lame</p> <hr/> <p>Joined: 04 Mar 2004 Definitely NOT Orez <-Cthulhon> v1: I said that I think that you are probably a quiet nerd in real life.</p>
Top	profile
Shaggi	Post subject: Posted: Sun Jun 06, 2010 10:29 pm
<div>BHDev</div> <div></div> <div>Joined: Mon Jul 13, 2009 5:13 pm Location: Denmark</div>	<div>TheWarMachine wrote: Doesn't fix the lost connection error...also....bot gets stuck at akara...fucking lame</div> <p>Go to d2bs.ini --></p> <p>Change</p> <div>Code: Select all DisableCache=false</div> <p>to</p>

Code: Select all`DisableCache=true`

Just remembered the fix :p

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 [profile](#)**FathOm****Post subject:****Posted:** Sun Jun 06, 2010 11:31 pm

User



User

**Joined:** Wed Jun 18, 2008
2:08 pm

lag and freeze fixed or not yet?

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 [profile](#)**DiabloFarmer****Post subject:****Posted:** Mon Jun 07, 2010 12:06 am

User



User

Joined: Mon Apr 27, 2009
10:15 pm

TheWarMachine wrote:

bot gets stuck at akara

same for me , seems like last townmanager modification failed 😞



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 [profile](#)**RayK213****Post subject:****Posted:** Mon Jun 07, 2010 12:10 am


User


when you make disablecache=true make sure the ; are not in front nor after the line

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<div><div><div><div><div><div></div></div></div><div><div><div>DiabloFarmer</div></div></div></div><div>Joined: Mon Apr 27, 2009 10:15 pm</div></div><div>Top</div></div>		<div><div><div>Post subject:</div><div>Posted: Mon Jun 07, 2010 3:12 pm</div></div></div>	
<div><div><div><div><div><div></div></div></div><div><div><div>User</div></div></div></div><div>Joined: Mon Apr 27, 2009 10:15 pm</div></div><div>Top</div></div>		<div><div><div>Shaggi wrote:</div><div>Change</div><div><div>Code: Select all</div><div>DisableCache=false</div></div><div>to</div><div><div>Code: Select all</div><div>DisableCache=true</div></div><div>Just remembered the fix :p</div><div>Cariboulou89 wrote:</div><div>when you make disablecache=true</div><div>seems to work fine, ty 😊</div></div></div>	
<div><div><div><div></div></div><div>profile</div></div></div>		<div><div><div>Post subject:</div><div>Posted: Mon Jun 07, 2010 3:20 pm</div></div></div>	
<div><div><div><div><div><div></div></div></div><div><div><div>mangudais</div></div></div></div></div></div>			

<div>User</div> <div></div> <div>Joined: Fri Dec 11, 2009 5:44 am</div>	bot gets stuck at akara
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