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OOG by bobite (d2bs 1.4 +ntbot)

Moderator: D2BS Staff




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Author	Message
bobite	Post subject: OOG by bobite (d2bs 1.4 +ntbot) Posted: Tue Oct 27, 2009 10:50 pm
<div>Moderator  Joined: Thu Dec 09, 2004 8:48 am</div>	<p>OOG is a complete out of game controller. it handles everything out of game. this is open source and should only be down loaded from my svn.</p> <p>Features:</p> <ul style="list-style-type: none">-auto restarts d2 and injects d2bs-game lists thats stored out of game. restarts dont affect game# or timing-realm down delay-keyswaping (with d2launcher)-multibot -can run multiple profiles with d2launcher <p>Setup microsoft 3.5 framework</p>

run OOG.exe

edit profile, double click d2path box and find where you installed d2. set the d2bs path to where d2bs.exe is. fill in account and game information. hit save. hit start on the main screen

Multiple profiles can be run with multiple d2launcher's set up according to this guide

<http://www.edgeofnowhere.cc/viewtopic.php?t=419412>

Get the d2launchers running in the same game before configuring OOG

Each running profile should have a different d2launcher folder. d2launcher is not instaban as of this post date.

Profile Settings

Games Per Hour: this sets how fast OOG makes games. no min/max/threshold. with one cdkey i run at 19

Enter Chat Msg: could be used for .login. it only gets exec on entering chat.

Pre Game Msg:chats before attempting to create a game. note the \$G and \$P for game and pass

Max Game Time: d2bs can deadlock in game. this will kill the d2 window if the game runs more seconds than this setting. should be blank or 600+

using Login(): the OOG name corresponds with a setting in d2bs.ini bob in oog ->[bob] in d2bs.ini

OOG settings

cdkeys:cdkey1.mpq;cdkey2.mpq;cdkey3.mpq

Realm Down Delay: will kill all profiles and wait then start back up

Debug view: shows everything that comes from d2 via sendcopy data, profile/cdkey info, printing game list will print game times.

exe to run on realm down: path and exe to run before the realm down delay.

Commands from script:

oog commands sent from script:

example: sendCopyData(null, "OOG", 0,"ShowWindow 6"); // used in starter to minimize d2

"ShowWindow 6" will minimize the profile other # supported:

```
#define SW_HIDE 0
```

```
#define SW_NORMAL 1
```

```
#define SW_SHOWMINIMIZED 2
```

```
#define SW_MAXIMIZE 3
```

```
#define SW_SHOWNOACTIVATE 4
```

```
#define SW_SHOW 5
```

```
#define SW_MINIMIZE 6
```

```
#define SW_SHOWMINNOACTIVE 7
```

```
#define SW_SHOWNA 8
```

```
#define SW_RESTORE 9
```

```
#define SW_SHOWDEFAULT 10
```

```
#define SW_FORCEMINIMIZE 11
```

"Kill Me" = killing current profile, will not restart

"Kill Profile" will kill the profile named Profile

"Kill All" will kill every running profile

"Start Profile" will start the profile named Profile

"Start Me" = un-pausing current profile (out of game only)

"Stop Me" = pausing current profile (out of game only)

"Kick Profile" will attempt to exit the game for the profile named Profile

ntbot improvements: from ad2bs package

pause key pauses

auto create config file

my leaching scripts -needs leader config

NT_PickUtility tries to fill belt and toms with pickit

FastSnag = pally only, after each attack it checks recent drops to snag based off itemdrop event

added itemlogging back in

made bosses work with different languages

ive included yamb. in d2bs.ini change ScriptPath=scripts-yamb

download torrent [here](#)

rightclick on script-yamb folder and update

New Stuff

added scheduling. you can set profiles to start and stop at any time

New in 1.3 release

added d2 multi support to replace d2 launcher. use cache Fix or assign different d2 folders / profile. no more need to mess with d2 multi's ini.



works kinda like paint click the color and drag your mouse

also added inventory viewing can be viewed any time after being logged into ntbot with updated scripts

also added inventory peeking press F11 in in game with ntbot and view other players inventory too

[OOG + d2bs 1.4 Package](#)

[OOG Source](#)

New in 1.3 release

added d2 multi support to replace d2 launcher. use cache Fix or assign different d2 folders / profile. no more need to mess with d2 multi's ini.

New in 1.4

made game joining / creating / saying to use core commands instead of sending clicks

auto oog updater has been added

improved inventory viewing added and itemlog to show inventory

Last edited by bobite on Wed Apr 28, 2010 7:38 pm, edited 3 times in total.

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oxidda

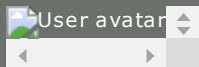
Post subject:

 **Posted:** Wed Oct 28, 2009 2:57 am

User



User



Joined: Sun Mar 19, 2006
1:46 am
Location: Maui Hawaii /
Santa Rosa California

Good job, I'm gonna download this now and try it out.



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Leo11173

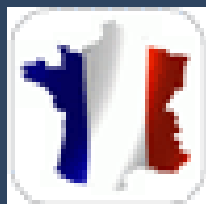
Post subject:

 **Posted:** Thu Oct 29, 2009 10:51 pm

User



User



+1 Keep up teH goOd Work.

Joined: Thu Sep 10, 2009
8:46 am
Location: France

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karotte

Post subject:

Posted: Fri Oct 30, 2009 1:07 am

User



User

Joined: Fri Oct 02, 2009
9:22 am

would love to download this too... but it's down 😞

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lord2800

Post subject:

Posted: Fri Oct 30, 2009 1:14 am

Section Leader



S. Leader

Joined: Fri Jul 05, 2002
8:51 pm
Location: /sbin/

karotte wrote:

would love to download this too... but it's down 😞

All of assembla seems to be down.

[EDIT] It appears to be back up now.

D2BS

Programming motherfuckers... DO YOU SPEAK IT?!

I, for one, welcome our new black overlo... I mean, president!

1. Create signature generator.
2. ???
3. Profit!

Last edited by **lord2800** on Fri Oct 30, 2009 1:58 am, edited 1 time in total.







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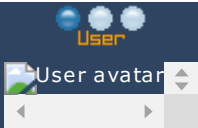





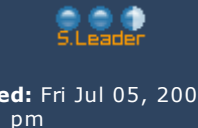
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Locaj

Post subject:

Posted: Fri Oct 30, 2009 1:39 am

<div>User</div> <div></div> <div>Joined: Tue Mar 01, 2005 2:46 am</div>	got small problem with summoner script.... it just freezes after going through red portal and stands at canyon wp ... any one got same ?
Top	 profile
dchunghk	Post subject: Posted: Fri Oct 30, 2009 2:54 am
<div>User</div> <div></div> <div>Joined: Mon Apr 14, 2008 3:45 pm</div>	<p>For me, the bot is stuck at the WP while running Pit. I imagine the NTbot scripts were not written for D2BS 1.1... time for new scripts!</p> <p>Once again, nice work team D2BS!</p>
Top	 profile
lord2800	Post subject: Posted: Fri Oct 30, 2009 3:11 am
<div>Section Leader</div> <div></div> <div>Joined: Fri Jul 05, 2002 8:51 pm Location: /sbin/</div>	<div><div>dchunghk wrote:</div><div>time for new scripts!</div></div> <p>Working on that as I type. 😊</p> <hr/> <p><u>D2BS</u> <u>Programming motherfuckers...</u> DO YOU SPEAK IT?!</p> <p>I, for one, welcome our new black overlo... I mean, president!</p> <ol style="list-style-type: none">1. Create signature generator.2. ???3. Profit!
Top	 profile
troykc766	Post subject: Posted: Fri Oct 30, 2009 5:22 am
User	<div>Locaj wrote:</div>

<div data-bbox="181 76 378 204"></div> <div data-bbox="129 240 416 288">Joined: Sun Jun 28, 2009 6:54 am</div>	<div data-bbox="477 97 2067 161">got small problem with summoner script.... it just freezes after going through red portal and stands at canyon wp ... any one got same ?</div> <div data-bbox="477 309 2067 400"><div data-bbox="477 309 551 336">Quote:</div><div data-bbox="477 363 2067 391">For me, the bot is stuck at the WP while running Pit. I imagine the NTbot scripts were not written for D2BS 1.1... time for new scripts!</div></div> <div data-bbox="456 504 1008 531">Same problem but other then that works great.</div>
<div data-bbox="129 595 170 619">Top</div>	<div data-bbox="456 584 591 619"> profile</div>
<div data-bbox="215 655 344 679">cutthroatxj</div>	<div data-bbox="456 647 607 671">Post subject:</div> <div data-bbox="1693 647 2101 671"> Posted: Sat Oct 31, 2009 8:48 am</div>
<div data-bbox="181 719 378 847"><div data-bbox="255 719 304 743">User</div><div data-bbox="255 783 304 807">User</div></div> <div data-bbox="129 839 416 887">Joined: Thu Aug 14, 2008 9:40 pm</div>	<div data-bbox="456 719 1005 746">does having windows 7 effect this bot running?</div>
<div data-bbox="129 914 170 938">Top</div>	<div data-bbox="456 903 591 938"> profile</div>
<div data-bbox="232 975 327 999">lord2800</div>	<div data-bbox="456 967 607 991">Post subject:</div> <div data-bbox="1693 967 2101 991"> Posted: Tue Nov 03, 2009 1:51 am</div>
<div data-bbox="197 1038 358 1062">Section Leader</div> <div data-bbox="181 1078 378 1206"><div data-bbox="232 1102 327 1126">5. Leader</div></div> <div data-bbox="129 1158 394 1230">Joined: Fri Jul 05, 2002 8:51 pm Location: /sbin/</div>	<div data-bbox="477 1070 2067 1166"><div data-bbox="477 1070 680 1098">cutthroatxj wrote:</div><div data-bbox="477 1126 1028 1153">does having windows 7 effect this bot running?</div></div> <div data-bbox="456 1270 1294 1297">It shouldn't, seeing as I'm running windows 7 and developing d2bs on it.</div> <div data-bbox="456 1377 1187 1513"><div data-bbox="456 1377 517 1404"><u>D2BS</u></div><div data-bbox="456 1414 1048 1441"><u>Programming motherfuckers... DO YOU SPEAK IT?!</u></div><div data-bbox="456 1450 1187 1477">I, for one, welcome our new black overlo... I mean, president!</div><div data-bbox="501 1487 857 1514">1. Create signature generator.</div></div>

2. ???
3. Profit!

[Top](#)**fessai****Post subject:****Posted:** Thu Nov 05, 2009 9:16 pm

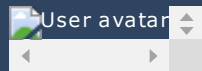
User

**Joined:** Fri Jul 11, 2008
6:29 pm

i have the problem. Diablo 2 window ist shout down after 20-50 runs and it dont start again. StartPause button goes to Start and i have to press it to start the bot

[Top](#)**h4n4****Post subject:****Posted:** Thu Nov 05, 2009 9:52 pm

User

**Joined:** Sat Jan 26, 2008
3:16 pm

lord2800 wrote:

dchunghk wrote:

time for new scripts!

Working on that as I type. 😊

giiiiieb

WORST SHIT EVER FOR D2NT?![Top](#)**bobite****Post subject:****Posted:** Thu Nov 05, 2009 10:50 pm

Moderator



Joined: Thu Dec 09, 2004
8:48 am

fessai wrote:

i have the problem. Diablo 2 window ist shout down after 20-50 runs and it dont start again. StartPause button goes to Start and i have to press it to start the bot

fixed redownload oog.exe

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Testoman

Post subject:

Posted: Thu Nov 26, 2009 10:11 am

User



Joined: Thu Apr 30, 2009
6:34 am

my game keep restarting. It'll shut down randomly and then restart again. I'm also have the same problem with the summoner it pauses are magi wp.

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