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## [RELEASE] Bumperless Rusher for Kolbot







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| Author   | Message  |
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| <b>sithsquirrel</b>  | <b>Post subject:</b> [RELEASE] Bumperless Rusher for Kolbot <b>Posted:</b> Mon Jan 23, 2017 3:47 am  |
| <div>User<br/><br/>Joined: Wed Sep 08, 2010 1:53 am</div> | All settings should be self explanatory<br>Am releasing my own as Riv's seems to be broken mostly, have fun<br><br><a href="https://github.com/DetectiveSquirrel/AutoGrusher">https://github.com/DetectiveSquirrel/AutoGrusher</a> |
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| <b>Melvic</b>  | <b>Post subject:</b> Re: [RELEASE] Bumperless Rusher for Kolbot <b>Posted:</b> Mon Jan 23, 2017 4:12 am  |
| <div>User<br/></div>                                      | Whats different from this one?<br><br><a href="viewtopic.php?f=209&amp;t=545060">viewtopic.php?f=209&amp;t=545060</a>  |

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| <b>Joined:</b> Thu May 14, 2015 7:30 am  |  |
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| <b>sithsquirl</b>  | <b>Post subject:</b> Re: [RELEASE] Bumperless Rusher for Kolbot <b>Posted:</b> Mon Jan 23, 2017 5:36 am  |
| <div>User<br/><br/><b>Joined:</b> Wed Sep 08, 2010 1:53 am</div>    | <div>Melvic » Mon Jan 23, 2017 3:12 pm wrote:<br/>Whats different from this one?<br/><a href="#">viewtopic.php?f=209&amp;t=545060</a></div><br><div>That it isnt that one. And it works.</div> |
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| <b>Melvic</b>  | <b>Post subject:</b> Re: [RELEASE] Bumperless Rusher for Kolbot <b>Posted:</b> Mon Jan 23, 2017 5:19 pm  |
| <div>User<br/><br/><b>Joined:</b> Thu May 14, 2015 7:30 am</div>    | nvm  |
| <b>Top</b>   |  <a href="#">profile</a>   |
| <b>Phildalt</b>  | <b>Post subject:</b> Re: [RELEASE] Bumperless Rusher for Kolbot <b>Posted:</b> Mon Jan 30, 2017 5:10 pm  |
| <div>User<br/><br/><b>Joined:</b> Thu Jun 09, 2011 10:08 pm</div> | Seems like it's not clearing properly from wsk1 to throne and leaves mobs. When the rushee tries to walk to throne, he gets killed.  |
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| <b>nicklaspp1234</b>   | <b>Post subject:</b> Re: [RELEASE] Bumperless Rusher for Kolbot <b>Posted:</b> Fri Feb 10, 2017 5:37 pm  |
| User   | I'm having a few issues with my bot not recognizing the script as there <.<  |

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| <br><b>Joined:</b> Thu Jun 19, 2014 2:27 pm   |  |
| <b>Top</b>  |  <a href="#">profile</a>  |
| <b>Jay969</b>   | <b>Post subject:</b> Re: [RELEASE] Bumperless Rusher for Kolbot <b>Posted:</b> Wed Feb 15, 2017 6:49 pm  |
| <br><b>Joined:</b> Mon Jan 12, 2015 9:23 pm  | <p>It works fine... except for the part where he clears wsk1/wsk2/wsk3 theres always 3-4 monsters left in either level... then my rushee dies</p> <p>Anyone can make a simple script that would clear ALL wsk1/wsk2/wsk3 I'm not very good at this thx in advance!</p> |
| <b>Top</b>  |  <a href="#">profile</a>  |
| <b>Diabolic</b>   | <b>Post subject:</b> Re: [RELEASE] Bumperless Rusher for Kolbot <b>Posted:</b> Thu Jul 06, 2017 5:49 pm  |
| <br><br><b>Joined:</b> Sun Jul 03, 2011 6:36 pm | <p>Because of stragglers or mobs that are running to you just out of clearing distance, it needs to do a check and clear of each level twice. I found that to be the best way to guarantee all levels get cleared.</p>   |
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