

# **Blizzhackers**

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# [BETA] D2Driver - the alternative game manager Moderator: D2BS Staff



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Author	Message Message	
lord2800	Post subject: [BETA] D2Driver - the alternative game manager	<b>▶ Posted:</b> Wed Dec 30, 2009 10:51 pm
Section Leader	As those of you who hang around IRC know, I've been working on an alternative game manager for quite some time now. I've finally gotten it semi-stable and what I would consider feature-complete. For now. So I'm deciding to beta test it to a wider audience.	
Joined: Fri Jul 05, 2002 8:51 pm Location: /sbin/	And once again, NEW VERSION!  This version is the culmination of the basic featureset. There is only one more feature I will be adding to the core of D2Driver before I revamp the entire UIkey switching. After I add that and revamp the UI, I will be adding plugin support, so everyone's pet features can be included without hassle or waiting on me to get around to it. And I'll likely be pushing lots of features out of the core of D2Driver and into plugins.	

Anyway, **READ THE README** if you are upgrading from a previous version.

#### Code: Select all

#### D2Driver

D2Driver is an alternative game manager for D2BS. It focuses on simplicity and ease of use over features and flashy GUI. It sports a clean layout, a profile and settings editor (to simplify the installation process), and a new starter script.

#### INSTALLATION INSTRUCTIONS

Copy the contents of the zip file into your D2BS directory. That's it! Everything else is handled automatically. D2Driver will pick up on your existing settings and profiles.

NOTE: If you are updating from an older version, you MUST click "Edit Profile"--I moved a bunch of the settings into D2Driver, which means that they have to be re-initialized in order for things to work. If you do not do this, then you will see an error that says "Invalid mode".

#### RUNNING INSTRUCTIONS

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## D2BS

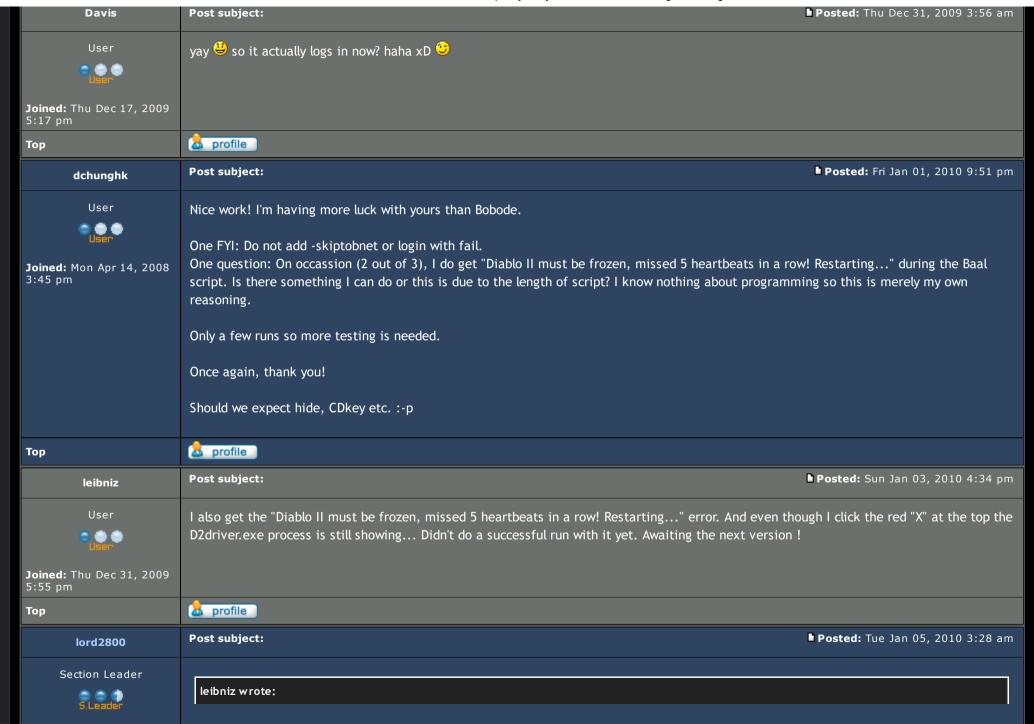
### Programming motherfuckers... DO YOU SPEAK IT?!

- I, for one, welcome our new black overlo... I mean, president!
  - 1. Create signature generator.
  - 2. ???
  - 3. Profit!

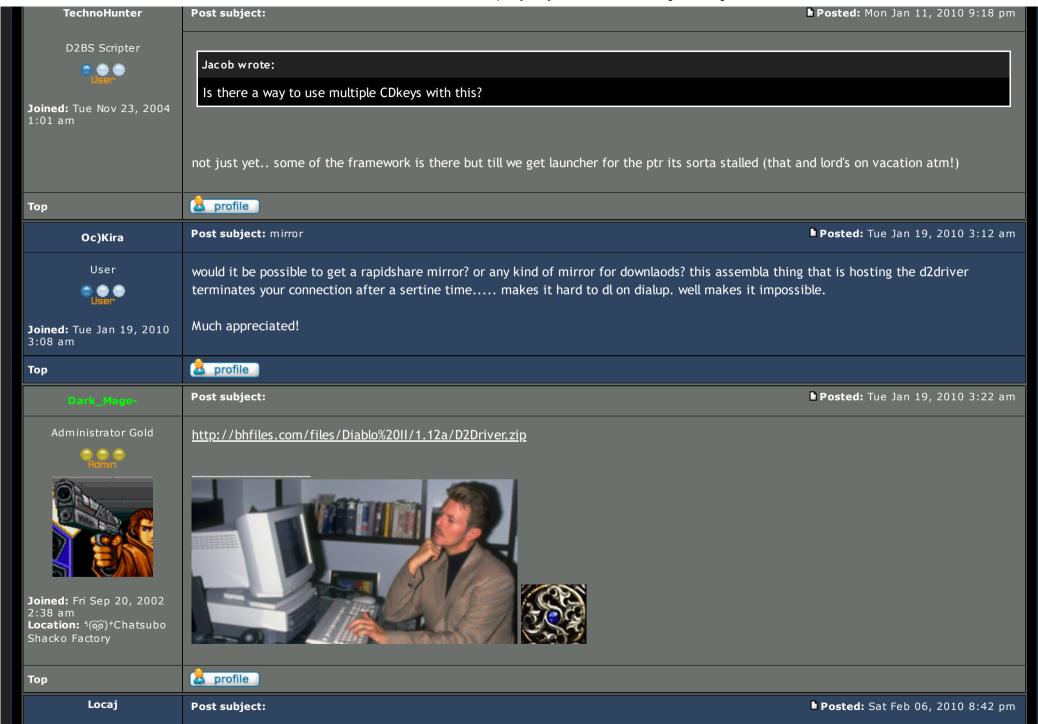
Last edited by lord2800 on Fri Feb 12, 2010 8:31 am, edited 2 times in total.

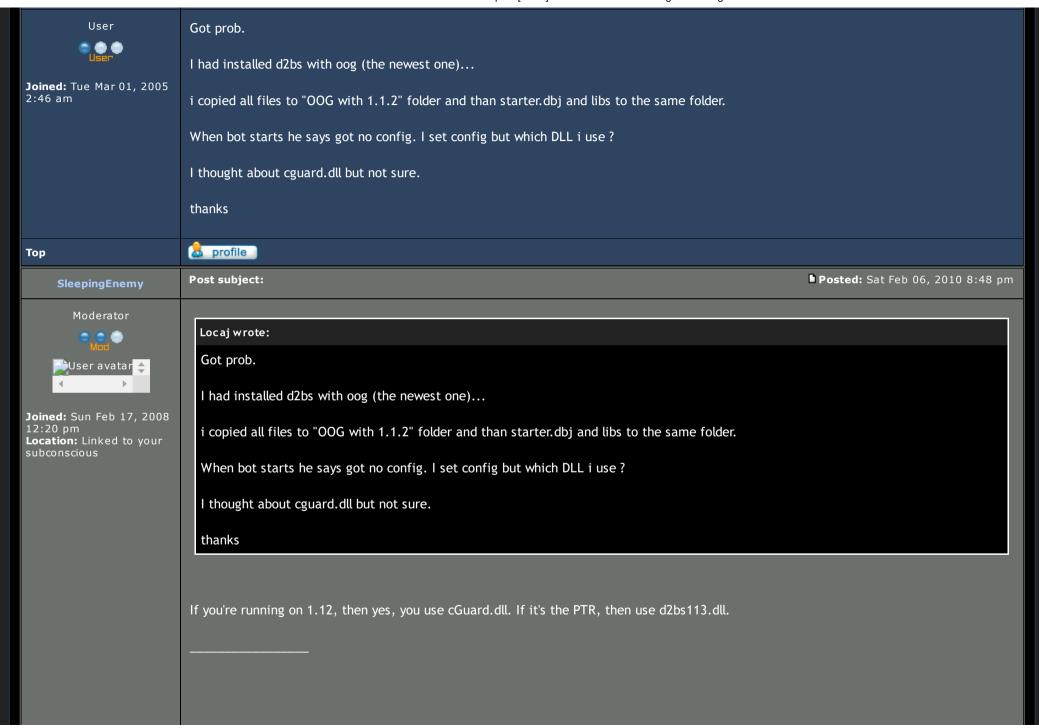
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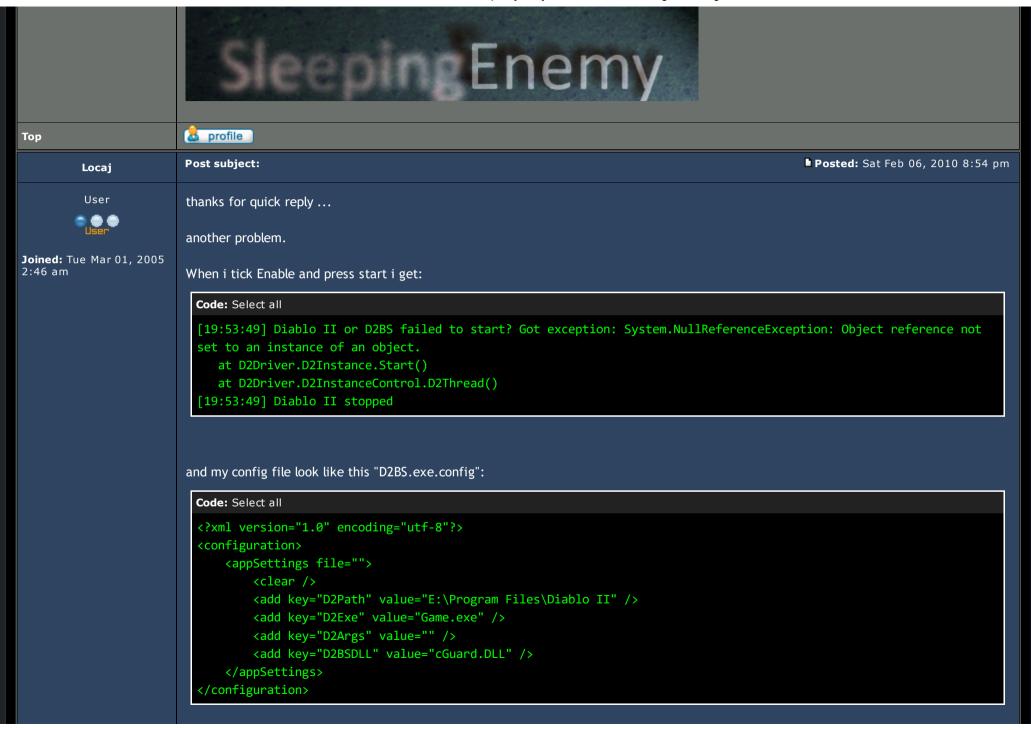


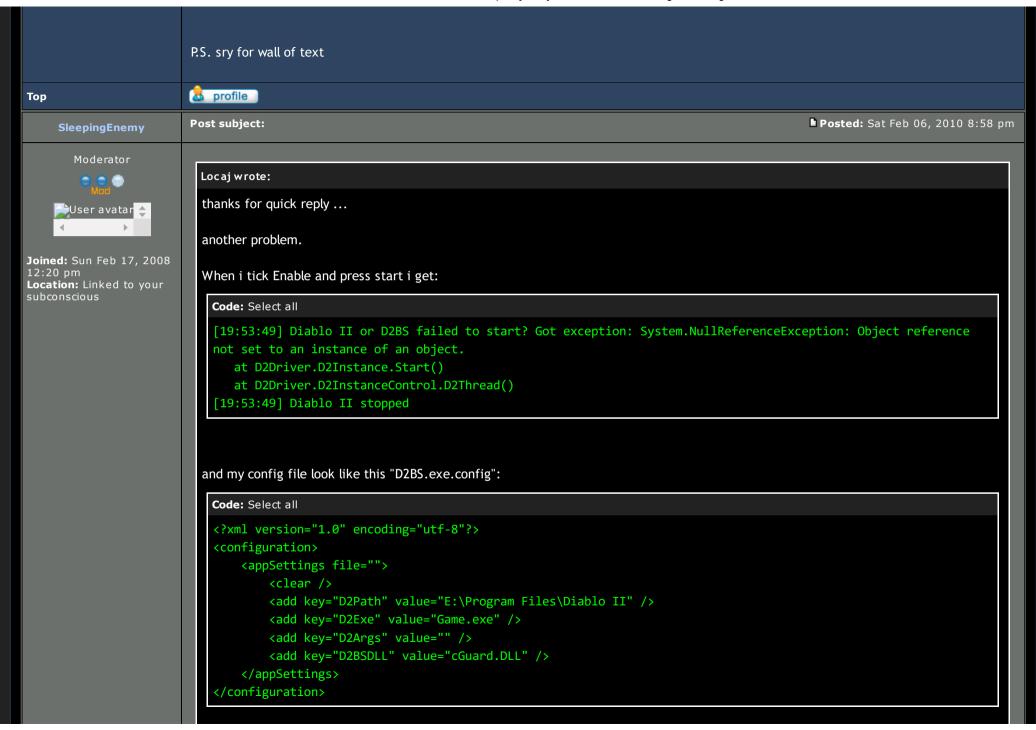












# P.S. sry for wall of text

First off, make sure that you placed the starter.dbj in the "scripts-ntbot" folder, and the gamemanager.dbj in the "libs" folder. After that's been done, aldo add the following to the d2bs.exe.config...

Code: Select all

<add key="LoadDelay" value="1000" />





