Pokémon Types Breakdown

**This document provides a comprehensive breakdown of different Pokémon types, their strengths, weaknesses, and characteristics.**

# Normal

*The most common type. Normal-type moves are effective against most Pokémon but are ineffective against Ghost-type Pokémon.*

**Strengths:** *None*

**Weaknesses:** *Fighting*

**Immunities:** *Ghost*

# Fire

*Fire-type Pokémon are powerful against Grass, Ice, Bug, and Steel types. However, they are weak against Water, Ground, and Rock types.*

**Strengths:** *Grass, Ice, Bug, Steel*

**Weaknesses:** *Water, Ground, Rock*

# Water

*Water-type Pokémon are strong against Fire, Ground, and Rock types. They are weak against Electric and Grass types.*

**Strengths:** *Fire, Ground, Rock*

**Weaknesses:** *Electric, Grass*

# Electric

*Electric-type Pokémon are effective against Flying and Water types. They are weak against Ground types.*

**Strengths:** *Flying, Water*

**Weaknesses:** *Ground*

# Grass

*Grass-type Pokémon are powerful against Water, Ground, and Rock types. They are weak against Fire, Ice, Poison, Flying, and Bug types.*

**Strengths:** *Water, Ground, Rock*

**Weaknesses:** *Fire, Ice, Poison, Flying, Bug*

# Ice

*Ice-type Pokémon are strong against Grass, Ground, Flying, and Dragon types. They are weak against Fire, Fighting, Rock, and Steel types.*

**Strengths:** *Grass, Ground, Flying, Dragon*

**Weaknesses:** *Fire, Fighting, Rock, Steel*

# Fighting

*Fighting-type Pokémon are effective against Normal, Ice, Rock, Dark, and Steel types. They are weak against Flying, Psychic, and Fairy types.*

**Strengths:** *Normal, Ice, Rock, Dark, Steel*

**Weaknesses:** *Flying, Psychic, Fairy*

# Poison

*Poison-type Pokémon are strong against Grass types. They are weak against Ground and Psychic types.*

**Strengths:** *Grass*

**Weaknesses:** *Ground, Psychic*

# Ground

*Ground-type Pokémon are effective against Fire, Electric, Poison, Rock, and Steel types. They are weak against Water, Grass, and Ice types.*

**Strengths:** *Fire, Electric, Poison, Rock, Steel*

**Weaknesses:** *Water, Grass, Ice*

**Immunities:** *Electric*

# Flying

*Flying-type Pokémon are strong against Grass, Fighting, and Bug types. They are weak against Electric, Ice, Rock, and Ghost types.*

**Strengths:** *Grass, Fighting, Bug*

**Weaknesses:** *Electric, Ice, Rock, Ghost*

**Immunities:** *Ground*

# Psychic

*Psychic-type Pokémon are effective against Fighting and Poison types. They are weak against Bug, Ghost, and Dark types.*

**Strengths:** *Fighting, Poison*

**Weaknesses:** *Bug, Ghost, Dark*

# Bug

*Bug-type Pokémon are strong against Grass, Psychic, and Dark types. They are weak against Fire, Flying, and Rock types.*

**Strengths:** *Grass, Psychic, Dark*

**Weaknesses:** *Fire, Flying, Rock*

# Rock

*Rock-type Pokémon are effective against Fire, Ice, Flying, and Bug types. They are weak against Water, Grass, Fighting, Ground, and Steel types.*

**Strengths:** *Fire, Ice, Flying, Bug*

**Weaknesses:** *Water, Grass, Fighting, Ground, Steel*

# Ghost

*Ghost-type Pokémon are strong against Poison and Bug types. They are weak against Ghost and Dark types.*

**Strengths:** *Poison, Bug*

**Weaknesses:** *Ghost, Dark*

**Immunities:** *Normal, Fighting*

# Dragon

*Dragon-type Pokémon are powerful against Dragon types. They are weak against Ice, Fairy, and Dragon types.*

**Strengths:** *Dragon*

**Weaknesses:** *Ice, Fairy, Dragon*

# Dark

*Dark-type Pokémon are effective against Psychic and Ghost types. They are weak against Fighting, Bug, and Fairy types.*

**Strengths:** *Psychic, Ghost*

**Weaknesses:** *Fighting, Bug, Fairy*

# Steel

*Steel-type Pokémon are strong against Ice, Rock, and Fairy types. They are weak against Fire, Fighting, and Ground types.*

**Strengths:** *Ice, Rock, Fairy*

**Weaknesses:** *Fire, Fighting, Ground*

**Immunities:** *Poison*

# Fairy

*Fairy-type Pokémon are strong against Fighting, Dragon, and Dark types. They are weak against Poison and Steel types.*

**Strengths:** *Fighting, Dragon, Dark*

**Weaknesses:** *Poison, Steel*