Web Standards —> https://blobman264.github.io/suicideSquad/

The latest web standards at the moment consist of HTML 5 and CSS 3, updated versions of the older versions CSS 2 and HTML 4. The latest versions of these standards contain a lot more features, these included features that otherwise would of been added using browsers built plugins. The new and feature rich CSS3 is easier to use than ever but with these new standards older websites have to be remade to be optimised.

The Good, The Bad and The Crazy!

Within my site I tried to stay within these standards even though I didn't keep strictly to the standards. One of my best practices was using javascript to populate a shopping page with similar items. This at a later date could have been increased vary quickly with the change of a parameter within the code. My local storage even though it was a little crazy it allowed the user to begin assembling of their own team. This at a later date would hopefully allow the user of the website to create a full team with an overall power score saving their highest score. This would automatically be loaded when the page is revisited. The idea of this function within one of the four was successful and was able to store. For the growing market of phone and tablet users I regularly tested but certain aspects of the sites design didn't fit within the phone. This has lead me to look at developing for the phone from the start and would look at doing this next time. Along side testing for phones, I regularly tested my website on Google Chrome, Edge, Safari.

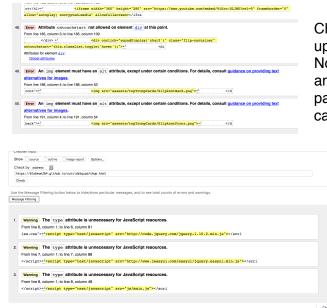
The bad practices during this consist of my inline styles within the characters.html page. This pages design for easy of mobile as well as feel to the user changed and unfortunately wasn't planned properly so edits to the layout where made within the file instead of within classes. This pages design doesn't work to the best it possibly can but with adjustments to the code and styles could lead this page in good standards as well as good design and feel for the user. The home page was clearly planned out and allowed for easy use of class styles.

W3C Validation -

Home page —> Didn't require much attention the only error within the page was adding an alt tag to an image but for good standards I fixed the issue by adding the tag.



Gallery Page —> the gallery page had errors but only from regarding the use of percentage symbols

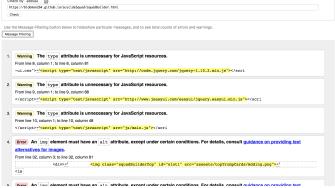


Characters Page —> The characters page throw up a lot more errors than I thought would be shown. None of the errors effected the way the website ran and all seemed to be linked to the styles set on the page. These include ALT tags, which were all caused by the implementation of youtube clips.

These errors I will not be fixing but if the website page was to be updated the videos would be put to a minimum and errors would be fixed quite quickly.

Shop Page —> The shop page had 3 warning messages to tell me about the unnecessary attributes on the javascript resources.

Squad builder Page —> The squad builder throw up some errors as well but similar to the other pages it only was attribute errors.



REFERENCES

 $\frac{\text{https://www.w3schools.com}}{\text{https://davidwalsh.name/css-flip}} \longrightarrow \text{Flip animation}$