


pyrite::random::reset



```
graph LR; A[pyrite::random::reset] --> B[pyrite::random::state]
```

A diagram showing a transition from a function to a state. On the left, a gray rectangular box contains the text 'pyrite::random::reset'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'pyrite::random::state'. Both boxes have a thin black border.

pyrite::random::state