Lab: Events and Return Variables

Prerequisites

1. Chrome or Firefox browser.
2. An Internet connection
3. Open Remix with the following Smart Contract:

```
pragma solidity ^0.5.11;

contract EventExample {

    mapping(address => uint) public tokenBalance;

    constructor() public {
        tokenBalance[msg.sender] = 100;
    }

    function sendToken(address _to, uint _amount) public returns(bool) {

        require(tokenBalance[msg.sender] >= _amount, "Not enough tokens");
        assert(tokenBalance[_to] + _amount >= tokenBalance[_to]);
        assert(tokenBalance[msg.sender] - _amount <= tokenBalance[msg.sender])
;
        tokenBalance[msg.sender] -= _amount;
        tokenBalance[_to] += _amount;

        return true;
    }

}
```

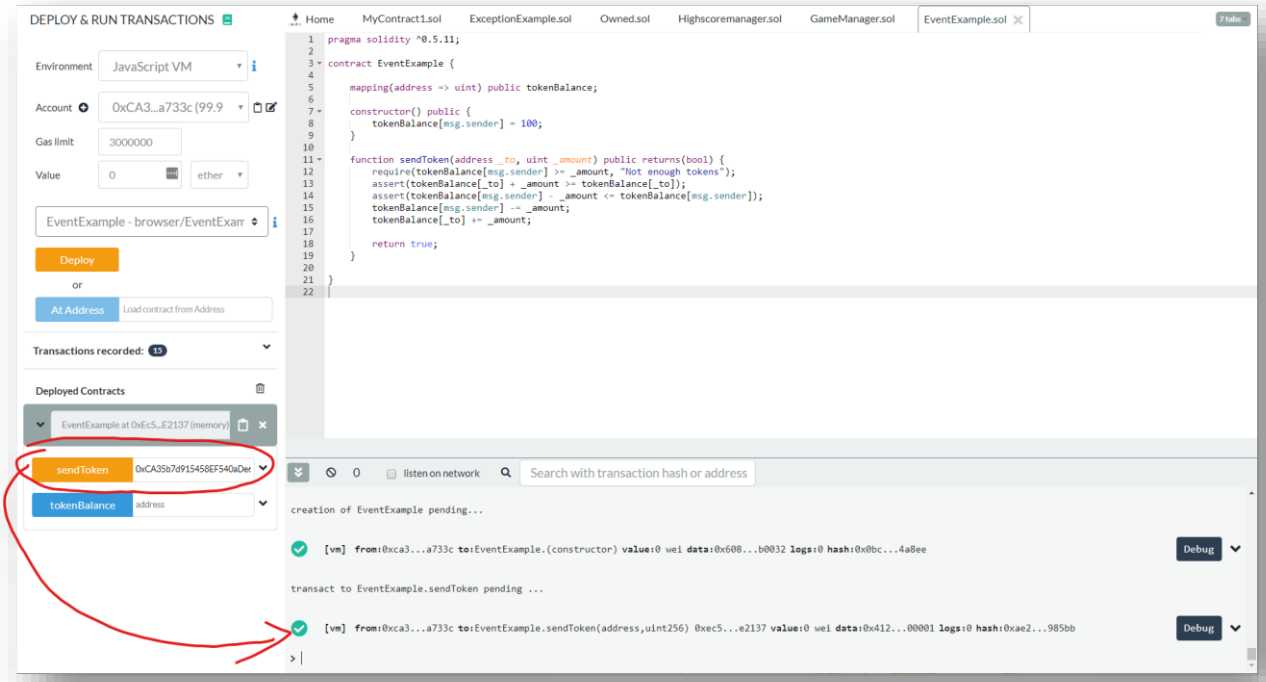
Step by Step Instruction

Deploy the Smart Contract in the JavaScript VM

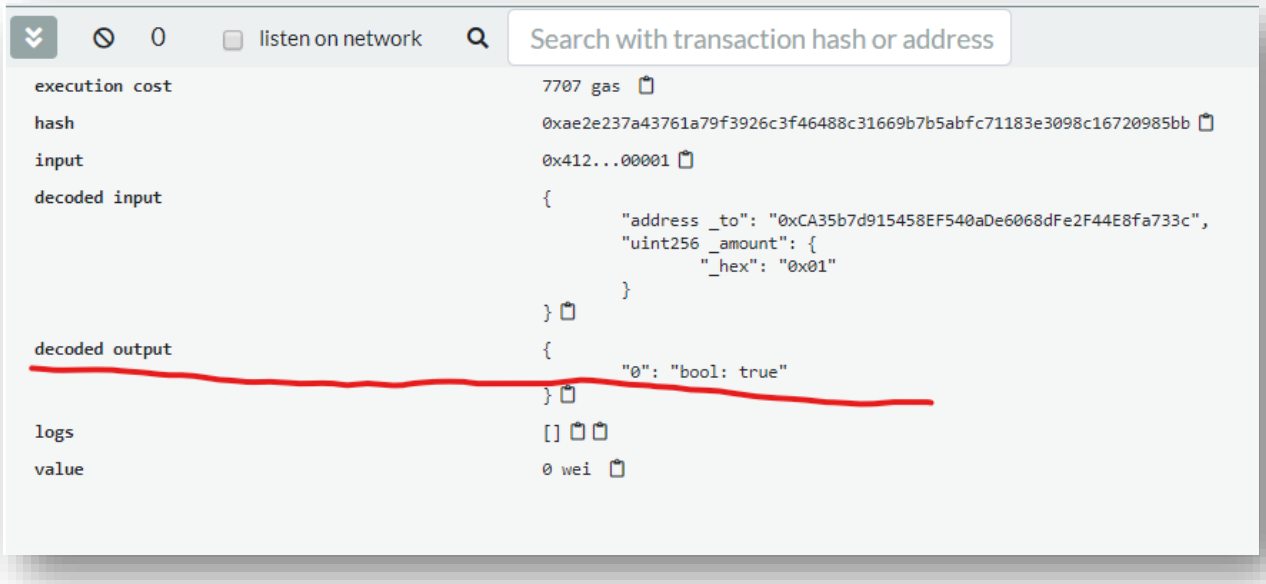
Open the “Deploy and Run Transactions” view in Remix with the smart contract. Deploy the Smart Contract!

Send 1 Token to any account

Send 1 token and observe what happens with the return value:

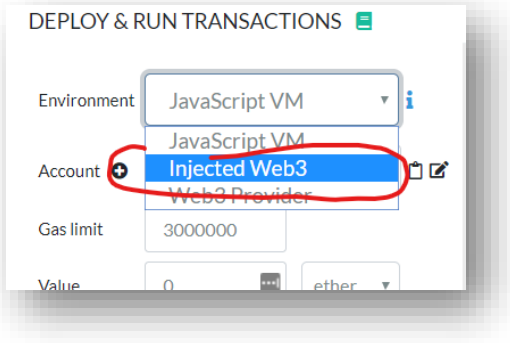


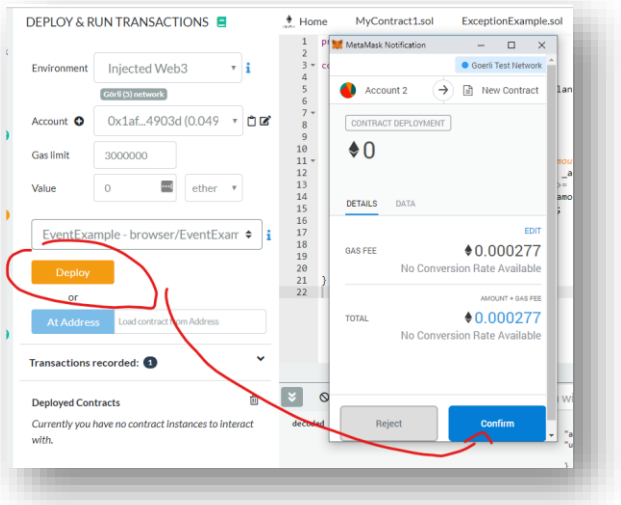
If you open the details, you can see the return value.



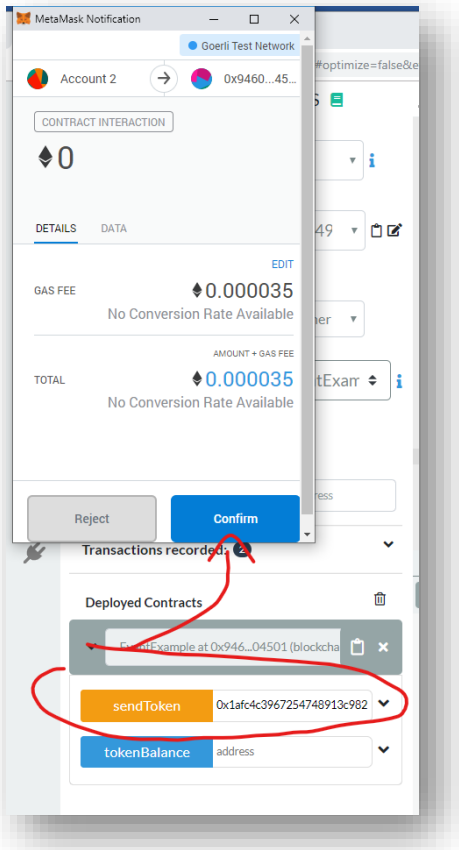
Unfortunately, this doesn't work on real blockchains! Try to deploy the same using MetaMask and your previously acquired Test-Ether

Deploy on Görli or Ropsten Test-Network

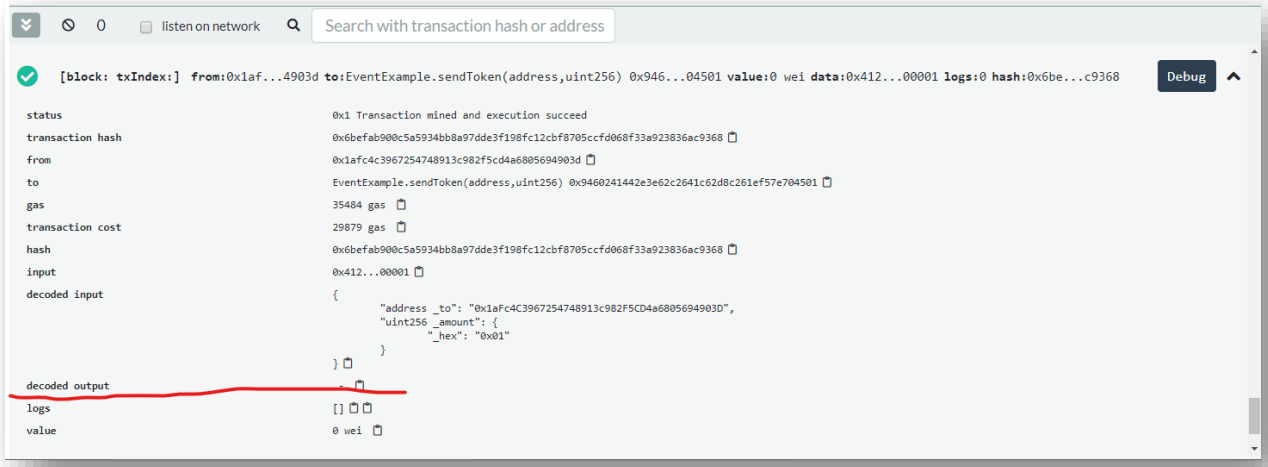




Wait until the transaction is mined… Then try again to send 1 Token.



As soon as the transaction is mined you will not see an output, it's empty.

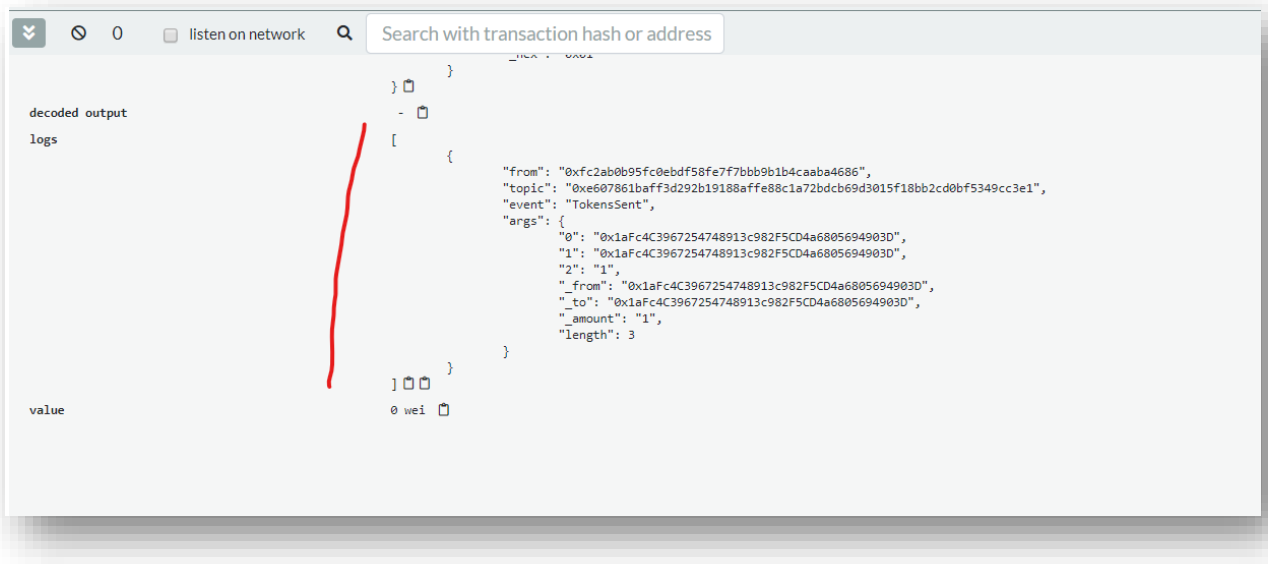


Return values are meant for inter-smart-contract communication, they won't return anything to the transaction origin. This is why we have to use Events for outputting anything in writing transactions.

Add an Event to the Smart Contract

```
pragma solidity ^0.5.11;

contract EventExample {

    mapping(address => uint) public tokenBalance;

    event TokensSent(address _from, address _to, uint _amount);

    constructor() public {
        tokenBalance[msg.sender] = 100;
    }

    function sendToken(address _to, uint _amount) public returns(bool) {
        require(tokenBalance[msg.sender] >= _amount, "Not enough tokens");
        assert(tokenBalance[_to] + _amount >= tokenBalance[_to]);
        assert(tokenBalance[msg.sender] - _amount <= tokenBalance[msg.sender])
;
        tokenBalance[msg.sender] -= _amount;
        tokenBalance[_to] += _amount;

        emit TokensSent(msg.sender, _to, _amount);

        return true;
    }

}
```

Re-Deploy to Görli or any other Test-Net and see if you can see the event in the output



Congratulations, LAB is completed