

Lab: Solidity Debugging, ABI Array and Function Signatures

Prerequisites

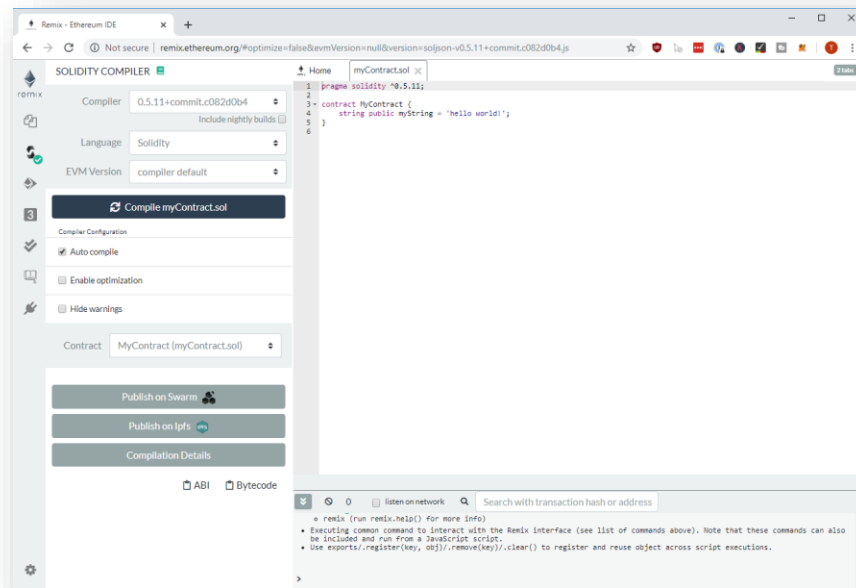
1. Chrome or Firefox browser.
2. An Internet connection
3. Remix with the following Smart Contract:

```
pragma solidity ^0.5.13;  
  
contract MyContract {  
    string public myString = 'hello world!';  
}
```

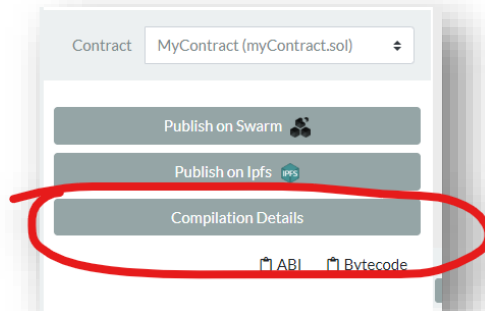
Step by Step Instruction

Compiler View

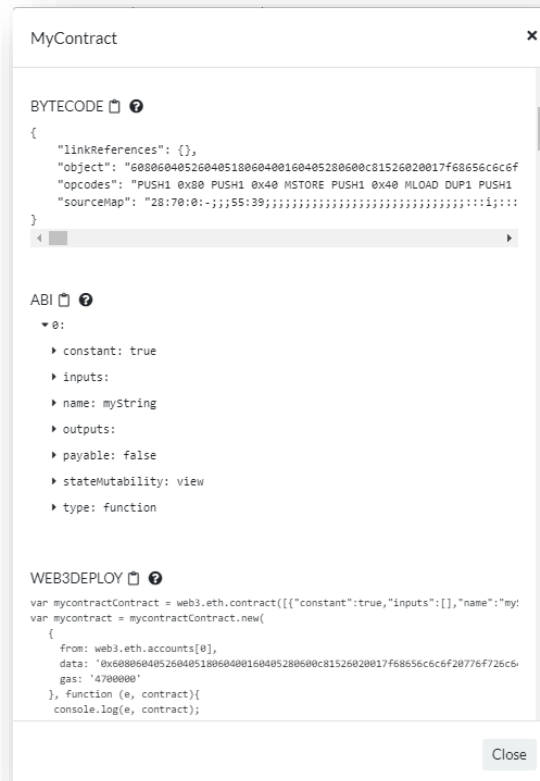
Open the “Compiler” view in Remix with the smart contract



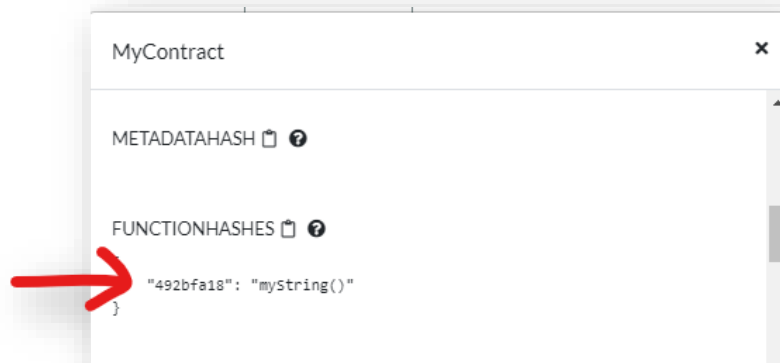
Get the compiler details:



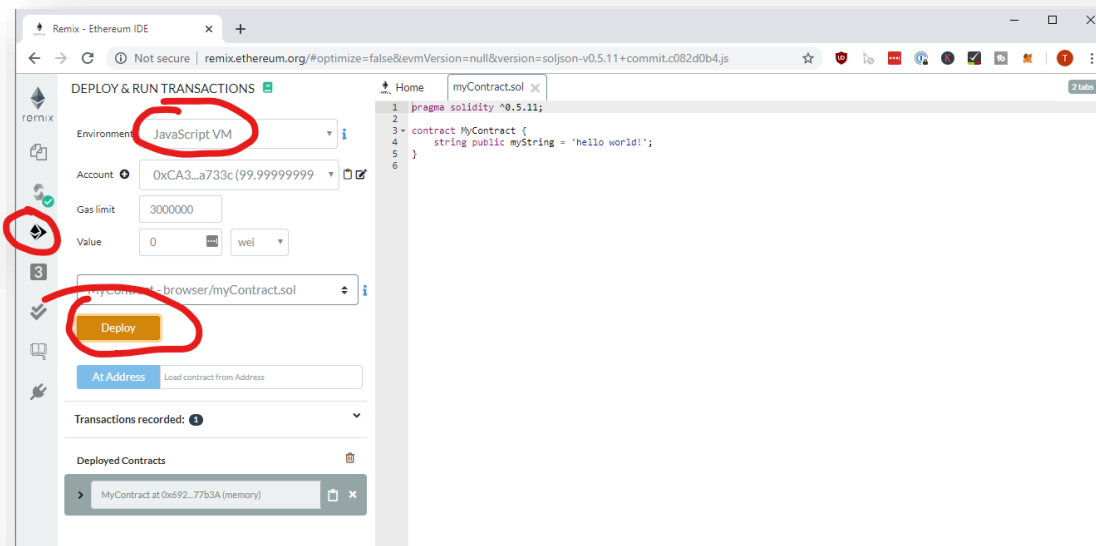
View the bytecode and the ABI Array:



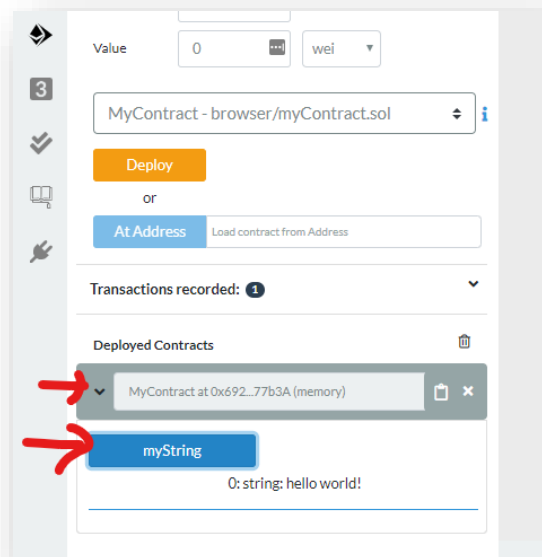
Check the Function-Hash:



Deploy the Smart Contract locally



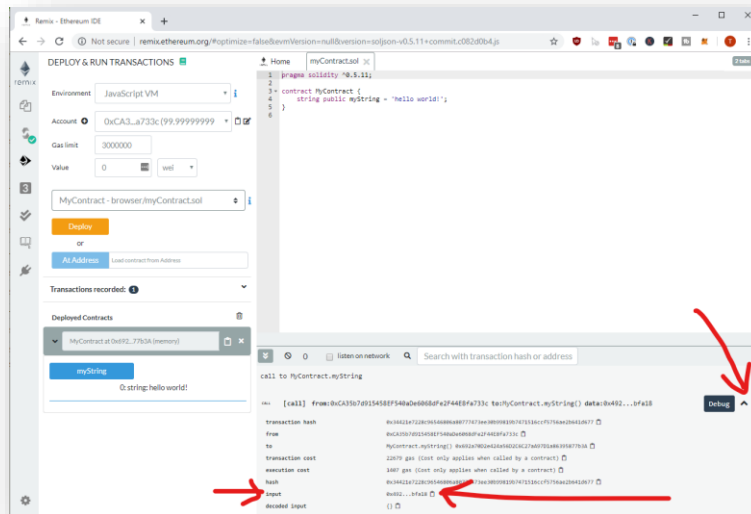
Interact with the Smart Contract



Compare the transaction input-data with the function hash:

Hint: They should be the same. Copy and paste it, if necessary:

0x492bfa18



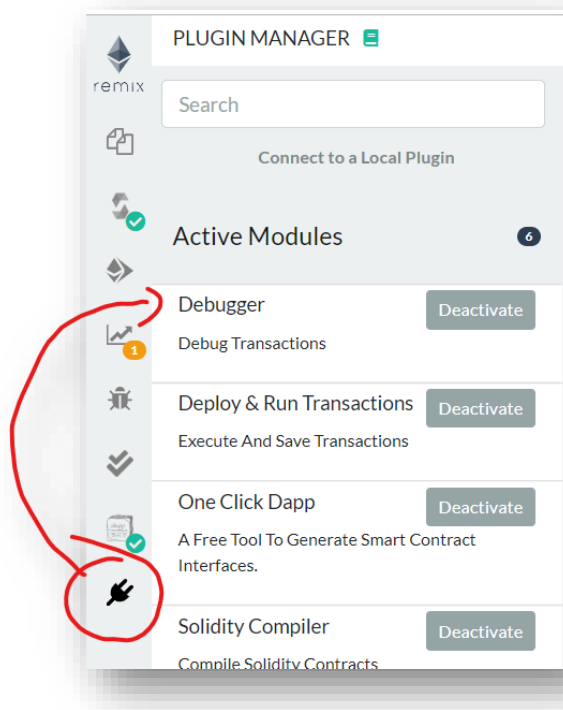
Change the Smart Contract

```
pragma solidity ^0.5.13;


contract DebuggerExample {
    uint public myUint;



    function setMyUint(uint _myuint) public {
        myUint = _myuint;
    }
}
```





Enable the Debugger





Deploy the Smart Contract



DEPLOY & RUN TRANSACTIONS 

Environment JavaScript VM  

Account  0xCA3...a733c (99.9)   

Gas limit 3000000

Value 0  wei 

Debugger Example - browser/Debug  

Deploy

or

At Address Load contract from Address

Interact with the Smart Contract

The screenshot displays the Remix IDE interface, which is used for developing and interacting with smart contracts. The interface is divided into several panels:

- DEPLOY & RUN TRANSACTIONS:** This panel on the left contains settings for deploying and running transactions. It includes a dropdown for the environment (JavaScript VM), an account selection (0xCA3...a733c (99.9)), a gas limit (3000000), and a value field (0 wei). Below these are buttons for "Deploy" and "At Address".
- DebuggerExample - browser/Debug:** This panel shows the deployed contract's interface. It includes a "Deployed Contracts" section with a dropdown menu showing "DebuggerExample at 0x692...77b3A". Below this, there are buttons for "setMyUint" (with a value of 5) and "myUint".
- DebuggerExample.sol:** This panel shows the source code of the smart contract. The code is as follows:

```
1 pragma solidity ^0.5.13;
2
3 contract DebuggerExample {
4   uint public myUint;
5
6   function setMyUint(uint _myuint) public {
7     myUint = _myuint;
8   }
9 }
```
- ContractDefinition DebuggerExample:** This panel shows the contract's definition and the results of transactions. It includes a search bar and a list of transactions. The first transaction is "creation of DebuggerExample pending...". The second transaction is "[vm] from:0xca3...a733c to:DebuggerExample.(constructor) value:0 wei data:0x608...d0032 logs:0 hash:0x35f...6be24". The third transaction is "transact to DebuggerExample.setMyUint pending ...". The fourth transaction is "[vm] from:0xca3...a733c to:DebuggerExample.setMyUint(uint256) 0x692...77b3a value:0 wei data:0xe49...00005 logs:0 hash:0x534...7870d".

Red annotations highlight the "setMyUint" button in the "DebuggerExample - browser/Debug" panel and the transaction details in the "ContractDefinition DebuggerExample" panel.

Open the Debugger

You can run through the steps with the horizontal scrollbar. Observe the OP-Codes above.

The screenshot displays the Solidity Debugger interface. On the left, the 'Debugger' panel shows the execution stack with operations like DUP1, PUSH100, DUP2, SWAP1, SSTORE, POP, and JUMP. Below this, it shows VM trace step 61, execution step 61, and gas information. A red arrow points from the 'loaded address' field to the 'Debug' button in the transaction list. The main panel shows the Solidity code for 'DebuggerExample.sol' with the 'setMyUint' function highlighted. The bottom panel shows the transaction list with two entries: 'creation of DebuggerExample pending...' and 'transact to DebuggerExample.setMyUint pending ...'. Both entries have a 'Debug' button next to them, with the second one circled in red.

Debugger

0x534c7d7db938a117097930adf162f4...

Stop debugging

133 DUP1
134 PUSH100
136 DUP2
137 SWAP1
138 SSTORE
139 POP
140 POP
141 JUMP

vm trace step: 61
execution step: 61
add memory:
gas: 3
remaining gas: 2978319

loaded address: 0x692a70d2e424a36d2c6c27aa97d1a86395877b3a

Home | DebuggerExample.sol

```
1 pragma solidity ^0.5.13;  
2  
3 contract DebuggerExample {  
4     uint public myUint;  
5  
6     function setMyUint(uint _myuint) public {  
7         myUint = _myuint;  
8     }  
9 }
```

ContractDefinition DebuggerExample 0 reference(s)

Search with transaction hash or address

- Checking transactions details and start debugging.
- Running JavaScript scripts. The following libraries are accessible:
 - web3 version 1.0.0
 - ethers.js
 - swarmgw
 - remix (run remix.help() for more info)
- Executing common command to interact with the Remix interface (see list of commands above). Note that these commands can also be included and run from a JavaScript script.
- Use exports/.register(key, obj)/.remove(key)/.clear() to register and reuse object across script executions.

creation of DebuggerExample pending...

[vm] from:0xca3...a733c to:DebuggerExample.(constructor) value:0 wei data:0x608...d0032 logs:0 hash:0x35f...6be24 **Debug**

transact to DebuggerExample.setMyUint pending ...

[vm] from:0xca3...a733c to:DebuggerExample.setMyUint(uint256) 0x692...77b3a value:0 wei data:0xe49...00005 logs:0 hash:0x534...7870d **Debug**

Congratulations, LAB is completed



From the Course “Ethereum Blockchain Developer – Build Projects in Solidity”



FULL COURSE:

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