



# Security Audit

## Report for stove-protocol-contracts

**Date:** January 13, 2026 **Version:** 1.0

**Contact:** [contact@blocksec.com](mailto:contact@blocksec.com)

# Contents

<b>Chapter 1 Introduction</b>	<b>1</b>
1.1 About Target Contracts . . . . .	1
1.2 Disclaimer . . . . .	1
1.3 Procedure of Auditing . . . . .	2
1.3.1 Security Issues . . . . .	2
1.3.2 Additional Recommendation . . . . .	3
1.4 Security Model . . . . .	3
<b>Chapter 2 Findings</b>	<b>4</b>
2.1 Security Issue . . . . .	4
2.1.1 Lack of check in functions <code>permitTransferFrom()</code> and <code>permitTransferFromBatch()</code> . . . . .	4
2.1.2 Incorrect lock caller context in batch order filling . . . . .	6
2.1.3 Lack of management routing in <code>StockTokenManager</code> . . . . .	10
2.1.4 Incomplete delisting coverage in stock token management . . . . .	11
2.1.5 Potential loss of funds on expired order relocking . . . . .	13
2.1.6 Incorrect <code>stockToken</code> update logic . . . . .	15
2.1.7 Lack of principal address validation in function <code>lockOrder()</code> . . . . .	19
2.1.8 Inconsistent incentive allocation in order filling . . . . .	21
2.1.9 Inconsistent <code>exchange</code> validation in function <code>updateStockInfo()</code> . . . . .	22
2.1.10 Inconsistent lock window configuration . . . . .	23
2.2 Recommendation . . . . .	23
2.2.1 Improper logic in function <code>computeAddress()</code> . . . . .	23
2.2.2 Inconsistent event emission in <code>invalidateNonce()</code> and <code>invalidateNonces()</code> . . . . .	24
2.3 Note . . . . .	25
2.3.1 Potential centralization risks . . . . .	25
2.3.2 Trusted off-chain logic . . . . .	25

## Report Manifest

Item	Description
Client	Habittrade
Target	stove - protocol - contracts

## Version History

Version	Date	Description
1.0	January 13, 2026	First release

## Signature



**About BlockSec** BlockSec focuses on the security of the blockchain ecosystem and collaborates with leading DeFi projects to secure their products. BlockSec is founded by top-notch security researchers and experienced experts from both academia and industry. They have published multiple blockchain security papers in prestigious conferences, reported several zero-day attacks of DeFi applications, and successfully protected digital assets that are worth more than 14 million dollars by blocking multiple attacks. They can be reached at [Email](#), [Twitter](#) and [Medium](#).

# Chapter 1 Introduction

## 1.1 About Target Contracts

Information	Description
Type	Smart Contract
Language	Solidity
Approach	Semi-automatic and manual verification

The target of this audit is the code repository <sup>1</sup> of stove-protocol-contracts of StoveProtocol.

The protocol establishes an on-chain stock trading market that enables the issuance and trading of tokenized stocks. Stock tokens are created via a factory contract, while certain stock-related operations, such as dividends, stock splits, and reverse splits are handled through trusted off-chain logic and executed on-chain by privileged operators. User trading activity, including buying and selling stock tokens, is facilitated through the RFQSettlement contract, which manages order execution and settlement. By combining on-chain enforcement with off-chain computation, the protocol aims to provide a flexible and efficient framework for tokenized equity management and trading.

Note this audit only focuses on the smart contracts in the following directories/files:

- src/\*

Other files are not within the scope of the audit. Additionally, all dependencies of the smart contracts within the audit scope are considered reliable in terms of both functionality and security, and are therefore not included in the audit scope.

The auditing process is iterative. Specifically, we would audit the commits that fix the discovered issues. If there are new issues, we will continue this process. The commit SHA values during the audit are shown in the following table. Our audit report is responsible for the code in the initial version ([Version 1](#)), as well as new code (in the following versions) to fix issues in the audit report. Code prior to and including the baseline version ([Version 0](#)), where applicable, is outside the scope of this audit and assumes to be reliable and secure.

Project	Version	Commit Hash
stove-protocol-contracts	Version 1	001713ff5055f02d07764e2dcae0f5c53abae9d1
	Version 2	487edd88d922b1e8456ff30ce849f26c67dccef

## 1.2 Disclaimer

This audit report does not constitute investment advice or a personal recommendation. It does not consider, and should not be interpreted as considering or having any bearing on, the potential economics of a token, token sale or any other product, service or other asset.

<sup>1</sup><https://github.com/StoveProtocol/stove-protocol-contracts>

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Any entity should not rely on this report in any way, including for the purpose of making any decisions to buy or sell any token, product, service or other asset.

This audit report is not an endorsement of any particular project or team, and the report does not guarantee the security of any particular project. This audit does not give any warranties on discovering all security issues of the smart contracts, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with independent audits and a public bug bounty program to ensure the security of smart contracts.

The scope of this audit is limited to the code mentioned in Section 1.1. Unless explicitly specified, the security of the language itself (e.g., the solidity language), the underlying compiling toolchain and the computing infrastructure are out of the scope.

## 1.3 Procedure of Auditing

We perform the audit according to the following procedure.

- **Vulnerability Detection** We first scan smart contracts with automatic code analyzers, and then manually verify (reject or confirm) the issues reported by them.
- **Semantic Analysis** We study the business logic of smart contracts and conduct further investigation on the possible vulnerabilities using an automatic fuzzing tool (developed by our research team). We also manually analyze possible attack scenarios with independent auditors to cross-check the result.
- **Recommendation** We provide some useful advice to developers from the perspective of good programming practice, including gas optimization, code style, and etc.

We show the main concrete checkpoints in the following.

### 1.3.1 Security Issues

- \* Access control
- \* Permission management
- \* Whitelist and blacklist mechanisms
- \* Initialization consistency
- \* Improper use of the proxy system
- \* Reentrancy
- \* Denial of Service (DoS)
- \* Untrusted external call and control flow
- \* Exception handling
- \* Data handling and flow
- \* Events operation
- \* Error-prone randomness
- \* Oracle security
- \* Business logic correctness
- \* Semantic and functional consistency
- \* Emergency mechanism

- \* Economic and incentive impact

### 1.3.2 Additional Recommendation

- \* Gas optimization
- \* Code quality and style

 **Note** The previous checkpoints are the main ones. We may use more checkpoints during the auditing process according to the functionality of the project.

## 1.4 Security Model

To evaluate the risk, we follow the standards or suggestions that are widely adopted by both industry and academy, including OWASP Risk Rating Methodology <sup>2</sup> and Common Weakness Enumeration <sup>3</sup>. The overall *severity* of the risk is determined by *likelihood* and *impact*. Specifically, likelihood is used to estimate how likely a particular vulnerability can be uncovered and exploited by an attacker, while impact is used to measure the consequences of a successful exploit.

In this report, both likelihood and impact are categorized into two ratings, i.e., *high* and *low* respectively, and their combinations are shown in Table 1.1.

**Table 1.1:** Vulnerability Severity Classification

Impact	High		Medium
	High	Medium	Low
Likelihood	High		Low

Accordingly, the severity measured in this report are classified into three categories: **High**, **Medium**, **Low**. For the sake of completeness, **Undetermined** is also used to cover circumstances when the risk cannot be well determined.

Furthermore, the status of a discovered item will fall into one of the following five categories:

- **Undetermined** No response yet.
- **Acknowledged** The item has been received by the client, but not confirmed yet.
- **Confirmed** The item has been recognized by the client, but not fixed yet.
- **Partially Fixed** The item has been confirmed and partially fixed by the client.
- **Fixed** The item has been confirmed and fixed by the client.

<sup>2</sup>[https://owasp.org/www-community/OWASP\\_Risk\\_Rating\\_Methodology](https://owasp.org/www-community/OWASP_Risk_Rating_Methodology)

<sup>3</sup><https://cwe.mitre.org/>

## Chapter 2 Findings

In total, we found **ten** potential security issues. Besides, we have **two** recommendations and **two** notes.

- High Risk: 1
- Medium Risk: 6
- Low Risk: 3
- Recommendation: 2
- Note: 2

ID	Severity	Description	Category	Status
1	High	Lack of check in functions <code>permitTransferFrom()</code> and <code>permitTransferFromBatch()</code>	Security Issue	Fixed
2	Medium	Incorrect lock caller context in batch order filling	Security Issue	Fixed
3	Medium	Lack of management routing in <code>StockTokenManager</code>	Security Issue	Fixed
4	Medium	Incomplete delisting coverage in stock token management	Security Issue	Fixed
5	Medium	Potential loss of funds on expired order relocking	Security Issue	Fixed
6	Medium	Incorrect <code>stockToken</code> update logic	Security Issue	Confirmed
7	Medium	Lack of principal address validation in function <code>lockOrder()</code>	Security Issue	Fixed
8	Low	Inconsistent incentive allocation in order filling	Security Issue	Confirmed
9	Low	Inconsistent <code>exchange</code> validation in function <code>updateStockInfo()</code>	Security Issue	Fixed
10	Low	Inconsistent lock window configuration	Security Issue	Fixed
11	-	Improper logic in function <code>computeAddress()</code>	Recommendation	Fixed
12	-	Inconsistent event emission in <code>invalidateNonce()</code> and <code>invalidateNonces()</code>	Recommendation	Fixed
13	-	Potential centralization risks	Note	-
14	-	Trusted off-chain logic	Note	-

The details are provided in the following sections.

### 2.1 Security Issue

#### 2.1.1 Lack of check in functions `permitTransferFrom()` and `permitTransferFromBatch()`

**Severity** High

**Status** Fixed in [Version 2](#)

## Introduced by Version 1

**Description** The `Permit2` contract enables signature-based token transfers, where a user signs a permit authorizing a transfer and a third party can submit the transaction accordingly. In both functions `permitTransferFrom()` and `permitTransferFromBatch()`, the signed permit includes a `spender` field, which suggests that only a specific `spender` is intended to execute the transfer. However, the current implementation does not validate that `msg.sender` matches `permit.spender`. As a result, attackers can front-run the transactions with a legally signed permit and replace the `transferDetails.to` their controlled address to gain profit.

```

109   function permitTransferFrom(
110     PermitTransferFrom calldata permit,
111     SignatureTransferDetails calldata transferDetails,
112     address owner,
113     bytes calldata signature
114   ) external {
115     // Validate deadline
116     if (block.timestamp > permit.deadline) revert SignatureExpired();
117
118     // Validate nonce
119     if (nonces[owner][permit.nonce]) revert InvalidNonce();
120     if (permit.nonce < currentNonce[owner]) revert InvalidNonce();
121
122     // Validate amount
123     if (transferDetails.requestedAmount > permit.permitted.amount) revert InsufficientAllowance
124       ();
125
126     // Verify signature
127     bytes32 permitHash = _hashPermitTransferFrom(permit);
128     bytes32 digest = _hashTypedDataV4(permitHash);
129     address recoveredAddress = digest.recover(signature);
130
131     if (recoveredAddress != owner) revert InvalidSignature();
132
133     // Mark nonce as used
134     nonces[owner][permit.nonce] = true;
135
136     // Execute transfer
137     IERC20(permit.permitted.token).safeTransferFrom(owner, transferDetails.to, transferDetails.
138       requestedAmount);
139   }

```

**Listing 2.1:** src/Permit2.sol

```

148   function permitTransferFromBatch(
149     PermitTransferFrom calldata permit,
150     SignatureTransferDetails[] calldata transferDetails,
151     address owner,
152     bytes calldata signature
153   ) external {

```

```

154     // Validate deadline
155     if (block.timestamp > permit.deadline) revert SignatureExpired();
156
157     // Validate nonce
158     if (nonces[owner][permit.nonce]) revert InvalidNonce();
159     if (permit.nonce < currentNonce[owner]) revert InvalidNonce();
160
161     // Verify signature
162     bytes32 permitHash = _hashPermitTransferFrom(permit);
163     bytes32 digest = _hashTypedDataV4(permitHash);
164     address recoveredAddress = digest.recover(signature);
165
166     if (recoveredAddress != owner) revert InvalidSignature();
167
168     // Mark nonce as used
169     nonces[owner][permit.nonce] = true;
170
171     // Execute transfers
172     uint256 totalAmount;
173     for (uint256 i = 0; i < transferDetails.length; i++) {
174         totalAmount += transferDetails[i].requestedAmount;
175         IERC20(permit.permitted.token).safeTransferFrom(
176             owner, transferDetails[i].to, transferDetails[i].requestedAmount
177         );
178     }
179
180     // Validate total amount
181     if (totalAmount > permit.permitted.amount) revert InsufficientAllowance();
182
183     emit Permit(owner, permit.permitted.token, permit.spender, totalAmount, permit.deadline);
184 }
```

**Listing 2.2:** src/Permit2.sol

**Impact** The user who signed the permit may lose funds.

**Suggestion** Add a check to ensure that the caller matches the specified `spender`.

### 2.1.2 Incorrect lock caller context in batch order filling

**Severity** Medium

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** The protocol requires an order to be locked by a taker before it can be filled, and this relationship is enforced in function `_checkLocks()`, which allows filling only when `msg.sender` equals `lock.locker`.

In the batch filling flow, function `batchFillOrders()` fills each order via an external self-call to function `_fillOrderInternal()`. As a result, when function `_checkLocks()` is executed, `msg.sender` becomes the `RFQSettlement` contract itself rather than the original taker who locked the order.

Since `lock.locker` is recorded as the taker address, the caller check in function `_checkLocks()` fails, and the order is treated as being locked by another party. This causes the fill to revert, preventing batch order filling from succeeding even when the order was properly locked by the taker.

```

328   function batchFillOrders(SignedOrder[] calldata signedOrders, uint256[] calldata
      fillQuantities, uint256[] calldata takerIncentives, bytes32[] calldata expectedOrderHashes
      , string[] calldata brokerOrderIds)
329     external
330     onlyTaker
331     whenNotPaused
332     nonReentrant
333     returns (BatchFillResult[] memory results)
334   {
335     require(signedOrders.length == fillQuantities.length, "Length mismatch");
336     require(signedOrders.length == takerIncentives.length, "Incentives length mismatch");
337     require(signedOrders.length == expectedOrderHashes.length, "Hash length mismatch");
338     require(signedOrders.length == brokerOrderIds.length, "BrokerOrderIds length mismatch");
339
340     address taker = msg.sender;
341     results = new BatchFillResult[](signedOrders.length);
342
343     for (uint256 i = 0; i < signedOrders.length; i++) {
344       try this._fillOrderInternal(signedOrders[i], fillQuantities[i], takerIncentives[i],
          taker, expectedOrderHashes[i], brokerOrderIds[i]) returns (FillResult memory result
          ) {
345         results[i] = BatchFillResult({success: true, result: result, errorData: ""});
346       } catch (bytes memory errorData) {
347         results[i] = BatchFillResult({
348           success: false,
349           result: FillResult({filledQuantity: 0, filledAmount: 0, feeAmount: 0,
              incentiveAmount: 0}),
350           errorData: errorData
351         });
352       }
353     }
354   }

```

**Listing 2.3:** src/RFQSettlement.sol

```

360   function _fillOrderInternal(SignedOrder calldata signedOrder, uint256 fillQuantity, uint256
      takerIncentive, address taker, bytes32 expectedOrderHash, string calldata brokerOrderId)
361     external
362     returns (FillResult memory result)
363   {
364     require(msg.sender == address(this), "Internal only");
365     return _fillOrderLogic(signedOrder, fillQuantity, takerIncentive, taker, expectedOrderHash,
          brokerOrderId);
366   }

```

**Listing 2.4:** src/RFQSettlement.sol

```

371   function _fillOrderLogic(SignedOrder calldata signedOrder, uint256 fillQuantity, uint256
      takerIncentive, address taker, bytes32 expectedOrderHash, string calldata brokerOrderId)

```

```

372     internal
373     returns (FillResult memory result)
374     {
375         Order calldata order = signedOrder.order;
376
377         _validateOrder(order);
378
379         bytes32 orderHash = _hashOrder(order);
380         if (orderHash != expectedOrderHash) revert OrderHashMismatch();
381         _verifySignature(orderHash, order.maker, signedOrder.signature);
382
383         if (_checkLocks(orderHash)) {
384             revert OrderLocked();
385         }
386
387         // Check if order is locked (required for escrow-based settlement)
388         OrderLock storage lock = orderLocks[orderHash];
389         if (lock.locker == address(0)) {
390             revert NotLocked(); // Must lock order first to escrow assets
391         }
392
393         uint256 currentFill = fills[orderHash];
394         if (currentFill + fillQuantity > order.quantity) revert InsufficientQuantity();
395
396         // Calculate remaining available incentive
397         uint256 remainingQuantity = order.quantity - currentFill;
398         uint256 remainingIncentive = (order.incentive * remainingQuantity) / order.quantity;
399
400         // Validate taker incentive does not exceed remaining available incentive
401         if (takerIncentive > remainingIncentive) revert ExcessiveIncentive();
402
403         // Note: fillQuantity is integer (stock tokens have 0 decimals)
404         uint256 fillAmount = order.price * fillQuantity;
405         uint256 feeAmount = (fillAmount * feeRate) / BASIS_POINTS;
406         uint256 incentiveAmount = takerIncentive; // Use taker-specified incentive
407         uint256 netAmount = fillAmount - feeAmount;
408
409         fills[orderHash] = currentFill + fillQuantity;
410
411         address stockToken = order.isBuy
412             ? manager.getStockToken(order.ticker, order.exchange)
413             : manager.getExistingStockToken(order.ticker, order.exchange);
414         if (stockToken == address(0)) revert InvalidTicker();
415
416         IERC20 assetToken = IERC20(order.asset);
417         address takerPrincipal = getTakerPrincipal(taker);
418
419         if (order.isBuy) {
420             // Buy order: Release escrowed AssetToken and mint StockToken
421             manager.mintTokensForUser(stockToken, order.principal, fillQuantity, orderHash);
422
423             // Transfer from escrow (contract) to taker and fee recipient
424             assetToken.safeTransfer(takerPrincipal, netAmount);

```

```

425         if (feeAmount > 0) {
426             assetToken.safeTransfer(feeRecipient, feeAmount);
427         }
428         if (incentiveAmount > 0) {
429             assetToken.safeTransfer(takerPrincipal, incentiveAmount);
430         }
431     } else {
432         // Sell order: Burn escrowed StockToken and transfer AssetToken from taker
433
434         // Burn from contract's escrow, not from principal
435         manager.burnTokensFromUser(stockToken, address(this), fillQuantity, orderHash);
436
437         // Taker pays principal (this is not from escrow)
438         assetToken.safeTransferFrom(takerPrincipal, order.principal, netAmount);
439         if (feeAmount > 0) {
440             assetToken.safeTransferFrom(takerPrincipal, feeRecipient, feeAmount);
441         }
442         // Incentive is released from escrow
443         if (incentiveAmount > 0) {
444             assetToken.safeTransfer(takerPrincipal, incentiveAmount);
445         }
446     }
447
448     // Update lock state: deduct filled amounts from escrow
449     lock.remainingQuantity -= fillQuantity;
450
451     if (order.isBuy) {
452         // Buy order: deduct fillAmount + incentive from escrow
453         // Note: feeAmount is already deducted from fillAmount when calculating netAmount,
454         // so we only deduct the gross amount (fillAmount) + incentive
455         lock.escrowedAssetAmount -= (fillAmount + incentiveAmount);
456     } else {
457         // Sell order: deduct stock and incentive from escrow
458         lock.escrowedStockAmount -= fillQuantity;
459         lock.escrowedAssetAmount -= incentiveAmount;
460     }
461
462     // If fully filled, delete the lock
463     if (lock.remainingQuantity == 0) {
464         delete orderLocks[orderHash];
465     }
466
467     result = FillResult({
468         filledQuantity: fillQuantity,
469         filledAmount: fillAmount,
470         feeAmount: feeAmount,
471         incentiveAmount: incentiveAmount
472     });
473
474     emit OrderFilled(
475         orderHash,
476         order.maker,
477         taker,

```

```

478     order.ticker,
479     order.exchange,
480     order.isBuy,
481     fillQuantity,
482     fillAmount,
483     feeAmount,
484     incentiveAmount,
485     brokerOrderId
486   );
487 }

```

**Listing 2.5:** src/RFQSettlement.sol

```

676   function _checkLocks(bytes32 orderHash) internal view returns (bool isLocked) {
677     OrderLock storage lock = orderLocks[orderHash];
678
679     // locker == address(0) means unlocked or cancelled
680     if (lock.locker == address(0)) {
681       return false; // Not locked, can fill
682     }
683
684     // Check if lock is expired
685     if (block.timestamp >= lock.lockedAt + lockWindow) {
686       revert LockExpired(); // Must call cancelLock first to refund escrow
687     }
688
689     // Check if caller is the locker
690     if (msg.sender == lock.locker) {
691       return false; // Locker can fill their own locked order
692     }
693
694     return true; // Locked by someone else
695   }

```

**Listing 2.6:** src/RFQSettlement.sol

**Impact** The `batchFillOrders()` function cannot be executed successfully, making batch order filling unusable.

**Suggestion** Revise the logic accordingly.

### 2.1.3 Lack of management routing in StockTokenManager

**Severity** Medium

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** The `Vault` contract relies on a timelocked, two step process to manage privileged configuration, including updating the manager role and other administrative parameters. All such operations are restricted to the current `Vault` manager. Since contract `StockTokenManager` is designated as the `Vault` manager, it is expected to act as the execution layer for these administrative actions.

However, contract `StockTokenManager` does not implement any logic to invoke the corresponding management functions on the contract `Vault`, including manager updates, batched withdrawals, timelock delay and expiry configuration, or proposal cancellation. This omission prevents these management actions from being initiated or completed, effectively blocking the contract `Vault`'s administrative control flow.

```

149  /**
150   * @notice Propose to update the manager address (step 1)
151   * @param newManager New manager address
152   * @return proposalId The proposal ID
153   * @dev Only current manager can propose
154   */
155   function proposeSetManager(address newManager) external onlyManager returns (bytes32
156     proposalId) {
156     if (newManager == address(0)) revert ZeroAddress();
157
158     bytes32 actionHash = _hashAction(this.executeSetManager.selector, abi.encode(newManager));
159     proposalId = _createProposal(actionHash);
160   }
161
162 /**
163  * @notice Execute the manager update after timelock delay (step 2)
164  * @param proposalId The proposal ID from proposeSetManager
165  * @param newManager New manager address (must match proposal)
166  * @dev Only current manager can execute
167  */
168   function executeSetManager(bytes32 proposalId, address newManager) external onlyManager {
169     if (newManager == address(0)) revert ZeroAddress();
170
171     bytes32 actionHash = _hashAction(this.executeSetManager.selector, abi.encode(newManager));
172     _executeProposal(proposalId, actionHash);
173
174     address oldManager = manager;
175     manager = newManager;
176
177     emit ManagerUpdated(oldManager, newManager);
178   }

```

**Listing 2.7:** src/Vault.sol

**Impact** The contract `Vault` is unable to perform critical administrative updates, leading to a loss of governance and operational control.

**Suggestion** Add explicit management functions in contract `StockTokenManager` to correctly forward and execute all required administrative actions for the contract `Vault`.

## 2.1.4 Incomplete delisting coverage in stock token management

**Severity** Medium

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** The delisting mechanism relies on function `triggerDelisting()` to both mark a stock token as `Delisted` and register a pending `Delisting` action for a specified user in `userPendingActions`.

However, once the token status is updated from `Normal` to `Delisted`, subsequent calls to function `triggerDelisting()` will be rejected as the check requires the status to be `Normal`. As a result, the delisting logic can only be executed once, and all affected users must be explicitly specified and recorded at that time.

If any holder is omitted during the initial delisting trigger, there is no way to add that user later, since the function cannot be called again after the token is delisted. This leads to incomplete delisting coverage, where some token holders are never registered for the `Delisting` action.

```

742     function triggerDelisting(address token, uint256 actionId, address user)
743         external
744             onlyOperator
745             whenNotPaused
746     {
747         if (!isRegisteredToken[token]) revert TokenNotRegistered();
748         if (IStockToken(token).status() != uint8(TokenStatus.Normal)) revert TokenAlreadyDelisted()
749             ;
750
751         // Check if action already exists
752         SimplifiedCorporateAction storage existingAction = globalActions[token][actionId];
753         if (existingAction.timestamp != 0) {
754             // Action exists, verify type matches
755             if (existingAction.actionType != CorporateActionType.Delisting) revert
756                 ActionTypeMismatch();
757             // Idempotent: action already registered with same type, skip registration
758         } else {
759             // Create new action
760             globalActions[token][actionId] = SimplifiedCorporateAction({
761                 actionType: CorporateActionType.Delisting,
762                 timestamp: block.timestamp,
763                 triggeredBy: msg.sender
764             });
765
766             // Update token status only when first creating the action
767             IStockToken(token).setStatus(uint8(TokenStatus.Delisted));
768         }
769
770         // Add to user's pending actions (check for duplicates first)
771         uint256[] storage pending = userPendingActions[token][user];
772         bool alreadyPending = false;
773         for (uint256 i = 0; i < pending.length; i++) {
774             if (pending[i] == actionId) {
775                 alreadyPending = true;
776                 break;
777             }
778         }
779         if (!alreadyPending) {
780             userPendingActions[token][user].push(actionId);
781         }
782     }
783 }
```

```

779         pending.push(actionId);
780     }
781
782     emit CorporateActionTriggered(token, actionId, user, CorporateActionType.Delisting, block.
783         timestamp);
    }
```

**Listing 2.8:** src/StockTokenManager.sol

**Impact** Some `stockToken` holders may not receive delisting compensation, resulting in potential loss of funds.

**Suggestion** Revise the logic accordingly.

### 2.1.5 Potential loss of funds on expired order relocking

**Severity** Medium

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** An expired order can be relocked without refunding or reconciling assets escrowed under the previous lock. During relocking, function `lockOrder()` recalculates the escrow amounts solely based on the original order parameters and the computed `availableQuantity`, without accounting for assets that were already escrowed or partially consumed by prior fills.

In the case of partial fills, any remaining escrowed funds from the previous lock are not refunded to the maker. Instead, the relocking process transfers additional assets from the maker and overwrites the existing lock state, including `remainingQuantity`, `escrowedAssetAmount`, and `escrowedStockAmount`.

As a result, previously escrowed funds may become permanently unaccounted for, while additional assets are transferred into the contract under the assumption of a fresh lock. Furthermore, prior fill-related accounting is effectively overridden by the new lock state, leading to incorrect escrow balances and potential loss of funds.

```

518     * @dev Escrows assets from principal to contract
519     * @dev Supports re-locking after cancelLock or partial fills
520     */
521     function lockOrder(SignedOrder calldata signedOrder, bytes32 expectedOrderHash) external
522         onlyTaker whenNotPaused nonReentrant {
523         Order calldata order = signedOrder.order;
524
525         // Validate order first
526         _validateOrder(order);
527
528         bytes32 orderHash = _hashOrder(order);
529         if (orderHash != expectedOrderHash) revert OrderHashMismatch();
530         _verifySignature(orderHash, order.maker, signedOrder.signature);
531
532         OrderLock storage lock = orderLocks[orderHash];
```

```

533
534     // Check if already locked by someone (locker != address(0) means locked)
535     if (lock.locker != address(0)) {
536         // Check if lock is still valid (not expired)
537         if (block.timestamp < lock.lockedAt + lockWindow) {
538             revert OrderAlreadyLocked();
539         }
540         // Lock expired, can be re-locked
541     }
542
543     // Calculate available quantity to lock
544     uint256 availableQuantity;
545     if (lock.remainingQuantity > 0) {
546         // This order has been partially filled and lock was cancelled
547         // Use the remaining quantity stored in lock
548         availableQuantity = lock.remainingQuantity;
549     } else {
550         // New order or fully filled order, check total fills
551         uint256 currentFill = fills[orderHash];
552         availableQuantity = order.quantity - currentFill;
553     }
554
555     if (availableQuantity == 0) revert InsufficientQuantity();
556
557     // Calculate escrow amounts
558     uint256 escrowAsset;
559     uint256 escrowStock;
560     uint256 remainingIncentive = (order.incentive * availableQuantity) / order.quantity;
561
562     if (order.isBuy) {
563         // Buy order: escrow AssetToken (price * qty + incentive)
564         // Note: quantity is integer (stock tokens have 0 decimals)
565         escrowAsset = (order.price * availableQuantity) + remainingIncentive;
566         escrowStock = 0;
567     } else {
568         // Sell order: escrow StockToken + incentive in AssetToken
569         escrowStock = availableQuantity;
570         escrowAsset = remainingIncentive;
571     }
572
573     // Transfer assets to contract for escrow
574     IERC20 assetToken = IERC20(order.asset);
575
576     if (order.isBuy) {
577         // Buy order: transfer AssetToken from principal
578         assetToken.safeTransferFrom(order.principal, address(this), escrowAsset);
579     } else {
580         // Sell order: transfer StockToken from principal
581         address stockToken = manager.getExistingStockToken(order.ticker, order.exchange);
582         if (stockToken == address(0)) revert InvalidTicker();
583
584         IERC20(stockToken).safeTransferFrom(order.principal, address(this), escrowStock);
585

```

```

586         // Also transfer incentive if exists
587         if (escrowAsset > 0) {
588             assetToken.safeTransferFrom(order.principal, address(this), escrowAsset);
589         }
590     }
591
592     // Update lock state with escrow info
593     lock.locker = msg.sender;
594     lock.lockedAt = block.timestamp;
595     lock.remainingQuantity = availableQuantity;
596     lock.escrowedAssetAmount = escrowAsset;
597     lock.escrowedStockAmount = escrowStock;
598
599     emit OrderLockCreated(orderHash, order.maker, order.nonce, msg.sender);
600 }

```

**Listing 2.9:** src/RFQSettlement.sol

**Impact** Order makers may lose both previously escrowed assets and newly transferred funds.

**Suggestion** Require explicit cancellation and refund of any existing lock before relocking, and ensure escrow calculations correctly account for partial fills before transferring or updating escrow state.

### 2.1.6 Incorrect stockToken update logic

**Severity** Medium

**Status** Confirmed

**Introduced by** [Version 1](#)

**Description** The order execution and escrow logic assumes that a stock token can be consistently resolved from the factory registry using a key derived from the order's `ticker` and `exchange` throughout the entire lifecycle of an order, including locking, filling, and refunding.

However, several privileged functions can modify stock token metadata or factory mappings without coordinating with existing orders and locks.

First, function `processTickerChangeDirect()` can update the factory's `ticker` mapping while there are still active buy orders that have already been locked but not yet filled. When such an order is later executed, the original `ticker` and `exchange` recorded in the order may no longer resolve to the intended stock token. In this case, function `getStockToken()` may deploy a new stock token and mint it to the user, even though the order was locked against a different token instance.

In addition, function `updateStockInfo()` allows the `exchange` field of a stock token to be modified without updating the factory registry. This can further desynchronize the token's metadata from the factory mapping used during order execution.

These inconsistencies can also affect refund paths such as function `cancelLock()`, where the contract attempts to resolve an existing stock token using the order's `ticker` and `exchange`. If the resolution fails, escrowed stock tokens may not be refunded correctly.

```

1060    function updateStockInfo(address token, string calldata companyName, string calldata exchange)

```

```

1061     external
1062     onlyMinter
1063     whenNotPaused
1064     {
1065         if (!isRegisteredToken[token]) revert TokenNotRegistered();
1066         IStockToken(token).updateStockInfo(companyName, exchange);
1067     }

```

**Listing 2.10:** src/StockTokenManager.sol

```

129     function updateStockInfo(string memory _companyName, string memory _exchange) external
130         onlyOwner {
131         _stockInfo.companyName = _companyName;
132         _stockInfo.exchange = _exchange;
133         emit StockInfoUpdated(_stockInfo.ticker, _companyName, _exchange);
134     }

```

**Listing 2.11:** src/StockToken.sol

```

609     function cancelLock(SignedOrder calldata signedOrder) external nonReentrant {
610         Order calldata order = signedOrder.order;
611         bytes32 orderHash = _hashOrder(order);
612
613         OrderLock storage lock = orderLocks[orderHash];
614
615         // Check if there's an active lock
616         if (lock.locker == address(0)) revert NotLocked();
617
618         // Check permission
619         bool isExpired = block.timestamp >= lock.lockedAt + lockWindow;
620         if (!isExpired) {
621             // Before expiry, only locker can cancel
622             require(msg.sender == lock.locker, "Only locker can cancel before expiry");
623         }
624         // After expiry, anyone can cancel
625
626         // Record amounts before refunding
627         uint256 remainingQty = lock.remainingQuantity;
628         uint256 refundAsset = lock.escrowedAssetAmount;
629         uint256 refundStock = lock.escrowedStockAmount;
630         uint256 totalRefund = refundAsset + refundStock;
631
632         // Refund escrowed assets to principal
633         IERC20 assetToken = IERC20(order.asset);
634
635         if (order.isBuy) {
636             // Buy order: refund AssetToken (includes remaining price payment + incentive)
637             if (refundAsset > 0) {
638                 assetToken.safeTransfer(order.principal, refundAsset);
639             }
640         } else {
641             // Sell order: refund StockToken + incentive
642             if (refundStock > 0) {

```

```

643     address stockToken = manager.getExistingStockToken(order.ticker, order.exchange);
644     if (stockToken != address(0)) {
645         IERC20(stockToken).safeTransfer(order.principal, refundStock);
646     }
647 }
648 if (refundAsset > 0) {
649     assetToken.safeTransfer(order.principal, refundAsset);
650 }
651 }
652
653 // Decide whether to delete or clear lock
654 if (remainingQty == 0) {
655     // Order fully filled during lock, delete the record
656     delete orderLocks[orderHash];
657 } else {
658     // Order has remaining quantity, clear lock but keep remainingQuantity
659     lock.locker = address(0);
660     lock.lockedAt = 0;
661     lock.escrowedAssetAmount = 0;
662     lock.escrowedStockAmount = 0;
663     // lock.remainingQuantity stays unchanged for potential re-locking
664 }
665
666 emit OrderLockCancelled(orderHash, remainingQty, totalRefund);
667 }

```

**Listing 2.12:** src/RFQSettlement.sol

```

371 function _fillOrderLogic(SignedOrder calldata signedOrder, uint256 fillQuantity, uint256
372     takerIncentive, address taker, bytes32 expectedOrderHash, string calldata brokerOrderId)
373     internal
374     returns (FillResult memory result)
375 {
376     Order calldata order = signedOrder.order;
377
378     _validateOrder(order);
379
380     bytes32 orderHash = _hashOrder(order);
381     if (orderHash != expectedOrderHash) revert OrderHashMismatch();
382     _verifySignature(orderHash, order.maker, signedOrder.signature);
383
384     if (_checkLocks(orderHash)) {
385         revert OrderLocked();
386     }
387
388     // Check if order is locked (required for escrow-based settlement)
389     OrderLock storage lock = orderLocks[orderHash];
390     if (lock.locker == address(0)) {
391         revert NotLocked(); // Must lock order first to escrow assets
392     }
393
394     uint256 currentFill = fills[orderHash];
395     if (currentFill + fillQuantity > order.quantity) revert InsufficientQuantity();

```

```

395
396     // Calculate remaining available incentive
397     uint256 remainingQuantity = order.quantity - currentFill;
398     uint256 remainingIncentive = (order.incentive * remainingQuantity) / order.quantity;
399
400     // Validate taker incentive does not exceed remaining available incentive
401     if (takerIncentive > remainingIncentive) revert ExcessiveIncentive();
402
403     // Note: fillQuantity is integer (stock tokens have 0 decimals)
404     uint256 fillAmount = order.price * fillQuantity;
405     uint256 feeAmount = (fillAmount * feeRate) / BASIS_POINTS;
406     uint256 incentiveAmount = takerIncentive; // Use taker-specified incentive
407     uint256 netAmount = fillAmount - feeAmount;
408
409     fills[orderHash] = currentFill + fillQuantity;
410
411     address stockToken = order.isBuy
412         ? manager.getStockToken(order.ticker, order.exchange)
413         : manager.getExistingStockToken(order.ticker, order.exchange);
414     if (stockToken == address(0)) revert InvalidTicker();
415
416     IERC20 assetToken = IERC20(order.asset);
417     address takerPrincipal = getTakerPrincipal(taker);
418
419     if (order.isBuy) {
420         // Buy order: Release escrowed AssetToken and mint StockToken
421         manager.mintTokensForUser(stockToken, order.principal, fillQuantity, orderHash);
422
423         // Transfer from escrow (contract) to taker and fee recipient
424         assetToken.safeTransfer(takerPrincipal, netAmount);
425         if (feeAmount > 0) {
426             assetToken.safeTransfer(feeRecipient, feeAmount);
427         }
428         if (incentiveAmount > 0) {
429             assetToken.safeTransfer(takerPrincipal, incentiveAmount);
430         }
431     } else {
432         // Sell order: Burn escrowed StockToken and transfer AssetToken from taker
433
434         // Burn from contract's escrow, not from principal
435         manager.burnTokensFromUser(stockToken, address(this), fillQuantity, orderHash);
436
437         // Taker pays principal (this is not from escrow)
438         assetToken.safeTransferFrom(takerPrincipal, order.principal, netAmount);
439         if (feeAmount > 0) {
440             assetToken.safeTransferFrom(takerPrincipal, feeRecipient, feeAmount);
441         }
442         // Incentive is released from escrow
443         if (incentiveAmount > 0) {
444             assetToken.safeTransfer(takerPrincipal, incentiveAmount);
445         }
446     }
447

```

```

448     // Update lock state: deduct filled amounts from escrow
449     lock.remainingQuantity -= fillQuantity;
450
451     if (order.isBuy) {
452         // Buy order: deduct fillAmount + incentive from escrow
453         // Note: feeAmount is already deducted from fillAmount when calculating netAmount,
454         // so we only deduct the gross amount (fillAmount) + incentive
455         lock.escrowedAssetAmount -= (fillAmount + incentiveAmount);
456     } else {
457         // Sell order: deduct stock and incentive from escrow
458         lock.escrowedStockAmount -= fillQuantity;
459         lock.escrowedAssetAmount -= incentiveAmount;
460     }
461
462     // If fully filled, delete the lock
463     if (lock.remainingQuantity == 0) {
464         delete orderLocks[orderHash];
465     }
466
467     result = FillResult({
468         filledQuantity: fillQuantity,
469         filledAmount: fillAmount,
470         feeAmount: feeAmount,
471         incentiveAmount: incentiveAmount
472     });
473
474     emit OrderFilled(
475         orderHash,
476         order.maker,
477         taker,
478         order.ticker,
479         order.exchange,
480         order.isBuy,
481         fillQuantity,
482         fillAmount,
483         feeAmount,
484         incentiveAmount,
485         brokerOrderId
486     );
487 }

```

**Listing 2.13:** src/RFQSettlement.sol

**Impact** `StockToken` misconfiguration may lead to inconsistent state and failed order processing or refunds.

**Suggestion** Revise the logic accordingly.

**Feedback from the project** It can be checked off-chain before triggering corporate actions. If detected, the order will be manually unlocked or rejected to ensure consistency.

## 2.1.7 Lack of principal address validation in function `lockOrder()`

**Severity** Medium

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** The function `lockOrder()` locks a signed order and escrows the corresponding `assetToken` or `stockToken` from the order's `principal`. The function verifies that the order is signed by the `maker` but does not enforce that the `maker` is the owner of the `principal` address. As a result, a malicious `maker` can specify any arbitrary `principal` who has approved the contract, causing the function `lockOrder()` to transfer tokens from that `principal` into escrow. This allows order creation without the `maker` bearing any cost and gives the `maker` unauthorized access to others' funds.

```

521   function lockOrder(SignedOrder calldata signedOrder, bytes32 expectedOrderHash) external
522     onlyTaker whenNotPaused nonReentrant {
523       Order calldata order = signedOrder.order;
524
525       // Validate order first
526       _validateOrder(order);
527
528       // Verify signature
529       bytes32 orderHash = _hashOrder(order);
530       if (orderHash != expectedOrderHash) revert OrderHashMismatch();
531       _verifySignature(orderHash, order.maker, signedOrder.signature);
532
533       OrderLock storage lock = orderLocks[orderHash];
534
535       // Check if already locked by someone (locker != address(0) means locked)
536       if (lock.locker != address(0)) {
537         // Check if lock is still valid (not expired)
538         if (block.timestamp < lock.lockedAt + lockWindow) {
539           revert OrderAlreadyLocked();
540         }
541         // Lock expired, can be re-locked
542       }
543
544       // Calculate available quantity to lock
545       uint256 availableQuantity;
546       if (lock.remainingQuantity > 0) {
547         // This order has been partially filled and lock was cancelled
548         // Use the remaining quantity stored in lock
549         availableQuantity = lock.remainingQuantity;
550       } else {
551         // New order or fully filled order, check total fills
552         uint256 currentFill = fills[orderHash];
553         availableQuantity = order.quantity - currentFill;
554       }
555
556       if (availableQuantity == 0) revert InsufficientQuantity();
557
558       // Calculate escrow amounts
559       uint256 escrowAsset;
560       uint256 escrowStock;
      uint256 remainingIncentive = (order.incentive * availableQuantity) / order.quantity;

```

```

561
562     if (order.isBuy) {
563         // Buy order: escrow AssetToken (price * qty + incentive)
564         // Note: quantity is integer (stock tokens have 0 decimals)
565         escrowAsset = (order.price * availableQuantity) + remainingIncentive;
566         escrowStock = 0;
567     } else {
568         // Sell order: escrow StockToken + incentive in AssetToken
569         escrowStock = availableQuantity;
570         escrowAsset = remainingIncentive;
571     }
572
573     // Transfer assets to contract for escrow
574     IERC20 assetToken = IERC20(order.asset);
575
576     if (order.isBuy) {
577         // Buy order: transfer AssetToken from principal
578         assetToken.safeTransferFrom(order.principal, address(this), escrowAsset);
579     } else {
580         // Sell order: transfer StockToken from principal
581         address stockToken = manager.getExistingStockToken(order.ticker, order.exchange);
582         if (stockToken == address(0)) revert InvalidTicker();
583
584         IERC20(stockToken).safeTransferFrom(order.principal, address(this), escrowStock);
585
586         // Also transfer incentive if exists
587         if (escrowAsset > 0) {
588             assetToken.safeTransferFrom(order.principal, address(this), escrowAsset);
589         }
590     }
591
592     // Update lock state with escrow info
593     lock.locker = msg.sender;
594     lock.lockedAt = block.timestamp;
595     lock.remainingQuantity = availableQuantity;
596     lock.escrowedAssetAmount = escrowAsset;
597     lock.escrowedStockAmount = escrowStock;
598
599     emit OrderLockCreated(orderHash, order.maker, order.nonce, msg.sender);
600 }

```

**Listing 2.14:** src/RFQSettlement.sol

**Impact** A malicious `maker` can create orders using assets from arbitrary users who have approved the contract.

**Suggestion** Enforce binding between `maker` and `principal` in function `lockOrder()` to ensure the escrowed funds belong to the signing `maker`.

### 2.1.8 Inconsistent incentive allocation in order filling

**Severity** Low

**Status** Confirmed

**Introduced by** [Version 1](#)

**Description** The `_fillOrderLogic()` function allows a `taker` to specify an incentive amount when executing a fill, which is validated only against the remaining available incentive for the order. The incentive value is not constrained by the actual filled quantity, allowing incentive extraction that is not aligned with the proportion of the order being filled. This creates a mismatch between fill execution and incentive distribution.

```

396     // Calculate remaining available incentive
397     uint256 remainingQuantity = order.quantity - currentFill;
398     uint256 remainingIncentive = (order.incentive * remainingQuantity) / order.quantity;
399
400     // Validate taker incentive does not exceed remaining available incentive
401     if (takerIncentive > remainingIncentive) revert ExcessiveIncentive();

```

**Listing 2.15:** src/RFQSettlement.sol

**Impact** Order creators may experience unintended incentive depletion, resulting in potential loss of funds.

**Suggestion** Constrain incentive allocation to be proportional to the filled quantity.

**Feedback from the project** The incentive is not required to be proportional to the fill amount. The incentive is collected based on the actual fees generated by the taker, which is our business logic.

## 2.1.9 Inconsistent exchange validation in function `updateStockInfo()`

**Severity** Low

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** The function `updateStockInfo()` is a privileged function that allows direct updates to a stock token's `companyName` and `exchange`. However, the protocol maintains a registry of valid `exchange` in the `StockTokenFactory` contract via the `exchangeNames` mapping, where each `exchange` ID corresponds to a predefined `exchange`.

The function `updateStockInfo()` accepts an `exchange` string directly and does not validate whether the provided value exists in `StockTokenFactory.exchangeNames`. This lack of validation may result in stock tokens being assigned exchange values that are not registered or recognized by the factory contract, leading to inconsistent exchange metadata across the protocol.

```

1060 function updateStockInfo(address token, string calldata companyName, string calldata exchange)
1061     external
1062     onlyMinter
1063     whenNotPaused
1064 {
1065     if (!isRegisteredToken[token]) revert TokenNotRegistered();
1066     IStockToken(token).updateStockInfo(companyName, exchange);
1067 }

```

**Listing 2.16:** src/StockTokenManager.sol

**Impact** Stock tokens may be assigned `exchange` values that are not registered in `StockTokenFactory`, leading to inconsistent or invalid exchange metadata.

**Suggestion** Add a validation to ensure that the provided `exchange` is registered in the contract `StockTokenFactory`.

### 2.1.10 Inconsistent lock window configuration

**Severity** Low

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** The `RFQSettlement` contract sets `DEFAULT_LOCK_WINDOW` to 360 days and `MAX_LOCK_WINDOW` to 720 days, while the initialization comments indicate an intended lock duration of one minute. This mismatch creates inconsistency between the configured lock duration and the documented expectation, potentially causing orders to remain locked far longer than intended.

```
81  uint256 private constant DEFAULT_LOCK_WINDOW = 360 * 24 * 60 * 60; // 360 days default lock
     window
82  uint256 private constant MAX_LOCK_WINDOW = 720 * 24 * 60 * 60; // 720 days maximum lock window
```

**Listing 2.17:** `src/RFQSettlement.sol`

```
287  lockWindow = DEFAULT_LOCK_WINDOW; // Default 60 seconds (1 minute) lock window
```

**Listing 2.18:** `src/RFQSettlement.sol`

**Impact** User funds may be locked for extended periods, limiting accessibility and order execution.

**Suggestion** Update the lock window constants to match the intended duration documented in the initialization comments.

## 2.2 Recommendation

### 2.2.1 Improper logic in function `computeAddress()`

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** The function `computeAddress()` is a view function intended to deterministically compute a `stockToken` address given certain parameters. However, its inputs do not include `companyName`. In function `createStockToken()`, `companyName` is part of the initialization parameters, and the `CREATE2` derived address is determined by the `deployer`, `salt`, and the hash of the `init_code` (which includes constructor/initialization arguments). As a result, function `computeAddress()` may compute an address that differs from the actual address deployed by function `createStockToken()`.

```
200  function computeAddress(string calldata ticker, uint16 exchange, uint256 nonce) external view
      returns (address) {
```

```

201     bytes32 salt = keccak256(abi.encodePacked(ticker, exchange, nonce));
202     string memory exchangeName = exchangeNames[exchange];
203     bytes32 bytecodeHash = keccak256(
204         abi.encodePacked(
205             type(StockToken).creationCode, abi.encode(ticker, "", exchangeName, address(this),
206                 manager)
207         )
208     );
209     return address(uint160(uint256(keccak256(abi.encodePacked(bytes1(0xff), address(this), salt
210         , bytecodeHash)))));
210 }
```

**Listing 2.19:** src/StockTokenFactory.sol

**Suggestion** Include `companyName` as an input parameter to function `computeAddress()`.

## 2.2.2 Inconsistent event emission in `invalidateNonce()` and `invalidateNonces()`

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In contract `Permit2`, the functions `invalidateNonce()` and `invalidateNonces()` both emit the `NonceInvalidated` event, but the semantics of the emitted values are inconsistent. The `invalidateNonce()` function emits the specific nonce that has been invalidated. The `invalidateNonces()` function emits the new `currentNonce`, implying that all nonces below this value are invalidated. This inconsistency creates ambiguity in the conveyed meaning.

```

199 /**
200  * @notice Invalidate all nonces up to current nonce
201  * @dev Increments currentNonce, invalidating all previous nonces
202  */
203 function invalidateNonces() external {
204     currentNonce[msg.sender]++;
205     emit NonceInvalidated(msg.sender, currentNonce[msg.sender]);
206 }
```

**Listing 2.20:** src/Permit2.sol

```

194 function invalidateNonce(uint256 nonce) external {
195     nonces[msg.sender][nonce] = true;
196     emit NonceInvalidated(msg.sender, nonce);
197 }
```

**Listing 2.21:** src/Permit2.sol

**Suggestion** Revise the logic to ensure that the emitted value accurately reflects either the specific invalidated nonce or the updated `currentNonce`.

## 2.3 Note

### 2.3.1 Potential centralization risks

**Introduced by** [Version 1](#)

**Description** The protocol relies on several privileged roles, including the `owner` and `manager`, to perform sensitive operations, introducing potential centralization risks. The owner has the authority to pause or unpause the protocol, configure global parameters, grant privileged roles such as `Minter` and `Operator`, and transfer ownership directly through function `transferOwnership()`. The protocol is deployed behind a `UUPSUpgradeable` proxy, and contract upgrades are controlled via the proxy with restricted access, typically limited to the owner or designated administrators. If the private keys of these privileged accounts are lost or maliciously exploited, the protocol could be significantly compromised.

### 2.3.2 Trusted off-chain logic

**Introduced by** [Version 1](#)

**Description** The protocol depends on off-chain decision-making for critical operations. Takers rely on off-chain signals to identify eligible orders and claim incentives for executing them on-chain. Similarly, corporate actions such as stock dividends, stock splits, and reverse splits are determined off-chain, including all related parameters like dividend taxes, and are directly executed on-chain by the operator based on these externally provided values. The protocol does not independently verify or compute these outcomes, making it fully dependent on the accuracy and integrity of the off-chain decisions.

