



# Security Audit

# Report for Morph Emerald upgrade

**Date:** December 23, 2025 **Version:** 1.0

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## Report Manifest

| Item   | Description           |
|--------|-----------------------|
| Client | Morph                 |
| Target | Morph Emerald upgrade |

## Version History

| Version | Date              | Description   |
|---------|-------------------|---------------|
| 1.0     | December 23, 2025 | First release |

## Signature



**About BlockSec** BlockSec focuses on the security of the blockchain ecosystem and collaborates with leading DeFi projects to secure their products. BlockSec is founded by top-notch security researchers and experienced experts from both academia and industry. They have published multiple blockchain security papers in prestigious conferences, reported several zero-day attacks of DeFi applications, and successfully protected digital assets that are worth more than 14 million dollars by blocking multiple attacks. They can be reached at [Email](#), [Twitter](#) and [Medium](#).

# Chapter 1 Introduction

## 1.1 About the Audit Target

| Information | Description                            |
|-------------|--|
| Type        | Smart Contract, Chain                  |
| Language    | Solidity, Golang                       |
| Approach    | Semi-automatic and manual verification |

The audit target (hereinafter referred to as the Target) of this audit is the code repository <sup>1,2</sup> of Morph Emerald upgrade of Morph.

The Morph Emerald upgrade of Morph introduces alternative fee transactions (i.e., `AltFeeTx`), enabling native multi-token gas payments on the Morph L2 chain. This upgrade allows users to pay gas fees using registered ERC-20 tokens. Specifically, this feature is enabled through the introduction of the `L2TokenRegistry` contract and corresponding modifications to the Geth codebase. The `L2TokenRegistry` contract allows managers to register fee tokens and update their associated parameters (e.g., token scale and exchange rate). On the Geth side, the project defines the `AltFeeTx` transaction type with two key parameters (i.e., `FeeTokenID` and `FeeLimit`) and implements the corresponding handling logic, including transaction creation, fee calculation, and fee transfer. Notably, the token information used during transaction processing is fetched directly from the `L2TokenRegistry` contract. In addition, the Emerald upgrade synchronizes recent Ethereum mainnet updates by introducing new precompiles and opcodes (e.g., `CLZ`).

Note this audit only focuses on the code in the following directories/files. Code prior to and including the baseline version 0, where applicable, is outside the scope of this audit and assumes to be reliable and secure.

- `morph/contracts/contracts/l2/system/L2TokenRegistry.sol`
- `go-ethereum/accounts/abi/bind/base.go`
- `go-ethereum/accounts/external/backend.go`
- `go-ethereum/core/types/receipt.go`
- `go-ethereum/core/state_processor.go`
- `go-ethereum/core/tx_list.go`
- `go-ethereum/core/tx_pool.go`
- `go-ethereum/core/types/alt_fee_tx.go`
- `go-ethereum/core/types/token_fee.go`
- `go-ethereum/core/types/transaction.go`
- `go-ethereum/internal/ethapi/api.go`
- `go-ethereum/internal/ethapi/transaction_args.go`
- `go-ethereum/light/txpool.go`
- `go-ethereum/core/state_transition.go`

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<sup>1</sup><https://github.com/morph-l2/morph>

<sup>2</sup><https://github.com/morph-l2/go-ethereum>

- go-ethereum/core/token\_gas.go
- go-ethereum/rollup/fees/token\_info.go
- go-ethereum/rollup/fees/rate.go
- go-ethereum/rollup/fees/rollup\_fee.go
- go-ethereum/rollup/fees/token\_transfer.go
- go-ethereum/signer/core/apitypes/types.go
- go-ethereum/core/vm/contracts.go
- go-ethereum/crypto/secp256r1/verifier.go
- go-ethereum/core/vm/eips.go
- go-ethereum/core/vm/jump\_table.go
- go-ethereum/core/vm/opcodes.go

Other files are not within the scope of the audit. Additionally, all dependencies of the Target are considered reliable in terms of both functionality and security, and are therefore not included in the audit scope.

The auditing process is iterative. Specifically, we would audit the commits that fix the discovered issues. If there are new issues, we will continue this process. The commit SHA values during the audit are shown in the following table. Our audit report is responsible for the code in the initial version ([Version 1](#)), as well as new code (in the following versions) to fix issues in the audit report. Code prior to and including the baseline version ([Version 0](#)), where applicable, is outside the scope of this audit and assumes to be reliable and secure.

| Project     | Version   | Commit Hash                              |
|-------------|-----------|--|
| morph       | Version 0 | 3cb4687bca674b093a715fc7d328327c35b6e99c |
|             | Version 1 | 26233deddf5c77e811a73cfefb797a2579ed9112 |
|             | Version 2 | e64256ee2109d4fc3f4c6d90aec8abc46a751e7  |
| go-ethereum | Version 0 | 62fcaab9b7a732eea298f45d97234d718b522b13 |
|             | Version 1 | 42d39732bb88bef91c1743efcf10db40ae6b990a |
|             | Version 2 | 64e9dc01e673d9a25efc91090b81f46150cab3c  |

## 1.2 Disclaimer

This audit report does not constitute investment advice or a personal recommendation. It does not consider, and should not be interpreted as considering or having any bearing on, the potential economics of a token, token sale or any other product, service or other asset. Any entity should not rely on this report in any way, including for the purpose of making any decisions to buy or sell any token, product, service or other asset.

This audit report is not an endorsement of any particular project or team, and the report does not guarantee the security of any particular project. This audit does not give any warranties on discovering all security issues of the Target, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with independent audits and a public bug bounty program to ensure the security of the Target.

The scope of this audit is limited to the code mentioned in Section [1.1](#). Unless explicitly specified, the security of the language itself (e.g., the solidity language), the underlying

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compiling toolchain and the computing infrastructure are out of the scope.

## 1.3 Procedure of Auditing

We perform the audit according to the following procedure.

- **Vulnerability Detection** We first scan the Target with automatic code analyzers, and then manually verify (reject or confirm) the issues reported by them.
- **Semantic Analysis** We study the business logic of the Target and conduct further investigation on the possible vulnerabilities using an automatic fuzzing tool (developed by our research team). We also manually analyze possible attack scenarios with independent auditors to cross-check the result.
- **Recommendation** We provide some useful advice to developers from the perspective of good programming practice, including gas optimization, code style, and etc.

We show the main concrete checkpoints in the following.

### 1.3.1 Security Issues

- \* Access control
- \* Permission management
- \* Whitelist and blacklist mechanisms
- \* Initialization consistency
- \* Improper use of the proxy system
- \* Reentrancy
- \* Denial of Service (DoS)
- \* Untrusted external call and control flow
- \* Exception handling
- \* Data handling and flow
- \* Events operation
- \* Error-prone randomness
- \* Oracle security
- \* Business logic correctness
- \* Semantic and functional consistency
- \* Emergency mechanism
- \* Economic and incentive impact

### 1.3.2 Additional Recommendation

- \* Gas optimization
- \* Code quality and style



**Note** *The previous checkpoints are the main ones. We may use more checkpoints during the auditing process according to the functionality of the project.*

## 1.4 Security Model

To evaluate the risk, we follow the standards or suggestions that are widely adopted by both industry and academy, including OWASP Risk Rating Methodology <sup>3</sup> and Common Weakness Enumeration <sup>4</sup>. The overall *severity* of the risk is determined by *likelihood* and *impact*. Specifically, likelihood is used to estimate how likely a particular vulnerability can be uncovered and exploited by an attacker, while impact is used to measure the consequences of a successful exploit.

In this report, both likelihood and impact are categorized into two ratings, i.e., *high* and *low* respectively, and their combinations are shown in Table 1.1.

**Table 1.1:** Vulnerability Severity Classification

|      | Impact |        | Likelihood |     |
|------|--------|--------|------------|-----|
|      | High   | Medium | High       | Low |
| High | High   | Medium | Medium     | Low |
| Low  | Medium | Low    | Low        | Low |

Accordingly, the severity measured in this report are classified into three categories: **High**, **Medium**, **Low**. For the sake of completeness, **Undetermined** is also used to cover circumstances when the risk cannot be well determined.

Furthermore, the status of a discovered item will fall into one of the following five categories:

- **Undetermined** No response yet.
- **Acknowledged** The item has been received by the client, but not confirmed yet.
- **Confirmed** The item has been recognized by the client, but not fixed yet.
- **Partially Fixed** The item has been confirmed and partially fixed by the client.
- **Fixed** The item has been confirmed and fixed by the client.

<sup>3</sup>[https://owasp.org/www-community/OWASP\\_Risk\\_Rating\\_Methodology](https://owasp.org/www-community/OWASP_Risk_Rating_Methodology)

<sup>4</sup><https://cwe.mitre.org/>

## Chapter 2 Findings

In total, we found **four** potential security issues. Besides, we have **seven** recommendations and **four** notes.

- High Risk: 1
- Medium Risk: 1
- Low Risk: 2
- Recommendation: 7
- Note: 4

| ID | Severity | Description  | Category       | Status    |
|----|----------|--|----------------|-----------|
| 1  | High     | Incorrect access control logic in the modifier <code>onlyAllowed</code>                          | Security Issue | Fixed     |
| 2  | Medium   | Inconsistent updates of the price ratio and token scale  | Security Issue | Fixed     |
| 3  | Low      | Lack of the value assignment for <code>FeeLimit</code> in the <code>CallArgs</code> construction | Security Issue | Fixed     |
| 4  | Low      | The misleading return value of the function <code>getTokenInfo()</code>                          | Security Issue | Fixed     |
| 5  | -        | Revise the unused function <code>Filter()</code>   | Recommendation | Confirmed |
| 6  | -        | Remove redundant code  | Recommendation | Fixed     |
| 7  | -        | Add non-zero checks  | Recommendation | Fixed     |
| 8  | -        | Revise the improper error in the function <code>calculateTokenAmount()</code>                    | Recommendation | Fixed     |
| 9  | -        | Revise typos and improper annotations  | Recommendation | Fixed     |
| 10 | -        | Unify the existence checks for the balance slot  | Recommendation | Fixed     |
| 11 | -        | Use different custom errors for different revert conditions                                      | Recommendation | Fixed     |
| 12 | -        | Ensure the correctness of fee tokens   | Note           | -         |
| 13 | -        | Potential centralization risks   | Note           | -         |
| 14 | -        | Openzeppelin upgrade migration risks   | Note           | -         |
| 15 | -        | Correct handling of the fee tokens in the contract <code>L2TxFeeVault</code>                     | Note           | -         |

The details are provided in the following sections.

### 2.1 Security Issue

#### 2.1.1 Incorrect access control logic in the modifier `onlyAllowed`

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** Version 1

**Description** In the contract `L2TokenRegistry`, the functions `updatePriceRatio()`, `batchUpdatePrices()`, and `updateTokenScale()` are protected by the modifier `onlyAllowed`. However, the design of the modifier `onlyAllowed` is incorrect, causing these functions to become publicly accessible. Specifically, when the variable `allowListEnabled` is set to `false`, the check (i.e., `allowListEnabled && !allowList[msg.sender] && msg.sender != owner()`) in the modifier `onlyAllowed` becomes ineffective. As a result, anyone can update the price ratio and token scale. Since the morph chain node directly uses the token information registered in the contract `L2TokenRegistry` to calculate the amount of required fee tokens, allowing arbitrary updates to these values may lead to denial-of-service (DoS) issues or fund loss.

```
47   modifier onlyAllowed() {
48     if (allowListEnabled && !allowList[msg.sender] && msg.sender != owner()) {
49       revert CallerNotAllowed();
50     }
51     _;
52 }
```

**Listing 2.1:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

```
362   function updatePriceRatio(uint16 _tokenID, uint256 _newPrice) external onlyAllowed {
```

**Listing 2.2:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

```
378   function batchUpdatePrices(uint16[] memory _tokenIDs, uint256[] memory _prices) external
onlyAllowed {
```

**Listing 2.3:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

```
476   function updateTokenScale(uint16 _tokenID, uint256 _newScale) external onlyAllowed {
```

**Listing 2.4:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

**Impact** The incorrect logic in the modifier allows arbitrary updates for the price ratio and token scale, leading to potential DoS issues or fund loss.

**Suggestion** Revise the modifier `onlyAllowed` accordingly.

## 2.1.2 Inconsistent updates of the price ratio and token scale

**Severity** Medium

**Status** Fixed in Version 2

**Introduced by** Version 1

**Description** In the morph chain, the calculation of the fee token amount depends on the price ratio (i.e., `rate`) and token scale (i.e., `scale`) configured in the contract `L2TokenRegistry`. Moreover, the annotation (at line 425) of the contract `L2TokenRegistry` indicates that the price ratio is determined based on the token scale. However, in the contract `L2TokenRegistry`, the price ratio and token scale are updated via different functions (i.e., the functions `updatePriceRatio()`, `batchUpdatePrices()`, `updateTokenInfo()` or `updateTokenScale()`). These inconsistent updates

may lead to incorrect calculation of the fee token amount in the morph chain. As a result, the incorrect amount calculation may lead to potential DoS issues or loss of fees. Additionally, the inconsistent update for the variable `tokenAddress` (via the function `updateTokenInfo()`) could lead to the same impact as well.

```

426 if st.msg.FeeTokenID() != 0 {
427     active, err := fees.IsTokenActive(st.state, st.msg.FeeTokenID())
428     if err != nil {
429         return fmt.Errorf("get token status failed %v", err)
430     }
431     if !active {
432         return fmt.Errorf("token %v not active", st.msg.FeeTokenID())
433     }
434     feeRate, tokenScale, err := fees.TokenRate(st.state, st.msg.FeeTokenID())
435     if err != nil {
436         return fmt.Errorf("get token rate failed %v", err)
437     }
438     if feeRate == nil || tokenScale == nil || feeRate.Sign() <= 0 || tokenScale.Sign() <= 0 {
439         return fmt.Errorf("token rate or scale is nil")
440     }
441     st.feeRate = feeRate
442     st.tokenScale = tokenScale
443     return st.buyAltTokenGas()

```

**Listing 2.5:** go-ethereum/core/state\_transition.go

```

13func TokenRate(state StateDB, tokenID uint16) (*big.Int, *big.Int, error) {
14    if tokenID == 0 {
15        return nil, nil, errors.New("token id 0 not support")
16    }
17    info, rate, err := GetTokenInfoFromStorage(state, TokenRegistryAddress, tokenID)
18    if err != nil {
19        log.Error("Failed to get token info from storage", "tokenID", tokenID, "error", err)
20        return nil, nil, err
21    }
22
23    // If token address is zero, this is not a valid token
24    if info.TokenAddress == (common.Address{}) {
25        log.Error("Invalid token address", "tokenID", tokenID)
26        return nil, nil, err
27    }
28
29    // If price is nil or zero, this token doesn't have a valid price
30    if rate == nil || rate.Sign() == 0 {
31        log.Error("Invalid token price", "tokenID", tokenID, "tokenAddr", info.TokenAddress.Hex())
32        return nil, nil, err
33    }
34
35    // Get scale from token info
36    scale, err := GetTokenScaleByIDWithState(state, tokenID)

```

**Listing 2.6:** go-ethereum/rollup/fees/rate.go

```

255     function updateTokenInfo(
256         uint16 _tokenId,
257         address _tokenAddress,
258         bytes32 _balanceSlot,
259         bool _needBalanceSlot,
260         bool _isActive,
261         uint256 _scale
262     ) external onlyOwner nonReentrant {
263         // Check if token exists
264         if (tokenRegistry[_tokenId].tokenAddress == address(0)) revert TokenNotFound();
265
266         // Check new information
267         if (_tokenAddress == address(0)) revert InvalidTokenAddress();
268
269         // Prevent address being shared across different tokenIDs
270         uint16 existing = tokenRegistration[_tokenAddress];
271         if (existing != 0 && existing != _tokenId) revert TokenAlreadyRegistered();
272
273         // Get decimals from contract
274         uint8 decimals = 18; // Default value
275         try IERC20Infos(_tokenAddress).decimals() returns (uint8 v) {
276             decimals = v;
277         } catch {
278             // If call fails, use default value 18
279         }
280         // Update registration information
281         // Note: balanceSlot is stored as actualSlot + 1 if needBalanceSlot is true, otherwise 0
282         address oldAddress = tokenRegistry[_tokenId].tokenAddress;
283         tokenRegistry[_tokenId] = TokenInfo({
284             tokenAddress: _tokenAddress,
285             balanceSlot: _toStoredBalanceSlot(_balanceSlot, _needBalanceSlot),
286             isActive: _isActive,
287             decimals: decimals,
288             scale: _scale
289         });

```

**Listing 2.7:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

```

362     function updatePriceRatio(uint16 _tokenId, uint256 _newPrice) external onlyAllowed {
363         // Check if token exists
364         if (tokenRegistry[_tokenId].tokenAddress == address(0)) revert TokenNotFound();
365
366         if (_newPrice == 0) revert InvalidPrice();
367
368         priceRatio[_tokenId] = _newPrice;
369
370         emit PriceRatioUpdated(_tokenId, _newPrice);
371     }

```

**Listing 2.8:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

```

378     function batchUpdatePrices(uint16[] memory _tokenIDs, uint256[] memory _prices) external
onlyAllowed {

```

```

379     if (_tokenIDs.length != _prices.length) revert InvalidArrayLength();
380
381     for (uint256 i = 0; i < _tokenIDs.length; i++) {
382         if (tokenRegistry[_tokenIDs[i]].tokenAddress == address(0)) continue;
383         if (_prices[i] == 0) continue;
384
385         priceRatio[_tokenIDs[i]] = _prices[i];
386         emit PriceRatioUpdated(_tokenIDs[i], _prices[i]);
387     }
388 }

```

**Listing 2.9:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

**Impact** The inconsistent update for the token information may lead to potential DoS issues or loss of fees.

**Suggestion** Revise the code accordingly.

### 2.1.3 Lack of the value assignment for FeeLimit in the CallArgs construction

**Severity** Low

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the file `transaction_args.go`, the function `setDefaults()` fills in default values for unspecified fields of users' transactions. As part of this process, the function `setDefaults()` invokes the function `DoEstimateGas()` to estimate the potential gas usage (i.e., `args.Gas`). However, the user-specified fee limit (i.e., `args.FeeLimit`) is not propagated into the struct `callArgs`, which is passed to the function `DoEstimateGas()` for the estimation. The gas estimation logic is performed based on the user's balance of the alternative fee token, which may exceed the user-specified fee limit (i.e., `args.FeeLimit`). As a result, the gas estimation may fail to reject invalid transactions, as the user-specified fee limit is not taken into account.

```

161 // Estimate the gas usage if necessary.
162 if args.Gas == nil {
163     // These fields are immutable during the estimation, safe to
164     // pass the pointer directly.
165     data := args.data()
166     callArgs := TransactionArgs{
167         From:           args.From,
168         To:             args.To,
169         GasPrice:       args.GasPrice,
170         MaxFeePerGas:  args.MaxFeePerGas,
171         MaxPriorityFeePerGas: args.MaxPriorityFeePerGas,
172         FeeTokenID:    args.FeeTokenID,
173         Value:          args.Value,
174         Data:           (*hexutil.Bytes)(&data),
175         AccessList:    args.AccessList,
176     }
177     pendingBlockNr := rpc.BlockNumberOrHashWithNumber(rpc.PendingBlockNumber)
178     estimated, err := DoEstimateGas(ctx, b, callArgs, pendingBlockNr, b.RPCGasCap())
179     if err != nil {

```

```

180     return err
181 }
182 args.Gas = &estimated
183 log.Trace("Estimate gas usage automatically", "gas", args.Gas)
184 }
```

**Listing 2.10:** go-ethereum/internal/ethapi/transaction\_args.go

```

1204     limit := altBalance
1205     if args.FeeLimit != nil && args.FeeLimit.ToInt().Sign() > 0 {
1206         limit = math.BigMin(altBalance, args.FeeLimit.ToInt())
1207     }
```

**Listing 2.11:** go-ethereum/internal/ethapi/api.go

**Impact** The gas estimation may fail to reject invalid transactions, as the user-specified fee limit is not taken into account.

**Suggestion** Pass the user-specified fee limit into the gas estimation process.

## 2.1.4 The misleading return value of the function `getTokenInfo()`

**Severity** Low

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the contract `L2TokenRegistry`, managers can register fee tokens with an existing balance slot by providing the token's valid balance slot (i.e., `_balanceSlot`) along with the boolean flag `_needBalanceSlot`. When `_needBalanceSlot` is set to `true`, the provided balance slot is further processed (i.e., incremented by one via the function `_toStoredBalanceSlot()`) to distinguish it from a non-existing balance slot (i.e., `bytes(0)`). For example, if the valid balance slot is `bytes(0)`, it is converted and stored as `bytes(1)`. However, in the function `getTokenInfo()`, the stored balance slot of a registered token is converted to its actual value and returned to users. As a result, when the stored balance slot is `bytes(1)`, users cannot distinguish it from the absence of a balance slot, making the existence of the balance slot unclear.

```

234     tokenRegistry[_tokenId] = TokenInfo({
235         tokenAddress: _tokenAddress,
236         balanceSlot: _toStoredBalanceSlot(_balanceSlot, _needBalanceSlot),
237         isActive: false,
238         decimals: decimals,
239         scale: _scale
240     });
```

**Listing 2.12:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

```

175     function _toStoredBalanceSlot(bytes32 _actualSlot, bool _needBalanceSlot) internal pure
176     returns (bytes32) {
177     if (!_needBalanceSlot) {
178         return bytes32(0); // Don't store balanceSlot
179     }
180     if (_actualSlot == bytes32(type(uint256).max)) revert InvalidBalanceSlot();
```

```

180     bytes32 storedSlot;
181     assembly {
182         storedSlot := add(_actualSlot, 1)
183     }
184     return storedSlot;
185 }
```

**Listing 2.13:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

```

445     function getTokenInfo(uint16 _tokenID) external view returns (TokenInfo memory) {
446         if (tokenRegistry[_tokenID].tokenAddress == address(0)) revert TokenNotFound();
447
448         TokenInfo memory info = tokenRegistry[_tokenID];
449         // Convert stored balanceSlot to actual value
450         info.balanceSlot = _toActualBalanceSlot(info.balanceSlot);
451
452         return info;
453     }
```

**Listing 2.14:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

```

192     function _toActualBalanceSlot(bytes32 _storedSlot) internal pure returns (bytes32) {
193         if (_storedSlot == bytes32(0)) {
194             return bytes32(0); // No balanceSlot stored
195         }
196         bytes32 actualSlot;
197         assembly {
198             actualSlot := sub(_storedSlot, 1)
199         }
200         return actualSlot;
201     }
```

**Listing 2.15:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

**Impact** Users cannot distinguish the existence of the balance slot via the function `getTokenInfo()`.

**Suggestion** Revise the code accordingly.

## 2.2 Recommendation

### 2.2.1 Revise the unused function `Filter()`

**Status** Confirmed

**Introduced by** Version 1

**Description** In the file `tx_list.go`, the function `Filter()` is intended to remove all transactions from the transaction list (i.e., `l`) based on the provided thresholds (i.e., the inputs `costLimit`, `gasLimit`, and `altCostLimit`). Specifically, at line 388, the function `Filter()` directly returns `nil, nil`, indicating that no transactions should be removed if both thresholds `costLimit` and `gasLimit` are satisfied.

However, the check at line 388 is insufficient because it does not validate the threshold `altCostLimit` before returning `nil, nil`. As a result, transactions exceeding the threshold

`altCostLimit` will not be removed, potentially allowing invalid transactions to remain in the transaction list.

Additionally, the current codebase does not appear to use the function `Filter()`. It is recommended to revise the unused function `Filter()`.

**Suggestion** Revise the unused function `Filter()` accordingly.

## 2.2.2 Remove redundant code

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** There are several redundant codes in the project. It is recommended to remove them for better code readability. Specifically, the following code should be removed or revised.

1. Redundant value assignments.

```
35   bool public allowListEnabled = true;
```

**Listing 2.16:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

2. Redundant error definitions.

```
68   error InvalidPercent();
```

**Listing 2.17:** morph/contracts/contracts/l2/system/IL2TokenRegistry.sol

```
72   error AlreadyInitialized();
```

**Listing 2.18:** morph/contracts/contracts/l2/system/IL2TokenRegistry.sol

3. Redundant query logic for the variable `scale`.

In the function `TokenRate()` of the file `rate.go`, the invocation of the `GetTokenInfoFromStorage()` function is redundant because the token scale (i.e., `scale`) can be obtained directly from the variable `info`.

```
13func TokenRate(state StateDB, tokenID uint16) (*big.Int, *big.Int, error) {
14    if tokenID == 0 {
15        return nil, nil, errors.New("token id 0 not support")
16    }
17    info, rate, err := GetTokenInfoFromStorage(state, TokenRegistryAddress, tokenID)
18    if err != nil {
19        log.Error("Failed to get token info from storage", "tokenID", tokenID, "error", err)
20        return nil, nil, err
21    }
22
23    // If token address is zero, this is not a valid token
24    if info.TokenAddress == (common.Address{}) {
25        log.Error("Invalid token address", "tokenID", tokenID)
26        return nil, nil, err
27    }
28
29    // If price is nil or zero, this token doesn't have a valid price
30    if rate == nil || rate.Sign() == 0 {
31        log.Error("Invalid token price", "tokenID", tokenID, "tokenAddr", info.TokenAddress.Hex())
```

```

32     return nil, nil, err
33 }
34
35 // Get scale from token info
36 scale, err := GetTokenScaleByIDWithState(state, tokenID)
37 if err != nil {
38     log.Error("Failed to get token scale", "tokenID", tokenID, "error", err)
39     return nil, nil, err
40 }
41 if scale == nil || scale.Sign() == 0 {
42     log.Error("Invalid token scale", "tokenID", tokenID, "tokenAddr", info.TokenAddress.Hex())
43 }

```

**Listing 2.19:** go-ethereum/rollup/fees/rate.go

#### 4. Redundant `nil` checks for the variable `costcap`.

In the file `token_fee.go`, the function `Eth()` will not return `nil`. Therefore, the check `l.costcap.Eth() == nil` in the file `tx_list.go` is redundant.

```

359 if ethCost != nil && ethCost.Sign() > 0 {
360     if l.costcap.Eth() == nil || l.costcap.Eth().Cmp(ethCost) < 0 {
361         l.costcap.SetEthAmount(ethCost)
362     }
363 }

```

**Listing 2.20:** go-ethereum/core/tx\_list.go

```

19func (dca *SuperAccount) Eth() *big.Int {
20 if dca.ethAmount == nil {
21     return new(big.Int)
22 }
23 return dca.ethAmount
24}

```

**Listing 2.21:** go-ethereum/core/types/token\_fee.go

#### 5. Redundant inputs in the function `GetTokenInfoFromStorage()`.

In the file `token_info.go`, the function `GetTokenInfoFromStorage()` has an input `contractAddr`, but this parameter is always assigned the global variable `TokenRegistryAddress` in all invocations. Therefore, the input `contractAddr` of the function `GetTokenInfoFromStorage()` is redundant.

```

171func GetTokenInfoFromStorage(state StateDB, contractAddr common.Address, tokenID uint16) (*
    TokenInfo, *big.Int, error) {
172 // Get token info from TokenInfo struct
173 info, err := GetTokenInfo(state, tokenID)
174 if err != nil {
175     return nil, nil, fmt.Errorf("failed to get token info: %v", err)
176 }
177
178 // Get token price from priceRatio mapping
179 price, err := GetTokenPriceByIDWithState(state, contractAddr, tokenID)
180 if err != nil {
181     return nil, nil, fmt.Errorf("failed to get token price: %v", err)

```

```

182 }
183
184 return info, price, nil
185}

```

**Listing 2.22:** go-ethereum/rollup/fees/token\_info.go

**Suggestion** Remove or revise the redundant code.

### 2.2.3 Add non-zero checks

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the contract `L2TokenRegistry`, it is recommended to add non-zero checks for the input `_scale` in the function `updateTokenInfo()` to prevent potential mis-operations.

```

255     function updateTokenInfo(
256         uint16 _tokenId,
257         address _tokenAddress,
258         bytes32 _balanceSlot,
259         bool _needBalanceSlot,
260         bool _isActive,
261         uint256 _scale
262     ) external onlyOwner nonReentrant {
263         // Check if token exists
264         if (tokenRegistry[_tokenId].tokenAddress == address(0)) revert TokenNotFound();
265
266         // Check new information
267         if (_tokenAddress == address(0)) revert InvalidTokenAddress();
268
269         // Prevent address being shared across different tokenIDs
270         uint16 existing = tokenRegistration[_tokenAddress];
271         if (existing != 0 && existing != _tokenId) revert TokenAlreadyRegistered();
272
273         // Get decimals from contract
274         uint8 decimals = 18; // Default value
275         try IERC20Infos(_tokenAddress).decimals() returns (uint8 v) {
276             decimals = v;
277         } catch {
278             // If call fails, use default value 18
279         }
280         // Update registration information
281         // Note: balanceSlot is stored as actualSlot + 1 if needBalanceSlot is true, otherwise 0
282         address oldAddress = tokenRegistry[_tokenId].tokenAddress;
283         tokenRegistry[_tokenId] = TokenInfo({
284             tokenAddress: _tokenAddress,
285             balanceSlot: _toStoredBalanceSlot(_balanceSlot, _needBalanceSlot),
286             isActive: _isActive,
287             decimals: decimals,
288             scale: _scale
289         });

```

**Listing 2.23:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

**Suggestion** Add non-zero checks for the input `_scale` in the function `updateTokenInfo()`.

## 2.2.4 Revise the improper error in the function `calculateTokenAmount()`

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the contract `L2TokenRegistry`, the function `calculateTokenAmount()` reverts with the error `InvalidPrice()` when the variable `tokenAmount` is zero (i.e., at line 435). This error is misleading since the zero token amount can be produced due to the zero `info.scale` or `_ethAmount`. It is recommended to replace the error `InvalidPrice()` with a proper error.

```

417   function calculateTokenAmount(uint16 _tokenId, uint256 _ethAmount) external view returns (
418     uint256 tokenAmount) {
419     // Validate: token must be registered
420     if (tokenRegistry[_tokenId].tokenAddress == address(0)) revert TokenNotFound();
421
422     // Get token information
423     TokenInfo memory info = tokenRegistry[_tokenId];
424
425     // Get priceRatio which follows:
426     // ratio = tokenScale * (tokenPrice / ethPrice) * 10^(ethDecimals - tokenDecimals)
427     uint256 ratio = priceRatio[_tokenId];
428     if (ratio == 0) revert InvalidPrice();
429
430     // Calculate token amount with ceiling division:
431     // tokenAmount = ceil((ethAmount * tokenScale) / ratio)
432     // Using formula: ceil(a/b) = (a + b - 1) / b
433     uint256 numerator = _ethAmount * uint256(info.scale);
434     tokenAmount = (numerator + ratio - 1) / ratio;
435     if (tokenAmount == 0) revert InvalidPrice();

```

**Listing 2.24:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

**Suggestion** Replace the error `InvalidPrice()` with a proper error in the `calculateTokenAmount()` function.

## 2.2.5 Revise typos and improper annotations

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** There are several typos and improper annotations in the codebase. It is recommended to revise them for better readability.

1. In the file `rate.go`, it is recommended to revise the name of the variable `tokenSacle` in the functions `EthToAlt()` and `AltToETH()`.

```

48func EthToAlt(state StateDB, tokenId uint16, amount *big.Int) (*big.Int, error) {
49    rate, tokenSacle, err := TokenRate(state, tokenId)
50    if err != nil {
51        return nil, err

```

```

52 }
53 return types.EthToAlt(amount, rate, tokenSacle), nil
54}
55
56func AltToETH(state StateDB, tokenID uint16, amount *big.Int) (*big.Int, error) {
57 rate, tokenSacle, err := TokenRate(state, tokenID)
58 if err != nil {
59     return nil, err
60 }
61 return types.AltToEth(amount, rate, tokenSacle), nil
62}

```

**Listing 2.25:** go-ethereum/rollup/fees/rate.go

2. In the file `token_transfer.go`, the annotation at line 62 incorrectly explains the purpose of the following code.

```

62 // Calculate the storage slot for the user's balance
63 state.SetState(tokenAddress, storageSlot, amountHash)

```

**Listing 2.26:** go-ethereum/rollup/fees/token\_transfer.go

3. In the file `receipt.go`, the annotation at line 127 incorrectly indicates the introduction date of the feature.

```

126// v7StoredReceiptRLP is the storage encoding of a receipt used in database version 7.
127// This version was introduced when AltFee feature was added (2024-11).

```

**Listing 2.27:** go-ethereum/core/types/receipt.go

4. In the contract `L2TokenRegistry`, the annotation for the function `calculateTokenAmount()` is inconsistent with the implemented logic. Specifically, the formula described in the annotation (i.e., at lines 406-409) is incorrect. It is recommended to revise the formula annotation to accurately reflect the implementation.

```

402 /**
403  * @notice Calculate the corresponding token amount for a given ETH amount
404  * @dev Calculation formula:
405  *      - ratio = tokenScale * (tokenPrice / ethPrice) * 10^(ethDecimals - tokenDecimals)
406  *      - tokenAmount = (ethAmount * 10^tokenDecimals) / ratio
407  *      - Substituting ratio: tokenAmount = (ethAmount * 10^tokenDecimals) / (tokenScale * (
408  *          tokenPrice / ethPrice) * 10^(18 - tokenDecimals))
409  *      - Simplified: tokenAmount = (ethAmount * 10^tokenDecimals * 10^tokenDecimals) / (
410  *          tokenScale * tokenPrice * 10^18 / ethPrice)
411  *      - Final: tokenAmount = (ethAmount * ethPrice * 10^tokenDecimals) / (tokenScale *
412  *          tokenPrice * 10^18)
413  *      - Note: Uses ceiling division to ensure users receive fair token amounts
414  * @param _tokenId Token ID of the ERC20 token
415  * @param _ethAmount ETH amount (unit: wei)
416  * @return tokenAmount Corresponding token amount (unit: token's smallest unit)
417  * - ratio follows: ratio = tokenScale * (tokenPrice / ethPrice) * 10^(ethDecimals -
418  *      tokenDecimals)
419  * - Will revert if token is not registered or priceRatio is not set
420  */

```

```

417     function calculateTokenAmount(uint16 _tokenID, uint256 _ethAmount) external view returns (
418         uint256 tokenAmount) {
419         // Validate: token must be registered
420         if (tokenRegistry[_tokenID].tokenAddress == address(0)) revert TokenNotFound();
421
422         // Get token information
423         TokenInfo memory info = tokenRegistry[_tokenID];
424
425         // Get priceRatio which follows:
426         // ratio = tokenScale * (tokenPrice / ethPrice) * 10^(ethDecimals - tokenDecimals)
427         uint256 ratio = priceRatio[_tokenID];
428         if (ratio == 0) revert InvalidPrice();
429
430         // Calculate token amount with ceiling division:
431         // tokenAmount = ceil((ethAmount * tokenScale) / ratio)
432         // Using formula: ceil(a/b) = (a + b - 1) / b
433         uint256 numerator = _ethAmount * uint256(info.scale);
434         tokenAmount = (numerator + ratio - 1) / ratio;
435
436         if (tokenAmount == 0) revert InvalidPrice();
437
438     return tokenAmount;
439 }

```

**Listing 2.28:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

**Suggestion** Revise the above typos and annotation inconsistencies accordingly.

## 2.2.6 Unify the existence checks for the balance slot

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the file `token_gas.go`, the `GetAltTokenBalanceHybrid()` and `GetAltTokenBalance()` functions perform an existence check for the balance slot in different ways. It is recommended to use the defined function `HasSlot()` in both functions for better readability.

```

25func (st *StateTransition) GetAltTokenBalanceHybrid(tokenID uint16, user common.Address) (*fees.
26    TokenInfo, *big.Int, error) {
27    info, err := fees.GetTokenInfo(st.state, tokenID)
28    if err != nil {
29        return nil, nil, err
30    }
31    balance := new(big.Int)
32    if !info.HasSlot {

```

**Listing 2.29:** go-ethereum/core/token\_gas.go

```

60func GetAltTokenBalance(evm *vm.EVM, tokenID uint16, user common.Address) (*big.Int, error) {
61    info, err := fees.GetTokenInfo(evm.StateDB, tokenID)
62    if err != nil {
63        return nil, fmt.Errorf("failed to get token address for token ID %d: %v", tokenID, err)
64    }

```

```

65 balance := new(big.Int)
66 if !bytes.Equal(info.BalanceSlot.Bytes(), common.Hash{}.Bytes()) {

```

**Listing 2.30:** go-ethereum/core/token\_gas.go

**Suggestion** Unify the existence checks for the balance slot.

### 2.2.7 Use different custom errors for different revert conditions

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the contract `L2TokenRegistry`, the checks performed at lines 218 and 219 are semantically different but revert with the same error. It is recommended to implement separate custom errors for better readability and easier off-chain tracking.

```

206 function _registerSingleToken(
207     uint16 _tokenId,
208     address _tokenAddress,
209     bytes32 _balanceSlot,
210     bool _needBalanceSlot,
211     uint256 _scale
212 ) internal {
213     // Check token address
214     if (_tokenAddress == address(0)) revert InvalidTokenAddress();
215
216     // Forbid zero ID and enforce uniqueness for both ID and address
217     if (_tokenId == 0) revert InvalidTokenID();
218     if (tokenRegistry[_tokenId].tokenAddress != address(0)) revert TokenAlreadyRegistered();
219     if (tokenRegistration[_tokenAddress] != 0) revert TokenAlreadyRegistered();

```

**Listing 2.31:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

**Suggestion** Define and use distinct custom errors for these two revert conditions in the function `_registerSingleToken()`.

## 2.3 Note

### 2.3.1 Ensure the correctness of fee tokens

**Introduced by** [Version 1](#)

**Description** The contract `L2TokenRegistry` allows the role `owner` to register fee tokens and update their corresponding information (e.g., price ratio, scale, address, and decimal). The registered tokens' information stored in the contract `L2TokenRegistry` is directly fetched by the Morph chain to support the alternative fee token feature. Therefore, the project must ensure fee tokens are carefully selected (e.g., fee-on-transfer tokens should not be registered as the fee token) and the corresponding information is correctly configured to avoid potential DoS issues or loss of fees.

### 2.3.2 Potential centralization risks

**Introduced by** [Version 1](#)

**Description** In the contract [L2TokenRegistry](#), several privileged roles (e.g., the role `owner`) can conduct sensitive operations, which introduces potential centralization risks. For example, the role `owner` can register fee tokens via the function `registerToken()`. If the private keys of the privileged accounts are lost or maliciously exploited, it could pose a significant risk to the protocol.

```
114     function registerTokens(
115         uint16[] memory _tokenIDs,
116         address[] memory _tokenAddresses,
117         bytes32[] memory _balanceSlots,
118         bool[] memory _needBalanceSlots,
119         uint256[] memory _scales
120     ) external onlyOwner nonReentrant {
```

**Listing 2.32:** morph/contracts/contracts/l2/system/L2TokenRegistry.sol

### 2.3.3 Openzeppelin upgrade migration risks

**Introduced by** [Version 1](#)

**Description** The contract [L2TokenRegistry](#) currently uses OpenZeppelin's contracts [Initializable](#) and [ReentrancyGuardUpgradeable](#) (v4.9.3) to implement upgradeable contracts. It is important to note that the contracts [Initializable](#) and [ReentrancyGuardUpgradeable](#) with versions v5.0.0 and later introduce ERC-7201 namespaced storage to mitigate storage collision risks. This change relocates initialization and reentrancy-guard state variables from direct storage slots (e.g., `_initialized` and `status`) to namespaced storage structures (e.g., `$._initialized` and `$._status`). When upgrading to the newer versions of [Initializable](#) and [ReentrancyGuardUpgradeable](#), the project must ensure that the initialization and reentrancy-guard states are migrated correctly. Otherwise, an improper migration may introduce severe security vulnerabilities (e.g., contract being reinitialized or the reentrancy guard being circumvented).

### 2.3.4 Correct handling of the fee tokens in the contract L2TxFeeVault

**Introduced by** [Version 1](#)

**Description** To support the alternative fee token feature, the project must ensure that the contract [L2TxFeeVault](#), which is responsible to receive and hold the fee tokens, contains the logic to correctly handle the fee tokens.

