

# Security Audit Report for Ref Contract and Ref Dcl

**Date:** July 30, 2024 **Version:** 2.0

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## **Report Manifest**

| Item   | Description              |
|--------|--------------------------|
| Client | Ref Finance              |
| Target | Ref Contract and Ref Dcl |

## **Version History**

| Version | Date          | Description    |
|---------|---------------|----------------|
| 1.0     | July 5, 2024  | First release  |
| 2.0     | July 30, 2024 | Second release |

## **Signature**

About BlockSec BlockSec focuses on the security of the blockchain ecosystem and collaborates with leading DeFi projects to secure their products. BlockSec is founded by topnotch security researchers and experienced experts from both academia and industry. They have published multiple blockchain security papers in prestigious conferences, reported several zero-day attacks of DeFi applications, and successfully protected digital assets that are worth more than 14 million dollars by blocking multiple attacks. They can be reached at Email, Twitter and Medium.

# **Chapter 1 Introduction**

## 1.1 About Target Contracts

| Information | Description                            |
|-------------|--|
| Туре        | Smart Contract                         |
| Language    | Rust                                   |
| Approach    | Semi-automatic and manual verification |

The target of this audit is the code repository of Ref Contract <sup>1</sup> and Ref Dcl <sup>2</sup> of Ref Finance. Note that, we did **NOT** audit all the modules in the repository. The modules covered by this audit report include ref-contracts/ref-contracts/ref-exchange/src folder and ref-dcl/contracts/dcl/src contract only. Specifically, the files covered in this audit include:

```
1 ref-dcl/contracts/dcl/src/api/dcl_api.rs
2 ref-dcl/contracts/dcl/src/dcl/pool.rs
3 ref-dcl/contracts/dcl/src/dcl/swap.rs
4 ref-dcl/contracts/dcl/src/api/token_receiver.rs
 6 ref-contracts/ref-exchange/src/degen_swap/degen.rs
7 ref-contracts/ref-exchange/src/degen_swap/math.rs
8 ref-contracts/ref-exchange/src/degen_swap/mod.rs
9 ref-contracts/ref-exchange/src/degen_swap/price_oracle.rs
10 ref-contracts/ref-exchange/src/degen_swap/pyth_oracle.rs
11 ref-contracts/ref-exchange/src/rated_swap/sfrax_rate.rs
12 ref-contracts/ref-exchange/src/pool_limit_info.rs
13 ref-contracts/ref-exchange/src/account_deposit.rs
14 ref-contracts/ref-exchange/src/action.rs
15 ref-contracts/ref-exchange/src/custom_keys.rs
16 ref-contracts/ref-exchange/src/errors.rs
17 ref-contracts/ref-exchange/src/lib.rs
18 ref-contracts/ref-exchange/src/oracle.rs
19 ref-contracts/ref-exchange/src/owner.rs
20 ref-contracts/ref-exchange/src/pool.rs
21 ref-contracts/ref-exchange/src/simple_pool.rs
22 ref-contracts/ref-exchange/src/token_receiver.rs
23 ref-contracts/ref-exchange/src/views.rs
```

Listing 1.1: Audit Scope for this Report

The auditing process is iterative. Specifically, we would audit the commits that fix the discovered issues. If there are new issues, we will continue this process. The commit SHA values during the audit are shown in the following table. Our audit report is responsible for the code in the initial version (Version 1 and Version 3), as well as new code (in the following versions) to fix issues in the audit report.

<sup>1</sup>https://github.com/ref-finance/ref-contracts/tree/degen-pool

<sup>2</sup>https://github.com/ref-finance/ref-dcl/tree/open\_create\_pool



| Project      | Version   | Commit Hash                              |
|--------------|-----------|--|
| Ref Contract | Version 1 | 37150859766902dc123db58066cc64305f259e42 |
| Ker Contract | Version 2 | 5090a7ad4ec7d333f7c6d1bb0b7ccf3e929098a9 |
|              | Version 3 | 93baf5e4db633a346790c2ec4f62796b9e28f1ec |
|              | Version 4 | 2f1577ec4dcf9b77e27c4373706bd46f64a235f4 |
| Ref Dcl      | Version 1 | ac89456c21b825b92bbadc9ba18f82663f240f70 |
| Kei DCi      | Version 2 | 47267c695f8144b8cc0a9ed7dd7624b7d34cd56b |

## 1.2 Disclaimer

This audit report does not constitute investment advice or a personal recommendation. It does not consider, and should not be interpreted as considering or having any bearing on, the potential economics of a token, token sale or any other product, service or other asset. Any entity should not rely on this report in any way, including for the purpose of making any decisions to buy or sell any token, product, service or other asset.

This audit report is not an endorsement of any particular project or team, and the report does not guarantee the security of any particular project. This audit does not give any warranties on discovering all security issues of the smart contracts, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with independent audits and a public bug bounty program to ensure the security of smart contracts.

The scope of this audit is limited to the code mentioned in Section 1.1. Unless explicitly specified, the security of the language itself (e.g., the solidity language), the underlying compiling toolchain and the computing infrastructure are out of the scope.

# 1.3 Procedure of Auditing

We perform the audit according to the following procedure.

- **Vulnerability Detection** We first scan smart contracts with automatic code analyzers, and then manually verify (reject or confirm) the issues reported by them.
- Semantic Analysis We study the business logic of smart contracts and conduct further investigation on the possible vulnerabilities using an automatic fuzzing tool (developed by our research team). We also manually analyze possible attack scenarios with independent auditors to cross-check the result.
- **Recommendation** We provide some useful advice to developers from the perspective of good programming practice, including gas optimization, code style, and etc. We show the main concrete checkpoints in the following.

## 1.3.1 Software Security

- \* Reentrancy
- \* DoS
- \* Access control
- Data handling and data flow



- \* Exception handling
- \* Untrusted external call and control flow
- \* Initialization consistency
- \* Events operation
- \* Error-prone randomness
- \* Improper use of the proxy system

## 1.3.2 DeFi Security

- \* Semantic consistency
- \* Functionality consistency
- \* Permission management
- \* Business logic
- \* Token operation
- \* Emergency mechanism
- \* Oracle security
- \* Whitelist and blacklist
- \* Economic impact
- \* Batch transfer

## 1.3.3 NFT Security

- \* Duplicated item
- \* Verification of the token receiver
- \* Off-chain metadata security

#### 1.3.4 Additional Recommendation

- \* Gas optimization
- \* Code quality and style



**Note** The previous checkpoints are the main ones. We may use more checkpoints during the auditing process according to the functionality of the project.

# 1.4 Security Model

To evaluate the risk, we follow the standards or suggestions that are widely adopted by both industry and academy, including OWASP Risk Rating Methodology <sup>3</sup> and Common Weakness Enumeration <sup>4</sup>. The overall *severity* of the risk is determined by *likelihood* and *impact*. Specifically, likelihood is used to estimate how likely a particular vulnerability can be uncovered and exploited by an attacker, while impact is used to measure the consequences of a successful exploit.

<sup>3</sup>https://owasp.org/www-community/OWASP\_Risk\_Rating\_Methodology

<sup>4</sup>https://cwe.mitre.org/



In this report, both likelihood and impact are categorized into two ratings, i.e., *high* and *low* respectively, and their combinations are shown in Table 1.1.

High High Medium

Low Medium Low

Table 1.1: Vulnerability Severity Classification

Accordingly, the severity measured in this report are classified into three categories: **High**, **Medium**, **Low**. For the sake of completeness, **Undetermined** is also used to cover circumstances when the risk cannot be well determined.

Likelihood

Low

Furthermore, the status of a discovered item will fall into one of the following four categories:

- **Undetermined** No response yet.
- Acknowledged The item has been received by the client, but not confirmed yet.
- Confirmed The item has been recognized by the client, but not fixed yet.
- **Fixed** The item has been confirmed and fixed by the client.

High

# **Chapter 2 Findings**

In total, we found **four** potential security issues. Besides, we have **two** recommendations.

High Risk: 3Low Risk: 1

- Recommendation: 2

| ID | Severity | Description   | Category       | Status |
|----|----------|---|----------------|--------|
| 1  | High     | <pre>Inaccurate output amount calculation in<br/>function internal_swap_by_output()</pre> | DeFi Security  | Fixed  |
| 2  | High     | Lack of state update in function internal_quote_by_output()                               | DeFi Security  | Fixed  |
| 3  | High     | Lack of check on pool TVL after adding liquidity  | DeFi Security  | Fixed  |
| 4  | Low      | Lack of TVL price valid check   | DeFi Security  | Fixed  |
| 5  | -        | Redundant check in function swap()  | Recommendation | Fixed  |
| 6  | -        | Duplicated price requests   | Recommendation | Fixed  |

The details are provided in the following sections.

## 2.1 DeFi Security

## 2.1.1 Inaccurate output amount calculation in function internal\_swap\_by\_output()

Severity High

Status Fixed at Version 2

Introduced by Version 1

**Description** In the function internal\_swap\_by\_output(), the actual\_output\_amount variable, which is calculated and updated during the swap process, is used to determine the amount of output tokens sent to the user. However, this variable does not accurately represent the actual output token amount during the swap.

```
238
      pub fn internal_swap_by_output(
239
          &mut self,
         account_id: &AccountId,
240
241
         pool_ids: Vec<PoolId>,
242
         input_token: &AccountId,
243
         max_input_amount: Balance,
244
         output_token: &AccountId,
245
          output_amount: Balance,
246
          skip_unwrap_near: Option<bool>,
247
          client_echo: Option<String>,
248
      ) -> Balance {
249
          pool_ids.iter().for_each(|pool_id| {
250
             self.assert_pool_running(&self.internal_unwrap_pool(pool_id));
251
             let (token_x, token_y, _) = pool_id.parse_pool_id();
252
             self.assert_no_frozen_tokens(&[token_x, token_y]);
```



```
253
          });
254
255
          let protocol_fee_rate = self.data().protocol_fee_rate;
256
          let vip_info = self.data().vip_users.get(account_id);
257
          let (actual_input_token, actual_input_amount, actual_output_amount) = {
258
              let mut next_desire_token = output_token.clone();
259
             let mut next_desire_amount = output_amount;
             let mut actual_output_amount = output_amount;
260
261
             for pool_id in pool_ids.iter() {
262
                 let mut pool = self.internal_unwrap_pool(&pool_id);
263
264
                 let pool_fee = pool.get_pool_fee_by_user(&vip_info);
265
266
                 if next_desire_token.eq(&pool.token_x) {
267
                     let (need_amount, acquire_amount, is_finished, total_fee, protocol_fee) = pool.
                         internal_y_swap_x_desire_x(pool_fee, protocol_fee_rate, next_desire_amount,
                         800001, false);
268
                     if !is_finished {
269
                         env::panic_str(&format!("ERR_TOKEN_{{}}_NOT_ENOUGH", pool.token_x.to_string().
                             to_uppercase()));
270
                     }
271
272
                     pool.total_y += need_amount;
273
                     pool.total_x -= acquire_amount;
274
                     pool.volume_y_in += U256::from(need_amount);
275
                     pool.volume_x_out += U256::from(acquire_amount);
276
277
                     actual_output_amount = acquire_amount;
278
                     next_desire_token = pool.token_y.clone();
279
                     next_desire_amount = need_amount;
280
281
                     Event::SwapDesire {
282
                         swapper: account_id,
                         token_in: &pool.token_y,
283
284
                         token_out: &pool.token_x,
285
                         amount_in: &U128(need_amount),
286
                         amount_out: &U128(acquire_amount),
287
                         pool_id: &pool.pool_id,
288
                         total_fee: &U128(total_fee),
289
                         protocol_fee: &U128(protocol_fee),
290
                     }
291
                     .emit();
292
                 } else if next_desire_token.eq(&pool.token_y) {
293
                     let (need_amount, acquire_amount, is_finished, total_fee, protocol_fee) = pool.
                         internal_x_swap_y_desire_y(pool_fee, protocol_fee_rate, next_desire_amount,
                         -800001, false);
294
                     if !is finished {
295
                         env::panic_str(&format!("ERR_TOKEN_{{}}_NOT_ENOUGH", pool.token_y.to_string().
                             to_uppercase()));
296
                     }
297
298
                     pool.total_x += need_amount;
299
                     pool.total_y -= acquire_amount;
```



```
300
                     pool.volume_x_in += U256::from(need_amount);
301
                     pool.volume_y_out += U256::from(acquire_amount);
302
303
                     actual_output_amount = acquire_amount;
304
                     next_desire_token = pool.token_x.clone();
305
                     next_desire_amount = need_amount;
306
307
                     Event::SwapDesire {
308
                         swapper: account_id,
309
                         token_in: &pool.token_x,
310
                         token_out: &pool.token_y,
311
                         amount_in: &U128(need_amount),
312
                         amount_out: &U128(acquire_amount),
313
                         pool_id: &pool.pool_id,
314
                         total_fee: &U128(total_fee),
315
                         protocol_fee: &U128(protocol_fee),
316
                     }
317
                     .emit();
318
                 } else {
                     env::panic_str(E404_INVALID_POOL_IDS);
319
320
321
                 self.internal_set_pool(&pool_id, pool);
322
              }
323
              (next_desire_token, next_desire_amount, actual_output_amount)
324
          };
325
          require!(input_token == &actual_input_token, E213_INVALID_INPUT_TOKEN);
326
          require!(actual_input_amount <= max_input_amount, E204_SLIPPAGE_ERR);</pre>
327
328
          if actual_output_amount > 0 {
329
              if let Some(msg) = client_echo {
330
                 self.process_ft_transfer_call(account_id, &output_token, actual_output_amount, msg)
331
              } else {
332
                 self.process_transfer(account_id, &output_token, actual_output_amount,
                      skip_unwrap_near);
333
              }
334
335
336
          actual_input_amount
337
      }
```

Listing 2.1: ref-dcl/contracts/dcl/src/dcl/swap.rs

**Impact** The inaccurate output amount calculation in function <a href="internal\_swap\_by\_output">internal\_swap\_by\_output</a>() leads to incorrect internal accounting. This allows attackers to receive more tokens than they should be entitled to.

**Suggestion** Revise the output token amount accordingly.

## 2.1.2 Lack of state update in function internal\_quote\_by\_output()

Severity High



#### Status Fixed in Version 2

### Introduced by Version 1

**Description** In the internal\_quote\_by\_output() function, the state of the pool modified during the quoting process is not written back to the pool\_cache. Therefore, if the same pool is accessed again, the retrieved state will be incorrect.

```
71
      pub fn internal_quote_by_output(
72
          &self,
73
          pool_cache: &mut HashMap<PoolId, Pool>,
 74
          vip_info: Option<HashMap<PoolId, u32>>,
75
          pool_ids: Vec<PoolId>,
 76
          input_token: AccountId,
 77
          output_token: AccountId,
78
          output_amount: U128,
79
          tag: Option<String>,
80
      ) -> QuoteResult {
 81
          let quote_failed = QuoteResult {
82
             amount: 0.into(),
83
             tag: tag.clone(),
84
85
          if self.data().state == RunningState::Paused {
86
             return quote_failed;
87
88
89
          let protocol_fee_rate = self.data().protocol_fee_rate;
90
 91
          let (actual_input_token, actual_input_amount) = {
92
             let mut next_desire_token = output_token;
93
             let mut next_desire_amount = output_amount.0;
94
             for pool_id in pool_ids {
95
                 let mut pool = pool_cache.remove(&pool_id).unwrap_or(self.internal_unwrap_pool(&
                      pool_id));
96
                 if pool.state == RunningState::Paused ||
97
                     self.data().frozenlist.contains(&pool.token_x) || self.data().frozenlist.
                         contains(&pool.token_y) {
98
                     return quote_failed;
                 }
99
100
101
                 let pool_fee = pool.get_pool_fee_by_user(&vip_info);
102
103
                 let is_finished = if next_desire_token.eq(&pool.token_x) {
104
                     let (need_amount, _, is_finished, _, _) = pool.internal_y_swap_x_desire_x(
                         pool_fee, protocol_fee_rate, next_desire_amount, 800001, true);
105
                     next_desire_token = pool.token_y.clone();
106
                     next_desire_amount = need_amount;
107
                     is_finished
108
                 } else if next_desire_token.eq(&pool.token_y) {
                     let (need_amount, _, is_finished, _, _) = pool.internal_x_swap_y_desire_y(
109
                         pool_fee, protocol_fee_rate, next_desire_amount, -800001, true);
110
                     next_desire_token = pool.token_x.clone();
111
                     next_desire_amount = need_amount;
112
                     is_finished
```



```
113
                  } else {
114
                      return quote_failed;
115
116
                  if !is_finished {
117
                      return quote_failed;
118
              }
119
120
              (next_desire_token, next_desire_amount)
121
          };
122
          if input_token != actual_input_token {
123
              return quote_failed;
124
125
          QuoteResult {
126
              amount: actual_input_amount.into(),
127
              tag,
128
          }
129
      }
```

Listing 2.2: ref-dcl/contracts/dcl/src/dcl/swap.rs

**Impact** This can lead to erroneous results if duplicate pool ids are provided.

**Suggestion** Write back the updated pool state to pool\_cache.

## 2.1.3 Lack of check on pool TVL after adding liquidity

## Severity High

Status Fixed in Version 4

Introduced by Version 3

**Description** In the ft\_on\_transfer() function, when handling the HotZap message, liquidity may be added to the Degen Pool. However, there is no check to ensure that the pool's TVL does not exceed the specified limit after the liquidity is added.

```
136
      TokenReceiverMessage::HotZap {
137
          referral_id,
138
          hot_zap_actions,
139
          add_liquidity_infos
140
      } => {
141
          assert!(hot_zap_actions.len() > 0 && add_liquidity_infos.len() > 0);
142
          let sender_id: AccountId = sender_id.into();
143
          let mut account = self.internal_unwrap_account(&sender_id);
          let referral_id = referral_id.map(|x| x.to_string());
144
145
          let out_amounts = self.internal_direct_actions(
146
              token_in,
147
              amount.0,
148
              referral_id,
149
              &hot_zap_actions,
150
          );
151
152
          let mut token_cache = TokenCache::new();
153
          for (out_token_id, out_amount) in out_amounts {
154
              token_cache.add(&out_token_id, out_amount);
```



```
155
156
157
          let prev_storage = env::storage_usage();
          for add_liquidity_info in add_liquidity_infos {
158
159
              let mut pool = self.pools.get(add_liquidity_info.pool_id).expect(ERR85_NO_POOL);
160
              let tokens_in_pool = match &pool {
                 Pool::SimplePool(p) => p.token_account_ids.clone(),
161
162
                 Pool::RatedSwapPool(p) => p.token_account_ids.clone(),
163
                 Pool::StableSwapPool(p) => p.token_account_ids.clone(),
164
                 Pool::DegenSwapPool(p) => p.token_account_ids.clone(),
165
              };
166
167
              let mut add_liquidity_amounts = add_liquidity_info.amounts.iter().map(|v| v.0).collect
                  ();
168
169
              match pool {
170
                 Pool::SimplePool(_) => {
171
                     pool.add_liquidity(
172
                         &sender_id,
173
                         &mut add_liquidity_amounts,
174
                         false
175
                     );
176
                     let min_amounts = add_liquidity_info.min_amounts.expect("Need input min_amounts"
                         ):
177
                     // Check that all amounts are above request min amounts in case of front running
                           that changes the exchange rate.
178
                     for (amount, min_amount) in add_liquidity_amounts.iter().zip(min_amounts.iter())
179
                         assert!(amount >= &min_amount.0, "{}", ERR86_MIN_AMOUNT);
                     }
180
181
                 },
182
                 Pool::StableSwapPool(_) | Pool::RatedSwapPool(_) | Pool::DegenSwapPool(_) => {
183
                     let min_shares = add_liquidity_info.min_shares.expect("Need input min_shares");
184
                     pool.add_stable_liquidity(
185
                         &sender_id,
186
                         &add_liquidity_amounts,
187
                         min_shares.into(),
188
                         AdminFees::new(self.admin_fee_bps),
189
                         false
190
                     );
                 }
191
192
              };
193
194
              for (cost_token_id, cost_amount) in tokens_in_pool.iter().zip(add_liquidity_amounts.
                  into_iter()) {
195
                 token_cache.sub(cost_token_id, cost_amount);
196
197
198
              self.pools.replace(add_liquidity_info.pool_id, &pool);
199
200
201
          if env::storage_usage() > prev_storage {
202
              let storage_cost = (env::storage_usage() - prev_storage) as Balance * env::
```



```
storage_byte_cost();
203
              account.near_amount = account.near_amount.checked_sub(storage_cost).expect(
                  ERR11_INSUFFICIENT_STORAGE);
204
          }
205
206
          for (remain_token_id, remain_amount) in token_cache.0.iter() {
207
              account.deposit(remain_token_id, *remain_amount);
208
          }
209
210
          self.internal_save_account(&sender_id, account);
211
212
          env::log(
213
             format!(
214
                 "HotZap remain internal account assets: \{:?\}",
215
                 token_cache.0
216
              )
217
              .as_bytes(),
218
          );
219
220
          PromiseOrValue::Value(U128(0))
221
      }
```

**Listing 2.3:** ref-contract/ref-exchange/src/token\_receiver.rs

**Impact** Degen Pool's TVL may exceed the limit.

Suggestion Add check accordingly.

## 2.1.4 Lack of TVL price valid check

Severity Low

Status Fixed in Version 4

Introduced by Version 3

**Description** The view function get\_degen\_pool\_tv1() calculates the Degen Pool's TVL using the prices of the tokens. However, it doesn't check if the price is valid.

Listing 2.4: ref-contract/ref-exchange/src/views.rs

Impact Users may get expired TVL.

Suggestion Add check accordingly.

## 2.2 Additional Recommendation

## 2.2.1 Redundant check in function swap()

Status Fixed in Version 2



## Introduced by Version 1

**Description** The assert\_contract\_running() check is redundant in functions swap() and swap\_by\_output() since the same check will be performed in the function execute\_actions().

```
/// Execute set of swap actions between pools.
270
      /// If referrer provided, pays referral_fee to it.
271
      /// If no attached deposit, outgoing tokens used in swaps must be whitelisted.
272
      #[payable]
273
      pub fn swap(&mut self, actions: Vec<SwapAction>, referral_id: Option<ValidAccountId>) -> U128
274
          self.assert_contract_running();
275
          U128(
276
             self.execute_actions(
277
                 actions
278
                     .into_iter()
279
                     .map(|swap_action| Action::Swap(swap_action))
280
                     .collect(),
281
                 referral_id,
282
             )
283
              .to_amount(),
284
          )
285
      }
286
287
      /// Execute set of swap_by_output actions between pools.
288
      /// If referrer provided, pays referral_fee to it.
289
      /// If no attached deposit, outgoing tokens used in swaps must be whitelisted.
290
      #[payable]
291
      pub fn swap_by_output(&mut self, actions: Vec<SwapByOutputAction>, referral_id: Option
          ValidAccountId>) -> U128 {
292
          self.assert_contract_running();
293
          U128(
294
             self.execute_actions(
295
                 actions
296
                     .into_iter()
297
                     .map(|swap_by_output_action| Action::SwapByOutput(swap_by_output_action))
298
                     .collect(),
299
                 referral_id,
300
301
              .to_amount(),
          )
302
303
      }
```

Listing 2.5: ref-contracts/ref-exchange/src/lib.rs

**Suggestion** Remove the redundant check.

## 2.2.2 Duplicated price requests

```
Status Fixed in Version 2
Introduced by Version 1
```

**Description** Every time the function swap() of DegenSwapPool is invoked, it requests price synchronization for all tokens in the pool from the oracles. However, since the swap() function



can be invoked multiple times within a single transaction, this may result in redundant token price requests, leading to unnecessary gas consumption.

```
561
      pub fn swap(
562
          &mut self,
563
          token_in: &AccountId,
          amount_in: Balance,
564
565
          token_out: &AccountId,
566
          min_amount_out: Balance,
567
          fees: &AdminFees,
568
          is_view: bool
569
      ) -> Balance {
570
571
          assert_ne!(token_in, token_out, "{}", ERR71_SWAP_DUP_TOKENS);
572
          let in_idx = self.token_index(token_in);
573
          let out_idx = self.token_index(token_out);
574
          let result = self.internal_get_return(in_idx, amount_in, out_idx, &fees);
575
          let amount_swapped = self.c_amount_to_amount(result.amount_swapped, out_idx);
576
          assert!(
577
              amount_swapped >= min_amount_out,
578
              "{}",
579
              ERR68_SLIPPAGE
580
          );
581
          if !is_view {
582
              env::log(
583
                 format!(
                     "Swapped {} {} for {} {}, total fee {}, admin fee {}",
584
585
                     amount_in, token_in, amount_swapped, token_out,
586
                     self.c_amount_to_amount(result.fee, out_idx),
587
                     self.c_amount_to_amount(result.admin_fee, out_idx)
588
589
                  .as_bytes(),
590
              );
591
592
          self.c_amounts[in_idx] = result.new_source_amount;
593
594
          self.c_amounts[out_idx] = result.new_destination_amount;
595
          self.assert_min_reserve(self.c_amounts[out_idx]);
596
597
          // Keeping track of volume per each input traded separately.
598
          self.volumes[in_idx].input.0 += amount_in;
599
          self.volumes[out_idx].output.0 += amount_swapped;
600
601
          // handle admin fee.
602
          if fees.admin_fee_bps > 0 && result.admin_fee > 0 {
603
              let (exchange_share, referral_share) = if let Some((referral_id, referral_fee)) = &fees
                  .referral_info {
604
                 if self.shares.contains_key(referral_id)
605
606
                     self.distribute_admin_fee(&fees.exchange_id, referral_id, *referral_fee, out_idx
                          , result.admin_fee, is_view)
607
                 } else {
608
                     self.distribute_admin_fee(&fees.exchange_id, referral_id, 0, out_idx, result.
```



```
admin_fee, is_view)
609
                  }
610
              } else {
611
                  self.distribute_admin_fee(&fees.exchange_id, &fees.exchange_id, 0, out_idx, result.
                      admin_fee, is_view)
612
              };
613
              if !is_view {
614
                  if referral_share > 0 {
615
                     env::log(
616
                         format!(
617
                             "Exchange {} got {} shares, Referral {} got {} shares",
618
                             &fees.exchange_id, exchange_share, &fees.referral_info.as_ref().unwrap()
                                  .0, referral_share,
619
                         )
620
                         .as_bytes(),
621
                     );
622
                 } else {
623
                     env::log(
624
                         format!(
625
                             "Exchange {} got {} shares, No referral fee",
626
                             &fees.exchange_id, exchange_share,
627
                         )
628
                         .as_bytes(),
629
                     );
630
                 }
631
              }
632
          }
633
634
          if !is_view {
635
              for token_id in self.token_account_ids.iter() {
636
                  let degen = global_get_degen(token_id);
637
                  degen.sync_token_price(token_id);
638
              }
639
          }
640
641
          amount_swapped
642
      }
```

Listing 2.6: ref-contracts/ref-exchange/src/lib.rs

**Suggestion** Add checks to verify if the token is currently in the midst of syncing its price, and only request an update from the oracle if it is not already in the sync process.

