

# Security Audit Report for Delorean Self Insured Vaults

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# Contents

1	Intro	oductio	on	1		
	1.1	About	Target Contracts	1		
	1.2	Discla	imer	1		
	1.3	Auditir	ng Approaches	2		
		1.3.1	Software Security	2		
		1.3.2	DeFi Security	2		
		1.3.3	NFT Security	3		
		1.3.4	Additional Recommendation	3		
	1.4	Secur	ity Model	3		
2	Find	dings		4		
	2.1	Softwa	are Security	4		
	2.2	2.2 DeFi Security				
		2.2.1	Lack of validation for duplicated reward tokens	4		
		2.2.2	Lack of validation for duplicated insurance providers	5		
		2.2.3	Incorrect payout assignment	7		
		2.2.4	Improper update of 'totalShares'	7		
	2.3	NFT S	Security	8		
•			onal Recommendation	8		
		2.4.1	Remove unused code from the function '_purchaseForNextEpoch'	8		
		2.4.2	Remove redundant check for the function 'claimRewards'	g		
		2.4.3	Remove unused code regarding the function '_projectEpochYield'	10		
		2.4.4	Remove unused variable 'nextEpochld' from the function 'computeAccumulatePay-			
			outs'	11		
		245		11		

# **Report Manifest**

Item	Description
Client	Delorean Exchange
Target	Delorean Self Insured Vaults

# **Version History**

Version	Date	Description
1.0	June 2, 2023	First Release

**About BlockSec** BlockSec focuses on the security of the blockchain ecosystem and collaborates with leading DeFi projects to secure their products. BlockSec is founded by top-notch security researchers and experienced experts from both academia and industry. They have published multiple blockchain security papers in prestigious conferences, reported several zero-day attacks of DeFi applications, and successfully protected digital assets that are worth more than 5 million dollars by blocking multiple attacks. They can be reached at Email, Twitter and Medium.

# **Chapter 1 Introduction**

# 1.1 About Target Contracts

Information	Description
Туре	Smart Contract
Language	Solidity
Approach	Semi-automatic and manual verification

The target of this audit is the smart contracts <sup>1</sup> of the Delorean Exchange, i.e., self insured vaults use yield from the insured token to pay for their own insurance. Note that, the scope of this audit does **NOT** cover all the modules in the repository. Only the following three smart contracts are audited:

- src/providers/Y2KEarthquakeV1InsuranceProvider.sol
- src/vaults/SelfInsuredVault.sol
- src/libraries/Math.sol

Hence in this audit, we assume that all the other code and the corresponding dependency (e.g., Y2K <sup>2</sup>) are reliable.

The auditing process is iterative. Specifically, we would audit the commits that fix the discovered issues. If there are new issues, we will continue this process. The commit SHA values during the audit are shown in the following table. Our audit report is responsible for the code in the initial version (Version 1), as well as new code (in the following versions) to fix issues in the audit report.

Project	Version	Commit Hash	
Delorean	Version 1	75ec1b8342bee44add65e143c1382c4ab7739b55	
Delorean	Version 2	3a74abdcd4819b666d9e2b9bee4425d35e1e19ee	

#### 1.2 Disclaimer

This audit report does not constitute investment advice or a personal recommendation. It does not consider, and should not be interpreted as considering or having any bearing on, the potential economics of a token, token sale or any other product, service or other asset. Any entity should not rely on this report in any way, including for the purpose of making any decisions to buy or sell any token, product, service or other asset.

This audit report is not an endorsement of any particular project or team, and the report does not guarantee the security of any particular project. This audit does not give any warranties on discovering all security issues of the smart contracts, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with independent audits and a public bug bounty program to ensure the security of smart contracts.

1

 $<sup>{}^{1}</sup>https://github.com/delorean-exchange/siv-contracts/tree/initial\\$ 

<sup>&</sup>lt;sup>2</sup>https://github.com/Y2K-Finance/Earthquake



The scope of this audit is limited to the code mentioned in Section 1.1. Unless explicitly specified, the security of the language itself (e.g., the solidity language), the underlying compiling toolchain and the computing infrastructure are out of the scope.

# 1.3 Auditing Approaches

This section provides an overview of the auditing approaches we adopted and the corresponding checkpoints we focused on. Specifically, we conduct the audit by engaging the following approaches:

- **Static analysis**. We scan smart contracts with both open-source and in-house tools, and then manually verify (reject or confirm) the issues reported by them.
- Fuzzing testing. We study the business logic of smart contracts and conduct further investigation on the possible vulnerabilities using an in-house fuzzing tool (developed and customized by our security research team). We also manually analyze possible attack scenarios with independent auditors to cross-check the result.
- **Manual code review**. We manually review the design and the corresponding implementation of the whole project in a comprehensive manner, and check the known attack surface accordingly.

Generally, the checkpoints fall into four categories, i.e., **software security**, **DeFi security**, **NFT security** and **additional recommendation**. The main concrete checkpoints are summarized in the following.

## 1.3.1 Software Security

- \* Reentrancy
- \* DoS
- \* Access control
- \* Data handling and data flow
- \* Exception handling
- \* Untrusted external call and control flow
- \* Initialization consistency
- \* Events operation
- \* Error-prone randomness
- \* Improper use of the proxy system

#### 1.3.2 DeFi Security

- \* Semantic consistency
- \* Functionality consistency
- \* Permission management
- \* Business logic
- \* Token operation
- \* Emergency mechanism
- \* Oracle security
- \* Whitelist and blacklist
- \* Economic impact
- \* Batch transfer



# 1.3.3 NFT Security

- \* Duplicated item
- \* Verification of the token receiver
- \* Off-chain metadata security

#### 1.3.4 Additional Recommendation

- \* Gas optimization
- \* Code quality and style



Note The above checkpoints are the main ones. We may use more checkpoints during the auditing process according to the functionality of the project.

# 1.4 Security Model

To evaluate the risk, we follow the standards or suggestions that are widely adopted by both industry and academy, including OWASP Risk Rating Methodology <sup>3</sup> and Common Weakness Enumeration <sup>4</sup>. The overall *severity* of the risk is determined by *likelihood* and *impact*. Specifically, likelihood is used to estimate how likely a particular vulnerability can be uncovered and exploited by an attacker, while impact is used to measure the consequences of a successful exploit.

In this report, both likelihood and impact are categorized into two ratings, i.e., *high* and *low* respectively, and their combinations are shown in Table 1.1.



Table 1.1: Vulnerability Severity Classification

Accordingly, the severity measured in this report are classified into three categories: **High**, **Medium**, **Low**. For the sake of completeness, **Undetermined** is also used to cover circumstances when the risk cannot be well determined.

Furthermore, the status of a discovered item will fall into one of the following four categories:

- Undetermined No response yet.
- Acknowledged The item has been received by the client, but not confirmed yet.
- **Confirmed** The item has been recognized by the client, but not fixed yet.
- **Fixed** The item has been confirmed and fixed by the client.

<sup>3</sup>https://owasp.org/www-community/OWASP\_Risk\_Rating\_Methodology

<sup>4</sup>https://cwe.mitre.org/

# **Chapter 2 Findings**

In total, we find **four** potential issues. Besides, we also have **five** recommendations.

High Risk: 2Medium Risk: 2Recommendation: 5

ID	Severity	Description	Category	Status
1	Medium	Lack of validation for duplicated reward tokens	DeFi Security	Fixed
2	Medium	Lack of validation for duplicated providers	DeFi Security	Fixed
3	High	Incorrect payout assignment	DeFi Security	Fixed
4	High	Improper update of 'totalShares'	DeFi Security	Fixed
5	-	Remove unused code from the function '_pur-chaseForNextEpoch'	Recommendation	Fixed
6	-	Remove redundant check for the function 'claimRewards'	Recommendation	Fixed
7	-	Remove unused code regarding the function '_projectEpochYield'	Recommendation	Fixed
8	-	Remove unused variable 'nextEpochld' from the function '_computeAccumulatePayouts'	Recommendation	Fixed
9	-	Improper update for 'claimedEpochIndex'	Recommendation	Fixed

The details are provided in the following sections.

# 2.1 Software Security

# 2.2 DeFi Security

# 2.2.1 Lack of validation for duplicated reward tokens

Severity Medium

Status Fixed in Version 2

Introduced by Version 1

#### **Description**

As shown in listing 2.1, the function addRewardToken does not verify the existence of the input rewardToken. Therefore, the list rewardTokens might have duplicated reward tokens if the admin mistakenly adds the existing token.

```
526  function addRewardToken(address rewardToken) external onlyAdmin {
527    require(rewardToken != address(0), "SIV: zero reward token");
528    rewardTokens.push(rewardToken);
529 }
```

Listing 2.1: SelfInsuredVault.sol

As a result, the function claimRewards would always fail due to the duplicated reward tokens. For example, there is a duplicated reward token T existing in the list rewardTokens with index i and j, and



the user has x amount of token T accumulated in the vault. Once the user invokes claimRewards(), owed will obtain the accumulated reward tokens for the user. Then, the following for loop will go through owed and transfer the accumulated reward tokens to the user. Since there is a duplicated token T, owed[i] == owed[j] == x. However, the i-th iteration will update userYieldInfos[msg.sender][T].accumulatedYield to zero. Therefore, in the j-th iteration, the check (at line 462) can never be passed.

```
451
       function claimRewards() external returns (uint256[] memory) {
452
          _harvest();
453
454
          uint256[] memory owed = _previewClaimRewards(msg.sender);
455
          require(owed.length == rewardTokens.length, "SIV: claim length");
456
457
458
          for (uint8 i = 0; i < uint8(owed.length); i++) {</pre>
459
              address t = address(rewardTokens[i]);
460
461
              _updateYield(msg.sender, t);
462
              require(owed[i] == userYieldInfos[msg.sender][t].accumulatedYield, "SIV: claim acc");
463
464
              userYieldInfos[msg.sender][t].accumulatedYield = 0;
465
466
              IERC20(rewardTokens[i]).safeTransfer(msg.sender, owed[i]);
467
              globalYieldInfos[t].claimedYield += owed[i];
468
          }
469
470
          return owed;
471
       }
```

Listing 2.2: SelfInsuredVault.sol

**Impact** Users can never claim their rewards due to the duplicated reward token.

Suggestion Add a validation check in the function addRewardTokens to avoid duplicated reward tokens.

## 2.2.2 Lack of validation for duplicated insurance providers

#### Severity Medium

Status Fixed in Version 2

Introduced by Version 1

# **Description**

As shown in listing 2.3, the function addInsuranceProvicer does not verify the existence of the input provider in the list providers. Therefore, the list providers might have duplicated providers if the admin mistakenly adds the existing provider.



```
537
           uint256 sum = weight_;
538
           for (uint256 i = 0; i < weights.length; i++) {</pre>
539
               sum += weights[i];
540
           }
541
542
           require(sum < MAX_COMBINED_WEIGHT, "SIV: max weight");</pre>
543
544
           providers.push(provider_);
545
           weights.push(weight_);
546
       }
```

Listing 2.3: SelfInsuredVault.sol::addInsuranceProvider

As shown in listing 2.4, since there is a check for the duplication of providers (lines 481-498), the user may claim extra payouts.

```
474
       function _pendingPayouts(address who) internal view returns (uint256) {
475
          uint256 deltaAccumulatdPayouts = _computeAccumulatePayouts(who);
476
477
          // 'deltaAccumulatdPayouts' includes [startEpochId, nextEpochId), but we
          // also want [nextEpochId, currentEpochId].
478
479
          uint256 accumulatedPayouts;
480
          UserEpochTracker storage tracker = userEpochTrackers[who];
481
          for (uint256 i = 0; i < providers.length; i++) {</pre>
482
              IInsuranceProvider provider = providers[i];
483
              uint256 currentEpochId = provider.currentEpoch();
484
485
              EpochInfo[] storage infos = providerEpochs[address(provider)];
486
487
              // TODO: GAS: Use nextId field + mapping instead of list
488
              for (uint256 j = 0; j < infos.length; <math>j++) {
489
                  EpochInfo storage info = infos[j];
490
                  if (info.epochId < tracker.nextEpochId) continue;</pre>
491
492
                  accumulatedPayouts += (tracker.nextShares * info.payout) / info.totalShares;
493
494
                  // Check below expected to be redundant, since the last element
495
                  // should be for the current epoch
496
                  if (info.epochId == currentEpochId) break;
497
              }
          }
498
499
500
          return (userEpochTrackers[who].accumulatedPayouts +
501
                  accumulatedPayouts +
502
                  deltaAccumulatdPayouts -
503
                  userEpochTrackers[who].claimedPayouts);
504
       }
```

Listing 2.4: SelfInsuredVault.sol::\_pendingPayouts

**Impact** Users can claim extra payouts due to duplicated insurance providers.

**Suggestion** Add a validation check to avoid duplicated reward tokens in the function addInsuranceProvider.



## 2.2.3 Incorrect payout assignment

Severity High

Status Fixed in Version 2

Introduced by Version 1

## **Description**

As shown in listing 2.5, the function claimVaultPayouts collects all payouts from unclaimed epochs for different insurance providers and assigns all claimed payouts in the last epoch of providerEpoch. This is problematic and might result in incorrect payout assignments for users.

```
576
       function claimVaultPayouts() external {
577
          for (uint256 i = 0; i < providers.length; i++) {</pre>
578
              IERC20 pt = providers[i].paymentToken();
579
              uint256 before = pt.balanceOf(address(this));
580
              uint256 amount = providers[i].claimPayouts();
581
              assert(amount == pt.balanceOf(address(this)) - before);
582
              if (amount > 0) {
583
                  EpochInfo[] storage infos = providerEpochs[address(providers[i])];
                  infos[infos.length - 1].payout += amount;
584
585
              }
586
          }
587
       }
```

Listing 2.5: SelfInsuredVault.sol::claimVaultPayouts

**Impact** The problematic collection of unclaimed payouts will result in incorrect payout assignments for users.

**Suggestion** Use a variable such as 'epochld' or 'epochlndex' as input for the function claimPayouts to claim the payout accordingly.

#### 2.2.4 Improper update of 'totalShares'

Severity High

Status Fixed in Version 2

Introduced by Version 1

## **Description**

Based on the code (listing 2.6), the function \_updateProviderEpochs updates the providerEpochs if it is unsynchronized with vault.epochs(). However, this update could be problematic if there are no pending epochs. Specifically, when there is a deposit or withdrawal (which triggers the function \_updateProviderEpochs) and there is no pending epoch, the deltaShare will be updated to the last epoch of providerEpochs[provider].



```
393
              if (epochs.length == 0) {
394
                  epochs.push(EpochInfo(provider.nextEpoch(), 0, 0, 0));
              }
395
396
              EpochInfo storage epochInfo = epochs[epochs.length - 1];
              uint256 totalShares = epochInfo.totalShares;
397
398
399
              // Add new EpochInfo's, if needed
400
              uint256 id = provider.followingEpoch(epochInfo.epochId);
401
              while (id != 0) {
402
                  epochs.push(EpochInfo(id, totalShares, 0, 0));
403
                  epochInfo = epochs[epochs.length - 1];
404
                  id = provider.followingEpoch(id);
              }
405
406
407
              epochInfo.totalShares = deltaShares > 0
408
                  ? epochInfo.totalShares + uint256(deltaShares)
409
                  : epochInfo.totalShares - uint256(-deltaShares);
410
          }
411
       }
```

Listing 2.6: SelfInsuredVault.sol:: updateProviderEpochs

If the last epoch has unclaimed payouts, this mistaken update could be leveraged by malicious users to amplify their ratio of shares in the last epoch and claim all payouts with a flash loan. Such an attack can be achieved by following the steps below:

- 1. Borrow a large number of tokens via flash loan.
- 2. Invoke the function deposit to update shares in the last epoch. Due to a large amount of deposit, the malicious user can amplify his/her share ratio to approximately one.
- Invoke the functions claimVaultPayouts and claimPayouts to collect unclaimed payouts in the last epoch. Based on the manipulated share ratio, the malicious user could loot nearly all payouts to his/herself.
- 4. Invoke the function withdraw to get out all deposited assets.
- 5. Repay the flash loan borrowed in step 1.

It is worth noting that the above steps can be done within a single transaction with a customized contract implementing steps 2-3. Moreover, the malicious user does not need to actually own a large number of tokens to launch this attack due to the nature of the flash loan.

**Impact** The malicious users can amplify their share ratio in the last epoch and loot all unclaimed payouts with a flash loan.

**Suggestion** Only allow users to deposit when there is a pending epoch.

# 2.3 NFT Security

## 2.4 Additional Recommendation

# 2.4.1 Remove unused code from the function '\_purchaseForNextEpoch'

Status Fixed in Version 2



#### Introduced by Version 1

## **Description**

The variable assigned at line 601 of listing 2.7 is unused.

```
589
      function _purchaseForNextEpoch(uint256 i, uint256 amount) internal {
590
          IInsuranceProvider provider = providers[i];
591
          require(provider.isNextEpochPurchasable(), "SIV: not purchasable");
592
593
          uint256 nextEpochId = provider.nextEpoch();
594
          EpochInfo[] storage epochs = providerEpochs[address(provider)];
595
          if (epochs.length == 0 || epochs[epochs.length - 1].epochId != nextEpochId) {
596
              epochs.push(EpochInfo(nextEpochId, 0, 0, 0));
597
598
          EpochInfo storage epochInfo = epochs[epochs.length - 1];
          require(epochInfo.premiumPaid == 0, "SIV: already purchased");
599
600
601
          uint256 weight = weights[i];
602
603
          IERC20(provider.paymentToken()).approve(address(provider), amount);
604
          provider.purchaseForNextEpoch(amount);
605
          epochInfo.premiumPaid = amount;
606
      }
```

Listing 2.7: SelfInsuredVault.sol::\_purchaseForNextEpoch

**Impact** Extra gas consumption.

**Suggestion** Remove the redundant code (i.e., line 601).

#### 2.4.2 Remove redundant check for the function 'claimRewards'

```
Status Fixed in Version 2
Introduced by Version 1
```

#### **Description**

The first require check in the function claimRewards (i.e., line 456 of listing 2.8) is redundant, since the variable owed is constructed based on rewardTokens.length in the function previewClaimRewards (i.e., line 440 of listing 2.9.

```
451
       function claimRewards() external returns (uint256[] memory) {
452
          _harvest();
453
454
          uint256[] memory owed = _previewClaimRewards(msg.sender);
455
456
          require(owed.length == rewardTokens.length, "SIV: claim length");
457
458
          for (uint8 i = 0; i < uint8(owed.length); i++) {</pre>
459
              address t = address(rewardTokens[i]);
460
461
              _updateYield(msg.sender, t);
462
              require(owed[i] == userYieldInfos[msg.sender][t].accumulatedYield, "SIV: claim acc");
463
464
              userYieldInfos[msg.sender][t].accumulatedYield = 0;
```



```
465
466 IERC20(rewardTokens[i]).safeTransfer(msg.sender, owed[i]);
467 globalYieldInfos[t].claimedYield += owed[i];
468 }
469
470 return owed;
471 }
```

Listing 2.8: SelfInsuredVault.sol::claimRewards

```
function _previewClaimRewards(address who) internal view returns (uint256[] memory) {
    uint256[] memory result = new uint256[] (rewardTokens.length);
    for (uint256 i = 0; i < result.length; i++) {
        result[i] = _calculatePendingYield(who, rewardTokens[i]);
    }

return result;
}</pre>
```

**Listing 2.9:** SelfInsuredVault.sol::\_previewClaimRewards

**Impact** Extra gas consumption.

**Suggestion** Remove the redundant code (i.e., line 456 of listing 2.8).

## 2.4.3 Remove unused code regarding the function '\_projectEpochYield'

```
Status Fixed in Version 2
Introduced by Version 1
```

## Description

As shown in listing 2.10, the function \_projectEpochYield is not used in the contract anymore. Therefore, the function \_projectEpochYield can be removed. Correspondingly, the functions and variables regarding YieldOracle can be removed too.

```
616
       function purchaseInsuranceForNextEpoch(uint256 minBps, uint256 projectedYield) external
           onlyAdmin {
617
          /* uint256 projectedYield = _projectEpochYield(); */
618
619
          // Get epoch's yield upfront via Delorean
620
          uint256 sum = 0;
621
          for (uint256 i = 0; i < weights.length; i++) {</pre>
622
              sum += (projectedYield * weights[i]) / WEIGHTS_PRECISION;
623
624
          uint256 minOut = (sum * minBps) / 100_00;
625
```

Listing 2.10: SelfInsuredVault.sol::purchaseInsuranceForNextEpoch

Impact Extra gas consumption.

**Suggestion** Remove the redundant code.



# 2.4.4 Remove unused variable 'nextEpochld' from the function '\_computeAccumulatePayouts'

Status Fixed in Version 2
Introduced by Version 1

## **Description**

The variable nextEpochId at line 354 of listing 2.11 is not used and has not effect to the logic.

```
345
       function _computeAccumulatePayouts(address user) internal view returns (uint256) {
346
          UserEpochTracker storage tracker = userEpochTrackers[user];
347
          if (tracker.startEpochId == 0) return 0;
348
          if (tracker.shares == 0) return 0;
349
350
          uint256 deltaAccumulatedPayouts;
351
352
          for (uint256 i = 0; i < providers.length; i++) {</pre>
353
              IInsuranceProvider provider = providers[i];
354
              uint256 nextEpochId = provider.nextEpoch();
              uint256 currentEpochId = provider.currentEpoch();
355
356
              EpochInfo[] storage infos = providerEpochs[address(provider)];
357
358
              // TODO: GAS: Use nextId field + mapping instead of list
359
              for (uint256 j = 0; j < infos.length; <math>j++) {
                  EpochInfo storage info = infos[j];
360
361
                  if (info.epochId < tracker.startEpochId) continue;</pre>
362
                  if (info.epochId >= tracker.nextEpochId) break;
363
                  if (info.epochId == currentEpochId) break;
364
                  deltaAccumulatedPayouts += (tracker.shares * info.payout) / info.totalShares;
365
              }
366
          }
367
368
          return deltaAccumulatedPayouts;
369
       }
```

Listing 2.11: SelfInsuredVault.sol::\_computeAccumulatePayouts

**Impact** Extra gas consumption.

**Suggestion** Remove the redundant code.

## 2.4.5 Improper update for 'claimedEpochIndex'

Status Fixed in Version 2
Introduced by Version 1

Description

The function claimPayouts (as shown in listing 2.12) possibly invokes \_claimPayoutForEpoch in multiple times. As a result, the variable claimedEpochIndex will be updated repeatedly in the function \_claimPayoutForEpoch (i.e., line 137 of listing 2.13).

```
141 function claimPayouts() external override returns (uint256) {
142 uint256 amount = 0;
```



```
143
          uint256 len = vault.epochsLength();
144
          // TODO: Double check this logic, as it may not be 100% right.
145
          // Does it correctly handle the current epoch?
146
          for (uint256 i = claimedEpochIndex; i < len; i++) {</pre>
147
              amount += _claimPayoutForEpoch(vault.epochs(i));
148
149
150
          paymentToken.safeTransfer(beneficiary, amount);
151
          return amount;
152
      }
```

Listing 2.12: Y2KEarthquakeV1InsuranceProvider.sol::claimPayouts

```
function _claimPayoutForEpoch(uint256 epochId) internal returns (uint256) {
    uint256 assets = vault.balanceOf(address(this), epochId);
    uint256 amount = vault.withdraw(epochId, assets, address(this), address(this));
    claimedEpochIndex = vault.epochsLength();
    return amount;
}
```

Listing 2.13: Y2KEarthquakeV1InsuranceProvider.sol::\_claimPayoutForEpoch

Impact Extra gas consumption.

**Suggestion** Remove the update of claimedEopchIndex from the internal function \_claimPayoutForEpoch and update claimedEopchIndex externally in the function claimPayouts.