



# FINAL PRESENTATION



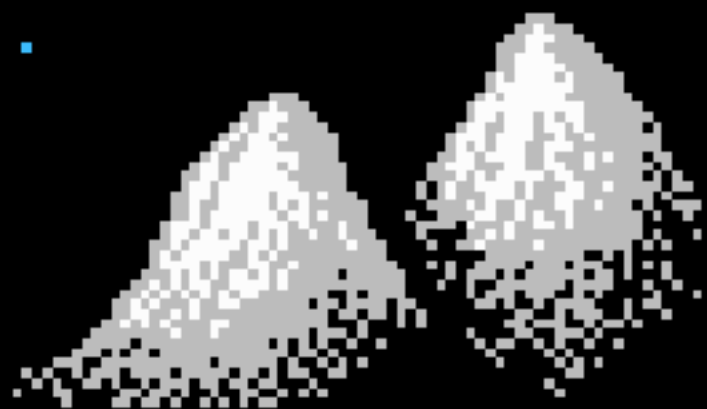
DAVID  
CAMPOS R.



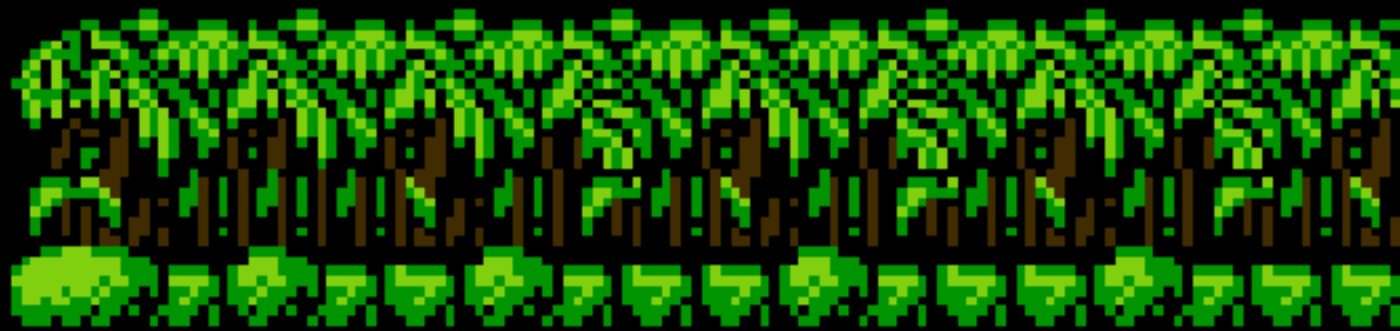


THE GAME

THE GAME



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CAMPOS R.





# THE GAME

• RUN AND GUN



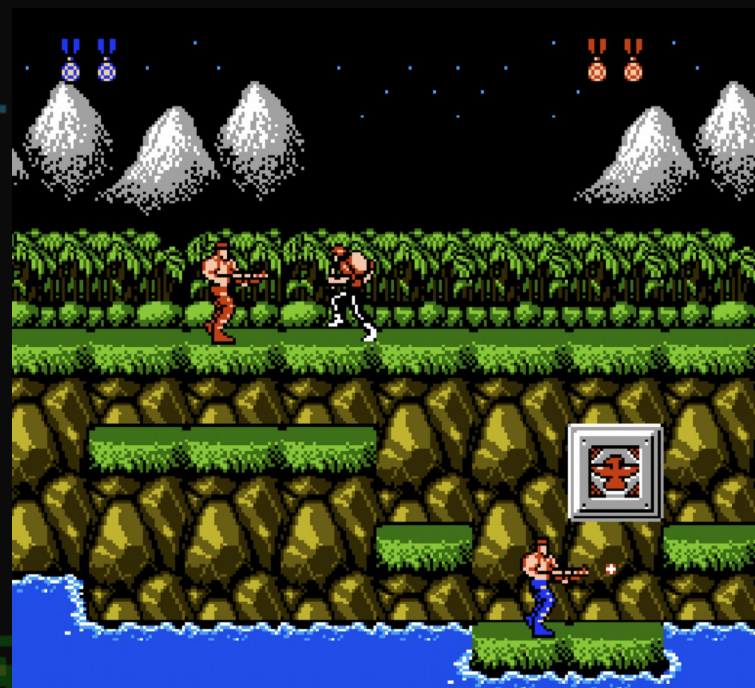
DAVID  
CAMPOS R.

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## THE GAME

- RUN AND GUN
- 1-2 PLAYERS

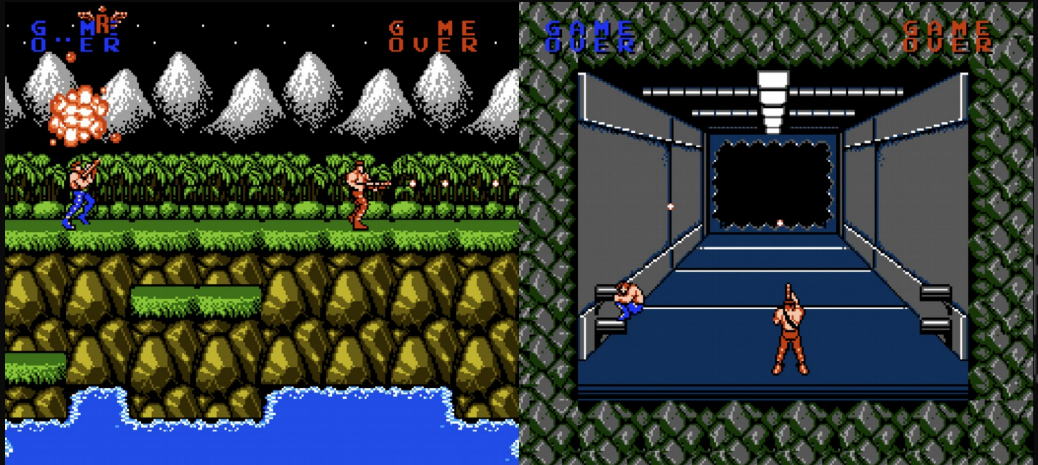


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CAMPOS R.



# THE GAME

- RUN AND GUN
- 1-2 PLAYERS
- 2 CAMERAS



DAVID CAMPOS R.



# THE GAME

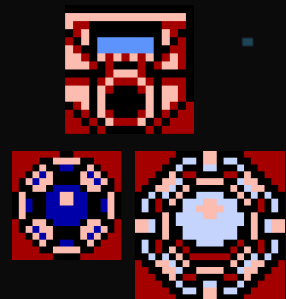
- RUN AND GUN
- 1-2 PLAYERS
- 2 CAMERAS
- NES VERSION



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CAMPOS R.



LEDDER



ROTATING CANNON



GREEDER

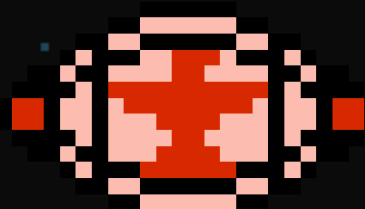
GULCAN



DAVID CAMPOS R.



# THE GAME: WEAPONS



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CAMPOS R.

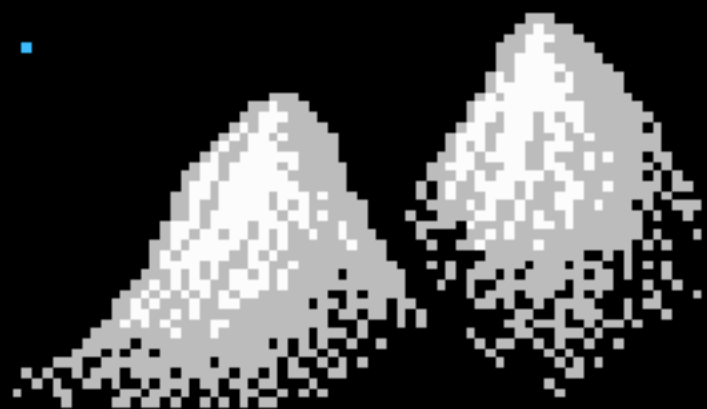
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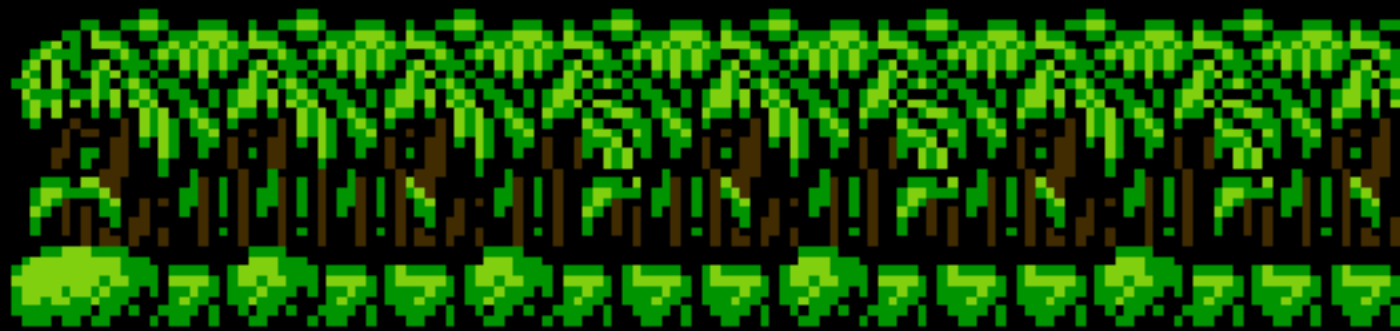


MAIN SYSTEMS

MAIN SYSTEMS

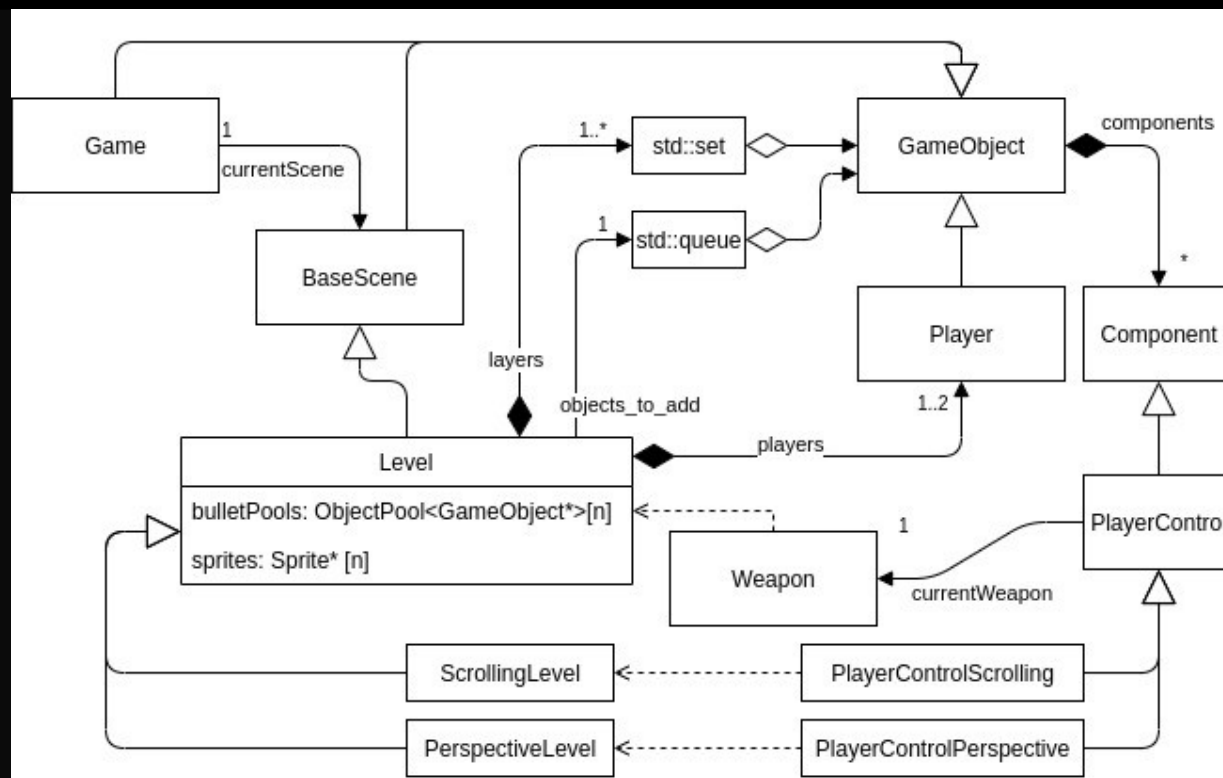


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# MAIN SYSTEMS: GENERAL

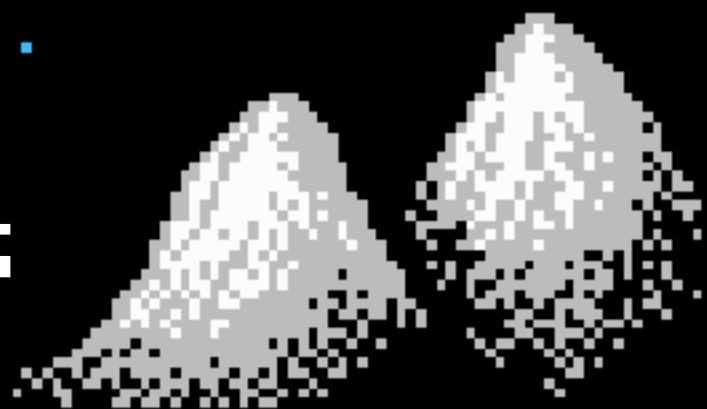


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CAMPOS R.

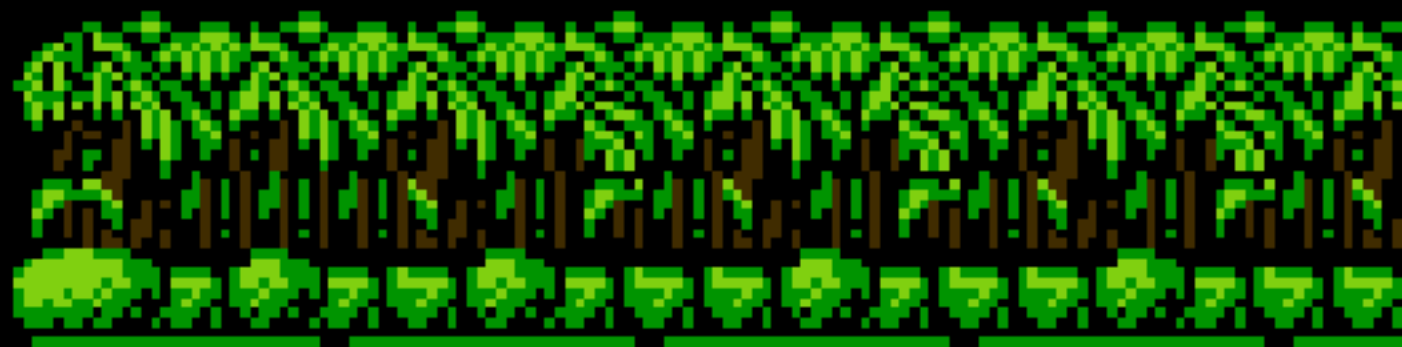


# FINAL RESULT AND LIMITATIONS

## FINAL RESULT AND LIMITATIONS



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DONE

- MENUS
- MULTIPLAYER
- LEVELS 1 AND 2
  - FULLY REPLICATED
- MUSIC



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MISSING

- WEAPONS
  - BARRIER, CONTRA
- FULL-SCREEN
- ALL THE OTHER LEVELS
- EXTENSION



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## ISSUES

- COMPLICATIONS FOR FULL-SCREEN
- GOOD REFACTOR NEEDED
  - TOO MANY THINGS, TOO FEW TIME



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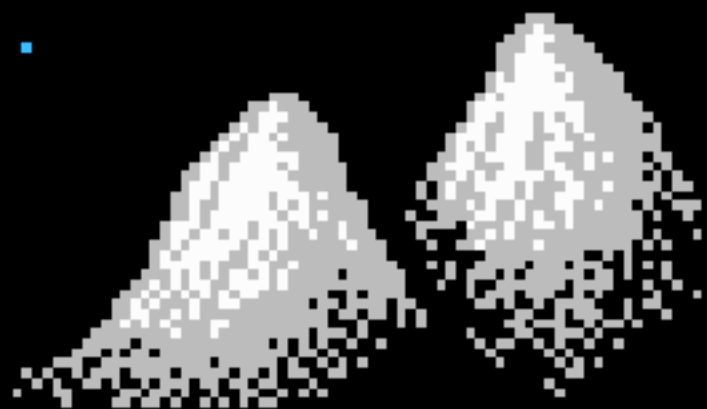


THANK YOU FOR YOUR ATTENTION

PLEASE SELECT:



MAKE QUESTION  
END



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CAMPOS R.

