Experiments	Team 6's Game, tried moving in all directions, tested collisions & gravity	
Evaluation: **Controls**	Should implement maximum velocity (can accelerate too fast along x-axis)	1 /3
Evaluation: **Visuals**	Nice tile textures but still using turtle sprite :::	2 /3
Evaluation: **Gameplay**	Collision should be fixed (collision with platform ruins gravity interaction)	2 /3
Comments	Good start but a little rough around the edges.	

Experiments	team 6	2 /3
Evaluation: **Controls**	pretty smooth	2 /3
Evaluation: **Visuals**	nice visual	2 /3
Evaluation: **Gameplay**	basic game play	
Comments		

Experiments		
Evaluation: **Controls**	keyboard up/down, left/right	/3
Evaluation: **Visuals**	towers are cool, the contrast in colour is nice.	/3
Evaluation: **Gameplay**	inconsistent gravity, but I like the bounce	/3
Comments		