Branch: master ▾   OneLife / scripts / **pullAndBuildTestSystem.sh**   Find file   Copy path

jasonrohrer Fixed various scripts to handle git tag changes.   2e51780 17 days ago

1 contributor

Executable File   71 lines (46 sloc)   1.25 KB

```sh
#!/bin/sh

if [ ! -e minorGems ]
then
        git clone https://github.com/jasonrohrer/minorGems.git
fi

if [ ! -e OneLife ]
then
        git clone https://github.com/jasonrohrer/OneLife.git
fi

if [ ! -e OneLifeData7 ]
then
        git clone https://github.com/jasonrohrer/OneLifeData7.git
fi



cd minorGems
git pull --tags

cd ../OneLife
git pull --tags

cd ../OneLifeData7
git pull --tags

rm */cache.fcz


cd ../OneLife

./configure 1

cd gameSource

make

echo 1 > settings/useCustomServer.ini

sh ./makeEditor.sh

ln -s ../../OneLifeData7/animations .
ln -s ../../OneLifeData7/categories .
ln -s ../../OneLifeData7/ground .
ln -s ../../OneLifeData7/music .
ln -s ../../OneLifeData7/objects .
ln -s ../../OneLifeData7/overlays .
ln -s ../../OneLifeData7/scenes .
ln -s ../../OneLifeData7/sounds .
ln -s ../../OneLifeData7/sprites .
ln -s ../../OneLifeData7/transitions .


cd ../server
./configure 1
make
```

```
59
60
61    ln -s ../../OneLifeData7/categories .
62    ln -s ../../OneLifeData7/objects .
63    ln -s ../../OneLifeData7/transitions .
64    ln -s ../../OneLifeData7/dataVersionNumber.txt .
65
66
67    git for-each-ref --sort=-creatordate --format '%(refname:short)' --count=1 refs/tags | sed -e 's/OneLife_v//' > serverCodeVersi
68
69
70    echo 0 > settings/requireTicketServerCheck.ini
71    echo 1 > settings/forceEveLocation.ini
```