

## **Blockchain use case in Gaming Industry :-**

Blockchain technology has potential to disrupt many industries in the future. This technology has potential to redefine the gaming industry also and change the whole gaming experience. It can be used to store data more securely in the existing process and it can be very useful in gaming industry.

### **How blockchain will be useful in gaming industry**

Blockchain can provide the safe environment for the game developers to build games on the blockchain which are immune to hack. Also it will make to more secure to buy and sell the gaming assets on the blockchain. Blockchain can be used to enable interoperable profile of players on the games which are built on the blockchain.

Blockchain can enable rarer in-game asset which will make gaming experience more interesting and unique. Also, it will open new world for the developers where they can introduce their own currency into the game which will also have some real-world value and it will attract more people. Also, it will put the gamers back in control in their own data by choosing how much of information they want to reveal about themselves to the world by storing it on the blockchain.

### **What type of blockchain can be used in gaming industry**

I guess the public blockchain will be best use for the general gaming information so that each and every node in the network can see the information about the game and its related contents. All the transactions for the gaming assets can be stored on the public blockchain and it will make game more transparent and interesting.