Using N processors may not provide a speedup of N Amdahl's law still applies Code must contain independent parts Each independent part can run on a different processor Sequential part does not benefit from extra processors

The size of the problem or task makes a difference Best to use more processors on larger problems Processors will be idle unless they have work to do

- Sequential part can limit speedup
- Example: 100 processors, 90× speedup?

$$T_{\text{old}} = T_{\text{sequential}} + T_{\text{parallelizable}}$$

$$T_{\text{new}} = T_{\text{sequential}} + \frac{T_{\text{parallelizable}}}{100}$$

Speedup = 
$$\frac{T_{\text{old}}}{T_{\text{new}}} = \frac{1}{\frac{T_{\text{new}}}{T_{\text{old}}}} = \frac{1}{\frac{T_{\text{sequential}}}{T_{\text{old}}} + \frac{T_{\text{parallelizable}}}{T_{\text{old}} * 100}}$$

### Amdahl's Law

$$Speedup = \frac{1}{f_{\text{sequential}} + \frac{f_{\text{parallelizable}}}{100}}$$

$$Speedup = \frac{1}{(1 - f_{\text{parallelizable}}) + f_{\text{parallelizable}}} / 100}$$

$$Speedup = \frac{1}{(1 - f_{\text{parallelizable}}) + f_{\text{parallelizable}}} / 100} = 90$$

$$Speedup = \frac{1}{1 - 0.99 * f_{\text{parallelizable}}} = 90$$

$$f_{\text{parallelizable}} = \frac{1 - \frac{1}{90}}{0.99} = 0.999$$

So sequential part can only be 0.1% of the total.

### Another example

An SMP system contains 8 processors.

A program consists of a startup sequential section that produces results used in remaining parallel part

Desired speedup = 8/3 relative to executing the program on a single processor

Parallel part must be what percent of the total code?

JOHNS HOPKINS

Let f = fraction of the code corresponding to parallel part Based on definition of speedup:

$$\frac{1}{(1-f) + \frac{f}{8}} = \frac{8}{3} \qquad \longrightarrow \qquad 1 - \frac{7f}{8} = \frac{3}{8}$$

$$\frac{7f}{8} = \frac{5}{8}$$
  $f = \frac{5}{7} = 0.7143$ 

71.43% of the code must be parallelizable

# Strong versus Weak Scaling

#### Strong Scaling:

using more processors on a given size problem

#### Weak Scaling:

Increasing the number of processors with problem size

Good speedup is more difficult with strong scaling Extra processors may sit idle unless problem size grows

#### Example:

**IOHNS HOPKINS** 

A program computes the sum of two 10element vectors and the sum of two 10x10 matrices

Each addition takes 1 cycle

10 processors are available

The vector sum is computed by 1 processor

The matrix sum is split among 10 processors

The potential speedup is a factor of 10

Total time using 1 processor = 10 + 100 = 110 cycles

Time using 10 processors = 10 + 100/10 = 20 cycles

Speedup = 110/20 = 5.5

Achieves 55% of the potential speedup

#### Example:

**IOHNS HOPKINS** 

Suppose 40 processors are used instead

The potential speedup is a factor of 40

Total time using 1 processor = 10 + 100 = 110 cycles

Time using 40 processors = 10 + 100/40 = 12.5 cycles

Speedup = 110/12.5 = 8.8

Achieves only 22% of the potential speedup

#### Example:

IOHNS HOPKINS

Suppose matrix size grows to 20x20 Total cycles using 1 processor = 10 + 400 = 410cycles using 10 processors = 10 + 400/10 = 50cycles using 40 processors = 10 + 400/40 = 20

Speedup with 10 processors = 410/50 = 8.2Achieves 82% of the potential speedup

Speedup with 40 processors = 410/20 = 20.5Achieves 51.25% of the potential speedup

The size of the problem affects the speedup

## Strong versus Weak Scaling

Amdahl's Law for multi-processors Let T1 be the execution time for a program on a single processor

f = fraction of time due to the parallel part split N ways TN is the execution time using N processors

$$TN = \left[ (1 - f) + \frac{f}{N} \right] T1$$

Adding extra cores only improves the parallel part

Speedup = 
$$\frac{T1}{TN} = \frac{1}{(1-f) + \frac{f}{N}} < \frac{1}{(1-f)}$$

Indicates an upper limit on the speedup (strong scaling)

### Strong versus Weak Scaling

Gustafson's Law applies when N increases with problem size More processors can be used with larger workloads TN is the execution time using N processors f = fraction of TN used for parallel part on N-processor system

Gustafson's law states:

$$Speedup = (1 - f) + f * N$$

Speedup varies linearly with f (weak scaling)

As workload expands, parallel part becomes a larger fraction of TN