

If the representation and bit pattern are given, we know the value

Sign & magnitude

If MSB=0, value = +magnitude (0110 → +110 i.e. +6)

If MSB=1, value = -magnitude (1011 → -011 i.e. -3)

One's complement

If MSB=1, flip each bit to get the value (1011 → -0100 i.e. -4)

same as subtracting from modulus-1 (for 4 bits, modulus-1 = 16-1=15)

$$(1111 - 1011) = 0100 \text{ or } 15 - 11 = 4$$

If MSB=0, use bit pattern as the value (0110 → +0110 i.e. +6)

Two's complement

If MSB=1, flip each bit and add 1 to get the value (1011 → -0101 i.e. -5)

Same as subtracting from modulus (16 - 11 = 5)

If MSB=0, use bit pattern as the value (0111 → +0111 i.e. +7)

Biased is also referred to as excess representation

Representation is value + bias

The threshold (bias) must be specified

The number of available bits (n) & threshold determine the range

Value is recovered by subtracting bias from representation

midpoint (2^{n-1}) as bias gives same range as n -bit two's complement

In general, range = $-\text{bias}$ to $(2^n - 1) - \text{bias}$ n = number of bits

Not using midpoint as bias gives a lopsided range

All zero bits represent the lower limit $(0 - \text{bias})$

All one bits represent the upper limit $(2^n - 1) - \text{bias}$

Example: if number of bits $n=4$, and bias = $2^3 = 8$ (excess-8)

+5 is represented as $5 + 8 = 13$ (1101)

-3 is represented as $-3 + 8 = 5$ (0101)

Given a bit pattern and the bias, we know the value

Value = representation – bias

1110 → $14 - 8 = +6$ (the pattern is 6 greater than 8)

0110 → $6 - 8 = -2$ (the pattern is 2 less than 8)

Range = -bias to $(2^n - 1)$ -bias (-8 to $15-8=7$) in this case