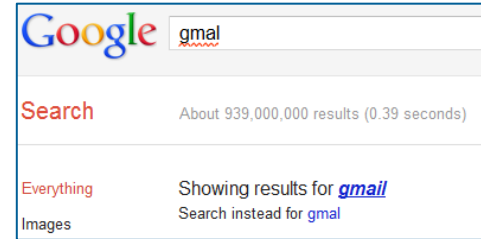# Error Handling

Severity

• Useful

• Annoying

• Dangerous

Types of Errors

- Mistakes
  - E.g., mixing up i.e. and e.g.
- Slips
  - E.g., typos ("Teh quick brown fox…")

Handling Errors

- Do nothing
  - Or make warning sound
- Disable
  - Grey out the inactive options
- Issue confirmation prompt
  - "Do you really want to do this?"
- Provide "undo" capability
  - And a "redo"

Error Message Guidelines

- Be specific

- Provide constructive guidance

- Be positive

- Be consistent

- Consider experience and skill level

- Consider culture

Next

- Prototypes