Name: Rajkumar B L

Reg.No: 2047120

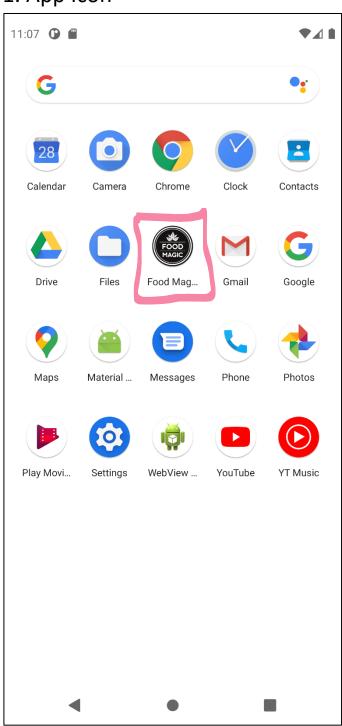
Course: MCS 272 Mobile Application

(Lab 10 – Food Magic)



Output:

1. App Icon

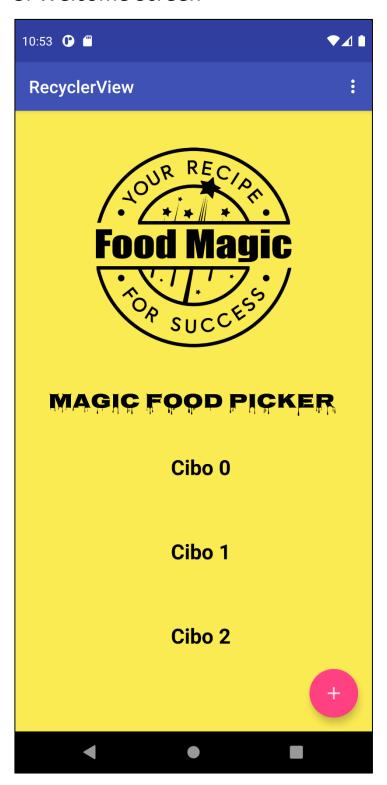


2. Splash Screen

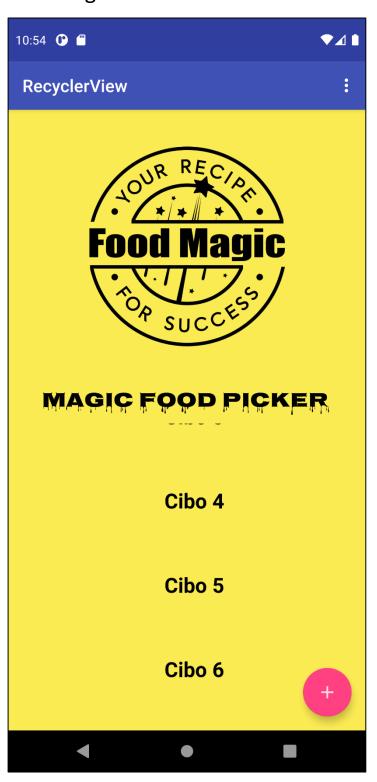


Note: Cibo means food in Italy. Clicking on the plus sign in the bottom adds a new cibo to the magic food picker list.

3. Welcome Screen

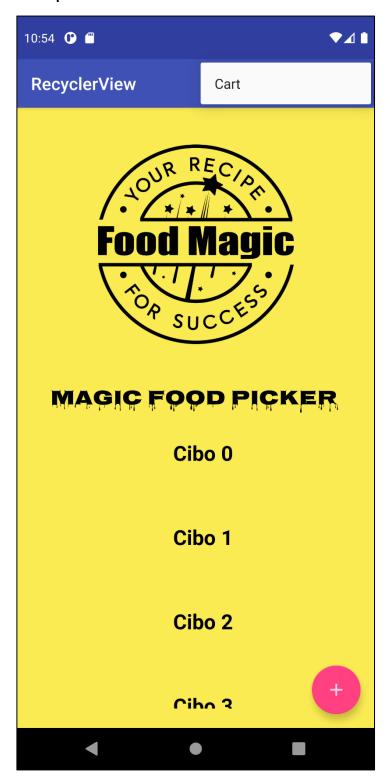


4. Adding items to the list

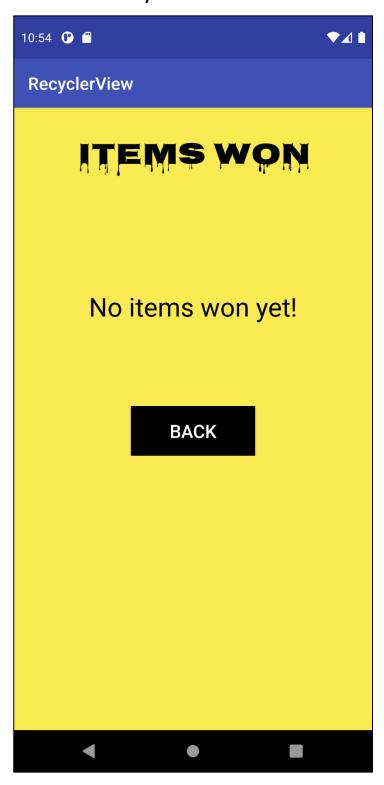


Note: Clicking on the cart option in the menu takes to the cart activity. Cart activity displays all the items won by clicking on items from the magic food picker list.

5. Option menu - Cart

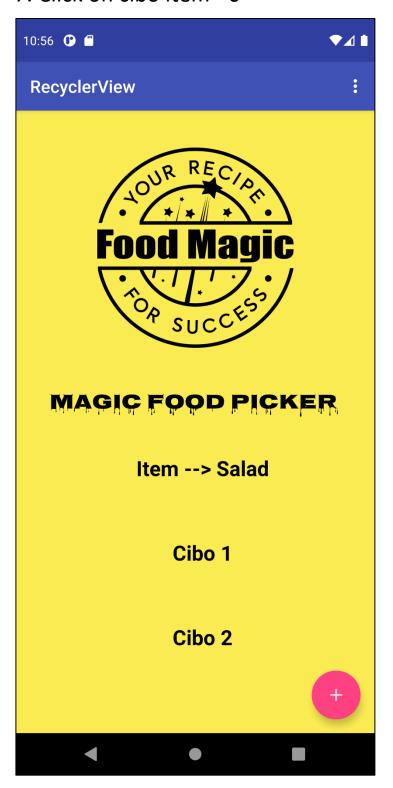


6. Cart Activity

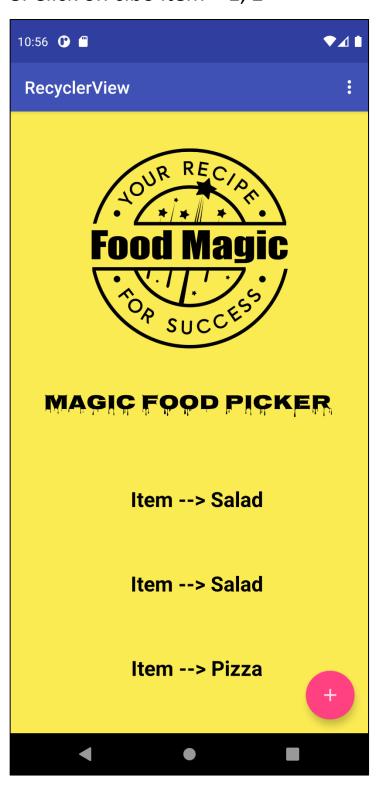


Note: Clicking on the item from the magic food picker list will change the item's text to a food item by randomly picking it from the menu array. This eventually adds the magic dish to the cart. By doing this we are letting the user to win food items.

7. Click on cibo item - 0

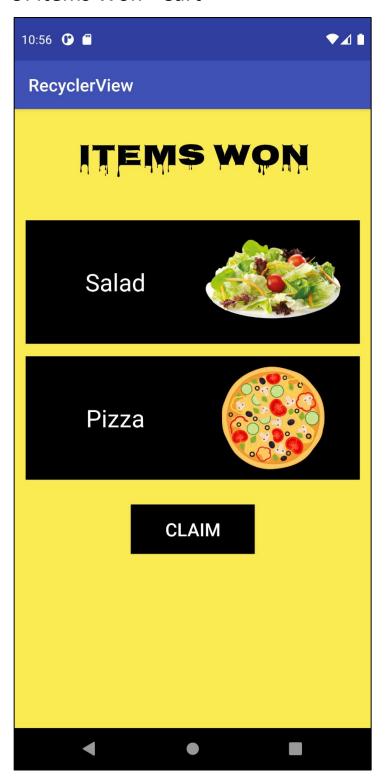


8. Click on cibo item -1, 2



Note: From the above screen shots it is evident that the user was unlucky as he/she got the same dish(Salad) twice. So only items were added to their cart (Salad and Pizza).

9. Items Won - Cart



10. Congratulations Message

