**Logo, company name

Description automatically generatedOutput:**

# **Name : Rajkumar B L**

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# **Course : MCS 272 Mobile Application**

# **(Lab 10 – Food Magic)**

1. A screenshot of a cell phone

Description automatically generated with medium confidenceGraphical user interface, application

Description automatically generatedApp Icon 2. Splash Screen



Note: Cibo means food in Italy. Clicking on the plus sign in the bottom adds a new cibo to the magic food picker list.

Text

Description automatically generated with medium confidence3. Welcome Screen 4. Adding items to the list

Text

Description automatically generated with medium confidence

Note: Clicking on the cart option in the menu takes to the cart activity. Cart activity displays all the items won by clicking on items from the magic food picker list.

Graphical user interface

Description automatically generatedText

Description automatically generated with medium confidence5. Option menu - Cart 6. Cart Activity

Note: Clicking on the item from the magic food picker list will change the item’s text to a food item by randomly picking it from the menu array. This eventually adds the magic dish to the cart. By doing this we are letting the user to win food items.

Text, letter

Description automatically generatedText

Description automatically generated7. Click on cibo item - 0 8. Click on cibo item – 1, 2

Note: From the above screen shots it is evident that the user was unlucky as he/she got the same dish(Salad) twice. So only items were added to their cart (Salad and Pizza).

A screenshot of a video game

Description automatically generated with low confidenceGraphical user interface, website

Description automatically generated9. Items Won - Cart 10. Congratulations Message