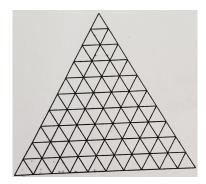
Three Counting Problems

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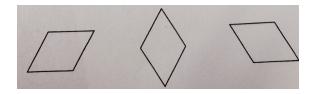
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1 Trapezoid Problem

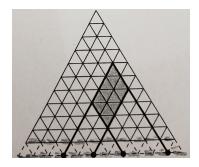
Problem 1. We have n rows of triangles as shown below. How many parallelograms can be formed in this figure?



Solution There can be three orientations of parallelograms, shown below, which by symmetry must have the same number of parallelograms. Thus, we can count one and multiply that number by three.



We can observe that a parallelograms has four lines that can be extended out. If we extend them out to one layer lower than the triangle, we can notice that the lines intersect with the bottom layer to find four points. Each one of the parallelograms corresponds to a unique selection of the four points, and vice versa.



Thus, for each of the n+2 points on the level below the last one, we can choose four of them to get a unique parallelogram. Thus, in conclusion, the solution is

$$3 \cdot \binom{n+2}{4}$$

2 Hat Problem

Problem 2. n mathematicians walk into a bar. They each remove their hat and toss it in a pile as they arrive. Several hours later, they leave one by one, grabbing a hat at random to face the brutal March wind. What is the probability that none of the mathematicians receive their own hat?

Solution This problem is equivalent to finding the number of **Derangement** of a set of size n, up to a factor of n!. The derangement number is notated as D_n , or !n.

We can approach this by counting the number of ways to get the desired outcome via complementary counting, and then to divide it through by the total number of arrangements to get the probability, as each configuration is equally likely. First, to count the number of ways in total that there can be reordered. This is just n!. However, in this, we have counted the number of ways that at least 0 mathematicians receive their hat. Next, we must subtract out the cases that have at least 1 mathematician getting back his or her hat. We can count this by choosing which mathematician gets his or her hat back, and then ordering the rest. Thus, the term is $\binom{n}{1}(n-1)!$. However, this overcounts those configurations for which more than one mathematician receives their hat back; we can fix this problem by using the principle of inclusion/exclusion, to get that the total number of derangements is

$$n! - \binom{n}{1}(n-1)! + \binom{n}{2}(n-2)! + \dots + (-1)^n \binom{n}{n}(n-n)!.$$

This approaches $\frac{n!}{e}$ for sufficiently large n, as $e^x = 1 + x + x^2/2! + \cdots$. Thus, by dividing the nth derangement number by n!, we get the probability to be

$$1 - \frac{1}{1!} + \frac{1}{2!} + \dots + \frac{(-1)^n}{n!} \approx e^{-1}$$

for sufficiently large n.

3 "Coupon Collector"-esqe Problem

Problem 3. You have a bag containing x numbered marbles. Draw n marbles with replacement, where $n \le x$. What is the probability that you drew exactly k distinct marbles?

Solution To solve this, we can consider sequences of draws. First, we must determine the total number of "events" or valid sequences. There are x^n such sequences. Next, we must pick k of the x distinct marbles to be seen, introducing a factor of $\binom{x}{k}$. Next, we must partition the sequence of x draws into x subsets, each subset representing the draws that got one distinct value of the marble, introducing a factor of x0. And finally, we must assign each marble to a subset, introducing a factor of x1. Thus, the probability is

$$\frac{k!\binom{x}{n}S(n,k)}{x^n}.$$

Example I. f there are 10 distinct marbles, we Draw 6, and see 3, one possible outcome is, if the number j represent the jth draw,

$$C: \{1,4\}, A: \{2,3,5\}, B: \{6\}$$

Simplifying the probability a small amount, we get it to be

$$\frac{x^{\underline{k}}S(n,k)}{r^n}$$
.

This also turns out to be a way to prove that $x^n = \sum_{k=1}^n x^{\underline{k}} S(n,k)$, as the sum of the probabilities of all valid outcomes must be one.