



OPITZ CONSULTING

PLAYBOOK DETAILS



VARIABLES IN PLAYBOOKS

- Variables are integrated into playbooks in this way:

```
---  
- hosts: all  
  vars:  
    user_name: example  
  tasks:  
    - name: Create user  
      ansible.builtin.user: name="{{ user_name }}"
```

- Naming convention
 - Lowercase letters and underscores for separation

VARIABLES IN PLAYBOOKS

- Variables can also be stored in separate files

```
---  
- hosts: all  
  vars_files:  
    - myvars.yml  
  tasks:  
    - name: Create user  
      ansible.builtin.user: name="{{ user_name }}"
```

Playbook

```
---  
user_name: example  
simple_webservice:  
  endpoint: "http://example.org/ws"  
  timeout_ms: 30000
```

myvars.yml

VARIABLES IN ROLES

■ Directories for variables

- `vars` **for variables used internally in roles**
- `defaults` **for variables that can be overridden from outside**

■ Variables in `vars` **override those in** `defaults`.

■ Variable names are globally visible

- **Best practice: Let variables start with role names**
- **Example:**

`httpd/defaults/main.yml`

```
---  
httpd_context_path: /  
httpd_port: 80
```

```
httpd/  
meta/  
  main.yml  
tasks/  
  main.yml  
handlers/  
vars/  
defaults/  
  main.yml  
templates/  
  httpd.conf.j2  
files/  
  vhost.conf
```

VARIABLES IN PLAYBOOKS: HOST OR GROUP VARIABLES

- Group and host-specific variables in `host_vars` and `group_vars` directory
- Must be **relative to the inventory**

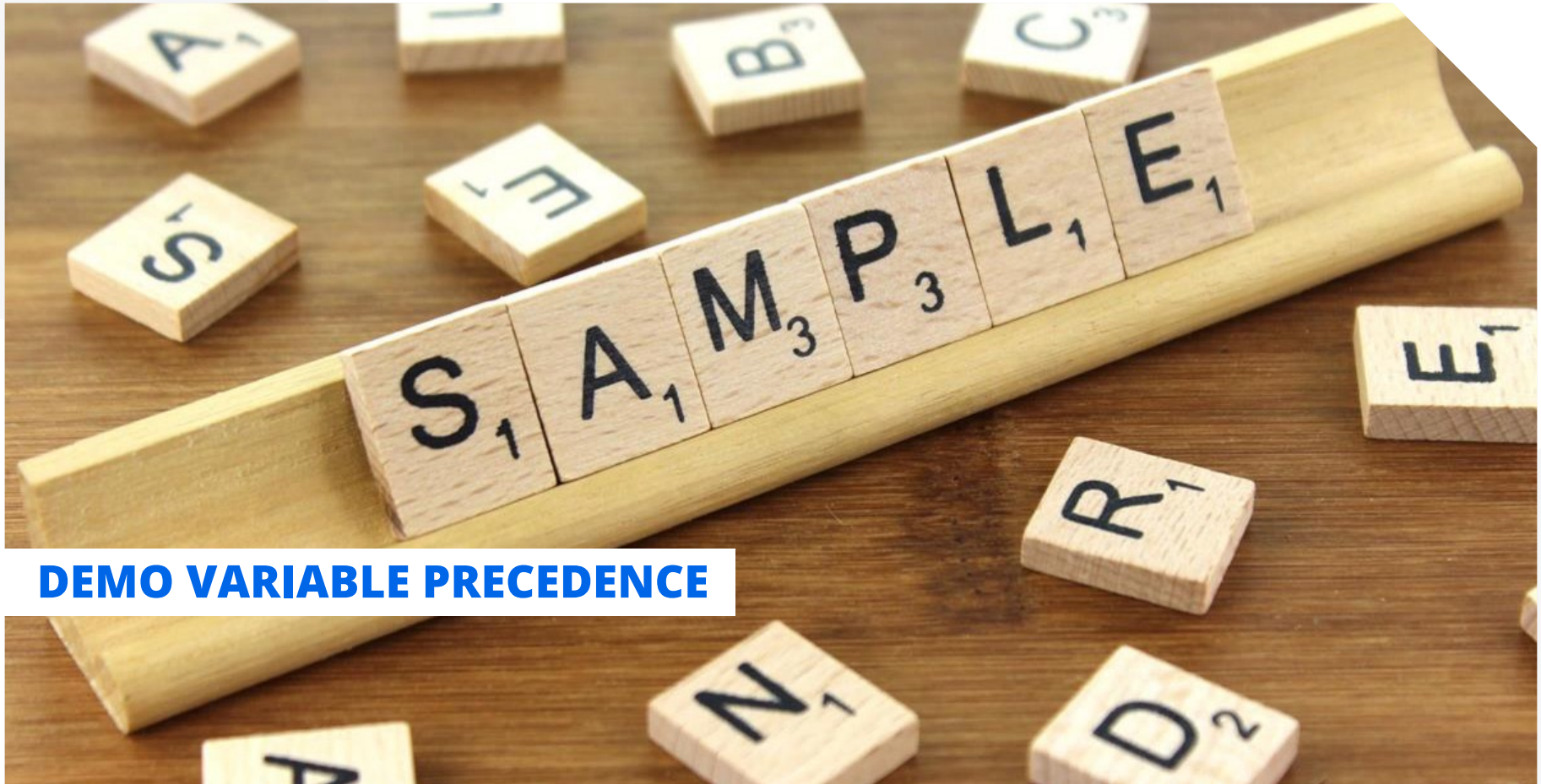
```
inventory
group_vars/
    all.yml
    database.yml
    webservers.yml
host_vars/
    web1.yml
    web2.yml
```

VARIABLE PRECEDENCE

Understanding variable precedence

Ansible does apply variable precedence, and you might have a use for it. Here is the order of precedence from least to greatest (the last listed variables override all other variables):

1. command line values (for example, `-u my_user`, these are not variables)
2. role defaults (defined in `role/defaults/main.yml`) ¹
3. inventory file or script group vars ²
4. inventory group_vars/all ³
5. playbook group_vars/all ³
6. inventory group_vars/* ³
7. playbook group_vars/* ³
8. inventory file or script host vars ²
9. inventory host_vars/* ³
10. playbook host_vars/* ³
11. host facts / cached set_facts ⁴
12. play vars
13. play vars_prompt
14. play vars_files
15. role vars (defined in `role/vars/main.yml`)
16. block vars (only for tasks in block)
17. task vars (only for the task)
18. include_vars
19. set_facts / registered vars
20. role (and include_role) params
21. include params
22. extra vars (for example, `-e "user=my_user"`) (always win precedence)



DEMO VARIABLE PRECEDENCE

DIFFERENT TYPES OF VARIABLES

■ Simple variable:

- `test_variable: "String Variable"`

- `test_variable: 123`

■ List `test_list:`

- 123

- 456

- 789

`test_list:`

- "String 1"

- "String 2"

- "String 3"

■ Dictionary

`test_dict:`

- key: test1

- value: test1-value

- key: test2

- value: test2-value

- key: test3

- value: test3-value

Access:

```
"{{ test_variable }}"
```

Access:

```
"{{ test_list | first }}"
```

```
"{{ test_list[0] }}"
```

Access:

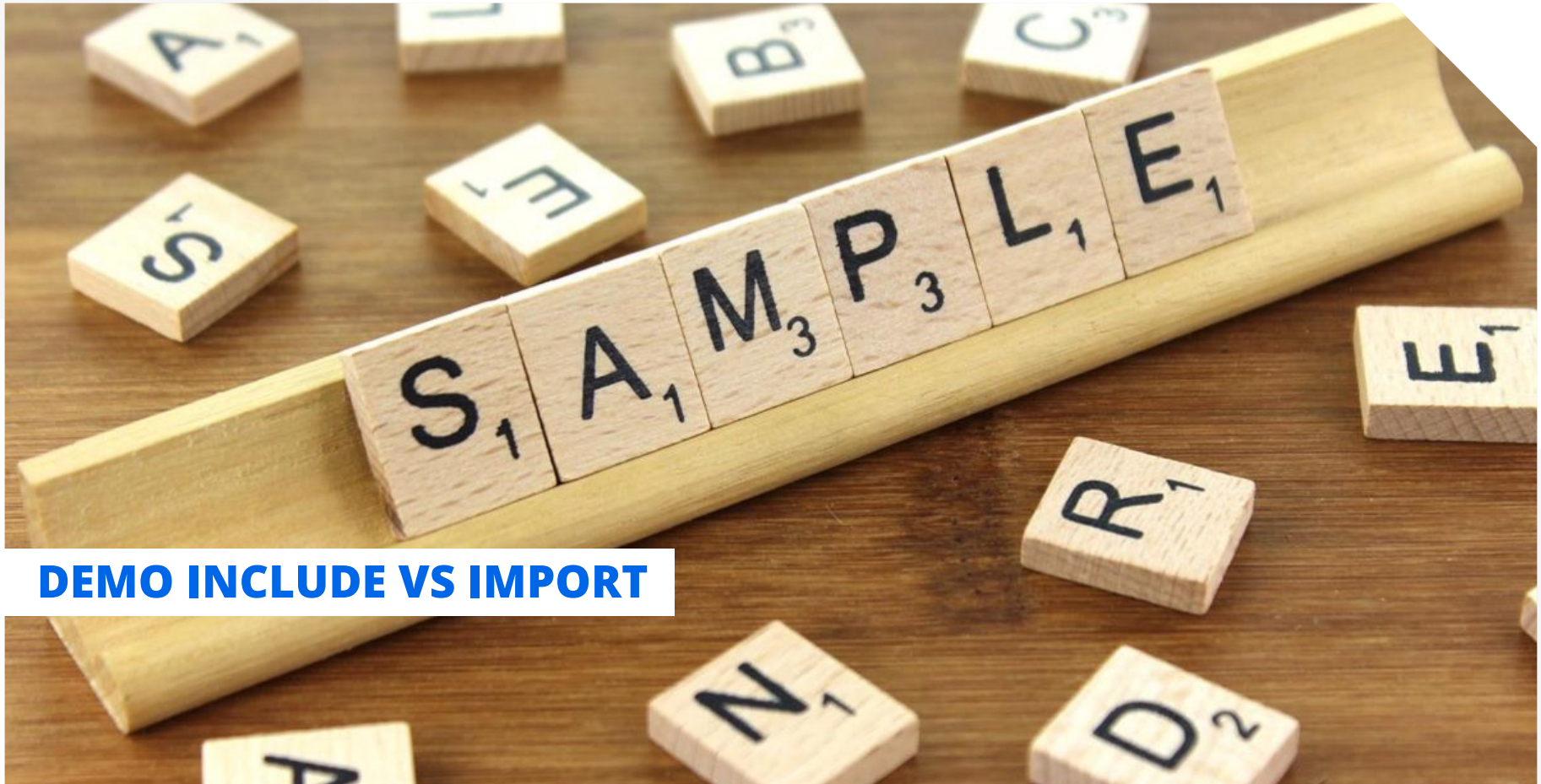
```
"{{ test_dict.key }}"
```




DEMO VARIABLES / ACCESS - DICTS

DIFFERENCE BETWEEN INCLUDE VS. IMPORT

- Code (tasks) can be outsourced to other files
 - For structuring
 - As a loop, for multiple execution of a sequence of tasks
- Various options for reusing tasks
 - [ansible.builtin.import_playbook](#) Imports a playbook
 - [ansible.builtin.import_role](#) Imports a role into a Play
 - [ansible.builtin.import_tasks](#) Imports a list of tasks
 - [ansible.builtin.include_role](#) Dynamic include of a role (at runtime - loop, etc.)
 - [ansible.builtin.include_tasks](#) Dynamic include of a task list (at runtime - loop, etc.)



DEMO INCLUDE VS IMPORT

EXAMPLE FOR META MAIN.YML

- Meta can be used to define additional roles as a **dependency of a role**.
- These roles are then executed first.

roles/docker/meta/main.yml

```
---  
dependencies:  
  - os_base_config #including curl
```

TEMPLATES

- Ansible supports the template language Jinja2 to create text files dynamically, for example with variable values.

/message.j2

```
Today is {{ ansible_date_time.date }} on {{ ansible_hostname }}.
```

- Use the template module
 - The template file contains the same variables as the task

```
- name: Generate Message
  template:
    src: /message.j2
    dest: /message.txt
```

JINJA2 FILTERS AND VARIABLES

- Jinja2 filters can be used to modify the use of variables **in templates and playbooks.**

- Wherever variables can be placed

- Examples:

- `{{ variable | mandatory }}` # Throws error if variable not defined
- `{{ variable | default(5) }}` # Returns 5 if variable not defined
- `{{ some_list | join(" ") }}` # Joins list elements together
- `{{ 'mysecret' | password_hash('sha512') }}` # SHA-512 hashed password
- `{{ filepath | basename }}` # `/some/path/to/foo.txt` → `foo.txt`
- `{{ filepath | dirname }}` # `/some/path/to/foo.txt` → `/some/path/to`

- Further examples under:

- https://docs.ansible.com/ansible/latest/user_guide/playbooks_filters.html

TAGGING IN PLAYBOOKS

- Tagging tasks allows the playbook execution to be filtered to specific tasks
- Notes
 - One day on several tasks possible
 - Multiple tags possible on one task
- Tag inheritance
 - A tag on a Play, Block, Role is inherited by all contained tasks

```
---  
- hosts: db  
  tasks:  
    - name: Install MySQL  
      ansible.builtin.apt: name=mysql-server  
      tags:  
        - install  
        - update  
    - name: Start Service MySQL  
      ansible.builtin.service: name=mysql-server  
      tags:  
        - service
```

Use

```
ansible-playbook site.yml --tags install  
ansible-playbook site.yml --skip-tags service
```


SPECIAL TAGS

- The special tags always and never have a special meaning
 - always is always executed, even if the tag was not specifically called
 - never is never executed unless it is explicitly called with the tag
- Special calls
 - all
 - tagged
 - untagged

```
---  
- name: Install DB  
  hosts: db  
  tasks:  
    - name: Install MySQL  
      ansible.builtin.apt: name=mysql-server  
      tags:  
        - always  
    - name: Start Service MySQL  
      ansible.builtin.service: name=mysql-server  
      tags:  
        - never  
        - serverStart
```


PLAYBOOK TEST RUN

- A dry run can be carried out to check a playbook without execution
- No changes are made to the hosts with the --check parameter

Use

```
ansible-playbook site.yml --tags install --check
```

CONDITIONALS

- `when` to attach conditions to tasks

```
---
- hosts: all
  tasks:
    - name: Install Apache (Debian)
      ansible.builtin.apt: name=apache2
      when: ansible_os_family == 'Debian'

    - name: Install Apache (RedHat)
      ansible.builtin.yum: name=httpd
      when: ansible_os_family == 'RedHat'
```

Example:
Different handling
of distributions

HANDLERS

- Handlers are tasks that are to be executed once, when changes have been made
- Features
 - Are executed **once** after a block of tasks
 - Condition: At least one task with changes notifies the handler
- Use cases
 - Restarting a service after config files have been updated

HANDLERS: EXAMPLE

```
---  
- hosts: webservers  
  tasks:  
    - name: Enable Apache rewrite module.  
      apache2_module: name=rewrite state=present  
      notify: Restart apache  
  
  handlers:  
    - name: Restart apache  
      ansible.builtin.service:  
        name: apache2  
        state: restarted
```

ERROR HANDLING IN ANSIBLE

- Standard: Abort at first faulty task
- `failed_when`: Change termination criterion of a task
- `ignore_errors`: do not cancel in the event of an error

```
---  
- hosts: localhost  
  tasks:  
    - name: run non existing command  
      command: cat idontexist  
      ignore_errors: true  
    - debug:  
      msg: "After failing task"
```

TRY / CATCH / FINALLY

- block: Only block is exited in the event of an error
- rescue: Executed in case of error
- always: Always executed

```
---  
- hosts: localhost  
  tasks:  
    - name: Do with error handling  
      block:  
        - name: Run risky script  
          command: "/usr/bin/myscript.sh"  
      rescue:  
        - name: Run less risky script  
          command: "/usr/bin/fallback.sh"  
      always:  
        - debug: msg="Keep smiling!"
```

HEALTH-CHECK / READY-CHECK

■ Health-Check / Ready-Check

■ Module `wait_for`:

- Port is available or drained
- File is available, file contains text (e.g. success message in the log)

■ Module `uri`:

- Accessibility of an HTTP endpoint

```
- name: trying to reach from master
  delegate_to: localhost
  uri:
    url: "http://{{ inventory_hostname }}/internal/health"
  retries: 10
  delay: 2
  register: response
  until: "response.status == 200"
```

LOOPS

- With loops, tasks can be called up several times with different parameters

```
---
- hosts: all
  tasks:
    - name: Install NodeJs and NPM
      ansible.builtin.apt: name="{{ item }}"
      loop:
        - nodejs
        - npm
    - name: Install required NPM modules
      ansible.builtin.npm:
        name: "{{ item.name }}"
        version: "{{ item.version }}"
      loop:
        - { name: 'grunt', version: '0.4.5' }
        - { name: 'bower', version: '1.4.1' }
        - { name: 'angular', version: '1.3.15' }
```