

IFR



```
...  
l1->lock();  
...  
l2->unlock();  
...  
tmp = *x;  
...  
l3->lock();  
...  
l4->unlock();  
...
```



```
...  
l1->lock();  
start_read_monitor(x);  
...  
l2->unlock();  
...  
tmp = *x;  
...  
l3->lock();  
...  
stop_monitor(x);  
l4->unlock();  
...
```