Process Report

Preface

This process report updates the operation of planned activities, performed activities, completed activities, agreements, challenges, solutions and activities of each member of the group. Each member of the group has been assigned with different tasks to achieve the deliverables of Mr. Johnson.

Team

Alex Lievense	Project leader	alexlievense@gmail.com
Tsvetelina Chantalieva	Team member	cvetyx@gmail.com
Kheir Almosally	Team member	almosally.mhd@gmail.com
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Nguyen Dinh Thanh	Team member	thanhf98@gmail.com

WEEK 1

	Activities	Hours spent
Alex	- Introductory lesson + Team creation + First team meeting - Finalize proposal and send it to tutor **Total**	2 0.5 **2.5**
Tsvetelina	Read the workbook and think about ideas for the project	**2**
Kheir	Read the workbook and think about ideas for the project	2
Viet Hai	Read the workbook and think about ideas for the project	2
Thao	Read the workbook and think about ideas for the project	2
Thanh	Read the workbook and think about ideas for the project	2

WEEK 2

	Activities	Hours spent

Alex	● Introductory Meeting with tutor + Team Meeting
	● Pitch preparation:
	  ○ Write down the pitch content
	  ○ Create slides
	● Write out meeting minutes and send them to tutor
	● **Total**
		3
		
		2.5
		3
		1.5
		
		10

Tsvetelina	● Contributed for the project plan and made it's design ● Team meeting ● **Total**	3 1 **4**
Kheir	● Create Git repository ● Made the communication plan ● Total	 1
Viet Hai	● Create a draft of URS	3
Thao	● Contributed to the project plan	5
Thanh	● Do research on player movement	8

WEEK 3

	Activities	Hours spent

Alex	● Meeting preparation
	  ○ Create meeting agenda
	  ○ collect all deliverables
	  ○ send them to tutor
	● Pitch preparation
	● Tutor meeting
	● Team meeting
	● Write out meeting minutes and send to tutor
	● Correct Project Plan according to meeting minutes
	● Convert Process Report to Google Docs file
	● Think of UI
	● **Total**
		1
		
		0.5
		0.5
		1.5
		1.5
		3
		1
		1
		10

Tsvetelina	● Process report	**2**
Kheir	● Create GUI for the app	2.5
Viet Hai	● Create Use Cases	4
Thao	● Finalize the Project Plan	3
Thanh	● Do research on state design pattern and make UML class diagram for the finite state machine that controls teams' and players' behaviours.	4

WEEK 4

	Activities	Hours spent
Alex	● Work on GUI ● Convert Communication Plan to Google Docs ● **Total**	3 0.5 **3.5**
Tsvetelina	● Edited the project plan with final feedback from teacher ● Team meeting ● **Total**	3 1 **4**
Kheir	● Worked on GUI and pushed to the git repository	4
Viet Hai	● Work on URS for Iteration 1	3
Thao	● Monogame framework research	5
Thanh	● Complete the UML class diagram for Iteration 1	4

WEEK 5

	Activities	Hours spent
Alex	- Change URS to URS iteration 1 - Meeting with client and tutor - Team meeting - Write Plan Iteration 1 - Help writing the meeting minutes - Configure local GIT + push latest version of documents to master branch. - Research how to combine Windows Forms and the Monogame framework **Total**	2 0.5 2.5 0.5 **5.5**
Tsvetelina	Took minutes Send minutes to tutor AI	
Kheir		
Viet Hai		
Thao		
Thanh	- Meeting with client and tutor - Team meeting - Research how to integrate Monogame framework and Windows Forms - Start coding on physics part of the application	0.5 1.5

WEEK 6

	Activities	Hours spent
Alex		
Tsvetelina		
Kheir		
Viet Hai		
Thao		
Thanh		