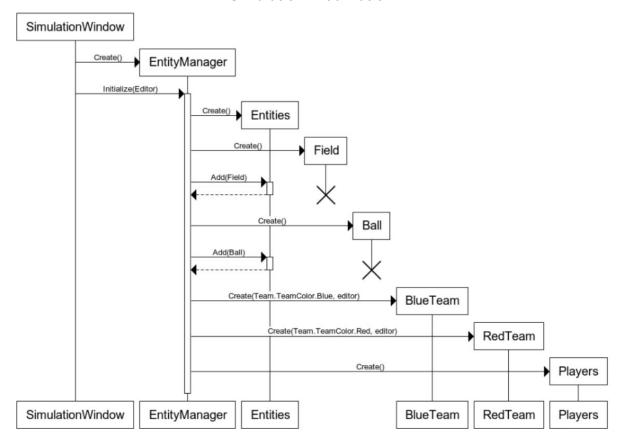
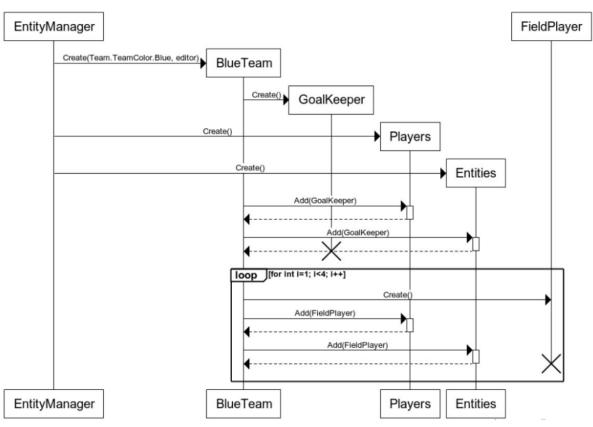
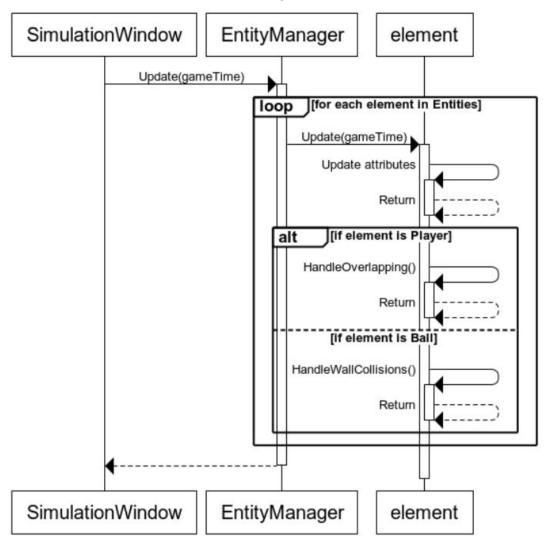
Simulation Initialization



Team initialization



Update Running Simulation



Update Player

