

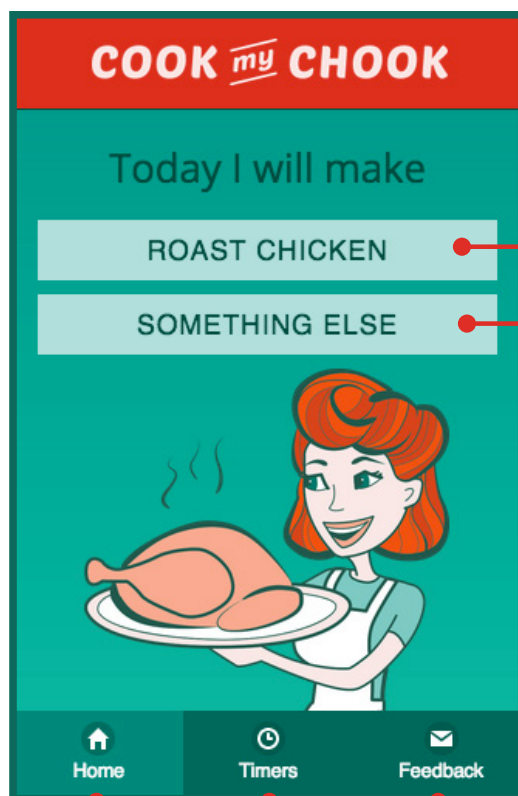
COOK *my* CHOOK

Application Documentation

Cook My Chook is a timer app designed for use in the kitchen. It allows you to run up to 3 timers at once. Timers are scheduled to start consecutively so they all end at the same time.

Cook My Chook comes with preset times for cooking a roast chicken dinner or you can set your own menu items and times.

STEP 1 - STARTING OFF



Select your meal type, either 'Roast Chicken' or 'Something Else'

Selecting '**Roast Chicken**' will bring up a form with preset times for roasting chickens and various vegetables.

Please note that preset times are only intended as a guide. They can be manually overridden if necessary.

Selecting '**Something Else**' will bring up a form without any presets so you can label your menu items as well as setting your times.

Timers can be for any duration up to 23 hours.

App Navigation

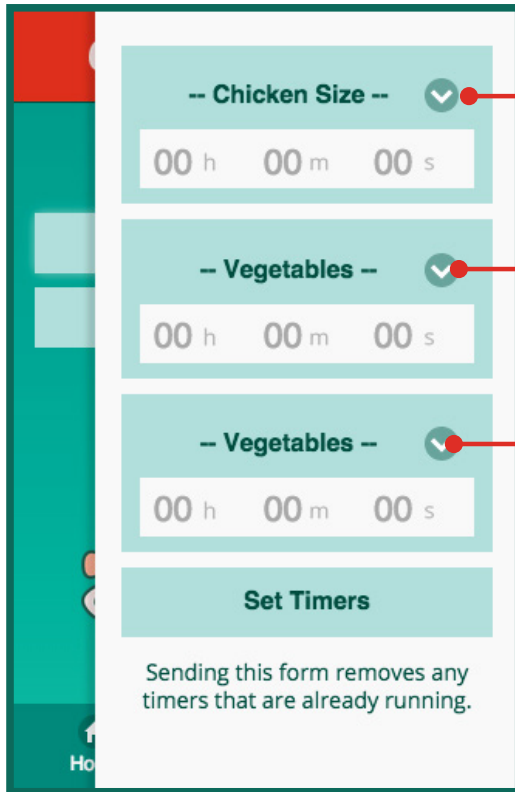
The main pages (Home, Timers & Feedback) of the app can be reached through buttons in the footer.

IMPORTANT!

Timers will continue to run as long as the mobile device is awake. If the app is onscreen the device will not go to sleep but if the app is running in the background & the device goes to sleep the timers will stop.

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STEP 2 - SET TIMER LABELS & DURATION



The Roast Chicken Form is a mobile app interface for setting a timer. It features a teal header bar with a white circular icon on the left. The form has a light blue background with rounded corners. It contains three sections, each with a dropdown menu and a timer input field. The first section is labeled '-- Chicken Size --' with a dropdown arrow. The second and third sections are labeled '-- Vegetables --' with dropdown arrows. Each section has a timer input field with '00 h', '00 m', and '00 s' labels. Below these sections is a 'Set Timers' button. At the bottom, there is a note: 'Sending this form removes any timers that are already running.'

ROAST CHICKEN FORM

Select a chicken size (in kg) from the dropdown menu

A suggested cooking time will appear in the input fields. If you don't agree with the time you can change it by manually entering the time you want in the input fields.

Select vegetables from the dropdown menus

A suggested cooking time will appear in the input fields. If you don't agree with the time you can change it by manually entering the time you want in the input fields.

DEFAULT FORM

Name Input fields

These fields can be used to name the timers whatever you like. Simply type in the desired name. Blank fields will be named 'Timer'.

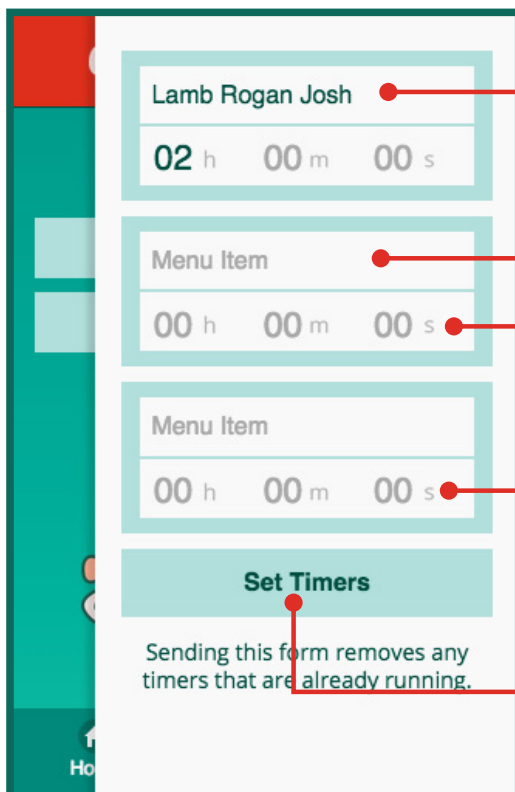
Duration Input Fields

Set the timer duration in hours, minutes and seconds. Enter the details you need and the form will automatically set everything else to zero. For example, if you want to set a timer for 20 minutes then you can leave the hours and seconds fields blank.

You can choose to run 1, 2 or 3 timers at once. If you don't want three timers running leave any extra fields blank.

Set Timers Button

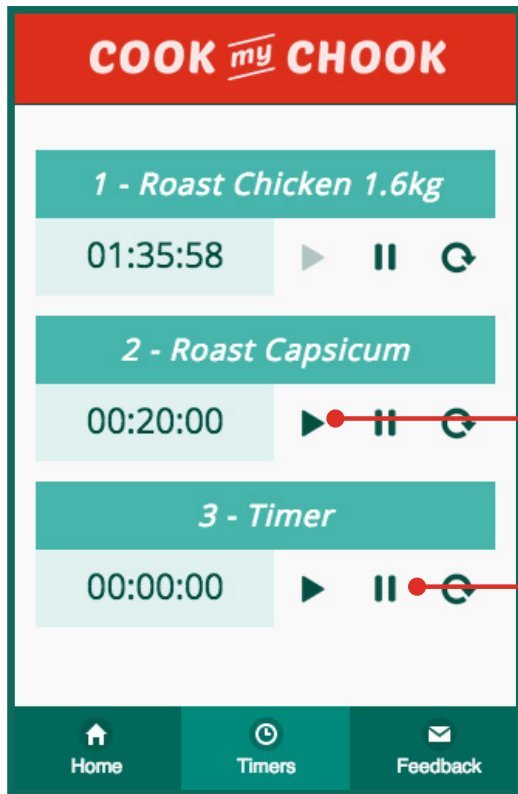
Press this button to set the names and durations of your timers and start them running.



The Default Form is a mobile app interface for setting a timer. It features a teal header bar with a white circular icon on the left. The form has a light blue background with rounded corners. It contains three sections, each with a text input field and a timer input field. The first section has a text input field with 'Lamb Rogan Josh' and a timer input field with '02 h', '00 m', and '00 s'. The second and third sections have text input fields labeled 'Menu Item' and timer input fields with '00 h', '00 m', and '00 s'. Below these sections is a 'Set Timers' button. At the bottom, there is a note: 'Sending this form removes any timers that are already running.'

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STEP 3 - STOPPING, STARTING & RESETTING TIMERS



Timers will be numbered in order of duration from longest to shortest.

The first timer will start immediately with the second and third timers starting later. Timers are scheduled to all finish together.

When a timer starts an alarm will sound to let you know it is time to start cooking that menu item.

Play Button

You can override the schedule and start a timer at any time by pressing its play button.

Pause Button

Use the pause button to pause any timer.

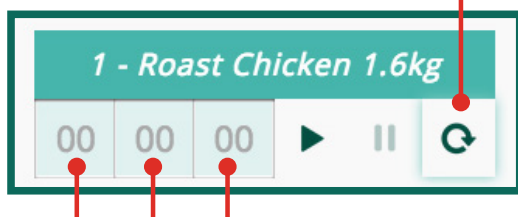
Reset Button

You can reset a timer's duration using the reset button. Timer names cannot be reset.

Reset Input fields

Pressing the reset button will end the timer's current duration and bring up input fields for entering the new duration. Enter the time in hours, minutes and seconds and press the play button when you want to start.

Note that timers that have been reset are not included in the schedule and will not start until you press the play button.



Timer Alarm Icon

A timer's alarm sounds when it is finished. You can stop the alarm by pressing the 'alarm' icon. An alarm also sounds when scheduled timers begin and can be stopped in the same way.

