

CS 201 Homework 04

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Source Code Link: <https://github.com/siddhartha-crypto/cs201/tree/master/hw4>

1 Design

1.1 Tokenizer

With Tokenizer, the instructions provide enough details to follow. I am adding in the additional special characters.

1.2 Database

For this project, am interested in creating a database that performs CRUD operations on a vector of vectors. I am using the Tao Te Ching library from archive.org as a simple data set to populate the database.

The focus on the CRUD operations will be to perform database tasks only on the lines within any one of the 81 chapters. No new chapters will be created, nor will any be deleted.

1.3 Bulls and Cows

The goal here is to keep the program simple. I am spending a lot of time on the other two programs, and so I would like to keep this program within a reasonable scope.

2 Post Mortem

2.1 Tokenizer

This was amazingly time consuming. I probably spent over 20 hours on this project alone.

One of the challenges I encountered was accessing vectors within vectors. I found that if I attempted to use the commands with which I was familiar, such as `.at()` or `.begin()`, I experienced frequent issues. Instead, I used the brackets more often, and this reduced error counts.

2.2 Database

Once again, this project was surprisingly time consuming. I also spent at least 10 hours on this project, if not more.

One of the challenges that I experienced was in finding the right combination of types to use while accessing or updating vectors. For example, the nuances between a `"` double quote and a `'` single quote could sometimes result in twenty minutes of searching for an error before I could deduce the nature of the issue.

2.3 Bulls and Cows

The program logic on this challenge was not difficult. However, the logic involved with creating the proper response was actually a little bit challenging.

There are still some small instances where errors occur in the response given to the user. Specifically, when there is more than one of an integer in the initial pattern, in edge cases a cow can be reported to the user, even if the cow should have been cancelled. I could probably fix this error, if I had infinite time. But I am probably well over 30 hours of work into this week's homework project, and with the midterm exam tomorrow and work today, I am out of time.

3 Answers to Questions

- A container is a collection of objects. Common examples include string and vector
- `std::string` is a container because it is a collection of char-type objects
- `std::vector` is a container because it is a container of whatever type of object it is designed to collect
- A vector can also be called an array, list, or sequence
- To find the size of a vector, use `size_t` type object and the `.size()` method
- In my database program, I use the following method: `vector<vector<string>> taoTeChing (81);`. In the course materials, we have the `resize(INT, VAL)` method, that allows us to set a preset number of variables with a preset value in the container.
- Indices range from 0 to size - 1
- One can call a vector a template, depending on how we interpret the word, "template." A template can be anything that is a preset framework for application to other use cases. Classes and libraries can be templates, and vector is a library, and therefore it is also a template.

4 Sample Output

Listing 1: "Tokenizer"

```
Please type text. When you are done, type any
variation of "End":
Program "helloworld"
Begin program
    i = 3 + 5
```

```

Begin "program"
/. ,m
$asdf
asdf%
"asdf"

End
[identifier]      "Program"
[string]          "\"helloworld\""
[whitespace]      ""
[identifier]      "Begin"
[identifier]      "program"
[whitespace]      ""
[identifier]      "i"
[other]           "="
[integer]         "3"
[other]           "+"
[integer]         "5"
[whitespace]      ""
[identifier]      "Begin"
[string]          "\"program\""
[whitespace]      ""
[unknown]         "/. ,m"
[whitespace]      ""
[unknown]         "$asdf"
[whitespace]      ""
[other]           "asdf%"
[whitespace]      ""
[string]          "\"asdf\""
[whitespace]      ""
[identifier]      "End"

```

Listing 2: Database

```

=====
Welcome to the Tao Te Ching library
=====

```

This program allows the user to practice CRUD database techniques, with the Tao Te Ching as a reference

Please select an option from the following menu:
1) Select a chapter to read from the Tao Te Ching
2) Add a line to a specific chapter
3) Update a line from a specific chapter
4) Delete a line from a specific chapter
0) Exit program

>

Listing 3: Cows and Bulls

Enter four integers to guess the correct pattern

2150
0 bulls and 2cows

Enter four integers to guess the correct pattern

2199
1 bulls and 1cows

Enter four integers to guess the correct pattern

2188
0 bulls and 2cows

5 My Programs

5.1 Tokenizer

```
1 /**  
2  * tokenizerMain.cpp
```

```

3  * CS 201
4  * Bryan Beus
5  * October 12, 2019
6  * The main file for the tokenizer project
7  */
8
9  #include <iostream>
10 #include <string>
11 #include <vector>
12 #include <algorithm>
13 #include <sstream>
14
15 #include "tokenizer.hpp"
16
17 using std::cout;
18 using std::cin;
19 using std::endl;
20 using std::vector;
21 using std::string;
22 using std::noskipws;
23 using std::getline;
24 using std::istringstream;
25 using std::find;
26
27 int main(int argc, char **argv) {
28
29     // Declare input vector<string> that will continually capture
30     ↪ user input
31     string input;
32
33     // Declare vector<string> tokens that will collect all tokens
34     ↪ from every input
35     vector<string> tokens;
36
37     // Declare bool for tracking user input of "end"
38     bool isFinished;
39
40     // Request user input
41     cout << "Please type text. When you are done, type any
42     ↪ variation of \"End\": " << endl;
43
44     while (true) {
45
46         // Capture user input
47         ReadLine(input);
48
49         // Iterate through input and place ordered responses into
50         ↪ tokens container
51         StringToTokensWS(input, tokens, isFinished);
52
53         // Test whether there is a new token that is any
54         ↪ combination of the string "end"
55         // If so, break the endless while loop

```

```

51         if (isFinished) {
52             break;
53         }
54     }
55
56     // Analyze tokens
57     AnalyzeTokens(tokens);
58
59     return 0;
60 }

```

5.2 Database

```

1  /**
2   * tokenizerMain.cpp
3   * CS 201
4   * Bryan Beus
5   * October 12, 2019
6   * The main file for the tokenizer project
7   */
8
9  #include <iostream>
10 #include <string>
11 #include <vector>
12 #include <algorithm>
13 #include <sstream>
14
15 #include "tokenizer.hpp"
16
17 using std::cout;
18 using std::cin;
19 using std::endl;
20 using std::vector;
21 using std::string;
22 using std::noskipws;
23 using std::getline;
24 using std::istringstream;
25 using std::find;
26
27 int main(int argc, char **argv) {
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29     // Declare input vector<string> that will continually capture
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```

```

36     bool isFinished;
37
38     // Request user input
39     cout << "Please type text. When you are done, type any
    ↪ variation of \"End\": " << endl;
40
41     while (true) {
42         // Capture user input
43         ReadLine(input);
44
45         // Iterate through input and place ordered responses into
    ↪ tokens container
46         StringToTokensWS(input, tokens, isFinished);
47
48         // Test whether there is a new token that is any
    ↪ combination of the string "end"
49         // If so, break the endless while loop
50         if (isFinished) {
51             break;
52         }
53     }
54
55     // Analyze tokens
56     AnalyzeTokens(tokens);
57
58     return 0;
59 }
60

```

5.3 Bulls and Cows

```

1  /**
2   * bulls-and-cowsMain.cpp
3   * CS 201
4   * Bryan Beus
5   * October 15, 2019
6   * The main file for bulls-and-cows
7   */
8
9
10 #include <iostream>
11 #include <string>
12 #include <vector>
13 #include <algorithm>
14 #include <sstream>
15 #include <map>
16 #include <fstream>
17 #include <stdlib.h>
18
19 #include "bulls-and-cows.hpp"

```



```

20
21 using std::cout;
22 using std::cerr;
23 using std::cin;
24 using std::endl;
25 using std::vector;
26 using std::string;
27 using std::noskipws;
28 using std::getline;
29 using std::find;
30 using std::istringstream;
31 using std::stringstream;
32 using std::ifstream;
33 using std::rand;
34
35 int main(int argc, char **argv) {
36     // Clear the console
37     clearConsole();
38
39     // Initiate a string to hold the correct pattern
40     string pattern = "";
41
42     // Call the setPattern function to set the pattern
43     setPattern(pattern);
44
45     // Initiate endless while loop to repeat until user makes a
46     ↪ correct guess
47     while (true) {
48
49         // Print the main user prompt
50         cout << endl;
51         cout << endl;
52         cout << "Enter four integers to guess the correct
53         ↪ pattern" << endl;
54         cout << endl;
55
56         // Initiate the bulls and cows variables for this round
57         int bulls = 0;
58         int cows = 0;
59
60         // Collect user input
61         string userInput;
62         getline(cin, userInput);
63
64         // Ensure that user input is valid
65         bool isValid = testUserInput(userInput);
66
67         // If the input is not valid, restart loop
68         if (!cin || cin.fail() || !isValid) {
69             cin.clear();
70             cin.ignore(1000, '\n');
71             cout << "Please enter four integers: ";

```

```

71         continue;
72     }
73
74     // Calculate the number of bulls and cows in the user input
75     calculateRes(pattern, userInput, bulls, cows);
76
77     // Report the number of bulls and cows
78     cout << bulls << " bulls and " << cows << "cows" << endl;
79
80     // If the user guessed correctly, end the program
81     if (bulls == 4) {
82         cout << "Congrats, you win!" << endl;
83         waitForContinue();
84         break;
85     }
86 }
87
88 return 0;
89 }

```
