

CS 370

Introduction to Security

Block Cipher Modes

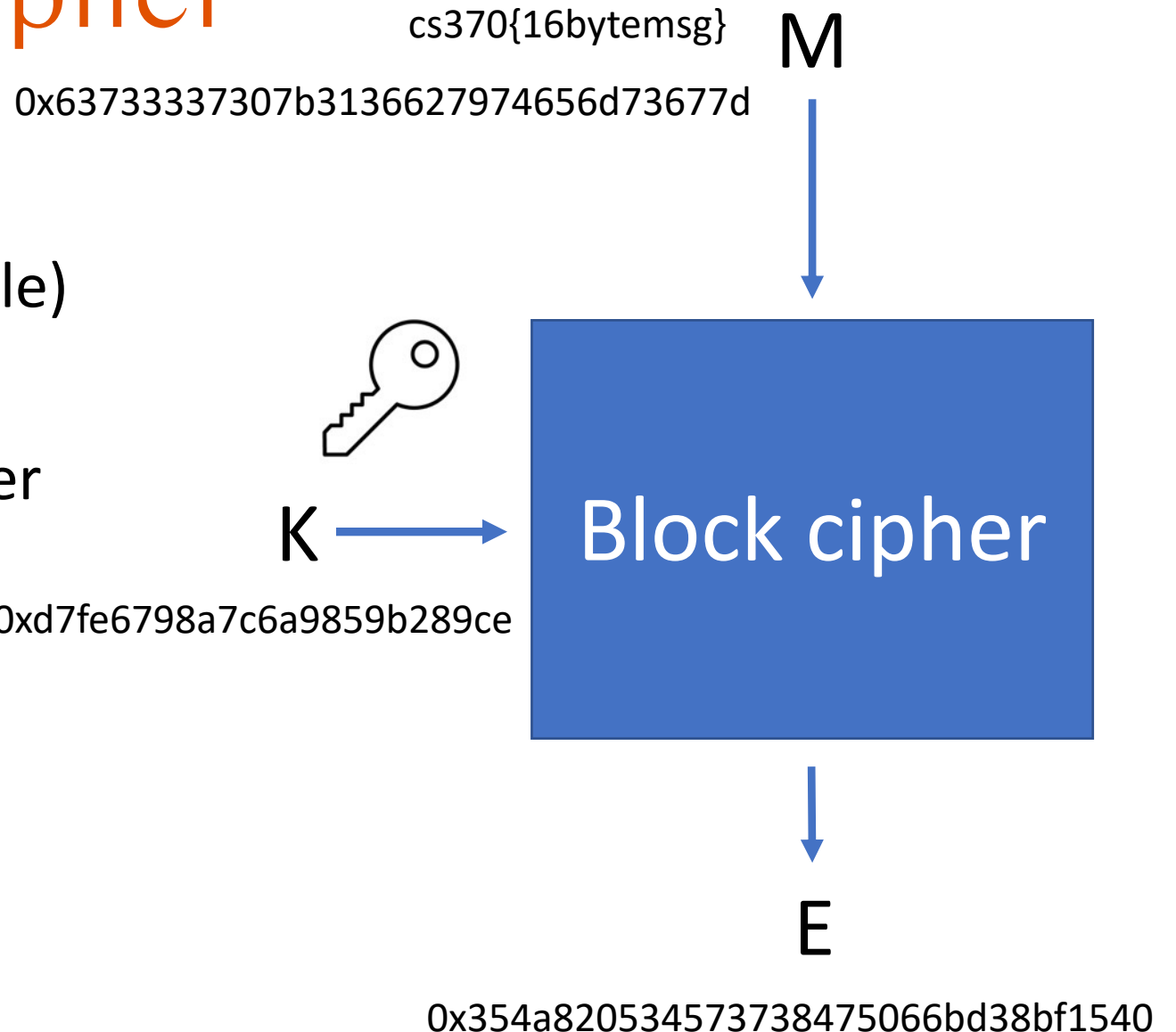
Yeongjin Jang



Oregon State
University

Recap: Block Cipher

- Block: a fixed sized message (16-byte here for the example)
- Key: A secret between sender and receiver (short, 16-byte here for the example)
- M: Plaintext message
- E : Encrypted message



Recap:

What Does the Block Cipher Do?

- Generating a permutation of the numbers in
 - $\{0,1\}^n \rightarrow \{0,1\}^n$
 - It's permutation, so it must be one-to-one mapping
- It's like shuffling the card



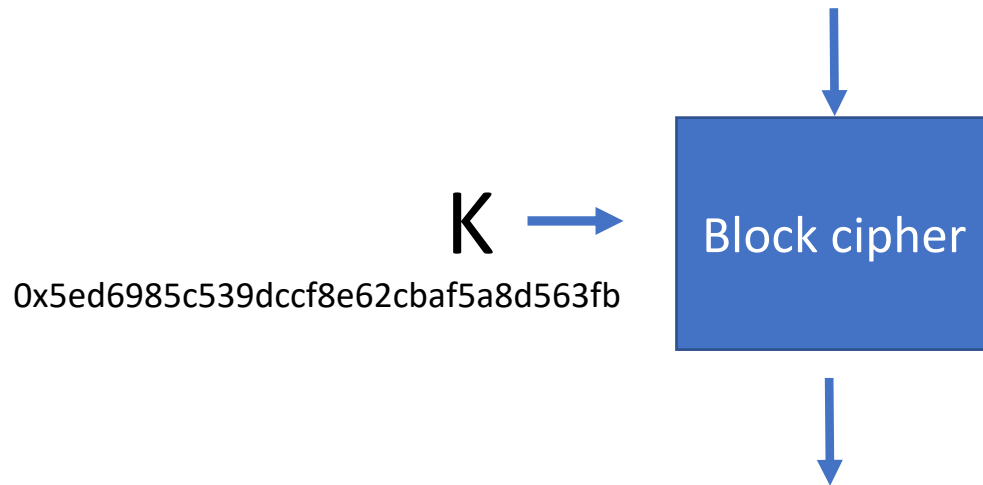
msg	Ciphertext
0	0xaf531b0e1
1	0x14a986e7a
2	0xad738009d
3	0x5ed6985c5
4	0xf3b8aa2e8
5	0xad04ec00e
...	0x59fd94c21

Recap: Can encrypt arbitrary bytes..

- “0123456789ABCDE0x01” (16-byte) and “\x10\x10\x10...” (16-byte)

M: “\x10”*16

10101010101010101010101010101010101010101010



E: d303fe9c04a4876930e4a5728f1eda4c

Recap: ECB is Insecure..

- Please take a look at the ECB encrypted Image
- https://cs370.unexploitable.systems/_static/encrypted.bmp

ECB is Insecure

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I have securely encrypted the BMP (bitmap) image file that contains the flag to this challenge.

I used AES-ECB-128 with a super secure random key, so I bet you cannot get the flag.

The image is at here:

https://cs370.unexploitable.systems/_static/encrypted.bmp

It starts with CS370{ but I do not want to let you know the rest.

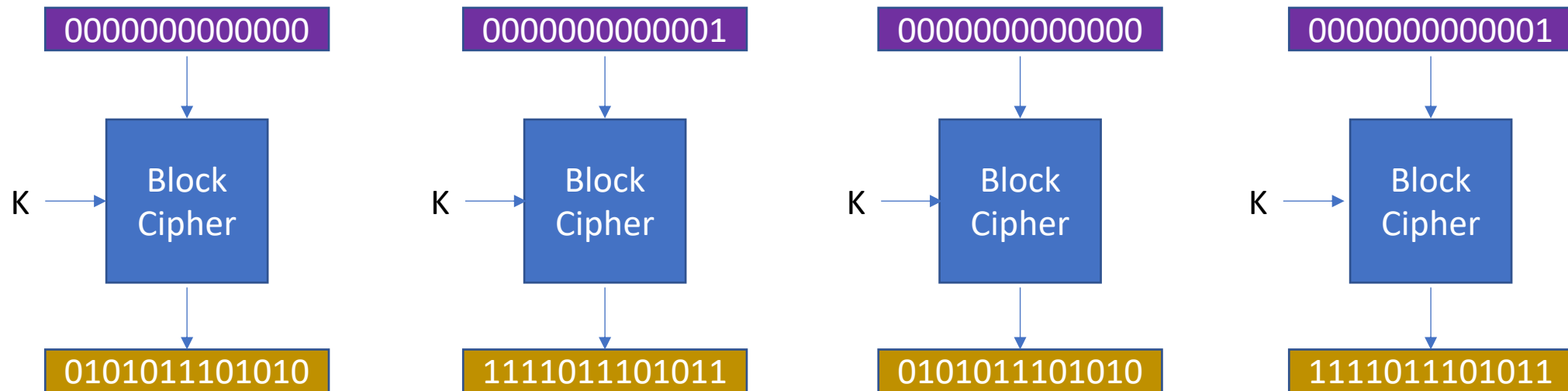


Block Cipher Modes

- A way of using block cipher
- A block cipher can only encrypt/decrypt a block
- How can we chain this and use it to encrypt
 - Arbitrary length of message?
- ECB / CBC / CTR

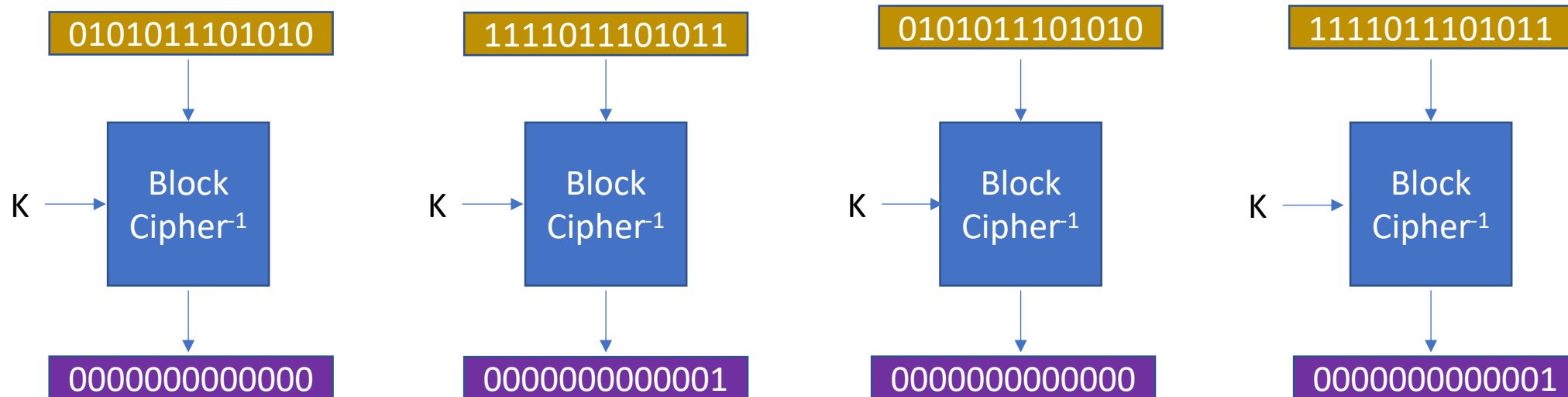
Electronic Code Book (ECB)

- Use Block Cipher Encryption as Encryption



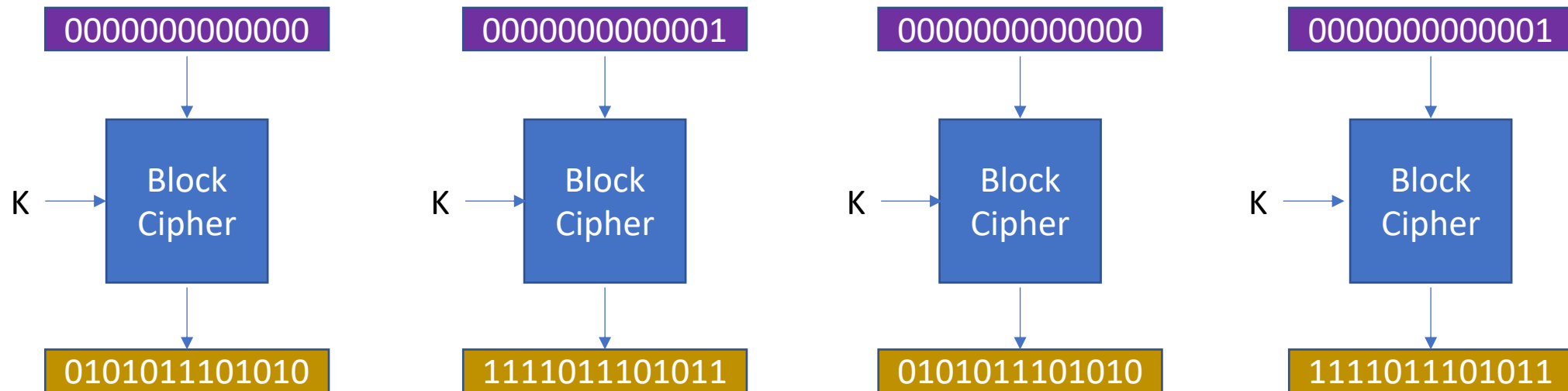
Electronic Code Book (ECB)

- Use Block Cipher Decryption as Decryption



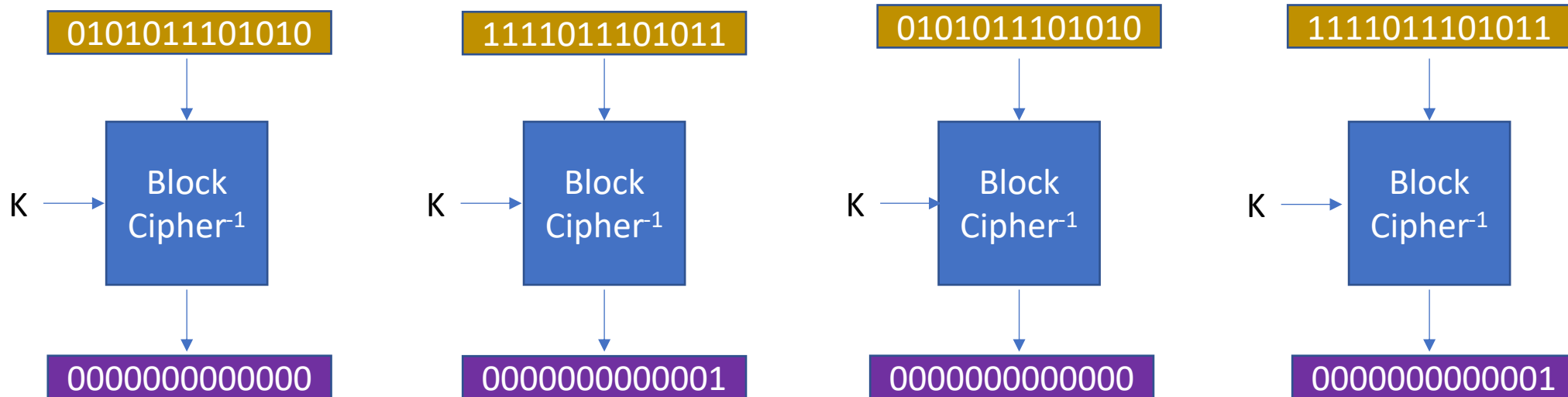
ECB

- We can run encryption in parallel



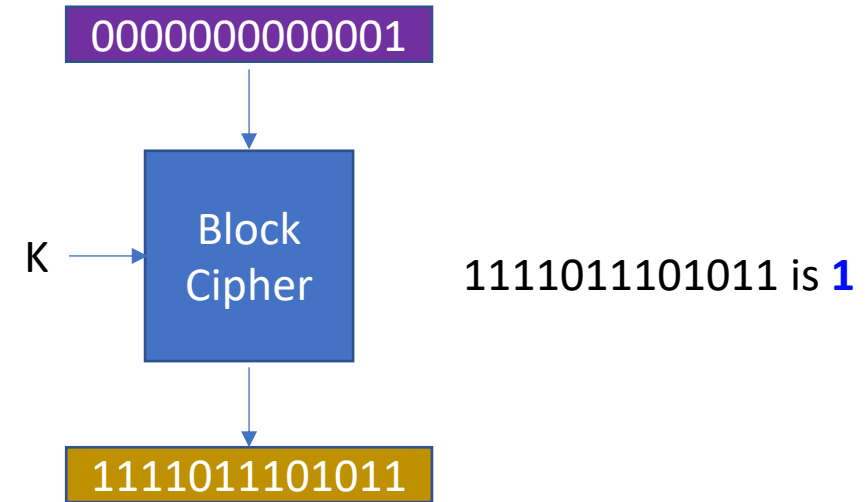
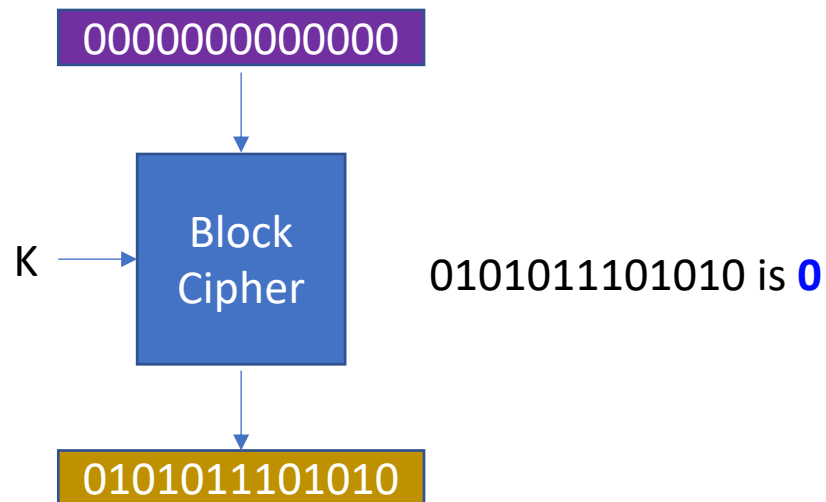
ECB

- We can run decryption in parallel

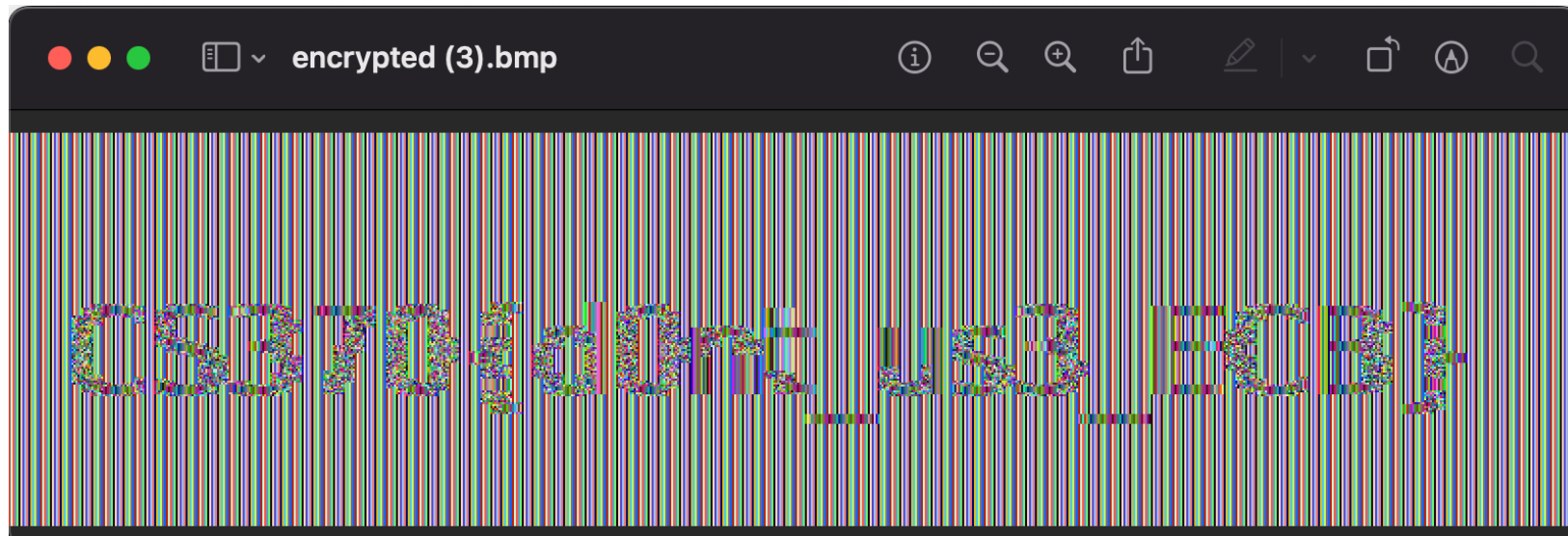


ECB Weakness

- A plaintext block will be encrypted to a specific ciphertext block



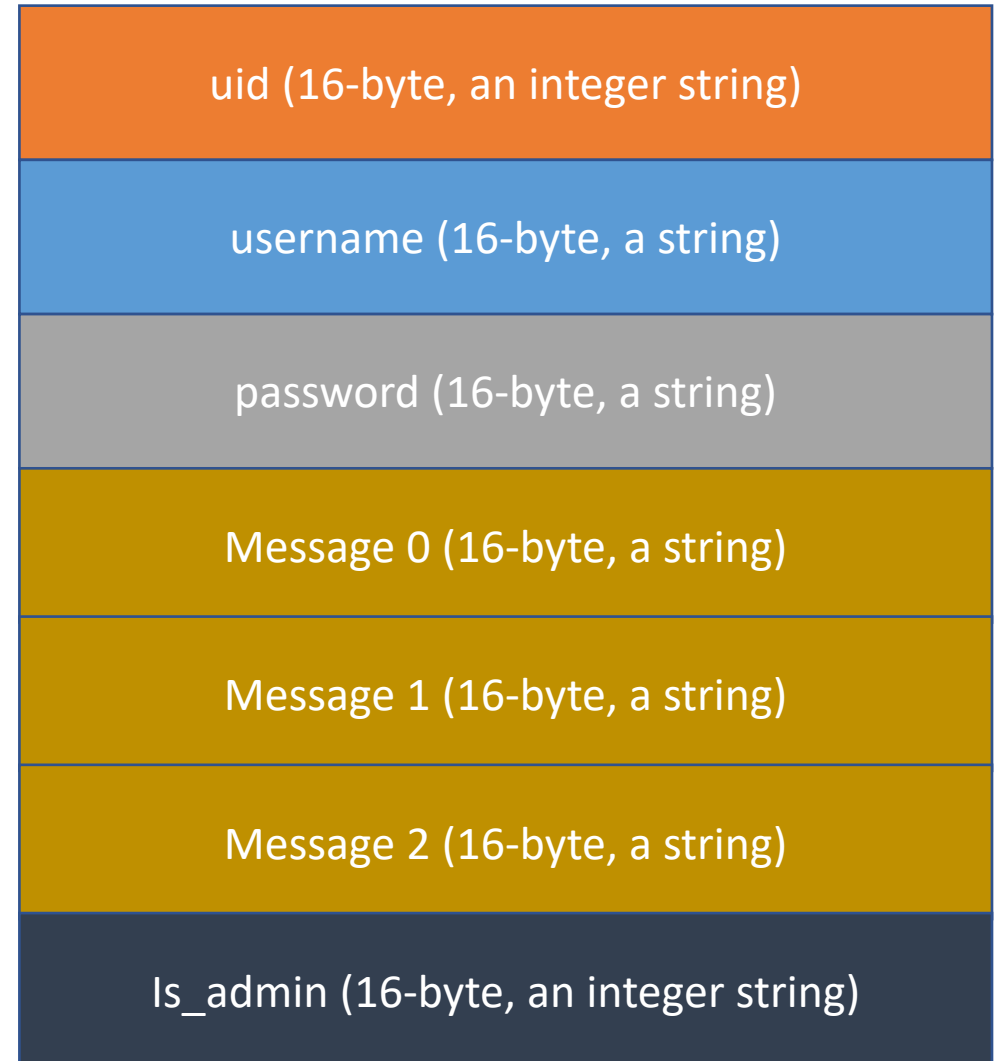
ECB-is-insecure



ecb-attack

- You need to exploit the weakness of ECB mode to get 3 flags

```
blue9057@blue9057-vm-ctf1 ~/crypto/ecb-attack <ruby-head>
$ ./launcher
Running Command: [/home/labs/crypto/ecb-attack/ecb-decryptor.py]
Key was loaded successfully!
Give me the filename of your encrypted object: encrypted.user
Decrypted user information:
  uid      : 1
  username  : 'notadministrator'
  password  : 'passwordpassword'
  message   : 'The sky is blue, cs370 crypto is a boring class.'
  is_admin  : 0
```



ecb-attack

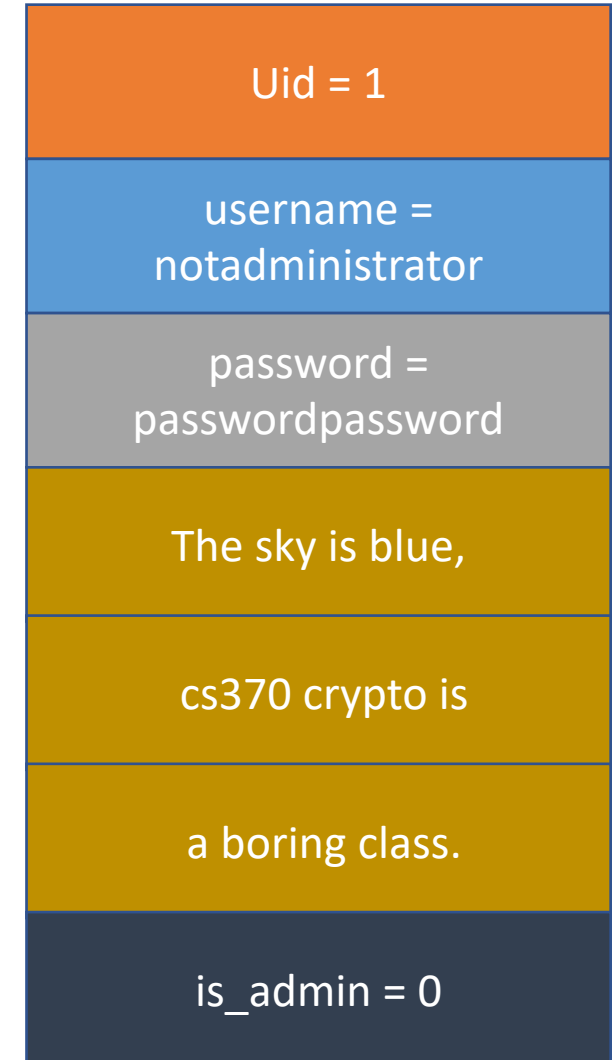
- How to start?
 - fetch crypto
- Run ./launcher
 - Type 'encrypted.user'

```
blue9057@blue9057-vm-ctf1 ~/crypto/ecb-attack <ruby-head>
$ ./launcher
Running Command: [/home/labs/crypto/ecb-attack/ecb-decryptor.py]
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message    : 'The sky is blue, cs370 crypto is a boring class.'
is_admin   : 0
```

ecb-attack

- Encrypted.user
 - The example encrypted user

```
blue9057@blue9057-vm-ctf1 ~/crypto/ecb-attack <ruby-head>
$ ./launcher
Running Command: [/home/labs/crypto/ecb-attack/ecb-decryptor.py]
Key was loaded successfully!
Give me the filename of your encrypted object: encrypted.user
Decrypted user information:
  uid      : 1
username   : 'notadministrator'
password   : 'passwordpassword'
message    : 'The sky is blue, cs370 crypto is a boring class.'
is_admin   : 0
```



ecb-attack

- Create valid encrypted data...
 - uid == 0
 - is_admin == 1
 - password to something else

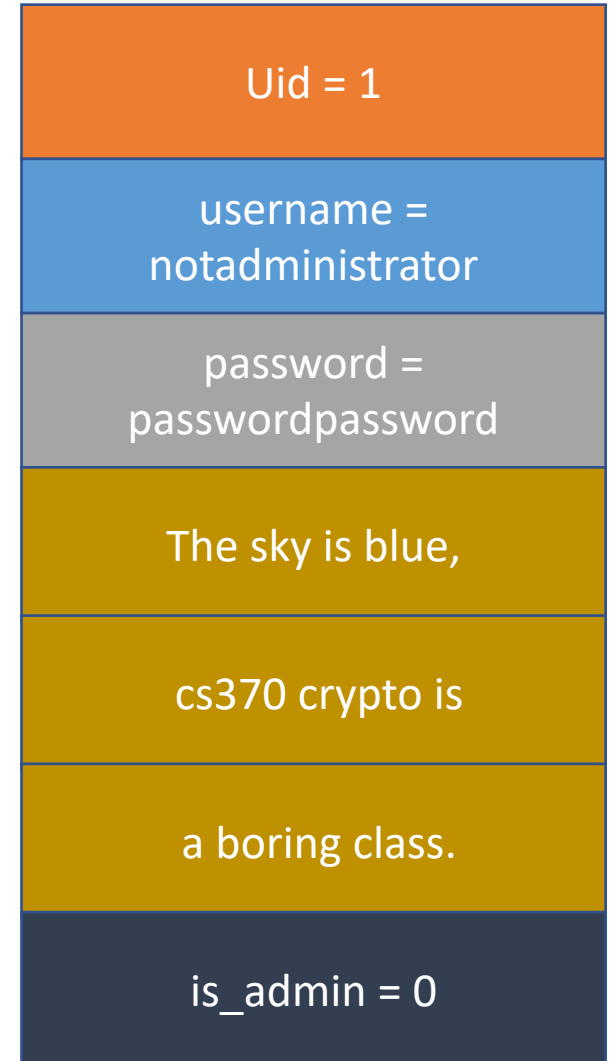
```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```



ecb-attack

- Making uid == 0

```
Choose which flag do you want to get:
1. I made uid == 0 (super user)
2. I made is_admin == 1
3. I changed the password to something else
4. quit
Your choice (1-4): █
blue9057@blue9057-vm-ctf1 ~/crypto/ecb-attack <ruby-head>
$ ./launcher
Running Command: [/home/labs/crypto/ecb-attack/ecb-decryptor.py]
Key was loaded successfully!
Give me the filename of your encrypted object: encrypted.user
Decrypted user information:
  uid      : 1
username   : 'notadministrator'
password   : 'passwordpassword'
message    : 'The sky is blue, cs370 crypto is a boring class.'
is_admin   : 0
```

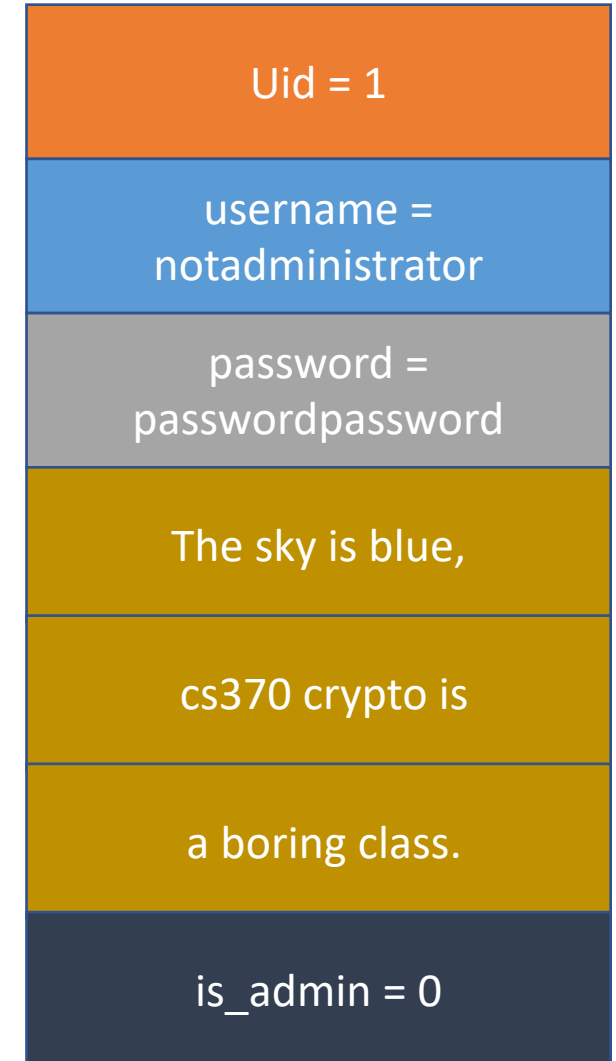


ecb-attack

- Making uid == 0

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```

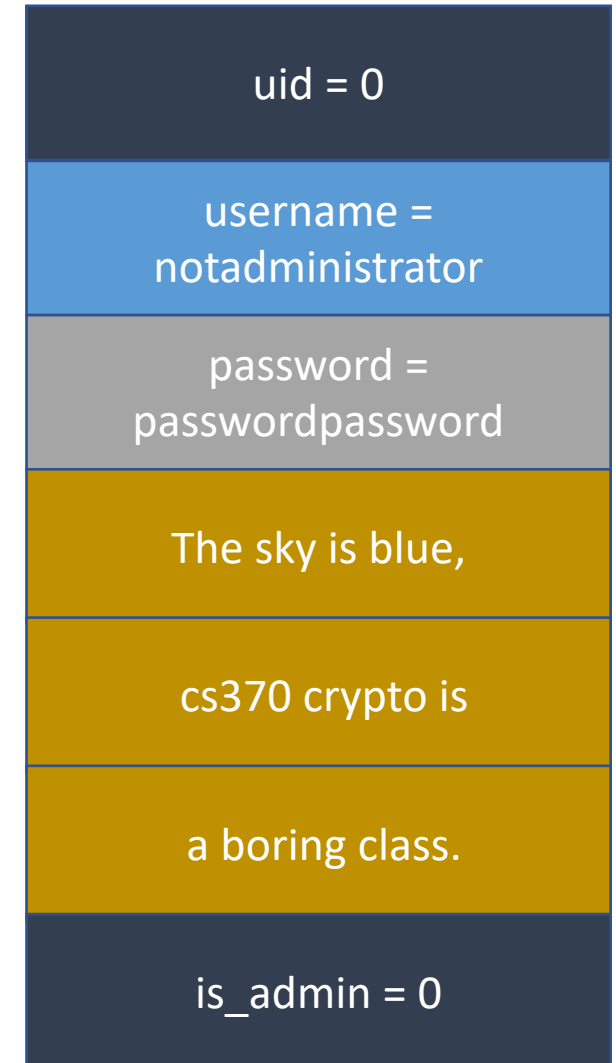
is_admin = 0



ecb-attack

- Making uid == 0

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```

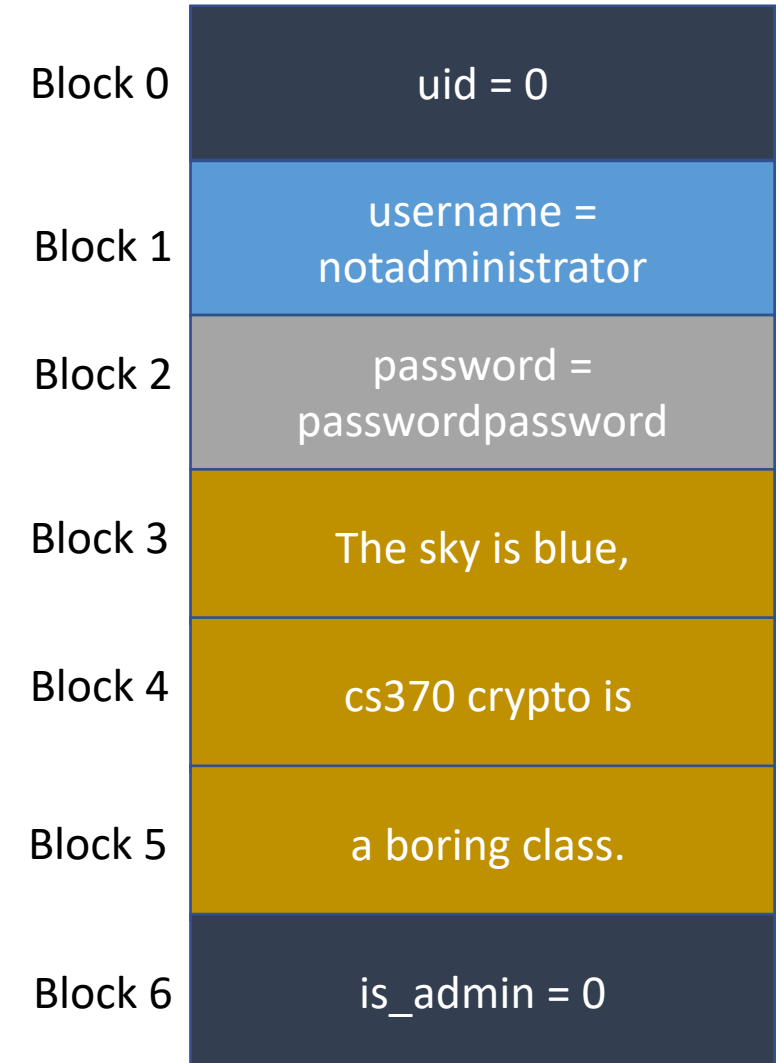


ecb-attack

- Making uid == 0

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```

`block[0] = block[6]`



ecb-attack

In template.py. Copy this as a solution.py to start with!
The result will be stored in flag1.user

- Making uid == 0

```
def create_file_for_flag_1():  
    bytestring = ''  
  
    # use whatever copied array here  
    copied_blocks_bytes = copy.deepcopy(blocks_bytes)  
    copied_blocks_hex = copy.deepcopy(blocks_hex)  
    copied_blocks_int = copy.deepcopy(blocks_int)  
  
    # XXX: Your code here; transform the blocks here  
    copied_blocks_int[0] = copied_blocks_int[6]  
  
    # in case you used blocks_int  
    bytestring = convert_int_blocks_to_bytestring(copied_blocks_int)  
  
    # write as flag1.user  
    with open("flag1.user", "wb") as f:  
        f.write(bytestring)
```



ecb-attack

- Run ./launcher
 - Supply flag1.user as the file

```
$ ./launcher
Running Command: [/home/labs/crypto/ecb-attack/ecb-decryptor.py]
Key was loaded successfully!
Give me the filename of your encrypted object: flag1.user
Decrypted user information:
  uid      : 0
username   : 'notadministrator'
password   : 'passwordpassword'
message    : 'The sky is blue, cs370 cryp
is_admin   : 0
```

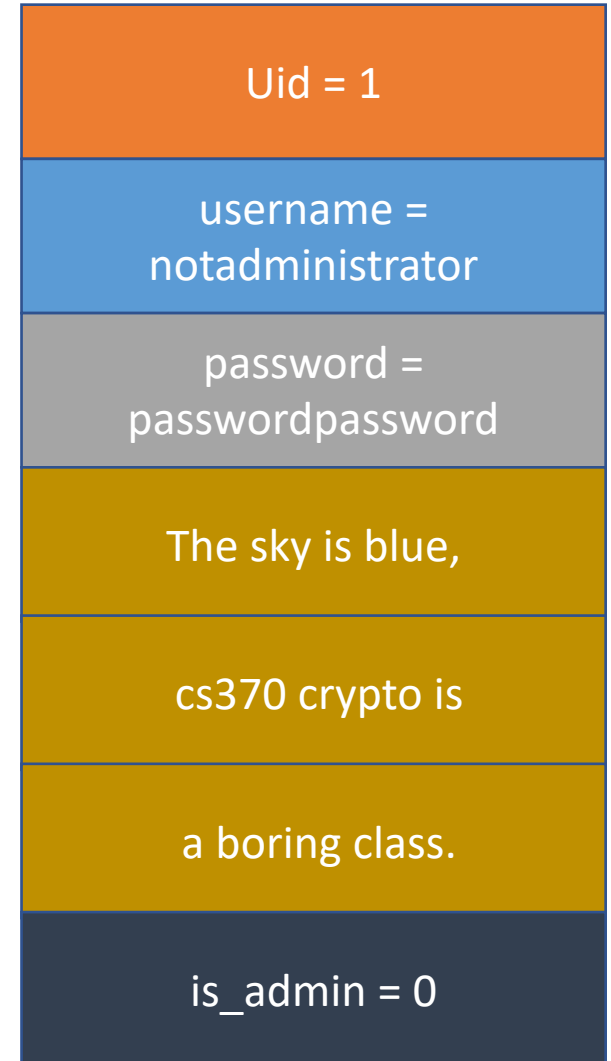
- uid == 0

```
Choose which flag do you want to get:
1. I made uid == 0 (super user)
2. I made is_admin == 1
3. I changed the password to something else
4. quit
Your choice (1-4): 1
For flag 1
User's uid == 0
You made its uid == 0! Reward is flag 1!
cs370{5CB-i5-D3toPm1n1cTic}
```

ecb-attack

- `is_admin == 1`

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```



ecb-attack

- `is_admin == 1`

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```

Uid = 1

Uid = 1

username =
notadministrator

password =
passwordpassword

The sky is blue,

cs370 crypto is

a boring class.

is_admin = 0

ecb-attack

- `is_admin == 1`

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```

Uid = 1
username = notadministrator
password = passwordpassword
The sky is blue,
cs370 crypto is
a boring class.
is_admin = 1

ecb-attack

- `is_admin == 1`

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```

`block[6] = block[0]`



ecb-attack

In template.py. Copy this as a solution.py to start with!
The result will be stored in flag2.user

- is_admin == 1

```
def create_file_for_flag_2():  
    bytestring = ''  
  
    # use whatever copied array here  
    copied_blocks_bytes = copy.deepcopy(blocks_bytes)  
    copied_blocks_hex = copy.deepcopy(blocks_hex)  
    copied_blocks_int = copy.deepcopy(blocks_int)  
  
    # XXX: Your code here; transform the blocks here  
    copied_blocks_int[6] = copied_blocks_int[0]  
  
    # in case you used blocks_int  
    bytestring = convert_int_blocks_to_bytestring(copied_blocks_int)  
  
    # write as flag2.user  
    with open("flag2.user", "wb") as f:  
        f.write(bytestring)
```

Uid = 1
username = notadministrator
password = passwordpassword
The sky is blue,
cs370 crypto is
a boring class.
is_admin = 1

ecb-attack

- Run ./launcher
 - Supply flag2.user as the file

```
$ ./launcher
Running Command: [/home/labs/crypto/ecb-attack/ecb-decryptor.py]
Key was loaded successfully!
Give me the filename of your encrypted object: flag2.user
Decrypted user information:
  uid      : 1
  username  : 'notadministrator'
  password  : 'passwordpassword'
  message   : 'The sky is blue, cs370 crypto is a
  is_admin  : 1
```

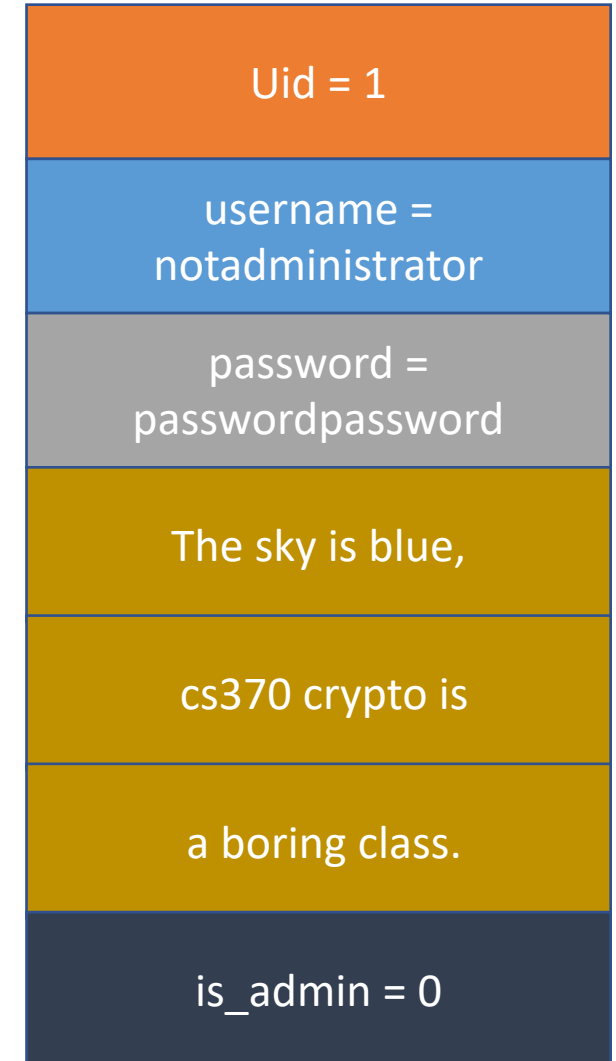
- is_admin == 1

```
Choose which flag do you want to get:
1. I made uid == 0 (super user)
2. I made is_admin == 1
3. I changed the password to something else
4. quit
Your choice (1-4): 2
For flag 2
User's is_admin == 1
You made it as an admin! Reward is flag 2!
cs370{M0y3_0pE_t0_is_aDmIn}
```

ecb-attack

- change password to a different string

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```

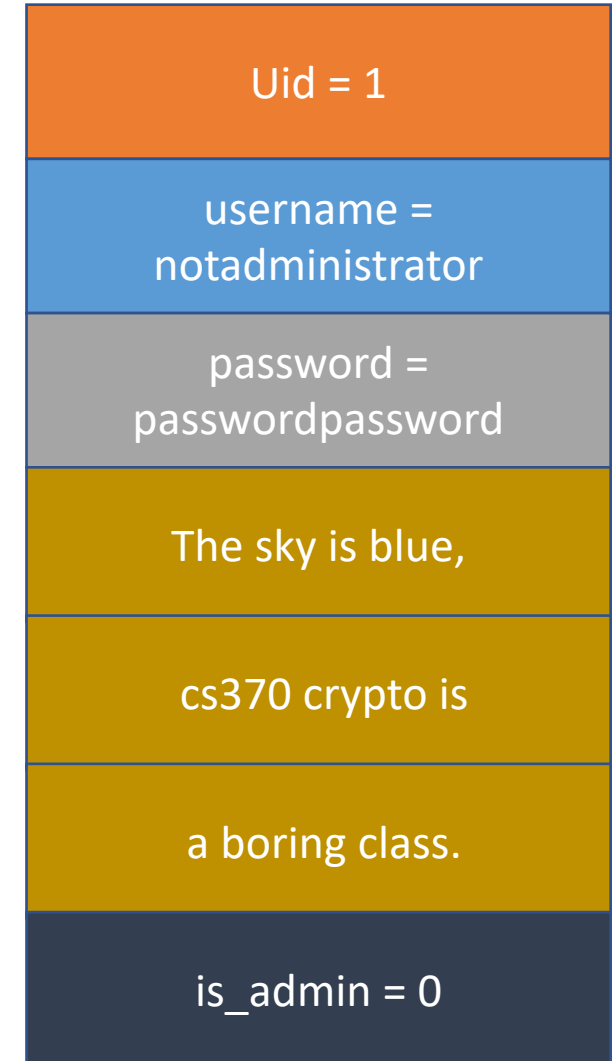


ecb-attack

- change password to a different string

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```

username =
notadministrator



ecb-attack

- change password to a different string

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin == 1  
3. I changed the password to something else  
4. quit  
Your choice (1-4): █
```



ecb-attack

In template.py. Copy this as a solution.py to start with!
The result will be stored in flag3.user

- change password to a different string

```
def create_file_for_flag_3():  
    bytestring = ''  
  
    # use whatever copied array here  
    copied_blocks_bytes = copy.deepcopy(blocks_bytes)  
    copied_blocks_hex = copy.deepcopy(blocks_hex)  
    copied_blocks_int = copy.deepcopy(blocks_int)  
  
    # XXX: Your code here; transform the blocks here  
    copied_blocks_int[2] = copied_blocks_int[1]  
  
    # in case you used blocks_int  
    bytestring = convert_int_blocks_to_bytestring(copied_blocks_int)  
  
    # write as flag3.user  
    with open("flag3.user", "wb") as f:  
        f.write(bytestring)
```

Uid = 1
username = notadministrator
password = notadministrator
The sky is blue,
cs370 crypto is
a boring class.
is_admin = 0

ecb-attack

- change password to a different string
- ./launcher with flag3.user
- Type notadministrator as password!

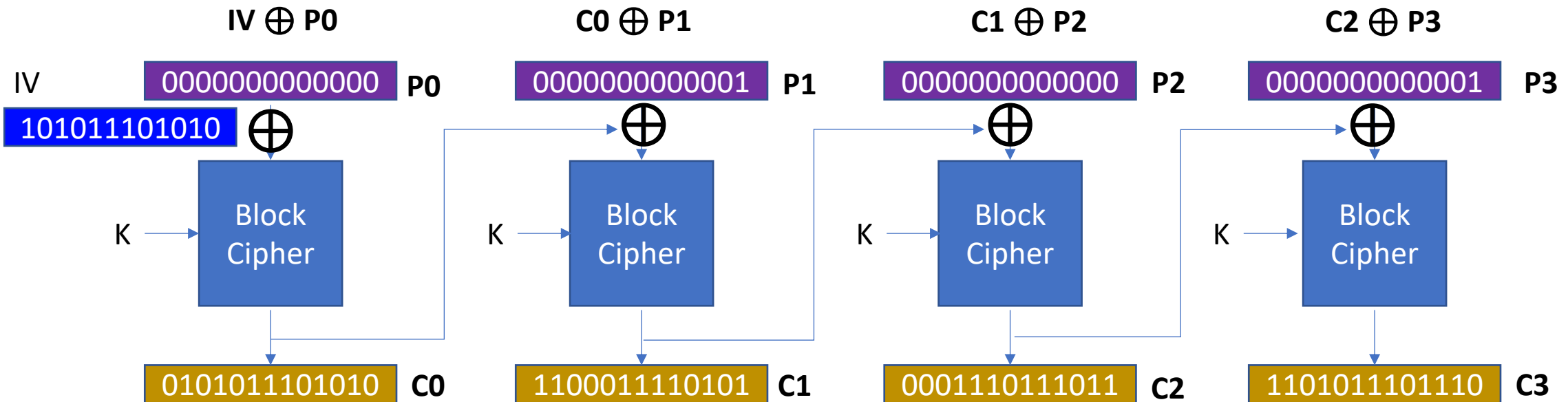


ECB Weakness

- A fixed plaintext \leftrightarrow ciphertext mapping
- How can we avoid this?
- CBC Mode!

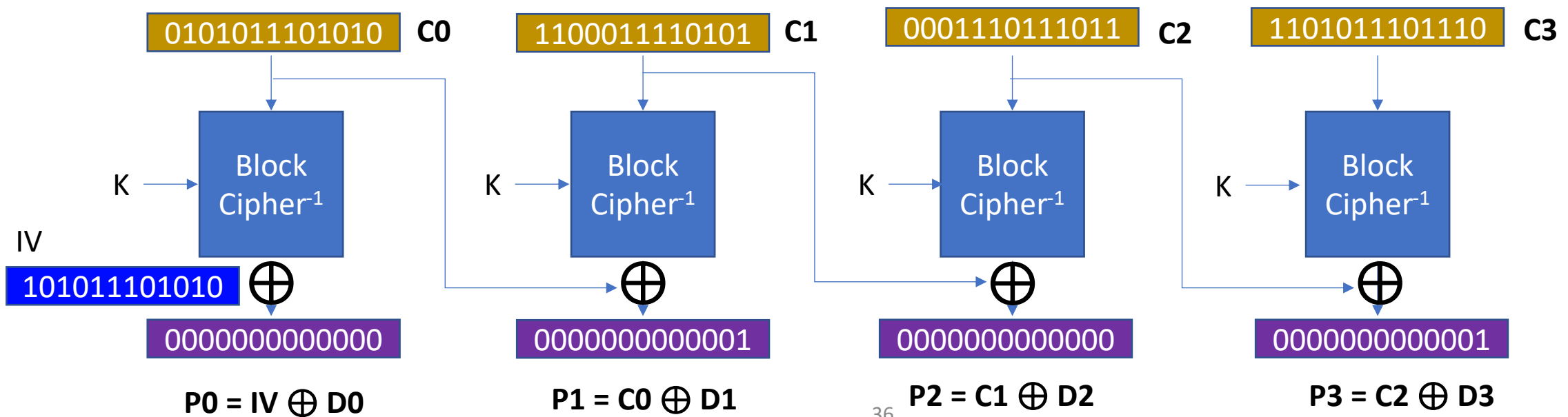
Cipher Block Chain (CBC)

- Apply XOR between the IV (Initialization Vector) and the plaintext
- Chain the previous ciphertext block to the plaintext with XOR
- Run Encryption on Xor'ed data



Cipher Block Chain (CBC)

- Decrypt first, and then apply XOR
- Starting with IV, XOR the previous ciphertext to the decrypted data



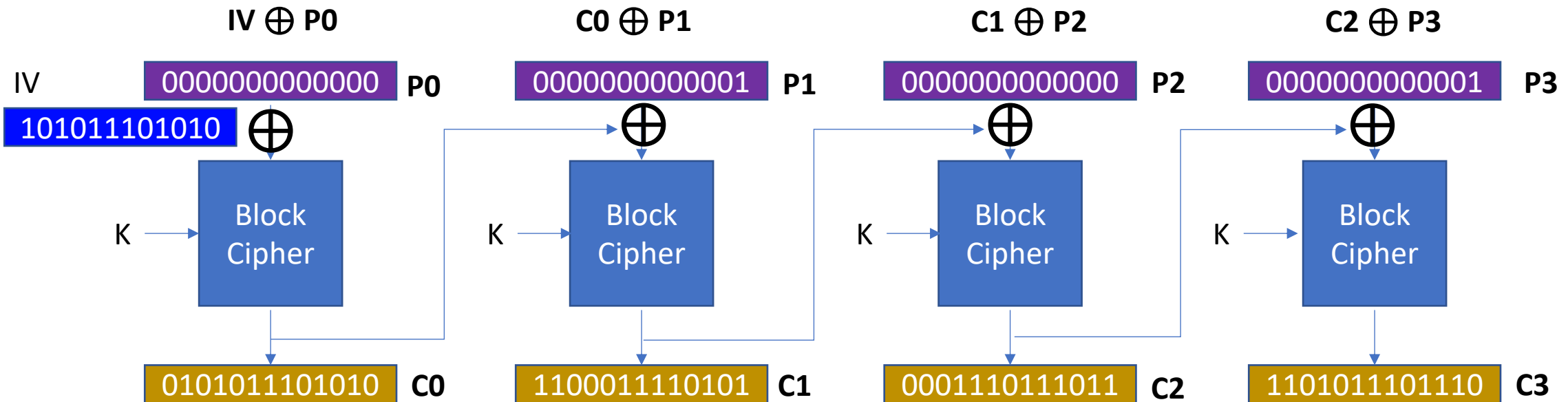
CBC Benefits

- ECB Weakness: 0 always encrypted in a fixed value... we can switch ciphertext to launch an attack
- Let's make each input to the block cipher look like random
- Solution:
 - 1. Use a random IV, xor that to the plaintext; input will be random
 - 2. If the Block Cipher is PRP, the ciphertext looks like random
 - 3. Chain that random (ciphertext) to the next plaintext block...

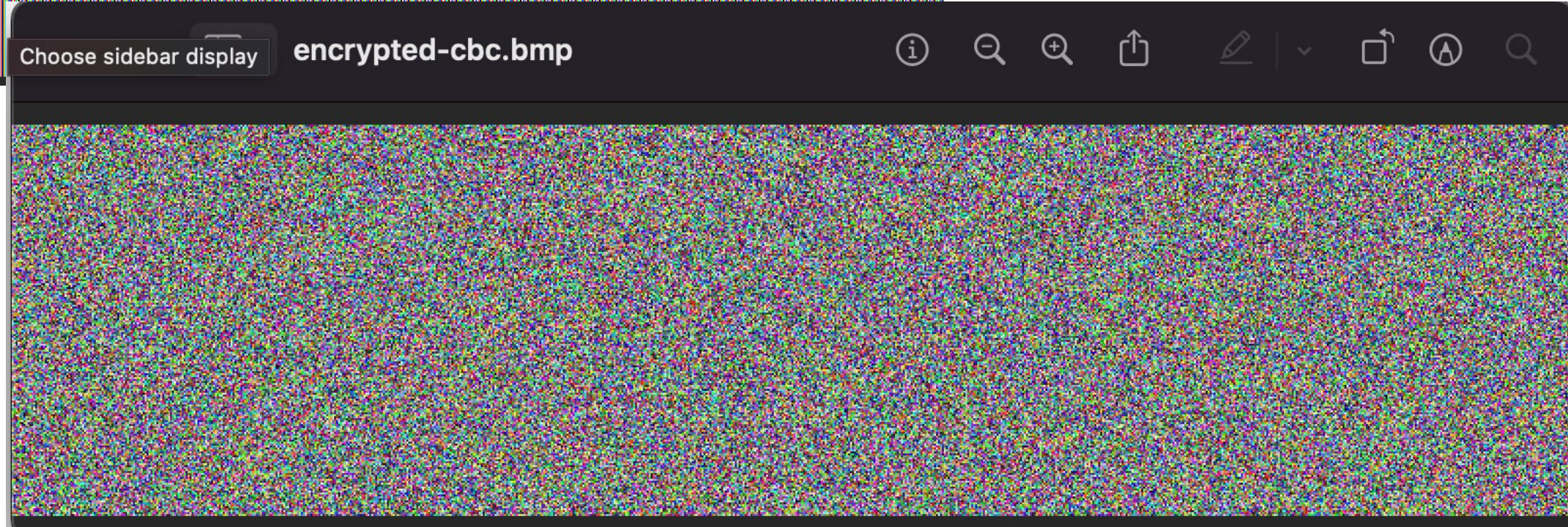
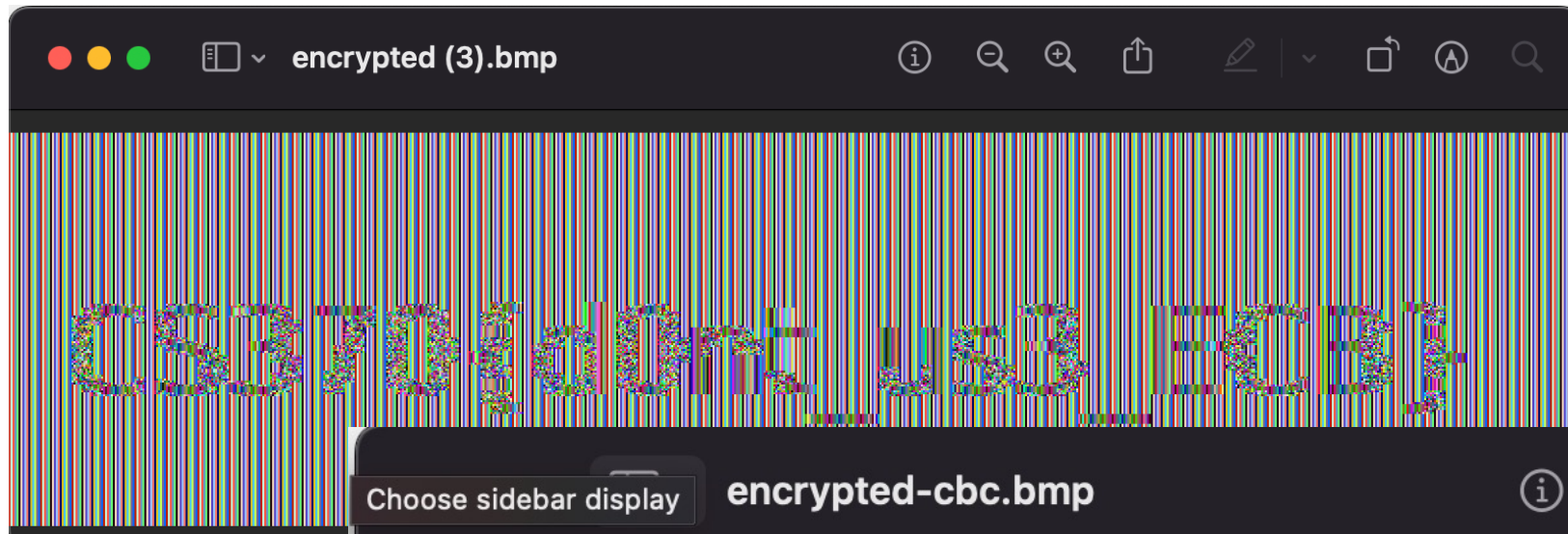
CBC Benefits

- Solution:

- 1. Use a random IV, xor that to the plaintext; input will be random
- 2. If the Block Cipher is PRP, the ciphertext looks like random
- 3. Chain that random (ciphertext) to the next plaintext block...

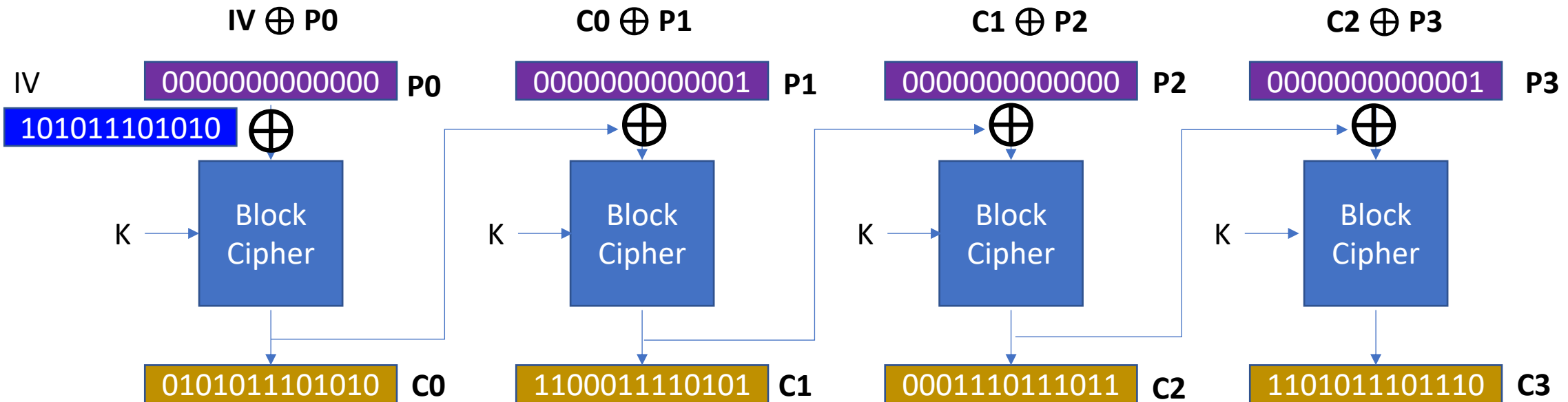


CBC-is-secure



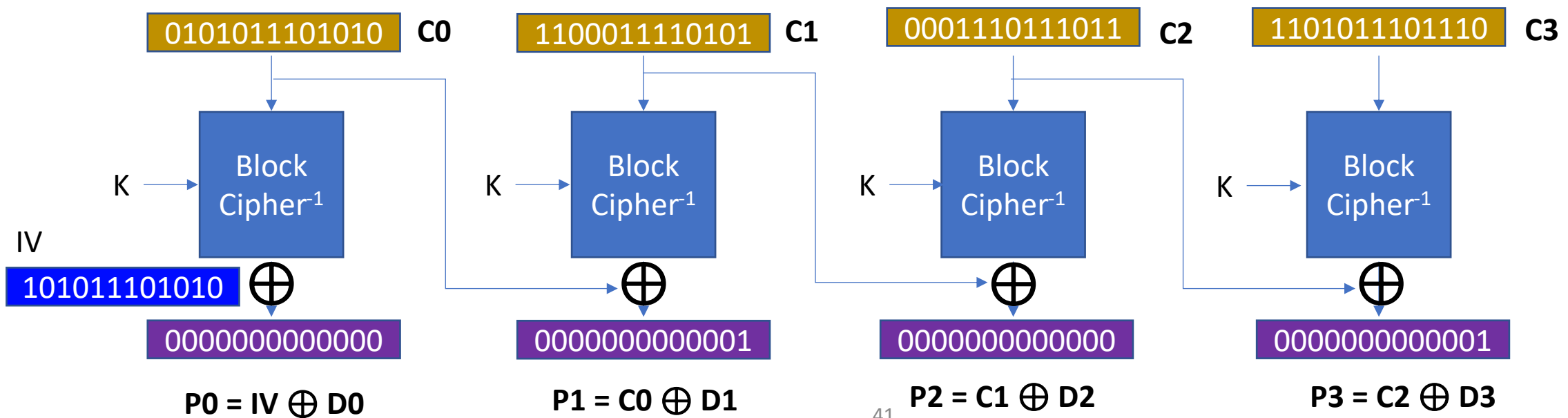
CBC Drawback

- We cannot parallelize encryption
- We need to have a previous ciphertext block to encrypt the next block



CBC Drawback

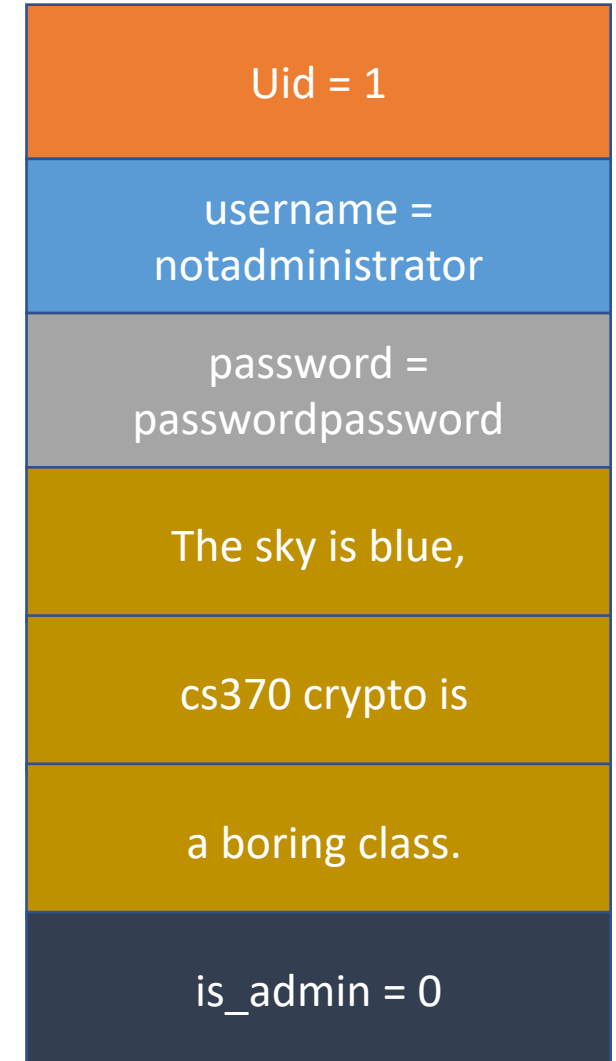
- We can run decryption in parallel
- We have all ciphertext at the start!



cbc-attack

- Encrypted.user
 - The example encrypted user

```
blue9057@blue9057-vm-ctf1 ~/crypto/cbc-attack <ruby-head>
$ ./launcher
Running Command: [/home/labs/crypto/cbc-attack/cbc-decryptor.py]
Key was loaded successfully!
Give me the filename of your encrypted object: encrypted.user
Decrypted user information:
  uid      : 1
username   : 'notadministrator'
password   : 'passwordpassword'
message    : 'The sky is blue, cs370 crypto is a boring class.'
is_admin   : 0
```



cbc-attack

- Encrypted.user
 - The example encrypted user
- Need to accomplish:

```
Choose which flag do you want to get:
1. I made uid == 0 (super user)
2. I made is_admin != 0
3. I changed the message from:
a boring class.
to:
a superb class.
4. quit
Your choice (1-4): █
```



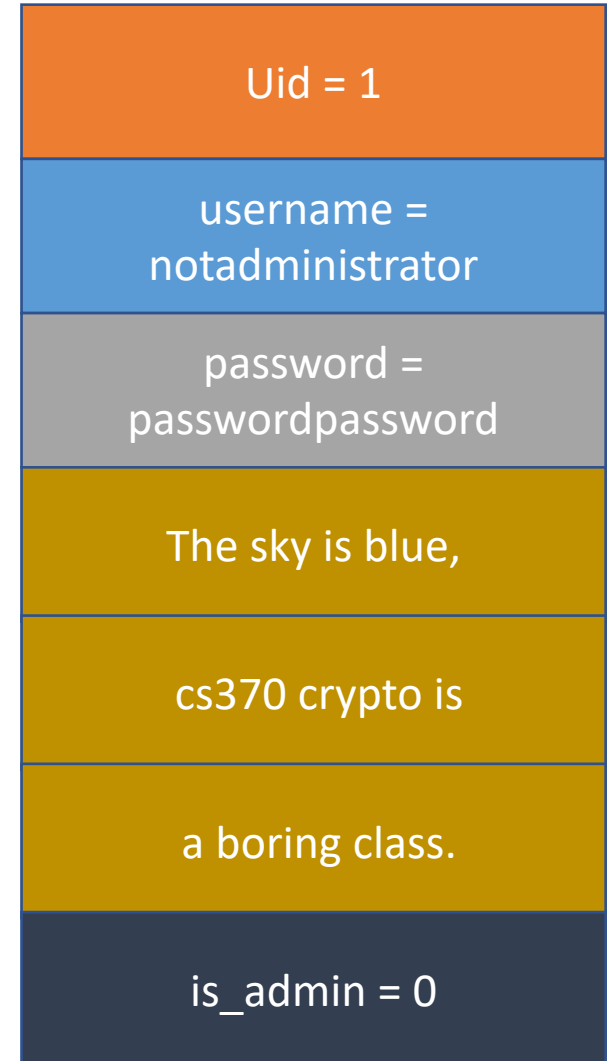
cbc-attack

- `uid == 0`

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin != 0  
3. I changed the message from:  
a boring class.  
to:  
a superb class.  
4. quit  
Your choice (1-4): █
```

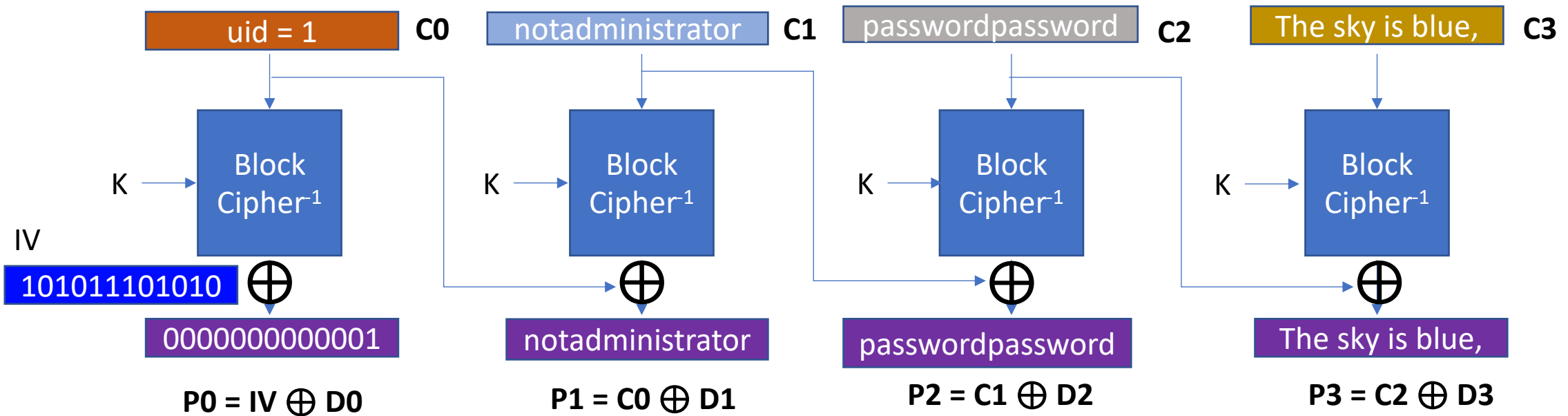
`is_admin = 0`

We cannot re-use this



cbc-attack

- `uid == 0`

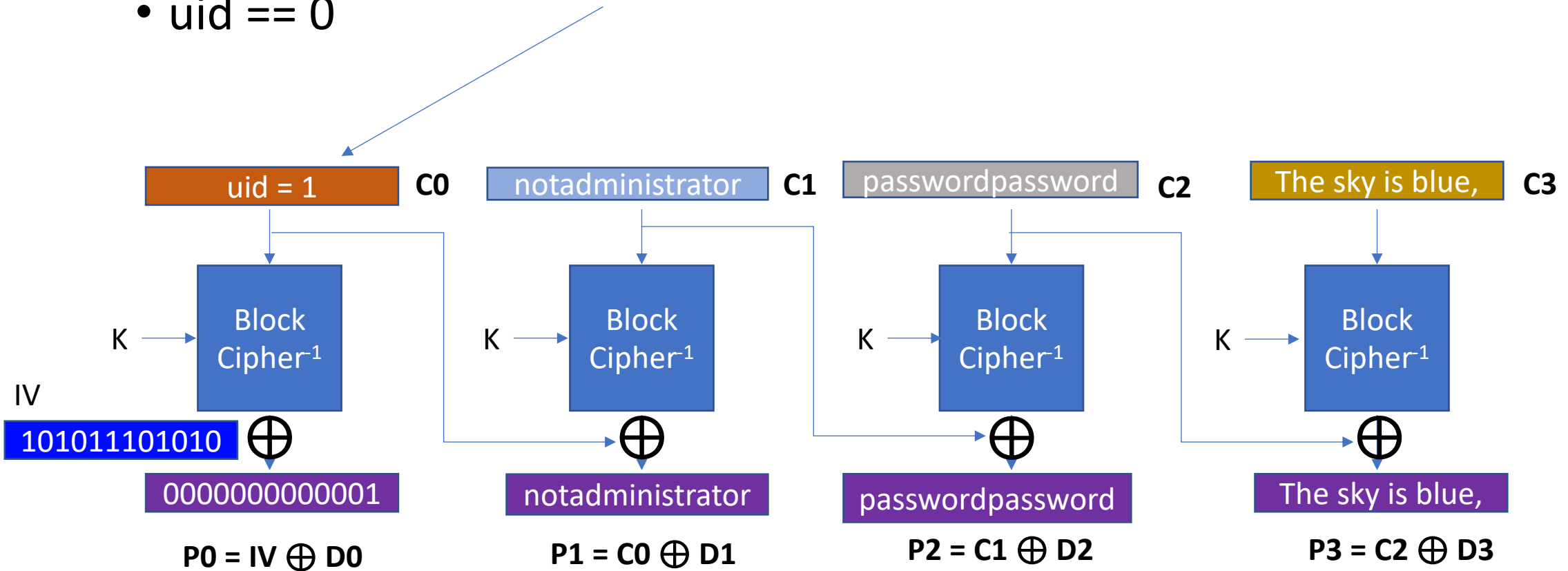


cbc-attack

This block will be decrypted as:

0000000000000001

- uid == 0



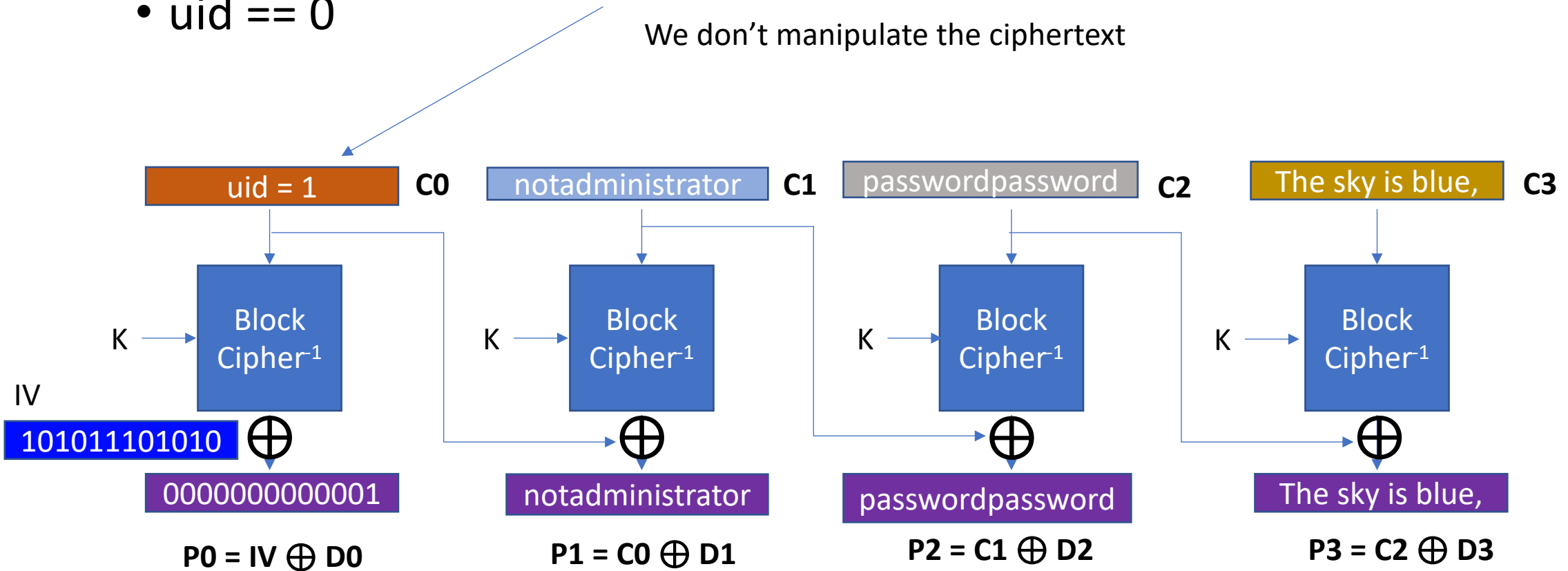
cbc-attack

- uid == 0

This block will be decrypted as:

0000000000000001

We don't manipulate the ciphertext



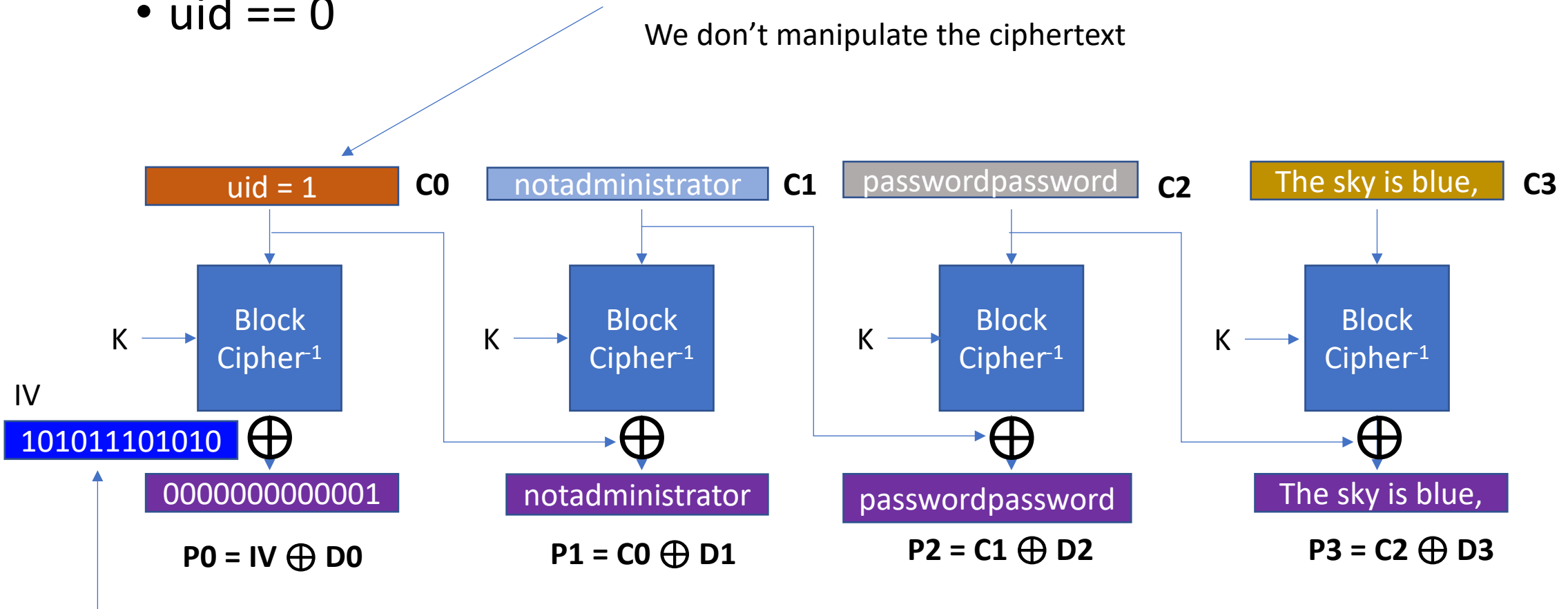
cbc-attack

- `uid == 0`

This block will be decrypted as:

0000000000000001

We don't manipulate the ciphertext



We manipulate IV; change the last bit from 0 to 1

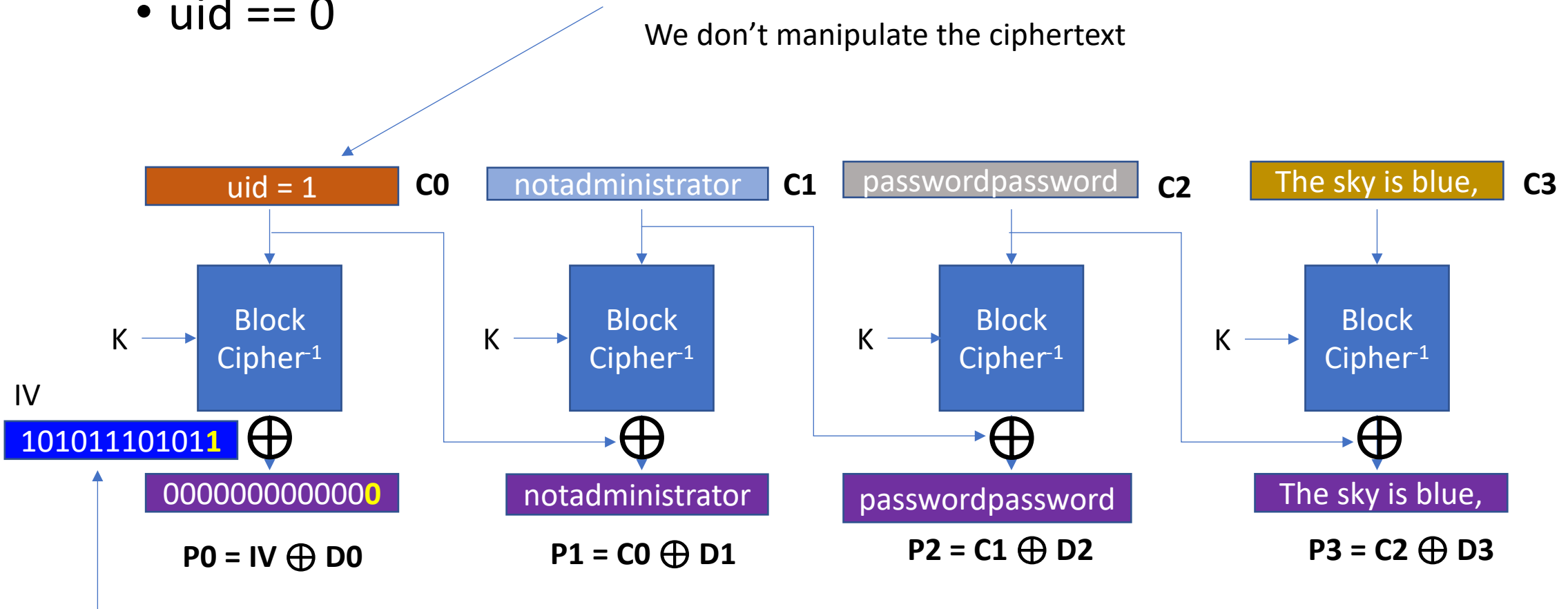
cbc-attack

- `uid == 0`

This block will be decrypted as:

0000000000000001

We don't manipulate the ciphertext



We manipulate IV; change the last bit from 0 to 1

cbc-attack

```
def create_file_for_flag_1():  
    bytestring = ''  
  
    # use whatever copied array here  
    copied_blocks_bytes = copy.deepcopy(blocks_bytes)  
    copied_blocks_hex = copy.deepcopy(blocks_hex)  
    copied_blocks_int = copy.deepcopy(blocks_int)  
  
    # XXX: Your code here; transform the blocks here  
    # block 0 is IV, -1 is the last integer. ^= 1 means flipping the last bit  
    # i.e., change 1 to 0, 0 to 1..  
    copied_blocks_int[0][-1] ^= 1  
  
    # in case you used blocks_int  
    bytestring = convert_int_blocks_to_bytestring(copied_blocks_int)  
  
    # write as flag1.user  
    with open("flag1.user", "wb") as f:  
        f.write(bytestring)
```

cbc-attack

```
def create_file_for_flag_1():  
    bytestring = ''
```

```
    # use whatever copied array here  
    copied_blocks_bytes = copy.deepcopy(blocks_bytes)  
    copied_blocks_hex = copy.deepcopy(blocks_hex)  
    copied_blocks_int = copy.deepcopy(blocks_int)
```

```
    # XXX: Your code here; transform the blocks here  
    # block 0 is IV, -1 is the last integer. ^= 1 means flipping the last bit  
    # i.e., change 1 to 0, 0 to 1..  
    copied_blocks_int[0][-1] ^= 1
```

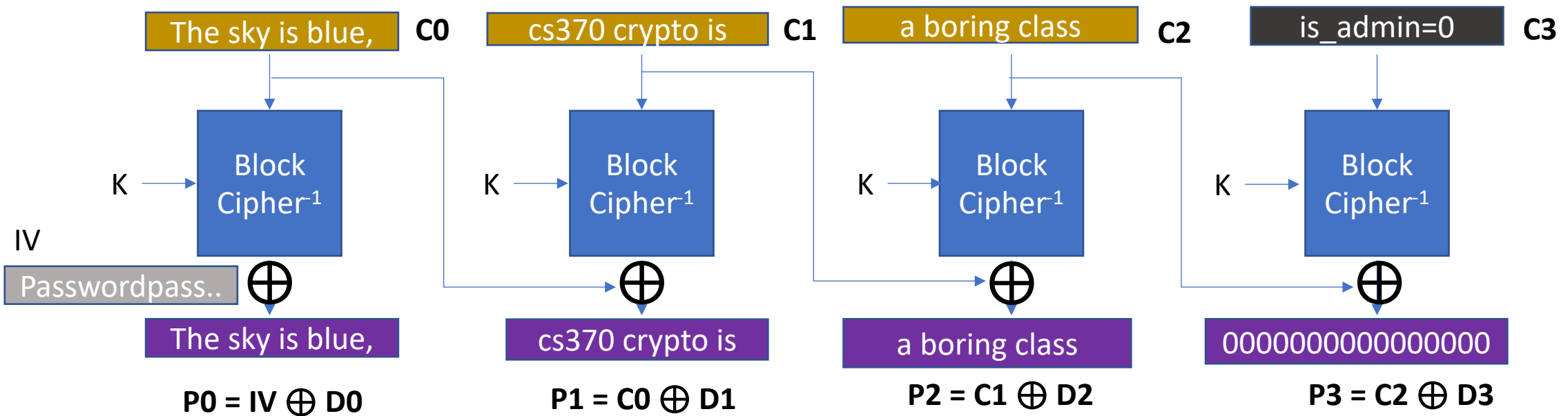
```
    # in case you used blocks_int  
    bytestring = convert_int_blocks_to_bytestring(copied_blocks_int)
```

```
    # write as flag1.user  
    with open("flag1.user", "wb") as f:  
        f.write(bytestring)
```

```
$ ./launcher  
Running Command: [/home/labs/crypto/cbc-attack/cbc-decryptor.py]  
Key was loaded successfully!  
Give me the filename of your encrypted object: flag1.user  
Decrypted user information:  
    uid      : 0  
    username  : 'notadministrator'  
    password  : 'passwordpassword'  
    message   : 'The sky is blue, cs370 crypto is a boring class.'  
    is_admin  : 0
```

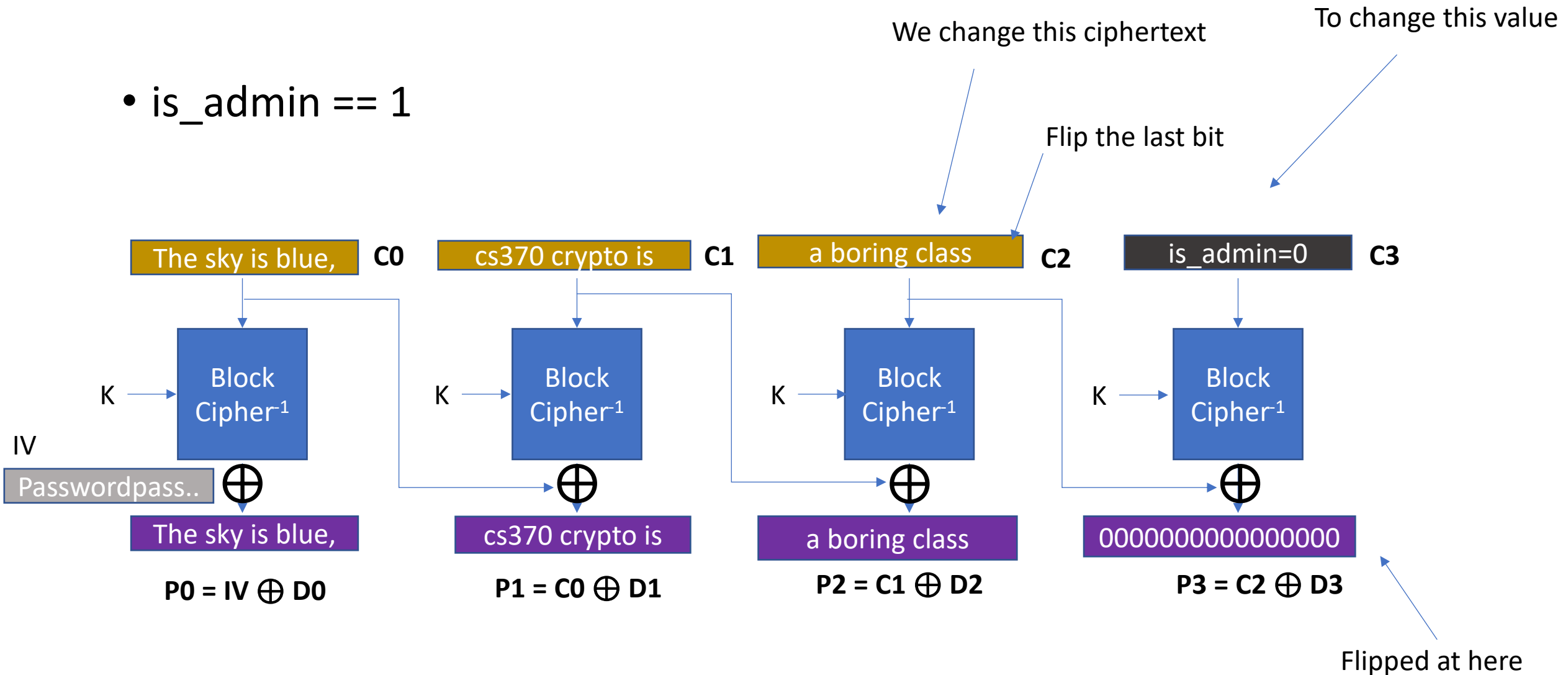
cbc-attack

- `is_admin == 1`



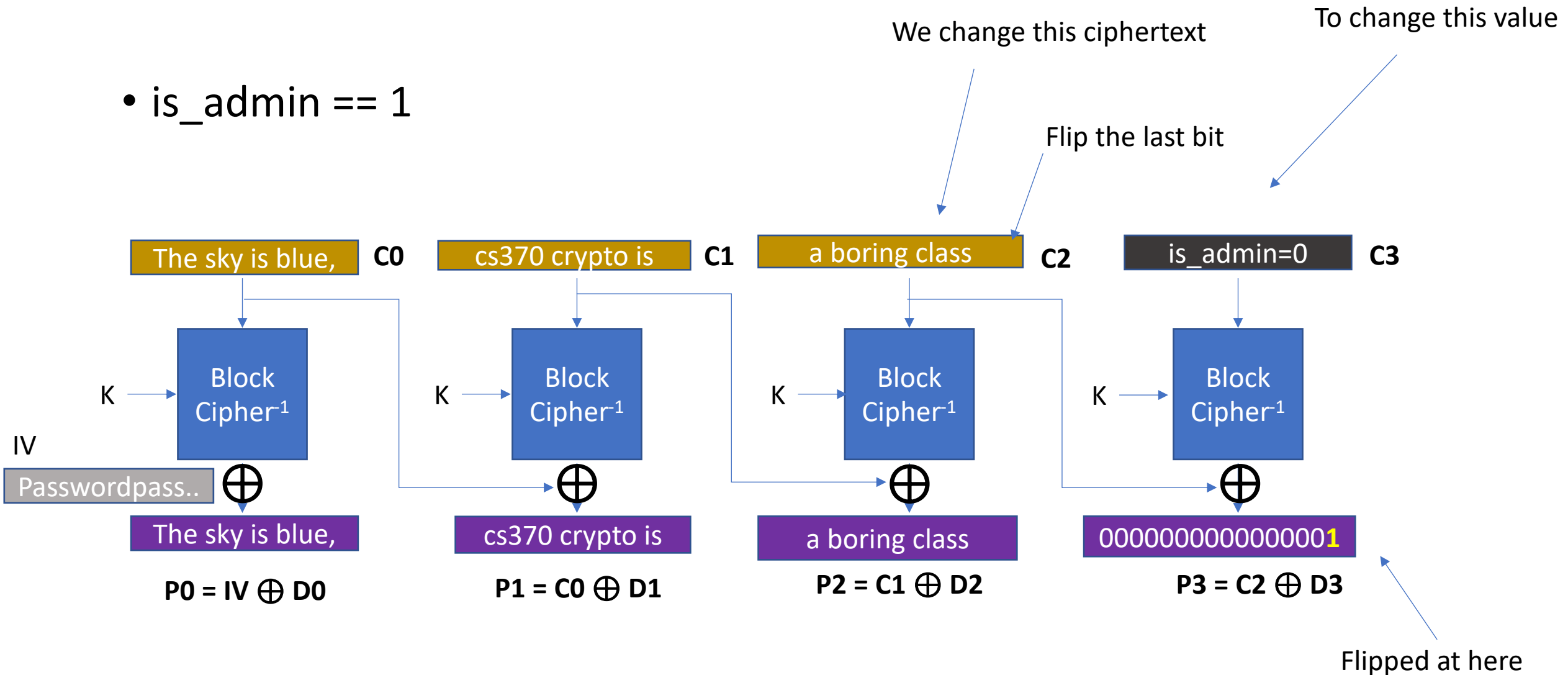
cbc-attack

- `is_admin == 1`



cbc-attack

- `is_admin == 1`



cbc-attack

- `is_admin == 1`

```
$ ./launcher
Running Command: [/home/labs/crypto/cbc-attack/cbc-decryptor.py]
Key was loaded successfully!
Give me the filename of your encrypted object: flag2.user
Decrypted user information:
    uid      : 1
    username  : 'notadministrator'
    password  : 'passwordpassword'
    message   : 'The sky is blue, cs370 crypto is9\xe8l\xdd\x1a\x0c+4\x16\x11\x
xc6\x91\xfbq\xff0'
    is_admin  : 1

Raw data: '0000000000000001notadministratorpasswordpasswordThe sky is blue, cs37
0 crypto is9\xe8l\xdd\x1a\x0c+4\x16\x11\xxc6\x91\xfbq\xff0000000000000001'

Choose which flag do you want to get:
1. I made uid == 0 (super user)
2. I made is_admin != 0
3. I changed the message from:
a boring class.
to:
a superb class.
4. quit
Your choice (1-4): 2
For flag 2
User's is_admin == 1
You made it as an admin! Reward is flag 2!
cs370{CBC-Is-No-Problem15+Is}
```

We broke the plaintext of block 6
But who cares?

cbc-attack

- `is_admin == 1`

```
$ ./launcher
Running Command: [/home/labs/crypto/cbc-attack/cbc-decryptor.py]
Key was loaded successfully!
Give me the filename of your encrypted object: flag2.user
Decrypted user information:
    uid      : 1
    username  : 'notadministrator'
    password  : 'passwordpassword'
    message   : 'The sky is blue, cs370 crypto is9\xe8l\xdd\x1a\x0c+4\x16\x11\x
xc6\x91\xfbq\xff0'
    is_admin  : 1

Raw data: '0000000000000001notadministratorpasswordpasswordThe sky is blue, cs37
0 crypto is9\xe8l\xdd\x1a\x0c+4\x16\x11\xxc6\x91\xfbq\xff0000000000000001'

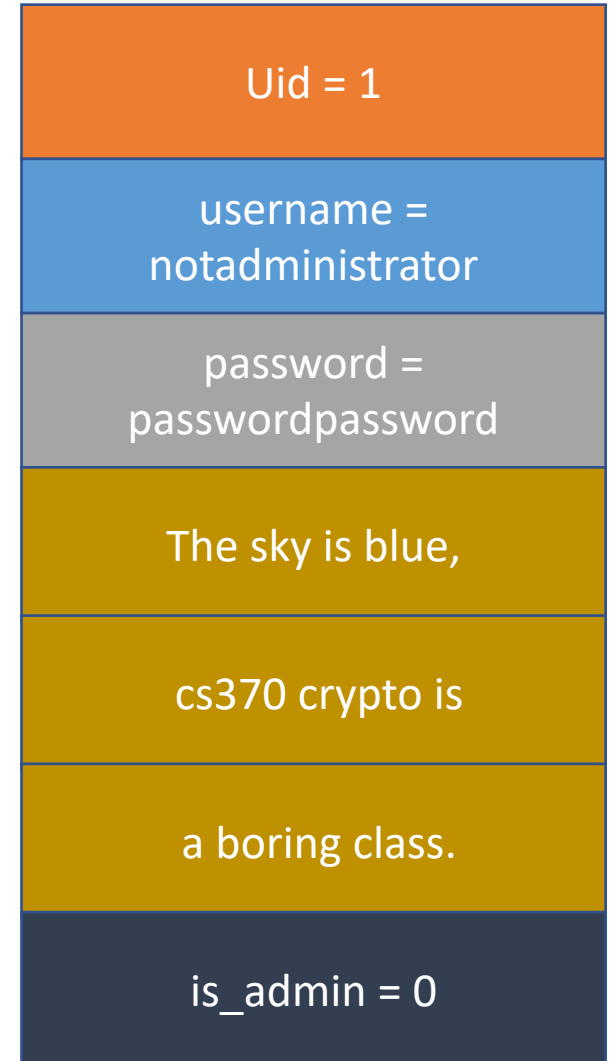
Choose which flag do you want to get:
1. I made uid == 0 (super user)
2. I made is_admin != 0
3. I changed the message from:
a boring class.
to:
a superb class.
4. quit
Your choice (1-4): 2
For flag 2
User's is_admin == 1
You made it as an admin! Reward is flag 2!
cs370{CBC-Is-N0n-dE+3rMiN15+Ic}
```

We can make `is_admin == 1`

cbc-attack

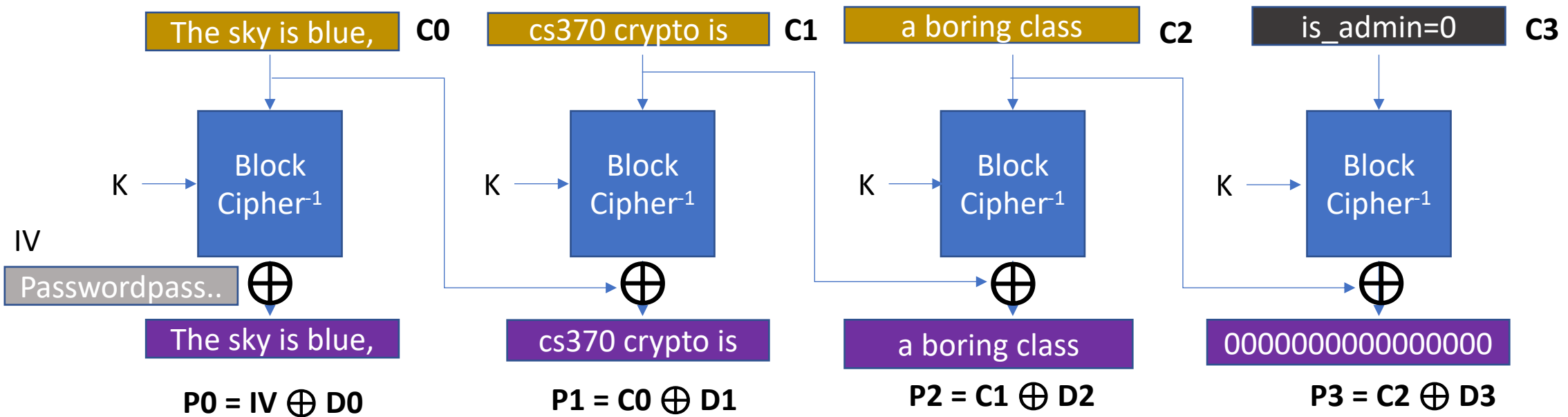
- boring to superb?
- Need to accomplish:

```
Choose which flag do you want to get:  
1. I made uid == 0 (super user)  
2. I made is_admin != 0  
3. I changed the message from:  
a boring class.  
to:  
a superb class.  
4. quit  
Your choice (1-4): █
```



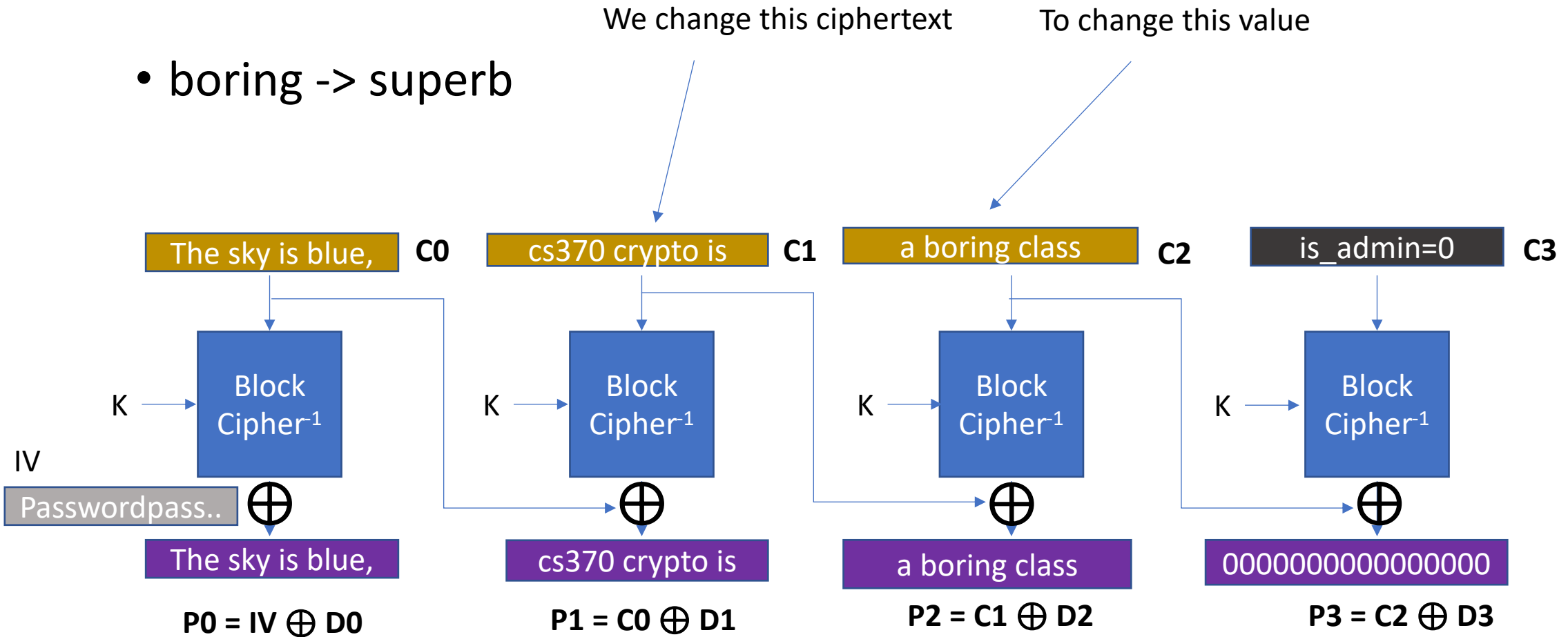
cbc-attack

- boring -> superb



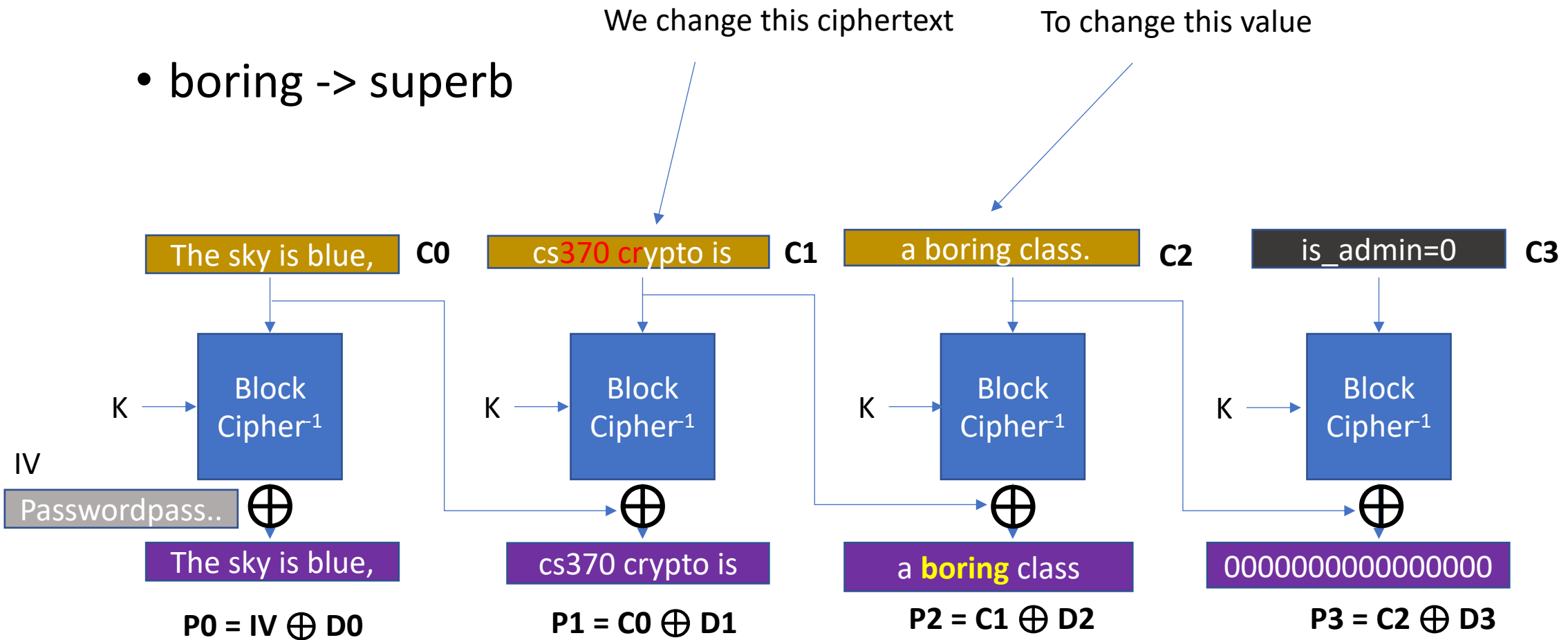
cbc-attack

- boring -> superb



cbc-attack

- boring -> superb



cbc-attack

- boring -> superb

```
# FYI: 16-byte aligned string
"""
The sky is blue,
  cs370 crypto is
  a boring class.                                # No, not at all.....
"""

def create_file_for_flag_3():
    bytestring = ''

    # use whatever copied array here
    copied_blocks_bytes = copy.deepcopy(blocks_bytes)
    copied_blocks_hex = copy.deepcopy(blocks_hex)
    copied_blocks_int = copy.deepcopy(blocks_int)

    # XXX: Your code here; transform the blocks here
    b = 'boring'
    s = 'superb'
    k = []
    # build an XOR key between boring and superb
    for i in range(len(b)):
        k.append(ord(b[i]) ^ ord(s[i]))

    for i in range(len(k)):
        copied_blocks_int[5][3+i] ^= k[i]

    # in case you used blocks_int
    bytestring = convert_int_blocks_to_bytestring(copied_blocks_int)

    # write as flag3.user
    with open("flag3.user", "wb") as f:
        f.write(bytestring)
```

Build the key

Apply XOR

cbc-attack

- boring -> superb

```
└─$ ./launcher
Running Command: [/home/labs/crypto/cbc-attack/cbc-decryptor.py]
Key was loaded successfully!
Give me the filename of your encrypted object: flag3.user
Decrypted user information:
  uid      : 1
  username  : 'notadministrator'
  password  : 'passwordpassword'
  message   : 'The sky is blue,l\xd7\xdd\x98\xbfSD\xb6\xa0{\x89\x8c@\x81]\x99 a superb class.'
  is_admin  : 0
```

- It smashes the block before 'superb' but the validator does not care..

ECB/CBC Drawbacks

- ECB Pros: can encrypt/decrypt in parallel
- ECB Cons: Attackers can easily stitch ciphertext to build plaintext
- CBC Pros: can decrypt in parallel, ciphertext pattern is not fixed!
- CBC Cons: Cannot encrypt in parallel
- Can we have a mode that
 - Can en/decrypt in parallel and
 - Ciphertext pattern is not fixed?

Counter Mode

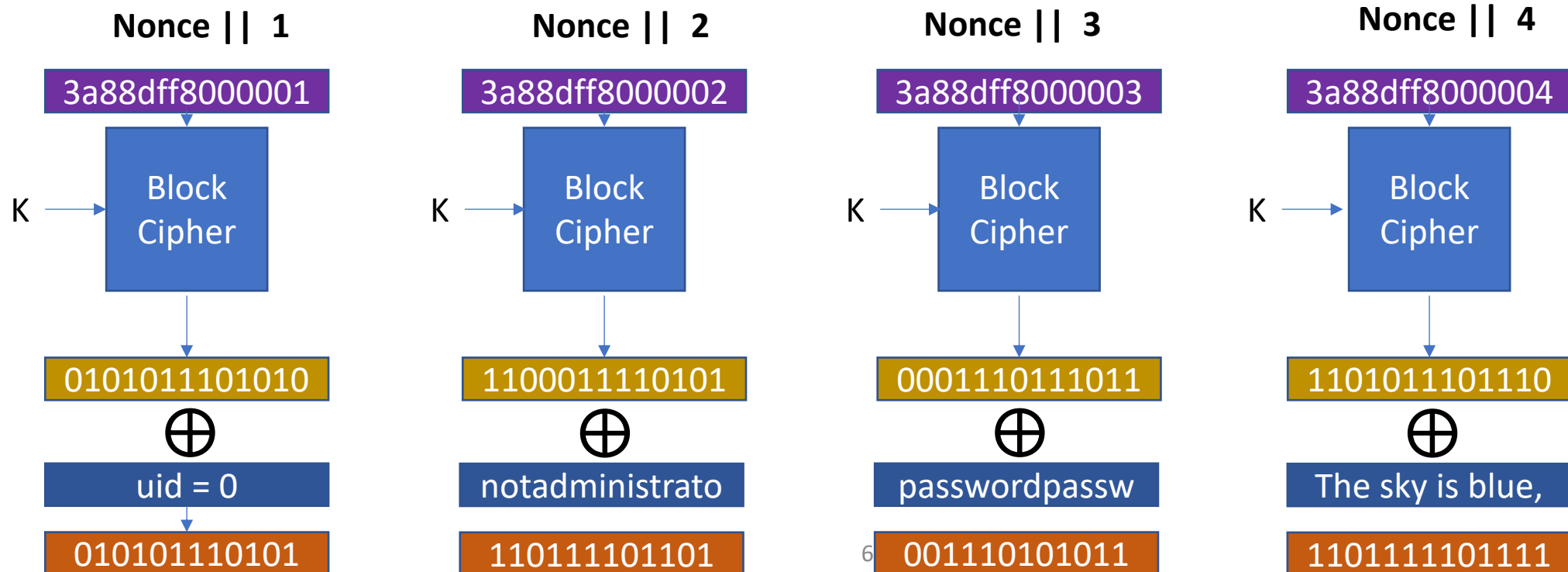
- CTR (Counter mode)
- Start with a random nonce || counter
- It uses the block cipher as random number generator
- $V = \text{Enc}(\text{nonce} || \text{counter})$
- Then, XOR this V to the plaintext
 - $C = P \oplus V$

Counter Mode

- CTR (Counter mode)
- Start with a random nonce || counter

Nonce

3a8dff8

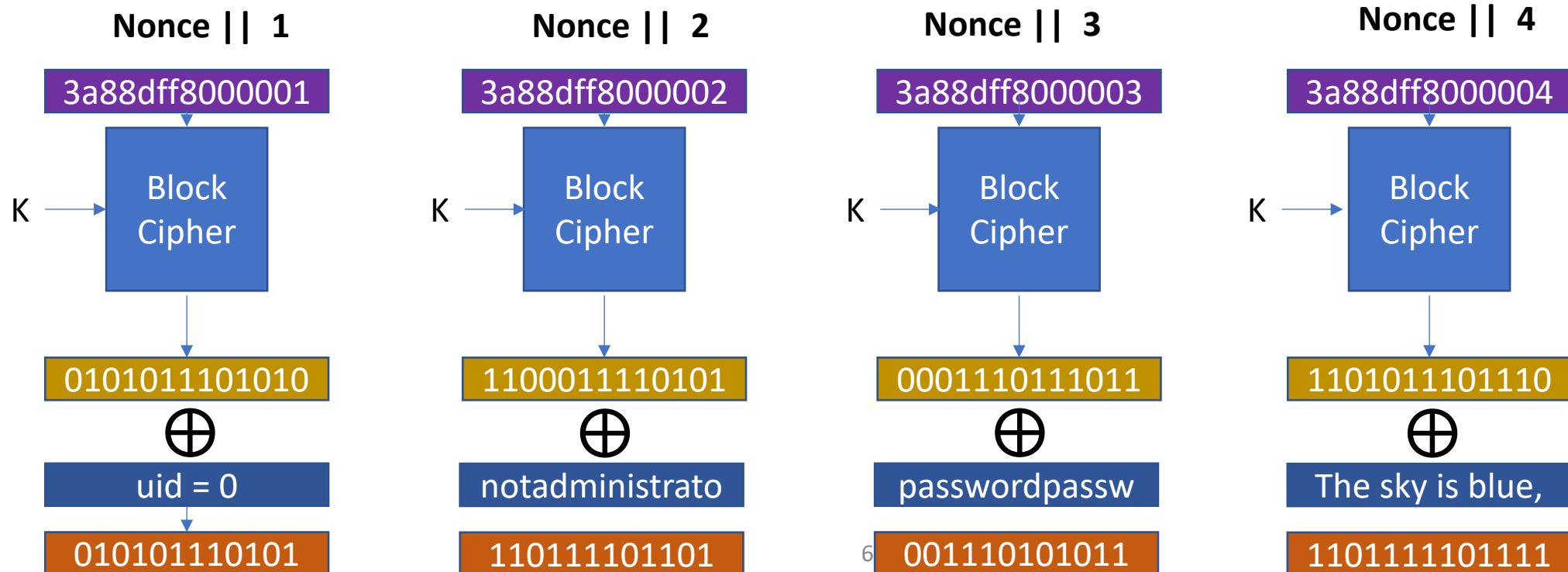


Counter Mode Encryption

- CTR (Counter mode)
- Start with a random nonce || counter

Nonce

3a8dff8

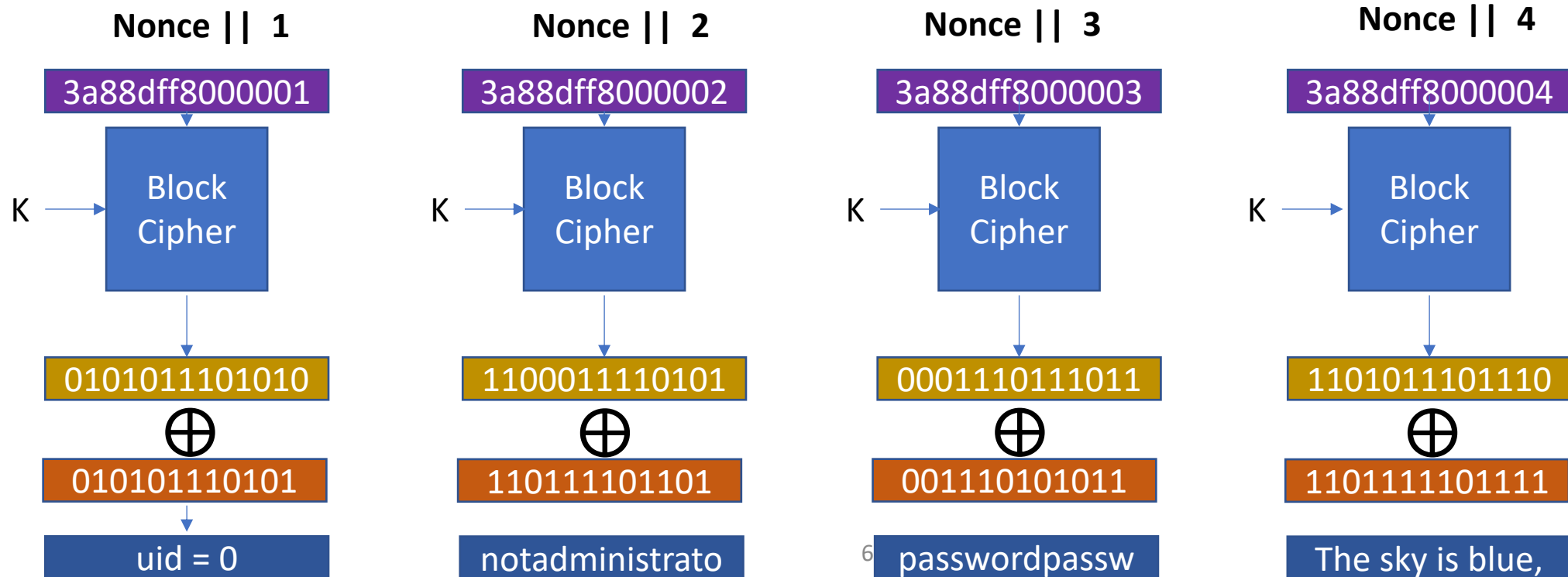


Counter Mode Decryption

- CTR (Counter mode)
- Start with a random nonce || counter

Nonce

3a8dff8



CTR Benefits

- Can encrypt in parallel
- Can decrypt in parallel
 - Basically, encryption and decryption are both encrypting counters
 - We apply XOR to the output with (plaintext/ciphertext)

CTR Weaknesses

- Any bitflip in the ciphertext will be direct bitflip in the plaintext..

Challenges

- ECB-attack
 - Hint: Moving the ciphertext to a different row!
- CBC-attack
 - Hint: apply bitflip to the IV or previous ciphertext. That will show directly in the plaintext
- CTR-attack
 - Hint: apply bitflip to any ciphertext. That will show directly in the plaintext
- CBC-is-secure
 - Can you try all password to decrypt the CBC-encrypted data?
 - Use passwords from password-list.txt

Summary

- ECB (Electronic Code Book)
 - Can run Encryption/Decryption in parallel
 - Leaks plaintext block patterns in ciphertext blocks
- CBC (Cipher Block Chain)
 - Always use random number to be XOR'ed to the plaintext
 - No ciphertext pattern leaking
 - Can run decryption in parallel
 - Apply XOR to the-block-before will affect to the plaintext block
- CTR
 - Always use the random nonce || counter as a block cipher input
 - Apply XOR to the ciphertext block will affect to the plaintext block