

About this document

Scope and purpose

This application note explains the procedure to ensure RAM retention in TRAVEO™ T2G family MCU when a software reset or low-power mode transition occurs.

Intended audience

This document is intended for anyone using devices from the TRAVEO™ T2G family.



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1 Introduction

1 Introduction

This application note describes the procedure for reset and low-power mode transitions in devices from the Infineon TRAVEO™ T2G family, specifically devices from the CYT2/CYT3/CYT4/CYT6 series devices to ensure RAM retention.

In these devices, a reset is performed asynchronously regardless of the RAM access status. Therefore, if a reset occurs during operation, the RAM data might be lost. In addition, if the device power mode transitions from active to low power, follow the appropriate procedure for RAM retention. This document describes the procedures to ensure RAM data retention after a software reset or low-power mode transition. However, in the Hibernate mode, the RAM data cannot be retained and therefore it should be transferred to the application flash once. After returning to the Active mode, it is necessary to return the RAM data from the application flash to RAM. In this case, the transition data is defined as backup memory data.

To understand the functionality described and terminology used in this application note, see the "SRAM Interface" and "Work Flash" chapters of the architecture reference manual.



2 Overview of the RAM retention procedure

2 Overview of the RAM retention procedure

2.1 Reset procedure

Figure 1 shows the flow of RAM retention when a reset occurs. This example shows the case of retaining RAM0 data.

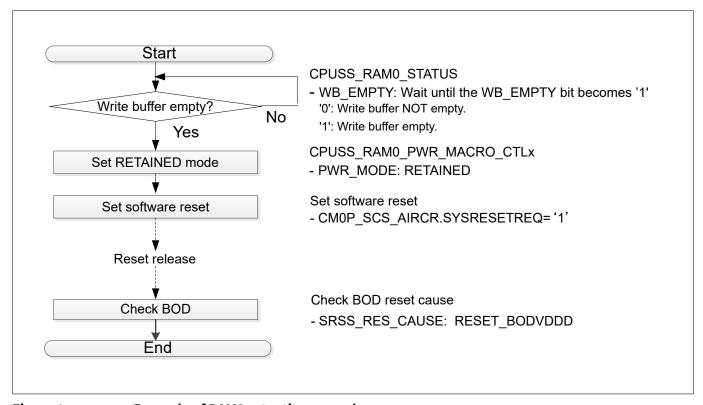


Figure 1 Example of RAM0 retention procedure

First, in the case of RAMO, check the write buffer status of the WB_EMPTY bit of the CPUSS_RAMO_STATUS register. The WB_EMPTY bit indicates whether there is any data in the write buffer or it is empty.

In CYT2 series MCU, ECC is added to the 32-bit data. Therefore, if a partial AHB-Lite write (8-bit/16-bit) occurs to the RAM, the missing data is read from the RAM. Then, the missing data and partial write data are merged to generate the 32-bit complete data. ECC is calculated over the 32-bit complete data, and written to the RAM with the 32-bit data.

The CYT3/CYT4/CYT6 series MCUs have the AXI bus interface. ECC of the AXI bus interface is added to the 64-bit data. Therefore, when a partial write (8-bit/16-bit/32-bit) occurs to the RAM, the missing data is read from the RAM. Then, the missing data and partial write data are merged to generate the 64-bit complete data. ECC is calculated over the 64-bit complete data.

The write buffer is used in this operation. Therefore, there is a possibility that the write buffer has data that is not yet written to the RAM. To prevent missing of unwritten data in the write buffer, you should check the status of the write buffer.

If there is valid data, wait until it is written to RAMO. When there is no valid data in the write buffer, set the PWR_MODE bit of the CPUSS_RAMO_PWR_MACRO_CTLx register to the RETAINED mode. Finally, generate a software reset. This procedure retains the RAMO data and executes a reset. However, note that the RAMO data cannot be retained if the voltage is lower than the brown-out detection (BOD: 2.7 V) level. Therefore, confirm that BOD has not occurred after returning from a reset.

Table 1 shows the RAMO status register. Confirm that the WB_EMPTY bit is set to '1' before initiating a software reset.



2 Overview of the RAM retention procedure

Table 1 RAMO Status register

Register	Bit field	Bit value	Description
CPUSS_RAMO_STATUS	WB_EMPTY [0]	0	Write buffer not empty
		1	Write buffer empty

Table 2 shows the Power Control register, which controls the system RAM0 power states with a single macro.

Table 2Power Control register

Register	Bit field	Bit value	Description
CPUSS_RAM0_PWR_MACRO_CTLx	PWR_MODE [1:0] ¹⁾	0	OFF mode: Turns OFF the SRAM. This turns OFF both array and periphery power of the SRAM; SRAM memory contents are lost.
		1	Reserved
		2	RETAINED mode: Keeps SRAM in the RETAINED mode. This will turn OFF the SRAM periphery power, but the array power is ON to retain memory contents. SRAM contents will be retained in the DeepSleep system power mode.
		3	ENABLE mode: Enables the SRAM for regular operation. SRAM contents will be retained in the DeepSleep system power mode. (Default)

To set the PWR_MODE bit field, use word access in the CPUSS_RAM0_PWR_MACRO_CTLx register. See the registers reference manual for details.

This register is for the CPUSS system's RAM0 controller. This information is used when the RAM0 RETAINED mode is set.

2.2 Low-power mode (DeepSleep mode) transition procedure

Figure 2 shows the flow of RAM retention for low-power mode transition. In this method, when transitioning to a low-power mode, settings for RAM retention are executed. The procedure to check the status of the write buffer and the RETAINED mode setting of RAM is the same. When the MCU enters a low-power mode, the main program execution stops. If a wakeup interrupt is generated, the MCU returns to the Active mode.



2 Overview of the RAM retention procedure

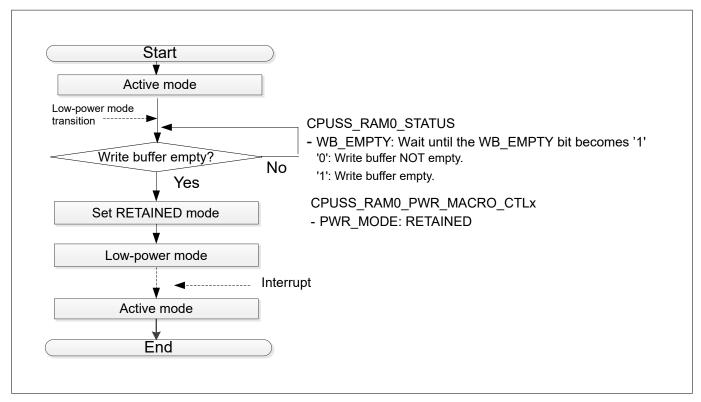


Figure 2 Example of RAM0 retention procedure for low-power mode

2.3 Low-power mode (Hibernate mode) transition procedure

Figure 3 shows how the backup memory data is backed up for the Hibernate mode transition. In this method, when transitioning to the Hibernate mode, the backup memory data of the RAM is transferred to the application flash. When the MCU enters the Hibernate mode, the main program execution stops. If a Hibernate wakeup reset is generated, the MCU returns to the Active mode, and the backup memory data is transferred to the RAM from the application flash. The transfer of data from the RAM to the application flash and back are handled by the user software.

To prevent unintentional overwriting of the backup data, consider disallowing other programs to access the backup data area of the application flash and RAM during data backup. In addition, you should ensure that the data transition time between the RAM and application flash meets your system requirements.



2 Overview of the RAM retention procedure

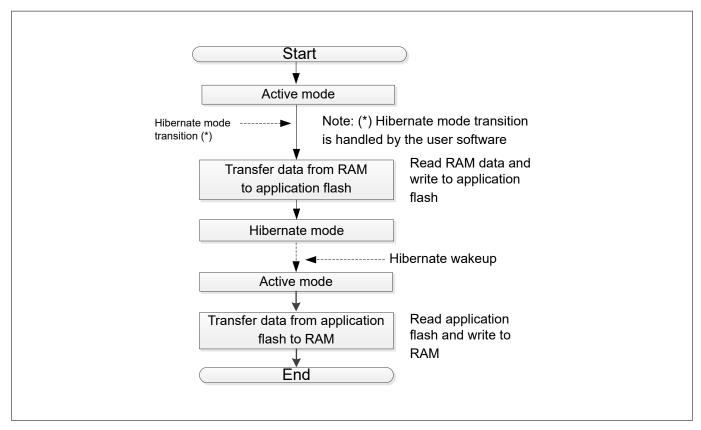


Figure 3 Example of backup procedure for the Hibernate mode



3 RAM retention procedure in reset

RAM retention procedure in reset 3

This section shows two examples for reset procedure with a block diagram, timing chart, and flowchart. One method uses the low-voltage detection (LVD) interrupt. The other method uses the external reset input signal of the external LVD IC.

3.1 **Reset using LVD interrupt**

In this case, LVD1 and LVD2 are used. LVD1 is a system low-level voltage detector that ensures that a reset occurs with guaranteed RAM0 retention. Also, LVD1 is used to detect a VDDD supply voltage drop. In addition, the user application starts by checking LVD2. LVD2 is used to check whether the VDDD supply voltage has recovered by setting the rising trip point.

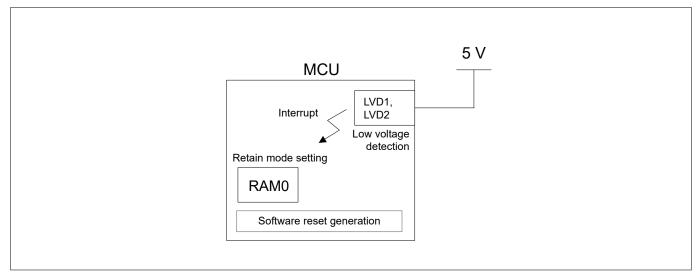


Figure 4 Block diagram for reset procedure for RAMO retention with the LVD interrupt method

In Figure 4, first, an interrupt is generated when a falling edge is detected from LVD1. After the interrupt has occurred, RAM0 status must be checked and set to the RETAINED mode. After these steps, perform a software reset. Then, after the MCU starts up from reset, check for VDDD exceeding the LVD2 rising edge with the SRSS_INTR register. Finally, confirm that a BOD reset has not occurred. If a BOD reset occurred, RAM0 data retention is not guaranteed. Therefore, RAMO data must be discarded.



3 RAM retention procedure in reset

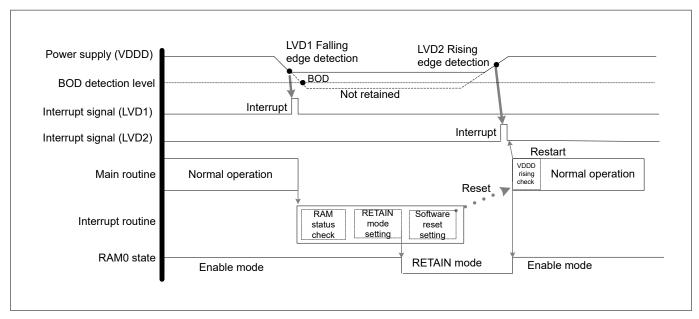


Figure 5 Example of reset procedure timing chart in RAMO by LVD interrupt

In Figure 5, when the VDDD drops, the interrupt routine is called. Then, the interrupt routine checks the RAM0 status, the RETAINED mode setting, and software reset setting (reset generation). After the reset is completed, ensure that VDDD is rising with the LVD2 detection method, and resume normal operation.

3.1.1 Use case

This section explains how to configure the reset using the LVD interrupt, based on a use case using the Sample Driver Library (SDL). The code snippets in this application note are a part of the SDL. See Other references for the SDL.

SDL has a configuration part and a driver part. The configuration part mainly configures the parameter values for the desired operation. The driver part configures each register based on the parameter values in the configuration part. This sample program shows for CYT2B7 series.

Use case:

- Setting LVD1: Threshold 4.7 V in falling detection
- Setting LVD2: Threshold 4.9 V in rising detection
- Setting RAM mode: RETAINED mode
- Setting reset: Software reset

Note: When the LVD threshold voltage is changed, the target voltage must also be changed step by step. See ERRATA ID 218 for more details. Figure 6 shows an example flow for the reset procedure in RAM0 with the LVD interrupt.



3 RAM retention procedure in reset

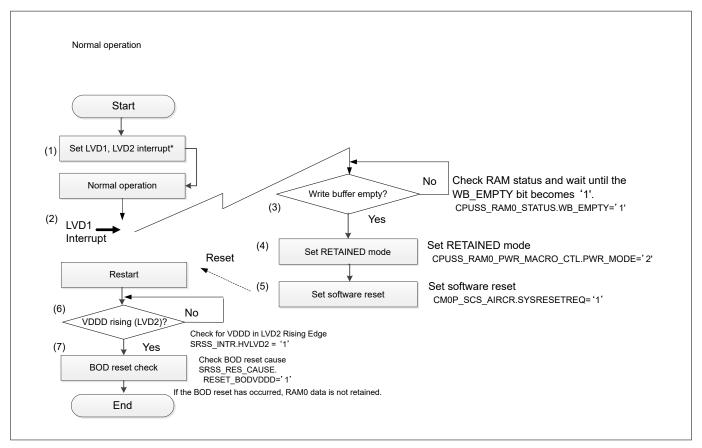


Figure 6 Flowchart of an example of the reset procedure in RAMO with LVD interrupt

*For details of the interrupt setting, see the "Interrupts" chapter of the architecture reference manual.

- **1.** Enable interrupt for LVD1 and LVD2
- 2. If low voltage is detected with a voltage drop on VDDD, LVD1 generates an interrupt to the CPU
- 3. When the CPU accepts the LVD interrupt, check the write buffer status.

 If there is data in the write buffer (WB_EMPTY = '0'), wait until the write buffer is empty
- **4.** When there is no data in the write buffer (WB_EMPTY = '1'), the CPU sets the RETAINED mode
- **5.** The CPU issues a software reset
- **6.** The CPU checks to see whether the VDDD supply voltage has recovered
- 7. If VDDD has recovered, the CPU verifies that a BOD reset has not occurred. If a BOD reset has not occurred, RAMO data is retained. However, if a BOD reset has occurred, RAMO data must be discarded

Table 3 lists the parameters and Table 4 lists the functions of the configuration part in SDL for reset using LVD interrupt settings.

Table 3 List of initial reset using LVD interrupt parameters

Parameters	Description	Value
user_led0_port_pin_cfg.outVal	Pin output state	Oul
user_led0_port_pin_cfg.driveMode	GPIO drive mode	CY_GPIO_DM_STRONG_IN_OFF
user_led0_port_pin_cfg.Hsiom	Connection for I/O pin route	USER_LED0_PIN_MUX
user_led0_port_pin_cfg.intEdge	Edge that triggers an IRQ	Oul
user_led0_port_pin_cfg.intMask	Masks edge interrupt	Oul

(table continues...)



3 RAM retention procedure in reset

(continued) List of initial reset using LVD interrupt parameters Table 3

Parameters	Description	Value
user_led0_port_pin_cfg.vtrip	Input buffer mode	Oul,
user_led0_port_pin_cfg.slewRate	Slew rate	0ul
user_led0_port_pin_cfg.driveSel	GPIO drive strength	Oul
user_led1_port_pin_cfg.outVal	Pin output state	Oul
user_led1_port_pin_cfg.driveMode	GPIO drive mode	CY_GPIO_DM_STRONG_IN_OFF
user_led1_port_pin_cfg.hsiom	Connection for I/O pin route	USER_LED1_PIN_MUX
user_led1_port_pin_cfg.intEdge	Edge that triggers an IRQ	Oul
user_led1_port_pin_cfg.intMask	Masks edge interrupt	Oul
user_led1_port_pin_cfg.Vtrip	Input buffer mode	Oul
user_led1_port_pin_cfg.slewRate	Slew rate	Oul
user_led1_port_pin_cfg.driveSel	GPIO drive strength	Oul

Table 4 List of reset using LVD interrupt setting functions

Functions	Description	Value
Cy_SysReset_GetResetReason(void)	Returns the cause for the latest reset	-
Cy_LVD_ClearInterruptMask (cy_en_lvd_type_select_t lvdType)	Disables LVD interrupts. lvdType: LVD type	CY_LVD_TYPE_1 (for LVD1) CY_LVD_TYPE_2 (for LVD2)
Cy_LVD_SetThreshold (cy_en_lvd_type_select_t lvdType, cy_en_lvd_tripsel_t threshold)	Sets the threshold for monitoring the VDDD voltage. lvdType: LVD Type threshold: Threshold	CY_LVD_TYPE_1(for LVD1), CY_LVD_THRESHOLD_4_7_V (for LVD1) CY_LVD_TYPE_2 (for LVD2),
	tilleshota. Tilleshota	CY_LVD_THRESHOLD_4_9_V (for LVD2)
Cy_LVD_SetActionSelect (cy_en_lvd_type_select_t lvdType, cy_en_lvd_action_select_t lvdActionSelect)	Sets the action taken when the threshold is crossed in the programmed directions. lvdType: LVD Type lvdActionSelect: Action	CY_LVD_TYPE_1(for LVD1), CY_LVD_ACTION_INTR (for LVD1, LVD2) CY_LVD_TYPE_2(for LVD2),
Cy_LVD_SetEdgeSelect (cy_en_lvd_type_select_t lvdType, cy_en_lvd_edge_select_t lvdEdgeSelect)	Sets edge trigger when the threshold is crossed. lvdType: LVD Type lvdEdgeSelect: Edge selection	CY_LVD_TYPE_1(for LVD1), CY_LVD_EDGE_FALLING (for LVD1) CY_LVD_TYPE_2(for LVD2), CY_LVD_EDGE_RISING (for LVD2)
Cy_LVD_Enable (cy_en_lvd_type_select_t lvdType)	Enables the output of the LVD. lvdType: LVD Type	CY_LVD_TYPE_1(for LVD1) CY_LVD_TYPE_2(for LVD2)

(table continues...)



3 RAM retention procedure in reset

Table 4 (continued) List of reset using LVD interrupt setting functions

Functions	Description	Value
Cy_LVD_SetInterrupt	Triggers the device to	CY_LVD_TYPE_1(for LVD1)
(cy_en_lvd_type_select_t lvdType)	generate an interrupt for the LVD.	CY_LVD_TYPE_2(for LVD2)
	lvdType: LVD Type	
void Cy_LVD_SetInterruptMask	Enables LVD interrupts.	CY_LVD_TYPE_1(for LVD1)
(cy_en_lvd_type_select_t lvdType)	lvdType: LVD Type	CY_LVD_TYPE_2(for LVD2)
void Cy_LVD_ClearInterrupt	Clears LVD interrupts.	CY_LVD_TYPE_1(for LVD1)
(cy_en_lvd_type_select_t lvdType)	lvdType: LVD Type	CY_LVD_TYPE_2(for LVD2)
Cy_Cpu_SramWriteBufferStatus	Checks the write buffer	CY_CPU_SRAM0
(cy_en_cpu_sram_macro_t sramType)	status.	
	sramType: SRAM type	
Cy_Cpu_SramPowerModeSet	Sets the SRAM power mode.	CY_CPU_SRAM0,
(cy_en_cpu_sram_macro_t sramType,	sramType: SRAM type	CY_CPU_SRAM_PM_RETAINED,
cy_en_cpu_sram_power_mode_t pwrMode, uint8_t sramMacro)	pwrMode: SRAM power mode	Oul
	sramMacro: Power control register index	

Code Listing 1 shows an example program of configuration part for the reset using LVD interrupt.

This application note does not list the functions related to the LED operation.

The following description will help you understand the register notation of the driver part of the SDL:

• SRSS-> unPWR_LVD_CTL register is the PWR_LVD_CTL register mentioned in the register reference manual. Other registers are also described in the same manner

See Code Listing 1 for more information on the union and structure representation of registers.



3 RAM retention procedure in reset

Code Listing 1 Example program to reset using LVD interrupt

```
/* Define for LED0 */
/* Define the port settings */
#define USER_LED0_PORT
                                CY_LED0_PORT
#define USER_LED0_PIN
                                CY_LED0_PIN
#define USER_LED0_PIN_MUX
                                CY_LED0_PIN_MUX
/* Define for LED1 */
/* Define the port settings */
#define USER_LED1_PORT
                                CY_LED1_PORT
#define USER_LED1_PIN
                                CY_LED1_PIN
#define USER_LED1_PIN_MUX
                                CY_LED1_PIN_MUX
/* Set to gpio for LED0 */
/* Configure the port setting parameters for LED0. See Table 3. */
cy_stc_gpio_pin_config_t user_led0_port_pin_cfg =
  .outVal = 0ul,
  .driveMode = CY_GPIO_DM_STRONG_IN_OFF,
  .hsiom = USER LED0 PIN MUX,
  .intEdge = Oul,
  .intMask = Oul,
 .vtrip
           = 0ul,
  .slewRate = Oul,
  .driveSel = Oul,
};
/* Set to gpio for LED1 */
/* Configure the port setting parameters for LED1. See Table 3.*/
cy_stc_gpio_pin_config_t user_led1_port_pin_cfg =
{
  .outVal = 0ul,
  .driveMode = CY_GPIO_DM_STRONG_IN_OFF,
  .hsiom = USER_LED1_PIN_MUX,
  .intEdge = Oul,
 .intMask = 0ul,
 .vtrip = Oul,
  .slewRate = Oul,
  .driveSel = Oul,
};
/* Set to LVD interrupt */
/* Configure the interrupt structure parameters */
const cy_stc_sysint_irq_t irq_cfg=
  .sysIntSrc = srss_interrupt_IRQn,
  .intIdx = CPUIntIdx2_IRQn,
  .isEnabled = true,
};
/* VDDD checking flag */
bool VDDD_rising_check = false;
```



```
void LVD_IntHandler(void) //Interrupt routine for LVD1 and LVD2
 uint32_t intStatus_4_7v;
 uint32_t intStatus_4_9v;
 uint32_t LVD_Status_4_7v_th;
 uint32_t LVD_Status_4_9v_th;
 /* LVD1 interrupt cause */
 intStatus_4_7v = Cy_LVD_GetInterruptStatusMasked(CY_LVD_TYPE_1);
 /* LVD2 interrupt cause */
 intStatus_4_9v = Cy_LVD_GetInterruptStatusMasked(CY_LVD_TYPE_2);
 /* If LVD_Status_4_7v_th is "1", it is above the threshold. If it is "0", it is below the
threshold. The LVD_Status_4_9v_th is also same. */
 LVD_Status_4_7v_th = Cy_LVD_GetStatus(CY_LVD_TYPE_1);
 LVD_Status_4_9v_th = Cy_LVD_GetStatus(CY_LVD_TYPE_2);
 /* Clear to interrupt LVD1 */
 Cy_LVD_ClearInterrupt(CY_LVD_TYPE_1);
 /* Clear to interrupt LVD2 */
 Cy_LVD_ClearInterrupt(CY_LVD_TYPE_2);
 /* LVD1 interrupt case */
 /* (2) LVD1 detection.*/
 if(((intStatus_4_7v >> 1) == 1ul) && (LVD_Status_4_7v_th == 0ul))
    /* RAM status check */
   /* (3) Check the write buffer status. See Code Listing 11.*/
   while(@ul==(Cy_Cpu_SramWriteBufferStatus(CY_CPU_SRAM0)));
    /* RAM retain mode setting */
   /* (4) Sets the RETAINED mode. See Code Listing 12.*/
   Cy_Cpu_SramPowerModeSet(CY_CPU_SRAM0, CY_CPU_SRAM_PM_RETAINED, 0ul);
   /* Software reset */
   NVIC_SystemReset(); //(5) Set software reset.
 /* LVD2 interrupt case */
 else if(((intStatus_4_9v >> 2) == 1ul) && (LVD_Status_4_9v_th == 1ul) && ((intStatus_4_7v
>> 1) == 0ul))
 {
   /* VDDD was returned to rising point */
   VDDD rising check = true;
 }
 else
  {
 }
```



```
}
int main(void)
 uint32_t tRstReason = Oul;
 __enable_irq();
 SystemInit();
 /* Read the RESET reason */
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /*Read the cause for reset during restart. See Code Listing 2.*/
 tRstReason = Cy_SysReset_GetResetReason(); //
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /* Clear to interrupt mask for LVD1 See Code Listing 3.*/
 Cy_LVD_ClearInterruptMask(CY_LVD_TYPE_1);
 /* LVD1,LVD2 settings */
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /* It is required to perform a step-by-step configuration to set the final threshold voltage
 /* Set the LVD1 threshold See Code Listing 4.*/
 Cy_LVD_SetThreshold(CY_LVD_TYPE_1, CY_LVD_THRESHOLD_4_7_V);
 /* Action Select for LVD1 */
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /* Set the action for LVD1. See Code Listing 5.*/
 Cy_LVD_SetActionSelect(CY_LVD_TYPE_1, CY_LVD_ACTION_INTR);
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /* Edge Select for LVD1 See Code Listing 6.*/
 Cy_LVD_SetEdgeSelect(CY_LVD_TYPE_1, CY_LVD_EDGE_FALLING);
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /* Enable LVD1 See Code Listing 7.*/
 Cy_LVD_Enable(CY_LVD_TYPE_1);
 /* Set interupt for LVD1 */
 /* (1) Set for LVD1, LVD2 interrupt.*/
 Cy_LVD_SetInterrupt(CY_LVD_TYPE_1); //Enable for LVD1 interrupt. See Code Listing 8.
 Cy_LVD_SetInterruptMask(CY_LVD_TYPE_1); //Set to interrupt mask for LVD1. See Code Listing
```



```
9.
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /* Clear to interrupt LVD1 See Code Listing 10.*/
 Cy_LVD_ClearInterrupt(CY_LVD_TYPE_1);
 /* Clear to interrupt mask for LVD2 */
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /* For LVD2 settings, refer to the LVD1.*/
 Cy_LVD_ClearInterruptMask(CY_LVD_TYPE_2);
 /* Set the LVD2 threshold */
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /* For LVD2 settings, refer to the LVD1.*/
 Cy_LVD_SetThreshold(CY_LVD_TYPE_2, CY_LVD_THRESHOLD_4_9_V);
 /* Action Select for LVD2 */
 /* (1) Set for LVD1, LVD2 interrupt.*/
 /* For LVD2 settings, refer to the LVD1.*/
 Cy_LVD_SetActionSelect(CY_LVD_TYPE_2, CY_LVD_ACTION_INTR);
 /* Edge Select for LVD2 */
 /* For LVD2 settings, refer to the LVDI.*/
 Cy_LVD_SetEdgeSelect(CY_LVD_TYPE_2, CY_LVD_EDGE_RISING);
 /* Enable LVD2 */
 /* For LVD2 settings, refer to the LVDI.*/
 Cy_LVD_Enable(CY_LVD_TYPE_2);
 /* Set interupt for LVD1 */
 /* For LVD2 settings, refer to the LVDI.*/
 Cy_LVD_SetInterrupt(CY_LVD_TYPE_2);
 Cy_LVD_SetInterruptMask(CY_LVD_TYPE_2);
 /* Clear to interrupt LVD2 */
 /* For LVD2 settings, refer to the LVDI.*/
 Cy_LVD_ClearInterrupt(CY_LVD_TYPE_2);
 /* Initialize in GPIO for LED */
 /* Set for LED0, LED1.*/
 Cy_GPIO_Pin_Init(USER_LED0_PORT, USER_LED0_PIN, &user_led0_port_pin_cfg);
 Cy_GPIO_Pin_Init(USER_LED1_PORT, USER_LED1_PIN, &user_led1_port_pin_cfg);
 /* Interrupt settings */
 /* Set for interrupt routine.*/
 Cy_SysInt_InitIRQ(&irq_cfg);
 Cy_SysInt_SetSystemIrqVector(irq_cfg.sysIntSrc, LVD_IntHandler);
 NVIC_SetPriority(CPUIntIdx2_IRQn, Oul);
```



3 RAM retention procedure in reset

```
NVIC_ClearPendingIRQ(CPUIntIdx2_IRQn);
 NVIC_EnableIRQ(CPUIntIdx2 IRQn);
 for(;;)
    /* VDDD return checking point */
   /* (6) Check for VDDD risig in restart by LVD2 detection.*/
    if(VDDD rising check == true){
     /* After the LVD2 interrupt routine occurs, providing the code for this program here will
return VDDD.*/
     VDDD rising check = false;
     /* LED0 blink */
     for(uint16_t i = 0ul; i < 50ul; i++)</pre>
       Cy_SysTick_DelayInUs(50000ul);
       Cy_GPIO_Inv(USER_LED0_PORT, USER_LED0_PIN); //If VDDD was retuned in restart, the
LED0 blink.
    }
   /* Check for BOD reset generation */
   if( ( tRstReason & CY_SYSRESET_BODVDDD ) == CY_SYSRESET_BODVDDD ) //(7) Check for the
cause of BOD reset during restart.
      /* If the BOD occurs, RAM data was not retained.*/
     /* LED1 turn on */
     Cy_GPIO_Write(USER LED1 PORT, USER LED1 PIN, 1); //If BOD reset was generated, LED1
turns on.
   }
 }
}
```

Code Listing 2 through Code Listing 12 provide example programs that demonstrates how to configure the reset using an LVD interrupt in the driver part.

Code Listing 2 Example program to SysReset_GetResetReason in driver part

```
uint32_t Cy_SysReset_GetResetReason(void)
{
   return(SRSS->unRES_CAUSE.u32Register); //(7) Check BOD reset cause.
}
```



3 RAM retention procedure in reset

Code Listing 3 Example program to clear interrupt mask in driver part

```
void Cy_LVD_ClearInterruptMask(cy_en_lvd_type_select_t lvdType)
{
    /* Clear the interrupt mask.*/
    if(lvdType == CY_LVD_TYPE_1)
    {
        SRSS->unSRSS_INTR_MASK.u32Register &= (uint32_t) ~SRSS_SRSS_INTR_MASK_HVLVD1_Msk;
    }
    else
    {
        SRSS->unSRSS_INTR_MASK.u32Register &= (uint32_t) ~SRSS_SRSS_INTR_MASK_HVLVD2_Msk;
    }
}
```

Code Listing 4 Example program to LVD SetThreshold in driver part

```
void Cy_LVD_SetThreshold(cy_en_lvd_type_select_t lvdType, cy_en_lvd_tripsel_t threshold)
{
    CY_ASSERT(CY_LVD_CHECK_TRIPSEL(threshold));

    if(lvdType == CY_LVD_TYPE_1)
    {
        /* Set the threshold.*/
        SRSS->unPWR_LVD_CTL.u32Register = _CLR_SET_FLD32U(SRSS->unPWR_LVD_CTL.u32Register,
SRSS_PWR_LVD_CTL_HVLVD1_TRIPSEL_HT, threshold);
    }
    else
    {
        SRSS->unPWR_LVD_CTL2.u32Register = _CLR_SET_FLD32U(SRSS->unPWR_LVD_CTL2.u32Register,
SRSS_PWR_LVD_CTL2.u32Register = _CLR_SET_FLD32U(SRSS->unPWR_LVD_CTL2.u32Register,
SRSS_PWR_LVD_CTL2_HVLVD2_TRIPSEL_HT, threshold);
    }
}
```



3 RAM retention procedure in reset

Code Listing 5 Example program to LVD SetActionSelect in driver part

```
void Cy_LVD_SetActionSelect(cy_en_lvd_type_select_t lvdType, cy_en_lvd_action_select_t
lvdActionSelect)
{
    CY_ASSERT(CY_LVD_CHECK_ACTION_CFG(lvdActionSelect));

    if(lvdType == CY_LVD_TYPE_1)
    {
        /*Set the action.*/
        SRSS->unPWR_LVD_CTL.u32Register = _CLR_SET_FLD32U(SRSS->unPWR_LVD_CTL.u32Register,
        SRSS_PWR_LVD_CTL_HVLVD1_ACTION, lvdActionSelect);
    }
    else
    {
        SRSS->unPWR_LVD_CTL2.u32Register = _CLR_SET_FLD32U(SRSS->unPWR_LVD_CTL2.u32Register,
        SRSS_PWR_LVD_CTL2.HVLVD2_ACTION, lvdActionSelect);
    }
}
```

Code Listing 6 Example program to LVD SetEdgeSelect in driver part

```
void Cy_LVD_SetEdgeSelect(cy_en_lvd_type_select_t lvdType, cy_en_lvd_edge_select_t
lvdEdgeSelect)
{
    CY_ASSERT(CY_LVD_CHECK_EDGE_CFG(lvdEdgeSelect));

    if(lvdType == CY_LVD_TYPE_1)
    {
        /* Select the detection edge.*/
        SRSS->unPWR_LVD_CTL.u32Register = _CLR_SET_FLD32U(SRSS->unPWR_LVD_CTL.u32Register,
        SRSS_PWR_LVD_CTL_HVLVD1_EDGE_SEL, lvdEdgeSelect);
    }
    else
    {
        SRSS->unPWR_LVD_CTL2.u32Register = _CLR_SET_FLD32U(SRSS->unPWR_LVD_CTL2.u32Register,
        SRSS_PWR_LVD_CTL2.HVLVD2_EDGE_SEL, lvdEdgeSelect);
    }
}
```



3 RAM retention procedure in reset

Code Listing 7 Example program to LVD Enable in driver part

```
void Cy_LVD_Enable(cy_en_lvd_type_select_t lvdType)
  if(lvdType == CY_LVD_TYPE_1)
    /* Enable for LVD1.*/
   SRSS->unPWR_LVD_CTL.u32Register |= SRSS_PWR_LVD_CTL_HVLVD1_EN_HT_Msk;
  }
  else
  {
    SRSS->unPWR_LVD_CTL2.u32Register |= SRSS_PWR_LVD_CTL2_HVLVD2_EN_HT_Msk;
  }
}
```

Code Listing 8 Example program to LVD SetInterrupt in driver part

```
void Cy_LVD_SetInterrupt(cy_en_lvd_type_select_t lvdType)
  if(lvdType == CY_LVD_TYPE_1)
    /*Enable for LVD1 interrupt.*/
   SRSS->unSRSS_INTR_SET.u32Register = SRSS_SRSS_INTR_SET_HVLVD1_Msk;
  }
  else
    SRSS->unSRSS_INTR_SET.u32Register = SRSS_SRSS_INTR_SET_HVLVD2_Msk;
}
```

Code Listing 9 Example program to LVD SetInterruptMask in driver part

```
void Cy_LVD_SetInterruptMask(cy_en_lvd_type_select_t lvdType)
{
  if(lvdType == CY_LVD_TYPE_1)
   /*Set the interrupt mask for LVD1.*/
    SRSS->unSRSS INTR MASK.u32Register |= SRSS SRSS INTR MASK HVLVD1 Msk;
  }
  else
  {
    SRSS->unSRSS_INTR_MASK.u32Register |= SRSS_SRSS_INTR_MASK_HVLVD2_Msk;
}
```



3 RAM retention procedure in reset

Code Listing 10 Example program to LVD ClearInterrupt in driver part

```
void Cy_LVD_ClearInterrupt(cy_en_lvd_type_select_t lvdType)
{
   if(lvdType == CY_LVD_TYPE_1)
   {
       /*Clear the interrupt.*/
       SRSS->unSRSS_INTR.u32Register = SRSS_SRSS_INTR_HVLVD1_Msk;
   }
   else
   {
       SRSS->unSRSS_INTR.u32Register = SRSS_SRSS_INTR_HVLVD2_Msk;
   }
   (void) SRSS->unSRSS_INTR.u32Register;
}
```

Code Listing 11 Example program to CPU SramWriteBufferStatus in driver part

```
bool Cy_Cpu_SramWriteBufferStatus(cy_en_cpu_sram_macro_t sramType)
{
   bool wb_status = false;

   switch(sramType)
   {
      case CY_CPU_SRAM0:
      /*(3) Check for buffer status*/
      wb_status = CPUSS->unRAM0_STATUS.stcField.u1WB_EMPTY;
      break;
      case CY_CPU_SRAM1:
      wb_status = CPUSS->unRAM1_STATUS.stcField.u1WB_EMPTY;
      break;
      case CY_CPU_SRAM2:
      wb_status = CPUSS->unRAM2_STATUS.stcField.u1WB_EMPTY;
      break;
      default:
      break;
    }
   return wb_status;
}
```



3 RAM retention procedure in reset

Code Listing 12 Example program to CPU SramPowerModeSet in driver part

3.2 Reset using external reset

In this case, low-voltage detection is performed by an external LVD IC. Figure 7 shows the block diagram for the reset procedure for RAM0 retention by using an input signal from an external LVD IC to a GPIO pin.

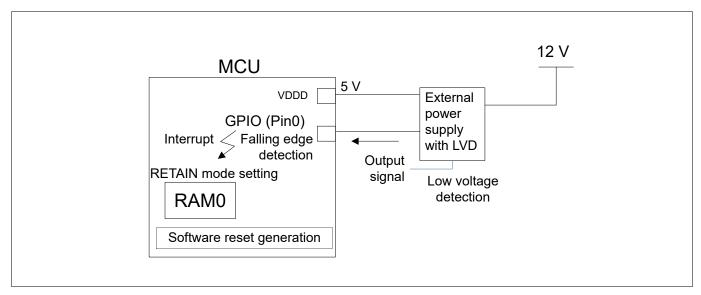


Figure 7 Block diagram for reset procedure in RAMO retention by external LVD IC input signal to GPIO

In Figure 7, the output of this IC is connected to GPIO Pin0. Pin0 is configured as the interrupt pin, which can generate an interrupt, similar to the case of using the LVD. In the case of CYT3,CYT4, and CYT6, where supply voltage is 5 V and 1.15 V, use an external LVD IC to monitor both 5 V and 1.15 V.



3 RAM retention procedure in reset

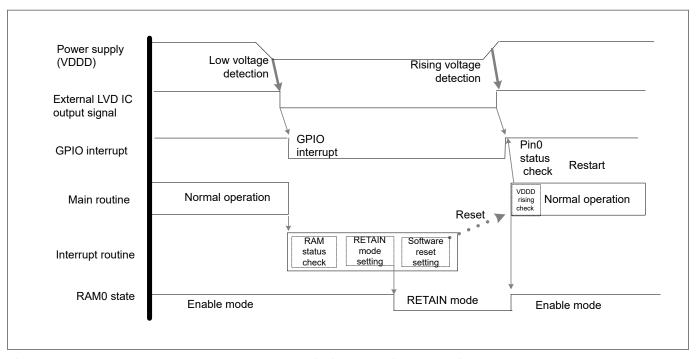


Figure 8 Example of reset procedure timing chart in RAMO with an external LVD IC

In Figure 8, after detecting low voltage with an external LVD IC on VDDD, the external LVD IC output is made LOW. GPIO Pin0 detects this falling edge and generates an interrupt. When the interrupt occurs, the MCU operation transitions from the main routine to the interrupt routine. Then, the interrupt routine checks the RAMO status, RETAINED mode setting, and software reset setting (reset generation). After the MCU starts up from a reset, check for VDDD rising with the GPIO Pin0 status because GPIO Pin0 is connected to the LVD IC output, and verify that a BOD reset has not occurred.

3.2.1 Use case

This section explains how to configure the reset using external reset based on a use case using the Sample Driver Library (SDL). The code snippets in this application note are part of SDL. See Other references for the SDL.

Use case:

- Setting external input signal: Button pushing
- Setting external input port: P6_5
- Setting GPIO interrupt: Falling input signal
- Setting RAM mode: RETAINED mode
- Setting reset: Software reset

Figure 9 shows an example flow for the reset Procedure in RAM0 retention with an external LVD IC input signal to GPIO.



3 RAM retention procedure in reset

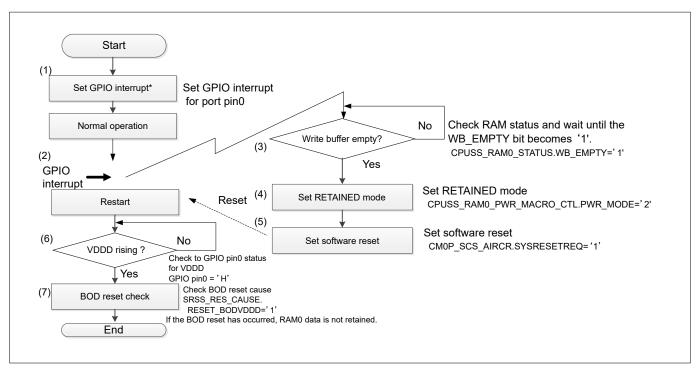


Figure 9 Example of reset procedure in RAMO retention with an external LVD IC input signal to GPIO

*For details of interrupt setting, see the "Interrupts" chapter of the architecture reference manual.

- 1. Enable interrupt for GPIO Pin0
- 2. If GPIO Pin0 detects the input signal from the external LVD IC, GPIO generates an interrupt to the CPU
- 3. When the CPU accepts the GPIO interrupt, check the write buffer status.

 If there is data in the write buffer (WB EMPTY = '0'), wait until the write buffer is empty
- **4.** When there is no data in the write buffer (WB_EMPTY = '1'), the CPU sets the RETAINED mode
- **5.** The CPU issues a software reset
- **6.** The CPU verifies whether the VDDD supply voltage has recovered
- 7. When VDDD has recovered, the CPU verifies that a BOD reset has not occurred. If a BOD reset has not occurred, the RAM0 data is retained. However, if a BOD reset has occurred, the RAM0 data must be discarded

Table 5 lists the parameters and Table 6 lists the functions of the configuration part in SDL for reset using external reset settings.

Table 5 List of initial reset using external reset parameters

Parameters	Description	Value
user_button_port_pin_cfg.outVal	Pin output state	0ul
user_button_port_pin_cfg.driveMode	GPIO drive mode	CY_GPIO_DM_HIGHZ
user_button_port_pin_cfg.hsiom	Connection for I/O pin route	USER_BUTTON_PIN_MUX
user_button_port_pin_cfg.intEdge	Edge that triggers an IRQ	CY_GPIO_INTR_FALLING
user_button_port_pin_cfg.intMask	Masks edge interrupt	1ul
user_button_port_pin_cfg.vtrip	Input buffer mode	Oul,
user_button_port_pin_cfg.slewRate	Slew rate	Oul
(table continues)		'

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3 RAM retention procedure in reset

(continued) List of initial reset using external reset parameters Table 5

Parameters	Description	Value
user_button_port_pin_cfg.driveSel	GPIO drive strength	Oul
user_led0_port_pin_cfg.outVal	Pin output state	Oul
user_led0_port_pin_cfg.driveMode	GPIO drive mode	CY_GPIO_DM_STRONG_IN_OFF
user_led0_port_pin_cfg.hsiom	Connection for I/O pin route	USER_LED0_PIN_MUX
user_led0_port_pin_cfg.intEdge	Edge that triggers an IRQ	Oul
user_led0_port_pin_cfg.intMask	Masks edge interrupt	Oul
user_led0_port_pin_cfg.vtrip	Input buffer mode	Oul,
user_led0_port_pin_cfg.slewRate	Slew rate	Oul
user_led0_port_pin_cfg.driveSel	GPIO drive strength	Oul
user_led1_port_pin_cfg.outVal	Pin output state	Oul
user_led1_port_pin_cfg.driveMode	GPIO drive mode	CY_GPIO_DM_STRONG_IN_OFF
user_led1_port_pin_cfg.hsiom	Connection for I/O pin route	USER_LED1_PIN_MUX
user_led1_port_pin_cfg.intEdge	Edge that triggers an IRQ	Oul
user_led1_port_pin_cfg.intMask	Masks edge interrupt	Oul
user_led1_port_pin_cfg.Vtrip	Input buffer mode	Oul
user_led1_port_pin_cfg.slewRate	Slew rate	Oul
user_led1_port_pin_cfg.driveSel	GPIO drive strength	Oul

Table 6 List of reset using external reset setting functions

Functions	Description	Value
Cy_GPIO_Pin_Init (volatile stc_GPIO_PRT_t *base, uint32_t	Initializes all pin configuration settings for the pin.	USER_BUTTON_PORT, USER_BUTTON_PIN,
pinNum, const cy_stc_gpio_pin_config_t *config)	*base: Pointer to the pin's port register base address	&user_button_port_pin_cfg
	pinNum: Position of the pin bit- field within the port register	
	*config: Pointer to the pin config structure base address	
Cy_SysReset_GetResetReason(void)	Returns the cause for the latest reset	-
Cy_Cpu_SramWriteBufferStatus	Checks the write buffer status	CY_CPU_SRAM0
(cy_en_cpu_sram_macro_t sramType)	sramType: SRAM type	
Cy_Cpu_SramPowerModeSet	Sets the SRAM power mode	CY_CPU_SRAM0,
(cy_en_cpu_sram_macro_t sramType,	sramType: SRAM type	CY_CPU_SRAM_PM_RETAINED,
cy_en_cpu_sram_power_mode_t	pwrMode: SRAM power mode	Oul
pwrMode, uint8_t sramMacro)	sramMacro: Power control register index	

How to retain RAM data in reset procedure and low-power mode transition in TRAVEO $^{\!\scriptscriptstyle\mathsf{T}}$ T2G family



3 RAM retention procedure in reset

Code Listing 13 shows an example program of configuration part for the reset using external reset.



3 RAM retention procedure in reset

Code Listing 13 Example program to reset using external reset

```
/* Define GPIO button (P6_5) */
/* This button is used as an input signal; assumed external LVD IC. */
/* Define the port settings.*/
                               CY_CB_BUTTON_PORT
#define USER_BUTTON_PORT
#define USER_BUTTON_PIN
                               CY_CB_BUTTON_PIN
#define USER_BUTTON_PIN_MUX CY_CB_BUTTON_PIN_MUX
#define USER_BUTTON_IRQ
                             CY_CB_BUTTON_IRQN
/* Define for LED0 */
/* Define the port settings.*/
#define USER_LED0_PORT
                               CY_LED0_PORT
#define USER LED0 PIN
                               CY LED0 PIN
#define USER_LED0_PIN_MUX
                              CY_LED0_PIN_MUX
/* Define for LED1 */
/* Define the port settings.*/
#define USER LED1 PORT
                               CY LED1 PORT
#define USER LED1 PIN
                               CY_LED1_PIN
#define USER_LED1_PIN_MUX
                               CY_LED1_PIN_MUX
/* Set to button for input signal */
/* Configure the port setting parameters for the button. See Table 5.*/
const cy stc gpio pin config t user button port pin cfg =
  .outVal
          = 0ul,
  .driveMode = CY_GPIO_DM_HIGHZ,
  .hsiom = USER_BUTTON_PIN_MUX,
  .intEdge = CY_GPIO_INTR_FALLING,
  .intMask = 1ul,
           = 0ul,
  .vtrip
  .slewRate = Oul,
  .driveSel = 0ul,
};
/* LED0 gpio configuration */
/* Configure the port setting parameters for LED0. See Table 5.*/
cy_stc_gpio_pin_config_t user_led0_port_pin_cfg =
{
  .outVal = 0ul,
  .driveMode = CY_GPIO_DM_STRONG_IN_OFF,
         = CY LED0 PIN MUX,
  .hsiom
 .intEdge = Oul,
  .intMask = Oul,
  .vtrip
           = 0ul,
  .slewRate = 0ul,
  .driveSel = Oul,
};
```



```
/* LED1 gpio configuration */
/*Configure the port setting parameters for LED1. See Table 5.*/
cy_stc_gpio_pin_config_t user_led1_port_pin_cfg =
  .outVal
          = 0ul,
  .driveMode = CY_GPIO_DM_STRONG_IN_OFF,
  .hsiom = CY_LED1_PIN_MUX,
  .intEdge = Oul,
  .intMask = Oul,
           = 0ul,
 .vtrip
  .slewRate = 0ul,
  .driveSel = Oul,
};
/* Set to GPIO Button interrupt for falling edge */
/* Configure the interrupt structure parameters.*/
const cy_stc_sysint_irq_t irq_cfg =
  .sysIntSrc = USER_BUTTON_IRQ,
            = CPUIntIdx3_IRQn,
  .intIdx
 .isEnabled = true,
void GPIO IntHandler(void) //(2) GPIO Interrupt routine.
  uint32_t intStatus;
  /* If falling edge detected */
  intStatus = Cy_GPIO_GetInterruptStatusMasked(USER_BUTTON_PORT, USER_BUTTON_PIN);
  if (intStatus != 0ul)
   /* RAM staus check */
    /*(3) Check the write buffer status. See Code Listing 11.*/
    while(Oul==(Cy_Cpu_SramWriteBufferStatus(CY_CPU_SRAMO)));
    /* RAM retain mode setting */
    /*(4) Set the RETAINED mode. See Code Listing 12.*/
    Cy_Cpu_SramPowerModeSet(CY_CPU_SRAM0, CY_CPU_SRAM_PM_RETAINED, 0ul);
    /* Software reset */
    /* (5) Set software reset.*/
   NVIC_SystemReset();
    /* Clear to interrupt */
    Cy_GPIO_ClearInterrupt(USER_BUTTON_PORT, USER_BUTTON_PIN);
  }
int main(void)
```



```
{
 uint32 t tRstReason = Oul;
 __enable_irq(); /* Enable global interrupts. */
 SystemInit();
 /* Port initialization */
 /*Set to GPIO for button settings in assuming signal input from an external LVD IC. See Code
Listing 14.*/
 Cy_GPIO_Pin_Init(USER_BUTTON_PORT, USER_BUTTON_PIN, &user_button_port_pin_cfg);
 /* LED port initialization */
 /* Set for LED0, LED1.*/
 Cy_GPIO_Pin_Init(USER_LED0_PORT, USER_LED0_PIN, &user_led0_port_pin_cfg);
 Cy_GPIO_Pin_Init(USER_LED1_PORT, USER_LED1_PIN, &user_led1_port_pin_cfg);
 /* Read the RESET reason */
 /* Check for the cause of the reset during restart. See Code Listing 2.*/
 tRstReason = Cy_SysReset_GetResetReason();
 /* Check for software reset generation by LVD */
 if( ( tRstReason & CY_SYSRESET_SOFT ) == CY_SYSRESET_SOFT )
    /* VDDD rising check */
   /* (6) Check to GPIO button pin for VDDD rising in restart.*/
   while(Oul==(Cy_GPIO_Read(USER_BUTTON_PORT, USER_BUTTON_PIN)));
    /* LED1 turn on */
   /* When VDDD is returned, LED1 turns on .*/
   Cy_GPIO_Write(USER_LED1_PORT, USER_LED1_PIN, 1ul);
 /* Check for BOD reset generation */
 /* (7) Check for the cause of the BOD reset during restart.*/
 if( ( tRstReason & CY_SYSRESET_BODVDDD ) == CY_SYSRESET_BODVDDD )
    /* If this code is used, RAM data will not be retained.*/
 }
 /* GPIO interrupt settings */
 /* (1) Set GPIO interrupt.*/
 Cy_SysInt_InitIRQ(&irq_cfg);
 Cy_SysInt_SetSystemIrqVector(irq cfg.sysIntSrc, GPIO IntHandler);
 NVIC_SetPriority(irq_cfg.intIdx, 3ul);
 NVIC_EnableIRQ(irq_cfg.intIdx);
 for(;;)
```



3 RAM retention procedure in reset

```
{
    /* Waiting 0.5 [s] in the LED0 */
    /* LED0 blinks in normal operation.*/
    Cy_SysTick_DelayInUs(500000ul);
    Cy_GPIO_Inv(USER_LED0_PORT, USER_LED0_PIN);
}
```

Code Listing 14 shows an example program to configure resets using an external reset in the driver part.

Code Listing 14 Example program to GPIO pin init in the driver part

```
cy_en_gpio_status_t Cy_GPIO_Pin_Init(volatile stc_GPIO_PRT_t *base, uint32_t pinNum, const
cy_stc_gpio_pin_config_t *config)
/* Set for GPIO pin.*/
 cy_en_gpio_status_t status = CY_GPIO_SUCCESS;
 if((NULL != base) && (NULL != config))
 {
   Cy_GPIO_Write(base, pinNum, config->outVal);
   Cy_GPIO_SetHSIOM(base, pinNum, config->hsiom);
   Cy_GPIO_SetVtrip(base, pinNum, config->vtrip);
   Cy_GPIO_SetSlewRate(base, pinNum, config->slewRate);
   Cy_GPIO_SetDriveSel(base, pinNum, config->driveSel);
   Cy_GPIO_SetDrivemode(base, pinNum, config->driveMode);
   Cy_GPIO_SetInterruptEdge(base, pinNum, config->intEdge);
   Cy_GPIO_ClearInterrupt(base, pinNum);
   Cy_GPIO_SetInterruptMask(base, pinNum, config->intMask);
 }
 else
   status = CY_GPIO_BAD_PARAM;
 return(status);
}
```



4 RAM retention procedure in low-power mode

RAM retention procedure in low-power mode 4

This section shows an example procedure for low-power mode transition with a block diagram, a timing chart, and a flowchart.

The MCU has several power modes: Active, Sleep, DeepSleep, and Hibernate. The Sleep mode, the DeepSleep mode, and the Hibernate mode are low-power modes. This application note specifically describes the DeepSleep mode.

See the "Device Power Modes" chapter of the architecture reference manual.

Using the DeepSleep mode 4.1

In this case, the DeepSleep mode transition is used. The setting of the DeepSleep mode is performed in the Active mode in which the main program is running.

Figure 10 shows the block diagram for the DeepSleep mode transition procedure for RAM0 retention.

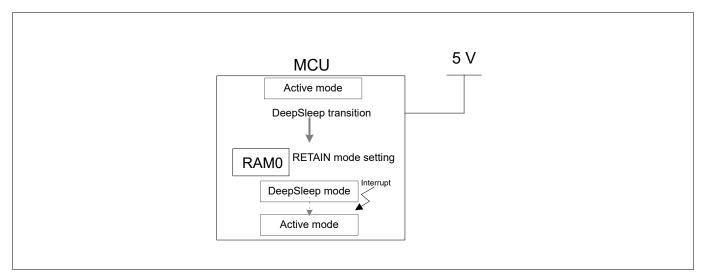


Figure 10 Block diagram for the DeepSleep mode transition procedure for RAM0 retention

In Figure 10, first, transition to the DeepSleep mode from the Active mode. During this transition, check the RAM0 status and set the RETAINED mode. Then, the MCU enters the DeepSleep mode. If an interrupt occurs while in the DeepSleep mode, the MCU returns to the Active mode.



4 RAM retention procedure in low-power mode

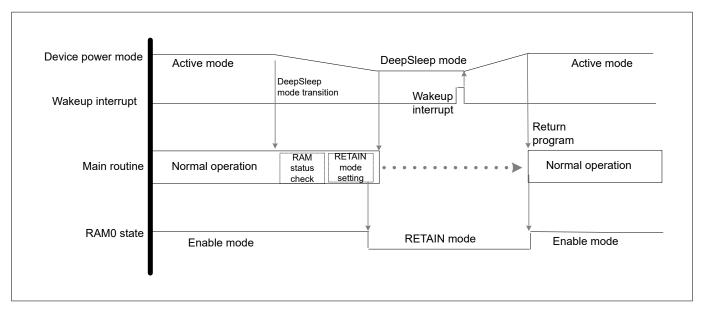


Figure 11 Example of timing chart of the DeepSleep mode transition procedure for RAM0 retention

In Figure 11, when transitioning from the Active mode to the DeepSleep mode, the main routine checks the RAMO status and sets the RETAINED mode. After that, the MCU goes into the DeepSleep mode and the main routine stops. Then, in the DeepSleep mode, when an interrupt occurs, it returns to the Active mode. The main routine resumes program execution.

4.1.1 Use case

This section explains how to configure the DeepSleep mode transition based on a use case using the Sample Driver Library (SDL). The code snippets in this application note are part of SDL. See Other references for the SDL.

Use case:

- Setting transition low-power mode: DeepSleep mode
- Setting the RAM mode: RETAINED mode
- Setting return to the Active mode: Wakeup input signal interrupt
- Setting wakeup input port: P6_5

Figure 12 shows an example flow for the DeepSleep mode transition procedure for RAM0 retention.



4 RAM retention procedure in low-power mode

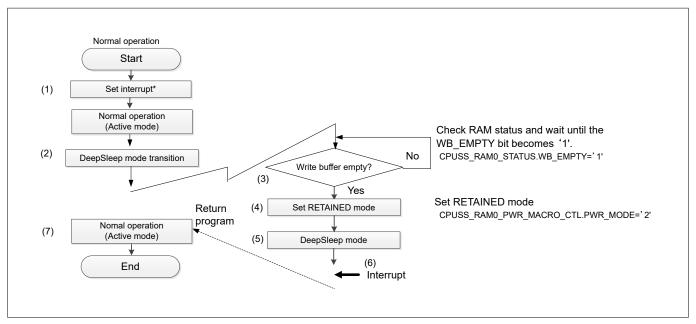


Figure 12 Flowchart of an example DeepSleep mode transition procedure for RAM0 retention

*For details of interrupt setting, see the "Interrupts" chapter of the architecture reference manual.

- 1. Set interrupt
- When in the Active mode of Normal operation, set the Sleep mode 2.
- 3. Check the write buffer status. If there is data in the write buffer (WB_EMPTY = '0'), wait until the write buffer is empty
- 4. When there is no data in the write buffer (WB_EMPTY = '1'), the CPU sets the RETAINED mode
- MCU enters the DeepSleep mode 5.
- When an interrupt occurs, MCU changes from the DeepSleep mode to the Active mode 6.
- 7. Program execution resumes

Table 7 lists the parameters and Table 8 lists the functions of the configuration part in SDL for the DeepSleep mode transition settings.

List of initial DeepSleep mode transition parameters Table 7

Parameters	Description	Value
user_button_port_pin_cfg.outVal	Pin output state	Oul
user_button_port_pin_cfg.driveMode	GPIO drive mode	CY_GPIO_DM_HIGHZ
user_button_port_pin_cfg.hsiom	Connection for I/O pin route	USER_BUTTON_PIN_MUX
user_button_port_pin_cfg.intEdge	Edge that triggers an IRQ	CY_GPIO_INTR_FALLING
user_button_port_pin_cfg.intMask	Masks edge interrupt	1ul
user_button_port_pin_cfg.vtrip	Input buffer mode	Oul,
user_button_port_pin_cfg.slewRate	Slew rate	Oul
user_button_port_pin_cfg.driveSel	GPIO drive strength	Oul
user_led_port_pin_cfg.outVal	Pin output state	Oul
user_led_port_pin_cfg.driveMode	GPIO drive mode	CY_GPIO_DM_STRONG_IN_OFF
user_led_port_pin_cfg.hsiom	Connection for I/O pin route	USER_LED_PIN_MUX
(table continues)	<u>'</u>	- 1



4 RAM retention procedure in low-power mode

Table 7 (continued) List of initial DeepSleep mode transition parameters

Parameters	Description	Value
user_led_port_pin_cfg.intEdge	Edge that triggers an IRQ	0ul
user_led_port_pin_cfg.intMask	Masks edge interrupt	Oul
user_led_port_pin_cfg.vtrip	Input buffer mode	Oul
user_led_port_pin_cfg.slewRate	Slew rate	0ul
user_led_port_pin_cfg.driveSel	GPIO drive strength	Oul

Table 8 List of initial DeepSleep mode transition setting function

Functions	Description	Value
Cy_GPIO_Pin_Init (volatile stc_GPIO_PRT_t *base, uint32_t pinNum, const cy_stc_gpio_pin_config_t *config)	Initializes all pin configuration settings for the pin.	USER_BUTTON_PORT, USER_BUTTON_PIN,
	*base: Pointer to the pin's port register base address	&user_button_port_pin_cfg
	pinNum: Position of the pin bit- field within the port register	
	*config: Pointer to the pin config structure base address	
Cy_Cpu_SramWriteBufferStatus	sramType: SRAM type	CY_CPU_SRAM0
(cy_en_cpu_sram_macro_t sramType)		
Cy_Cpu_SramPowerModeSet	Sets the SRAM power mode	CY_CPU_SRAMO,
(cy_en_cpu_sram_macro_t sramType, cy_en_cpu_sram_power_mode_t pwrMode, uint8_t sramMacro)	sramType: SRAM type	CY_CPU_SRAM_PM_RETAINED,
	pwrMode: SRAM power mode	Oul
	sramMacro: Power control register index	
Cy_SysPm_DeepSleep	Sets a CPU core to the Deep	CY_SYSPM_WAIT_FOR_INTERRUPT
(cy_en_syspm_waitfor_t waitFor)	Sleep mode.	
	waitFor: Selects wait for action.	

Code Listing 15 shows an example program of configuration part for the DeepSleep mode transiton.



4 RAM retention procedure in low-power mode

Code Listing 15 Example program for transitioning to DeepSleep mode

```
/* Define for Deepsleep wakeup gpio (P6_5) */
/* Define the port settings*/
#define USER_BUTTON_PORT
                              CY_CB_BUTTON_PORT
#define USER_BUTTON_PIN
                               CY_CB_BUTTON_PIN
#define USER_BUTTON_PIN_MUX
                              CY_CB_BUTTON_PIN_MUX
#define USER_BUTTON_IRQ
                               CY_CB_BUTTON_IRQN
/* Define for LED0 */
/* Define the port settings*/
#define USER_LED_PORT
                               CY_LED0_PORT
#define USER_LED_PIN
                               CY_LED0_PIN
#define USER LED PIN MUX
                               CY LED0 PIN MUX
/* Set to wakeup pin for Deepsleep mode return */
const cy_stc_gpio_pin_config_t user_button_port_pin_cfg =
{
/* Configure the port setting parameters for wakeup. See Table 7.*/
  .outVal = 0ul,
  .driveMode = CY GPIO DM HIGHZ,
  .hsiom = USER BUTTON PIN MUX,
  .intEdge = CY_GPIO_INTR_FALLING,
  .intMask = 1ul,
 .vtrip
           = 0ul,
  .slewRate = Oul,
  .driveSel = Oul,
};
/* Set to gpio for LED0 */
/* Configure the port setting parameters for LED0. See Table 7.*/
cy_stc_gpio_pin_config_t user_led_port_pin_cfg =
  .outVal = 0ul,
  .driveMode = CY GPIO DM STRONG IN OFF,
  .hsiom
          = USER LED PIN MUX,
  .intEdge = Oul,
  .intMask = Oul,
  .vtrip
            = 0ul,
  .slewRate = 0ul,
  .driveSel = Oul,
};
/* Set to GPIO Button interrupt for Deepsleep wakeup */
/* Configure the interrupt structure parameters.*/
const cy stc sysint irq t irq cfg =
  .sysIntSrc = USER_BUTTON_IRQ,
          = CPUIntIdx3 IRQn,
  .intIdx
  .isEnabled = true,
};
/* Deepsleep mode start flag */
```



4 RAM retention procedure in low-power mode

```
uint8_t Deepsleep_transition = false;
/* Deepsleep mode transition checking */
cy_en_syspm_status_t return_value;
void ButtonIntHandler(void) //(6) Interrupt routine
 uint32_t intStatus;
 /* If falling edge detected */
 intStatus = Cy_GPIO_GetInterruptStatusMasked(USER_BUTTON_PORT, USER_BUTTON_PIN);
 if (intStatus != 0ul)
    /* Clear to interrupt flag */
   Cy_GPIO_ClearInterrupt(USER_BUTTON_PORT, USER_BUTTON_PIN);
 }
}
int main(void)
   _enable_irq(); /* Enable global interrupts. */
 SystemInit();
 /* Initialize in GPIO for Deeplsleep wakeup */
 /* Set GPIO pin for DeepSleep wakeup. See Code Listing 14.*/
 Cy GPIO Pin Init(USER BUTTON PORT, USER BUTTON PIN, &user button port pin cfg);
 /* Initialize in GPIO for LED0 */
 /* Set for LED0.*/
 Cy_GPIO_Pin_Init(USER_LED_PORT, USER_LED_PIN, &user_led_port_pin_cfg);
 /* Interrupt settings */
 /* (1) Set interrupt.*/
 Cy_SysInt_InitIRQ(&irq_cfg);
 Cy_SysInt_SetSystemIrqVector(irq cfg.sysIntSrc, ButtonIntHandler);
 NVIC_SetPriority(irq_cfg.intIdx, 3ul);
 NVIC_EnableIRQ(irq_cfg.intIdx);
 /* Deepsleep mode transition start setting */
 /* (2) Set for Deepsleep mode transition.*/
 Deepsleep_transition = true;
 /* SRAM write buffer status check */
 /* (3) Check the write buffer status. See Code Listing 11.*/
 while(Oul==(Cy_Cpu_SramWriteBufferStatus(CY_CPU_SRAMO)));
 /* RAM retain mode setting */
 /* (4) Sets the RETAINED mode. See Code Listing 12.*/
```



4 RAM retention procedure in low-power mode

```
Cy_Cpu_SramPowerModeSet(CY_CPU_SRAM0, CY_CPU_SRAM_PM_RETAINED, 0ul);

for(;;)
{
    /* Set to transfer to Deepsleep mode only once */
    if( Deepsleep_transition == true)
    {
        Deepsleep_transition = false;

        /* Transfer to Deepsleep mode */
        /* (5) MCU enters DeepSleep mode. See Code Listing 16.*/
        Cy_SysPm_DeepSleep((cy_en_syspm_waitfor_t)CY_SYSPM_WAIT_FOR_INTERRUPT);
    }

    /* Continuously blink an LED0 to indicate waking up from DeepSleep */
    /* (7) Program execution resumes. The LED0 blink.*/
        Cy_SysTick_DelayInUs(50000ul);
        Cy_GPIO_Inv(USER_LED_PORT, USER_LED_PIN);
}
```

Code Listing 16 shows an example program to configure the DeepSleep mode transition in the driver part.



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Code Listing 16 Example program to SysPm_DeepSleep in driver part

```
void cy_en_syspm_status_t Cy_SysPm_DeepSleep(cy_en_syspm_waitfor_t waitFor)
 uint32_t interruptState;
 cy_en_syspm_status_t retVal = CY_SYSPM_SUCCESS;
 /* Call the registered callback functions with
 * the CY SYSPM CHECK READY parameter.
 */
 if(Ou != currentRegisteredCallbacksNumber)
   retVal = Cy_SysPm_ExecuteCallback(CY_SYSPM_DEEPSLEEP, CY_SYSPM_CHECK_READY);
 /* The device (core) can switch into the DeepSleep mode only when
 * all executed registered callback functions with the CY_SYSPM_CHECK_READY
    parameter returned CY_SYSPM_SUCCESS.
 */
 if(retVal == CY_SYSPM_SUCCESS)
   /* Call the registered callback functions with the CY_SYSPM_BEFORE_TRANSITION
    * parameter. The return value is ignored.
   interruptState = Cy_SysLib_EnterCriticalSection();
   if(Ou != currentRegisteredCallbacksNumber)
      (void) Cy_SysPm_ExecuteCallback(CY_SYSPM_DEEPSLEEP, CY_SYSPM_BEFORE_ENTER);
   #if(@u != CY CPU CORTEX MOP)
    /* The CPU enters the DeepSleep mode upon execution of WFI/WFE */
   SCB->SCR |= SCB SCR SLEEPDEEP Msk; //(5) MCU enters DeepSleep mode.
    if(waitFor != CY_SYSPM_WAIT_FOR_EVENT)
      __WFI();
    }
   else
     __WFE();
    }
   #else
    /* Repeat WFI/WFE instructions if wake up was not intended.
    */
    do
     SCB->SCR |= SCB_SCR_SLEEPDEEP_Msk;
     if(waitFor != CY_SYSPM_WAIT_FOR_EVENT)
```



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```
{
         WFI();
      }
      else
        __WFE();
    } while (0);
    #endif /* (Ou != CY_CPU_CORTEX_MOP) */
    Cy_SysLib_ExitCriticalSection(interruptState);
    /* Call the registered callback functions with the CY_SYSPM_AFTER_TRANSITION
    * parameter. The return value is ignored.
    */
    if(@u != currentRegisteredCallbacksNumber)
      (void) Cy_SysPm_ExecuteCallback(CY_SYSPM_DEEPSLEEP, CY_SYSPM_AFTER_EXIT);
  else
  {
    /* Execute callback functions with the CY_SYSPM_CHECK_FAIL parameter to
    * undo everything done in the callback with the CY_SYSPM_CHECK_READY
    * parameter. The return value is ignored.
    (void) Cy_SysPm_ExecuteCallback(CY_SYSPM_DEEPSLEEP, CY_SYSPM_CHECK_FAIL);
    retVal = CY SYSPM FAIL;
  return retVal;
}
```

4.2 Using the Hibernate mode

In this case, the Hibernate mode transition is used. The setting of the Hibernate mode is performed in the Active mode in which the main program is running.



4 RAM retention procedure in low-power mode

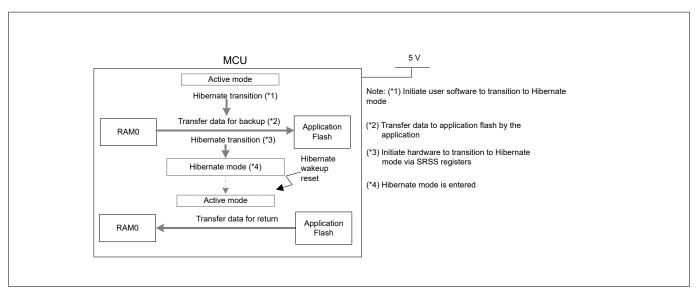


Figure 13 Block diagram for backup procedure in the Hibernate mode transition for backup memory data

Figure 13 shows the transition to the Hibernate mode from the Active mode. During this transition, access to the application flash is checked. If the application flash can be accessed, the backup memory data from the RAM is transferred to the application flash. After the data transition is completed, the user software configures the SRSS register to make the MCU enter the Hibernate mode. If a Hibernate wakeup reset occurs while in the Hibernate mode, the MCU returns to the Active mode. After moving to the Active mode, the backup memory data is transferred from the application flash to RAM.

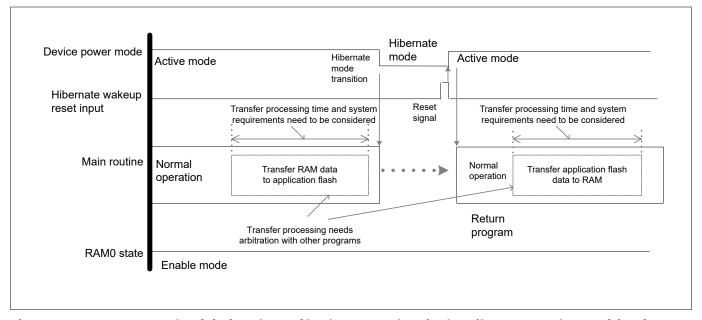


Figure 14 Example of timing chart of backup procedure in the Hibernate mode transition for backup memory data

In Figure 14, when transitioning from the Active mode to the Hibernate mode, the main program transfers the backup memory data from the RAM to application flash. While writing the application flash, the user must arbitrate to access. This arbitration is between the RAM and application flash backup access and other application program access. This arbitration is to prevent access of other programs during backup access. After the arbitration, the MCU goes into the Hibernate mode and the execution of the main routine stops. In the Hibernate mode, when a Hibernate wakeup reset occurs, the MCU returns to the Active mode. The main routine



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resumes program execution; the backup memory data is transferred from the application flash to RAM. In this transition, the arbitration with other application programs must be taken into account.

At the time of mode transition, the RAM and application flash transition time for data backup and return must meet the system requirements.

4.2.1 Use case

This section explains how to configure the Hibernate mode transition for backup memory data based on a use case using the Sample Driver Library (SDL). The code snippets in this application note are part of SDL. See Other references for the SDL.

Use case:

- Setting transition low-power mode: Hibernate mode
- Setting return to the Active mode: Hibernate wakeup reset
- Setting Hibernate wakeup reset port: P21 4
- Setting between RAM and application flash transition data: 0x5A5A5A5A
- Setting RAM address: 0x08000818
- Setting application flash address: 0x14000010

Figure 15 shows an example flow for the Hibernate mode transition for backup memory data.

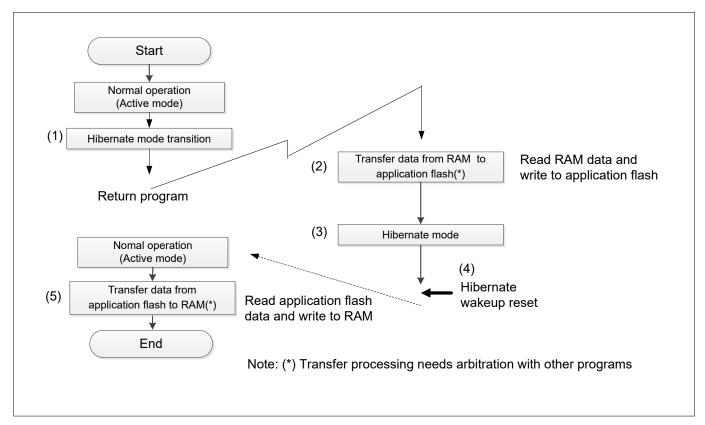


Figure 15 Flowchart of example backup procedure in the Hibernate mode transition for backup memory data

- When in the Active mode of normal operation, set the Hibernate mode 1.
- Transfer the backup memory data from the RAM to application flash (Read from RAM and Write to the 2. application flash)
- MCU enters the Hibernate mode 3.



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- 4. When a Hibernate wakeup reset occurs, MCU changes from the Hibernate mode to the Active mode
- Program execution resumes. The backup memory data is transferred from the application flash to RAM. 5. (Read to the application flash and write to the RAM)

Table 9 lists the parameters and Table 10 lists the functions of the configuration part in SDL for the Hibernate mode transition settings.

Table 9 List of initial in the Hibernate mode transition for backup memory data parameters

Parameters	Description	Value
Hibernate_wakeup_port_pin_cfg. outVal	Pin output state	Oul
Hibernate_wakeup_port_pin_cfg. driveMode	GPIO drive mode	CY_GPIO_DM_HIGHZ
Hibernate_wakeup_port_pin_cfg. hsiom	Connection for I/O pin route	WAKEUP_PIN_MUX
Hibernate_wakeup_port_pin_cfg. intEdge	Edge that triggers an IRQ	CY_GPIO_INTR_RISING
Hibernate_wakeup_port_pin_cfg. intMask	Masks edge interrupt	1ul
Hibernate_wakeup_port_pin_cfg. vtrip	Input buffer mode	Oul,
Hibernate_wakeup_port_pin_cfg. slewRate	Slew rate	Oul
Hibernate_wakeup_port_pin_cfg. driveSel	GPIO drive strength	Oul
user_led0_port_pin_cfg. outVal	Pin output state	Oul
user_led0_port_pin_cfg. driveMode	GPIO drive mode	CY_GPIO_DM_STRONG_IN_OFF
user_led0_port_pin_cfg. hsiom	Connection for I/O pin route	USER_LED0_PIN_MUX
user_led0_port_pin_cfg. intEdge	Edge that triggers an IRQ	Oul
user_led0_port_pin_cfg. intMask	Masks edge interrupt	Oul
user_led0_port_pin_cfg. vtrip	Input buffer mode	Oul
user_led0_port_pin_cfg. slewRate	Slew rate	Oul
user_led0_port_pin_cfg. driveSel	GPIO drive strength	Oul
user_led1_port_pin_cfg. outVal	Pin output state	Oul
user_led1_port_pin_cfg. driveMode	GPIO drive mode	CY_GPIO_DM_STRONG_IN_OFF
user_led1_port_pin_cfg. hsiom	Connection for I/O pin route	USER_LED1_PIN_MUX
user_led1_port_pin_cfg. intEdge	Edge that triggers an IRQ	Oul
user_led1_port_pin_cfg. intMask	Masks edge interrupt	Oul
user_led1_port_pin_cfg. vtrip	Input buffer mode	Oul
user_led1_port_pin_cfg. slewRate	Slew rate	Oul
user_led1_port_pin_cfg. driveSel	GPIO drive strength	Oul



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List of initial in the Hibernate mode transition for backup memory data functions Table 10

Functions	Description	Value
Cy_GPIO_Pin_Init (volatile stc_GPIO_PRT_t *base, uint32_t pinNum, const cy_stc_gpio_pin_config_t *config)	Initializes all pin configuration setting for the pin. *base: Pointer to the pin's port register base address	WAKEUP_PORT, WAKEUP_PIN, &Hibernate_wakeup_port_pin_cfg
	pinNum: Position of the pin bit-field within the port register *config: Pointer to the pin config structure base	
	address	
Cy_SysPm_GetIoFreezeStatus(void)	Checks whether IoFreeze is enabled.	-
Cy_SysPm_IoUnfreeze(void)	Unfreezes the IOs.	-
Cy_SysReset_IsResetDueToHibWakeup (void)	Returns reset state if it is due to Hibernate wakeup.	-
Cy_FlashInit(bool non_blocking)	Initializes application flash.	false
	non_blocking: Use the non-blocking mode.	
Cy_FlashWriteWork (uint32_t writeAddr, const uint32_t* data, cy_en_flash_driver_blocking_t blocking)	Programs the 32-bit data to address in the application flash. writeAddr: Address of application flash sector to be written into	TEST_WF_LS_ADDR, (uint32_t*)&rget_value, CY_FLASH_DRIVER_BLOCKING
	data: Pointer to data to be written from.	
	Blocking: Param blocking - Blocking mode or not	
Cy_SysPm_SetHibWakeupSource (cy_en_syspm_hib_wakeup_source_t wakeupSource)	Configures sources to wake up the device from the Hibernate mode. wakeupSource: Source to wakeup	CY_SYSPM_HIBPINO_HIGH
Cy_SysPm_Hibernate(void)	Sets the device into the Hibernate mode.	-

Code Listing 17 shows an example program of the configuration part for the Hibernate mode transition for backup memory data.



4 RAM retention procedure in low-power mode

Code Listing 17 Example program to the Hibernate mode transition for backup memory data function

```
/* Define for hibernate wakeup gpio */
/* Define the wakeup port settings.*/
#define WAKEUP PORT
                                      GPIO PRT21
#define WAKEUP_PIN
                                      4ul
#define WAKEUP_PIN_MUX
                                      P21_4_GPI0
#define WAKEUP_IRQ
                                      ioss_interrupts_gpio_21_IRQn
/* Define the transition data. */
#define RAM 0 DATA
                                      0x5A5A5A5Aul
/* Access to Application flash address */
/* Define the address for flash.*/
#define TEST_WF_LS_ADDR
                                      0x14000010ul
/* Set to wakeup pin for the Hibernate mode return */
const cy_stc_gpio_pin_config_t Hibernate_wakeup_port_pin_cfg =
  /* Configure the port setting parameters for wakeup. See Table 9.*/
 .outVal
         = 0ul,
 .driveMode = CY GPIO DM HIGHZ,
         = WAKEUP_PIN_MUX,
  .hsiom
  .intEdge = CY_GPIO_INTR_RISING,
 .intMask = 1ul,
  .vtrip
         = 0ul,
  .slewRate = Oul,
  .driveSel = Oul,
};
cy_stc_gpio_pin_config_t user_led0_port_pin_cfg =
/ * Configure the port setting parameters for LED0. See Table 9 .*/
  .outVal = 0ul,
  .driveMode = CY GPIO DM STRONG IN OFF,
           = CY LED0 PIN MUX,
  .hsiom
  .intEdge = Oul,
 .intMask = Oul,
  .vtrip
           = 0ul,
  .slewRate = 0ul,
  .driveSel = Oul,
};
cy_stc_gpio_pin_config_t user_led1_port_pin_cfg =
 /* Configure the port setting parameters for LED1. See Table 9.*/
  .outVal = 0ul,
  .driveMode = CY_GPIO_DM_STRONG_IN_OFF,
          = CY_LED1_PIN_MUX,
  .hsiom
  .intEdge = Oul,
  .intMask = Oul,
  .vtrip
            = 0ul,
  .slewRate = Oul,
```



4 RAM retention procedure in low-power mode

```
.driveSel = Oul,
};
/* Set to IRQ for hibernate wakeup gpio */
/* Configure the interrupt structure parameters.*/
const cy_stc_sysint_irq_t hibwakeup_irq_cfg =
  .sysIntSrc = WAKEUP_IRQ,
  .intIdx
             = CPUIntIdx2 IRQn,
  .isEnabled = true,
};
/* the Hibernate mode start flag */
uint8_t Hibernate_transition = false;
/* SRAM address for access */
/* Define the address for RAMO.*/
uint32_t variable_ram0_address = 0x08000818ul;
void Wakeup_IntHandler(void)
                                //(4) Interrupt routine for Hibernate wakeup.
  uint32_t intStatus;
  /* If wakeup raising edge detected */
  intStatus = Cy_GPIO_GetInterruptStatusMasked(WAKEUP_PORT, WAKEUP_PIN);
  if (intStatus != 0ul)
    /* Clear to interrupt flag */
    Cy_GPIO_ClearInterrupt(WAKEUP_PORT, WAKEUP_PIN);
}
int main(void)
{
  uint32_t RstReason = Oul;
  __enable_irq(); /* Enable global interrupts. */
  SystemInit();
  /* Initialize for LED0, LED1 */
  /* Set for LED0, LED1.*/
  Cy_GPIO_Pin_Init(CY_LED0_PORT, CY_LED0_PIN, &user_led0_port_pin_cfg);
  Cy_GPIO_Pin_Init(CY_LED1_PORT, CY_LED1_PIN, &user_led1_port_pin_cfg);
  /* Initialize for wakeup pin(P21_4) */
  /* Set GPIO pin for Hibernate wakeup. See Code Listing 14.*/
  Cy_GPIO_Pin_Init(WAKEUP_PORT, WAKEUP_PIN, &Hibernate_wakeup_port_pin_cfg);
  /* Check I/O frozen status, unfreeze if it was frozen.*/
  if(Cy_SysPm_GetIoFreezeStatus()) //Check if the Frozen status of the I/O port. See Code
Listing 18.
  {
```



4 RAM retention procedure in low-power mode

```
/* Unfreeze the system */
   /* If it is in freeze status, release it. See Code Listing 19.*/
   Cy_SysPm_IoUnfreeze();
 }
 /* Interrupt settings */
 Cy_SysInt_InitIRQ(&hibwakeup_irq_cfg);
 Cy_SysInt_SetSystemIrqVector(hibwakeup_irq_cfg.sysIntSrc, Wakeup_IntHandler);
 NVIC_SetPriority(hibwakeup_irq_cfg.intIdx, 3ul);
 NVIC_EnableIRQ(hibwakeup_irq_cfg.intIdx);
 /* Check if the Hibernate wakeup reset */
 /* Check for the cause of the reset of the Hibernate wakeup during restart. See Code Listing
20.*/
 RstReason = Cy_SysReset_IsResetDueToHibWakeup();
 /* If the cause of reset was Hibernate Wakeup */
 if(RstReason == true)
    /*_Application flash read data value */
   uint32_t fget_value = 0ul;
   /* Read the data from Application flash (Workflash) */
    /* (5) Read to data in application flash and write to RAM in restart.*/
   fget_value = CY_GET_REG32(TEST_WF_LS_ADDR);
    /* Write the read data to RAM */
    /* (5) Read to data in application flash and write to RAM in restart.*/
   CY_SET_REG32(variable_ram0_address, fget_value);
    /* Check to flash read data */
   if(fget_value == 0x5A5A5A5Aul)
      /* Turn on LED0 to indicate that Hibernate wakeup has occurred */
     for(uint16 t i = 0ul; i < 50ul; i++)</pre>
                                           //LED0 blinks several times to indicate
completion of processing after Hibernate wakeup in restart.
        Cy_SysTick_DelayInUs(50000ul);
        Cy_GPIO_Inv(CY_LED0_PORT, CY_LED0_PIN);
   }
 }
 /* the Hibernate mode transition start setting */
 /* (1) Set for the Hibernate mode transtion.*/
 Hibernate transition = true;
 /* Prepare the data "0x5A5A5A5A" in RAMO. Write to RAMO in this data. */
 CY_SET_REG32(variable ram0 address, RAM 0 DATA); //Prepare for transition data.
 for(;;)
  {
    /* Toggle an LED1 to notify MCU is working */
```



4 RAM retention procedure in low-power mode

```
for(uint16_t i = Oul; i < 10Oul; i++) //LED1 blinks several times to indicate that it</pre>
is in normal operation.
      Cy_SysTick_DelayInUs(50000ul);
     Cy_GPIO_Inv(CY_LED1_PORT, CY_LED1_PIN);
    /* RAM read data value */
   uint32_t rget_value = 0ul;
    /* Read in the RAM data "0x5A5A5A5A" */
   rget_value = CY_GET_REG32(variable_ram0_address);
   /* Initialize to Flash */
   /* Initialize to application flash. See Code Listing 21.*/
   Cy_FlashInit(false);
    /* Write to Application flash (workflash) */
   /* Write to application flash. See Code Listing 22.*/
   Cy_FlashWriteWork(TEST_WF_LS_ADDR, (uint32_t*)&rget_value,
   CY_FLASH_DRIVER_BLOCKING);
    /* Enable hibernate wake up source pin */
    /* Set for wakeup source. See Code Listing 23.*/
   Cy_SysPm_SetHibWakeupSource(CY SYSPM HIBPIN0 HIGH);
    /* Transfer to Hibernate Mode */
   /* (3) MCU enters the Hibernate mode. See Code Listing 24.*/
   Cy_SysPm_Hibernate();
 }
}
```

Code Listing 18 through Code Listing 24 provide example programs to configure the transition to Hibernate mode for backing up memory data in the driver part.

Code Listing 18 Example program to GetloFreezeStatus in driver part

```
__STATIC_INLINE bool Cy_SysPm_GetIoFreezeStatus(void)
{
    return(Ou != _FLD2VAL(SRSS_PWR_HIBERNATE_FREEZE, SRSS->unPWR_HIBERNATE.u32Register));
}
```



4 RAM retention procedure in low-power mode

Code Listing 19 Example program to IoUnfreeze in driver part

```
/*Check if the Frozen status of the I/O port.*/
void Cy_SysPm_IoUnfreeze(void)
 uint32_t interruptState;
 interruptState = Cy_SysLib_EnterCriticalSection();
 /* Preserve the last reset reason and wakeup polarity. Then, unfreeze I/O:
  * write PWR_HIBERNATE.FREEZE=0, .UNLOCK=0x3A, .HIBERANTE=0,
 /* Unfreeze I/O port.*/
 SRSS->unPWR_HIBERNATE.u32Register = (SRSS->unPWR_HIBERNATE.u32Register &
 CY SYSPM PWR RETAIN HIBERNATE STATUS) | CY SYSPM PWR HIBERNATE UNLOCK;
 /* If Read stands after Write, read this register two times to delay
 * enough time for internal settling.
 (void) SRSS->unPWR HIBERNATE.u32Register;
 (void) SRSS->unPWR_HIBERNATE.u32Register;
 /* Lock the hibernate mode:
 * write PWR_HIBERNATE.HIBERNATE=0, UNLOCK=0x00, HIBERNATE=0
 */
 SRSS->unPWR HIBERNATE.u32Register &= CY SYSPM PWR RETAIN HIBERNATE STATUS;
 Cy_SysLib_ExitCriticalSection(interruptState);
}
```

Code Listing 20 Example program to IsResetDueToHibWakeup in driver part



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Code Listing 21 Example program to FlashInit in driver part

```
void Cy_FlashInit(bool non_blocking)
 if(non_blocking == true)
    /***** Setting for IPCs
   Cy_Srom_SetResponseHandler(Cy_FlashHandler, CPUIntIdx3_IRQn);
   NVIC_SetPriority(CPUIntIdx3_IRQn, 3ul);
   NVIC_EnableIRQ(CPUIntIdx3_IRQn);
   g_NB_ModeEnabled = true;
 }
 else
 {
   g_NB_ModeEnabled = false;
 /* Flash Write Enable */
 /* Initialization for writing to application flash.*/
 Cy_Flashc_MainWriteEnable();
 Cy_Flashc_WorkWriteEnable();
 g_completeFlag = true;
}
```



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Code Listing 22 Example program to FlashWriteWork in driver part

```
void Cy_FlashWriteWork(uint32_t writeAddr, const uint32_t* data, cy_en_flash_driver_blocking_t
blocking)
{
 CY_ASSERT(Cy_Flash_WorkBoundsCheck(writeAddr) == CY_FLASH_IN_BOUNDS);
 uint32_t status;
 cy_stc_flash_programrow_config_t programRowConfig = {0};
 if(blocking == CY_FLASH_DRIVER_NON_BLOCKING)
 {
   CY_ASSERT(g_NB_ModeEnabled == true);
   /* Only for non-blocking operation */
   g_completeFlag = false;
 // Program workflash
 programRowConfig.blocking = CY_FLASH_PROGRAMROW_BLOCKING;
 programRowConfig.skipBC = CY_FLASH_PROGRAMROW_SKIP_BLANK_CHECK;
 programRowConfig.dataSize = CY FLASH PROGRAMROW DATA SIZE 32BIT;
 programRowConfig.dataLoc = CY_FLASH_PROGRAMROW_DATA_LOCATION_SRAM;
 programRowConfig.intrMask = CY_FLASH_PROGRAMROW_NOT_SET_INTR_MASK;
 programRowConfig.destAddr = (uint32 t*)writeAddr;
 programRowConfig.dataAddr = data;
 /* Write to data in application flash.*/
 status = Cy_Flash_ProgramRow(NULL, &programRowConfig, blocking);
 CY_ASSERT(status == CY_FLASH_DRV_SUCCESS);
}
```



4 RAM retention procedure in low-power mode

Code Listing 23 Example program to SetHibWakeupSource in driver part

```
void Cy_SysPm_SetHibWakeupSource(cy_en_syspm_hib_wakeup_source_t wakeupSource)
 /* Reconfigure the wake-up pins and LPComp polarity based on the input */
 if(@u != ((uint32_t) wakeupSource & CY_SYSPM_WAKEUP_LPCOMP0))
 SRSS->unPWR_HIBERNATE.u32Register &=
    ((uint32_t) ~_VAL2FLD(SRSS_PWR_HIBERNATE_POLARITY_HIBPIN, CY_SYSPM_WAKEUP_LPCOMP0_BIT));
 }
            if(@u != ((uint32_t) wakeupSource & CY_SYSPM_WAKEUP_LPCOMP1))
 SRSS->unPWR HIBERNATE.u32Register &=
    ((uint32_t) ~_VAL2FLD(SRSS_PWR_HIBERNATE_POLARITY_HIBPIN, CY_SYSPM_WAKEUP_LPCOMP1 BIT));
            if(0u != ((uint32_t) wakeupSource & CY_SYSPM_WAKEUP_PIN0))
 SRSS->unPWR_HIBERNATE.u32Register &=
    ((uint32_t) ~_VAL2FLD(SRSS_PWR_HIBERNATE_POLARITY_HIBPIN, CY_SYSPM_WAKEUP_PIN0_BIT));
 }
            if(Ou != ((uint32_t) wakeupSource & CY_SYSPM_WAKEUP_PIN1))
   SRSS->unPWR_HIBERNATE.u32Register &=
    ((uint32_t) ~_VAL2FLD(SRSS_PWR_HIBERNATE_POLARITY_HIBPIN, CY_SYSPM_WAKEUP_PIN1_BIT));
 /* Set for wakeup source in pin0.*/
 SRSS->unPWR_HIBERNATE.u32Register |= ((uint32_t) wakeupSource);
}
```



4 RAM retention procedure in low-power mode

Code Listing 24 Example program to SysPm_Hibernate in driver part

```
cy_en_syspm_status_t Cy_SysPm_Hibernate(void)
 cy_en_syspm_status_t retVal = CY_SYSPM_SUCCESS;
 /* Call the registered callback functions with the
  * CY_SYSPM_CHECK_READY parameter
 */
 if(Ou != currentRegisteredCallbacksNumber)
   retVal = Cy_SysPm_ExecuteCallback(CY_SYSPM_HIBERNATE, CY_SYSPM_CHECK_READY);
 }
 /* The device (core) can switch into Hibernate power mode only when
 * all executed registered callback functions with CY_SYSPM_CHECK_READY
    parameter returned CY_SYSPM_SUCCESS.
 */
 if(retVal == CY SYSPM SUCCESS)
    /* Call registered callback functions with CY_SYSPM_BEFORE_TRANSITION
    * parameter. Return value is ignored.
    (void) Cy_SysLib_EnterCriticalSection();
    if(Ou != currentRegisteredCallbacksNumber)
      (void) Cy_SysPm_ExecuteCallback(CY_SYSPM_HIBERNATE, CY_SYSPM_BEFORE_ENTER);
    }
    /* Preserve the token that will retain through a wakeup sequence
    * thus could be used by Cy_SysReset_GetResetReason() to differentiate
    * Wakeup from a general reset event.
    * Preserve the wakeup source(s) configuration.
    */
    /* (3) MCU enters the Hibernate mode.*/
   SRSS->unPWR HIBERNATE.u32Register =
    (SRSS->unPWR_HIBERNATE.u32Register & CY_SYSPM_PWR_WAKEUP_HIB_MASK)
CY_SYSPM_PWR_TOKEN_HIBERNATE;
    /* All the three writes to the hibernate register use the same value:
    * PWR HIBERNATE.FREEZE=1, .UNLOCK=0x3A, .HIBERANTE=1,
   SRSS->unPWR_HIBERNATE.u32Register |= CY_SYSPM_PWR_SET_HIBERNATE;
   SRSS->unPWR_HIBERNATE.u32Register |= CY_SYSPM_PWR_SET_HIBERNATE;
   SRSS->unPWR_HIBERNATE.u32Register |= CY_SYSPM_PWR_SET_HIBERNATE;
    /* Wait for transition */
    __WFI();
    /* The callback functions calls with the CY SYSPM AFTER TRANSITION
    * parameter in the hibernate power mode are not applicable as device
```



4 RAM retention procedure in low-power mode

```
* wake-up was made on device reboot.
   /* A wakeup from the hibernate is performed by toggling of the wakeup
   * pins, or WDT matches, or Backup domain alarm expires. The value depends on what
    * item is configured in the hibernate register. After a wakeup event, a
    * normal Boot procedure occurs.
    * No need to exit from the critical section.
   */
 }
 else
   /* Execute callback functions with the CY_SYSPM_CHECK_FAIL parameter to
   * undo everything done in the callback with the CY_SYSPM_CHECK_READY
    * parameter. The return value is ignored.
   */
   (void) Cy_SysPm_ExecuteCallback(CY_SYSPM_HIBERNATE, CY_SYSPM_CHECK_FAIL);
   retVal = CY_SYSPM_FAIL;
 return retVal;
}
```



5 Other references

5 Other references

Infineon provides the Sample Driver Library (SDL) including startup as sample software to access various peripherals. SDL also serves as a reference, to customers, for drivers that are not covered by official AUTOSAR products. The SDL cannot be used for production purposes as it does not qualify to any automotive standards. The code snippets in this application note are part of the SDL. Contact Technical Support to obtain the SDL.



Related documents

Related documents

The following are the TRAVEO™ T2G family series datasheets and Technical Reference Manuals. Contact Technical Support to obtain these documents.

Device datasheet:

- 1. CYT2B6 Datasheet 32-bit Arm[®] Cortex[®]-M4F microcontroller TRAVEO™ T2G Family
- 2. CYT2B7 Datasheet 32-bit Arm[®] Cortex[®]-M4F microcontroller TRAVEO[™] T2G Family
- 3. CYT2B9 Datasheet 32-bit Arm[®] Cortex[®]-M4F microcontroller TRAVEO[™] T2G Family
- **4.** CYT2BL datasheet 32-bit Arm[®] Cortex[®]-M4F microcontroller TRAVEO[™] T2G family
- 5. CYT3BB/4BB Datasheet 32-bit Arm[®] Cortex[®]-M7 microcontroller TRAVEO[™] T2G Family
- **6.** CYT4BF Datasheet 32-bit Arm® Cortex®-M7 microcontroller TRAVEO™ T2G Family
- 7. CYT6BJ Datasheet 32-bit Arm[®] Cortex[®]-M7 microcontroller TRAVEO[™] T2G Family (Doc No. 002-33466)
- 8. CYT3DL Datasheet 32-bit Arm[®] Cortex[®]-M7 microcontroller TRAVEO[™] T2G Family
- **9.** CYT4DN Datasheet 32-bit Arm[®] Cortex[®]-M7 microcontroller TRAVEO™ T2G Family
- **10.** CYT4EN datasheet 32-bit Arm[®] Cortex[®]-M7 microcontroller TRAVEO[™] T2G family (Doc No. 002-30842)
- 11. CYT2CL datasheet 32-bit Arm[®] Cortex[®]-M4F microcontroller TRAVEO™ T2G family

Body controller entry family:

- **1.** TRAVEO[™] T2G automotive body controller entry family architecture technical reference manual (TRM)
- **2.** TRAVEO™ T2G automotive body controller entry registers technical reference manual (TRM) for CYT2B7
- **3.** TRAVEO™ T2G automotive body controller entry registers technical reference manual (TRM) for CYT2B9
- **4.** TRAVEO[™] T2G automotive body controller entry registers technical reference manual (TRM) for CYT2BL (Doc No. 002-29852)

Body controller high family:

- **1.** TRAVEO™ T2G automotive body controller high family architecture technical reference manual (TRM)
- TRAVEO™ T2G automotive body controller high registers technical reference manual (TRM) for CYT3BB/4BB
- **3.** TRAVEO™ T2G automotive body controller high registers technical reference manual (TRM) for CYT4BF
- **4.** TRAVEO™ T2G automotive body controller high registers technical reference manual (TRM) for CYT6BJ (Doc No. 002-36068)

Cluster 2D family:

- 1. TRAVEO™ T2G automotive cluster 2D architecture technical reference manual (TRM)
- **2.** TRAVEO[™] T2G automotive cluster 2D registers technical reference manual (TRM) for CYT3DL
- **3.** TRAVEO™ T2G automotive cluster 2D registers technical reference manual (TRM) for CYT4DN
- **4.** TRAVEO™ T2G automotive cluster 2D registers technical reference manual (TRM) for CYT4EN (Doc No. 002-35181)

Cluster entry family:

- **1.** TRAVEO[™] T2G automotive cluster entry family architecture technical reference manual (TRM)
- **2.** TRAVEO™ T2G automotive cluster entry registers technical reference manual (TRM) for CYT2CL



Glossary

Glossary

BOD

Brown-Out Detection. See the "Power Supply and Monitoring" chapter of the architecture TRM for details.

CPU

Central Processing Unit

CPUSS

CPU subsystem

ECC

Error Correcting Code

GPIO

General purpose input/output. See the "IO System" chapter of the architecture TRM for details.

LVD

Low-Voltage Detection. See the "Power Supply and Monitoring" chapter of the architecture TRM for details.

MCU

Microcontroller unit

VDDD

Digital power supply. See the "Power Supply and Monitoring" chapter of the architecture TRM for details.



Revision history

Revision history

Document revision	Date of release	Description of changes	
**	2019-06-03	New application note.	
*A	2019-10-24	Added CYT4D Series parts related information in all instances across the document.	
		Added "RAM Retention Procedure in Low-Power Mode".	
*B	2020-03-12	Changed parts (from CYT2B/CYT4B/CYT4D Series to CYT2/CYT4 Series) in all instances across the document.	
	Added CYT3 Series parts related information in all instances across the document.		
*C	2020-09-16	Updated RAM Retention Procedure Overview:	
		Added "Low-Power Mode (Hibernate Mode) Transition Procedure".	
*D	2021-03-08	Updated to Infineon template.	
*E	2022-06-03	Updated code examples using SDL.	
*F	2023-11-09	Template update; no content updated.	
*G	2025-01-20	Added CYT6BJ details to the document	

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