

lel-lyjyɔ-ɔ jcl lel-ɔ jcl jeʔfle-lycʰɔɔ

$aaaaaaaaaA$, the language of Rymako

uruwi

|||||

aaaaaaaaaaaaaaaaaaaa

A complete grammar

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Dedicated to Isoraḱatheð.

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0.1 | Introduction

1 | Phonology and orthography

1.1 | Phoneme inventory

Table 1.1: The consonants of aaaaaaaaaA.

	Bilabial	Alveolar	Palatal	Velar	Glottal
Nasal	m	n	ɲ	ŋ	
Plosive	p b	t d	c ɟ	k g	ʔ
Fricative	f	s	ʃ	x	
(coarticulated)	θ x	fx		ff	
Affricate		ts	tʃ		
Lateral fricative		ɬ			
Approximant		ɹ	j	w	
Lateral approximant		l			
Trill		r			

Table 1.2: The vowels of aaaaaaaaaA.

Spread	Half-rounded	Rounded
i	ɤ	y
u	ʊ	u
ɛ		œ
ʌ		ɔ
ä		

In addition to consonants and vowels, aaaaaaaaaA has rod signals, represented by numbers. Rod A is blue and held by one's dominant hand and B is red and held by one's non-dominant hand.

1. Rod A is raised to one's chest, while B is pointed down.
2. Rods A and B are crossed in the front.
3. Rod B is raised upwards in front of the nondominant arm, while rod A is lowered.
4. Rod A is pointed sideways near one's nondominant arm, while rod B is lowered.
5. Rods A and B are extended to the sides.

6. Rods A and B are extended, facing forward.
7. Rod A is raised forward, while B is pointed to the side.
8. Rod B is raised forward, while A is pointed to the side.

Lowering both rods is interpreted as an absence of a rod signal.

If the use of rods are unavailable, the numerals of the positions may be pronounced.

1.2 | Hacmisation

aaaaaaaaA uses the hacm script with superscript letters to indicate phonemes not found in Arka. The transcriptions can be found in Tables 1.3 and 1.4.

Table 1.3: The consonants of aaaaaaaaaA.

	Bilabial	Alveolar	Palatal	Velar	Glottal
Nasal	ɒ	n	n ^ɥ	n ^ɸ	
Plosive	d b	ɾ ɳ	ɽ ɳ ^ɥ	ɭ ɸ	.
Fricative	ɑ	ʃ	ɭ	h	
(coarticulated)	ʃ ^h	ɑ ^h		ɑ ^ɭ	
Affricate		ʃʃ	ɽɭ		
Lateral fricative		s			
Approximant		ɹ	ɥ	o	
Lateral approximant		l			
Trill		ɾ			

Table 1.4: The vowels of aaaaaaaaaA.

Spread	Half-rounded	Rounded
ɕ	ɕ ^ə	ɕ ^ɔ
ə ^ɕ	ə	ə ^ɔ
e		e ^ɔ
ɔ ^e		ɔ
ɪ		

Rod signs are represented by the hacm digits <1 2 3 4 5 6 7 8> attached to the end of the verbs they encompass. Proper words are preceded by a backslash <\>.

Vowels that are inferrable from context are sometimes omitted. For example, /æfan/ (to speak) is written <μean>, but /æfin/ (to spread), which is less common, is written <μeacn>, with the second vowel. Most of this grammar will leave all vowels written.

1.3 | Phonotactics

An onset consists of one of the following:

- any single consonant other than /l/ (the exceptions are <lel> [lek] and related words),

- any obstruent followed by an approximant other than /l/,
- or any plosive followed by /r/,
- or any nasal followed by /j/ or /w/.

A nucleus consists of one vowel.

A coda consists of one of the following:

- nothing,
- a nasal,
- a voiceless plosive (excluding /ʔ/),
- /ɹ/, /s/ or /l/

1.4 | Stress

Stress falls on the last syllable with a coda, or otherwise the second-to-last syllable.
See table 1.5 for examples.

Table 1.5: Examples of stress locations.

Orthography	Location of stress (# from last)
ɒɹɪ	2
nɪ.cn	1
.əʔfəɓ	2
ɭɹnedc ^a	3

1.5 | Vowel harmony

For the purposes of vowel harmony, vowels are divided into front and back vowels.
/a/ is neutral. A root with neither front nor back vowels acts as if it has front vowels.

1.6 | The script of aaaaaaaaaA

aaaaaaaaA also uses its own script, inspired by one of Uruwi's old childhood cyphers.

The consonants within a word are divided into pairs (plus one single consonant at the end if applicable). Thus, <ɒn^ɹɪɔ^e-mɪ> would have <ɒn^ɹ dɹ>. These pairs then get a glyph that combines the glyphs for their constituent consonants.

The full table of consonant pairs can be found at tables 1.7 and 1.8. There are some general rules:

- Double consonants get their single-consonant glyphs with a ring below.
- d-coloured glyphs bear the characteristic middle bar of <ɒ><d>: ɒ d + ɹ l
→ ɹ dl.
- ɭ-coloured glyphs rest under the characteristic arrow of <ɹ><ɭ>: ɹ ɭ + ɹ ɭ
→ ɹ ɭ.

Table 1.6: Single consonants in the script.

Ʒ d	† f	↗ l	‡ j	⌘ a
⌘ n	⌚ b	ss h	⌘ j ^h	○ u
△ r	? l	l s	⌘ o	⌘ φ
⌘ n ^φ	× n	⌘ b	⌘ a ^l	⌘ a ^h
⌘ n ^u	⌘ l ^u	⌘ μ	⌘ n ^u	⌘ .

- f-coloured glyphs rest under the characteristic hilt of $\langle \dagger \rangle \langle f \rangle$: $\dagger f + \triangle r \rightarrow \triangle fr$.
- j-coloured glyphs bear the characteristic bar-and-circle of $\langle \ddagger \rangle \langle j \rangle$: $\ddagger j + \textcircled{b} b \rightarrow \textcircled{b} jb$.
- a-coloured glyphs bear the characteristic double-swash of $\langle \textcircled{x} \rangle \langle a \rangle$: $\textcircled{x} a + \textcircled{b} n^\phi \rightarrow \textcircled{x} an^\phi$.
- b-coloured glyphs bear the characteristic brook of $\langle \textcircled{b} \rangle \langle b \rangle$: $\textcircled{b} b + \textcircled{d} d \rightarrow \textcircled{d} bd$.
- j^h-coloured glyphs bear the characteristic arc of $\langle \textcircled{j} \rangle \langle j^h \rangle$: $\textcircled{j} j^h + \textcircled{b} b \rightarrow \textcircled{b} j^hb$.
- u-coloured glyphs rest under the characteristic triangle of $\langle \bigcirc \rangle \langle u \rangle$: $\bigcirc u + \textcircled{\phi} \phi \rightarrow \textcircled{\phi} u\phi$.
- r-coloured glyphs rest under the characteristic overring of $\langle \triangle \rangle \langle r \rangle$: $\triangle r + \textcircled{x} a^l \rightarrow \textcircled{x} ra^l$.
- l-coloured glyphs rest to the left of the characteristic vertical line of $\langle ? \rangle \langle l \rangle$: $? l + \textcircled{b} n^u \rightarrow \textcircled{b} ln^u$.
- o-coloured glyphs are superimposed with a copy rotated either π or, in the case of a few glyphs, $\pi/2$: $\textcircled{x} o + \textcircled{d} d \rightarrow \textcircled{x} od$; $\textcircled{x} o + ss h \rightarrow \textcircled{x} oh$.
- n-coloured glyphs are superimposed with $\langle \times \rangle \langle n \rangle$: $\times n + \textcircled{b} l^u \rightarrow \textcircled{b} nl^u$. In some cases, the cross might be rotated $\pi/4$: $\times n + \textcircled{x} n \rightarrow \textcircled{x} nn$.
- b-coloured glyphs rest inside the characteristic room of $\langle \textcircled{b} \rangle \langle b \rangle$: $\textcircled{b} b + \textcircled{c} \mu \rightarrow \textcircled{c} b\mu$.
- a^l-coloured glyphs rest under the characteristic flare of $\langle \textcircled{x} \rangle \langle a^l \rangle$: $\textcircled{x} a^l + \textcircled{c} . \rightarrow \textcircled{c} a^l..$
- n^u-coloured glyphs rest under the characteristic P-shape of $\langle \textcircled{b} \rangle \langle n^u \rangle$: $\textcircled{b} n^u + \textcircled{j} j^h \rightarrow \textcircled{b} n^uj^h$.
- μ-coloured glyphs rest to the left of the characteristic flare of $\langle \textcircled{c} \rangle \langle \mu \rangle$: $\textcircled{c} \mu + \textcircled{b} n^u \rightarrow \textcircled{b} \mu n^u$.
- n^u-coloured glyphs bear the characteristic inner circle of $\langle \textcircled{b} \rangle \langle n^u \rangle$: $\textcircled{b} n^u + \textcircled{c} a^h \rightarrow \textcircled{c} n^ua^h$.

Table 1.7: Consonant pairs in the script.

	ᄀ	ᄁ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄀ	ᄀ	ᄁ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄁ	ᄁ	ᄁ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄂ	ᄂ	ᄃ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄃ	ᄃ	ᄃ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄄ	ᄄ	ᄅ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄅ	ᄅ	ᄆ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄆ	ᄆ	ᄇ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄇ	ᄇ	ᄈ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄈ	ᄈ	ᄉ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄉ	ᄉ	ᄊ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄊ	ᄊ	ᄋ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄋ	ᄋ	ᄌ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄌ	ᄌ	ᄍ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄍ	ᄍ	ᄎ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄎ	ᄎ	ᄏ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄏ	ᄏ	ᄐ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄐ	ᄐ	ᄑ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄑ	ᄑ	ᄒ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄒ	ᄒ	ᄓ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄓ	ᄓ	ᄔ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄔ	ᄔ	ᄕ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄕ	ᄕ	ᄖ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄖ	ᄖ	ᄗ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄗ	ᄗ	ᄘ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄘ	ᄘ	ᄙ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄙ	ᄙ	ᄚ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄚ	ᄚ	ᄛ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄛ	ᄛ	ᄜ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄜ	ᄜ	ᄝ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄝ	ᄝ	ᄞ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄞ	ᄞ	ᄟ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄟ	ᄟ	ᄠ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄠ	ᄠ	ᄡ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄡ	ᄡ	ᄢ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄢ	ᄢ	ᄣ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄣ	ᄣ	ᄤ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄤ	ᄤ	ᄥ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄥ	ᄥ	ᄦ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄦ	ᄦ	ᄧ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄧ	ᄧ	ᄨ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄨ	ᄨ	ᄩ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄩ	ᄩ	ᄪ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄪ	ᄪ	ᄫ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄫ	ᄫ	ᄬ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄬ	ᄬ	ᄭ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄭ	ᄭ	ᄮ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄮ	ᄮ	ᄯ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄯ	ᄯ	ᄰ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄰ	ᄰ	ᄱ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄱ	ᄱ	ᄲ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄲ	ᄲ	ᄳ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄳ	ᄳ	ᄴ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄴ	ᄴ	ᄵ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄵ	ᄵ	ᄶ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄶ	ᄶ	ᄷ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄷ	ᄷ	ᄸ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄸ	ᄸ	ᄹ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄹ	ᄹ	ᄺ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄺ	ᄺ	ᄻ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄻ	ᄻ	ᄼ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄼ	ᄼ	ᄽ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄽ	ᄽ	ᄾ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄾ	ᄾ	ᄿ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ
ᄿ	ᄿ	ᄽ	ᄂ	ᄃ	ᄄ	ᄅ	ᄆ	ᄇ	ᄈ	ᄉ	ᄊ	ᄋ	ᄌ

- If all else has failed, the two consonants are superimposed. The default order is the same as the ordering used in table 1.6.
- In coloured-consonant pairs, the colourant is assumed to occur first unless the order is switched by an order reversal mark.
- A negative-sloping mark below a glyph means that the order of consonants is switched.

Thus in our case, we would have $\langle \text{ᄃ} \text{ᄀ} \rangle$. The next step is to add vowels. In our case, they would be paired as $\langle \text{ᄃ} \text{ᄀ} \text{ᄃ} \text{ᄀ} \rangle$. Note that it is possible for a pair to not have both vowels. The diacritics for the vowels are quite irregular, and they are shown in table 1.9.

Thus, after adding vowels we get $\langle \text{ᄃ} \text{ᄀ} \rangle$.

Table 1.10: Miscellaneous symbols.

- ◌̣ ◌̤ ◌̥ ◌̦ ◌̧ ◌̨ ◌̩ ◌̪ ◌̫ ◌̬ ◌̭ ◌̮ ◌̯ ◌̰ ◌̱ ◌̲ ◌̳ ◌̴ ◌̵ ◌̶ ◌̷ ◌̸ ◌̹ ◌̺ ◌̻ ◌̼ ◌̽ ◌̾ ◌̿ ◌̀ ◌́ ◌̂ ◌̃ ◌̄ ◌̅ ◌̆ ◌̇ ◌̈ ◌̉ ◌̊ ◌̋ ◌̌ ◌̍ ◌̎ ◌̏ ◌̐ ◌̑ ◌̒ ◌̓ ◌̔ ◌̕ ◌̖ ◌̗ ◌̘ ◌̙ ◌̚ ◌̛ ◌̜ ◌̝ ◌̞ ◌̟ ◌̠ ◌̡ ◌̢ ◌̣ ◌̤ ◌̥ ◌̦ ◌̧ ◌̨ ◌̩ ◌̪ ◌̫ ◌̬ ◌̭ ◌̮ ◌̯ ◌̰ ◌̱ ◌̲ ◌̳ ◌̴ ◌̵ ◌̶ ◌̷ ◌̸ ◌̹ ◌̺ ◌̻ ◌̼ ◌̽ ◌̾ ◌̿
- ◌̣ ◌̤ ◌̥ ◌̦ ◌̧ ◌̨ ◌̩ ◌̪ ◌̫ ◌̬ ◌̭ ◌̮ ◌̯ ◌̰ ◌̱ ◌̲ ◌̳ ◌̴ ◌̵ ◌̶ ◌̷ ◌̸ ◌̹ ◌̺ ◌̻ ◌̼ ◌̽ ◌̾ ◌̿
period (circumfix)
- ◌̣ ◌̤ ◌̥ ◌̦ ◌̧ ◌̨ ◌̩ ◌̪ ◌̫ ◌̬ ◌̭ ◌̮ ◌̯ ◌̰ ◌̱ ◌̲ ◌̳ ◌̴ ◌̵ ◌̶ ◌̷ ◌̸ ◌̹ ◌̺ ◌̻ ◌̼ ◌̽ ◌̾ ◌̿
comma
- ◌̣ ◌̤ ◌̥ ◌̦ ◌̧ ◌̨ ◌̩ ◌̪ ◌̫ ◌̬ ◌̭ ◌̮ ◌̯ ◌̰ ◌̱ ◌̲ ◌̳ ◌̴ ◌̵ ◌̶ ◌̷ ◌̸ ◌̹ ◌̺ ◌̻ ◌̼ ◌̽ ◌̾ ◌̿
name mark (equiv. to <\>)

2 | Syntax

2.1 | Basic word order

The basic word order is VSO. Descriptors follow what they modify.

2.2 | Questions

Binary questions have the interrogative polarity marker and no change to syntax.

In wh-questions, the wh-word is pulled to the front (i. e. before the verb). This requires case marking for the wh-word:

flen peac^əjhi nc^əʒ
who-ACC speak-FAR.PAST-Q PR.FAR.SG
Whom did you speak to?

This applies only to questions, not interrogative-mood clauses that act as relative clauses:

peac^əjhi nc^ə flel, ɣɪf ɲə.
speak-FAR.PAST-Q PR.FAR.SG who, see-NEAR.PAST PR.ANAPH_OBJ.INT
I saw the person whom you talked to.

2.3 | Multiple clauses

A sentence might have multiple clauses. Each clause in a sentence follows the basic VSO order, and clauses are separated with commas.

3 | Nouns

Nouns are declined for number, case and definiteness.

3.1 | Number

aaaaaaaaA has many grammatical numbers:

Table 3.1: The discrete grammatical numbers of aaaaaaaaaA.

Number	Constraint on $x \in \mathbb{Z}$
Integral	none
Nullary	$x = 0$
Singular	$ x = 1$
Dual	$ x = 2$

Table 3.2: The continuous grammatical numbers of aaaaaaaaaA.

Number	Constraint on $x \in \mathbb{R}$
Nullary	$x = 0$
Subsingular	$ x < 1$
Supersingular	$1 \leq x < 2$
Plural	$ x \geq 2$ or x is unknown

3.2 | Case

In a clause with both the subject and object directly expressed in that order, both the subject and object are declined in the nominative case (and their roles are inferred through word order). In a clause where only one is present, or where both are expressed in the opposite order, the subject will receive the nominative case and the object will receive the accusative case.

3.3 | Noun classes

There are three overarching groups of noun classes.

3.3.1 | Countable

Nouns in these classes are declined for a discrete number.

1. Sentient – such as humans, AIs, deities.
2. Animate – nonsentient animals.
3. Inanimate – anything else.

3.3.2 | Measurable

Nouns in this class are declined for a continuous number.

4. Measure – all measurable nouns, especially units of measurement.

3.3.3 | Uncountable

Nouns in these classes are not declined for number, and require compounding with a countable or measurable noun in order to be quantified.

5. Fluid – liquids and gases.
6. Edible – edible (to humans) non-fluids.
7. Inedible – inedible (to humans) non-fluids.
8. Abstract – abstract ideas.

3.4 | Definiteness

The definite form of a noun is formed regularly by reduplicating the first syllable (without the coda): <Dɪɪ> “a person” becomes <DɪDɪɪ> “the person”.

3.5 | Declension table

3.5.1 | Countable classes

Note that noun declensions respect vowel harmony. For nouns with back vowels, replace the front vowels with the back vowels of the same height and rounding, and vice versa.

Table 3.3: Declensions for countable nouns.

	Integral	Nullary	Singular	Dual
Sentient: <Dɪɪ> “person”				
Nominative	Dɪɪ	Dɪɪe	Dɪɪɪ	Dɪɪɪɪ
Accusative	Dɪɪɪ	Dɪɪɪɪe	Dɪɪɪɪɪ	Dɪɪɪɪɪɪ
Sentient: <ɟʰi.en> “magician”				
Nominative	ɟʰi.en	ɟʰi.efe	ɟʰi.ej	ɟʰi.el
Accusative	ɟʰi.eɲɪ	ɟʰi.enɪe	ɟʰi.eɲɪɪ	ɟʰi.eɲɪɪɪ
(Note that the final consonant is preserved only in the integral nominative form.)				
Animate: <Dənɪ> “rabbit”				

	Mass
Inedible: <ᵐᵒᵐᵒ> “stone”	
Nominative	ᵐᵒᵐᵒ
Accusative	ᵐᵒᵐᵒᵈᵉ
Abstract: <ᵃᵃᵐᵒᵈᵒ> “empathy”	
Nominative	ᵃᵃᵐᵒᵈᵒ
Accusative	ᵃᵃᵐᵒᵈᵒᵐᵒ
Abstract: <ᵐᵒᵐᵒ> “[the number] five”	
Nominative	ᵐᵒᵐᵒ
Accusative	ᵐᵒᵐᵒᵐᵒ

3.6 | Pronouns

Personal pronouns are not divided into first, second and third persons as in most languages. Instead, they fall into four categories which exhibit different behaviour depending on whether they occur as the first or second noun in the clause:

Table 3.6: Pronoun persons and their functions.

Person	Role in first position	Role in second position
Near	The speaker.	The first argument of the sentence.
Far	The listener.	If the first argument is the speaker, then the listener. Otherwise, the speaker.
Other	A third entity.	An entity that is neither the speaker, the listener nor the first argument.
Generic	A generic entity (akin to “one”).	
Anaphoric Subject	The subject of the previous clause.	
Anaphoric Object	The object of the previous clause.	

In wh-questions, the wh-word assumes the second position and the other argument becomes the first.

If a clause has no explicit arguments, the first argument is understood to be the subject.

Table 3.7: Personal pronouns. <-n>, <-en> or <-ᵐᵒᵐᵒ> is suffixed for the accusative case.

(continuous) (discrete)	Pl. / Sub. / Sup. Integral	Nullary Nullary		
			Singular	Dual
Near	ᵐᵒ	ᵐᵒᵐᵒ	ᵐᵒ	ᵐᵒᵐᵒ
Far	ᵈᵒ	ᵈᵒᵐᵒ	ᵈᵒ	ᵈᵒᵐᵒ
Other	ᵐᵒ	ᵐᵒᵐᵒ	ᵐᵒ	ᵐᵒᵐᵒ
Anaph. Sub.	ᵐᵒ	ᵐᵒᵐᵒ	.ᵐᵒ	ᵐᵒᵐᵒᵐᵒ
Anaph. Obj.	ᵐᵒ	ᵐᵒᵐᵒ	.ᵐᵒᵐᵒ	ᵐᵒᵐᵒᵐᵒᵐᵒ
Generic		.ᵐᵒ		

(For the observant readers: notice the similarity to Kavinan’s system.)

3.6.1 | Last-clause pronouns

The anaphoric pronoun <bej> (accusative: <bejen>) is grammatically an other pronoun, and it refers to the previous clause said. Likewise, <bedcj> (accusative: <bedcn>) refers to the clause before the previous one.

3.7 | Compounding

Nouns can be compounded together in a head-initial manner. When that happens, only the leftmost noun is the one to be declined.

Del-μəɔ̃^e-a^ləμəɔ̃-φCj
 volume-cup-water-five
 five cupfuls of water

Note that integral pronouns can modify other nouns, in which personal possession is indicated:

Del-μəɔ̃^e-a^ləμəɔ̃-φCj-ŋi
 volume-cup-water-five-PR.NEAR.INTEGRAL
 (arg1)’s five cupfuls of water

Descriptors can also compound on nouns. This compounding is productive in aaaaaaaaA.

Dɪɟi-ŋəɔ̃ŋi
 person-old
 old people
 (Compare to Dɪɟi ŋəɔ̃ŋi “person old-SENTIENT”).

3.8 | Possession

“X’s Y” is translated as <Y=Dɪ jcl X>. The possessive construction is also used to create appositives.

Observe that possession marks the head, and <-Dɪ> is a clitic, not an affix, as in the following example:

DəDəŋ^oɔ̃ɔ̃-a^ləμəɔ̃-Dɪ jcl j^hi.ej
 DEF~rabbit-SING-water=GEN POS magician-SING
 the magician’s water rabbit

In more casual speech, <jcl> may be dropped.

4 | Verbs

Verbs are conjugated for person of the subject, tense, polarity and tellicity, in two paradigms. Conjugation respects vowel harmony.

Table 4.1: Person-tense conjugations for verbs, using <ḏilɪn> “(S) eats (O)”.

	Nonpast	Past
Near	ḏilɪn	ḏilɪf
Far	ḏilɪn	ḏilc ^ə j
Other	ḏilɪ	ḏilc ^ə
Anaph. Sub.	ḏile	ḏilel
Anaph. Obj.	ḏilc.e	ḏilc.el
Generic	ḏilc ^ɔ	ḏilc ^ɔ

Table 4.2: Person-tense conjugations for verbs, using <peacn> “(S) spreads (O)”.

	Nonpast	Past
Near	peacn	peacɪ
Far	peaɪn	peac ^ə j
Other	peaɪ	peac ^ə
Anaph. Sub.	peae	peael
Anaph. Obj.	peac.e	peac.el
Generic	peac ^ə	peac ^ə

to which a suffix is added:

Table 4.3: Polarity-tellicity suffixes for verbs. The interrogative affix can also follow a negative affix.

	Positive	Negative	Interrogative
Telic	-	-le / -lɔ ^e	-hɪ
Atelic	-ɔc / -ɔc ^c	-ɪ	-lc ^ə / -lə

Notes:

- “Negative atelic” means something akin to “unsuccessfully tried to avoid doing X”.

- The interrogative polarity, in addition to marking questions, is used to mark clauses that may or may not be true but are referred to later in the sentence.

Some examples:

Ըլին սըլե ղըս.

eat-NEAR.NONPAST fish flower

Fish eat flowers.

Ըլին սըլե ղըս, Ըլին ուլլի ք.

eat-NEAR.NONPAST fish flower, eat-NEAR.NONPAST cat PR.ANAPH_SUB

Fish eat flowers, and cats eat fish.

Ըլին սըլե ղըս, Ըլե քըլե.

eat-NEAR.NONPAST fish flower, eat-ANAPH_SUB.NONPAST grass-ACC

Fish eat flowers, and they eat grass.

(Grass is inedible to humans, but edible to fish.)

Ըլինը ղըս սըլե.

eat-NEAR.NONPAST-NEG flower fish

Flowers don't eat fish.

Ըլի սըս հըսըսը, ղըն ղի ել.

carry-OTHER.NONPAST PR.OTHER.SG DEF~book-SG, worry-NEAR.NONPAST PR.NEAR.INT PR.LAST_CLAUSE

He has the book; that worries me.

or: That he has the book worries me.

Ըլիի սըս հըսըսը, ղըն ղի ել.

carry-OTHER.NONPAST-INTERROGATIVE PR.OTHER.SG DEF~book-SG, worry-NEAR.NONPAST PR.NEAR.INT PR.LAST_CLAUSE

He might have the book; that worries me.

or: That he might have the book worries me.

4.1 | Aspect

Verbs can also be marked for aspect, either using a rod sign directly on the verb, or a particle with a rod sign, placed anywhere between the verb it modifies and the next verb.

Table 4.4: Aspect markers. Those with hyphens are attached to verb. Those without hyphens are placed as separate particles anywhere after the verb.

Aspect name	Marking	Meaning
Imperfect	–1	An action that is currently going on. Also used to distinguish static actions as opposed to dynamic (e. g. <i>wear</i> as opposed to <i>put on</i>).
Interrupted	ԲԼԼ	An action that was interrupted.

Aspect name	Marking	Meaning
Perfect	–J	An action that has already finished. Changes present tense to immediate past. Also used to distinguish dynamic actions as opposed to static (e. g. <i>put on</i> as opposed to <i>wear</i>).
Gnomic	–ʔ	A general truth or aphorism, or an action done habitually.
Gnomic dubitative	ʃcʃʔ	A general truth or aphorism that the speaker considers to be false.
Deontic necessity	–ŋ	An action that the speaker insists on happening.
Epistemic necessity	ʃəʔŋ	An action that the speaker infers that is happening.
Deontic potential	–ʔ	An action that the speaker permits to occur.
Epistemic potential	ʃəʔʔ	An action that the speaker infers that might happen.
Unexpected	–ʃ	An action that is unexpected (akin to using “but”).
Comparative	deʃ	Indicates an action of greater intensity than what was described in the previous clause.
Nonexclusive subject	ʃcʃ	Indicates that the subject comprises not only of what is explicitly mentioned, but also other things.
Nonexclusive object	ʃcʔ	Indicates that the object comprises not only of what is explicitly mentioned, but also other things.
Nonexclusive argument	ʃcŋ	Combination of both nonexclusive subject and nonexclusive object.

An example:

ʃʃʃʃʃʃʃ de nc, ʃcnc.ɛʃ dənʔɪdʔe–ɲ.
 fight-NEAR.PAST-ATELIC-IMPERFECT PR.NEAR.SG PR.OTHER.INT, shoot-ANAPH_OBJ.PAST-
 UNEXPECTED knee-SG.ACC-PR.ANAPH_SUB.INT
 I tried to fight them, but they shot my knee.

4.2 | Obliques

aaaaaaaaA lacks oblique arguments. Instead, equivalent expressions employ serial verb constructions. For instance, “he ate soup with a spoon” would be reduced to “he held a spoon and ate soup”:

dʔcʔ scʔ aʔʔʔʔʔ, dʔlɛl sɪdʔcn.
 INST-OTHER.PAST PR.OTHER.SG spoon-SG, eat-ANAPH_SUB.PAST soup-ACC
 He held a spoon and ate soup.
 or: He ate soup with a spoon.

Likewise:

ni.i nc jəjəl-hi.ɪp, ncbe hihiɾəʔdɔ̃.
 TEMPORAL-OTHER PR.OTHER.INT DEF~day-SG-spring, dance-ANAPH_SUB DEF~statue-SG.ACC
 They will wait until the spring equinox and dance around the statue.
 or: They will dance around the statue on the spring equinox.

A similar construction can be used for the negation of obliques:

dɪcʰə scʰ ɔʰɪɔ̃ʰ, ɔ̃ɪɪɪ siɟcn.
 INST-OTHER.PAST-NEG PR.OTHER.SG spoon-SG, eat-ANAPH_SUB.PAST-UNEXPECTED soup-ACC
 He did not hold a spoon, but ate soup.
 or: He ate soup without a spoon.

4.3 | Conjunctions

Conjunctions such as “and” are treated like obliques. For instance, “and” is represented by the verb <acn>, and precedes the clause in which the two are used:

acʰ ɪcʰəje ɪɪpəl, ɔ̃ɪɪɪ ɪɪcʰn.
 and-OTHER.PAST Ryse Tarul, eat-ANAPH_SUB.PAST beef-ACC
 Ryse and Tarul ate beef.

Sufficiently complex nesting may be unrepresentable using only anaphoric referents. The easiest way to resolve this issue is to use definite nouns in place of anaphoric referents.

acʰ ɪcʰəje ɪɪpəl, acʰ ɪɪcʰn siɟcn, ɔ̃ɪɪɪ ɔ̃ɪɪɪɪ ɪɪ.
 and-OTHER.PAST Ryse Tarul, and-OTHER.PAST beef soup, eat-OTHER.PAST DEF~person-DU PR.ANAPH_SUB.CONT
 [They,] Ryse and Tarul ate beef and soup.

4.4 | Subordinate clauses

Ideas such as “if” or “because” are also expressed with verbs. For example, <ni.cn> “wait, when” is also used for “if”:

ɪɪɪɪɪɪ, ni.cn ɪɪ bej, ɔ̃ɪɪcn.
 rain-OTHER-NEG-Q, wait-NEAR PR.NEAR.INT ANAPH_CLAUSE, play-NEAR
 If it doesn’t rain, we will play.

Note the clausal argument to <ni.cn>, since our condition is an entire clause instead of a noun.

4.4.1 | Conditions

Conditional ideas whose English translations contain “if” can also be expressed in a more concise way, but this usage can sometimes sound colloquial:

sepilehi, aehcn.
rain-OTHER-NEG-Q, play-NEAR
If it doesn't rain, we will play.

4.5 | Comparatives

The comparative is a function $\text{cmp} : A \times A \times (A \rightarrow \mathbb{R}) \times (A \times A \rightarrow \{0, 1\}) \rightarrow \{0, 1\}$, where $\text{cmp}(a, b, f, \sqsupset) = f(a) \sqsupset f(b)$.

Consider the following sentences:

Fish eat flowers more than cats.
More fish eat flowers than cats.

Semantically, they can be translated to:

$$\text{cmp}(\text{fish}, \text{cats}, a \mapsto (\# \text{ of flowers eaten by } a), >) \quad (4.1)$$

$$\text{cmp}(\text{fish}, \text{cats}, a \mapsto (\# \text{ of } a \text{ that eat flowers}), >) \quad (4.2)$$

The heart of comparatives in aaaaaaaaA is the quadrivalent verb $\langle \alpha \beta \mu \nu \rangle$ $a \ b \ f$ \sqsupset . Thus:

Ըլժհօ լեթաճ-յ՛իժ, ապօր սըժե ոսլօյ յօ nef.
eat-GENERIC-Q flower-ACC.INT-how_many, CMP-NEAR fish cat PR.ANAPH_OBJ.INT >
Fish eat more flowers than cats.

Ըլ՛ոհլ .əʔ-jʰɛn flɔpə, ɔpɔn sɪrle nɔpɪ pɪ nef.
 eat-GENERIC-Q PR.GENERIC-how_many flower, CMP-NEAR fish cat PR.ANAPH_SUB.INT
 >
 More fish eat flowers than cats.

Note that we place a clause whose argument is the generic pronoun before the comparative clause. From the *doran*-clause, we refer to the function using the anaphoric pronoun referring to the position of the return value.

4.6 | Ditransitive-like constructions

In English, some verbs such as *give* take two objects: the item being given and the recipient of the item. Since clauses in aaaaaaaaA can take only one object, translating such verbs requires multiple clauses:

ʃɪpɪf de hɨchɯcɔn, nebel \mɛ^ajɛn.
lose-NEAR.PAST PR.NEAR.SG DEF-book, give_to-ANAPH.SUB.PAST Ri^u-se-ACC
I gave the book to Ryse.

Table 4.5: Comparators in aaaaaaaaA.

□	Comparator
>	nef
<	ac ^ə l
=	fe ^ə n ^ə
≥	f ^ə l
≤	dcj
≠	.c ^ə j
≈	pej
≫	a ^h e
≪	din

4.7 | Transitivity

Verbs that are intransitively (i. e. have no object passed at this time) can be turned into a causative form with the prefix <φC->:

flcrcl^f aqeapen^ue.
 fall-NEAR.PAST DEF~coin
 The coins fell.

de φcflcrcl^a aqeapen^ue
 PR.NEAR.SG TRANS-fall-OTHER.PAST DEF~coin
 I dropped the coins.

Note that the word order changes to SVO. In addition, the verb is conjugated for its object, rather than the subject as expected. If the following clause uses an anaphoric subject, it refers to the object of the current clause.

Moreover, the verb does not need to be one that can never take an object. In the above example, <flcrcln> means “(S) falls on (O)”. However, if the verb in question is taking an object, it cannot be transitivity directly and a more roundabout way is required:

flcrcl^f aqeapen^ue pifi.
 fall-NEAR.PAST DEF~coin grass
 The coins fell on the grass.

de φcflcrcl^a aqeapen^ue, flcrl^l pifi^{be}.
 PR.NEAR.SG TRANS-fall-OTHER.PAST DEF~coin, fall-ANAPH_SUB.PAST grass-ACC
 I dropped the coins; they fell on grass.
 or: I dropped the coins on grass.

4.8 | Clauses with nullary arguments

A clause with one or more arguments that are nullary or modified by nullary-number nouns (either through compounding or possession) will have a negative verb as well:

dəfinle dijile.

recall-NEAR-NEG person-NULL
No one knows.

ʃɔɫʃɪnle de ʃɪʃɪɪɪ ʃɪ ʃʰi.ele.
want-NEAR-NEG PR.NEAR.SG ring=GEN POS magician-NULL
I don't want the rings of any magician.

4.9 | The copula

The copula <ɟɕn> can take a noun as an object, in which case it can mean identity or membership. (Location is expressed with <ɟɪn> “be at”.) With no object at all, it is used to denote existence.

It can also accept a descriptor, in which case the descriptor is attached before <ɟɕn> in the dictionary form.

5 | Descriptors

Descriptors act as adjectives or adverbs. They follow what they modify, and are inflected for the noun class or verbal person of their antecedents.

Table 5.1: Descriptor declensions, using the descriptors <hedfi> “large” and <laʔfi> “old”.

Class or person	Declined form	
Sentient	hedfi	laʔfi
Animate	hedfi	laʔfi
Inanimate	hedfe	laʔfə ^e
Measure	hedfiy	laʔfiy
Fluid	hedfej	laʔfə ^j
Edible	hedfc	laʔfə ^c
Inedible	hedfeʔ	laʔfə
Abstract	hedfcə	laʔfə
Near	hedfiy	laʔfiy
Far	hedfiy	laʔfiy
Other	hedfey	laʔfey
Anaph. Sub.	hedfiy	laʔfiy
Anaph. Obj.	hedfey	laʔfey
Generic	hedfcəy	laʔfəy

5.1 | Conversion

A noun can be converted to a descriptor by appending <-ji>.

A descriptor can be converted to an abstract noun meaning “the nature of being ~” by replacing the final <-i> with <-cnel>.

6 | Tree mode

As mentioned in section 4.3, anaphoric referents in a linked-list sentence are sometimes insufficient for expressing even simple sentence structures. While the easiest method of resolving this issue is using definite nouns, aaaaaaaaaA also provides a mode where sentences are not linked lists of clauses, but rather (binary) trees.

6.1 | Activation

Tree mode is enabled automatically when the treeing particle $\langle n^4i^9 \rangle$ is used, and disabled at the end of a sentence.

6.2 | Branch-switching

The aforementioned particle $\langle n^4i^9 \rangle$ marks the beginning of the right branch of the tree. The right branch is ended by the particle $\langle n^4i^{\Delta} \rangle$, which causes the next clause to join the left and right branches.

(N. B. $\langle n^4i^9 \rangle$ and $\langle n^4i^{\Delta} \rangle$ can occur only between clauses. If the particles are represented by left and right brackets, respectively, then the brackets should match.)

6.3 | Anaphoric pronouns in joiner clauses

In clauses that join two branches, anaphoric pronouns require marking whether the antecedent occurs in the left predecessor $\langle n^4i^9 \rangle$ or the right predecessor $\langle n^4i^{\Delta} \rangle$. This is done by marking the pronoun with $\langle -^9 \rangle$ or $\langle -^{\Delta} \rangle$.

Likewise, verbs can be modified with $\langle -^9 \rangle$ or $\langle -^{\Delta} \rangle$ to indicate which branch the subject came from.

6.4 | Errors

The following are ungrammatical:

- Using the particle $\langle n^4i^{\Delta} \rangle$ or the branched anaphoric pronouns when tree mode is disabled
- Using the particle $\langle n^4i^{\Delta} \rangle$ other than to close a corresponding $\langle n^4i^9 \rangle$
- Using the unbranched anaphoric pronouns in clauses with two predecessors

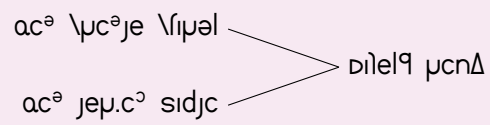
- Using the branched anaphoric pronouns in clauses with one predecessor
- Starting a new branch with $\langle n^4_1 \rangle$ when the current branch is empty

6.5 | Example

The second example in section 4.3 can be expressed as follows:

$ac^a \setminus \mu c^a_{je} \setminus \nu \mu \partial$, $n^4_1 \mu ac^a \setminus \mu c^a_{je} \setminus \nu \mu \partial$, $n^4_1 \Delta \setminus \nu \mu \partial \mu c n \Delta$.

The resulting tree is shown below:



7 | Numerals

aaaaaaaaA uses a mixed-base system for its numerals. Numerals are abstract nouns. A Perl 6 program to convert numerals can be found in Section A.3.

7.1 | Single-digit numerals

Here are the numerals for $n < 17$:

Table 7.1: The cardinal numbers from 0 – 16.

base 10	base v	word
0	0	μəɒ
1	1	ac ^ə l
2	J	ʃij
3	ʔ	ɔ ^h e ^ɔ n
4	ŋ	a ^l ɪμ
5	ʔ	ʔcɟ
6	ʃ	ɒɥe
7	ɣ	ʃɟɟ
8	Δ	də ^ɔ n
9	L	hed
10	F	bən ^ʔ
11	ʔ	nə ^c
12	£	le ^ɔ
13	‡	j ^h cd
14	A	ɥin
15	V	lel
16	Ψ	.ɪμ

Note that digits above 9 use capital hacm letters.

7.2 | Numerals up to $19 \cdot 17$

These are represented by two digits. The multiples of 17 are shown below:

Table 7.2: Multiples of 17, up to $18 \cdot 17$.

base 10	base v	word
17	10	selc ^a
34	J0	ɔɪlc ^a
51	?0	ɔ ⁴ e ³ lc ^a
68	00	ʃɪɪlc ^a
85	†0	ʔcɹɪlc ^a
102	ʃ0	ɔ ⁴ elc ^a
119	90	ʃcɹɪlc ^a
136	Δ0	də ³ nə
153	L0	helc ^a
170	F0	bən ⁴ ə
187	70	nə ^c lə
204	£0	le ³ lc ^a
221	#0	j ^h cdlc ^a
238	A0	yɪnc ^a
255	V0	leɪlc ^a
272	ψ0	.ɪlc ^a
289	Ð0	jɪlsc ^a
306	Ψ0	heddc ^a

Thus $y \cdot 17 + x$ is written $\langle x-y \rangle$.

7.3 | Numerals up to $13 \cdot 19 \cdot 17 = 4199$

These are represented by three digits. The multiples of $19 \cdot 17$ are listed below:

Table 7.3: Multiples of $19 \cdot 17$, up to $12 \cdot 19 \cdot 17$.

base 10	base v	word
323	100	hɪjɪɪn
646	J00	ʃɪjɪɪn
969	?00	ɔ ⁴ e ³ jefɪn
1292	000	ɔ ⁴ ɪɪɪn
1615	†00	ʔcɹɪɪn
1938	ʃ00	ɔ ⁴ ejɪn
2261	900	ʃcɹɪɪn
2584	Δ00	də ³ nɪɪn
2907	L00	heɪɪn
3230	F00	bən ⁴ ɪɪn
3553	700	nə ^c ɪɪn
3876	£00	le ³ ɪɪn

Thus $(z \cdot 19 \cdot 17) + (y \cdot 17) + x$ is written $\langle z-x-y \rangle$.

7.4 | Numerals up to and including $4199 \cdot (4199 + 1)/2 = 8817900$

The numeral for 4199 is $\langle \text{ə.ɔ} \text{ə}^c \rangle$, written as $\langle 1:000 \rangle$.

Likewise, two $\langle \text{le.ɔle}^c \rangle$ is written as $\langle \text{!000} \rangle$ and pronounced $\langle \text{le.ɔle}^c - \text{!ij} \rangle$, but the second $\langle \text{le.ɔle}^c \rangle$ is one smaller than the first. In other words, $\langle \text{!000} \rangle = 4199 + (4199 - 1) = 8397$.

Table 7.4: “Multiples” of $\langle \text{le.ɔle}^c \rangle$.

“Multiple”	Difference from last	Total
(0)		0
1:000	4199	4199
!000	4198	8397
?000	4197	12594
0:000	4196	16790
!000	4195	20985
...		
£¥V:000	3	8817897
£¥4:000	2	8817899
1::000:000	1	8817900

Thus the n th “multiple” differs from the $(n-1)$ th multiple by $(4199+1-n)$ (given $1 \leq n \leq 4199$), and the sum of the first n “multiples” is

$$\begin{aligned}
 y(n) &= \sum_{i=1}^n (4200 - i) \\
 &= \frac{1}{2} \cdot (8399 \cdot n - n^2)
 \end{aligned} \tag{7.1}$$

And likewise, for some given y , the largest “multiple” of $\langle \text{le.ɔle}^c \rangle$ not smaller than y has the index

$$N(y) = \left\lfloor \frac{1}{2} \cdot (8399 - \sqrt{70543201 - 8 \cdot y}) \right\rfloor \tag{7.2}$$

In other words, for any numeral $\langle n_1:n_2 \rangle$, $n_1 + n_2$ must be less than 4199.

7.5 | Higher numerals

The bases of higher numerals b_i can be derived from the recurrence relation

$$b_i = \begin{cases} 4199 & \text{if } i = 1 \\ \frac{b_{i-1} \cdot (b_{i-1} + 1)}{2} & \text{otherwise} \end{cases} \tag{7.3}$$

Then b_i acts as a new triangular base. Equations 7.1 and 7.2 can be generalised to the following:

$$y(n, b_i) = \sum_{i=1}^n (b_i + 1 - n) \quad (7.4)$$

$$= \frac{1}{2} \cdot (n \cdot (2 \cdot b_i + 1 - n)) \quad (7.5)$$

$$N(y, b_i) = \left\lfloor \frac{1}{2} \cdot \left(2 \cdot b_i - \sqrt{4 \cdot b_i^2 + 4 \cdot b_i + 1 - 8 \cdot y} \right) \right\rfloor \quad (7.6)$$

It follows that $y(n_1, b_i) + n_2$ is represented as $\langle n_1 :^i n_2 \rangle$ (i colons), and such a numeral must satisfy $n_1 + n_2 < b_i$.

Here are the names of the bases themselves:

Table 7.5: Names of higher bases.

Base	base v	word
b_1	1:000	ḡə.ɔlə ^c
b_2	1::000:000	ɒɐɲc ^ɔ fi
b_3	1:::000:000::000:000	fiɪpə ^ɔ
b_4		əɛncɔɪ

7.6 | Cardinal and ordinal numerals

Cardinal numerals compound to their antecedents; ordinal numerals use the possessive $\langle -\text{Dɪ} \text{ jcl} \rangle$ construction:

ɒcɔɪ-ə^ce^ɔn
 child-three
 three children

ɒcɔɪɔɪ jcl ə^ce^ɔn
 child-SG=GEN POS three
 the third child

8 | Derivational morphology

The following methods are used to derive related terms from existing ones.

8.1 | Abstraction

Abstraction is a derivation that takes a non-abstract noun and returns the abstract noun representing the concept of the argument. This formation appends <-ne> or <-nɔ̃^e> to the noun.

Examples:

- <hɥɔ̃nɛn> *book* → <hɥɔ̃nɛne> *literature*
- <hɔ̃lɔ̃> *cart* → <hɔ̃lɔ̃nɔ̃^e> *transportation*

Note that any double letters collapse into a single.

8.2 | Dematuration

Dematuration is a derivation that takes a noun and returns a noun of the same class that represents an immature form of the argument (not necessarily a diminutive). <fɔ̃- > or <fə̃- > are prepended to nouns that begin in <j> or <l>, or <jɔ̃- > or <jə̃- > otherwise.

Examples:

- <ɔ̃ɲɔ̃> *person* → <jɔ̃ɔ̃ɲɔ̃> *child*
- <fɔ̃ɔ̃pɔ̃> *fruit* → <jə̃^cfɔ̃pɔ̃> *unripe fruit*
- <jɛɲɔ̃lɔ̃n> *essay* → <fɔ̃jɛɲɔ̃lɔ̃n> *draft*

8.3 | Verb-to-noun conversions

Verb-to-noun conversions involve an operation called *inversion*; this operation swaps certain phonemes of a word:

- front vowels ↔ back vowels
- voiceless plosives ↔ voiced plosives (in any position other than in a coda)
- f ↔ ɲ, d ↔ ɖ (in coda position)

- $a \leftrightarrow j^h$
- $j \leftrightarrow a^h$ (in any position other than in a coda)
- $h \leftrightarrow a^l$
- $p \leftrightarrow d$ (in any position other than after a fricative in an onset or in a coda)
- $s \leftrightarrow l$ (in any position other than in a coda)
- $p \leftrightarrow l$ (in coda position)
- $u \leftrightarrow o$

For instance, $\langle \mu i.cfin \rangle$ would be inverted to $\langle di.ə^nfin \rangle$.

All other phonemes are unchanged.

Since all of the conversions below are straightforward, only their names will be mentioned.

Table 8.1: Verb-to-noun conversions, from the inversion of the verb stem.

Name	Affix
Agent	$-e^n n^0 / -ɔn^0$
Patient	$-e^0 d / -ɔd$
Location	$-e^0 p / -ɔp$
Instrument	$-ifji$

Table 8.2: An example with $\langle nə^0 bin \rangle$ to *steal*.

Name	Derivation	Meaning
Agent	$nc^0 de^0 n^0$	thief
Patient	$nc^0 de^0 d$	stolen goods
Location	$nc^0 de^0 p$	site of theft
Instrument	$nc^0 di fji$	tool used for theft

9 | Names

Names fall into two grammatical categories:

- *Nominal names* act as nouns. They are usually single words.
- *Clausal names* are entire clauses. These names usually refer to places, although a few people have clausal names. In extreme cases, such a name can span multiple clauses.

9.1 | Nominal names

These names act as nouns, and they are preceded by a backslash <\>. If the name spans multiple words (as common in foreign names), spaces are escaped by backslashes. No distinction is made between native and foreign names.

Only personal names can stand on their own, and even then, only given or full names. Other names must modify a common noun describing the nature of what is named, in the integral number without definiteness.

Table 9.1: Some examples of nominal names.

Name	Type
\ɰc ^ə je	Personal (native)
\ɰɪpəl	Personal (native)
\ɰeɪcn	Personal (foreign)
dɰe ^ə ɪe-\ɔɪɪɪ.c	Place (foreign)

Native names will usually respect vowel harmony. Children of parents who work in professions demanding physical labour (e. g. bricklaying) will usually have names with back vowels. In contrast, those born to parents of professions that do not demand physical strength (e. g. computer programming) will usually bear names with front vowels.

9.2 | Clausal names

These names comprise of one or more clauses. Due to the nature of clausal names, they are all considered native. Most of these names refer to places; personal clausal names are almost always nicknames or such. Orthographically, they are put into square brackets <[]>.

10 | Calendar

Domain II, which contains *Rymako*, has a day that is 26.99410 hours long. Other figures are given in terms of local days:

Table 10.1: Astronomical measures for Domain II.

Period	Length in local days
Local (synodic) day	1.00000
Sidereal day	0.99699
Tropical year (l_y)	301.94714
Sidereal year	302.03719
Synodic month (l_m)	30.80152
Sidereal month	27.95032

10.1 | Tides

In Domain II, the offset of the sea level due to the tide can be modeled by the following equations:

$$y = y_s + y_m \quad (10.1)$$

$$y_s = A_s \cdot (1 + A_{sa} \cdot \cos(\tau \cdot t)) \cdot \cos(2 \cdot \tau \cdot t) \quad (10.2)$$

$$y_m = A_m \cdot \left(1 + A_{ma} \cdot \cos\left(\frac{\tau \cdot t}{l_m}\right)\right) \cdot \cos\left(\frac{2 \cdot \tau \cdot (1 - l_m) \cdot t}{l_m}\right) \quad (10.3)$$

where:

$$\tau = 2 \cdot \pi$$

$$A_s \approx 0.675$$

$$A_{sa} \approx 0.0532$$

$$A_m \approx 1.267$$

$$A_{ma} \approx 0.176$$

y = offset of sea level in metres

t = time since HAT in local synodic days

An exact solution to $dy/dt = 0$ is not known to exist. However, the solutions to this equation can be found numerically. Consult Section A.1 for a Sage program to do so.

As the calendar used by aaaaaaaaaA uses the high and low tides to count time, it is not synchronised even with days. The basic unit of time in the calendar is the *tidal day* $\langle \mu\theta\delta\theta^c \rangle$ (l_t) – the amount of time between a high tide and the second high tide thereafter, which is, on average, 1.03356 local synodic days, but can vary considerably. Thus:

$$l_m/l_t \approx 29.80148 \quad (10.4)$$

$$\approx 4053/136 \quad (10.5)$$

$$l_y/l_m \approx 9.80299 \quad (10.6)$$

$$\approx 7215/736 \quad (10.7)$$

This suggests that:

1. most months will have 30 days, but every 136 months, 27 months will have only 29.
2. most years will have 10 months, but every 736 years, 145 years will have only 9.

10.2 | Months

Months follow a 136-month cycle wherein the $5n+2$ -numbered months (zero-indexed, $n \in \mathbb{N}$) have 29 days and the other months have 30.

The names of months, on the other hand, are determined from their positions relative to the first month of the year:

Table 10.2: The months of the year.

#	Name
0	ᠠᠭᠤᠨᠪᠠᠭ
1	ᠮᠤᠴᠤᠨᠡᠨ
2	ᠰᠢᠨᠠᠵᠤᠨ
3	ᠳᠠᠮᠤᠭᠤᠨ
4	ᠯᠢᠳᠤᠮᠤᠨ
5	ᠰᠤᠳᠤᠨ
6	ᠨᠠᠭᠤᠮᠤᠴᠤᠨ
7	ᠯᠤᠪᠴᠤᠨ
8	ᠪᠠᠳᠤᠨ
9*	ᠴᠢᠵᠡᠮᠤᠨ

Days within a month are indexed from one.

10.3 | Years

The lengths of the year follow a 736-year cycle as specified in Figure 10.1. The code used to generate this table can be found in Section A.2.

10.4 | Eras

Years are grouped further into *eras* $\langle \text{ᠯᠢᠰᠢ} \rangle$, which change on major historical events. The start of a new era resets the month and year cycle. Eras can also start in the middle of a year of the previous era; thus, the start of the year is different for each era. The *crossover date* of an era is the date of the era that coincides with the first day of the next; in other words, it is the date immediately after the last day of the era.

Table 10.3: The months of the year.

Name	Crossover date	Days between	Cumulative
ᠯᠢᠰᠢ-ᠮᠤᠴᠤᠨᠡᠨ	ᠰᠢᠨᠠᠵᠤᠨ ᠯᠤᠰ	889726	889726
ᠯᠢᠰᠢ-ᠰᠢᠨᠠᠵᠤᠨ	ᠰᠢᠨᠠᠵᠤᠨ ᠰᠢᠨᠠᠵᠤᠨ	642508	1532234
ᠯᠢᠰᠢ-ᠰᠢᠨᠠᠵᠤᠨᠳᠤᠨ	ᠰᠢᠨᠠᠵᠤᠨ ᠰᠢᠨᠠᠵᠤᠨ	207366	1739600
ᠯᠢᠰᠢ-nchel	(to present)		

The first day of $\langle \text{ᠯᠢᠰᠢ-nchel} \rangle$ coincides with the founding of the (not yet named).

10.5 | Subdivisions of the day

Lek-Tsaro has two systems for subdividing the day.

10.5.2 | Modern timekeeping

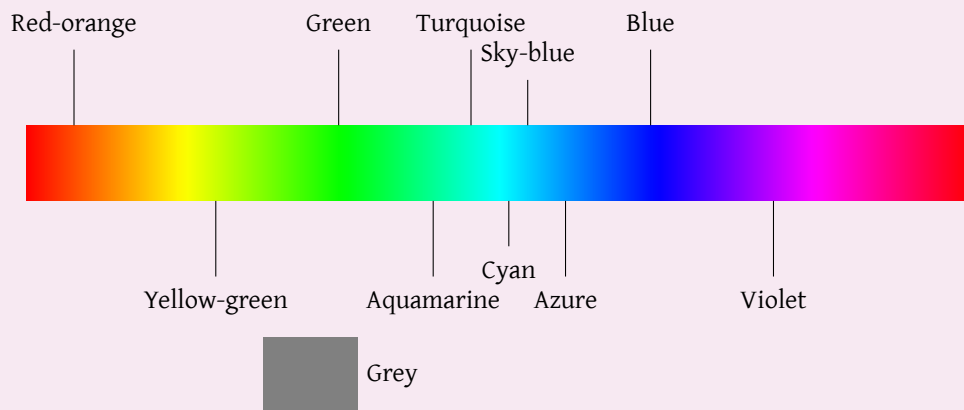
The need for precise schedules necessitated another standard for subdividing the day. The modern system is based on the tidal day, rather than the solar day. In theory, each tidal day is divided into 23 equal parts $\langle \text{lin} \rangle$, each of which is divided into 80 equal parts $\langle \text{jne} \rangle$, which are each divided into 40 equal parts $\langle \text{bide} \rangle$.

Of course, having 23 $\langle \text{lin} \rangle$ per tidal day requires predicting the next two high tides. For that reason, each day's $\langle \text{lin} \rangle$ are based on the length of the *previous* tidal day, such that each day might have more or less than 23 $\langle \text{lin} \rangle$.

11 | Miscellanea

11.1 | Colour

aaaaaaaaA has eleven non-derived colour terms:



Note that “grey” refers generically to a loss of chroma. There is no distinction between a decrease in saturation and a decrease in value.

aaaaaaaaA works with colour *transitions*, not static colours, and uses abstract nouns to represent them. See table 11.1.

Table 11.1: Colour transitions in aaaaaaaaaA. Each row represents a different starting colour; each column represents a different ending colour.

	RO	YG	Gn	Aq	Tu	Cy	SB	Az	Bl	Vi	Gy
RO	hij	deI	ŋ ^u en	aiI	j ^h cμ	dəl	be ^{ɔ̃} f	ɒil	ɑ̃ ^{ɔ̃} ed	fēn ^ʰ	ɒc
YG	ɒ ^ə f	μə ^{ɔ̃} ɒ	h ^ə d	ŋc ^ə I	n ^ʰ c ^{ɔ̃} j	fəl	n ^u ip	ɑ ^h ef	fje ^{ɔ̃} n ^u	yed	də ^{ɔ̃}
Gn	f ^u en	ɑ̃ ^ə f ^u	seI	ɾəɒ	ʋə ^ə f	nə ^c I	bɔ̃n ^u	le ^{ɔ̃} f ^u	j ^c əl	j ^h ə ^{ɔ̃} j	ɔ̃
Aq	j ^h ip	fəμ	μc ^ə ɒ	ocI	f ^u əl	.ə ^c I	fɔ̃μ	ɔ̃μɔ̃j	noed	fɾid	be ^{ɔ̃}
Tu	ɑ̃ ^c I	n ^ʰ ə ^{ɔ̃} j	ɔ̃el	ŋ ^u c ^ə μ	ɒyēn	μc ^j	h ^ə ɒ	f ^u el	joc ^f	ŋə ^{ɔ̃} μ	ɾə
Cy	bc ^ə μ	ŋə ^ə f	nc ^{ɔ̃} μ	.c ^f	ɾə ^c j	bɾel	fɔ̃c ^{ɔ̃} I	n ^u il	ɑ̃μcn	bə ^c f	nɔ̃
SB	dɔ̃I	n ^u il	de ^{ɔ̃} n ^u	fle ^{ɔ̃} I	ɑ̃ ^ə ɒ	fɔ̃ ^ə μ	oid	j ^h μɔ̃d	den	ɾcd	fjc ^ə
Az	ɒip	j ^{ɔ̃} el	ɔ̃d	ʋɾe ^{ɔ̃} j	ŋɔ̃ ^ə μ	n ^u if	ɑ̃μe ^{ɔ̃} f ^u	ac ^j	f ^c μ	μəd	oi
Bl	hef ^u	fjcn ^u	ɑ ^h əμ	n ^u ɔ̃ ^ə f ^u	ɑ ^h yə ^c I	j ^h μə ^c n	b ^ə n	ŋə ^c I	hɔ̃I	ɔ̃c ^ə n ^ʰ	yə ^{ɔ̃}
Vi	ŋə ^ə n ^ʰ	ɔ̃ ^ə f ^u	ac ^{ɔ̃} j	ŋμif ^u	f ^c ɔ̃I	dc ^{ɔ̃} I	μə ^c f ^u	ɾc ^ə f ^u	ʋən ^ʰ	hɔ̃n	ai
Gy	ŋɔ̃	bc ^ə	ɔ̃e	də	μe	j ^c	fjɔ̃	yɔ̃I	ɑ ^h e	j ^h c	.c ^j

A | Listings of programs

A.1 | workfiles/7/tides.sage

```
1 # How many values to output
2
3 limit = int(sys.argv[1]) if len(sys.argv) > 1 else 1000
4
5 # :P
6
7 tau = 2 * pi
8
9 t = var("t")
10
11 # Constants
12
13 A_s = 0.675; A_sa = 0.0532; A_m = 1.267; A_ma = 0.176; l_m = 30.80152
14
15 # Solar component
16 y_s2 = A_s * (1 + A_sa * cos(tau * t)) * cos(2 * tau * t)
17 # Lunar component
18 y_m2 = A_m * (1 + A_ma * cos(tau * t / l_m)) * cos(2 * tau * t / l_m -
19             2 * tau * t)
20 y = y_s2 + y_m2
21 yp = diff(y, t)
22
23 # High and low tides occur at values of t where dy/dt = 0.
24
25 i = 0
26 time = 0
27 print(0)
28 while i < limit:
29     try:
30         time2 = find_root(yp == 0, time + 0.000000001, time + 0.35)
31         print(time2)
32         time = time2
33         i += 1
34     except:
35         time += 0.01
```

workfiles/7/tides.sage

A.2 | workfiles/7/bins.pl6

```

1  # CONSTANTS
2
3  constant \MONTHS_PER_YEAR_CYCLE = 7215;
4  constant \YEARS_PER_YEAR_CYCLE = 736;
5  constant \AVG_MONTHS_PER_YEAR = MONTHS_PER_YEAR_CYCLE /
6      YEARS_PER_YEAR_CYCLE;
7
8  # COMPUTATION
9  # For each year, take as many months as are needed
10 # in order to cycle to the next.
11
12 my $c = 0;
13 my @k;
14
15 for 0 .. ^ YEARS_PER_YEAR_CYCLE -> $i {
16     my $need = 1 - ($c - floor($c));
17     my $objs = ceiling($need * AVG_MONTHS_PER_YEAR);
18     @k[$i] = $objs;
19     $c += $objs / AVG_MONTHS_PER_YEAR;
20 }
21
22 # DISPLAY
23
24 my \cols = 4;
25 my $len = @k.elems;
26
27 say ("    0123456789" xx cols).join(" | ");
28
29 my \total-rows = ceiling($len / 10);
30 my \rows = ceiling(total-rows / cols);
31
32 for 0 .. ^ rows -> $j {
33     for 0 .. ^ cols -> $p {
34         print(" | ") if $p != 0;
35         my $q = $j + rows * $p;
36         next if $q >= total-rows;
37         printf("%3d ", $q);
38         for 0 .. ^ 10 {
39             my $i = 10 * $q + $_;
40             if $i >= $len { print " "; }
41             else {
42                 print "0123456789XE".substr(@k[$i], 1);
43             }
44         }
45     }
46     say " ";
47 }

```

workfiles/7/bins.pl6

A.3 | workfiles/7/conno.pl6

```

1 my $digits-str = "0123456789TKXSNVFM";
2 my @digits = $digits-str.comb;
3

```

```

4 sub convert-small-fwd($n, $pad = False) {
5   die "$n must be < 4199" if $n >= 4199;
6   my $a = $n div (19 * 17);
7   my $b = ($n div 17) % 19;
8   my $c = $n % 17;
9   return
10    (!$pad && $a == 0 ?? " " !! @digits[$a]) ~
11    (!$pad && $b == 0 && $a == 0 ?? " " !! @digits[$b]) ~
12    @digits[$c];
13 }
14
15 sub convert-small-back($s) {
16   die "$s must be 3 chars or fewer" if $s.chars > 3;
17   my $c = $digits-str.index($s.substr(* - 1, 1) // "0");
18   my $b = $digits-str.index($s.substr(* - 2, 1) // "0");
19   my $a = $digits-str.index($s.substr(* - 3, 1) // "0");
20   return $c + 17 * ($b + 19 * $a);
21 }
22
23 sub triangle($n, $p) {
24   return ($n * (2 * $p + 1 - $n)) div 2;
25 }
26
27 sub sqrt-floor($y) {
28   die "$y is negative" if $y < 0;
29   return $y if $y < 2;
30   my $small = sqrt-floor($y +> 2) +< 1;
31   my $large = $small + 1;
32   return $small if $large * $large > $y;
33   return $large;
34 }
35
36 sub sqrt-ceil($y) {
37   my $n = sqrt-floor($y);
38   return $n if $n * $n == $y;
39   return $n + 1;
40 }
41
42 sub untriangle($y, $p) {
43   return (2 * $p + 1 - sqrt-ceil(4 * $p * $p + 4 * $p - 8 * $y + 1))
44     div 2;
45 }
46
47 my @powers = (4199);
48
49 for 0 .. 10 {
50   my $p = @powers[* - 1];
51   @powers.push: $p * ($p + 1) div 2;
52 }
53
54 sub convert-large-fwd-h($n, $i, $pad = False) {
55   # base case
56   if $i == 0 {
57     return convert-small-fwd($n, $pad);
58   }
59   # recursive
60   my $super = untriangle($n, @powers[$i - 1]);
61   my $infra = $n - triangle($super, @powers[$i - 1]);
62   if $super == 0 && !$pad {
63     return convert-large-fwd-h($infra, $i - 1, False);
64   }
65   return
66     convert-large-fwd-h($super, $i - 1, $pad) ~

```

```

65     (":" x $i) ~
66     convert-large-fwd-h($infra, $i - 1, True);
67 }
68
69 sub convert-large-fwd($n, $pad = False) {
70     my $i = 0;
71     ++$i while @powers[$i] <= $n;
72     convert-large-fwd-h($n, $i, $pad);
73 }
74
75 sub convert-large-back($s) {
76     # Find the longest run of colons
77     my @matches = ($s ~~ m:g/" ":"+/); #/"
78     if (!@matches) {
79         return convert-small-back($s);
80     }
81     my $longest-match = @matches.max(*.chars);
82     my $i = (~$longest-match).chars;
83     my $left = $s.substr(0, $longest-match.from);
84     my $right = $s.substr($longest-match.to);
85     my $sup = convert-large-back($left);
86     my $inf = convert-large-back($right);
87     return triangle($sup, @powers[$i - 1]) + $inf;
88 }
89
90 multi MAIN(Int :$fwd) {
91     say convert-large-fwd($fwd);
92 }
93 multi MAIN(Str :$back) {
94     say convert-large-back($back);
95 }

```

workfiles/7/conno.pl6

A.4 | workfiles/7/count-days.pl6

```

1  # Count the number of days between 1/0/0 and D/M/Y, inclusive.
2
3  # CONSTANTS
4
5  constant \MONTHS_PER_YEAR_CYCLE = 7215;
6  constant \YEARS_PER_YEAR_CYCLE = 736;
7  constant \AVG_MONTHS_PER_YEAR = MONTHS_PER_YEAR_CYCLE /
8      YEARS_PER_YEAR_CYCLE;
9  constant \MONTHS_PER_MONTH_CYCLE = 136;
10 constant \DAYS_PER_MONTH_CYCLE = 4053;
11
12 # COMPUTATION
13 # For each year, take as many months as are needed
14 # in order to cycle to the next.
15
16 my $c = 0;
17 my @k = (0);
18
19 for 0 ..^ YEARS_PER_YEAR_CYCLE -> $i {
20     my $need = 1 - ($c - floor($c));
21     my $objs = ceiling($need * AVG_MONTHS_PER_YEAR);
22     @k[$i + 1] = $objs;
23     $c += $objs / AVG_MONTHS_PER_YEAR;

```

```

23 }
24
25 my @cumk = [\+] @k;
26
27 sub months-before-year($year) {
28     my $whole-cycles = $year div YEARS_PER_YEAR_CYCLE;
29     my $remainder = $year % YEARS_PER_YEAR_CYCLE;
30     return $whole-cycles * MONTHS_PER_YEAR_CYCLE + @cumk[$remainder];
31 }
32
33 my @m = (0);
34
35 for 0 .. ^ MONTHS_PER_MONTH_CYCLE -> $i {
36     @m.push: ($i % 5 == 2) ?? 29 !! 30;
37 }
38
39 my @cumm = [\+] @m;
40
41 sub days-before-month($month) {
42     my $whole-cycles = $month div MONTHS_PER_MONTH_CYCLE;
43     my $remainder = $month % MONTHS_PER_MONTH_CYCLE;
44     return $whole-cycles * DAYS_PER_MONTH_CYCLE + @cumm[$remainder];
45 }
46
47 sub days-before-date($d2, $m, $y) {
48     my $d = $d2 - 1; # d is 0-indexed
49     my $bm = months-before-year($y) + $m;
50     return days-before-month($bm) + $d;
51 }
52
53 sub MAIN($d2, $m, $y) {
54     say days-before-date($d2, $m, $y);
55 }

```

workfiles/7/count-days.pl6

B | Arithmetic in base v

This chapter describes algorithms for performing arithmetic operations in Lek-Tsaro's number system.

B.1 | Operations on small numbers

B.1.1 | Additions

If both addends are smaller than 4199, then it is sufficient to use mixed-base addition:

$$\begin{array}{r} \begin{array}{ccc} & 1 & \\ \text{D} & \text{F} & \text{L} \\ \text{q} & \text{?} & \text{A} \\ \hline \text{F} & \text{A} & \text{?} \end{array} \\ \begin{array}{ccc} 1 & 1 & \\ & \text{J} & \text{?} \text{ P} \\ & \text{£} & \text{?} \text{ ?} \\ \hline 1 & \text{J} & \text{D} \text{ A} \end{array} \end{array}$$

B.1.2 | Subtraction

If both of the operands are smaller than 4199, then it is sufficient to use mixed-base subtraction.

9	12.	
9	7	A
0	F	L
1	£.	P

B.1.3 | Determining parity

A number less than 4199 is even iff the sum of its digits in base v is even – that is, either none of its digits are odd, or if exactly two are.

B.1.4 | Dividing by two

If a number's base- v representation contains only even digits, then divide each digit by two.

If the representation has two odd digits, then take advantage of the identities

$$11_v/2 = 9_v$$

$$101_v/2 = 99_v$$

$$110_v/2 = T0_v$$

This operation is written as $\langle \triangleright \rangle$, short for $\langle \triangleright \text{yine} \rangle$ “one half”. Thus, in hacm:

- $\triangleright 11 = L$
- $\triangleright 101 = LL$
- $\triangleright 110 = F0$

B.1.5 | Multiplication

With the previous two operations, it is now possible to use peasant multiplication to multiply small numbers.

B.2 | Operations on larger numbers

B.2.1 | Addition

For some $i \in \mathbb{N}$, and two numbers number $a = x_a :^i y_a$ and $b = x_b :^i y_b$, we take advantage of the fact that

$$x_a :^i y_a + x_b :^i y_b = (x_a + 1) :^i y_a + (x_b - 1) :^i y_b + (x_a - x_b + 1) \quad (\text{B.1})$$

$$x_a :^i y_a + x_b :^i y_b = (x_a + x_b) :^i y_a + 0 :^i y_b + x_a \cdot x_b \quad (\text{B.2})$$

$$= (x_a + x_b) :^i (y_a + y_b) + x_a \cdot x_b \quad (\text{B.3})$$

Romanisation

In this text, the romanisation is used only to transcribe names into English. Whenever possible, the hacmisation should be used.

Table B.1: The consonants of aaaaaaaA.

	Bilabial	Alveolar	Palatal	Velar	Glottal
Nasal	m	n	ɲ	ŋ	
Plosive	p b	t d	tʃ dʒ	k g	ʔ
Fricative	f	s	ʃ	h	
(coarticulated)	ɸh	ʃh		fʃ	
Affricate		ts	tʃ		
Lateral fricative		ɬ			
Approximant		r	j	w	
Lateral approximant		l			
Trill		ʀ			

Table B.2: The vowels of aaaaaaaA.

Spread	Half-rounded	Rounded
i	y	ɥ
ĩ	u	û
e		ö
ẽ		o
a		

Rod signs are represented by the Arabic digits <1 2 3 4 5 6 7 8> attached to the end of the verbs they encompass. Proper words are preceded by a backslash <\>.

<ɲ> should be capitalised as <N> only if one can depend on the majuscule glyph appearing like an N with a hook. Otherwise, it should be spelled <Ng>.

C | Dictionary

| .

.cḏen *ninanim* house
.əʔləḳ *nabst* sadness, grief

| ʃ

ʃlɪpɔ *ninanim* river
ʃlɪlɪn v (S) fights (O)
ʃlɪrlɪn v (S) falls on (O)
ʃlɪpɔ *ninanim* flower
ʃlɪʔdɪ *desc* sufficient, wanted,
wished-for
ʃlɪlɪ *desc* complete, full, mature
ʃlɪl *nsent* who?
ʃlɪdɔ *nabst* power, magic, motiva-
tion
ʃlɪɔɔn v (S) stabs, stings (O)
ʃlɪɔɔlɪn v (S) wants (O), benefactive
ʃlɪpɔ *ninanim* fruit
ʃlɪɔɔn v (S) answers to (O)
ʃlɪɔɔ *nsent* child (young person)
ʃlɪpɪn v (S) loses, frees (O); (O) es-
capes
ʃlɪbɪ *desc* heavy
ʃlɪɔɔ *ninanim* tree
ʃlɪɔɔ *nined* wood
ʃlɪɔɔn v (S) buys (O)
ʃlɪpɔ *nedib* beef
ʃlɪpɪn v rain (S = other)
ʃlɪlɪ *nsent* coward, knave
ʃlɪpɔ *nined* blood vessels

| ʃ

ʃlɪpɪ *nsent* warrior
ʃlɪɔɔlɪ *desc* potent, powerful not
in a physical sense
ʃlɪɔɔlɪ *nabst* south
ʃlɪɔɔn v (S) makes a loud noise
ʃlɪɔɔ *ninanim* mirror
ʃlɪn v (S) is at (O), locational verb
ʃlɪn *nmeas* subdivision of the day
cf Grammar / Calendar / Subdivisions of
the day / Modern timekeeping
ʃlɪɔɔ *ninanim* moon
ʃlɪpɪ *ninanim* era
ʃlɪɔɔ *nined* stone
ʃlɪlɪ *desc* all, every
ʃlɪn *desc* whole, entire
ʃlɪɔɔn v (S) needs (O)
ʃlɪʔlɪ *desc* old

| ʃ

ʃlɪpɔ *ncn* v (S) hunts for (O)
ʃlɪɔɔn v (S) shoots an arrow to (O)
ʃlɪ *nabst* nature, disposition

| ʃ

ʃlɪpɪ *ninanim* ring
ʃlɪn v (S) is (O)
ʃlɪɔɔn v (S) attaches to, loves (O)
ʃlɪn *nmeas* subdivision of the day
cf Grammar / Calendar / Subdivisions of
the day / Modern timekeeping
ʃlɪɔɔ *nanim* fox

jəp ninanim day, sun

hən nabst how much?

nəˈbɪpɔ̃ːn *nsent* thief

ᎠᏍᎩᎩ *nanim* scorpion

deɫcn v (S) gives birth to (O), (O) is born (S) is not necessarily the mother; this can be either parent

deɟcn v (S) raises, takes care of, tends to (O)

deɲfe *nabst* morning

deapɪn v (S) stands on, is on (O)

deɸɪn v (S) drowns in (O), (O) fills (S)

dedɪ *desc* in return

dedcn v (S) succeeds at (O), (S) does something to (O)

deɲc^ə *ninam* opposite side

deɫ *nmeas* volume in expressions such as deɫ-ɸəɟc^ə “cupful”

deɫɪ *desc* similar

deɫɪcn v (S) imitates (O)

deɫɪn v (S) recalls (O)

deɲɸɔ *nanim* rabbit

deɸɪn v (S) wears, experiences (O)

deɸe^ə *nedib* noodles

de.ɔn *nanim* large animal

deɲɸɪ *ninanim* knee

b

bɪne *ninanim* year

bɪɾəɫ *nmeas* subdivision of the day
cf Grammar / Calendar / Subdivisions of the day / Modern timekeeping

bcɟcn v (S) walks to (O)

bəɟ *nabst* future, next (time period)

bə^ənɸɪn v (S) succumbs to their impulses

bə^əɔɔ *nsent* adult person

ɲ

ɲɪnɪn v (S) is inside (O)

ɲɔɔ *ninanim* back (body part)

ɲɪbə *nabst* life, existence

ɲeɫeɔ *nfluid* nitrogen

ɲeɔɪn v (S) sleeps

ɲə^əɲɔ *ninanim* pathway

ɸ

ɸɸə^ənɪn v (S) laughs at (O)

ɸoeɟɪn v (S) founds (O)

ɸcɪɪ *desc* well (not sick)

ɸcɟ *nabst* five

d

dɪɪɪɟɪ *nabst* ground, floor

dɪɪen *nanim* owl

dɲcn v hold, carry, instrumental verb

dɲe^əɔe *ninanim* city

dɪɪɲɪn v (S) sits at (O)

dɪɪɪn v (S) dislikes, objects to, disproves of (O)

dɪɪe *ninanim* landmass, domain

dɔɪn v (S) chases away (O), (O) flees from (S)

h

hɲcɲen *ninanim* book

hɪ.ɪɲ *nabst* spring (season)

hɪɲɔ *ninanim* nose

hɪɟde *ninanim* leaf

hɪɾe^ə *ninanim* statue

hcn v (S) claims that (O)

hcɲcn v (S) is named (O)

hc^əɔɪ *nedib* food

hɔɪ *ninanim* cart

heɔɪn v (S) asks for, requests (O)

heɔɪɪ *desc* large

hə^əɔɪ *desc* evil, malicious

ɣ

ɣɪn v (S) sees (O), because
ɣɪn[ɔ=jəɲ] (“see the sun”) = “wish”

ɾ

ɾɪɲɪn v discipline, punish, constrain

ɾcn v (S) allows (O)

| ʁ

ʁi.cɸɪn v (S) is beside (O)
 ʁɪɸɪ *nined* grass
 ʁɪɸɪbɪ *ninanim* blade of grass
 ʁɪɸɪn v (S) climbs, rises in (O)
 ʁɸɸɸɸɸ v (S) is (O) old
 ʁɸɸɸɸ *ninanim* star
 ʁɸɸɸɸ v (S) speaks to (O), (S) asks
 (O)
 ʁɸɸɸɸ v (S) spreads (O)
 ʁɸɸɸɸ *ninanim* place
 ʁɸɸɸɸ *desc* friendly, kind, consider-
 ate, nice
 ʁɸɸɸɸ *desc* late
 ʁɸɸɸɸ *nabst* nighttime
 ʁɸɸɸɸ *ninanim* cup
 ʁɸɸɸɸ *nmeas* tidal day

ʁɸɸɸɸ *nined* gold

| s

sɪɸɸɸ *nfluid* soup
 sɪɸɸɸ *nanim* fish
 sɸɸɸɸɸ v (S) perceives (O) non-
 visually

| o

oɸɸɸɸ *nined* forest

| l

lɸɸɸ *nabst* language
 lɸɸɸɸ *ninanim* a language