Hi-C interaction matrix correction using ICE in Rust

Bachelor thesis defense

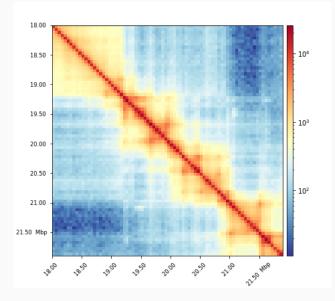
Felix Karg

17. Juli 2019

University of Freiburg



Hi-C Contact Matrix



Content

Hi-C

ICE

Rust

Integration of Rust in Python

Comparison

Conclusion

Sources

Content

Hi-C

ICE

Rust

Integration of Rust in Python

Comparison

Conclusion

Sources

High-Throughput 3C (Hi-C)

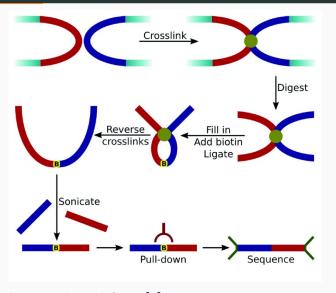


Image adapted from [1]

Helpful tools, especially for:

Helpful tools, especially for:

Data correction

Helpful tools, especially for:

- Data correction
- Analysis

Helpful tools, especially for:

- Data correction
- Analysis
- Visualization

Content

Hi-C

ICE

Rust

Integration of Rust in Python

Comparison

Conclusion

Sources

• O_{ij} : raw data

- O_{ij} : raw data
- T_{ij} : relative contact probabilities

- O_{ij} : raw data
- T_{ij} : relative contact probabilities
- W_{ij} : working copy of O_{ij} , becoming T_{ij}

- O_{ij} : raw data
- T_{ij} : relative contact probabilities
- W_{ij} : working copy of O_{ij} , becoming T_{ij}
- S_i : sum of row i of W_{ij}

- O_{ij} : raw data
- T_{ij} : relative contact probabilities
- W_{ij} : working copy of O_{ij} , becoming T_{ij}
- S_i : sum of row i of W_{ij}
- B_i, B_i : cumulative biases

Goal: Obtain B and T_{ij} .

Goal: Obtain B and T_{ij} .

Do this by explicitly solving:

$$O_{ij} = B_i B_j T_{ij} \tag{1}$$

$$\sum_{i=1,|i-j|>1}^{N} T_{ij} = 1 \tag{2}$$

$$T_{ij} = \begin{bmatrix} d & d_{+1} & t_{1,3} & \dots & t_{1,n} \\ d_{-1} & d & d_{+1} & \dots & t_{2,n} \\ \vdots & \ddots & \ddots & \vdots \\ \vdots & & \ddots & \ddots & \vdots \\ t_{n-1,1} & \dots & \dots & d_{-1} & d & d_{+1} \\ t_{n,1} & \dots & \dots & t_{n,n-2} & d_{-1} & d \end{bmatrix}$$

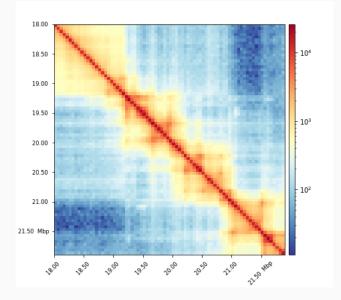
$$\sum_{i=1,|i-j|>1}^{N}T_{ij}=1$$

$$T_{ij} = \begin{bmatrix} d & d_{+1} & t_{1,3} & \dots & \dots & t_{1,n} \\ d_{-1} & d & d_{+1} & \dots & \dots & t_{2,n} \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ \vdots & & \ddots & \ddots & \ddots & \vdots \\ t_{n-1,1} & \dots & \dots & d_{-1} & d & d_{+1} \\ t_{n,1} & \dots & \dots & t_{n,n-2} & d_{-1} & d \end{bmatrix}$$

$$\sum_{=1,|i-j|>1}^{N}T_{ij}=1$$

$$T_{ij} = egin{bmatrix} d & d_{+1} & t_{1,3} & \dots & t_{1,n} \ d_{-1} & d & d_{+1} & \dots & t_{2,n} \ dots & \ddots & \ddots & dots \ dots & \ddots & \ddots & dots \ t_{n-1,1} & \dots & \dots & d_{-1} & d & d_{+1} \ t_{n,1} & \dots & \dots & t_{n,n-2} & d_{-1} & d \end{bmatrix}$$

$$T_{ij} = egin{bmatrix} d & d_{+1} & t_{1,3} & \dots & t_{1,n} \ d_{-1} & d & d_{+1} & \dots & t_{2,n} \ dots & \ddots & \ddots & dots \ t_{n-1,1} & \dots & d_{-1} & d & d_{+1} \ t_{n,1} & \dots & t_{n,n-2} & d_{-1} & d \end{bmatrix}$$



Each iteration, compute:

Each iteration, compute:

$$S_i = \sum_j W_{ij} \tag{3}$$

$$\Delta B_i = S_i / mean(S) \tag{4}$$

Each iteration, compute:

$$S_i = \sum_i W_{ij} \tag{3}$$

$$\Delta B_i = S_i / mean(S)$$

$$W_{ij} = W_{ij}/\Delta B_i \Delta B_j$$

$$B_i = B_i \cdot \Delta B_i$$

(4)

(5)

(6)

Content

Hi-C

ICE

Rust

Integration of Rust in Python

Comparison

Conclusion

Sources

• Started out in 2006

- Started out in 2006
- Mozilla started sponsoring in 2009

- Started out in 2006
- Mozilla started sponsoring in 2009
- Self-compiled in 2011

- Started out in 2006
- Mozilla started sponsoring in 2009
- Self-compiled in 2011
- 1.0 released in 2015

ullet Syntax seems similar to C/C++

- Syntax seems similar to C/C++
- Semantically closer to ML/Haskell

- Syntax seems similar to C/C++
- Semantically closer to ML/Haskell
- Memory-Safety (no NULL)

- Syntax seems similar to C/C++
- Semantically closer to ML/Haskell
- Memory-Safety (no NULL)
- Memory Management (RAII)

- Syntax seems similar to C/C++
- Semantically closer to ML/Haskell
- Memory-Safety (no NULL)
- Memory Management (RAII)
- Ownership

- Syntax seems similar to C/C++
- Semantically closer to ML/Haskell
- Memory-Safety (no NULL)
- Memory Management (RAII)
- Ownership
- Borrowing

- Syntax seems similar to C/C++
- Semantically closer to ML/Haskell
- Memory-Safety (no NULL)
- Memory Management (RAII)
- Ownership
- Borrowing
- Lifetimes

Rust: Comparison

Speed coparison	C	Rust	C++
n-body	7.49	5.72	8.18
binary-trees	3.48	3.15	3.79
pidigits	1.75	1.75	1.89
reverse-complement	1.78	1.61	1.55
spectral-norm	1.98	1.97	1.98
fannkuch-redux	8.61	10.23	10.08
k-nucleotide	5.01	5.25	3.76
fasta	1.36	1.47	1.33
mandelbrot	1.65	1.96	1.5
regex-redux	1.46	2.43	1.82
Fastest in:	3/10	4/10	4/10

Runtime measured in **seconds**. Numbers for C from [3] and for C++ from [4]. Both show the same numbers for Rust.

In General:

High-Level Features

- High-Level Features
- Fast Language

- High-Level Features
- Fast Language
- Safe Memory handling

- High-Level Features
- Fast Language
- Safe Memory handling
- Strong Type system

For this Project:

For this Project:

Own CSRMatrix implementation

For this Project:

- Own CSRMatrix implementation
- Faster and smaller, very specific

In General:

Young ecosystem

- Young ecosystem
- Steep learning curve

- Young ecosystem
- Steep learning curve
- Higher initial compile times

- Young ecosystem
- Steep learning curve
- Higher initial compile times
- Features not yet available

For this Project:

For this Project:

No general implementation of CSRMatrix

For this Project:

- No general implementation of CSRMatrix
- Only subset of features when compared to SciPy implementation

Hi-C

ICE

Rust

Integration of Rust in Python

Comparison

Conclusion

Integration of Rust in Python

Konkrete Fragen beantworten: Integration Rust j-¿ Python

Hi-C

ICE

Rust

Integration of Rust in Python

Comparison

Conclusion

Hi-C

ICE

Rust

Integration of Rust in Python

Comparison

Conclusion

Hi-C

ICE

Rust

Integration of Rust in Python

Comparison

Conclusion

Sources i

- ► S. Wingett, P. Ewels, M. Furlan-Magaril, T. Nagano, S. Schoenfelder, P. Fraser, and S. Andrews, "Hicup: pipeline for mapping and processing hi-c data," *F1000Research*, vol. 4, 2015.
- M. Imakaev, G. Fudenberg, R. P. McCord, N. Naumova, A. Goloborodko, B. R. Lajoie, J. Dekker, and L. A. Mirny, "Iterative correction of hi-c data reveals hallmarks of chromosome organization," *Nature methods*, vol. 9, no. 10, p. 999, 2012.

Sources ii

- ▶ "Rust comparison with c." https://benchmarksgame-team.pages.debian.net/ benchmarksgame/fastest/rust.html, 2019. accessed 2019-06-26.
- ▶ "Rust comparison with c++." https://benchmarksgame-team.pages.debian.net/ benchmarksgame/fastest/rust-gpp.html, 2019. accessed 2019-06-26.

Code Example 1

```
fn main() {
       let mut v = vec![]; // ---|
       v.push("Hello");
                             // <--|
3
       let x = &v[0];
                               // -| |
6
                               // | |
7
       v.push("world");
                              // <X-|
       println!("{}", x);
                         // -| |
                               // ---|
10
```

Output Nr. 1

```
error[E0502]: cannot borrow `v` as mutable because it is
also borrowed as immutable
--> src/main.rs:5:5
5 | let x = &v[0]:
                - immutable borrow occurs here
8 |
      v.push("world");
                       mutable borrow occurs here
       println!("{}", x);
                      - immutable borrow later used here
```

Code Example 2

```
fn main() {
       let mut v = vec![]; // ---|
       v.push("Hello");
                               // <--|
3
       let x = &v[0];
                               // -| |
       println!("{}", x);
                               // -| |
6
7
       v.push("world");
                             // <--|
       println!("{}", v[1]); // <--|
                                // ---|
10
```

Output Nr. 2

Hello

world