

# Chapter 2 Multicommodity Routing

**Advanced Algorithms** 

**SS 2019** 

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## The Multicommodity Flow Problem



#### Given:

- Directed graph G = (V, E), each edge  $e \in E$  has a capacity  $c_e > 0$
- $k \ge 1$  source-destination pairs  $(s_i, t_i)$  with demand  $d_i > 0$ 
  - these are the commodities

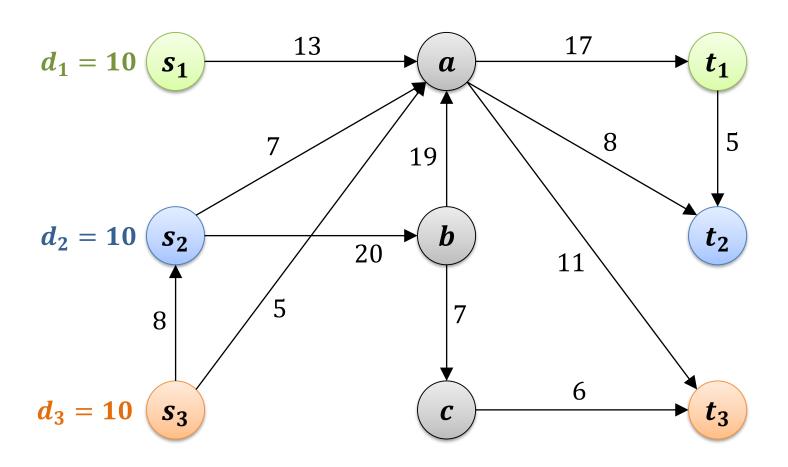
#### **Goal:**

- For each  $i \in \{1, ..., k\}$ , compute an  $s_i$ - $t_i$  flow  $f_i$ :  $E \to \mathbb{R}_{\geq 0}$  of value 1
  - Flow  $f_i$  needs to satisfy the usual flow constraints:
    - flow conservation for  $v \notin \{s_i, t_i\}$
    - net flow leaving  $s_i$  has value 1, net flow entering  $t_i$  has value 1
- Minimize maximum edge congestion  $\lambda$ :

$$\lambda \coloneqq \max_{e \in E} \frac{1}{c_e} \cdot \sum_{i=1}^k d_i \cdot f_i(e)$$

## **Example: Multicommodity Flow**





# Multicommodity Flow as an LP



## The Multicommodity Routing Problem



#### Goal:

- For each  $i \in \{1, ..., k\}$ , compute an  $s_i$ - $t_i$  path  $P_i$
- Minimize maximum edge congestion  $\lambda$ :

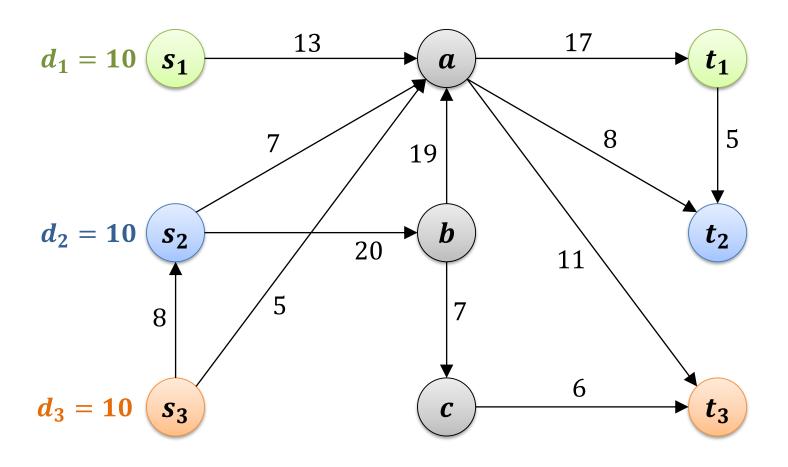
$$\lambda \coloneqq \max_{e \in E} \frac{1}{c_e} \cdot \sum_{i: e \in P_i} d_i$$

 The same as the multicommodity flow problem, however, each of the flows has to be routed on a single path

**Remark:** For the routing problem, we assume that for a constant  $\alpha > 0$ ,  $\forall i \in \{1, ..., k\}, \forall e \in E: d_i \leq \alpha \cdot c_e$ 

# Example: Multicommodity Routing







#### Let's start with a simpler problem:

- For each of the k source-destination pairs  $(s_i, t_i)$ , we are given a collection  $\mathcal{P}_i = \{P_{i,1}, \dots, P_{i,\ell_i}\}$  of  $s_i$ - $t_i$  paths
- $s_i$  and  $t_i$  have to be connected by one of the paths in  $\mathcal{P}_i$

#### **Integer Linear Program:**



## Let's start with a simpler problem:

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#### LP Relaxation:



• For each of the k source-destination pairs  $(s_i, t_i)$ , we are given a collection  $\mathcal{P}_i = \{P_{i,1}, \dots, P_{i,\ell_i}\}$  of  $s_i$ - $t_i$  paths

## **Randomized Rounding:**



• For each of the k source-destination pairs  $(s_i, t_i)$ , we are given a collection  $\mathcal{P}_i = \{P_{i,1}, \dots, P_{i,\ell_i}\}$  of  $s_i$ - $t_i$  paths

## **Randomized Rounding:**

• Random variables  $Y_e$  for all  $e \in E$ :

$$Y_e \coloneqq \sum_{i=1}^k Y_{e,i}$$
, where  $Y_{e,i} \coloneqq \frac{d_i}{c_e} \cdot \sum_{j:e \in P_{i,j}} X_{i,j}$ 

## **Chernoff Bounds**



**Theorem:** Let  $X_1, \ldots, X_n$  be independent random variables and let  $a_1, \ldots, a_n$  be positive numbers such that  $0 < a_i \le A$  for all i. Assume that each variable  $X_i$  can take values 0 or  $a_i$  such that  $\mathbb{P}(X_i = a_i) = p_i$ . Define  $X \coloneqq X_1 + \cdots + X_n$  and let  $\mu$  be chosen such that  $\mu \ge \mathbb{E}[X] = \sum_{i=1}^n p_i \cdot a_i$ . Then, for all  $\varepsilon > 0$ , it holds that

$$\mathbb{P}(X \ge (1+\varepsilon) \cdot \mu) \le \left(\frac{e^{\varepsilon}}{(1+\varepsilon)^{1+\varepsilon}}\right)^{\mu/A}$$

$$\mathbb{P}(X \le (1 - \varepsilon) \cdot \mu) \le \left(\frac{e^{-\varepsilon}}{(1 - \varepsilon)^{1 - \varepsilon}}\right)^{\mu/A} \le e^{-\frac{\varepsilon^2}{2A} \cdot \mu}$$



• For each of the k source-destination pairs  $(s_i, t_i)$ , we are given a collection  $\mathcal{P}_i = \{P_{i,1}, \dots, P_{i,\ell_i}\}$  of  $s_i$ - $t_i$  paths

## **Randomized Rounding:**

• Random variables  $Y_e$  for all  $e \in E$ :

$$Y_e \coloneqq \sum_{i=1}^k Y_{e,i}$$
, where  $Y_{e,i} \coloneqq \frac{d_i}{c_e} \cdot \sum_{j:e \in P_{i,j}} X_{i,j}$ 

- $-Y_{e,i}$  can take values  $\frac{d_i}{c_e} \le \alpha$  or 0,  $\mathbb{E}[Y_e] \le \lambda^*$
- $Y_{e,i}$  are independent for different i

#### Chernoff Bound:

$$\forall e \in E : \mathbb{P}(Y_e \ge (1+\varepsilon) \cdot \lambda^*) \le \left(\frac{e^{\varepsilon}}{(1+\varepsilon)^{1+\varepsilon}}\right)^{\lambda^*/\alpha}$$



**Theorem:** After randomized rounding, with probability at least  $1 - \frac{1}{n}$ , the maximum edge congestion  $\lambda$  is upper bounded by

$$\lambda \le O\left(\frac{\log n}{\log\log n}\right) \cdot \lambda^*.$$

$$\forall e \in E : \mathbb{P}(Y_e \ge (1+\varepsilon) \cdot \lambda^*) \le \left(\frac{e^{\varepsilon}}{(1+\varepsilon)^{1+\varepsilon}}\right)^{\lambda^*/\alpha}$$



• 
$$X_i \in \{0, a_i\}, \quad 0 < a_i \le A, \quad \mathbb{P}(X_i = a_i) = p_i,$$

• 
$$X = X_1 + \dots + X_n$$
,  $\mu \ge \mathbb{E}[X] = \sum_{i=1}^n a_i \cdot p_i$ 

#### **Chernoff Bound:**

$$\mathbb{P}(X \ge (1+\varepsilon) \cdot \mu) \le \left(\frac{e^{\varepsilon}}{(1+\varepsilon)^{1+\varepsilon}}\right)^{\mu/A}$$

Let's start with some useful tools:

Markov inequality:

For 
$$Z \ge 0$$
:  $\mathbb{P}(Z \ge z) \le \mathbb{E}[Z]/z$ 

Linearity of expectation:

$$\mathbb{E}[X+Y] = \mathbb{E}[X] + \mathbb{E}[Y]$$

For independent rand. var.:

$$\mathbb{E}[X \cdot Y] = \mathbb{E}[X] \cdot \mathbb{E}[Y]$$

• For all  $x \in \mathbb{R}$ :

$$(1+x) \le e^x$$



• 
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#### **Chernoff Bound:**

$$\mathbb{P}(X \ge (1+\varepsilon) \cdot \mu) \le \left(\frac{e^{\varepsilon}}{(1+\varepsilon)^{1+\varepsilon}}\right)^{\mu/A}$$

## Multicommodity Routing: The General Case



- What if the possible paths  $\mathcal{P}_i$  for commodity i are not given?
  - Using all exponentially many possible paths is not feasible

#### We can reduce to the rounding problem with fixed paths:

- 1. Solve the multicommodity flow LP
  - Returns a valid flow of value 1 for each commodity

- 2. Compute a set of paths  $\mathcal{P}_i$  for each  $i \in \{1, ..., k\}$  such that the flow  $f_i$  corresponds to a probability distribution on the paths in  $\mathcal{P}_i$ 
  - Using flow decomposition, one can always find a collection  $\mathcal{P}_i$  of at most m paths

3. Round as before by using the path sets  $\mathcal{P}_i$ 

## Flow Decomposition



#### Flow Decomposition Lemma:

Let G = (V, E) be a directed network with edge capacities  $c_e > 0$ , let  $s, t \in V$ , and let f be a flow in the network. Then there is a collection of feasible flows  $f_1, \ldots, f_t$  and a collection of s-t paths  $P_1, \ldots, P_t$  such that

- The number of paths is  $t \leq |E|$
- The value of f is equal to the sum of the values of  $f_1, \dots, f_t$
- Flow  $f_i$  sends positive flow only on the edges of  $P_i$

**Proof:** Inductively construct  $P_1, \dots, P_t$  (and corresponding flows  $f_1, \dots, f_t$ )

 For details, see, e.g., mins 17:00 – 29:50 of <a href="https://www.youtube.com/watch?v=zgutyzA9JM4&t=1020s">https://www.youtube.com/watch?v=zgutyzA9JM4&t=1020s</a>

## **Application to Multicommodity Routing**

- Decompose flow of each commodity  $i \in \{1, ..., k\}$
- Value of flow on each path is used as sampling probability

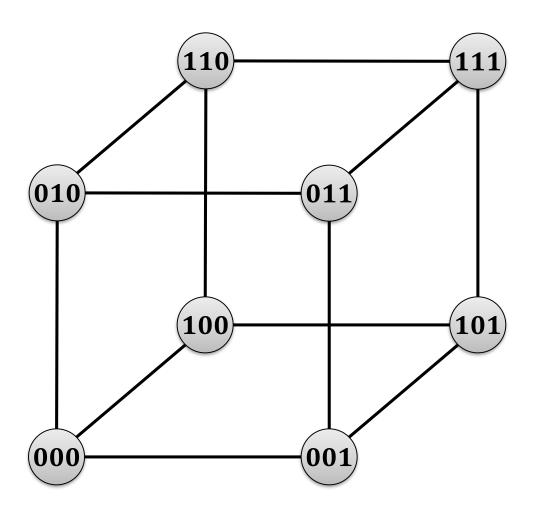
## **Oblivious Routing**



- An "online" version of the multicommodity routing problem
- Decide for each source-destination request independently on which path to route it
  - For each  $s, t \in V$ , there is a probability distribution on s-t paths
  - If a message is sent from s to t, a path is chosen according to this distribution
- Goal: Be competitive with best multicommodity flow solution
- In this lecture, we will look at a very specific example:  $permutation\ routing\ on\ the\ d$ -dimensional hypercube
- Permutation routing:
   each node is source and destination of exactly one routing request
- Hypercube Q = (V, E):  $V = \{0,1\}^d$ , edge between u and v if Hamming distance = 1

# Hypercube





## Routing on the Hypercube



#### **Bit Fixing Algorithm:**

- Fix "wrong" bits from left to right
- Example:  $00101100 \rightarrow 10010110$

```
\rightarrow 10101100 \rightarrow 10001100 \rightarrow 10011100 \rightarrow 10010100 \rightarrow 10010110
```

#### **Permutation Routing:**

- Assumption: d-dimensional hypercube Q = (V, E), n = |V|
- $n = 2^d$  routing requests  $(s_i, t_i)$  (each of demand 1)
- Each node  $v \in V$  is source  $s_i$  and destination  $t_i$  for exactly one request
  - Within these assumptions, requests are given in a worst-case manner
- Round-based model, ≤ 1 message per edge and round
  - In each round, every node can forward one message on each of its edges

# Bad Example for Bit Fixing Algorithm



## Valiant's Trick



# Analyzing Bit Fixing with Valiant's Trick



# Analyzing Bit Fixing with Valiant's Trick

