

Date _____

①

Day M T W T F S

```
#include <iostream>
using namespace std;

class DayType
{
private:
    string days[7];
    string currentDay;
    int numDays;

public:
    void setDay(string newDay);
    void printDay() const;
    int showDay(int day);
    int nextDay(int day);
    int prevDay(int day) const;
    int calDay(int day, int numDays);
    datType()
    {
        days[0] = "Sunday";
        days[1] = "Monday";
        days[2] = "Tuesday";
        days[3] = "Wednesday";
```


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```
days[4] = "Thursday";
```

```
days[5] = "Friday";
```

```
days[6] = "Saturday";
```

```
currentDay = days[0];
```

```
numDays = 0;
```

```
};
```

```
dayType::dayType();
```

```
};
```

```
void dayType::setDay(string newDay)
```

```
{
```

```
currentDay = newDay;
```

```
}
```

```
void dayType::printDay()
```

```
{
```

```
cout << "Day chosen is" << currentDay << endl;
```

```
}
```

```
int dayType::showDay(int &day)
```

```
{
```

```
return day;
```

```
}
```

```
int dayType::nextDay(int day)
```

```
{
```

```
day = day + 1;
```

if (day > 6)

day = day - 7;

switch (day)

{

case 0: cout << "The next day is Sunday";

break;

case 1: cout << "The next day is Monday";

break;

case 2: cout << "The next day is Tuesday";

break;

case 3: cout << "The next day is Wednesday";

break;

case 4: cout << "The next day is Thursday";

break;

case 5: cout << "The next day is Friday";

break;

case 6: cout << "The next day is Saturday";

break;

}

cout << endl;

return day;

}

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```

int dayType :: Prev Day (int day)
{
    day = day --;

    switch (day)
    {
        case 1: cout << "The previous day is Saturday";
            break;

        case 2: cout << "The previous day is Saturday";
            break;

        case 3: cout << "The previous day is Saturday";
            break;

        case 4: cout << "The previous day is Saturday";
            break;

        case 5: cout << "The previous day is Saturday";
            break;

        default: cout << "The previous day is Saturday";
    }

    cout << endl;
    return day;
}

```


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Day

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```
int dayType :: calcDay (int addDays, int numDays)
{
    addDays = addDays + numDays;
    if (addDays > 6)
        addDays = addDays - 7;
    switch (addDays)
    {
        case 0: cout << "The calculated day is Sunday";
                break;
        case 1: cout << "The calculated day is Monday";
                break;
        case 2: cout << "The calculated day is Tuesday";
                break;
        case 3: cout << "The calculated day is Wednesday";
                break;
        case 4: cout << "The calculated day is Thursday";
                break;
        case 5: cout << "The calculated day is Friday";
                break;
        case 6: cout << "The calculated day is Saturday";
                break;
    }
```


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Day

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```
default : cout << "Not valid choice";  
}  
  
    cout << endl;  
    return addDays;  
}  
  
void showSelections();  
  
int main()  
{  
    DayType weekday;  
    int currentDay;  
    int addDays;  
    int test;  
    string day;  
    do  
    {  
        test = 0;  
        showSelections();  
  
        cin >> currentDay;  
        cout << endl;  
  
        if (currentDay == 0)  
        {  
            weekday.setDay("Sunday");  
        }
```

Date _____

⑦

Day

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}

else if (currentDay = 1)

UserDay.setDay("Tuesday");

else if (currentDay = 2)

UserDay.setDay("Tuesday");

else if (currentDay = 3)

UserDay.setDay("Wednesday");

elseif (currentDay = 4)

UserDay.setDay("Thursday");

elseif (currentDay = 5)

UserDay.setDay("Friday");

else if (currentDay = 6)

UserDay.setDay("Saturday");

else if (currentDay = 7)

cout << "Exiting....";

return 2;

else

cout << "Not a valid choice." << endl;

test = -37;

}

while (test < 0);

UserDay.printDay();

cout << endl;

Date _____

(8) Day

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D

^{Point}
UserDay.showDay (currentDay);
cout << endl;

UserDay.showDay (currentDay);
cout << endl;

~~cout~~
UserDay.nextDay (currentDay);
UserDay.prevDay (currentDay);
cout << "Enter the no of days to add";
cin << addDays;
UserDay.calcDay (currentDay (currentDay, addDays);
system("pause");

return 0;

}

void showOptions()

cout << "Enter day";

cout << "0 for Sun";

cout << "1 for Mon";

cout << "2 for Tue";

cout << "3 for Wed";

cout << "4 for Thurs";

cout << "5 for Fri";

cout << "6 for Sat";

cout << "9 for Exit";

}