

# **ISIL Embedded MediaSDK**

## **API Guide**

### **(V1.1.1)**

## Revision history

date	version	description	author
2011-04-27	1.0.0	ISIL Enc SDK API Guide	wangjunbin
2011-06-17	1.1.0	Add decoding section	wangjunbin
2011-06-24	1.1.1	Modify APIs according to internal feedbacks	

# ISILMediaSDK API Guide

(1.1)

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# 1 Programming Guide

## 1.1 Function Calling Orders

### A. MediaSDK basic configuration

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Get channel count	ISIL_MediaSDK_GetChannelCount
Set video standard	ISIL_MediaSDK_SetVideoStandard
Get video standard	ISIL_MediaSDK_GetVideoStandard
Set Buffer Pool	ISIL_MediaSDK_SetBufferPool

### C. MediaSDK callback registration related

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Register Audio stream	ISIL_MediaSDK_RegAudioCallback
Register Mjpeg stream	ISIL_MediaSDK_RegMjpegCallback
Register Motion data	ISIL_MediaSDK_RegMVInfoCallback
Register Motion flag	ISIL_MediaSDK_RegMVFlagCallback
Unregister H264 main stream	ISIL_MediaSDK_UnRegH264MainCallback
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Unregister audio stream	ISIL_MediaSDK_UnRegAudioCallback

Unregister MJPEG stream	ISIL_MediaSDK_UnRegMjpegCallback
Unregister Motion data	ISIL_MediaSDK_UnRegMVInfoCallback
Unregister Motion flag	ISIL_MediaSDK_UnRegMVFlagCallback

#### D. MediaSDK Channel open/close

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#### E. MediaSDK Motion info related

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Set audio type	ISIL_MediaSDK_SetAudioType

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Set H264 IBP mode	ISIL_MediaSDK_SetIBPMode
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Set video enc size by width and height	ISIL_MediaSDK_SetEncoderVideoSizeByWH
Get actual video enc frame rate	ISIL_MediaSDK_GetEncRealFrameRate
Set OSD parameters	ISIL_MediaSDK_SetOsdCfg
Get OSD parameters	ISIL_MediaSDK_GetOsdCfg

#### K. MediaSDK other interface

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Set multiple channel main stream enc	ISIL_MediaSDK_SetEncodeMultiParam
Set multiple channel sub stream enc	ISIL_MediaSDK_SetSubEncodeMultiParam
Release packet to buffer pool	ISIL_AV_PACKET_RELEASE
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#### M. MediaSDK ALARM related

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ISILERR_CODE	ISIL_MediaSDK_RegBlindDetectionCallback
ISILERR_CODE	ISIL_MediaSDK_RegNightDetectionCallback
ISILERR_CODE	ISIL_MediaSDK_RegPNSwitchCallback
ISILERR_CODE	ISIL_MediaSDK_UnRegVideoLossCallback
ISILERR_CODE	ISIL_MediaSDK_UnRegBlindDetectionCallback
ISILERR_CODE	ISIL_MediaSDK_UnRegNightDetectionCallback
ISILERR_CODE	ISIL_MediaSDK_UnRegPNSwitchCallback
ISILERR_CODE	ISIL_MediaSDK_StartVideoLossAlarm
ISILERR_CODE	ISIL_MediaSDK_StopVideoLossAlarm
ISILERR_CODE	ISIL_MediaSDK_StartBlindAlarm
ISILERR_CODE	ISIL_MediaSDK_StopBlindAlarm
ISILERR_CODE	ISIL_MediaSDK_StartNightAlarm
ISILERR_CODE	ISIL_MediaSDK_StopVideoLossAlarm
ISILERR_CODE	ISIL_MediaSDK_StartPNSwitchAlarm
ISILERR_CODE	ISIL_MediaSDK_StopPNSwitchAlarm

## 2 Function Description

## 2.1 MediaSDK basic configuration

DWORD ISIL\_MediaSDK\_GetSdkVersion();

**Description:** Get MediaSDK version number.

**Return:** version number.

## 2.2 MediaSDK Initialization related

ISILERR\_CODE ISIL\_MediaSDK\_SetBufferPool(unsigned int num, unsigned int size);

**Description:** Set Buffer Pool.

**Parameters:**

Num – buffer count; (Direction – I)

Size – buffer size; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_Init();

**Description:** Initialize MediaSDK.

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_Cleanup ();

**Description:** Close MediaSDK.

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_GetChipCount(unsigned long \*lpCount);

**Description:** Get chip count.

**Parameters:**

lpCount – number of chips; (Direction – O)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_GetChannelCount(unsigned long \*lpCount);

**Description:** Get channel count on all chips.

**Parameters:**

lpCount – number of channels; (Direction – O)



**Return:** 0 if success, < 0 if failed.

```
ISILERR_CODE ISIL_MediaSDK_SetVideoStandard(unsigned int nChipIndex, ISIL_VIDEO_STANDARD
eVideoStandard)
```

**Description:** Set input video standard on one chip.

**Parameters:**

nChipIndex – chip ID; (Direction – I)

eVideoStandard – video standard; (Direction – I)

**Return:** 0 if success, < 0 if failed.

```
ISILERR_CODE ISIL_MediaSDK_GetVideoStandard(unsigned int nChipIndex, ISIL_VIDEO_STANDARD
*lpVideoStandard)
```

**Description:** Get input video standard on one chip.

**Parameters:**

nChipIndex – chip ID; (Direction – I)

eVideoStandard – video standard; (Direction – 0)

**Return:** 0 if success, < 0 if failed.

## 2.4 MediaSDK callback registration related

```
ISILERR_CODE ISIL_MediaSDK_RegH264MainCallback (unsigned int nChipId,
                                                unsigned int nChannel,
                                                MediaSDKH264CallBack *funcCallBack,
                                                void *pContext)
```

**Description:** Register H.264 main stream callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

funcCallBack – call back function; (Direction – I)

int MediaSDKH264CallBack( void \*av\_packet, void \*pContext)

av\_packet – see isil\_data\_stream.h for details; (Direction – I)

pContext – context pointer provided by users; (Direction – I)

pContext – context pointer provided by users; (Direction – I)

**Return:** 0 if success, < 0 if failed.

```
ISILERR_CODE ISIL_MediaSDK_RegH264SubCallback (unsigned int nChipId,  
                                              unsigned int nChnnel,  
                                              MediaSDKH264CallBack *funcCallBack,  
                                              void *pContext)
```

**Description:** Register H.264 sub stream callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

funcCallBack – call back function; (Direction – I)

```
int MediaSDKH264CallBack( void *av_packet, void *pContext)
```

av\_packet – see isil\_data\_stream.h for details; (Direction – I)

pContext – context pointer provided by users; (Direction – I)

pContext – context pointer provided by users; (Direction – I)

**Return:** 0 if success, < 0 if failed.

```
ISILERR_CODE ISIL_MediaSDK_RegAudioCallback (unsigned int nChipId,  
                                             unsigned int nChnnel,  
                                             MediaSDKAudioCallBack *funcCallBack,  
                                             void *pContext)
```

**Description:** Register audio stream callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

funcCallBack – call back function; (Direction – I)

```
int MediaSDKH264CallBack( void *av_packet, void *pContext)
```

av\_packet – see isil\_data\_stream.h for details; (Direction – I)

pContext – context pointer provided by users; (Direction – I)

pContext – context pointer provided by users; (Direction – I)

**Return:** 0 if success, < 0 if failed.

```
ISILERR_CODE ISIL_MediaSDK_RegMjpegCallback (unsigned int nChipId,
```

```

        unsigned int nChnnel,
        MediaSDKMjpegCallBack *funcCallBack,
        void *pContext)

```

**Description:** Register MJPEG stream callback function.

**Parameters:**

```

    nChipId – chip ID; (Direction – I)
    nChannel – Channel ID; (Direction – I)
    funcCallBack – call back function; (Direction – I)

    int MediaSDKH264CallBack( void *av_packet, void *pContext)
        av_packet – see isil_data_stream.h for details; (Direction – I)
        pContext – context pointer provided by users; (Direction – I)
    pContext – context pointer provided by users; (Direction – I)

```

**Return:** 0 if success, < 0 if failed.

```

ISILERR_CODE ISIL_MediaSDK_RegMVFlagCallback (unsigned int nChipId,
        unsigned int nChnnel,
        MediaSDKMVFlagCallBack *funcCallBack,
        void *pContext)

```

**Description:** Register Motion flag callback function.

**Parameters:**

```

    nChipId – chip ID; (Direction – I)
    nChannel – Channel ID; (Direction – I)
    funcCallBack – call back function; (Direction – I)

    int MediaSDKH264CallBack( void *av_packet, void *pContext)
        av_packet – see isil_data_stream.h for details; (Direction – I)
        pContext – context pointer provided by users; (Direction – I)
    pContext – context pointer provided by users; (Direction – I)

```

**Return:** 0 if success, < 0 if failed.

```

ISILERR_CODE ISIL_MediaSDK_RegMVInfoCallback (unsigned int nChipId,
        unsigned int nChnnel,
        MediaSDKMVInfoCallBack *funcCallBack,

```

void \*pContext)

**Description:** Register Motion metadata callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

funcCallBack – call back function; (Direction – I)

int MediaSDKH264CallBack( void \*av\_packet, void \*pContext)

av\_packet – see isil\_data\_stream.h for details; (Direction – I)

pContext – context pointer provided by users; (Direction – I)

pContext – context pointer provided by users; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_UnRegH264MainCallback (unsigned int nChipId,  
unsigned int nChnnel)

**Description:** Unregister H.264 main stream callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_UnRegH264SubCallback (unsigned int nChipId,  
unsigned int nChnnel)

**Description:** Unregister H.264 sub stream callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_UnRegAudioCallback (unsigned int nChipId,  
unsigned int nChnnel)

**Description:** Unregister audio stream callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_UnRegMjpegCallback (unsigned int nChipId,  
unsigned int nChnnel)

**Description:** Unregister MJPEG stream callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_UnRegMVFlagCallback (unsigned int nChipId,  
unsigned int nChnnel)

**Description:** Unregister Motion flag callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_UnRegMVInfoCallback (unsigned int nChipId,  
unsigned int nChnnel)

**Description:** Unregister motion metadata callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

## 2.5 MediaSDK Channel open/close

ISILERR\_CODE ISIL\_MediaSDK\_OpenChannel(unsigned int nChipId, unsigned int nChnnel)

**Description:** Open channel for encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_CloseChannel(unsigned int nChipId, unsigned int nChnnel)

**Description:** close an encoding channel.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

## 2.7 MediaSDK MJPEG related

ISILERR\_CODE ISIL\_MediaSDK\_StartMjpegChannel(unsigned int nChipId ,unsigned int nChnnel);

**Description:** Start MJPEG encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_JpegGrab(unsigned int nChipId ,unsigned int nChnnel, unsigned int u32Type)

**Description:** JPEG image Grab.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

u32Type – type of image grab process

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_StopMjpegChannel (unsigned int nChipId, unsigned int nChnnel, bool bSub = false)

**Description:** Stop MJPEG encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetMjpegFormat(unsigned int nChipId, unsigned int nChannel, ISIL\_VIDEO\_SIZE\_TYPE ePicSize)

**Description:** Set MJPEG format.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

ePicSize – frame resolution; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetMjpegFrameRate(unsigned int nChipId, unsigned int nChannel, int nFps)

**Description:** Set MJPEG encoding frame rate.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

nFps – frame rate; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetMjpegCfgParm(unsigned int nChipId, unsigned int nChannel, VENC\_MJPEG\_CFG\* cfg);

**Description:** Set MJPEG configuration parameters.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

cfg – MJPEG configuration parameters; (Direction – I)

**Return:** 0 if success, < 0 if failed.

## 2.8 MediaSDK Encoding Related

ISILERR\_CODE ISIL\_MediaSDK\_StartH264MainChannel(unsigned int nChipId, unsigned int nChannel);

**Description:** Start H.264 main stream encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)  
nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_StopH264MainChannel (unsigned int nChipId, unsigned int nChannel)

**Description:** Stop H.264 main stream encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)  
nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_StartH264SubChannel(unsigned int nChipId, unsigned int nChannel);

**Description:** Start H.264 sub stream encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)  
nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_StopH264SubChannel (unsigned int nChipId, unsigned int nChannel)

**Description:** Stop H.264 sub stream encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)  
nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetAudioType(unsigned int nChipId, unsigned int nChannel, ISIL\_AUDIO\_TYPE eAudioType)

**Description:** Set audio encoding type.

**Parameters:**

nChipId – chip ID; (Direction – I)



nChannel – Channel ID; (Direction – I)

eAudioType – encoding type; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetAudioParm(unsigned int nChipId, unsigned int nChannel, unsigned int bit\_wide, unsigned int sample\_rate)

**Description:** Set audio sampling rate and bit wide.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

bit\_wide – bit width of each audio sample; (Direction – I)

sample\_rate – audio sampling rate; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetVideoFlip(unsigned int nChipId, unsigned int nChnnel, bool bHFlip, bool bVFlip)

**Description:** Set video flip.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

bHFlip – Whether do flip in horizontal; (Direction – I)

bVflip – Whether do flip in vertical; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetVideoPara(unsigned int nChipId, unsigned int nChnnel, int nBrightness, int nContrast, int nSaturation, int nHue, int nSharpness)

**Description:** Set video input parameters.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

nBrightness – video brightness 0-255; (Direction – I)

nContrast – video contrast 0-255; (Direction – I)

nSaturation – video saturation 0-255; (Direction – I)

nHue – video hue 0-255; (Direction – I)

nSharpness – video sharpness 0-255; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_GetVideoPara(unsigned int nChipId, unsigned int nChnnel, int \*lpBrightness, int \*lpContrast, int \*lpSaturation, int \*lpHue)

**Description:** Get video input parameters.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

nBrightness – video brightness 0-255; (Direction – 0)

nContrast – video contrast 0-255; (Direction – 0)

nSaturation – video saturation 0-255; (Direction – 0)

nHue – video hue 0-255; (Direction – 0)

nSharpness – video sharpness 0-255; (Direction – 0)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetBitrateControlType(unsigned int nChipId, unsigned int nChnnel, ISIL\_STREAM\_BITRATE\_TYPE eType, ISIL\_BITRATE\_VALUE tValue, bool bSub = false)

**Description:** set video stream rate control type.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

eType – bitrate type; (Direction – I)

tValue – bitrate value; (Direction – I)

bSub – whether or not a sub stream; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetBitrateControlMode(unsigned int nChipId, unsigned int nChnnel, ISIL\_STREAM\_BITRATE\_Mode eMode, bool bSub = false)

**Description:** set video stream rate control mode.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

eMode – rate control mode; (Direction – I)

bSub – whether or not a sub stream; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_ForceIFrameEncode(unsigned int nChipId, unsigned int nChannel, bool bSub = false)

**Description:** Force one H.264 I frame encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

bSub – whether or not a sub stream; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetIBPMode(unsigned int nChipId, unsigned int nChannel, int nKeyFrameIntervals, int nBFrames, int nPFrames, float fFrameRate, bool bSub)

**Description:** Set h.264 IBP mode.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

nKeyFrameIntervals – I frame interval; (Direction – I)

nBFrames – B frame interval; not working in this version (Direction – I)

nPFrames – P frame interval; not working in this version (Direction – I)

fFrameRate – Frame rate; (Direction – I)

bSub – whether or not a sub stream; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetupBitrateControl(unsigned int nChipId, unsigned int nChannel, unsigned long lMaxBps, bool bSub = false)

**Description:** Set rate control.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

lMaxBps – Maximal bit rate; (Direction – I)

bSub – whether or not a sub stream; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetEncoderVideoSize(unsigned int nChipId, unsigned int nChannel, ISIL\_VIDEO\_SIZE\_TYPE eVideoSize, unsigned int bSub)

**Description:** Set video encoding resolution.

**Parameters:**

nChipId – chip ID; (Direction – I)  
nChannel – Channel ID; (Direction – I)  
eVideoSize – resolution; (Direction – I)  
bSub – whether or not a sub stream; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetEncoderVideoSizeByWH(unsigned int nChipId, unsigned int nChannel, unsigned int w, unsigned int h, unsigned int bSub);

**Description:** Set video encoding resolution through number of pixels in width and height.

**Parameters:**

nChipId – chip ID; (Direction – I)  
nChannel – Channel ID; (Direction – I)  
w – number of pixels in width; (Direction – I)  
h – number of pixels in height; (Direction – I)  
bSub – whether or not a sub stream; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_StartAudio(unsigned int nChipId, unsigned int nChannel)

开启音频通道

**Description:** Start audio encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)  
nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_StopAudio(unsigned int nChipId, unsigned int nChannel)

**Description:** Stop audio encoding.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_GetEncRealFrameRate(unsigned int nChipId, unsigned int nChannel, float &fFrameRate)

**Description:** Get actual frame rate.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

fFrameRate – actual frame rate; (Direction – 0)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetOsdCfg(unsigned int nChipId, unsigned int nChannel, ISIL\_OSD\_CFG \*pOsdCfg)

**Description:** Set OSD parameters.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

pOsdCfg – OSD parameters, including 5 windows for characters, 1 window for time display, and 2 windows for mask; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_GetOsdCfg(unsigned int nChipId, unsigned int nChannel, ISIL\_OSD\_CFG \*pOsdCfg)

**Description:** Get OSD parameters.

**Parameters:**

nChipId – chip ID; (Direction – I)

nChannel – Channel ID; (Direction – I)

pOsdCfg – OSD parameters; (Direction – 0)

**Return:** 0 if success, < 0 if failed.

### 3.0 MediaSDK other APIs

ISILERR\_CODE ISIL\_MediaSDK\_SendChipMsg(unsigned int nChipId, CODEC\_CHIP\_MSG \*pMsg)

**Description:** Send message to chip driver for all private operation.

**Parameters:**

nChipId – chip ID; (Direction – I)

pMsg – message; (Direction – I)

**Return:** 0 if success, < 0 if failed.

```
void ISIL_AV_PACKET_RELEASE(ISIL_AV_PACKET *av_packet);
```

**Description:** Release AV Packet.

**Parameters:**

av\_packet – AV packet to be release back to MediaSDK; (Direction – I)

**Return:** 0 if success, < 0 if failed.

```
ISILERR_CODE ISIL_MediaSDK_ReadRegister(unsigned int nChipId, unsigned long lStartAddr,  
unsigned long *lpBuffer, unsigned long lCount)
```

**Description:** Read register space.

**Parameters:**

nChipId – chip ID; (Direction – I)

lStartAddr – starting address; (Direction – I)

lpBuffer – buffer to hold returned data; (Direction – I)

lCount – data size; (Direction – I)

**Return:** 0 if success, < 0 if failed.

```
ISILERR_CODE ISIL_MediaSDK_WriteRegister(unsigned int nChipIndex, unsigned long  
lStartAddr, unsigned long *lpBuffer, unsigned long lCount)
```

**Description:** Write to register space.

**Parameters:**

nChipId – chip ID; (Direction – I)

lStartAddr – starting address; (Direction – I)

lpBuffer – buffer to hold written data; (Direction – I)

lCount – data size; (Direction – I)

**Return:** 0 if success, < 0 if failed.

```
ISILERR_CODE ISIL_MediaSDK_ReadDDR(unsigned int nChipId, unsigned long lStartAddr,  
unsigned long *lpBuffer, unsigned long lCount)
```

**Description:** Read DDR space.

**Parameters:**

nChipId – chip ID; (Direction – I)  
lStartAddr – TW5866 DDR starting address; (Direction – I)  
lpBuffer – buffer to hold returned data; (Direction – I)  
lCount – data size; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_WriteDDR(unsigned int nChipIndex, unsigned long lStartAddr, unsigned long \*lpBuffer, unsigned long lCount)

**Description:** Write to DDR space.

**Parameters:**

nChipId – chip ID; (Direction – I)  
lStartAddr – TW5866 DDR starting address; (Direction – I)  
lpBuffer – buffer to hold written data; (Direction – I)  
lCount – data size; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_ReadMPB(unsigned int nChipId, unsigned long lStartAddr, unsigned long \*lpBuffer, unsigned long lCount)

**Description:** Read register space through MPB.

**Parameters:**

nChipId – chip ID; (Direction – I)  
lStartAddr – starting address; (Direction – I)  
lpBuffer – data buffer; (Direction – I)  
lCount – data size; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_WriteMPB(unsigned int nChipIndex, unsigned long lStartAddr, unsigned long \*lpBuffer, unsigned long lCount)

**Description:** Write to register space through MPB.

**Parameters:**

nChipId – chip ID; (Direction – I)  
lStartAddr – starting address; (Direction – I)

lpBuffer – data buffer; (Direction – I)

lCount – data size; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_ReadI2C(unsigned int nChipIndex, unsigned long lBusAddr ,  
unsigned long lOffsetAddr , unsigned char \*pValue, unsigned long lCount)

**Description:** Read I2C through MPB.

**Parameters:**

nChipId – chip ID; (Direction – I)

lBusAddr – bus address; (Direction – I)

lOffsetAddr – bus address offset; (Direction – I)

lpBuffer – data buffer; (Direction – I)

lCount – data size; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_WriteI2C(unsigned int nChipIndex, unsigned long lBusAddr ,  
unsigned long lOffsetAddr , unsigned char \*pValue, unsigned long lCount)

**Description:** Write I2C through MPB.

**Parameters:**

nChipId – chip ID; (Direction – I)

lBusAddr – bus address; (Direction – I)

lOffsetAddr – bus address offset; (Direction – I)

lpBuffer – data buffer; (Direction – I)

lCount – data size; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_ReadGPIO(unsigned int nChipId, unsigned int nMask, unsigned  
int \*nValue)

**Description:** Read GPIO status.

**Parameters:**

nChipId – chip ID; (Direction – I)

nMask – indicate which GPIO pins are requested; (Direction – I)

nValue – GPIO pin status; (Direction – 0)

**Return:** 0 if success, < 0 if failed.



ISILERR\_CODE ISIL\_MediaSDK\_WriteGPIO(unsigned int nChipId, unsigned int nMask, unsigned int nValue)

**Description:** Write GPIO pins.

**Parameters:**

nChipId – chip ID; (Direction – I)

nMask – indicate which GPIO pins are driven; (Direction – I)

nValue – GPIO pin settings; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetGPIO(unsigned int nChipId, ISIL\_GPIO\_MODE \*gpioMode)

**Description:** Write GPIO pins.

**Parameters:**

nChipId – chip ID; (Direction – I)

gpioMode – set GPIO mode for each GPIO pin; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_ClacSetVd(unsigned int nChipIndex, VD\_CONFIG\_REALTIME\* pRealtime)

**Description:** Set VD parameters.

**Parameters:**

nChipId – chip ID; (Direction – I)

pRelatime – VD parameters; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_BindVIVO(unsigned int nChipId, BIND\_VI2VO \*pVi2VO)

**Description:** Bind VI to VO.

**Parameters:**

nChipId – chip ID; (Direction – I)

pVi2Vo – VI to VO binding parameters; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_UnbindVIVO(unsigned int nChipId, BIND\_VI2VO \*pVi2VO)

**Description:** Unbind VI to VO.

**Parameters:**

nChipId – chip ID; (Direction – I)

pVi2Vo – VI to VO binding parameters; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetEncodeMultiParam(unsigned int nChipId ,  
ISIL\_MEDIASDK\_ENCODE\_PARAM \*encodeParm, DWORD dwCount)

**Description:** Simultaneously set encoding parameters for multiple H.264 encoding main streams.

**Parameters:**

nChipId – chip ID; (Direction – I)

encodeParm – encoding parameters; (Direction – I)

dwCount – channel count; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_SetSubEncodeMultiParam(unsigned int nChipId ,  
ISIL\_MEDIASDK\_ENCODE\_PARAM\* encodeParm, DWORD dwCount)

**Description:** Simultaneously set encoding parameters for multiple H.264 encoding sub streams.

**Parameters:**

nChipId – chip ID; (Direction – I)

encodeParm – encoding parameters; (Direction – I)

dwCount – channel count; (Direction – I)

**Return:** 0 if success, < 0 if failed.

### 3.1 MediaSDK ALARM related

ISILERR\_CODE ISIL\_MediaSDK\_SetChannelAlarmType(unsigned int nChipId, unsigned int  
nChnnel, unsigned int alarmType)

**Description:** Set alarm type.

**Parameters:**

nChipId – chip ID; (Direction – I)  
nChannel – Channel ID; (Direction – I)  
alarmType – Alarm type; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_ClearChannelAlarmType(unsigned int nChipId, unsigned int nChannel, unsigned int alarmType)

**Description:** Clear alarm type.

**Parameters:**

nChipId – chip ID; (Direction – I)  
nChannel – Channel ID; (Direction – I)  
alarmType – Alarm type; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_RegAlarmCallback(unsigned int nChipId,  
MediaSDKAlarmCallBack \*funcCallBack,  
void \*pContext);

**Description:** Register alarm callback function.

**Parameters:**

nChipId – chip ID; (Direction – I)  
funcCallBack – call back function; (Direction – I)

int MediaSDKAlarmCallBack ( void \*av\_packet, void \*pContext)  
av\_packet – see isil\_data\_stream.h for details; (Direction – I)  
pContext – context pointer provided by users; (Direction – I)

alarmType – Alarm type; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_StopAlarm(unsigned int nChipId );

**Description:** Stop alarm event.

**Parameters:**

nChipId – chip ID; (Direction – I)

alarmType – Alarm type; (Direction – I)

**Return:** 0 if success, < 0 if failed.

ISILERR\_CODE ISIL\_MediaSDK\_StartAlarm(unsigned int nChipId );

**Description:** Start alarm event.

**Parameters:**

nChipId – chip ID; (Direction – I)

**Return:** 0 if success, < 0 if failed.