

Magician's Heist Controls

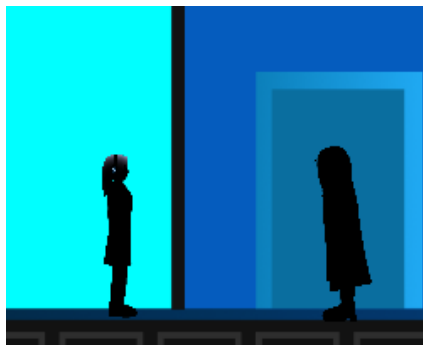
Movement



input : Xbox controller left stick controls movement on the x-axis

Doors

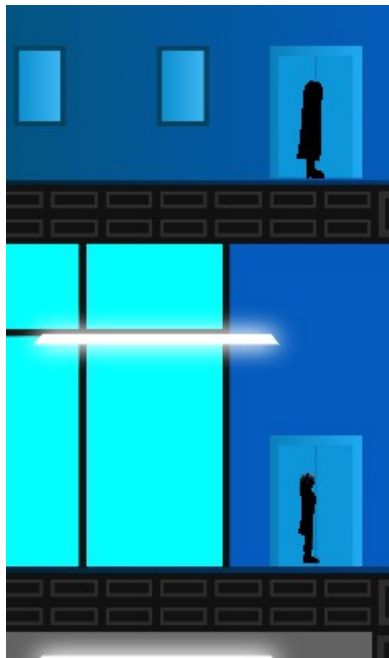
closets
elevators
fridge



input : A button to open /close
doors

Elevators / Stairs

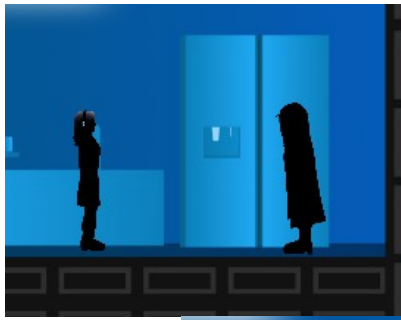
input : open with A
use with up/down on
controller



Hiding

Hide inside open
closets / fridges
Keep yourself hidden from
patrolling guards

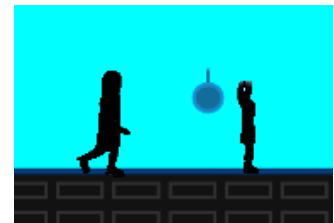
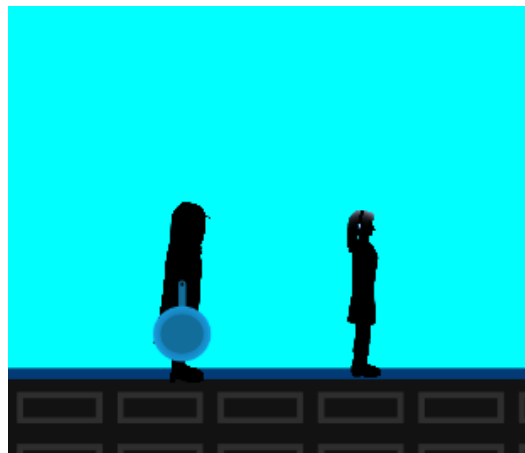
input : open door with A
get inside and close door with B



Pickup Items / Throw

Find other objects in the
environment to pick up and
throw

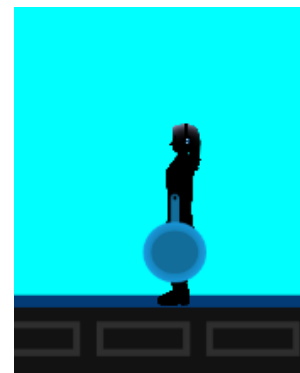
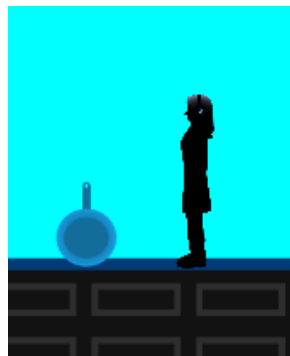
input : A button to pickup
A button with
movement will throw
in that direction



Polymorph

While holding an item, you can
transform into that item, allowing your
teammate to pick up and throw you, or
use you (magic key)

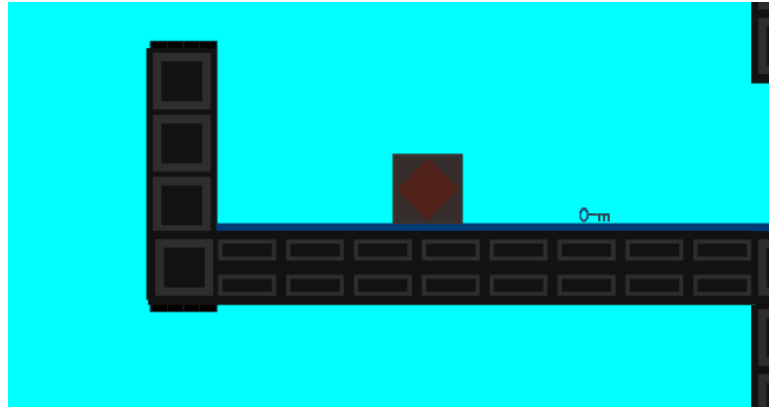
input : A button picks up / drops
B button transforms into held
item



Ability

input : B button to use ability / transform
into unique power
when not holding an item

Player 1 is a box to hide in
Player 2 is a useful key



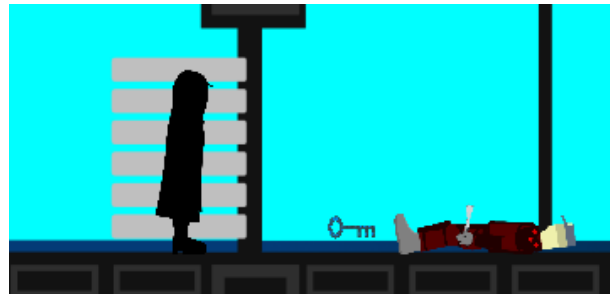
Knockout

Throw items at guards to
knock out them for a moment.
Careful, they can also
knock you out!

input :

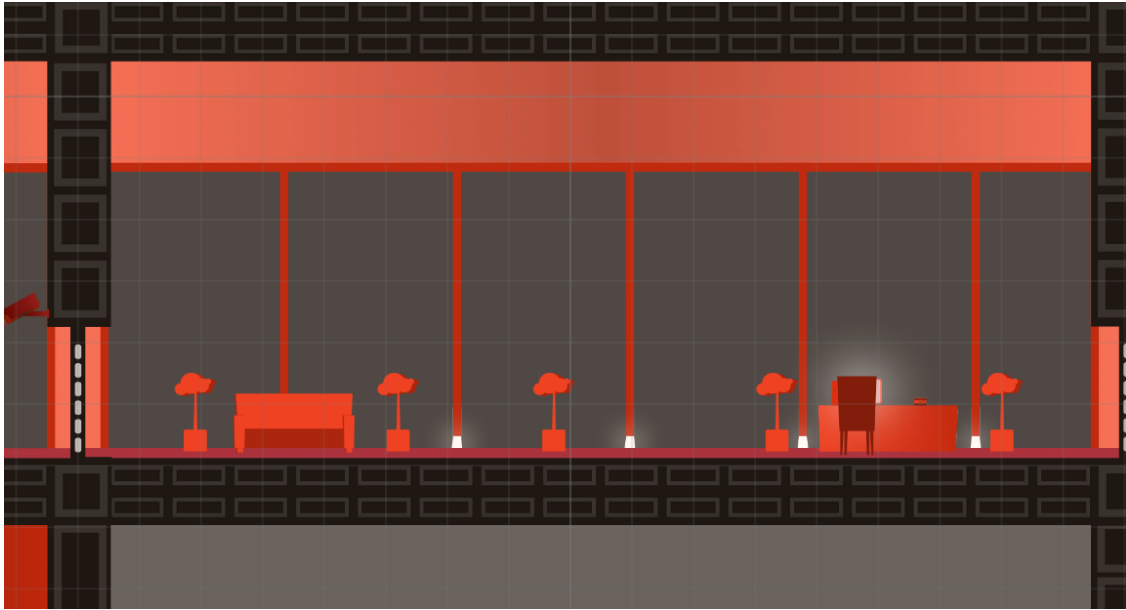
use B abilities and the
environment to hide from
patrolling guards.

More functionality
coming in future builds

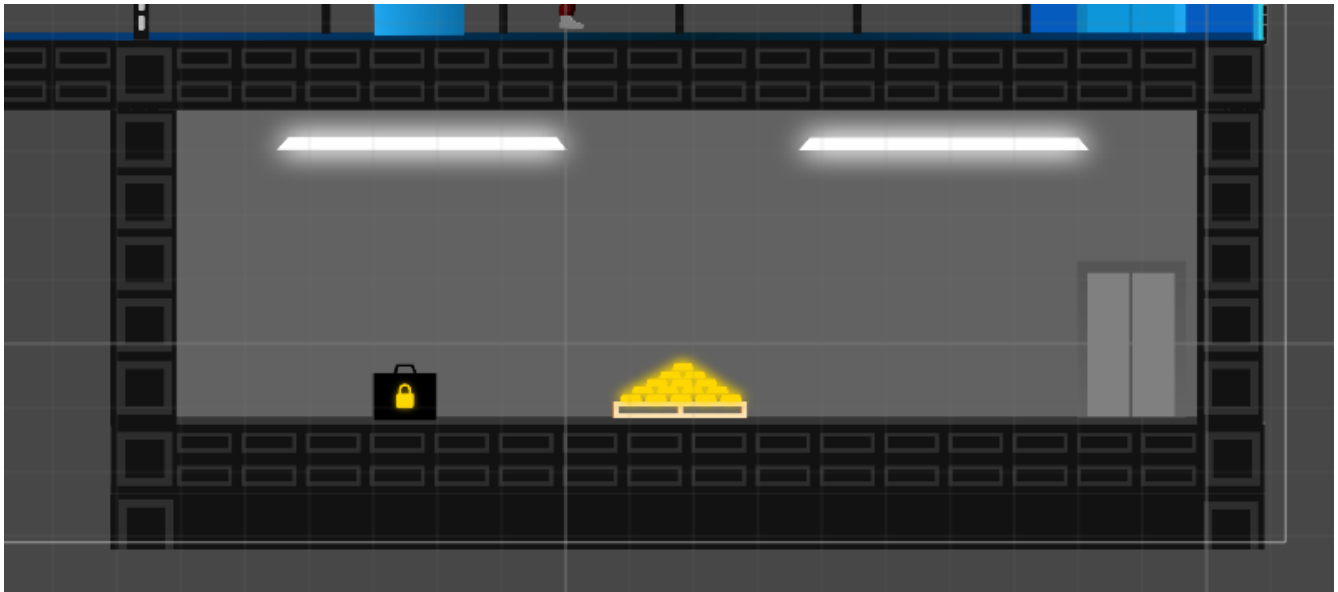


Goals:

1. Make it to the executives office to get the key card



2. Make it back to the beginning of the level to get into the basement



3. Make it out of the building in time with as much loot as possible (briefcase is the big ticket item, it will end the game and tally the gold you could collect)

