

Q1: Write a method intersect that accepts two sorted ArrayList of integers as parameters and returns a new list that contains only the elements that are found in both lists.

Example:

If lists named list1 and list2 initially store:

[1, **4**, 8, 9, **11**, 15, **17**, **28**, 41, **59**]

[**4**, 7, **11**, **17**, 19, 20, 23, **28**, 37, **59**, 81]

Then the call of intersect(list1, list2) returns the list:

[4, 11, 17, 28, 59]

Solution:

```
import java.util.*;

public class Intersection {

    public static void main(String[] args) {

        ArrayList<Integer> l1 = new ArrayList<Integer>();

        ArrayList<Integer> l2 = new ArrayList<Integer>();

        ArrayList<Integer> l3 = new ArrayList<Integer>();

        l1.add(1); l1.add(4); l1.add(8); l1.add(9); l1.add(11);

        l2.add(4); l2.add(7); l2.add(11);

        l3 = intersect(l1, l2);

        System.out.println(l3); }

    public static ArrayList<Integer> intersect(ArrayList<Integer> list1, ArrayList<Integer> list2) {

        int i = 0, j = 0;

        ArrayList<Integer> list3 = new ArrayList<Integer>();

        while (i < list1.size() && j < list2.size()) {

            if (list1.get(i) < list2.get(j)) {

                i++;

            } else if (list1.get(i) > list2.get(j)) {

                j++;

            } else {

                list3.add(list1.get(i));

                i++;

                j++;

            }

        }

        return list3;

    }

}
```

Q2: Create a comprehensive Java program that demonstrates the handling of different types of exceptions. The program should include the following functionalities:

1. **ArithmeticException**: Perform an arithmetic operation that leads to an illegal mathematical condition, such as division by zero. Ensure the program catches this exception and displays an appropriate error message.
2. **ArrayIndexOutOfBoundsException**: Create an array of integers with a fixed size. Attempt to access an index that is outside the bounds of the array. The program should catch this exception and provide a meaningful error message indicating the problem.
3. **NullPointerException**: Initialize a reference variable to null and attempt to invoke a method on this reference. Catch the resulting NullPointerException and display a message that explains the cause of the exception.
4. **NumberFormatException**: Prompt the user to enter a string. Attempt to parse this string into an integer using `Integer.parseInt()`. If the string does not contain a valid integer, catch the `NumberFormatException` and print a message to the user explaining the issue.
5. **InputMismatchException**: Create a scenario where the user is prompted to enter an integer, but instead inputs a string. Use `Scanner` to capture the input, and catch the `InputMismatchException` if the input does not match the expected data type. Display an informative message to the user.

Ensure that the program includes appropriate try-catch blocks for each of these exceptions. Additionally, after handling each exception, the program should continue executing and handle any subsequent exceptions without terminating abruptly.

Solution

```
import java.util.InputMismatchException;
import java.util.Scanner;

public class ExceptionHandlingDemo {

    public static void main(String[] args) {

        Scanner scanner = new Scanner(System.in);

        // 1. ArithmeticException example
        try {

            int result = 10 / 0; // This will cause ArithmeticException

        } catch (ArithmeticException e) {

            System.out.println("Caught an ArithmeticException: Division by zero is not allowed.");

        }

        // 2. ArrayIndexOutOfBoundsException example
        try {

            int[] numbers = {1, 2, 3};

            int num = numbers[5]; // This will cause ArrayIndexOutOfBoundsException

        } catch (ArrayIndexOutOfBoundsException e) {

            System.out.println("Caught an ArrayIndexOutOfBoundsException: Attempted to access an
index that is out of bounds.");

        }

        // 3. NullPointerException example
        try {

            String str = null;

            int length = str.length(); // This will cause NullPointerException

        } catch (NullPointerException e) {

            System.out.println("Caught a NullPointerException: Tried to access a method on a null
reference.");

        }

    }

}
```

// 4. NumberFormatException example

```
try {  
    System.out.print("Enter a number: ");  
    String invalidNumber = scanner.nextLine();  
    int number = Integer.parseInt(invalidNumber); // This may cause NumberFormatException  
} catch (NumberFormatException e) {  
    System.out.println("Caught a NumberFormatException: Input string is not a valid integer.");  
}
```

// 5. InputMismatchException example

```
try {  
    System.out.print("Enter an integer: ");  
    int userInput = scanner.nextInt(); // This may cause InputMismatchException if input is not an  
integer  
} catch (InputMismatchException e) {  
    System.out.println("Caught an InputMismatchException: Expected an integer but got a  
different data type.");  
} finally {  
    scanner.close(); // Close the scanner resource  
}  
}  
}
```

Q3: Consider the following Java program that is designed to copy the contents of one text file to another. The program should perform the following tasks:

1. **Prompt the user** to enter the name of the input file to be copied.
2. **Prompt the user** to enter the name of the output file where the content will be copied.
3. **Copy the content** of the input file to the output file using a method called `copyFile`.
4. **Handle any potential exceptions** that might occur during file operations, such as file not found or IO errors, using try-catch blocks.
5. **Ensure resources are properly closed** after the file operations are complete.

Solution

```
import java.io.File;
import java.io.IOException;
import java.io.PrintWriter;
import java.util.Scanner;

public class FilesAndExceptions {
    public static void main(String[] args) {
        try {
            Scanner keyIn = new Scanner(System.in);

            System.out.print("Input file name: ");

            String fName = keyIn.nextLine();

            File inFile = new File(fName);

            Scanner fileIn = new Scanner(inFile);

            System.out.print("Output file name: ");

            fName = keyIn.nextLine();

            PrintWriter fileOut = new PrintWriter(fName);

            copyFile(fileIn, fileOut);

            fileIn.close();

            fileOut.close();
        } catch (IOException e) {
            System.out.println("Problem with file -- cannot copy: " + e.getMessage());
        }
    }

    public static void copyFile(Scanner inF, PrintWriter outF) {
        while (inF.hasNextLine()) {
            String line = inF.nextLine();

            outF.println(line);
        }
    }
}
```

Lab Work (10 Points): Create a Java program that manages a list of student grades. The program should allow the user to perform the following tasks:

1. Add Grades to an ArrayList: (3 points)

- Create an ArrayList to store grades (as integers).
- Allow the user to add grades to the list through the console input.

2. Save Grades to a File: (2 points)

- Write a method to save the grades from the ArrayList to a text file named grades.txt.

3. Read Grades from the File and Display Average Grade: (3 points)

- Read the grades from the grades.txt file and calculate the average grade.
- Display the average grade on the console.

4. Exception Handling: (2 points)

- Implement exception handling to manage potential issues such as file not found, incorrect input format when adding grades, or attempting to read from an empty file.