**Player Part**

Prerequiste: From 3rd screen Ad banner is showing up on the top of the screen.

1st. logo puzzlebet showing

2nd. user login/signup

Signup page

mail address field, phone number field, submit button

3rd. Main screen which showing up your score, leader board button, start button and exit button.

Start button directs a player to 4nd screen

Exit button exits the game.

Leader board button shows top10 global ranking.

4nd. Game categories screen showing up(e.g. Animal, Flower and Car)

Game categories

Changing language

Changing record player

5nd. After selecting one category, a player is directed to puzzle game screen which is not solved by him/her yet.

6nd. Game Screen (Screen layout and scenario)

1) On top of the game screen, total point accumulated by a user, user rank and Hint button is showing up.

2) Below total point, Real image is covered with a specified number of small grid cells.

3) If a player clicks one cell, then the cell disappears.

4) Total points is a large number when a user plays first, and decrease whenever user clicks cell.

5) If Total points become zero, solution is given to the player.Button to next puzzle showing up to user.

6) If a player successes in guessing the content of Image, then left amount of total point is added to a player's accumulate number which is stored in server side.

When solved, the next puzzle in category and difficulty is shown.

When there isn't more puzzles in that difficulty, the next puzzle in next difficulty is shown.

7) If a player clicks Hint button,

When the revealed cells raise 35%, the answer is shown with symbols (Ex: xxxx xxxxxxxx)

When the revealed cells raise 40%, the first letter is revealed (Ex: Rxxx xxxxxxxx)

When the revealed cells raise 45%, the last letter is revealed (Ex:Rxxx xxxxxxZ)

8) On the bottom of the screen, there is back button which makes user to go to the main screen(3rd),

9) If a player clicks menu key, a player is directed to category selection screen.(4nd screen)

**Admin Part**

1st. Admin login page.

Admin username, password, login button, cancel button, change password link

2nd. Category page

1)Category List Page

Shows already created Category List with a image link representing the category.

Admin User can delete a category , add a category.

If Admin user add a category, user are directed to new Category creating page.

If Admin user clicks one of the category image, user is directed to Editing a category page.

2)New category page.

Almost everything is the same with Editing a category page, except every field is empty.

3)Editing a category page.

Puzzle images belonging to this category are showing up as a list.

Admin user can change the image and category name, representing this category.

Admin User can delete puzzle and add puzzle belonging to this category.

Admin User can change the code of this category(e.g.ANI for animal),3 letters

If Admin user clicks adding a puzzle, then Admin user is directed to new puzzle page.

If Admin user clicks one of the puzzle image, Admin user is directed to puzzle editing page.

4) New puzzle page.

Almost everything is the same with Editing a puzzle page, except every field is empty.

5)Editing a puzzle page

Admin User can change puzzle image.

Admin User can change puzzle code(4 sequential number)

Admin User can change the solution code here(e.g. RED FLOWER)

3rd. Difficulty Level page

Admin User can change difficulty code(e.g. EA)

Admin User can change number of cells for a specified level(e.g. 30)

4nd. User Management Page

Admin user can view list of users.

There are two kinds of users: Verified and Non-verified.

1) View List of user table

Table Field: User Id, name, password, mail address, verified/non-verified.

If admin user clicks one row from table list, admin user is directed viewing user's data page.

2) Add user, Delete User

3)Viewing User's data

Showing dialog box containing user name, password, his score, category status(means the number of completed puzzle in each category)

4) Viewing Leader board(top 10).

Admin user can view top 10 players with chart.

**My Opinion**

**1)My solution.**

## Loading puzzles

The puzzles will be uploaded from images in jpg and an Excel file. The columns of the Excel will be:

Category - Dificulty - image name (the file must be in the same folder) - solutions accepted separated by comma

**Above are paragraphs you've sent me before.**

**In my opinion there is no need to upload as excel file.**

**As I mentioned in a Player Part, admin user uploads just image and after finishing upload he/she inputs information on that web page about that puzzle information.**

**2 ) Please explain about red colored sentence in above specification.**

Changing record player?

<https://www.dropbox.com/s/24wk8k31tmf8rak/2013-05-29_1233.swf>

Check this url I've made for my client(HTML5 puzzle game).