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# Advanced Class Design

Oracle® Certified Professional, Java® SE 7 Programmer  
Module 2

## Module 2 - Objectives

- + Identify when and how to apply abstract classes.
- + Construct abstract Java classes and subclasses.
- + Use the `static` and `final` keywords.
- + Create top-level and nested classes.
- + Use enumerated types.

# Abstract Classes

- + A class declared as **abstract** can not be instantiated, and must be sub-classed.
- + A class is must be declared **abstract** if any method is declared as **abstract**.
- + Fields declared in an **abstract** class are not **public**, **static**, or **final** by default like an interface. § 9.3
- + If an **abstract** class contains only **abstract** methods, it should be declared as an **interface**.

## Abstract Classes (cont.)

- + If a class implements an **interface**, but does not provide an implementation for all of the interface methods, it must be declared as **abstract**.
- + An **enum** can not be declared as **abstract**.
- + An **abstract** class is used to encapsulate fields and behaviors which are expected in sub-classes.

# final modifier

- + final can be applied to classes, fields, and methods. §8.1.1.2, §8.3.1.2, and §8.4.3.3
- + A final class can not be sub-classed.
- + All methods of a final class are final, and can not be overridden.
- + A static final field that is not definitely assigned must be initialized by a static initializer. §8.3.1.2
- + A final field that is not definitely assigned must be initialized at the end every constructor. §8.3.1.2

# final modifier

- + A method can be declared final to prevent sub-classes from overriding, or hiding it. § 8.4.3.3
- + At run-time, a machine-code generator or optimizer can "inline" the body of a final method, replacing an invocation of the method with the code in its body. The inlining process must preserve the semantics of the method invocation. §8.4.3.3
- + Local field declarations can be final.
- + A resource of a try-with-resources statement (§14.20.3) and an exception parameter of a multi-catch clause (§14.20) are implicitly declared final. §4.12.4

# static modifier

- + A **static** class modifier can be only applied to member classes (inner classes). § 8.1.1
- + A **static** field is incarnated when the class is initialized (created). §8.3.1.1
- + A **static** method is also called a class method.
- + A **static** method can be invoked without reference to a specific instance of the object.

## static final modifiers

- + A field declared as `static` and `final` is considered a constant. §9.3
- + If the field is a primitive, or String and its value is known at compile time. It is a compile time constant. The compiler replaces all instances with the actual value.

# Class Declaration

- + A public **class** must be in a source file which has the same name as the public **class** name. §7.6
- + Any number of individual classes may be in a given source file as long as none are declared **public**.
- + The source file does not need to be named for any of the classes contained.
- + **import** and **package** declarations apply to all classes within the source file.

# Class Declaration (cont.)

- + If there is a package declaration, it must be the first item occurring before any imports, or class declarations.
- + If there are any imports, they must occur after the package name, and before the class declaration.
- + A [class](#) may be declared inside of another class (enclosing class). This results in a member class, or inner-class.
- + There are two types of nested (inner-classes): [static](#), and instance classes.
- + A class may created as an anonymous inner-class by directly implementing an [interface](#).

# enum types

- + An enum can not be abstract. §8.9
- + An enumerated type can not be cloned. §8.9
- + It is a compile time error to explicitly instantiate an enum. §15.9.1
- + An enum contains constants which form the body of the enumeration. §8.9.1
- + You can use == or equals to determine equality since there is only one enum constant. §8.9.1

## enum types (cont.)

- + It is a compile-time error if a constructor declaration of an **enum** type is **public** or **protected**. §8.9.2
- + If an **enum** type has no constructor declarations, then a **private** constructor that takes no parameters (to match the implicit empty argument list) is automatically provided. §8.9.
- + An **enum** constant is implicitly **static** and **final**. §16.5
- + A nested **enum** is implicitly **static**. §8.9
- + An **enum** may not be local, nor can it be inside an inner class.

## enum types (cont.)

- + An `enum` can be used in place of a primitive `int` type in a `case` statement.
- + The use of `enum` in a `case` statement is a vast improvement over using simple primitives.

## enum example

```
public enum Coin {  
    PENNY(1), NICKEL(5), DIME(10), QUARTER(25);  
  
    Coin(int value) { this.value = value; }  
  
    private final int value;  
  
    public int value() { return value; }  
  
}
```

# References

- + [Java™ Language Specification, Java SE 7 Edition, James Gosling, Bill Joy, Guy Steele, Gilad Bracha, and Alex Buckley.](#)
- + [Preparation for Java Programmer Language Certification](#)
- + [Sun® Certified Java™ Programmer for Java™ 6 Study Guide, Kathy Sierra, and Bert Bates](#)



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