

EFFICIENT GYRO-ROLLER BASED REHABILITATION PROGRAM FOR STROKE PATIENTS

Tulakan Ruangrong

AIMLAB - Biomedical Engineering - Mahidol University

TABLE OF CONTENTS

1. Introduction
2. Previous Works
3. Present Works
4. Conclusion

INTRODUCTION

STROKE

- Around *20,000 deaths* in Thailand every year.
- Major cause of paralytic.

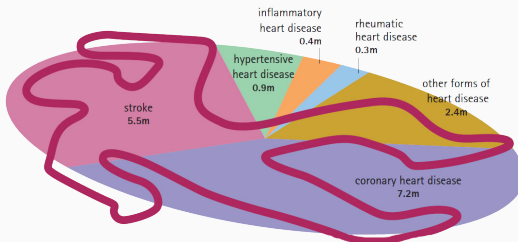


Figure 1: Global deaths from Cardiovascular disease

REHABILITATION

- Neural plasticity
- Most of commercial devices are very expensive
- Strict and repetitive process
- Easy to be motiveless and bored

COMBINATION BETWEEN VIRTUAL REALITY AND REHABILITATION TECHNIQUES

REHABILITATION

- Neural plasticity
- Most of commercial devices are very expensive
- Strict and repetitive process
- Easy to be motiveless and bored

COMBINATION BETWEEN VIRTUAL REALITY AND REHABILITATION TECHNIQUES

REHABILITATION

- Neural plasticity
- Most of commercial devices are very expensive
- Strict and repetitive process
- Easy to be motiveless and bored

COMBINATION BETWEEN VIRTUAL REALITY AND REHABILITATION TECHNIQUES

REHABILITATION

- Neural plasticity
- Most of commercial devices are very expensive
- Strict and repetitive process
- Easy to be motiveless and bored

COMBINATION BETWEEN VIRTUAL REALITY AND REHABILITATION TECHNIQUES

REHABILITATION

- Neural plasticity
- Most of commercial devices are very expensive
- Strict and repetitive process
- Easy to be motiveless and bored

COMBINATION BETWEEN VIRTUAL REALITY AND REHABILITATION TECHNIQUES

GYRO-ROLLER



Figure 2: Gyro-Roller System



Figure 3: With patients

Difference between 2nd and 3rd version

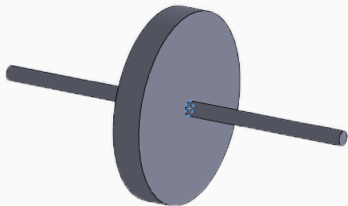


Figure 4: Version 2 wheel

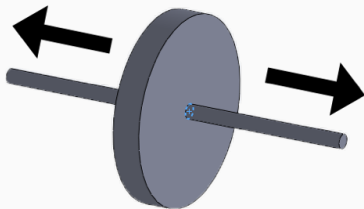
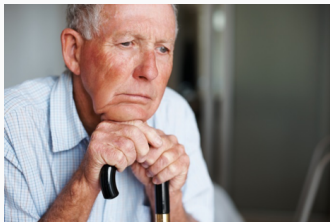


Figure 5: Version 3 wheel

THESIS OBJECTIVES

- Game Design
- Virtual Reality based Gyro-Roller system
- Clinical Trial



- Develop 3 different games with active & passive modes including several levels and log file.
- Find out how effective of the Gyro-Roller version 3 over version 2.
- Collect the data of 20 subjects for at least 2 months.

- Develop 3 different games with active & passive modes including several levels and log file.
- Find out how effective of the Gyro-Roller version 3 over version 2.
- Collect the data of 20 subjects for at least 2 months.

- Develop 3 different games with active & passive modes including several levels and log file.
- Find out how effective of the Gyro-Roller version 3 over version 2.
- Collect the data of 20 subjects for at least 2 months.

PREVIOUS WORKS

Mechanic

- ~~Fix pulley belt tension~~
- ~~Fix handle bar alignment~~
- ~~Wiring servomotor → tuning goal position~~

Software

- ~~Write new Arduino sketch to control DC motor~~

Game pages – integrated

- Login
- Registration
- Game Selector
- Calibration – with motor connected
- EMG collection game
- Space shooting game – being integrated

Project source is hosted privately on  [Bitbucket.org](#)

PRESENT WORKS

Literature Review

- Cognitive rehabilitation

Game Development

- Add mode to control mass movement
- Integrate developed modules
- Create cognitive based games

EMG Analysis

- Figure difference between mass to the left-right
- Apply information to the game

The theme provides sensible defaults to `\emph{emphasize}` text, `\alert{accent}` parts or show `\textbf{bold}` results.

becomes

The theme provides sensible defaults to *emphasize* text, **accent** parts or show **bold** results.

Items

- Milk
- Eggs
- Potatos

Enumerations

1. First,
2. Second and
3. Last.

Descriptions

PowerPoint Meeh.
Beamer Yeeeha.

- This is important

- This is important
- Now this

- This is important
- Now this
- And now this

- This is really important
- Now this
- And now this

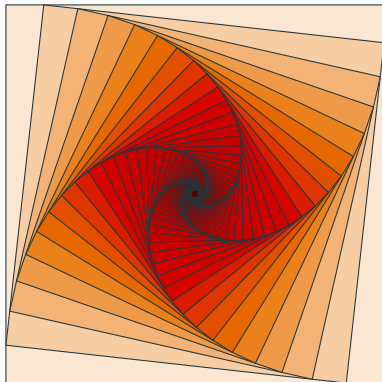


Figure 6: Rotated square from texample.net.

Table 1: Largest cities in the world (source: Wikipedia)

City	Population
Mexico City	20,116,842
Shanghai	19,210,000
Peking	15,796,450
Istanbul	14,160,467

Three different block environments are pre-defined and may be styled with an optional background color.

Default

Block content.

Default

Block content.

Alert

Block content.

Alert

Block content.

Example

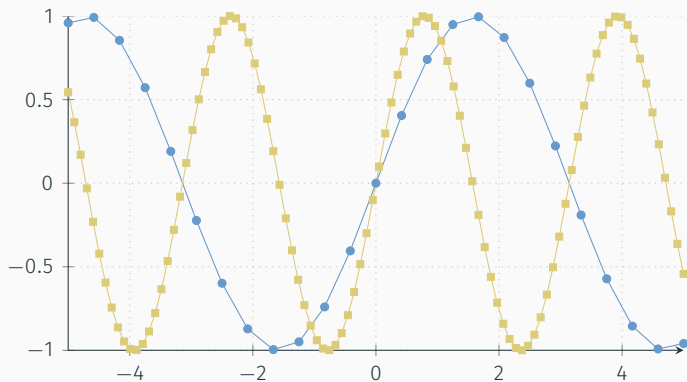
Block content.

Example

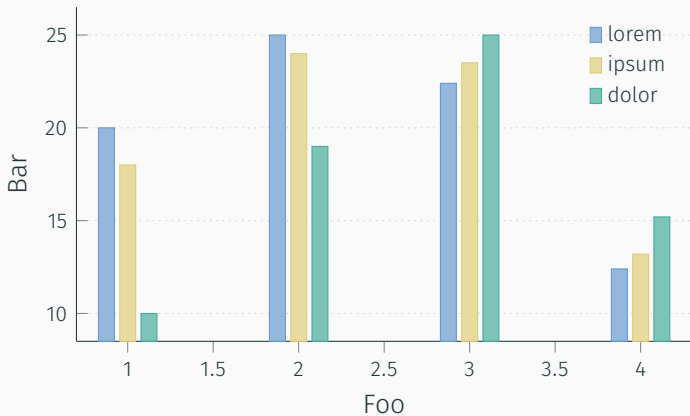
Block content.

$$e = \lim_{n \rightarrow \infty} \left(1 + \frac{1}{(n+1)^n} \right)^n$$

LINE PLOTS



BAR CHARTS



Veni, Vidi, Vici

CONCLUSION

Get the source of this theme and the demo presentation from

`github.com/matze/mtheme`

The theme *itself* is licensed under a Creative Commons Attribution-ShareAlike 4.0 International License.



QUESTIONS?

