4

Software for Mobile Devices (CS4039)

Course Instructor(s):

Mr. Saad Salman

Sessional-II Exam

Total Time (Hrs): 1
Total Marks: 40

Date: Apr 9, 2025

Total Questions:

Roll No Course Section

Student Signature

Do not write below this line.

Attempt all the questions.

Instructions:

- 1. Read the question carefully, understand the question, and then attempt your answers in the provided answer booklet.
- 2. Verify that you have <u>Two (2)</u> printed page of the question paper including this page. There are <u>Four (4)</u> questions.
- 3. Calculator sharing is strictly prohibited.
- 4. Students are allowed to bring a cheat sheet of size A4. The sheet should be handwritten (one side only). Photocopies and printouts are not allowed. Sheets of any size other than A4 (smaller or bigger) aren't allowed. Sharing of cheat sheet is strictly prohibited and will result in F grade.
- 5. Clearly mark your question number in the answer sheet. Attempt the questions on your answer sheet in sequential order; answering out of order may result in negative marking.
- 6. Avoid long stories and irrelevant code while answering your question

Q1: Error Correction

[10 marks]

See the attached code and the error in the code. Please encircle the error in the code. Write the line number along with the error and its fix in your answer sheet.

National University of Computer and Emerging Sciences Islamabad Campus

at android.app.Activity.performCreate(Activity.java:8305)
at android.app.Activity.performCreate(Activity.java:8284)
at android.app.Instrumentation.call.ActivityOnCreate(Instrumentation.java:1417)
at android.app.ActivityThread.performLaunchActivity(ActivityThread.java:3626)
at android.app.activityThread.android.aunchActivityThread.java:3782)
at android.app.acrvertransaction.LaunchActivityItem.execute(LaunchActivityItem.java:101)
at android.app.acrvertransaction.LaunchActivityItem.execute(LaunchActivityItem.java:101)
at android.app.acrvertransaction.TransactionExecutor.executeCollabacks(TransactionExecutor.java:135)
at android.app.activityThreadSH.handleMessage(ActivityThread.java:2307)
at android.app.ActivityThreadSH.handleMessage(ActivityThread.java:2307)
at android.as.Looper.loopCooper.java:201)
at android.as.Looper.loop(Looper.java:201)
at android.as.Looper.loop(Cooper.java:201)
at android.as.Looper.loop(Looper.java:201)
at android.as.Looper.loope

Q2: Draw activity lifecycle. Explain when each function is called?

[10 marks]

Q3: Listed below are different types of database storage features for an android application.

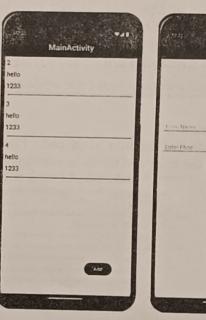
Provide an example of a mobile application where each of the following database can be better use. Justify your solution by explaining how it can be used in the application [10 marks]

- a. Shared Preference
- b. SQLite
- c. Firebase

Q4: Register Activity for Result

Suppose the two screens on the right. By clicking on the add button on the main activity, it will lead you to the add activity. After filling the data in the Add activity you can press save and the Add activity acts as the helper to get back the data from the other screen. In Kotlin this can be done using RegisterActivityforResult. Write code for the given scenario.

[10 marks]





Bonus [5 Marks]

Checking papers is a boring process & To make the process a bit more enjoyable, you are invited to write a clean and original joke. It can be related to Artificial Intelligence, Computer Science, or simply be witty and appropriate. If your joke brings a smile during evaluation, you will be awarded up to 5 bonus marks

There are 10 types of programmen, those who ton't.

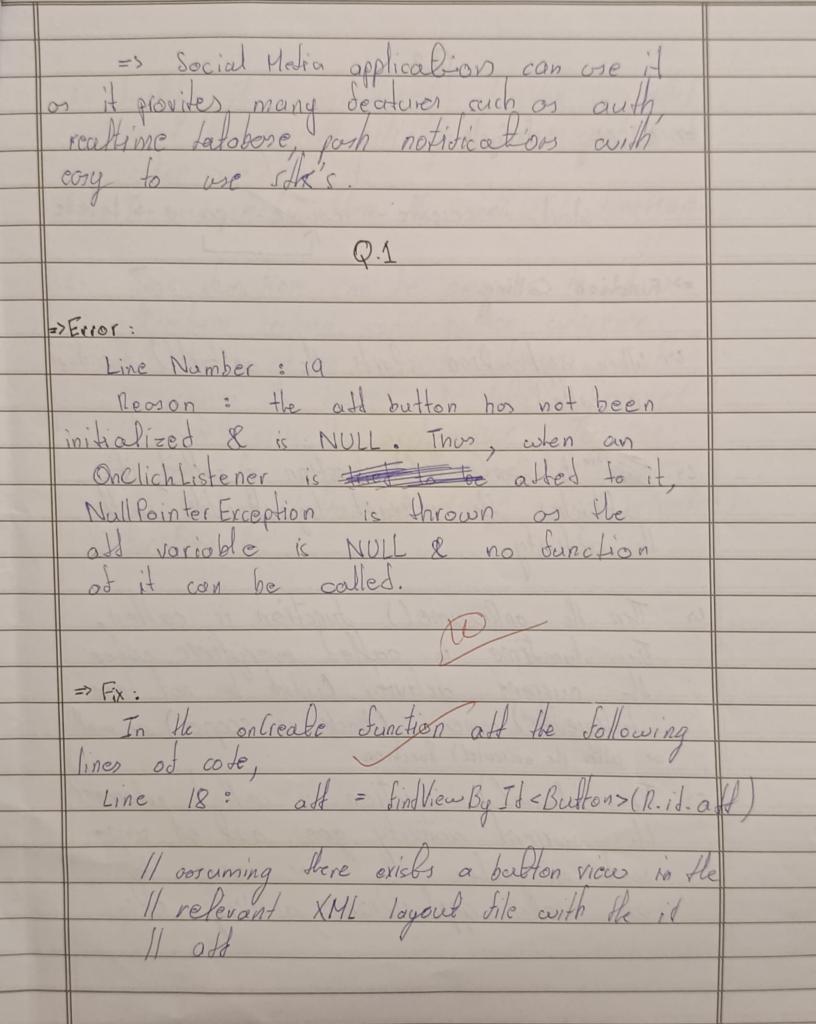
Hose who know binary &

** Good Luck **

Page No.02 Q/Part No. Q.3 (a) Shared Preference => Allows to store tenta locally or key-value => Useful when small amount of bathe needs to stored de la penistance may be required.

=> Usedul in applications in which some small tala such on INT tohers need to be stores => Simple Login portal with over session/management. (b) SQLite => Lightweight version of SQL Usable in application with complex talobre schema which needs to monuely => An application such on a Management Getens with complex relations between disserent types of ones, tables for features et (c) Firebose => Backend-on-a-Jervice => Osedal when texcloping on android application 8 not realiting a backend from screech.

-s Provites sta use already make seatures of auth, push notifications, realtime dellabore ele



Roy No. Page No. 04 No. => Activity LifeCycle: start -> create -> resume -> poure -> telete => Function Calling: es When application starts the onstart () function is called. 1> Then He on Create() function is called, it affaches the relevant layout tike with the activity. Gr Then the onlesseme() function is called. The functime is called everytime when the carrent activity Cowhich has not been testoyedaged) comes (back in scope.) or well or after the onlieutel) function c> The onlawse() function is called whenever the carrent activity goes out of scape such as when they user moves to on another application, activity etc.

Rough Work No. Page No. 05) function is called the current activity is destroyed such is These trunction can be overriten to allow as registerm certain computation whenever