## ASE-4046 Exercise 5 Solutions

## **Problem 1**

The equation of the plane and of the cylinder are  $g_1(x) = 0$  and  $g_2(x) = 0$  where

```
g1=@(x) x(1)-x(2)+x(3)-1;

g2=@(x) x(1)^2+x(2)^2-1;
```

The candidate solution is the point

Verify that the point is feasible, i.e. verify that  $g_1(x) = 0$  and  $g_2(x) = 0$ :

ans = 
$$(0 \ 0)$$

The Lagrange multiplier equation is

$$\nabla f(x) + \lambda_1 \nabla g_1(x) + \lambda_2 \nabla g_2(x) = 0$$

where

$$f = x_1 + 2x_2 + 3x_3$$
,  $\nabla f = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}^T$ ,  $\nabla g_1 = \begin{bmatrix} 1 & -1 & 1 \end{bmatrix}^T$ ,  $\nabla g_2 = \begin{bmatrix} 2x_1 & 2x_2 & 0 \end{bmatrix}^T$ 

The three components of the Lagrange multiplier equation are

```
syms lambda_1 lambda_2
e1=1+lambda_1+2*x(1)*lambda_2==0
```

e1 = 
$$\lambda_1 + \frac{4\sqrt{29} \lambda_2}{29} + 1 = 0$$

e2 = 
$$2 - \frac{10\sqrt{29} \lambda_2}{29} - \lambda_1 = 0$$

$$e3 = \lambda_1 + 3 = 0$$

This is a set of three linear equations in the two unknowns  $\lambda_1$ ,  $\lambda_2$ .

Verify that the equation set has a solution:

```
s=solve([e1,e2,e3],[lambda_1,lambda_2]) % solve the equations
```

```
s =  lambda_1: [1×1 sym] lambda_2: [1×1 sym]
```

```
[s.lambda_1 s.lambda_2] % show the solution
```

```
ans = \left(-3 \quad \frac{\sqrt{29}}{2}\right)
```

## **Problem 2**

The design variables are the coordinates of the sphere's centre (denote them  $x_{1:3}$ ) and the sphere's radius (denote it  $x_4$ ).

The cost function to be minimised is the sphere radius, which is coded in the function f at the end of this script.

A point with coordinates  $z_{1:3}$  is inside the sphere if and only if

$$(x_1 - z_1)^2 + (x_2 - z_2)^2 + (x_3 - z_3)^2 \le x_4^2$$

Each of the given points corresponds to a nonlinear inequality constraint. There are no nonlinear equality constraints. The nonlinear constraints are coded in two-variable function con2(x,z) at the end of this script. The given data is the list of point coordinates

```
z=[ 0.3423 -0.4614 -0.7857 -0.8973 0.4951
1.1052 1.3299 -1.6986 -1.5359 0.2815
-1.2265 -1.7246 0.8027 0.2764 -0.1611 ];
```

This anonymous function of one input argument encapsulates this data and is used by the solver.

```
con=@(x) con2(x,z);
```

The initial guess is a sphere with centre at the origin and with radius 3:

```
x0=[0 0 0 3]';
```

There are no linear inequality constraints, no linear equality constraints, and no upper-bound constraints:

```
A=[ ]; b=[ ]; Aeq=[ ]; ub=[];
```

The only lower-bound constraint is that the radius  $x_4$  must be  $\geq 0$ :

```
lb=[-inf,-inf,0]; % radius can't be negative
```

Solve the problem and display the solution:

```
[xopt]=fmincon(@f,x0,A,b,Aeq,beq,lb,ub,con);

Local minimum found that satisfies the constraints.

Optimization completed because the objective function is non-decreasing in feasible directions, to within the default value of the optimality tolerance, and constraints are satisfied to within the default value of the constraint tolerance.

<stopping criteria details>
```

The sphere's centre is located at

```
centre=xopt(1:3)

centre = 3×1
   -0.6235
   -0.1843
   -0.4609
```

The sphere's radius is

```
radius=xopt(4)
radius = 1.9789
```

From the values of the constraint function, we see that the second and third points are on the surface (the corresponding constraint function values are zero); the other points are inside the sphere:

```
con(xopt)

ans = 1×5
-0.7342 -0.0000 -0.0000 -1.4707 -2.3578
```

## **Local functions**

The cost function for Problem 2 is the radius of the sphere, which is the design variable  $x_4$ .

```
function fval=f(x)
fval=x(4);
end
```

The constraint function evaluates the right hand side of the inequality constraint

$$(x_1 - z_1)^2 + (x_2 - z_2)^2 + (x_3 - z_3)^2 - x_4^2 \le 0$$

This version of the constraint function has two input arguments. In the calling script, the data array is defined and then an anonymous one-input function is created for use with the fmincon solver.

```
function [c,ceq]=con2(x,z)
c=(x(1)-z(1,:)).^2+(x(2)-z(2,:)).^2+(x(3)-z(3,:)).^2-x(4)^2;
ceq=[]; % no equality constraints
end
```