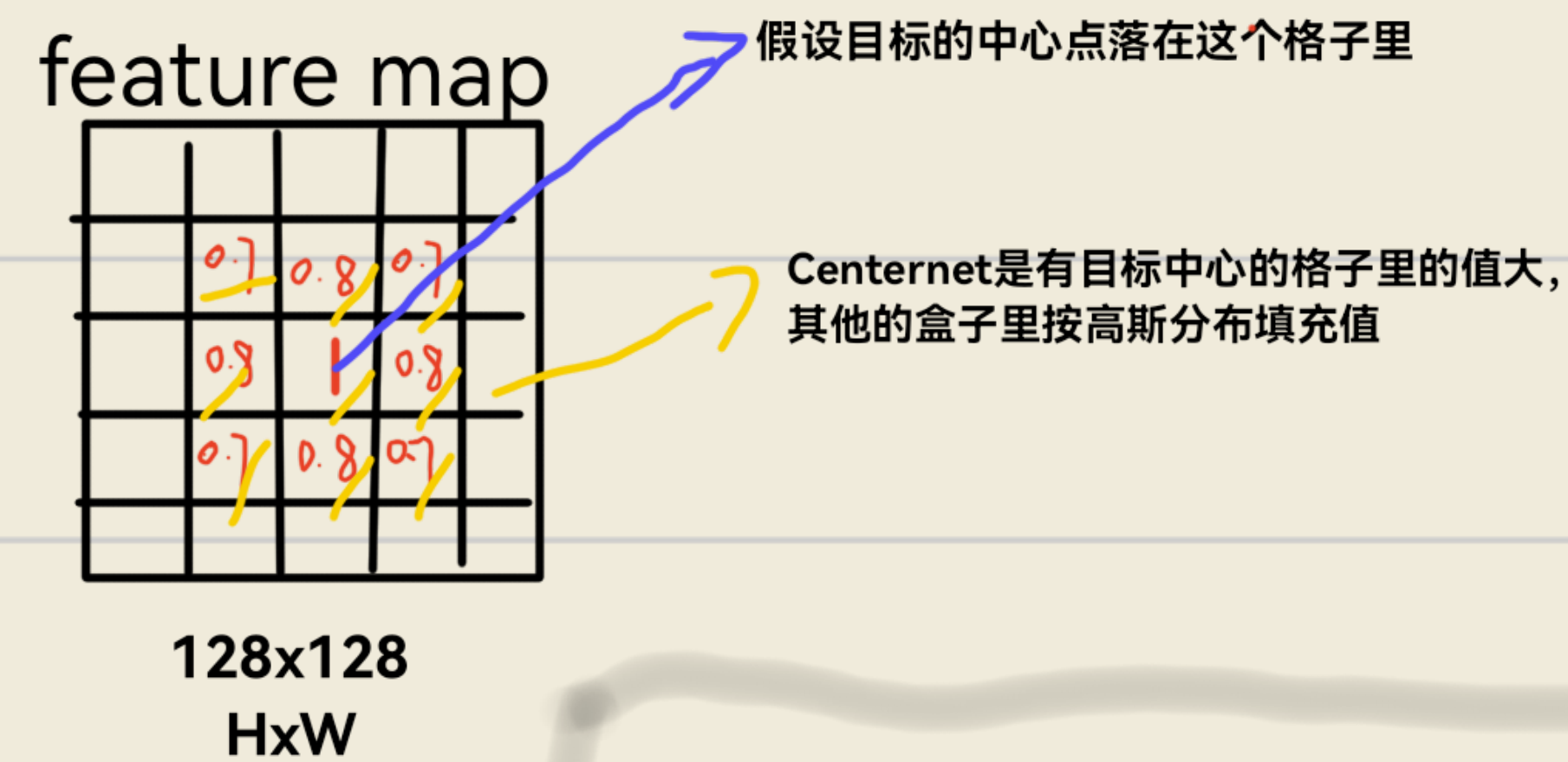


1、heat map GT

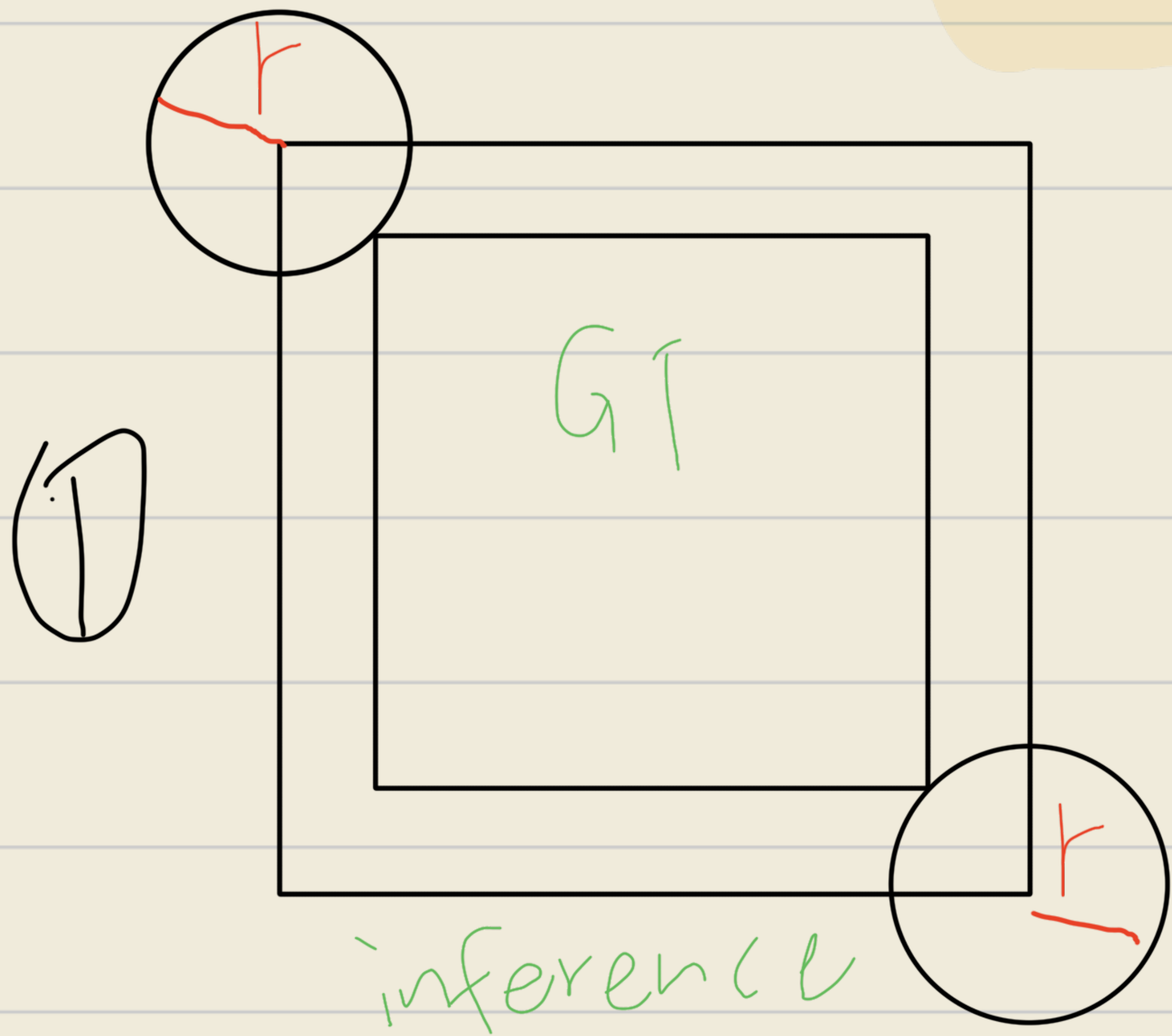


$$Y_{x,y,c} = \exp\left(-\frac{(x-\tilde{p}_x)^2 + (y-\tilde{p}_y)^2}{2\sigma_p^2}\right)$$

$\sigma_p = \frac{r}{3}$, r 为高斯分布的半径
如何求解?

r的求解用的cornernet中的方法

这里用到了iou的求法



$$\text{Overlap} = \frac{wh}{(w+2r)(h+2r)}$$

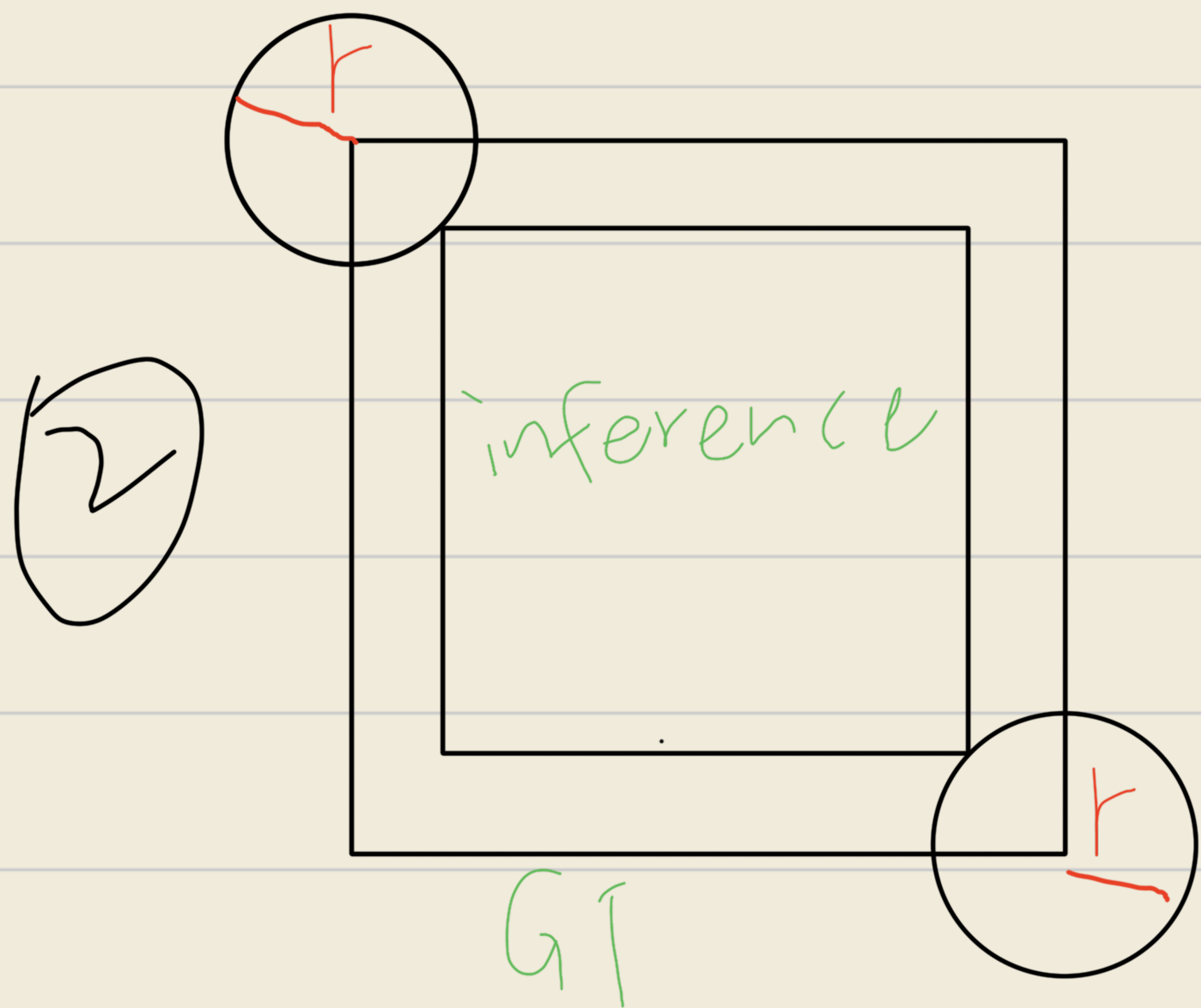
$$4\text{overlap} \cdot r^2 + 2\text{overlap}(h+w)r + (\text{overlap} - 1)hw = 0$$

$$a = 4\text{overlap}$$

$$b = 2\text{overlap}(h+w)$$

$$c = (\text{overlap} - 1)hw$$

求根公式: $r = \frac{-b + \sqrt{b^2 - 4ac}}{2a}$ \rightarrow r为正, 因此没有“—”



$$\text{Overlap} = \frac{(w-2r)(h-2r)}{wh}$$

$$4r^2 - 2(h+w)r + (1-\text{overlap})hw = 0$$

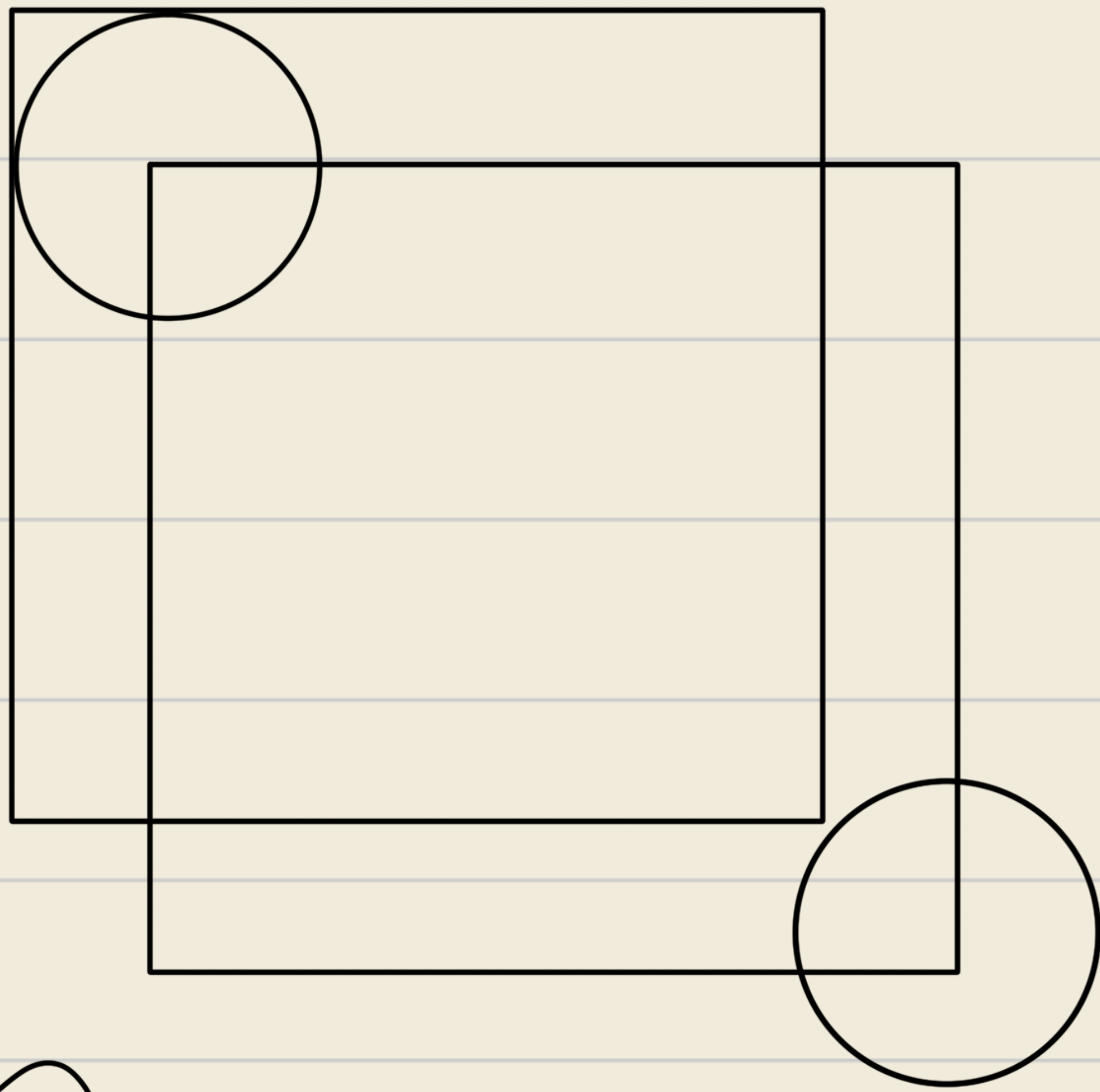
$$a = 4$$

$$b = -2(h+w)$$

$$c = (1-\text{overlap})hw$$

求根公式: $r = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

r 为正, 因此没有“—”



3

$$\text{Overlap} = \frac{(w-r)(h-r)}{2wh - (w-r)(h-r)}$$

$$r^2 - (h+w)r + \frac{(1-\text{overlap})hw}{1+\text{overlap}} = 0$$

$$a = 1$$

$$b = -(h+w)$$

$$c = \frac{(1-\text{overlap})hw}{1+\text{overlap}}$$

取这三种情况下
算出的最小值

求根公式: $r = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

r 为正, 因此
没有“—”

heatmap loss

$$L_k = \frac{1}{N} \sum \begin{cases} (1 - \hat{y}_{xyc})^\alpha \log(\hat{y}_{xyc}) & \text{if } y_{xc} = 1 \\ (1 - y_{xc})^\beta (\hat{y}_{xyc})^\alpha \log(1 - \hat{y}_{xyc}) & \text{else} \end{cases}$$

就是focal loss

WH loss

$$(x_1^{(k)}, y_1^{(k)}, x_2^{(k)}, y_2^{(k)})$$

$$s_k = (x_2^{(k)} - x_1^{(k)}, y_2^{(k)} - y_1^{(k)})$$

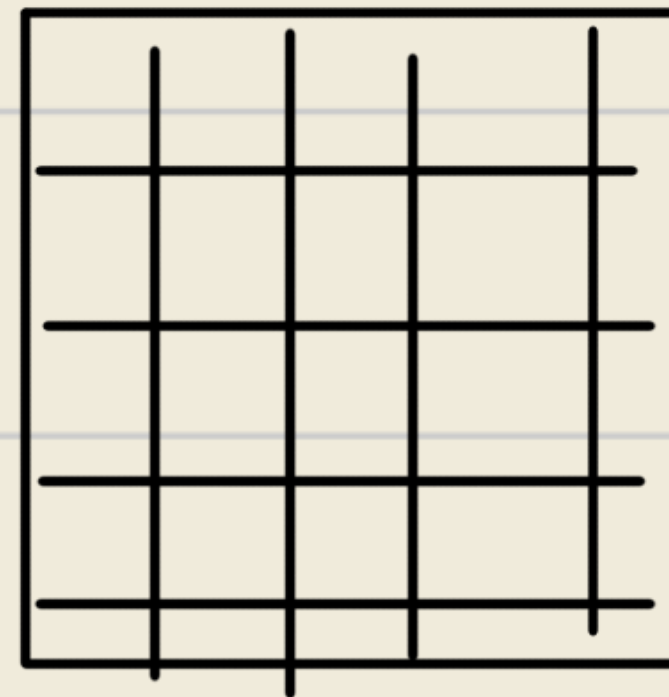
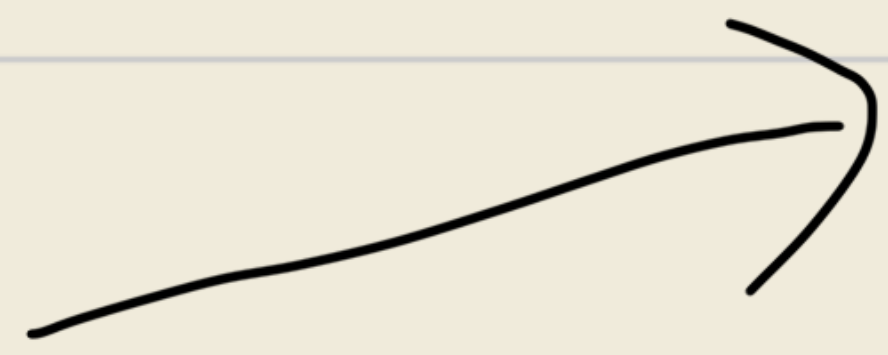
$$L_{\text{size}} = \frac{1}{N} \sum_{k=1}^N |\hat{s}_k - s_k|$$

Offset loss

$$(x, y) \rightarrow \left(\underbrace{\left\lfloor \frac{x}{n} \right\rfloor}_{\text{向下取整}}, \underbrace{\left\lfloor \frac{y}{n} \right\rfloor}_{\text{向下取整}} \right)$$

Input
image

512 x 512



128 x 128

4x4

$$O_k = \left(\frac{x_k}{n} - \left\lfloor \frac{x_k}{n} \right\rfloor, \frac{y_k}{n} - \left\lfloor \frac{y_k}{n} \right\rfloor \right)$$

$$L_{\text{Offset}} = \frac{1}{N} \sum_{k=1}^N \text{Smooth L1 Loss}(O_k, \hat{O}_k)$$

Train loss

$$L_{det} = L_k + \lambda_{size} L_{size} + \lambda_{offset} L_{offset}$$

$$\lambda_{size} = 0.1 \quad \lambda_{off} = 1$$